

CET 214 - Data Structures & Algorithms

Experiment # 6

Experiment Title
String Processing and Pattern Matching

Assessment of CLO(s): III

Performed on 25-10-2024

Student Name		
Roll No.	Group	
Semester	Session	

Total (Max)	Criteria 1 (2.5)	Criteria 2 (2.5)	Criteria 3 (2.5)	Criteria 4 (2.5)	Total (10)
Marks Obtained					
Remarks (if any)					

Experiment evaluated by

Instructor's Name	Engr. Muhammad Asad Husain		
Date		Signature	

Department of Engineering Technology (UIT University)

Course Code: CET214 Course Title: Data Structures & Algorithms Course Credits: 2+1 Session: Fall 2024

Rubric for assessment criteria to perform experiment number 6.

Level Criteria	UNSATISFACTORY 1	COMPETENT 2	PROFICIENT 3	DISTINGUISHED 4
Capability of writing algorithm/ Procedure	None of the steps are implemented of an algorithm.	Few steps are implemented correctly of an algorithm.	Most of the steps are implemented correctly of an algorithm.	All the steps are implemented correctly of an algorithm.
Capability of writing Program	Programs not completed.	Completeness of code, consistent variable naming and unformatted.	Completeness of code, inconsistent variable naming and well formatted.	Completeness of code, consistent variable naming and well formatted.
Completion of target in Lab	25% target has been completed	50% target has been completed	75% target has been completed	100% target has been completed
Output	None of the outputs are correct.	Few outputs have been found correctly.	Some of the outputs are correct and well formatted.	Most of the outputs are correct and well formatted.

Practical Objective(s):

- 1. Getting familiar with basic string operations
- 2. Learning to use various built-in functions for performing basic string operations
- 3. Implementing insertion, deletion and replacement operations on strings

Theory

String Processing:

A finite sequence S of zero or more characters is called string. The number of characters in a string is called its length. The string with zero characters is called empty string or null string.

Below are given some basic string operations:

- **Substring**: This operation extracts a subset of the given string.
- **Indexing**: Indexing refers to finding the position where a string pattern first appears in the given string text.
- **Length**: The number of characters in a string is called its length.
- **Concatenation**: Let S1 and S2 be two strings. Concatenation of S1 and S2 denoted by S1||S2 is the string consisting of the characters of S1 followed by S2.

In earlier times, character data processed by the computer consisted mainly of data items, such as names and addresses. Today the computer also processes printed matter, such as letters, articles and reports. It is in the latter context that we use the term "word processing".

The operations usually associated with word processing are the following:

- **Insertion**: Inserting a string in the middle of the text
- **Deletion**: Deleting a string from a text
- **Replacement**: Replacing one string in the text by another.

Pattern Matching:

Pattern matching is the problem of deciding whether the given pattern string pattern P appears in a text T. We are assuming that the length of pattern P does not exceed the length of text T.

String Processing:

Example 1: Performing various operations on a string

```
#include <iostream>
#include <string> using
namespace std; int main ()
{
    string str1 (" This sentence is now");
```

```
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  int main ()
{
    string text1= (" Programming is fun! ");
    string add_text= ("not ");
    size_t position = 16;
    insert(text1, position, add_text);
    return 0;
}
```

Algorithm 2: This algorithm deletes a string of length L from a given text T. K is the position of the first character to be deleted.

DELETE (text, position, length)

```
Step 1: [Initialize] Set T = text, K = position and L = length
```

Step 2: Set
$$S1 = SUBSTRING (T, 1, K-1)$$

Step 4: [Concatenate] Set S3: =S1||S2

Step 5: Write: S3

Step 6: Exit

Algorithm 3: This algorithm replaces a pattern P1 with another pattern P2 in a given text T.

REPLACE (text, pattern1, pattern2)

```
Step 1: [Initialize] Set T: =text, P1: =pattern1 and P2: =pattern2
```

Step 2: K = location of first occurrence of P1 in T.

Step 3: T = DELETE(T, K, LENGTH(P1))

Step 4: S = INSERT (T, K, P2)

Step 5: Write: S

Step 6: Exit

Pattern Matching Algorithm:

Algorithm 4: P is the string pattern which is to be matched in the given string T. The length of string T is S. The length of string pattern P is R. This algorithm will find the index of P in T.

```
Step 1: [Initialize] set K: =0 and MAX: =S-R+1
```

Step 2: Repeat Steps 3 to 5 while K<MAX

Step 3: Repeat for L=0 to R: [Test each character of P] If P [L] is not equal to T [K+L], then: Go to step 5. [End of step 3 loop (inner loop)]

Step 4: [Success] Set INDEX = K and Exit

Step 5: Set K: = K+1

[End of Step2 loop (outer loop)]

Step 6: [Failure] Set INDEX = -1

Step 7: Exit

Code 2:

```
#include <iostream>
#include tibrary>
using namespace std;
int main ()
{
    string text = ("Find x");
    string pattern = ("x");
    //declare INDEX
    //declare and initialize R
    //declare and initialize S
    //declare MAX
    //declare and initialize K
    //declare L
    while (condition)
         for (L=0;condition;L++)
               if (condition)
                     break;
```

```
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                   if(L==R)
                   {
                         INDEX=K;
                         break;
                   }
                   else
                         K=K+1;
      }
      if(K>MAX)
            statement
      if (INDEX!=-1)
            cout<<"Index of "<<pattern<<" in "<<text<<" is "<<INDEX<<endl;</pre>
      else
            cout<<"Pattern not found in given string";</pre>
            system("pause");
      return 0;
      }
```

Do It Yourself:

- 1. Implement algorithm 2 in C++.
- 2. Implement algorithm 3 in C++.
- 3. Complete the pseudo code given in **Code 2** and observe the output.
- 4. Execute the program you have completed in 3. Use the below mentioned strings and write the INDEX for each pair:

```
a. text = baaanabanana, pattern = banana
b. text = whatareyoudoing, pattern = vou
c. text = wethepeople, pattern = Booo
```