MVC Architectural Design Patter for LivSmart:

Explain the MVC architectural design pattern for LivSmart

1. Model:

The Model represents the data layer and handles the logic for the application, such as retrieving data, saving data and applying business logic.

In this projects Models are:

UserModel, ServiceModel, EventModel, BookingModel,PaymentModel, ParkingModel, ComplaintsModel, NotificationModel, SecurityLogModel, EmergencyAlertModel,MarketPlaceModel,DirectoryModel,DashboardModel

2. View:

The View represents the UI layer, responsible for displaying data to the user and capturing user inputs. The View in Android can be the Activity, Fragment, or custom UI components like layouts and widgets.

It communicates with the Controller to receive updates on the data and display it.

In this project Views are:

RegistrationView, LoginView, ServiceView, PaymentView, EventView, BookingView,ProfileView,DashBoardView, ParkingView, ComplaintsView, NotificationView,SecurityLogView,EmergencyAlertView,

MarketPlaceView, DirectoryView

3. Controller:

The Controller acts as the intermediary between the View and the Model. It responds to user input, interacts with the Model to fetch or update data, and updates the View accordingly.

In this project Controllers are:

UserController, ServiceController, EventController, BookingController, PaymentController, ParkingController, ComplaintsController, NotificationController, SecurityLogController, EmergencyAlertController, MarketPlaceController, DirectoryController, DashboardController

Flow of MVC Architecture:

- 1. User Interaction with the views and Controller Handling the User Input: The View in LivSmart represents the User Interface (UI) that the residents, managers, security guards, or secretaries interact with. This includes activities, fragments, or custom components like buttons and forms.
 - **RegistrationView:** Displays the user registration form and captures user details (name, email, NID, etc.). It interacts with the UserController to save the registration data.
 - **LoginView:** Displays the login form for residents, managers, and security guards. It interacts with the UserController to authenticate users and log them into the system.
 - **ServiceView:** Allows residents to submit service requests (e.g., for maintenance or repair work). It communicates with the ServiceController to handle the submission and status tracking of requests.
 - **PaymentView:** Displays payment details and allows residents to make payments for services. It interacts with the PaymentController to process transactions.
 - EventView: Displays upcoming community events and allows residents to register for events or provide feedback. It interacts with the EventController and PaymentController to fetch and update event details and payment details.
 - **BookingView:** Allows residents to book community amenities (e.g., gym, parking). It communicates with the BookingController and PaymentController to manage booking requests and availability and payment details.
 - **ProfileView:** Displays and allows editing of user profiles (contact information, preferences). It interacts with the UserController to manage user data.
 - **DashboardView:** Provides an overview of the user's interactions with the system, such as service request statuses, payments, notifications, and upcoming events. It interacts with the DashboardController.
 - **ParkingView:** Allows residents and security guards to view and manage parking slot reservations. It interacts with the ParkingController.

- ComplaintsView: Displays complaints and feedback submitted by residents. It interacts with the ComplaintsController to manage the submission and tracking of complaints.
- **NotificationView:** Displays system notifications (e.g., service updates, payment reminders). It communicates with the NotificationController to fetch and display notification data.
- **SecurityLogView:** Displays security-related data, including visitor logs and entry/exit information. It interacts with the SecurityLogController to fetch and update security information.
- **EmergencyAlertView:** Displays real-time emergency alerts (e.g., fire, gas leaks) to residents. It communicates with the EmergencyAlertController to handle emergency updates.
- MarketPlaceView: Displays the community marketplace, allowing users to buy, sell, and browse items. It interacts with the MarketPlaceController to manage listings and transactions.
- **DirectoryView:** Displays the community directory, allowing users to view contact information of other residents and service providers. It interacts with the DirectoryController to manage the directory data.

2. Model Processing the Data

- **UserModel:** Handles data related to the users (residents, managers, security guards, secretaries) including profile information, login details, and registration.
- **ServiceModel:** Manages service request data. This includes retrieving, updating, and saving information regarding maintenance or service requests submitted by residents.
- **EventModel:** Manages data related to community events such as registration, event details, feedback, payment and participation.
- **BookingModel:** Handles booking data for community amenities (gym, parking, halls), managing reservations and availability.
- **PaymentModel:** Deals with payment data for rent services. It manages payment status, history, and interaction with external payment gateways.
- **ParkingModel:** Manages parking data, including parking slot reservations and vehicle registrations.
- **ComplaintsModel:** Manages complaints and feedback data submitted by residents regarding services or issues within the community.

- **NotificationModel:** Handles notifications related to service requests, payments, events, and other updates for residents and managers.
- **SecurityLogModel:** Manages security-related data, including visitor logs, entry/exit records, and any security incidents or alerts.
- EmergencyAlertModel: Manages data regarding emergency alerts such as fires, gas leaks, or unauthorized access and ensures real-time alerts are sent to residents and security staff.
- MarketPlaceModel: Manages data for the community trade platform, including buy/sell listings, transaction history, and user feedback.
- **DirectoryModel:** Manages the community directory, allowing users to view contact information and details of other residents and service providers.
- **DashboardModel:** Integrates various types of data (service requests, payments, events, notifications) to present an overall view of a resident's interactions with the LivSmart system.

Detailed Flow of MVC Architecture in LivSmart Android Project

Example: Submitting a Service Request

View (ServiceView):

- The resident opens the ServiceView and fills out a form to submit a new service request (e.g., plumbing repair).
- The ServiceView sends this input (description, time preference, etc.) to the ServiceController.

Controller (ServiceController):

- The ServiceController receives the input from the ServiceView, validates the data, and sends the request to the ServiceModel to be processed and saved.
- It also assigns a service provider to the request.

Model (ServiceModel):

- The ServiceModel saves the service request data in the database and assigns the request to the relevant service provider.
- It returns a confirmation message and request status to the ServiceController.

View Update:

- The ServiceController receives the response from the ServiceModel and updates the ServiceView with the current status of the service request.
- The resident sees the updated status (e.g., "pending", "in-progress", "completed") in their DashboardView.

Example: Submitting an Event Registration

The interaction between these components occurs when a user registers for an event that requires payment. This process involves the **EventView** (UI where the user registers), **EventController** (handling logic for the event), **PaymentView** (UI for payment processing), **PaymentController** (handling the payment logic), **EventModel** (handling event data), and **PaymentModel** (handling payment data)

EventView:

- The resident selects an event that requires a payment.
- The EventView captures the registration input and sends it to the EventController.

EventController:

- The EventController checks if the event requires payment by retrieving data from the EventModel.
- If payment is required, the EventController redirects the user to the PaymentView.

PaymentView:

- The PaymentView displays the payment details (amount, payment options) and collects the payment information from the resident.
- The user submits the payment, and the PaymentView sends this data to the PaymentController.

PaymentController:

- The PaymentController validates the payment details and interacts with the PaymentModel to process the payment.
- If the payment is successful, the PaymentController sends the confirmation back to the EventController.

PaymentModel:

- The PaymentModel stores the transaction details, ensuring that the payment status is updated in the system.
- It interacts with external payment gateways (if necessary) to finalize the transaction.

EventController:

- Upon successful payment, the EventController updates the EventModel, confirming the registration for the event.
- The EventModel updates the event data (e.g., availability, attendee list) in the database.

EventView:

- The EventView is updated to reflect the successful registration and payment confirmation.
- The resident sees a success message, confirming their participation in the event.

MVC is not a suitable architectural pattern for LivSmart:

Reasons are:

1. Tight Coupling Between View and Controller

- In MVC, the Controller directly updates the View, which can lead to tight coupling between these two layers. In Android, activities and fragments often act as both the Controller and View, handling UI updates and business logic at the same time, which contradicts the separation of concerns principle.
- For the LivSmart project, which involves many complex views like event registration, payments, service requests, and emergency alerts, the controller code would get mixed with view-related code, making it harder to maintain and test.

2. Difficult Lifecycle Management in Android

• Android apps have a complex lifecycle (e.g., handling configuration changes, activity restarts, and background states). The MVC architecture doesn't handle the Android lifecycle well, which may result in bugs or inconsistent data when activities or fragments are recreated.

• For example, when a user is making a service request or payment, the app's activity might be interrupted and restarted, such as when the screen is rotated. MVC architecture isn't well organized to handle saving and restoring the app's state smoothly in these situations. In contrast, MVVM and MVP architectures are better designed to manage this process effectively in Android apps.

3. Difficulty in Maintaining Large Codebase

- As the LivSmart project grows in size and complexity, maintaining a clear separation between UI code (View) and business logic (Controller) becomes more difficult.
- With multiple user roles (residents, managers, security guards, secretaries), various models (service requests, payments, notifications), and complex UI components, an MVC architecture may lead to large, making the code harder to maintain and scale over time.

Due to the complexity of the LivSmart Android Project, which involves multiple roles, complex business logic, real-time updates, and the need for scalability and easy maintenance, the MVC architecture isn't the best option.