

Lab # 3: Artificial Intelligence (CSC-1071)

Basic Information			
Registration#		Name	
Total Marks	10	Marks Obtained	
Tools:	Any Interpreter of your choice		
Objectives	1. Data Encapsulation 2. Operator Overloading	3. GUI	

Classes & Objects

1. Implement Loan Class with following specs and use this class:

Private Properties with default values: annualInterestRate = 2.5, numberOfYears = 1, loanAmount = 1000, borrower = "
" Functions: getAnnualInterestRate(self), getNumberOfYears(self), getLoanAmount(), getBorrower(self),
setAnnualInterestRate(self, annualInterestRate), setNumberOfYears(self, numberOfYears), setLoanAmount(self,
loanAmount), setBorrower(self, borrower), getMonthlyPayment(self): monthlyInterestRate = self.__annualInterestRate
/ 1200, monthlyPayment = self.__loanAmount * monthlyInterestRate / (1 - (1 (1 + monthlyInterestRate) **
(self.__numberOfYears * 12))) return monthlyPayment
getTotalPayment(self):totalPayment = self.getMonthlyPayment() * self.__numberOfYears * 12 return totalPayment

2. Implement BMI Class with following :

Private Data Initializer: def __init__(self, name, age, weight, height):

Functions: getBMI(self):, getStatus: bmi = self.getBMI(), if bmi < 18.5: return "Underweight" etc., getName(self)
getAge(self), getWeight(self), self.__weight, getHeight(self),

Operator overloading & Inheritance

3. Overload -, * and / for complex class
4. (RationalNumber Class) Create a class RationalNumber (fractions) with the following capabilities:
 - a) Create a constructor that prevents a 0 denominator in a fraction, reduces or simplifies fractions that are not in reduced form and avoids negative denominators.
 - b) Overload the addition, subtraction, multiplication and division operators for this class.
 - c) Overload the relational and equality operators for this class.
5. (Polynomial Class) Develop class Polynomial. The internal representation of a Polynomial is an array of terms. Each term contains a coefficient and an exponent, e.g., the term 2x⁴ has the coefficient 2 and the exponent 4. Develop a complete class containing proper constructor and destructor functions as well as set and get functions. The class should also provide the following overloaded operator capabilities:
 - a) Overload the addition operator (+) to add two Polynomials.
 - b) Overload the subtraction operator (-) to subtract two Polynomials.
 - c) Overload the assignment operator to assign one Polynomial to another.
 - d) Overload the multiplication operator (*) to multiply two Polynomials.
 - e) Overload the addition assignment operator (+=), subtraction assignment operator (-=), and multiplication assignment operator (*=).

GUI Applications

6. Implement Question 1 using appropriate GUI
7. Implement Question 2 using appropriate GUI
8. Implement 8 Puzzle grid with a Shuffle Button