COMPENG 2SH4 Project – Statement of Contribution

Your Group Name   Gobind&Abdualllah

Your Name   Gobind Kailey

Your Team Member's Name   Abdullah Asilar

You must complete this statement of contribution without discussing it with your project partner, i.e., individually. Your statement should be concise (at most one-and-a-half page). It has three parts:

1. Tell us about your own contribution to the development of your COMPENG 2SH4 project. For example, you can tell us about which project iterations (as mentioned in the project manual) and C++ project classes that you worked on and completed. You can provide a concise answer either in paragraph form or through bullet points.

Throught the project, I finished iteration 0, 1A, and 1B, I finished Iteration 3 features 1 and 2. After code part of the project was done, I commented every file in the project. Some of the classes I had worked on was ObjPos, Player, GameMechs, Food, and Project. Thought this project, me and my partner had faced many bugs, so we had worked collaboratively to resolve those bugs and plan on how to implement some parts of the code together.

2. Repeat Part 1 above but this time tell us about your project partner's contribution to the development of your COMPENG 2SH4 project.

Throughout this project, my partner had held up his end, as he had finished Iteration 2A and 2B, while also getting Iteration 3 feature 3 and bonus complete. Like I had mentioned before, we had many issues throughout the project and me and my partner had worked together to resolve those problems

3. Tell us about your experience in your first collaborated software development through this project – what was working and what wasn't. If you are a one-person team, tell us what you think may work better if you had a second collaborator working with you.

This new experience was fun, as I am used to creating projects on my own and getting to this experience taught me that strong communication is key, because we can't have two people working on the same problem at once without communicating, because that is just a waste of time. Instead, I learned how to communicate what I would work on and then tell my partner that I am pushing this for him to start his part of the work. I also learned how to use git, with pulling, and pushing multiple times. If me and my partner were to work together again, I would want to hop on teams calls or meet in person with them to problem solve in a faster manner. As there were times that I or my partner sat staring at the computer trying to solve a problem, that my partner may be quicker at solving.