

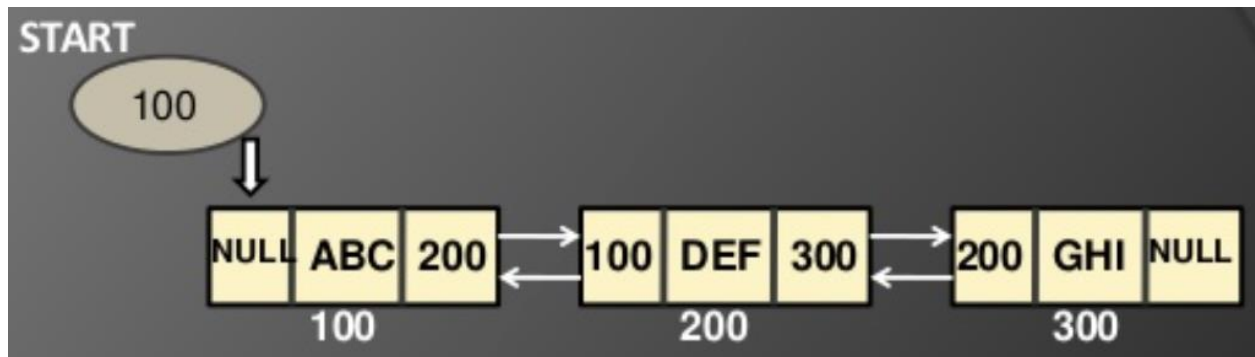


CSE 247

Data Structure

Doubly linked list

- Doubly Linked List is a variation of Linked list in which navigation is possible in both ways, either forward and backward easily as compared to Single Linked List



- Data could be
 - one single information or more than one information or an object of user defined data type.

prev	Data	next
------	------	------

Doubly Linked List (DLL)

- Why Doubly linked list ?
 - In singly linked list we cannot traverse back to the previous node without an extra pointer. For example cannot get previous node.
 - In doublylist there is a link through which we can go forward as well as back to the previous node.

Operations on DDL

- Operations On Doubly Link List are
 - Insertion
 - At First
 - At Last
 - At Desired
 - Deletion
 - At First
 - At Last
 - At Desired
 - Traversing
 - Lookup

Basic operations on DLL

Nested referencing:

- `temp.next.next.next;`
- `temp.next.data;` and so on

Traverse a list

- a linked list that require the link to be traversed
 - Search the list for an item
 - Insert an item in the list
 - Delete an item from the list
- You cannot use `head` to traverse the list
 - You would lose the nodes of the list
 - Use another reference variable of the same type as `head`: `current`

```
current = head;
while (current != null)
{
    current = current.next;
}
```

Insertion in a doubly linked list

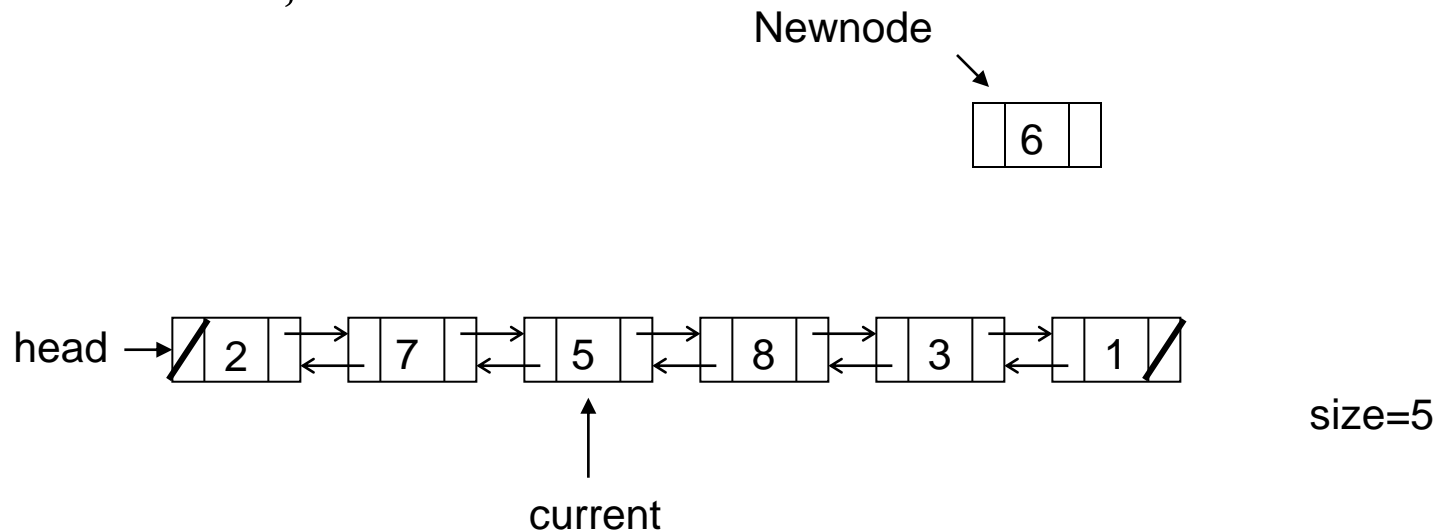
- Insertion as first node

Node Newnode=new Node(V);

Newnode.next=Head;

Head.prev=Newnode;

Head=Newnode;



Insertion in a doubly linked list

- Insertion as last node when tail is not define

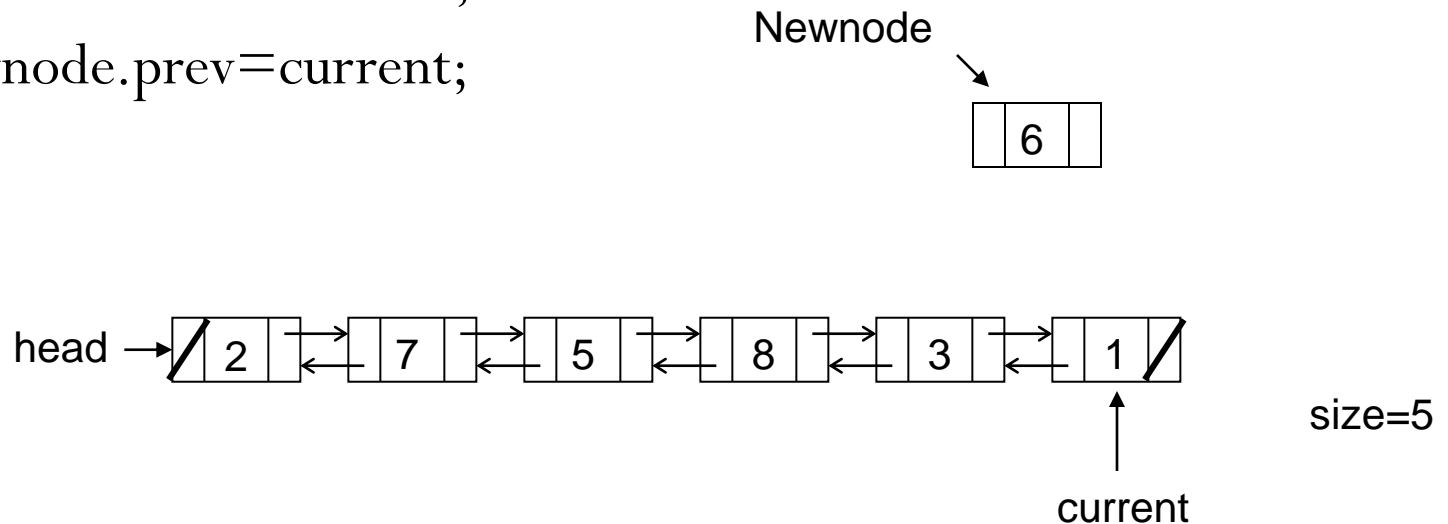
```
Node Newnode=new Node(V);
```

```
Node current=head;
```

```
while(current.next!=null) {current=current.next;}
```

```
current.next=Newnode;
```

```
Newnode.prev=current;
```



Insert in a middle of a list after curr

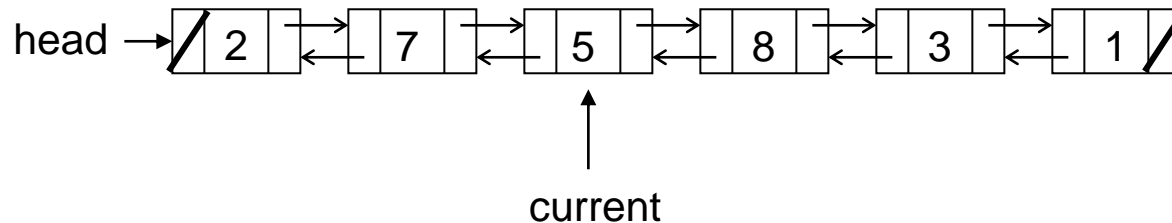
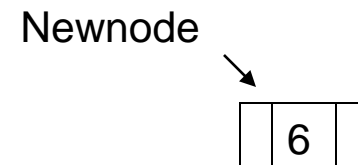
```
Node Newnode=new Node(V);
```

```
Newnode.prev=curr;
```

```
Newnode.next=curr.next;
```

```
Curr.next.prev=Newnode;
```

```
Curr.next=Newnode;
```



Find data in a doubly linked list

```
Public Boolean find(int d) {  
    Node current=head;  
    while(current!=null && d!=current.data ) {  
        current=current.next;  
    }  
    If(current==null){  
        return false;  
    }  
    else {  
        return true;  
    }  
}
```

Deletion from a doubly linked list

- Deletion in middle using curr:

`curr.prev.next=curr.next;`

`curr.next.prev=curr.prev;`

- Deletion of a first node

`Head.next.prev=null;`

`Head=Head.next;`

- Deletion of a last node

`Current.prev.next=null;`

DLL Head and Tail pointers

- Head pointer
 - Do not change head pointer.
- Tail pointer
 - Insertion at last can perform in constant time by taking tail pointer

Other operations on DLL

- **Find length of a DLL.**

```
public int length() {  
    int count=0;  
    while(current!=null && d!=current.data ) {  
        current=current.next;  
        count++;  
    }  
    return count;  
}
```

- **Is the list is empty**

```
public boolean isEmptyList() {  
    return (first == null);  
}
```

Linked list

- Advantages of linked lists
 - (1) Dynamic memory allocation
 - (2) Efficient insertion-deletion (for sorted lists)
- Can we implement a linked list without dynamic memory allocation ?

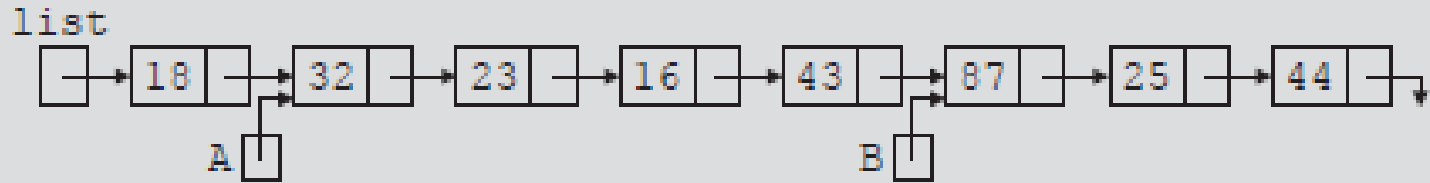
Doubly linked list (DLL)

- Advantages of a doubly linked list
 - can be iterated in both direction
 - insert/deletion from double-linked lists at an arbitrary node faster as compare to singly list because you do not have to scan again from the beginning to find the previous node.
- Disadvantages of doubly linked list
 - costs more memory and more operations to insert/delete items as compare to singly linked list.
 - List manipulations are slower (because more pointers must be updated).
 - Greater chance of having bugs (because more links must be manipulated)

Applications of doubly linked list

- The cache in your browser that allows you to hit the BACK and FORWARD button (a linked list of URLs).
- UNDO/REDO functionality in Photoshop or Word (a linked list of state).
- Text editor (pageUp, pageDown), (cursor movement), etc.
- A great way to represent a deck of cards in a game.

Quiz

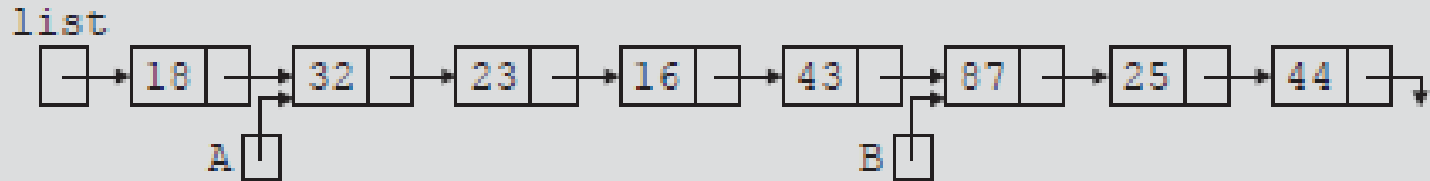


What is the output of each of the following statement?

```
P=list;
```

```
while(p!=null) {  
    print(p.info+"");  
    p=p.next;  
}
```

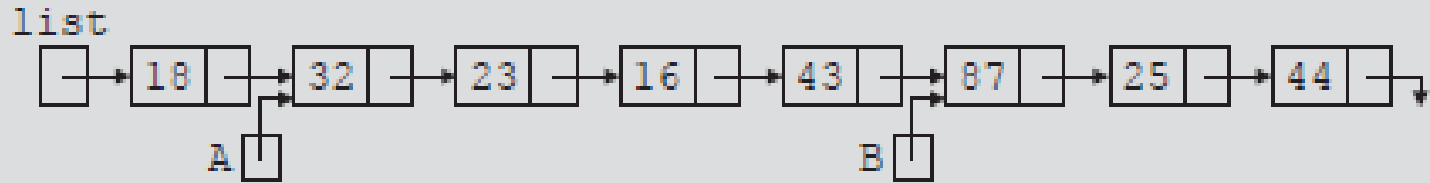
Quiz



What is the output of each of the following statement?

- a. `Print(list.data);`
- b. `Print(A.data);`
- c. `Print(B.next.data);`
- d. `Print(list.next.next.data);`

Quiz



What is the value of each of the following relational expression?

- a. `list.data >= 18`
- b. `list.next == A`
- c. `A.next.data == 16`
- d. `B.next == null`
- e. `list.data == 18`

Ans.

- a. True
- b. True
- c. False
- d. False
- e. True

Quiz

- Write code to reverse the singly link list?

Suppose a linklist is $1 \rightarrow 2 \rightarrow 3 \rightarrow 4$

Change to $4 \rightarrow 3 \rightarrow 2 \rightarrow 1$, without creating extra node.

Programming Example: Video Store

- The program should perform these operations:
 - Rent a video
 - Return a video
 - Create a list of videos owned by the store
 - Show the details of a particular video
 - Print a list of all videos in the store
 - Check whether a particular video is in the store
 - Maintain a customer database
 - Print a list of all videos rented by each customer

Examples

- Merge lists: if lists in sorted order
- Given two doubly linked lists **L1** and **L2**, write a member Boolean function to check if **L1** is the reverse of **L2**. write big-Oh
- Do the same for singly linked list and find it's big-Oh.

Analysis of doubly linked list(DLL)

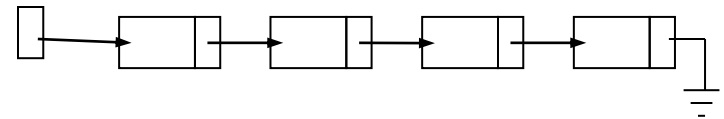
- More space is required because of two references.
- Move back and forth.
- More assignment operations require to update references in insertion or deletion operation.
- insertion and deletion are independent to a size of a list.
- Big O in worst case:
 - Searching in DDL is $O(n)$
 - Insertion and deletion in DDL is $O(\text{constant})$

Summary of linked lists

- Types of linked lists:

- **Singly linked list**

- Begins with a pointer to the first node
 - Terminates with a null pointer
 - Only traversed in one direction



- **Doubly linked list**

- Begins with head pointer
 - Each node has a forward pointer and a backward pointer
 - Allows traversals both forwards and backwards

