

```
1 #include<stdio.h>
2 int main()
3 {
4     int n,i,a;
5     scanf("%d",&n);
6     for(i=1;i<=10;i++)
7     {
8         a=n*i;
9         printf("%d X %d = %d\n",n,i,a);
10    }
11 }
12
13
```

```
19
19 X 1 = 19
19 X 2 = 38
19 X 3 = 57
19 X 4 = 76
19 X 5 = 95
19 X 6 = 114
19 X 7 = 133
19 X 8 = 152
19 X 9 = 171
19 X 10 = 190

Process returned 0 (0x0)   execution time :
2.409 s
Press any key to continue.
```

```
1 #include<stdio.h>
2 int main()
3 {
4     int n;
5     scanf("%d",&n);
6     for(int i=1;i<=n;i++)
7     {
8         for(int j=1;j<=i;j++)
9             printf("*");
10        printf("\n");
11    }
12 }
13
```

```
5
*
**
***
****
*****

Process returned 0 (0x0)   execution time :
1.864 s
Press any key to continue.
```

```
1 #include<stdio.h>
2 int main()
3 {
4     int n;
5     scanf("%d",&n);
6     for(int i=1;i<=n;i++)
7     {
8         for(int j=1;j<=i;j++)
9             printf("%d",j);
10        printf("\n");
11    }
12 }
13
```

```
6
1
12
123
1234
12345
123456

Process returned 0 (0x0)   execution time :
3.962 s
Press any key to continue.
```

```
1 #include<stdio.h>
2 int main()
3 {
4     float a='z';
5     while(a>'A')
6     {
7         int b = a--;
8         printf("a \"%c\" & b \"%05.2f\"\\n",b,a);
9         if(a-- == 'Q')
10            break;
11    }
12    return 0;
13 }
14
```

```
a "z" & b "121.00"
a "x" & b "119.00"
a "v" & b "117.00"
a "t" & b "115.00"
a "x" & b "113.00"
a "p" & b "111.00"
a "n" & b "109.00"
a "l" & b "107.00"
a "j" & b "105.00"
a "h" & b "103.00"
a "f" & b "101.00"
a "d" & b "99.00"
a "b" & b "97.00"
a " " & b "95.00"
a "^" & b "93.00"
a "\" & b "91.00"
a "Z" & b "89.00"
a "X" & b "87.00"
a "V" & b "85.00"
a "T" & b "83.00"
a "R" & b "81.00"

Process returned 0 (0x0)   execution time :
0.436 s
```

```
1 #include<stdio.h>
2 int main()
3 {
4     int num=10,i=1,j=1;
5     while(i<num)
6         while(j<num)
7         {
8             printf("j = %d\ti = %d\\n",i=j*10,j++);
9         }
10    return 0;
11 }
12
```

```
j = 20 i = 1
j = 30 i = 2
j = 40 i = 3
j = 50 i = 4
j = 60 i = 5
j = 70 i = 6
j = 80 i = 7
j = 90 i = 8
j = 100 i = 9

Process returned 0 (0x0)   execution time :
0.450 s
Press any key to continue.
```