



King Saud University
College of Computer & Information Science
Information Systems department

Data Communication and Computer Networks (IS370)

Midterm #1

Second Semester 2016/2017

Form A

Date: 14/03/2017

Exam duration 2 hours

Name:	ID:
Section:	

Please select one and only one answer

Q	Answer	Q	Answer
1	a b c d e	16	a b c d e
2	a b c d e	17	a b c d e
3	a b c d e	18	a b c d e
4	a b c d e	19	a b c d e
5	a b c d e	20	a b c d e
6	a b c d e	21	a b c d e
7	a b c d e	22	a b c d e
8	a b c d e	23	a b c d e
9	a b c d e	24	a b c d e
10	a b c d e	25	a b c d e
11	a b c d e	26	a b c d e
12	a b c d e	27	a b c d e
13	a b c d e	28	a b c d e
14	a b c d e	29	a b c d e
15	a b c d e	30	a b c d e

Note that all Math questions fall under student outcome A the rest of the questions under J

Q1. A communication protocol defines

- a. Message format
- b. Message order
- c. Actions based on received messages
- d. Actions based on transmitted messages
- e. All of the above

Q2. The function of digital subscriber line access multiplexer is

- a. Convert analog signals into digital signals
- b. Convert digital signals into analog signals
- c. Separates the data and phone signals
- d. a and c
- e. b and c

Q3. Which of the following is not correct about Ethernet networks

- a. Speed can be up to 10 Gbps
- b. Used to connect homes to ISP
- c. Uses Ethernet switches
- d. Most widely used in businesses
- e. None of the above

Q4. Which of the following is not correct about coaxial cables

- a. Can achieve high data transmission rates
- b. Uses two eccentric wires
- c. Classified as a guided medium
- d. Often used with fiber
- e. None of the above

Q5. In circuit switching all true except one

- a. Dedicated resources
- b. Call setup
- c. Support more users
- d. Performance guaranteed
- e. None of the above

Q6. In packet switching all true except one

- a. **Suitable for real-time services**
- b. Simpler, more efficient
- c. Less costly to implement
- d. Great for bursty data
- e. None of the above

Q7. Most packet switches use this principle

- a. Stop and wait
- b. **Store and forward**
- c. Pipelining
- d. Both a and b
- e. None of the above

Q8. If we have 3 links between host A and host B, and at each node: the processing delay is 10 μ s, the propagation delay is 10 μ s and queuing delay is 2 ms, 5 ms and 4 ms respectively and the transmission delay (for 10 Kb packet) is 0.0005 s, what is the total amount of delay?

- a. **12.56 ms**
- b. 72.50 ms
- c. 71.0015 ms
- d. 11.6015 ms
- e. None of the above

Q9. The time required to examine the packet's header and determine where to direct the packet is part of

- a. **Processing delay**
- b. Queuing delay
- c. Transmission delay
- d. Propagation delay
- e. All of the above

Q10. For a 10 Mbps Ethernet link, if the length of the packet is 32×10^7 bits, so the transmission delay is

- a. 32×10^6 s
- b. **30.52 s**
- c. 0.3052 s
- d. 32 s
- e. 0.64×10^6 s

Q11. In the OSI model, the presentation layer support all of the following except one:

- a. Encryption
- b. Compression
- c. Machine specific convention
- d. **Synchronization**
- e. All of the above are supported

Q12. The OSI model has _____ layers:

- a. **7**
- b. 5
- c. 4
- d. 6
- e. None of the above

Q13. Packet sniffers involve:

- a. Active receiver
- b. **Passive receiver**
- c. Both a and b
- d. None of the above

Q14. The DoS attack in which the attacker sends deluge of packets to the targeted host is:

- a. Vulnerability attack
- b. **Bandwidth flooding**
- c. Connection flooding
- d. a and b
- e. a and b and c

Q15. The first packet-switched computer network and a direct ancestor of today's public Internet is:

- a. **ARPAnet**
- b. ALOHAnet
- c. CSnet
- d. BITnet
- e. NSFnet

Q16. In a client-server model, one of the following is not correct:

- a. Server is always on
- b. Server has a fixed IP
- c. Clients communicate with server
- d. Server farms can be used for scaling
- e. A client can communicate with other clients from time to time

Q17. In a communication process the port number is needed because

- a. There are many networks connected to each other
- b. In one network there are many hosts connected
- c. In any host there are many process running
- d. Port number is needed to rout the message to the correct host
- e. None of the above

Q18. One of the following is not correct

- a. HTTP uses TCP
- b. FTP uses UDP
- c. SMTP uses TCP
- d. DNS uses UDP
- e. All of the above are correct

Q19. SMTP stands for

- a. Some mail transport protocol
- b. Simple management transfer protocol
- c. Simple mail text protocol
- d. Simple mail transfer protocol
- e. Simple mail transport protocol

Q20. A persistent connection means

- a. Handshakes first
- b. Uses same connection to transfer more than object or message
- c. Uses different connections to transfer multiple objects or messages
- d. Does not hand shake
- e. None of the above

Q21. In http, requesting 2 objects from the server (non-persistent) costs us

- a. 2 RTT and 1 transmission time
- b. 3 RTT and 3 transmission times
- c. 4 RTT and 1 transmission times
- d. 4 RTT and 4 transmission times
- e. **None of the above**

Q22. Number of header lines in an http request is

- a. 4
- b. 3
- c. 5
- d. 6
- e. **Variable**

Q23. In an HTTP response the header DATE means

- a. **Date and time packet was sent**
- b. Date and time request was received
- c. Date and time object was created
- d. Date and time object was modified
- e. Date and time connection was established

Q24. Which of the following is not correct about Web cache

- a. **Web cache doesn't have its own disk space**
- b. Web cache can act both like server and client
- c. Web cache might reduce the response time
- d. Web cache contains copies of recently requested objects
- e. None of the above

Q25. The conditional GET mechanism

- a. Imposes conditions on the objects to be requested
- b. Limits the number of response from a server
- c. **Helps to keep a cache up to date**
- d. a and c
- e. None of the above

Q26. In FTP

- a. The server opens a new connection for every file transfer
- b. The server opens one connection for all file transfer
- c. When retrieving a file, The client opens a new connection
- d. When retrieving a file, the client uses one connection for all file transfer
- e. None of the above

Q27. Which of the following is not correct in the following steps of SMTP

- a. A client creates a message
- b. Only HTTP is used to transfer mail to client's mail server
- c. Client's mail server uses SMTP to transfer to recipient's mail server
- d. Recipient uses IMAP to retrieve data from mail server
- e. All are correct

Q28. If the TCP server were to support 10 simultaneous connections, each from a different client host, how many sockets would the TCP server need?

- a. 1
- b. 2
- c. 10
- d. 11
- e. 9

Q29. Which of the following is not among the hierarchy of DNS

- a. Root server
- b. Local server
- c. TLD server
- d. Authoritative server
- e. All among the hierarchy

Q30. The header of DNS query/reply is

- a. 20 B
- b. 4 B
- c. 8 B
- d. 12 B
- e. None of the above