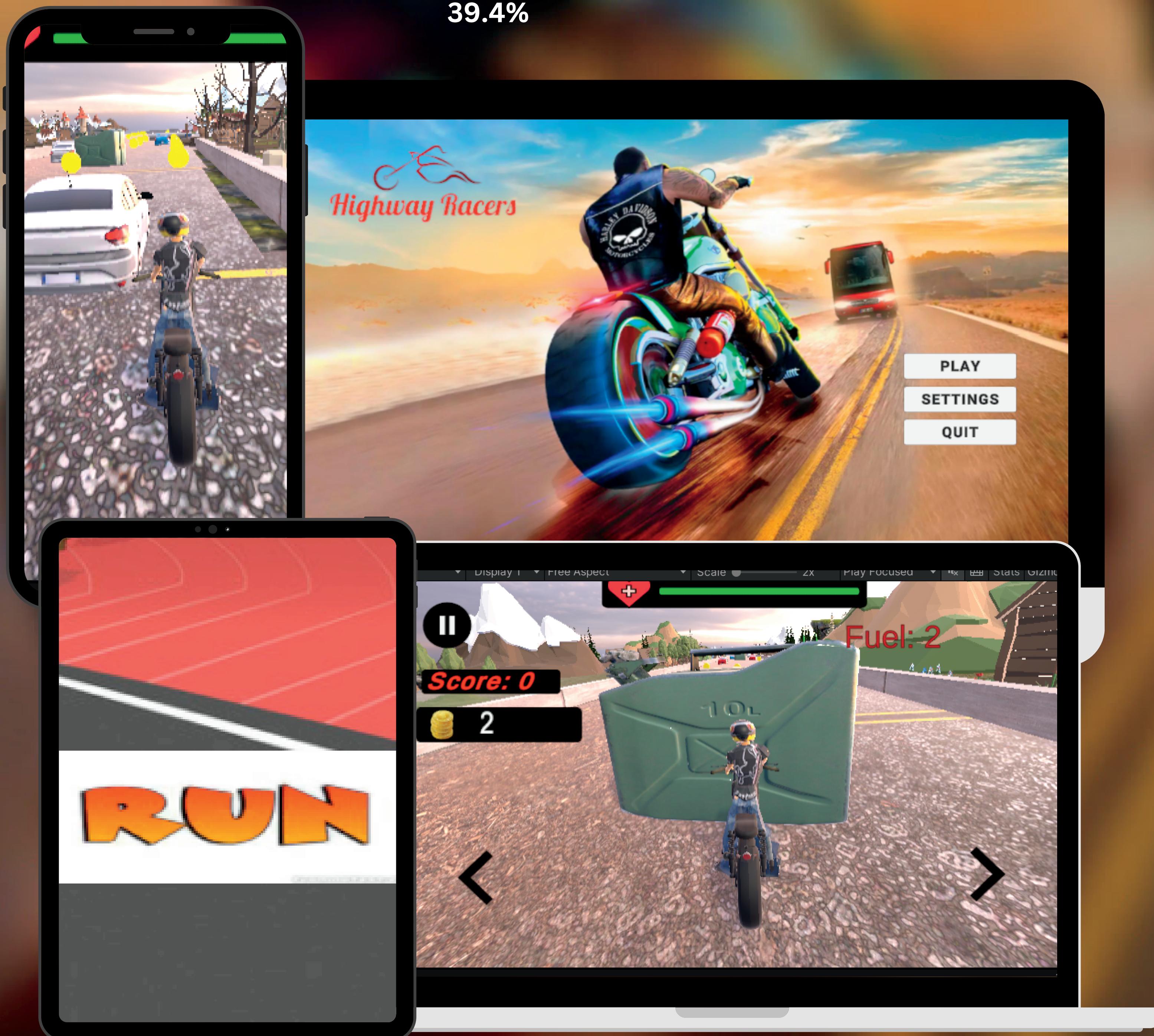
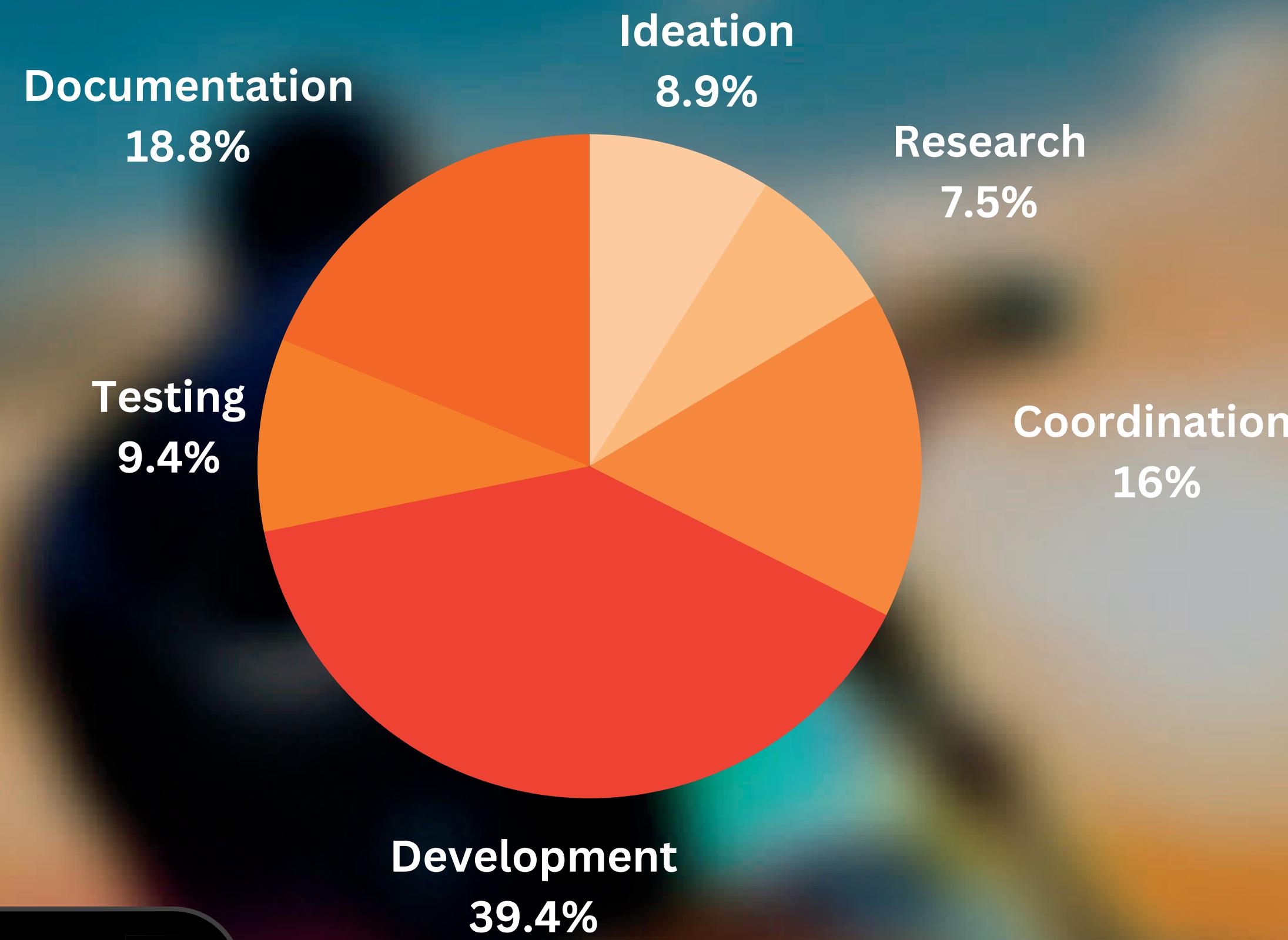




PO1, Class of 2023

Abdullah Ahmad, Bakhtiar
Rasheed, Muhammad
Hamza, Amaan Tariq ,
Abeeha Ishfaq



Motivation

The motivation for this project is to create an entertaining and engaging game that provides a thrilling experience for the players. Bike racing games have always been popular among gamers, and the addition of a highway setting adds a unique twist to the traditional gameplay. By designing a game that is easy to learn but challenging to master, players will be encouraged to keep playing and improving their skills.

Development

The development team aimed to create a game that is easy to pick up and play, but also provides a challenging experience for more experienced gamers. The game was developed using the Unity game engine, which allowed for the creation of high-quality graphics and animations, as well as smooth and responsive gameplay.

Project Supervisor:
Waqar Ahmad

Background

Highway Racers is a bike racing game developed for mobile devices. The game is set in a busy and bustling highway, where the player takes on the role of a skilled bike racer who must navigate through traffic and obstacles while collecting coins and fuel. The concept for the game was inspired by the popularity of endless runners and the need for a fresh take on the genre.

Future Work

- Multiplayer Mode: Introducing a multiplayer mode will add a new level of excitement and competition to the game.
- Customization Options: Players could be given the ability to customize their bikes.
- Power-Ups and Special Abilities: Adding them to the game could provide players with new strategies and ways to overcome obstacles.