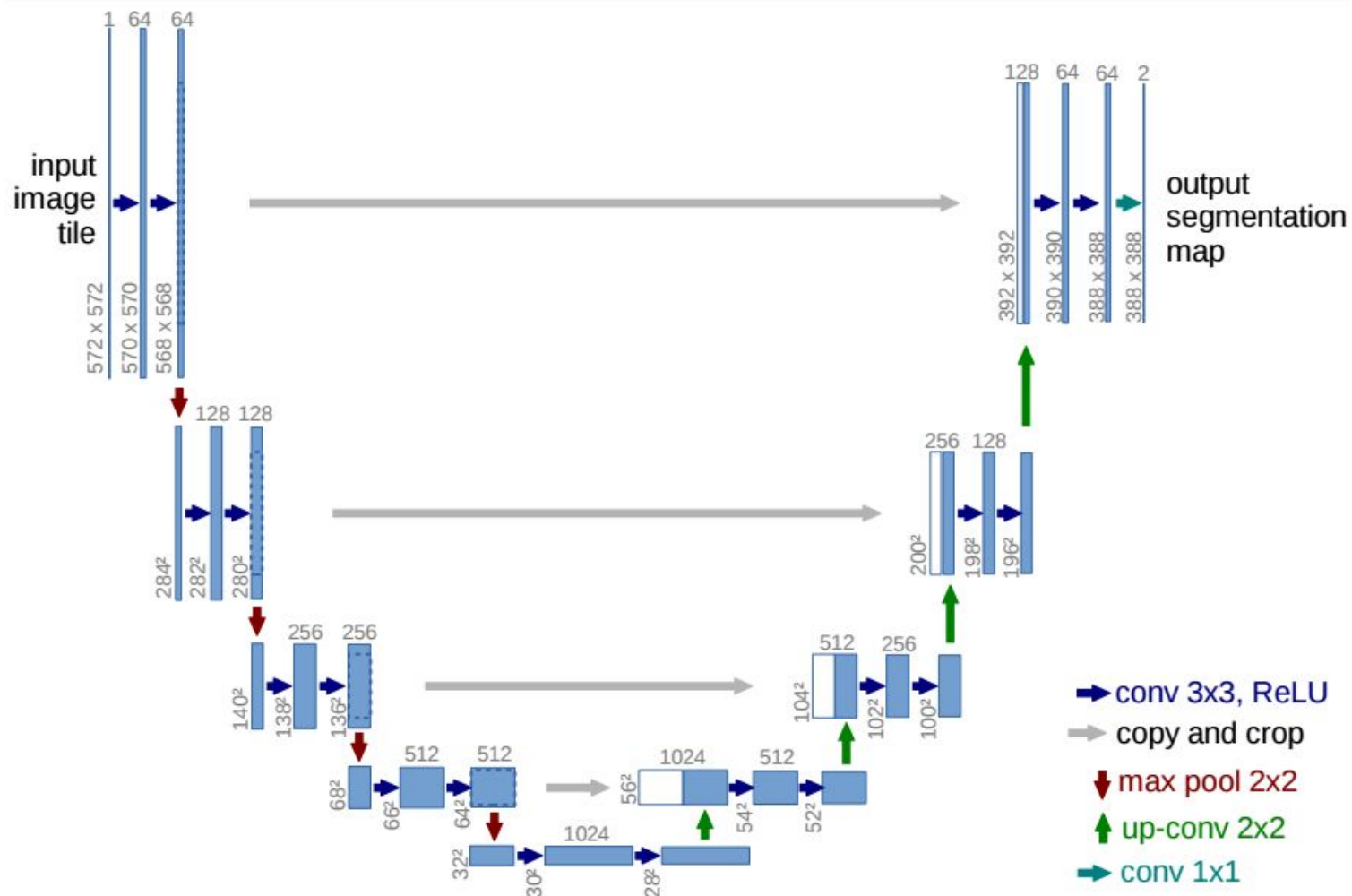


An aerial photograph of a city, likely in a developing region, showing a dense grid of buildings and streets. The image is overlaid with a network of bright yellow lines that delineate various urban segments, including individual plots, blocks, and major thoroughfares. This visualization represents the output of a semantic image segmentation model.

# **Semantic image segmentation with U-Net**

***Grant Beyleveld***



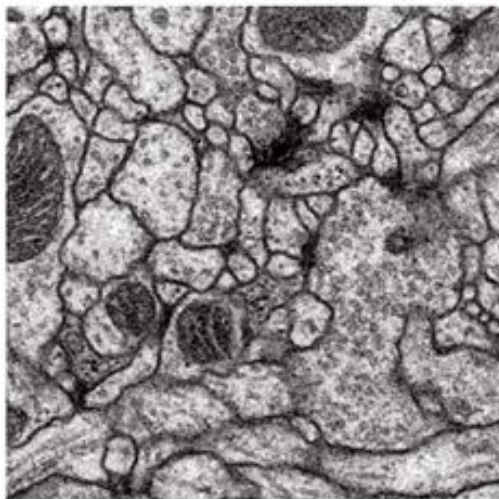


# U-Net achieves state-of-the-art results in various competitions

ISBI EM segmentation challenge:

- Serial section TEM images of Drosophila first instar larva ventral nerve cord
- Goal: segment cells / membranes
- Winner in 2015 based on warping error

**Input image**



**Ground-truth**



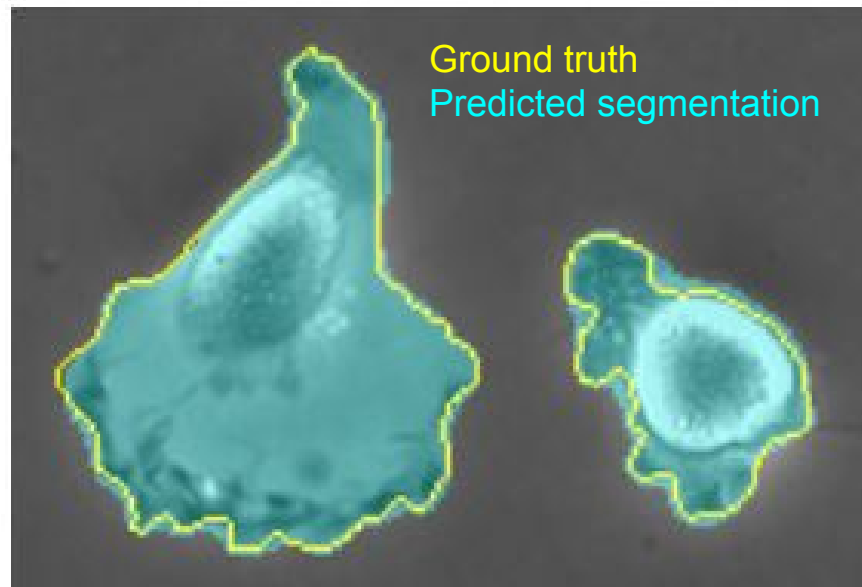
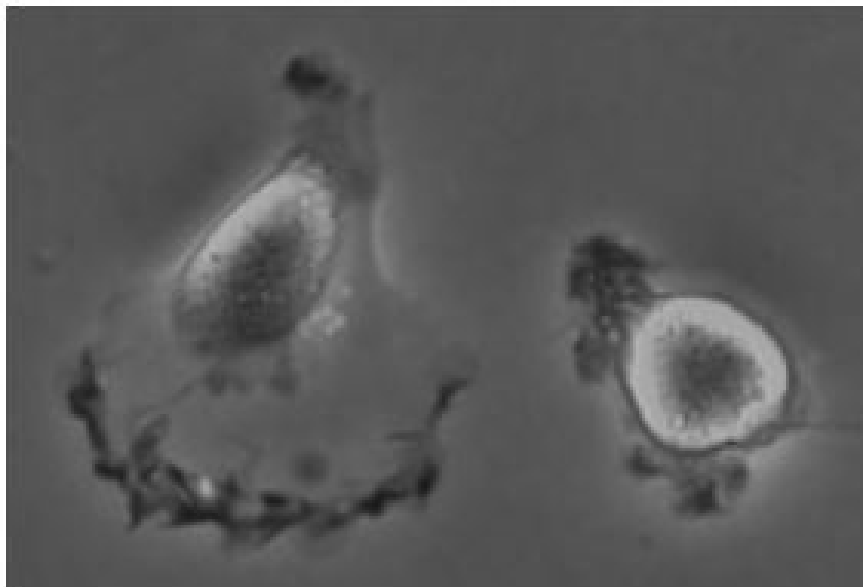
**Generated  
segmentation**



# U-Net achieves state-of-the-art results in various competitions

Light microscopy images

- PhC-U373 data set - Glioblastoma-astrocytoma U373 cells
- Achieved ~10% advantage over 2nd place in 2015 and >40% over 2014 winner



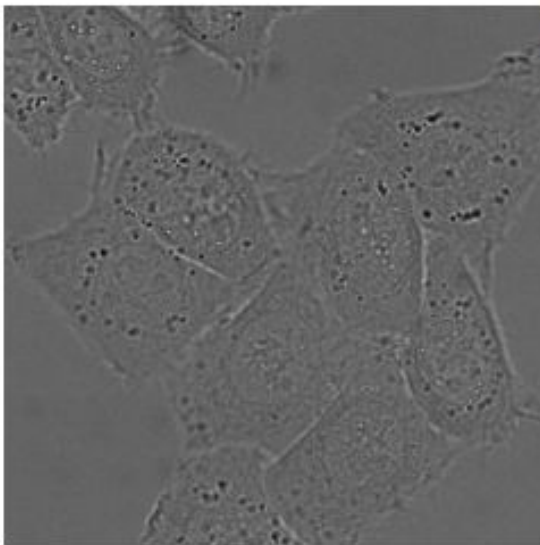
# U-Net achieves state-of-the-art results in various competitions

Differential interference contrast microscopy

- DIC-HeLa data set - unstained HeLa cells on glass slides
- >30% advantage over 2<sup>nd</sup> place

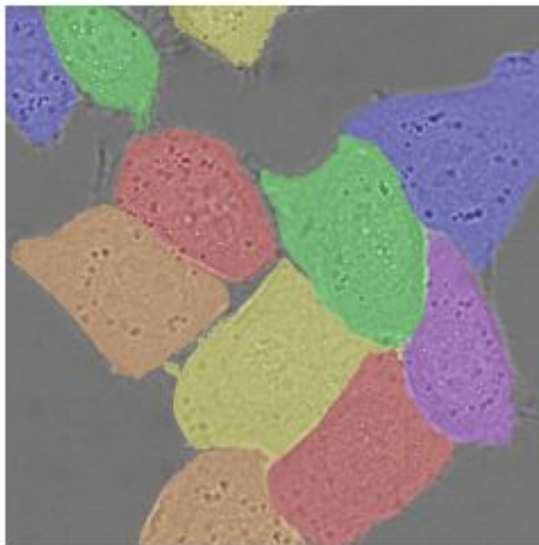
**Input image**

**a**



**Ground-truth segmentation**

**b**



**Generated segmentation**

**c**





An aerial photograph of a city, likely in a developing region, showing a dense urban area with many small buildings and a network of roads. The image is overlaid with a complex pattern of bright yellow lines that segment the city into various regions, possibly representing a computer vision segmentation task. A semi-transparent grey rectangular box is centered over the image, containing the text.

**What will I use U-Net for?**



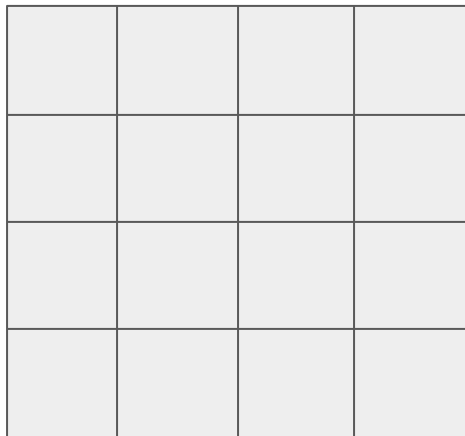


# Generating multiple views

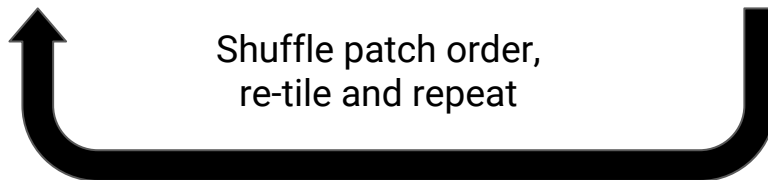
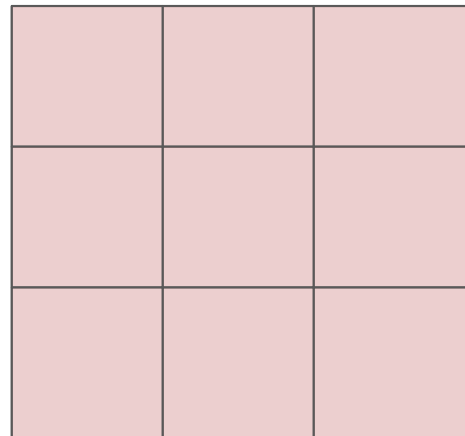
Load and resize all  
images



Tile all images onto a  
single canvas

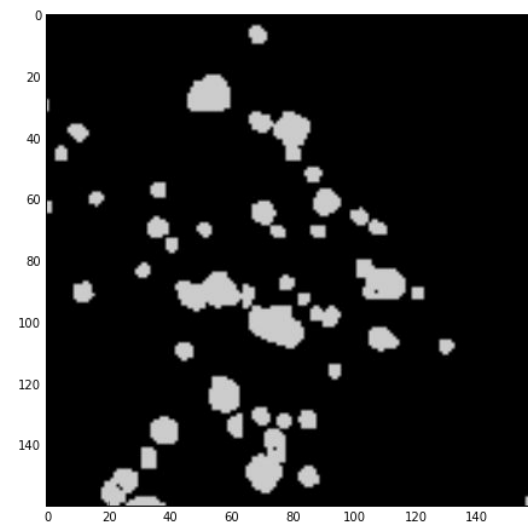
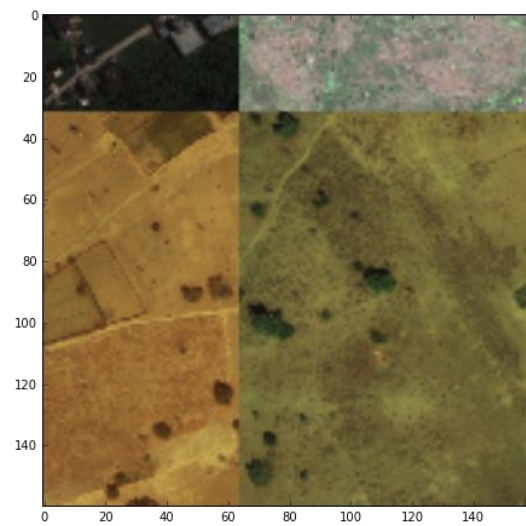
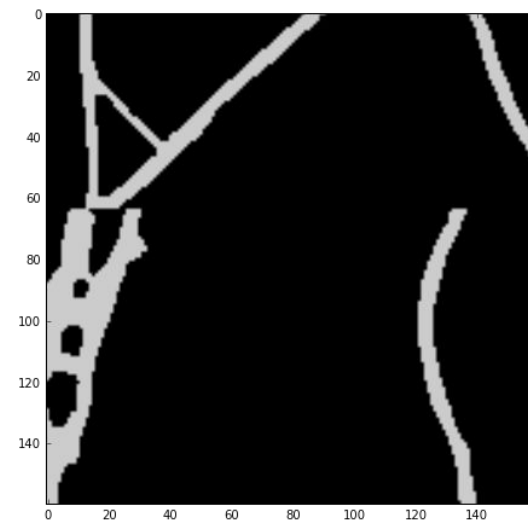
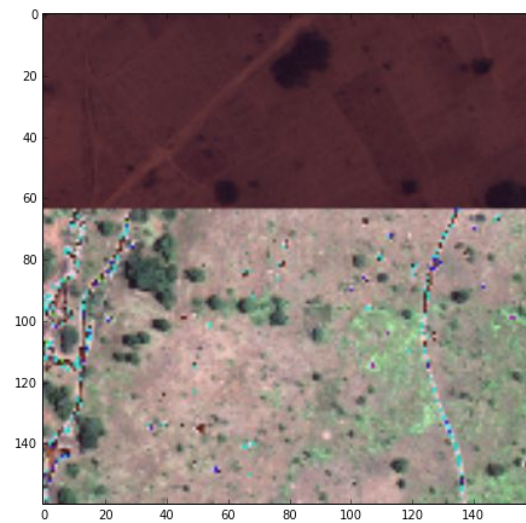


Split canvas using  
different tile size



Shuffle patch order,  
re-tile and repeat





Class 0: Buildings



Class 1: Misc structures



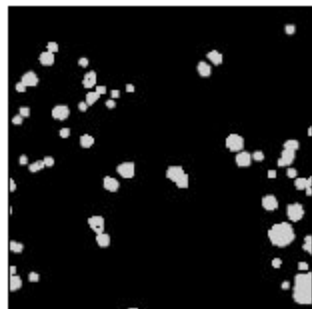
Class 2: Road



Class 3: Tracks



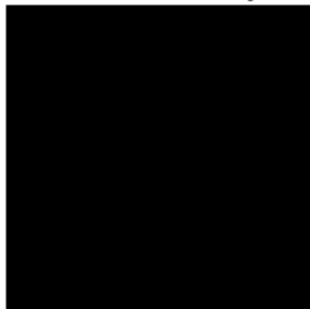
Class 4: Trees



Class 5: Crops



Class 6: Waterways



Class 7: Standing water



Class 8: Vehicle large



Class 9: Vehicle small





