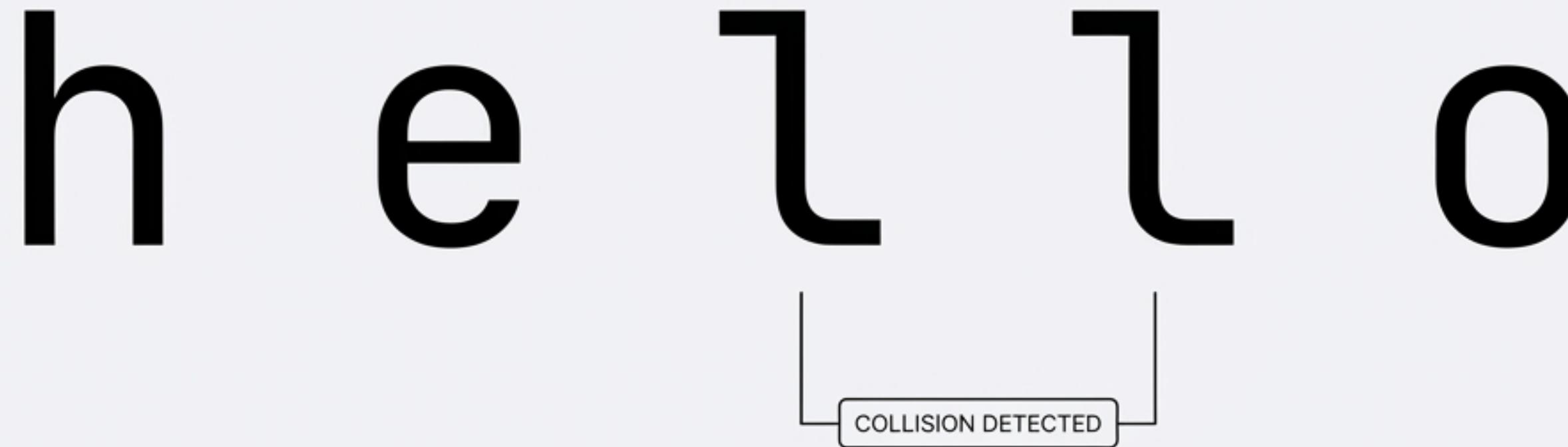


# Duplicate Character Detection

Four Algorithmic Approaches in Python



FROM BRUTE FORCE TO BIT MANIPULATION

# The Challenge: Efficiency at Scale

The problem appears trivial, but the solution defines system performance.

**Input:** A string  $s$ .

**Output:** Boolean True if any character appears  $> 1$  times.

**How do we detect the duplicate?**

**There isn't just one way—there are four, and the right choice depends on your specific specific constraints.**

Test Case

Input: 'hello' → Output: True

Test Case

Input: 'world' → Output: False

Test Case

Input: 'programming' → Output: True

# 1. The Hashmap Approach (Standard)

The General Purpose Winner

```
def has_duplicate_hashmap(s: str) -> bool:  
    char_count = {}  
    for char in s:  
        if char in char_count:  
            return True  
        char_count[char] = 1  
    return False
```

TIME COMPLEXITY

**O(n)**

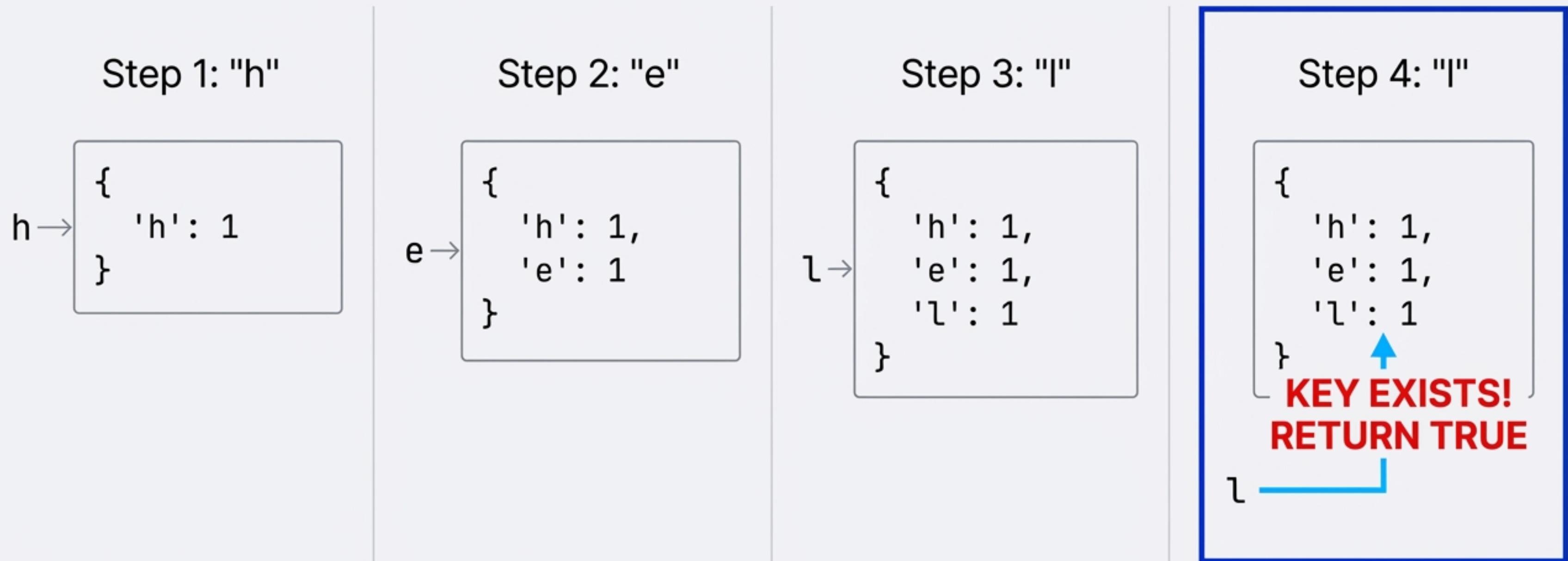
Linear time. We iterate through the string **exactly once**.

SPACE COMPLEXITY

**O(k)**

Linear space. We store up to k unique characters.

# Execution Trace: "hello"



## 2. The Nested Loop Approach (Brute Force)

Intuitive, but performance prohibitive.

```
def has_duplicate_nested_loop(s: str) -> bool:  
    n = len(s)  
    for i in range(n):  
        for j in range(i + 1, n):  
            if s[i] == s[j]:  
                return True  
    return False
```

TIME COMPLEXITY

**O( $n^2$ )**

Quadratic time. Comparisons grow exponentially.

SPACE COMPLEXITY

**O(1)**

Constant space. No extra memory required.

# The Cost of Quadratic Time

Visualising the comparison matrix for input "hello"

	h	e	l	l	o
h		×	×	×	×
e			×	×	×
l				✓	✗
l					✗
o					

For small strings, this is negligible. For large inputs, the number of checks explodes.

MATCH FOUND  
( $i=2, j=3$ )

### 3. The Sorting Approach (Pre-processing)

Restructuring the data to simplify detection.

```
def has_duplicate_sorting(s: str) -> bool:  
    sorted_chars = sorted(s)  
    for i in range(len(sorted_chars) - 1):  
        if sorted_chars[i] == sorted_chars[i + 1]:  
            return True  
    return False
```

TIME COMPLEXITY

**O(n log n)**

Dominated by the sort operation.

SPACE COMPLEXITY

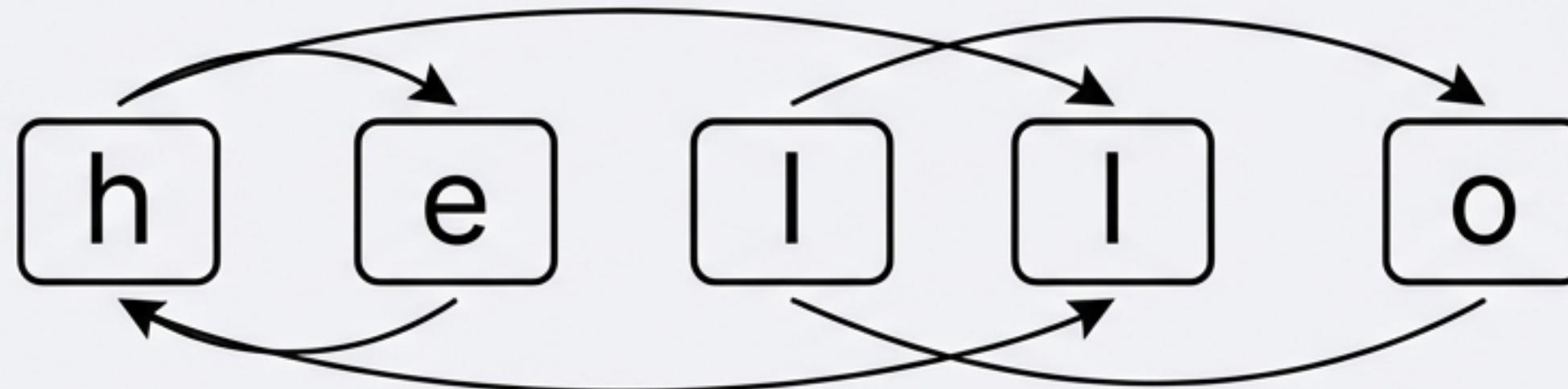
**O(n)**

Requires creating a new sorted list.

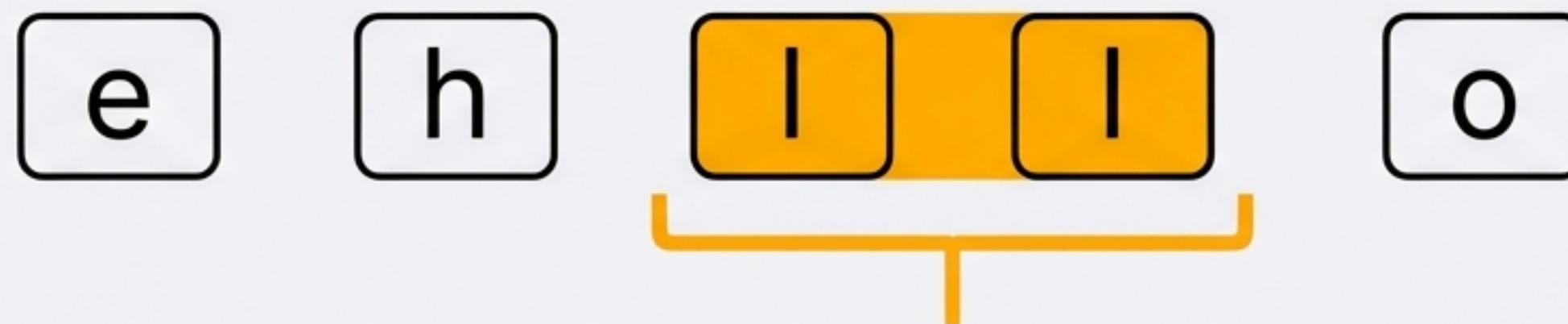
# Bringing Duplicates Together

Visualising the transformation of the string

BEFORE SORT



AFTER SORT



COMPARISON LOGIC

[ e ] == [ h ] ? → No

[ h ] == [ l ] ? → No

[ l ] == [ l ] ? → YES ✓

## 4. The Bitmask Approach (The Specialist)

High performance for strictly lowercase inputs.

```
def has_duplicate_bitmask(s: str) -> bool:  
    bitmask = 0  
    for char in s:  
        position = ord(char) - ord('a')  
        if bitmask & (1 << position):  
            return True  
        bitmask |= (1 << position)  
    return False
```

TIME COMPLEXITY

**O(n)**

Linear time.

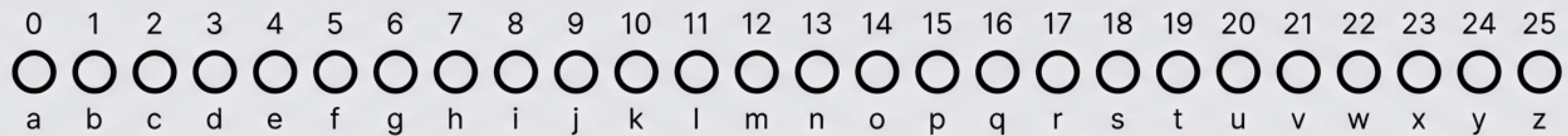
SPACE COMPLEXITY

**O(1)**

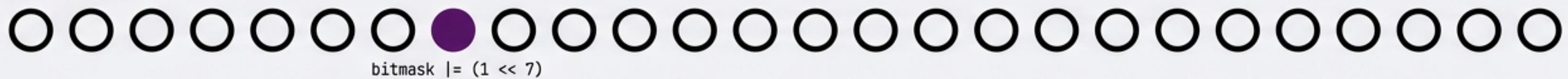
Constant space. Uses a single integer.

# Tracking with Bits

Visualising the integer bits as a row of switches.



1. Process 'h'



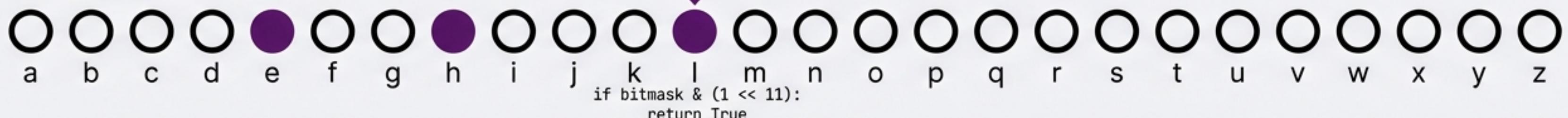
2. Process 'e'



3. Process 'l'

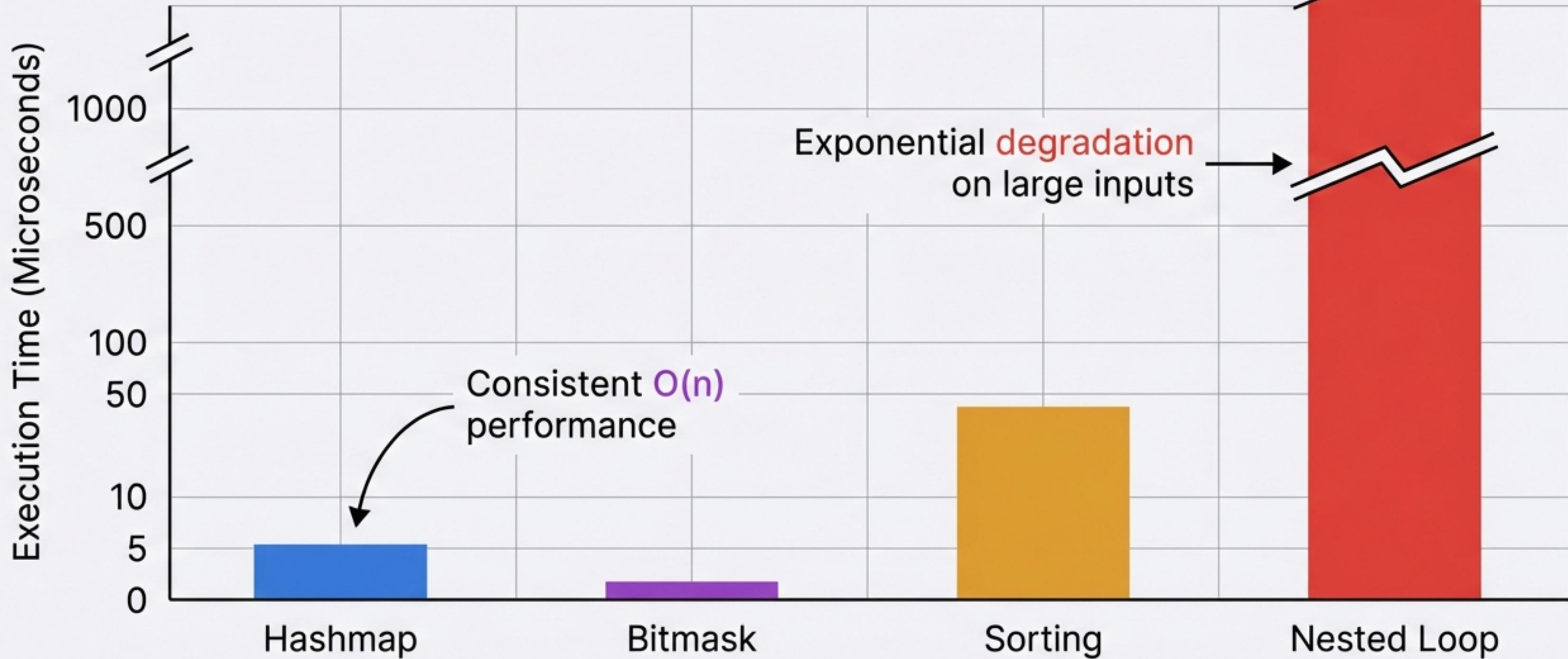


4. Process 'l'



# Performance Showdown

Microsecond benchmarks for varying string lengths



# The Algorithmic Toolbox

Approach	Time	Space	Best Use Case
Hashmap	$O(n)$	$O(k)$	General purpose standard.
Nested Loop	$O(n^2)$	$O(1)$	Educational / Small strings only.
Sorting	$O(n \log n)$	$O(1)$	When output must be sorted anyway.
Bitmask	$O(n)$	$O(1)$	Memory constrained + Lowercase only.

# Code Cheat Sheet

## Hashmap

```
seen = set()
for c in s:
    if c in seen: return True
    seen.add(c)
```

## Sorting

```
s = sorted(s)
for i in range(len(s)-1):
    if s[i] == s[i+1]: return True
```

## Nested Loop

```
for i in range(len(s)):
    for j in range(i+1, len(s)):
        if s[i] == s[j]: return True
```

## Bitmask

```
mask = 0
for c in s:
    pos = ord(c) - 97
    if mask & (1<<pos): return True
    mask |= (1<<pos)
```

# The Final Verdict

**For 99% of cases, use the Hashmap.**

It is readable, fast, and robust across all character types.

**Use Bitmask only for extreme constraints.**

If memory is tight and inputs are guaranteed lowercase.

*Algorithm choice is not just about speed—it is  
about matching the tool to the data.*