

Faiza Abdullah

A06 TensorFlow Playground Presentation

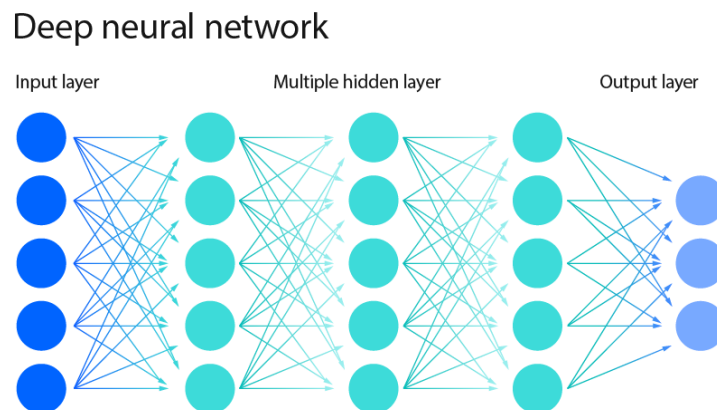
ITAI 1378 Comp Vision-Artificial Intelligence

Professor: Anna Devarakonda

Unveiling the Art and Science of Neural Networks in TensorFlow Playground

INTRODUCTION TO NEURAL NETWORKS AND THEIR COMPONENTS:

Neural networks are computational models inspired by the human brain, designed to recognize patterns and solve complex problems. They consist of interconnected nodes called neurons, organized into layers: an input layer, one or more hidden layers, and an output layer.



Key components include:

- **Neurons:** Basic units that process input data by applying weights, biases, and activation functions.
- **Layers:** The input layer receives data, hidden layers perform intermediate computations, and the output layer produces the final result.
- **Activation Functions:** Nonlinear functions that determine whether a neuron “fires,” enabling the network to model complex relationships.
- **Learning Rate:** A hyperparameter controlling the step size of weight updates during training.
- **Dataset:** The data used to train and evaluate the network’s performance.

Neural networks are significant in tasks like classification, regression, and pattern recognition, widely applied in fields like image processing and natural language understanding. This report explores how these components influence network behavior using TensorFlow Playground, an interactive tool available at <https://playground.tensorflow.org>.

EXPLORATION PHASE:

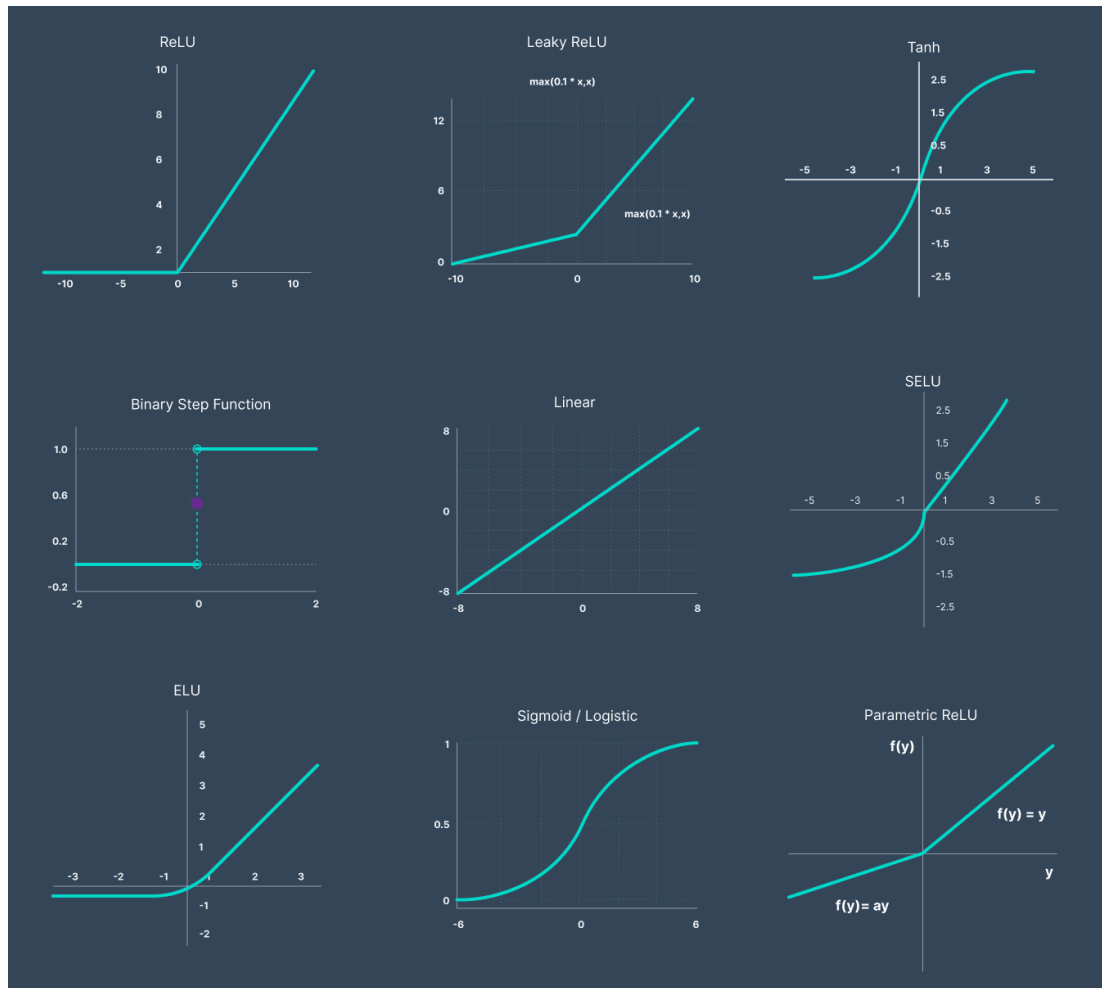
Using TensorFlow Playground, I conducted experiments to analyze how activation functions, neuron counts, learning rates, data noise, and datasets affect neural network performance. Below are the tasks, observations, and explanations.

Task 1 - Activation Functions

What Are Activation Functions?

Activation functions introduce nonlinearity into neural networks, allowing them to model complex patterns. Without nonlinearity, a network would behave like a linear regression model, regardless of depth. Common functions include:

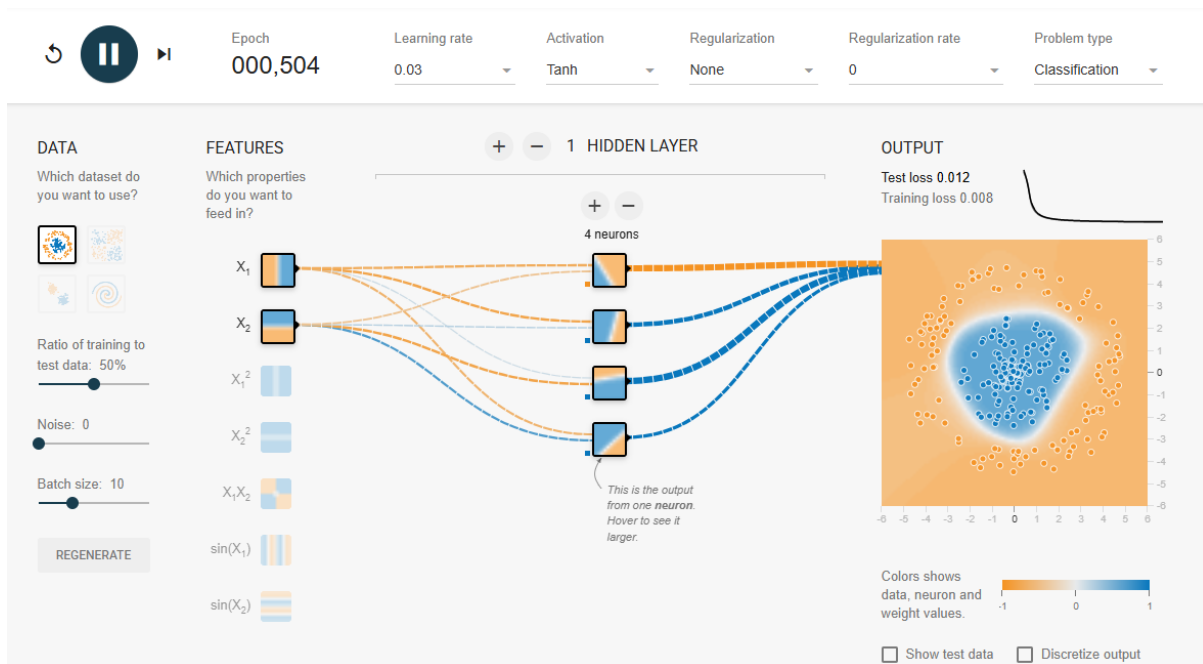
- Tanh: Maps inputs to $(-1, 1)$, useful for centered data.
- ReLU (Rectified Linear Unit): Outputs $\max(0, x)$, promoting sparsity and faster convergence.
- Sigmoid: Maps inputs to $(0, 1)$, often used in binary classification but prone to vanishing gradients.
- Linear: Outputs the input directly, limiting the network to linear transformations.



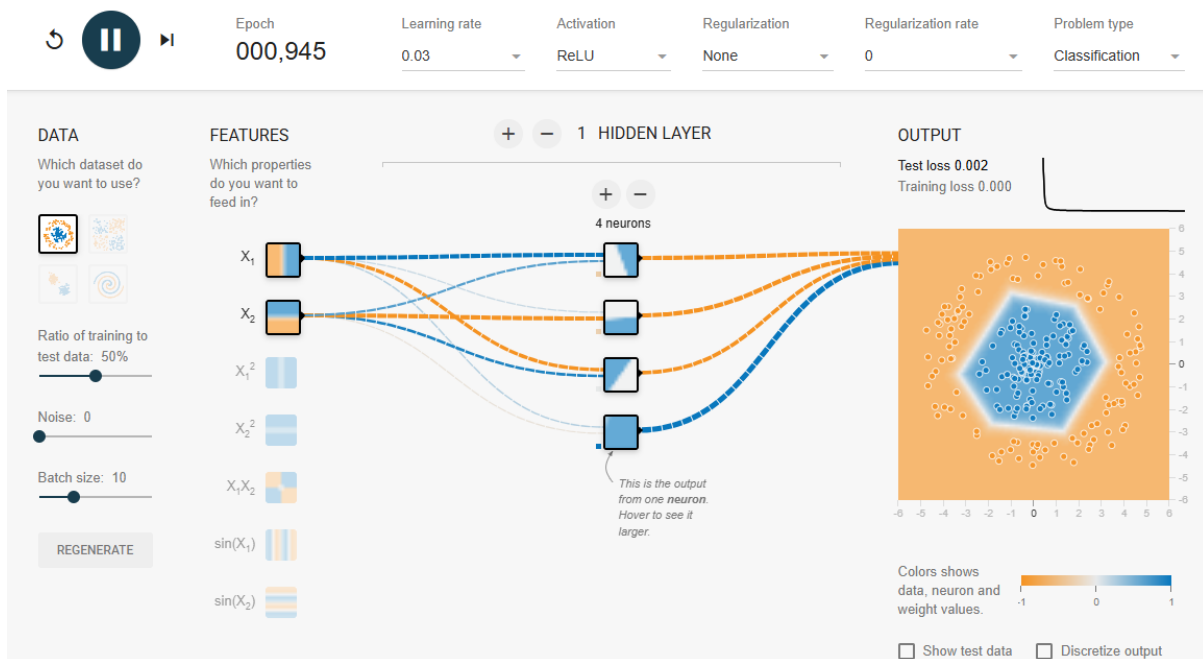
Experiment & Observations

I created a neural network with one hidden layer and tested four activation functions: Tanh, ReLU, Sigmoid, and Linear. The setup included the default dataset (e.g., spiral) and a fixed learning rate.

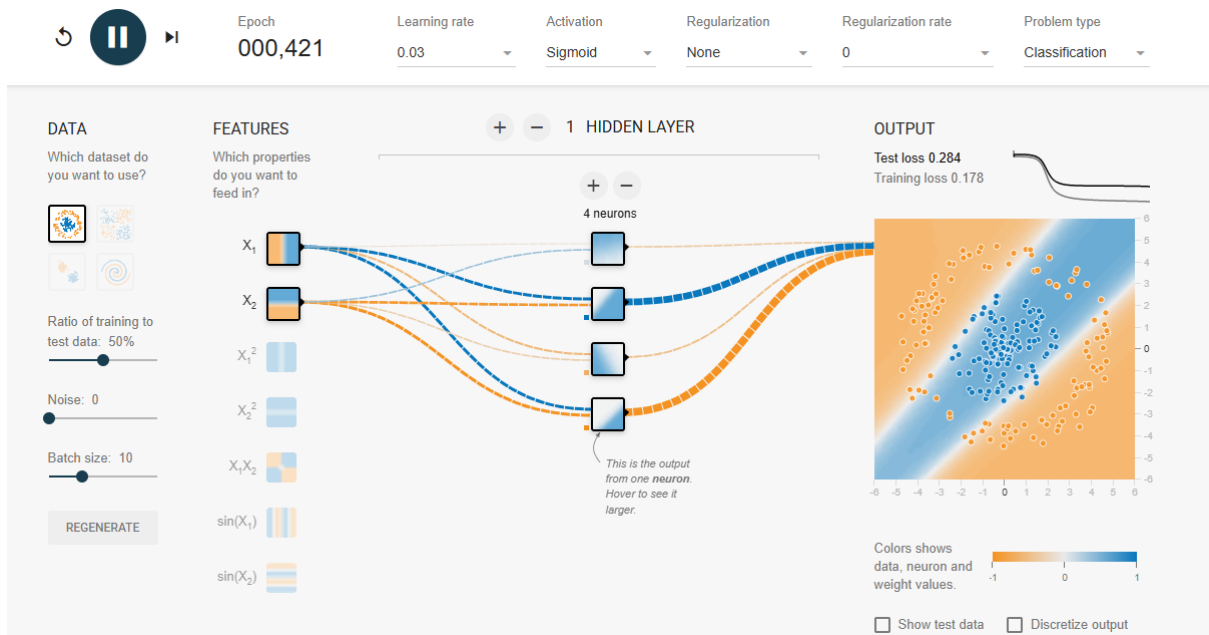
- Tanh: The network converged moderately well, capturing the spiral pattern with smooth boundaries.



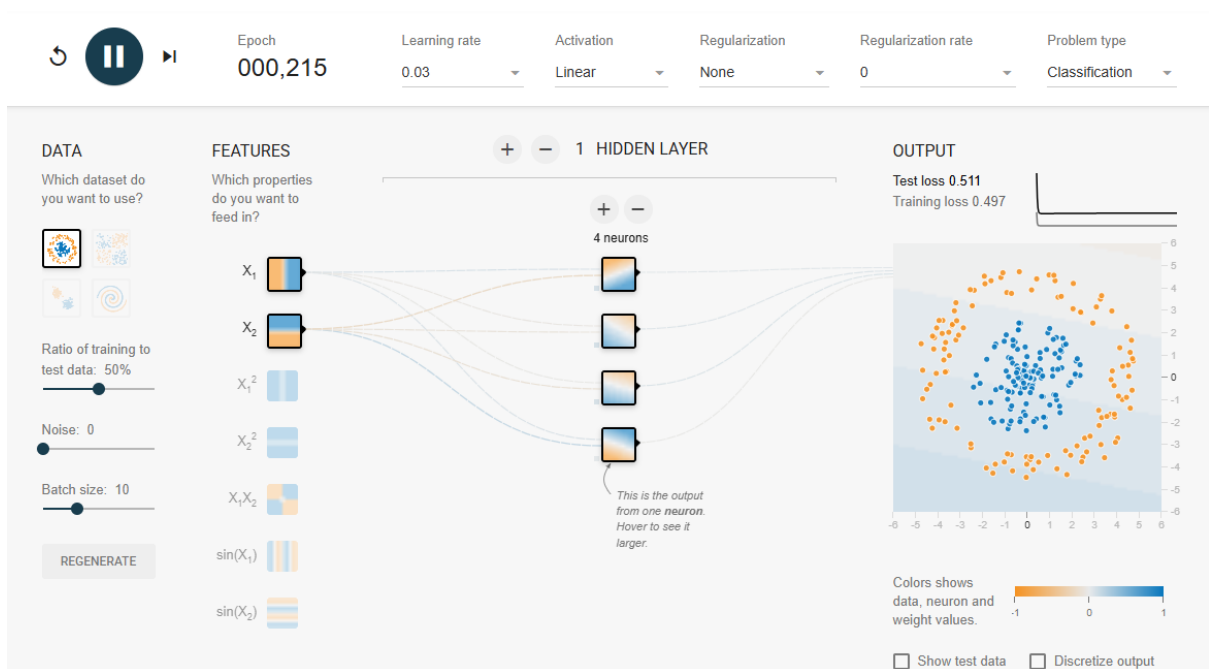
- ReLU: Convergence was faster, with sharper decision boundaries, though it sometimes struggled with noisy data.



- Sigmoid: Slower convergence due to vanishing gradients, with less defined boundaries. (Insert screenshot: "One hidden layer – Sigmoid")



- Linear: Poor performance; the network failed to capture nonlinear patterns, resulting in high error. (Insert screenshot: "One hidden layer – Linear")



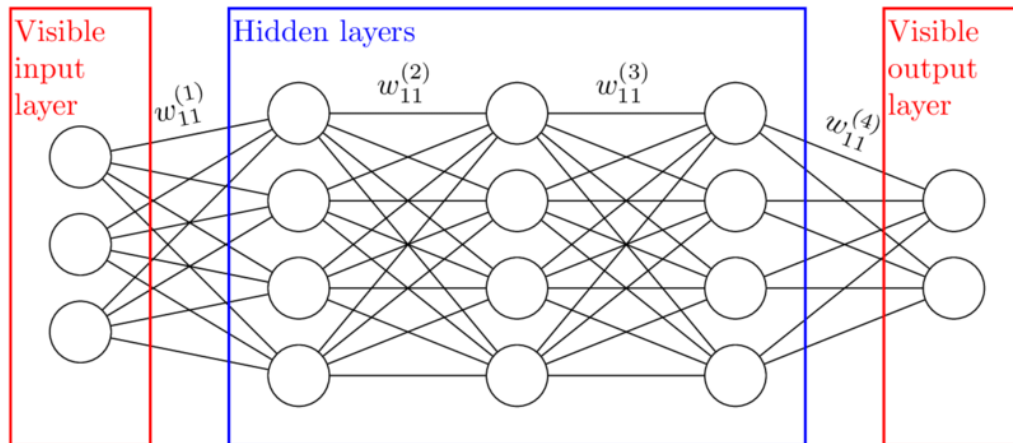
Explanation

ReLU's sparsity and gradient properties often lead to faster training, while Sigmoid's saturation slows learning. Tanh balances between the two, and Linear lacks the nonlinearity needed for complex tasks.

Task 2 - Hidden Layer Neurons

Role of Neurons and Hidden Layers

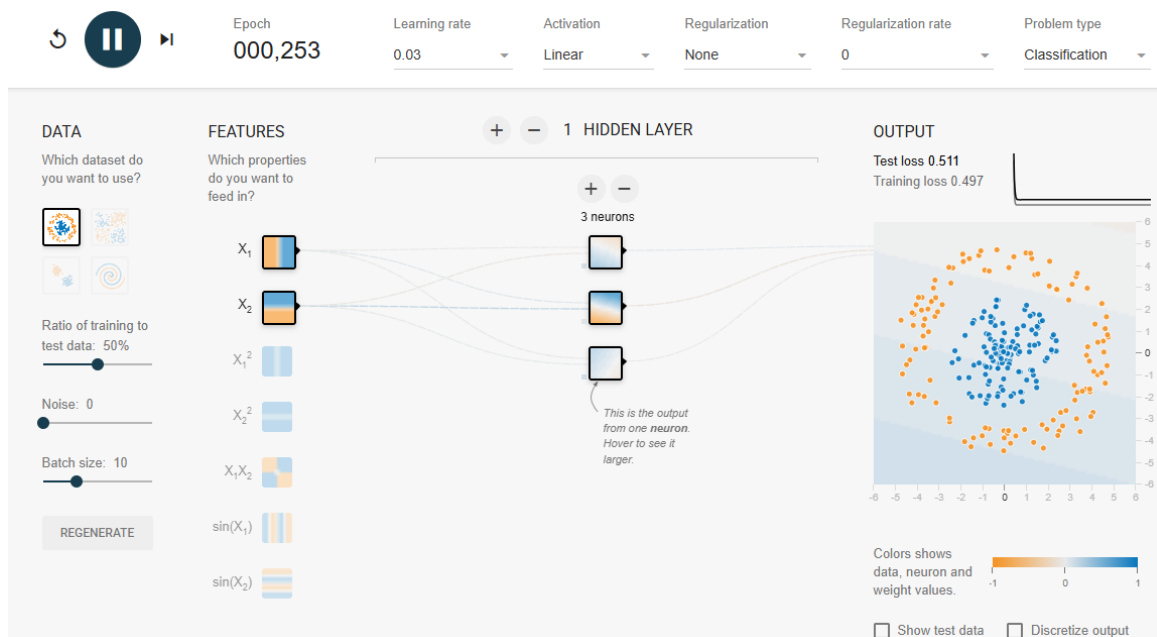
Neurons in hidden layers compute weighted sums of inputs, applying activation functions to extract features. More neurons increase model capacity, while additional layers enable hierarchical feature learning (e.g., edges to shapes).



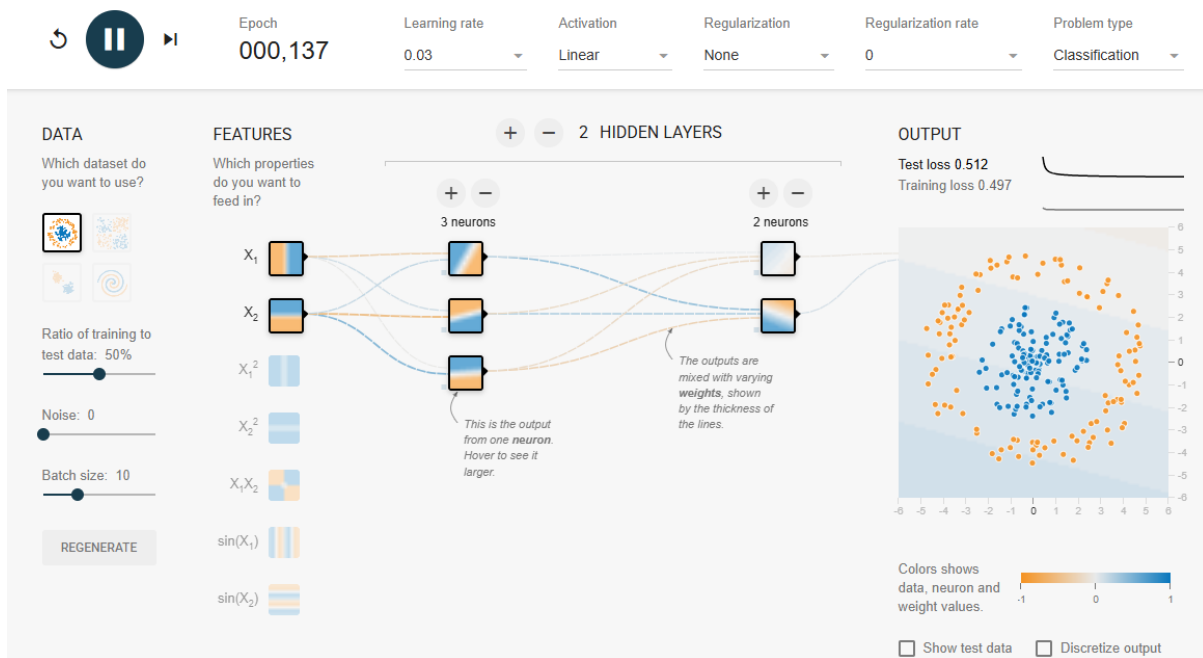
Experiment & Observations

I varied the number of hidden layers and neurons and observed:

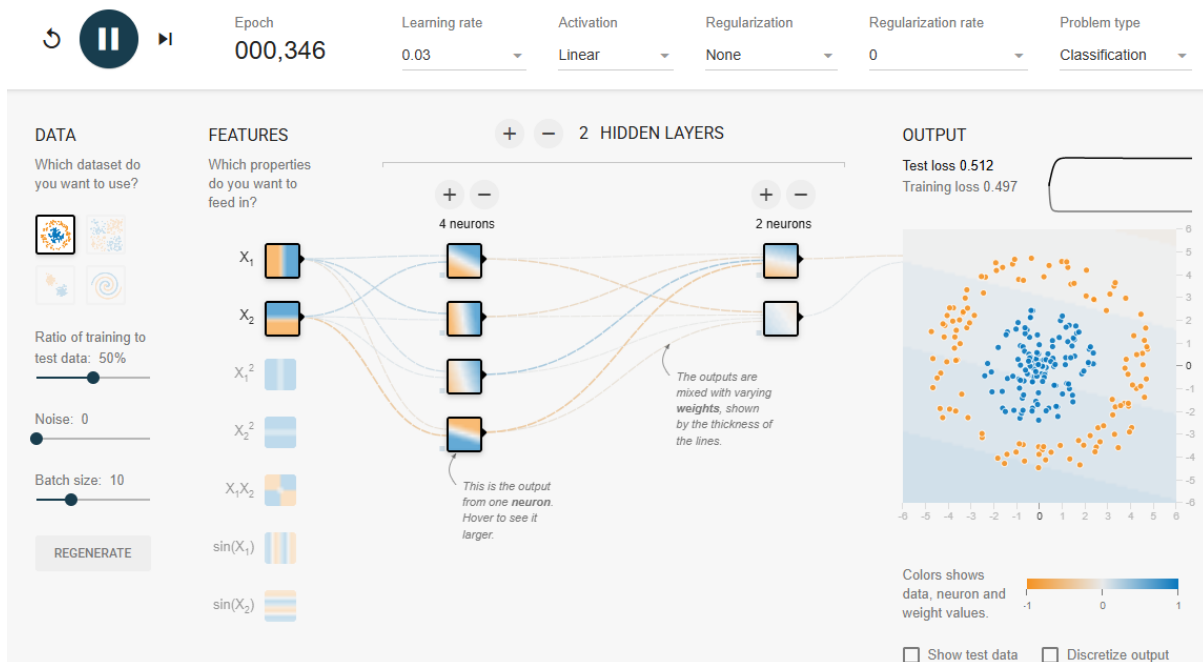
- 1 Layer, 3 Neurons: Limited capacity; struggled with complex patterns like spirals.



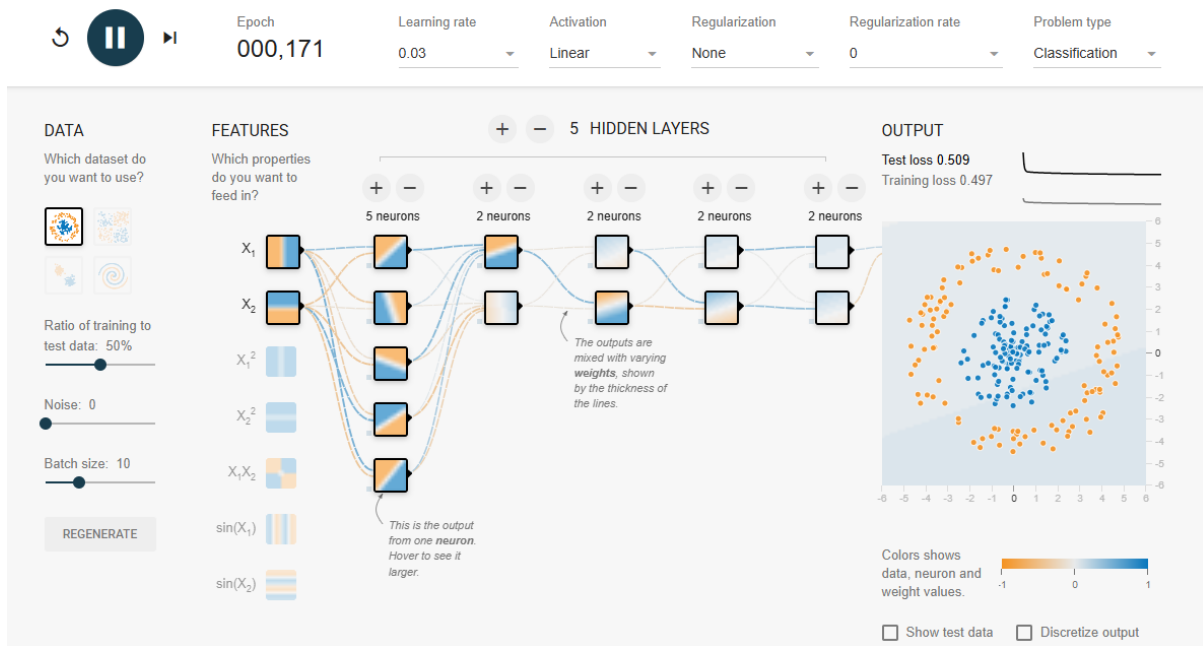
- 2 Layers, 3 Neurons: Improved performance, capturing more intricate boundaries.



- 2 Layers, 4 Neurons: Further refinement in accuracy and boundary definition.



- 5 Layers, 5 Neurons: High capacity but risked overfitting; performance varied with dataset complexity.



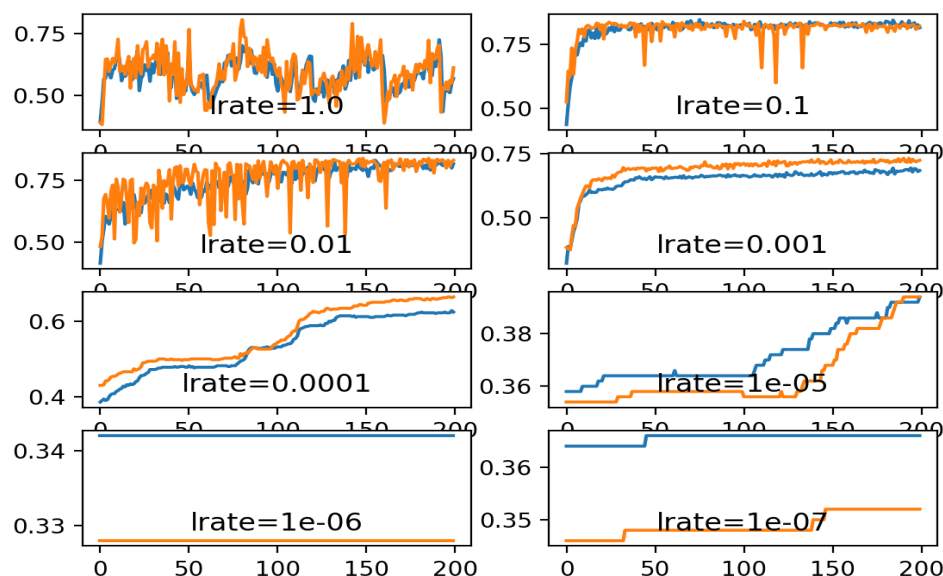
Explanation

Increasing neurons and layers enhances the network's ability to model nonlinearity, but too many can overfitting, especially with small datasets.

Task 3 - Learning Rate

What Is Learning Rate?

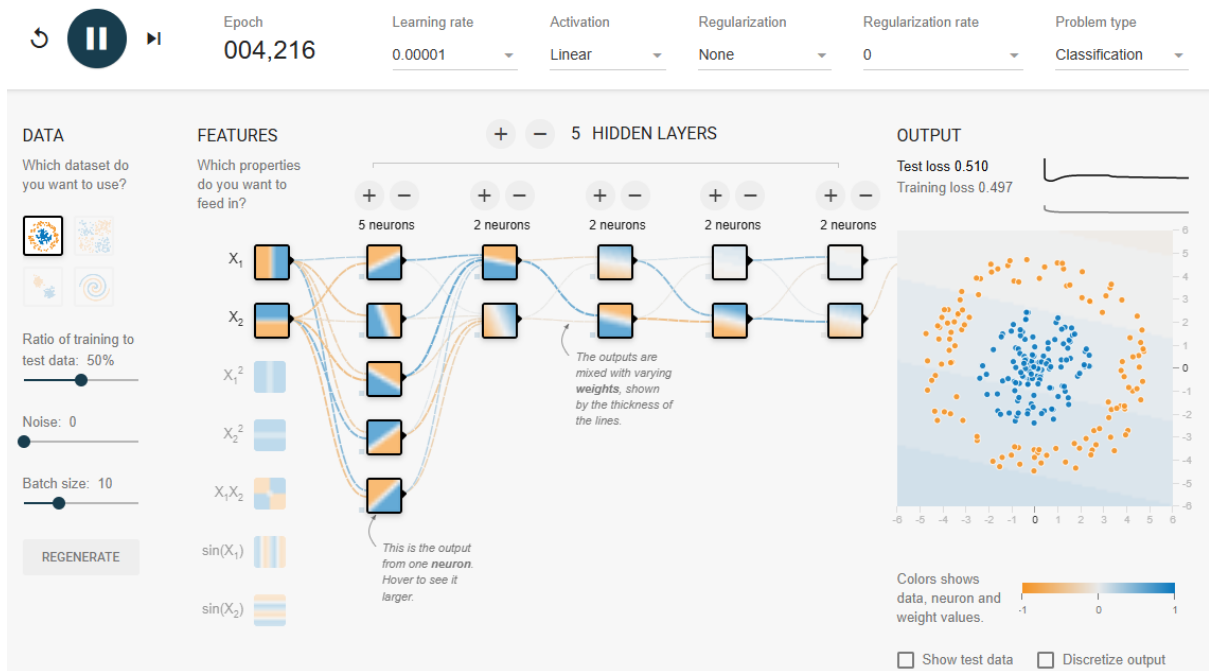
The learning rate determines the step size of weight updates during gradient descent. Too small a rate slows convergence; too large a rate causes instability or divergence.



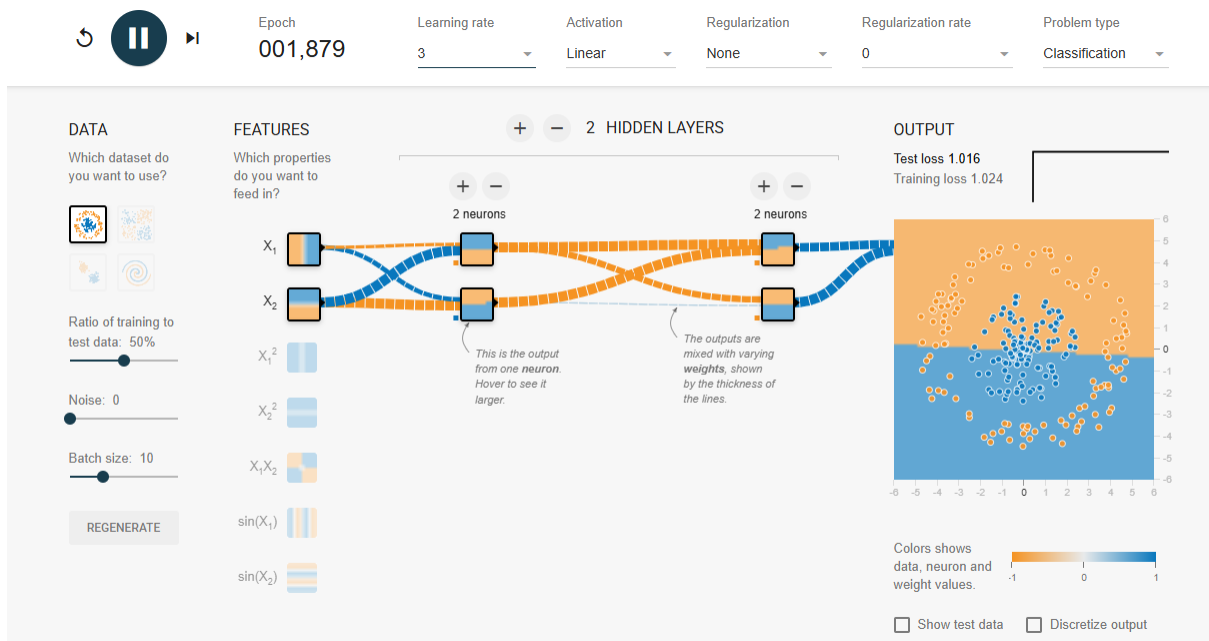
Experiment & Observations

I tested learning rates of 0.00001, 3, and 10, observing convergence speed and accuracy.

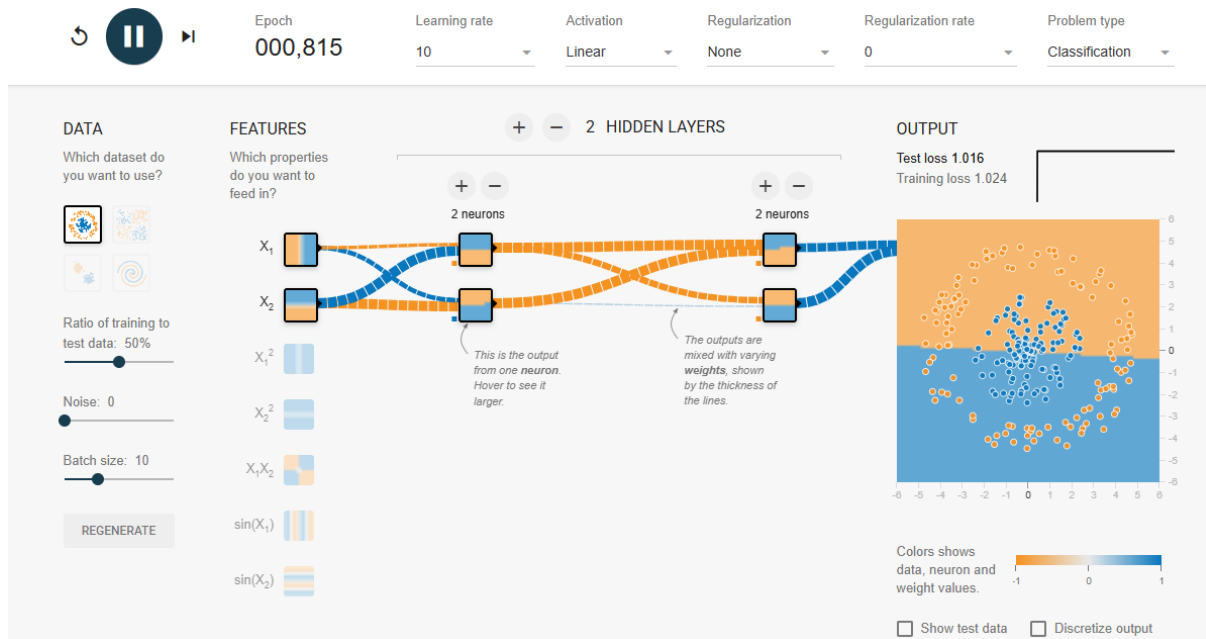
- Learning Rate: 0.00001: Extremely slow convergence; error decreased minimally after 10 epochs.



- Learning Rate: 3: Overshot optimal weights, leading to oscillation or divergence.



- Learning Rate: 10: Highly unstable; the network failed to converge, with error rates fluctuating wildly or increasing over time.



Explanation

A low learning rate like 0.00001 ensures stability but requires more epochs, while a high rate like 3 risks missing the optimum. A learning rate of 10 is excessively large for most datasets in TensorFlow Playground (e.g., spiral or circle), causing the model to overshoot repeatedly and fail to settle on a solution. Optimal rates typically lie in a moderate range (e.g., 0.01–1), depending on the problem complexity.

Task 4 - Data Noise

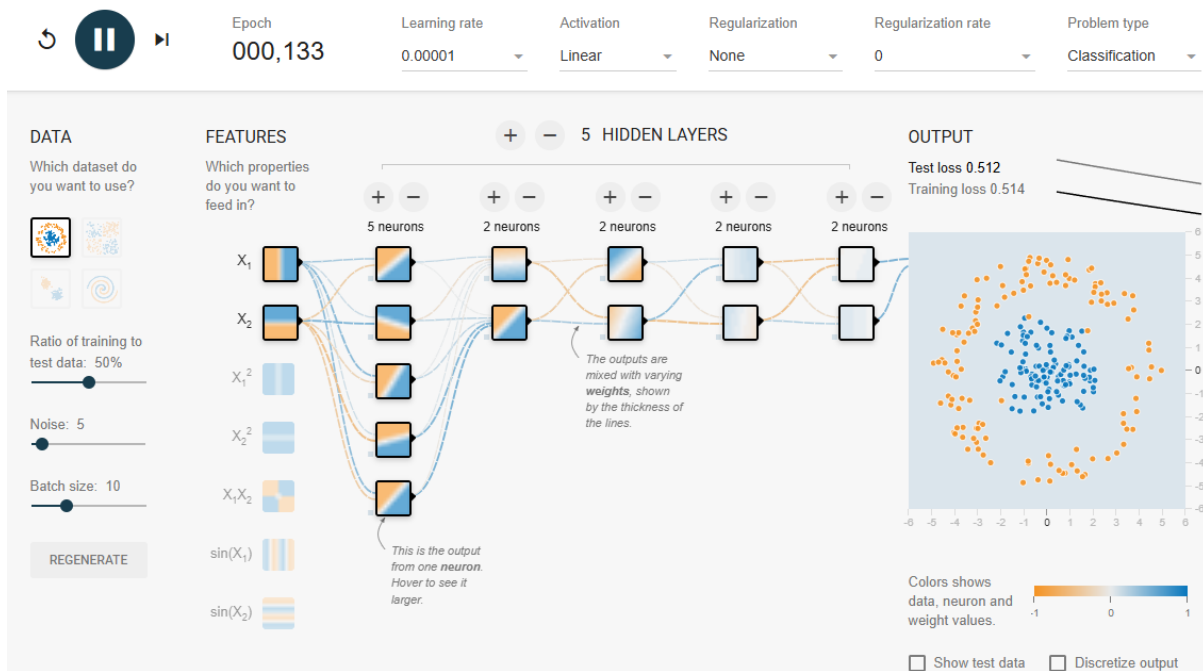
What Is Data Noise?

Data noise refers to random variations or errors in the dataset, simulating real-world imperfections. It challenges the network's ability to generalize beyond training data.

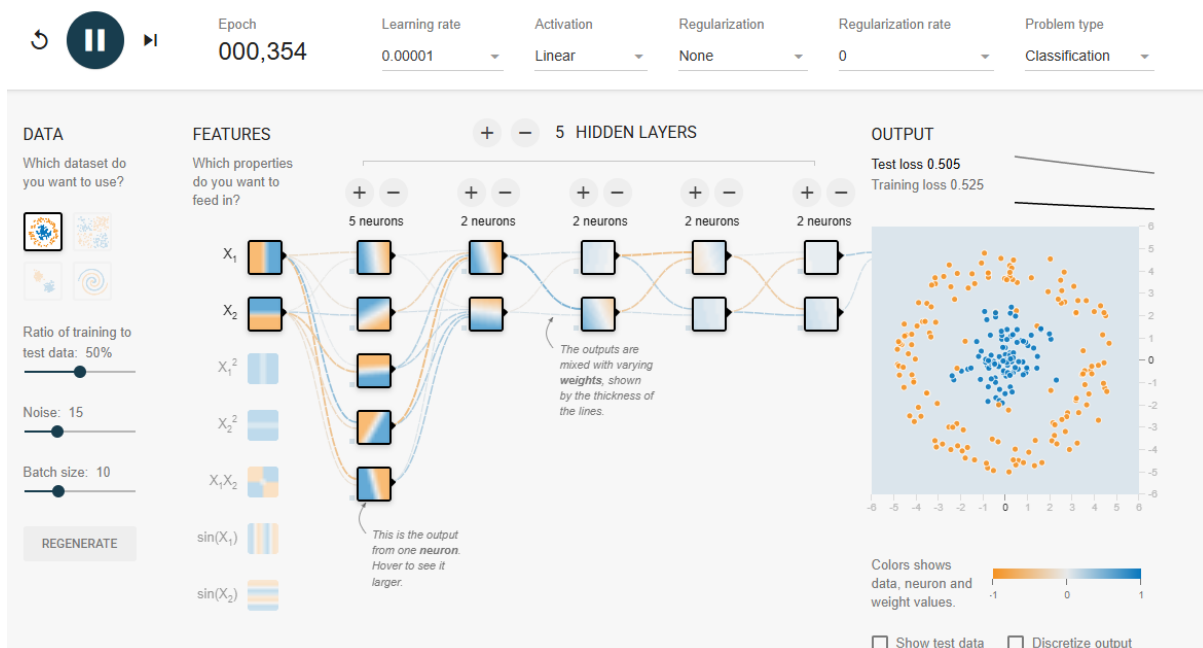
Experiment & Observations

I adjusted the noise slider to 5, 15, and 30, observing generalization accordingly:

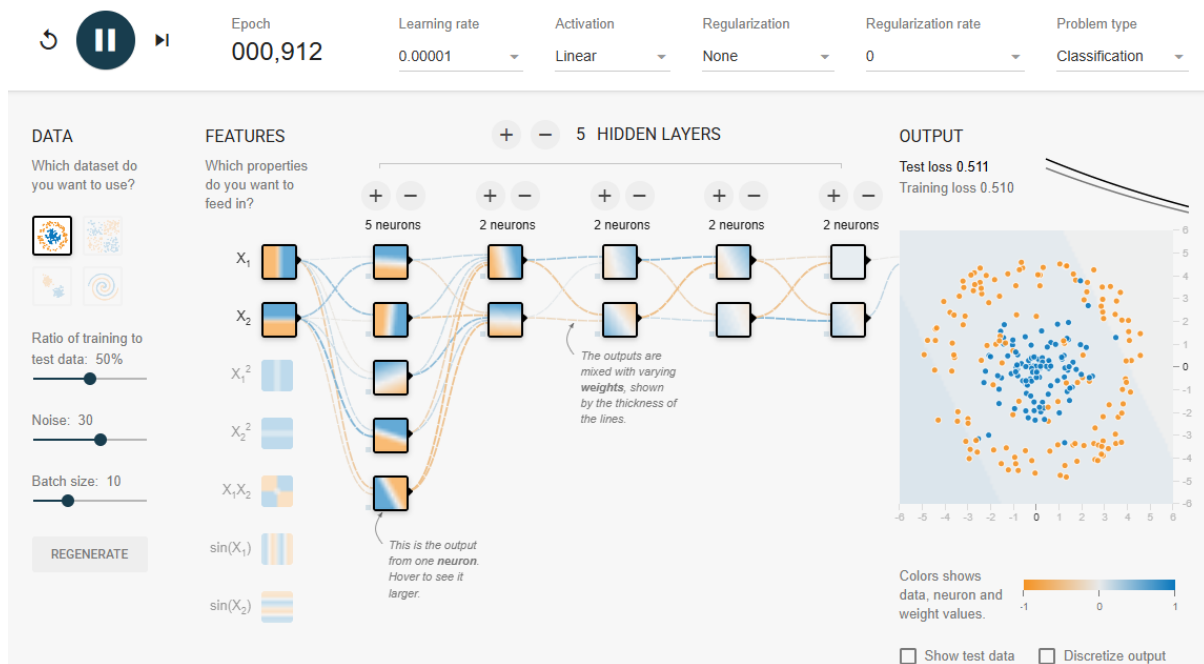
- Noise: 5: Minimal impact; the network maintained good accuracy.



- Noise: 15: Reduced accuracy; boundaries became less precise.



- Noise: 30: Significant degradation; the network overfit or failed to generalize.



Explanation

Moderate noise tests robustness, while high noise obscures patterns, requiring regularization (e.g., dropout) for better generalization.

Task 5 - Dataset Exploration

Importance of Dataset Selection

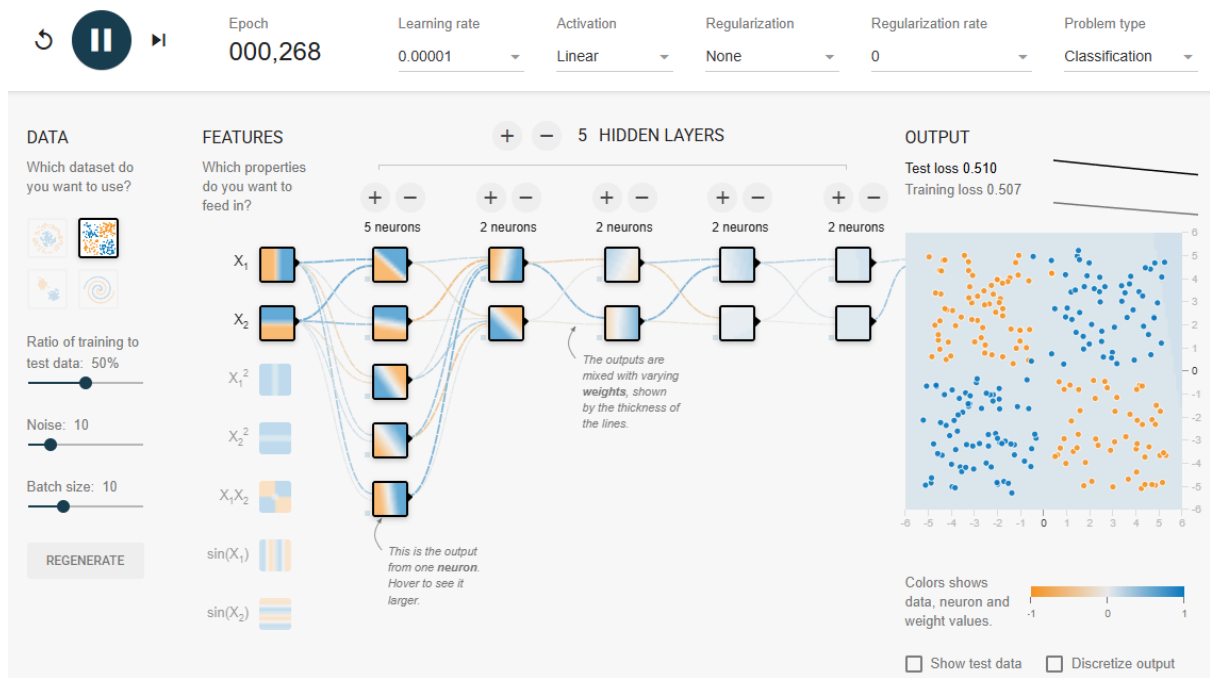
Datasets define the problem's complexity and influence architecture choice. Simple datasets (e.g., circle) require fewer layers, while complex ones (e.g., spiral) need deeper networks.

Experiment & Observations

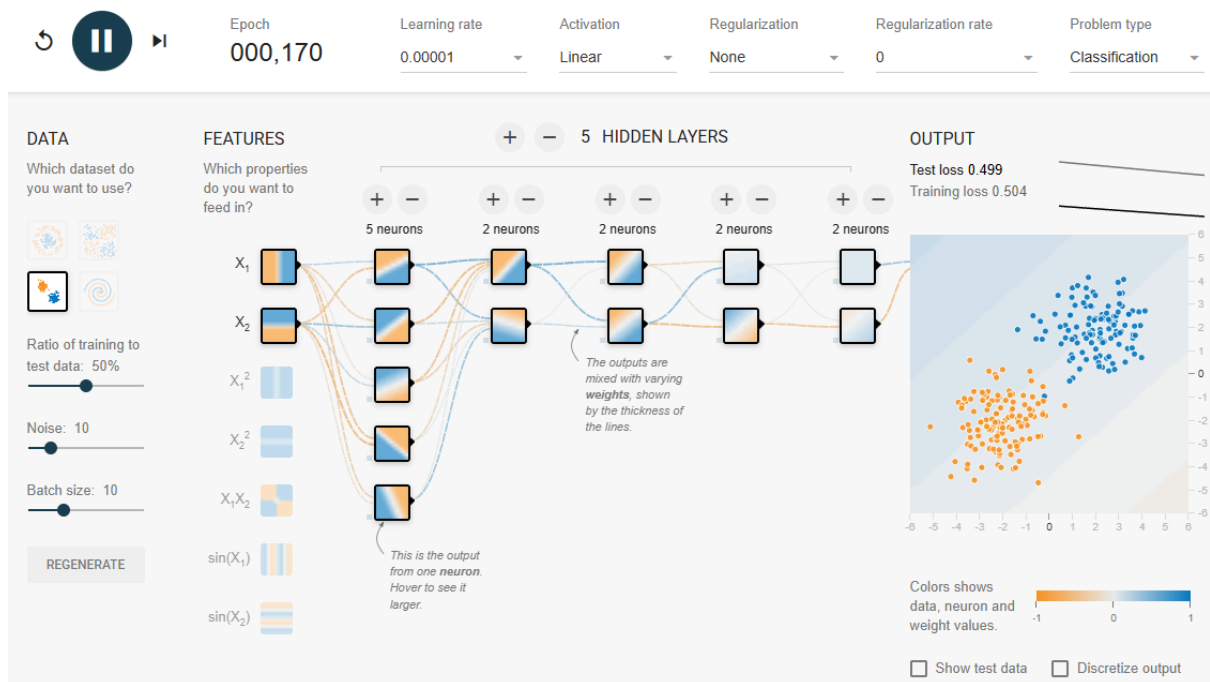
I tested Datasets 1 (circle), 2 (circle with overlap), 3 (exclusive-or), and 4 (spiral), analyzing performance.

Throughout this assignment I have used Dataset 2 – circle with overlap hence here only showing other three.

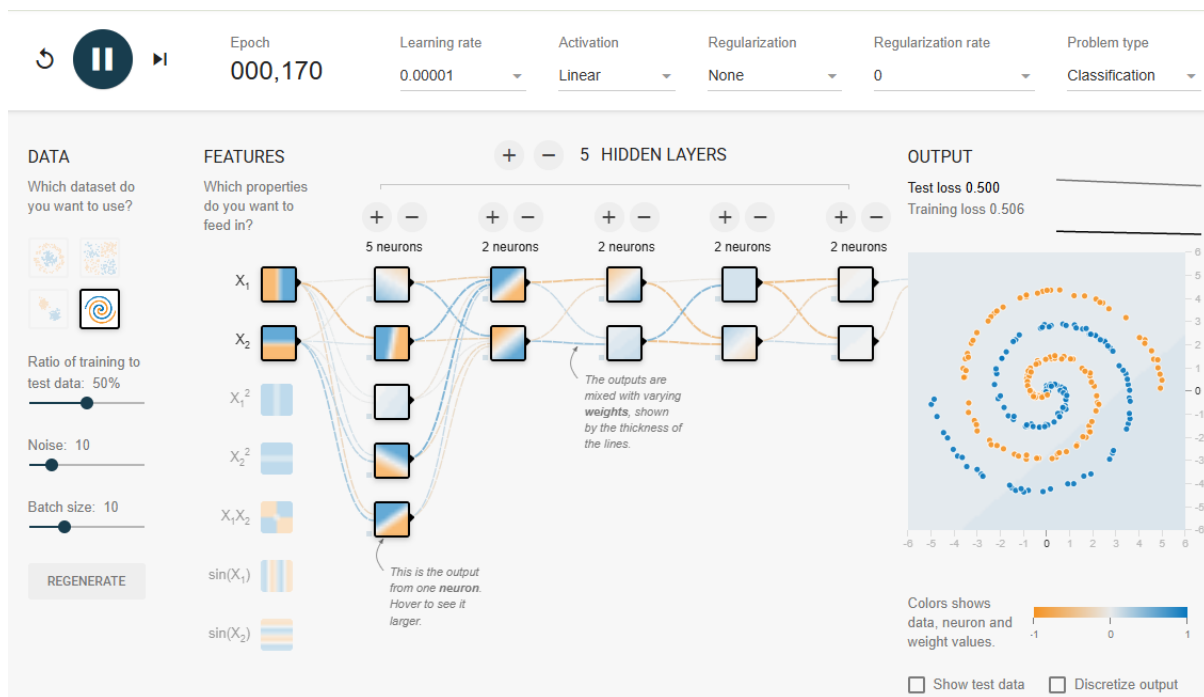
- Dataset 2 (Circle): Easily separated with one layer; ReLU performed well.



- Dataset 3 (XOR): Required at least two layers for nonlinearity.



- Dataset 4 (Spiral): Best with multiple layers and neurons; sensitive to noise.



Explanation

- Dataset 1 (Circle): This dataset represents a linearly separable problem with two distinct classes forming concentric circles. A simple network with one hidden layer and a nonlinear activation like ReLU can model it effectively, as the boundary is straightforward.
- Dataset 2 (Circle with Overlap): Adds complexity with overlapping points, testing the network's ability to generalize. More neurons or layers improve accuracy by refining the decision boundary.
- Dataset 3 (XOR): A classic nonlinear problem requiring at least two layers, as a single layer cannot represent the XOR function due to its non-monotonic nature.
- Dataset 4 (Spiral): Highly nonlinear and intricate, demanding deeper architectures and careful parameter tuning to trace the spiral arms accurately.

Dataset complexity dictates network depth and capacity, highlighting the need for tailored architectures. For instance, Dataset 1's simplicity contrasts with Dataset 4's intricacy, showing how problem structure drives design choices.

PRACTICAL IMPLICATIONS

These findings have real-world applications:

- Activation Functions: ReLU is preferred in deep networks for speed, but Tanh suits smaller models.
- Neurons/Layers: Balance capacity and overfitting in tasks like image recognition.
- Learning Rate: Tune for efficiency in time-sensitive applications (e.g., autonomous driving).
- Noise: Robustness to noise is critical in noisy environments (e.g., sensor data).
- Datasets: Dataset choice informs model design in domains like medical diagnostics.
- Understanding these parameters ensures effective neural network development.

CONCLUSION

This hands-on exploration revealed how neural network parameters shape performance. Challenges included balancing complexity and overfitting, overcome by iterative testing. I learned the interplay of activation functions, architecture, and hyperparameters, foundational to designing practical AI systems.

CITATIONS:

https://eagleonline.hccs.edu/courses/278598/files/70587251?module_item_id=18927460

<https://playground.tensorflow.org>

<https://www.deeplearningbook.org/>

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