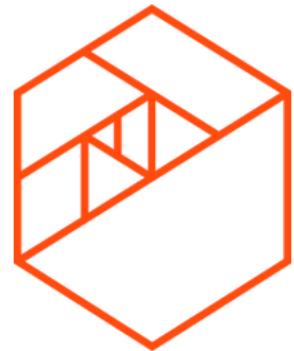
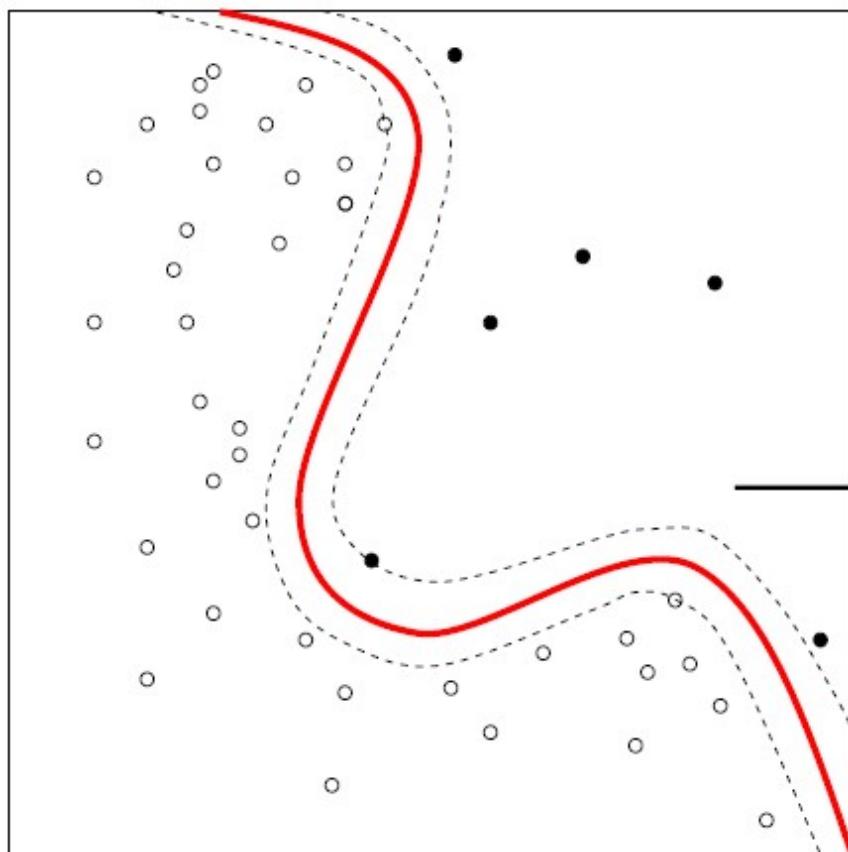


Kernels

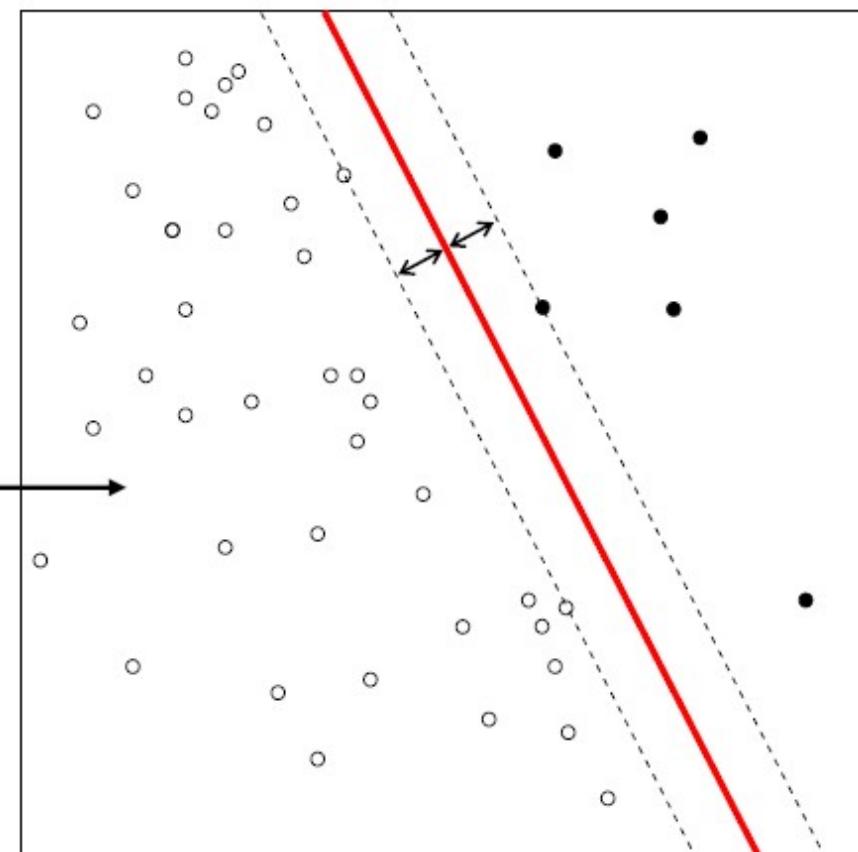


Nonlinear SVMs

Nonlinear data is linear in higher dimensions

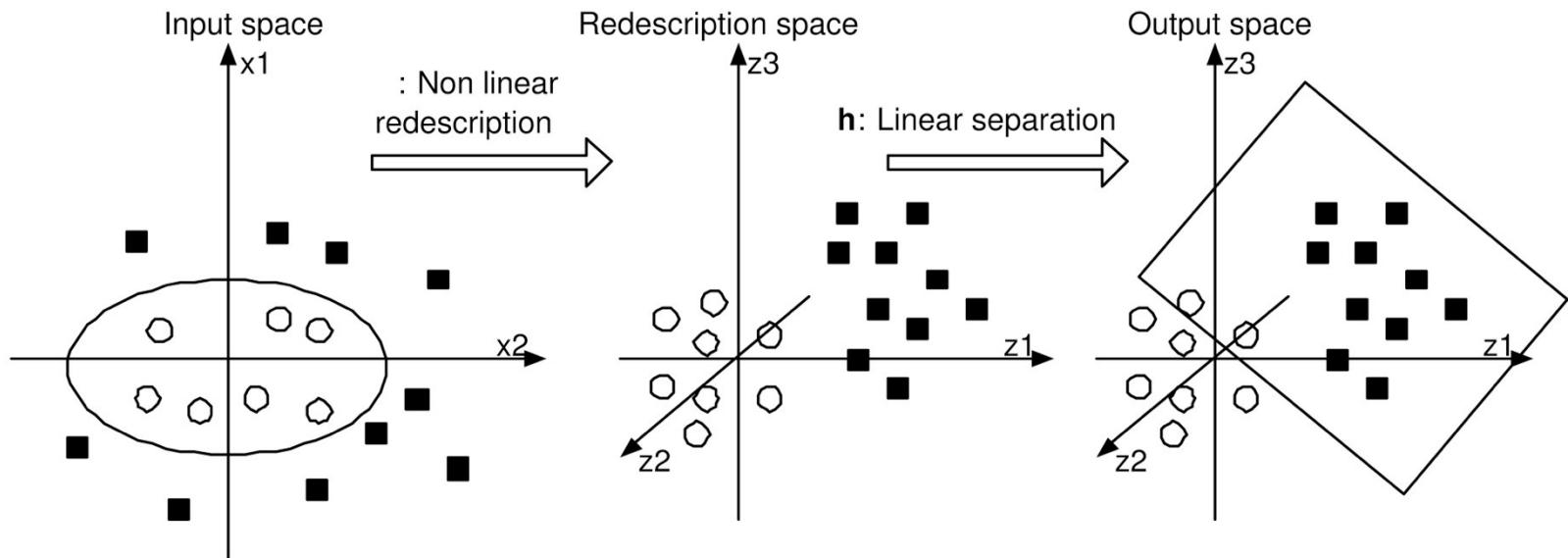


ϕ

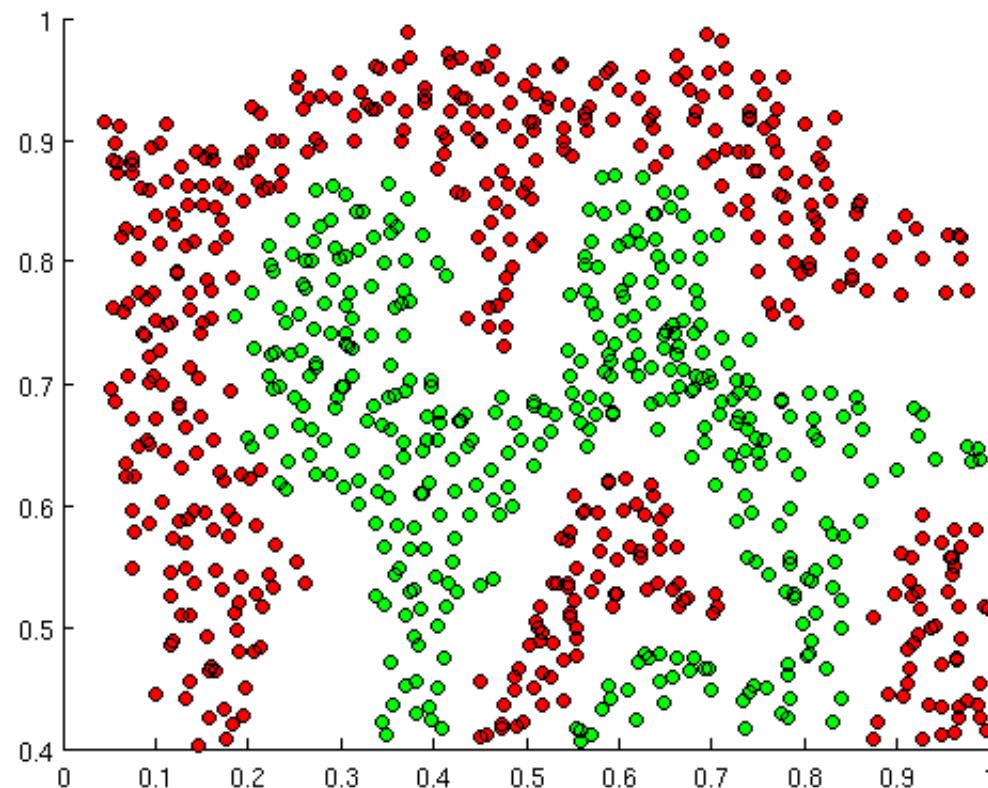


Kernel Trick

Transform data so it is linearly separable

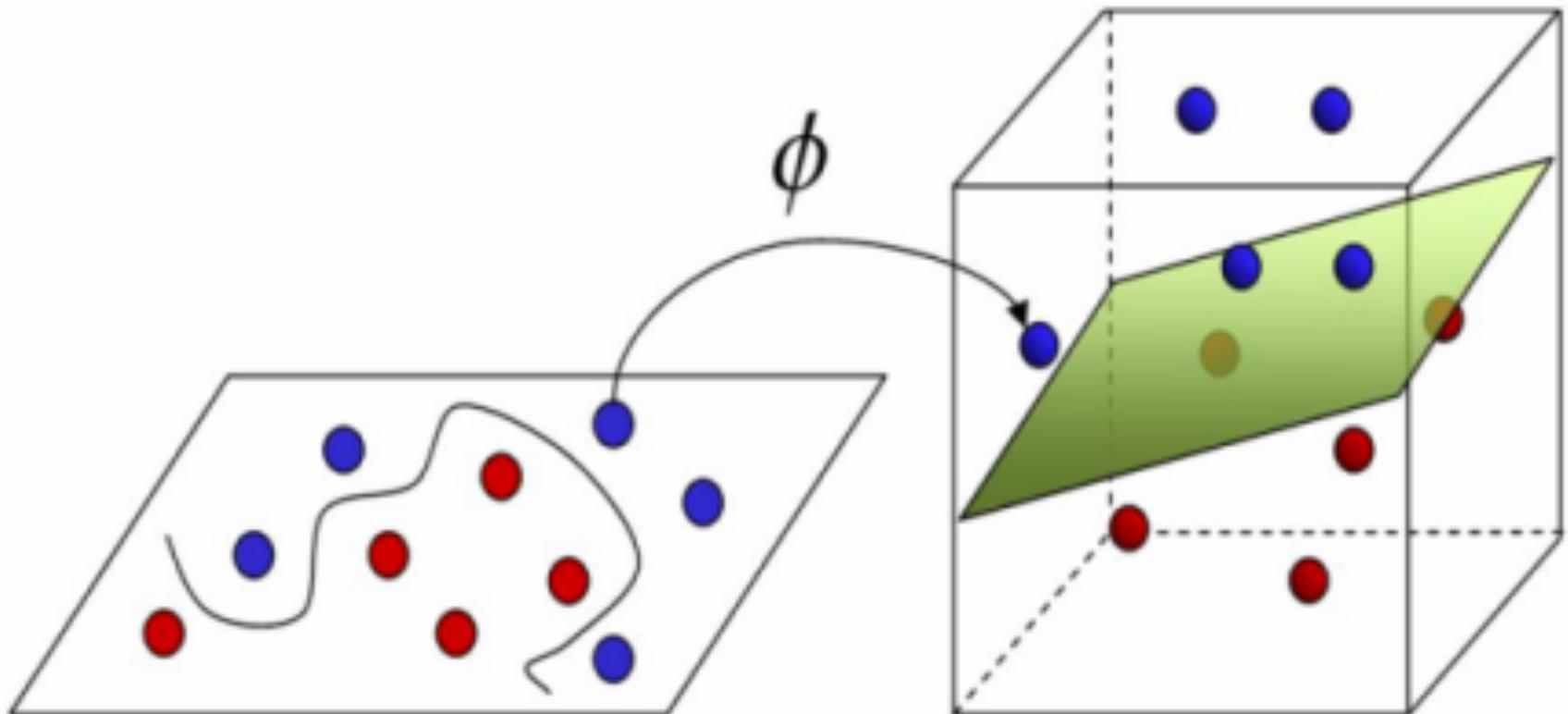


SVMs can fit intricate boundaries with the Gaussian (RBF) kernel



Gaussian Kernel

How does it work?

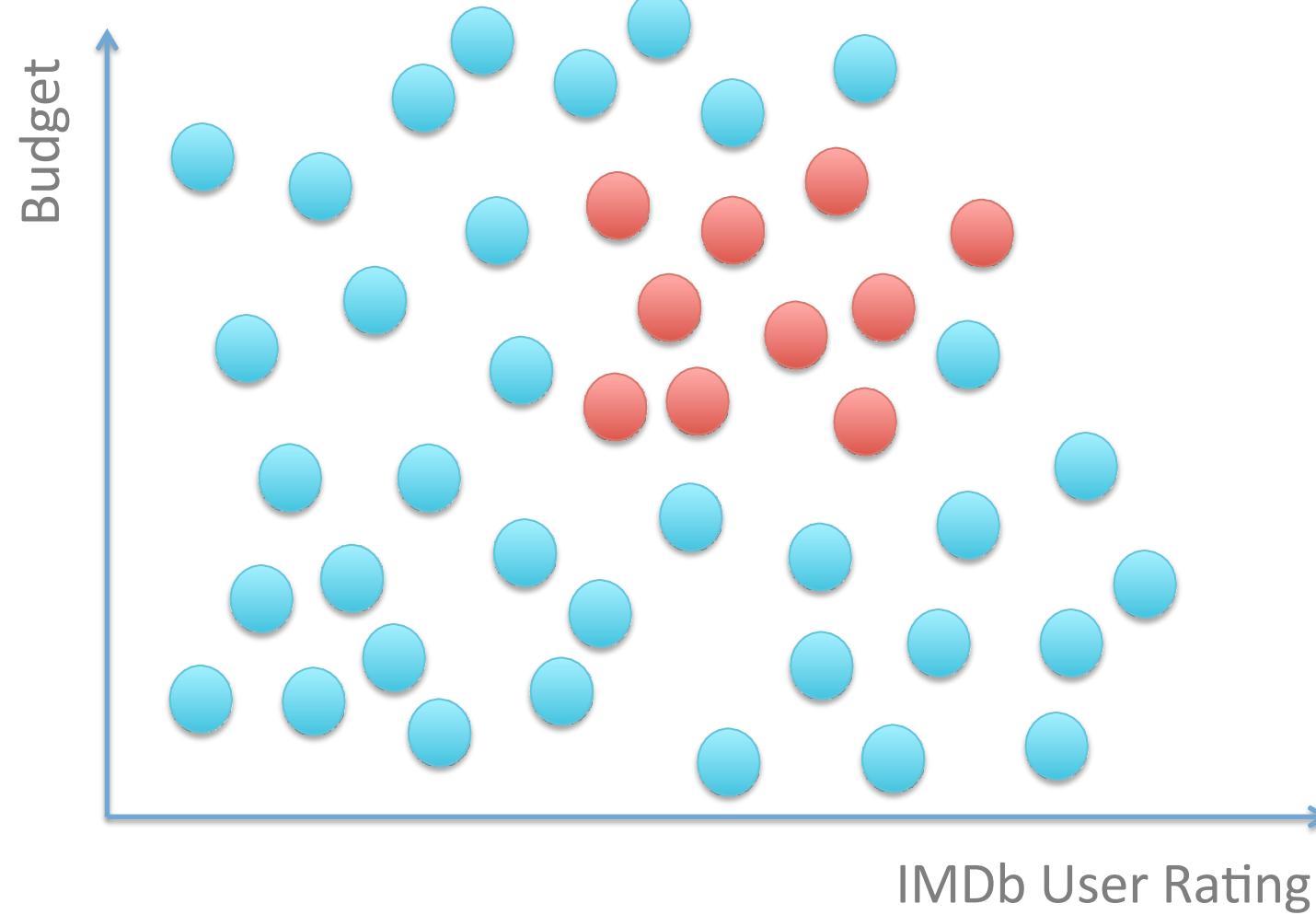


Input Space

Feature Space

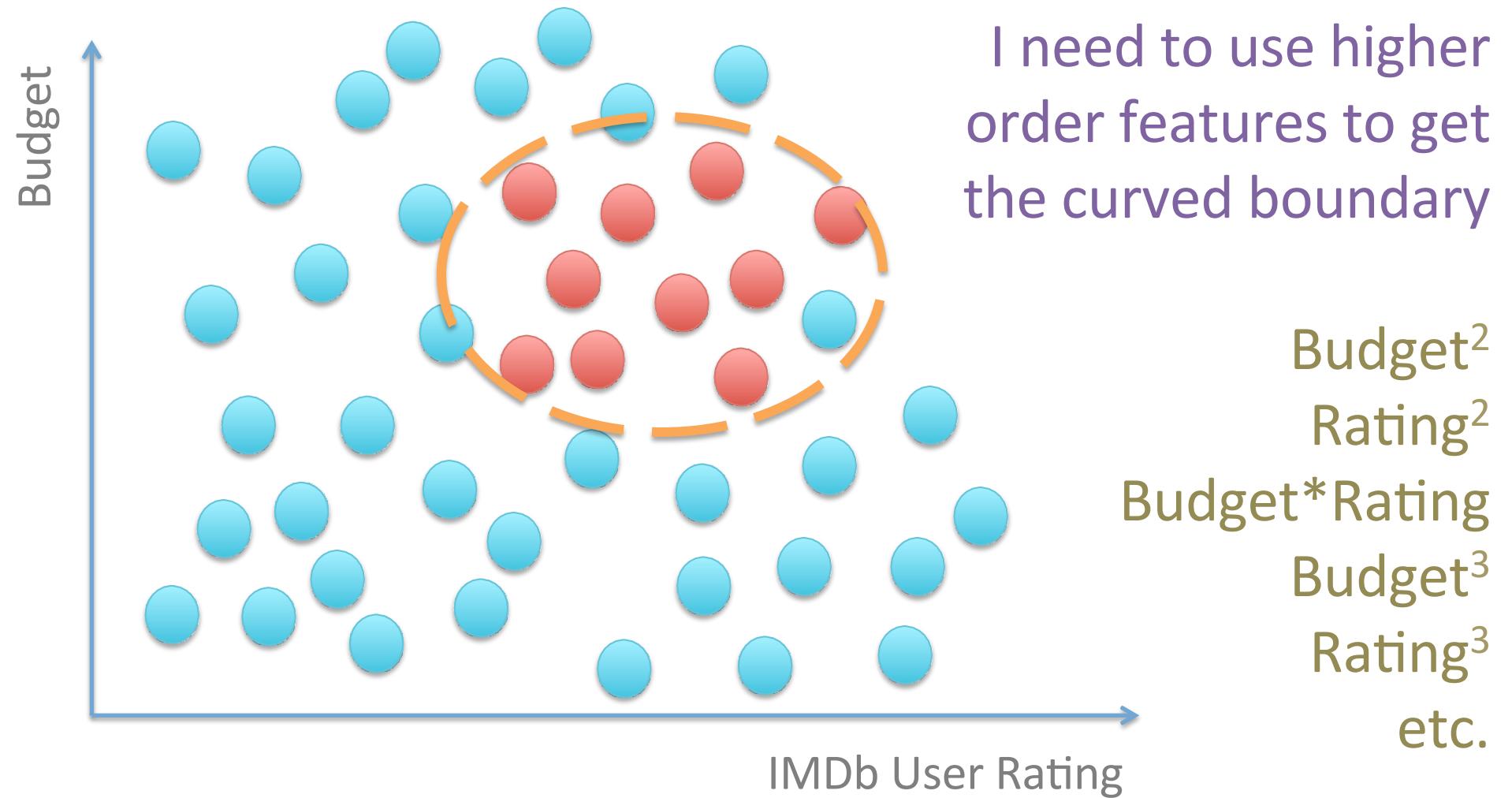
Palme d'Or Winners at Cannes

Pretty intricate boundary



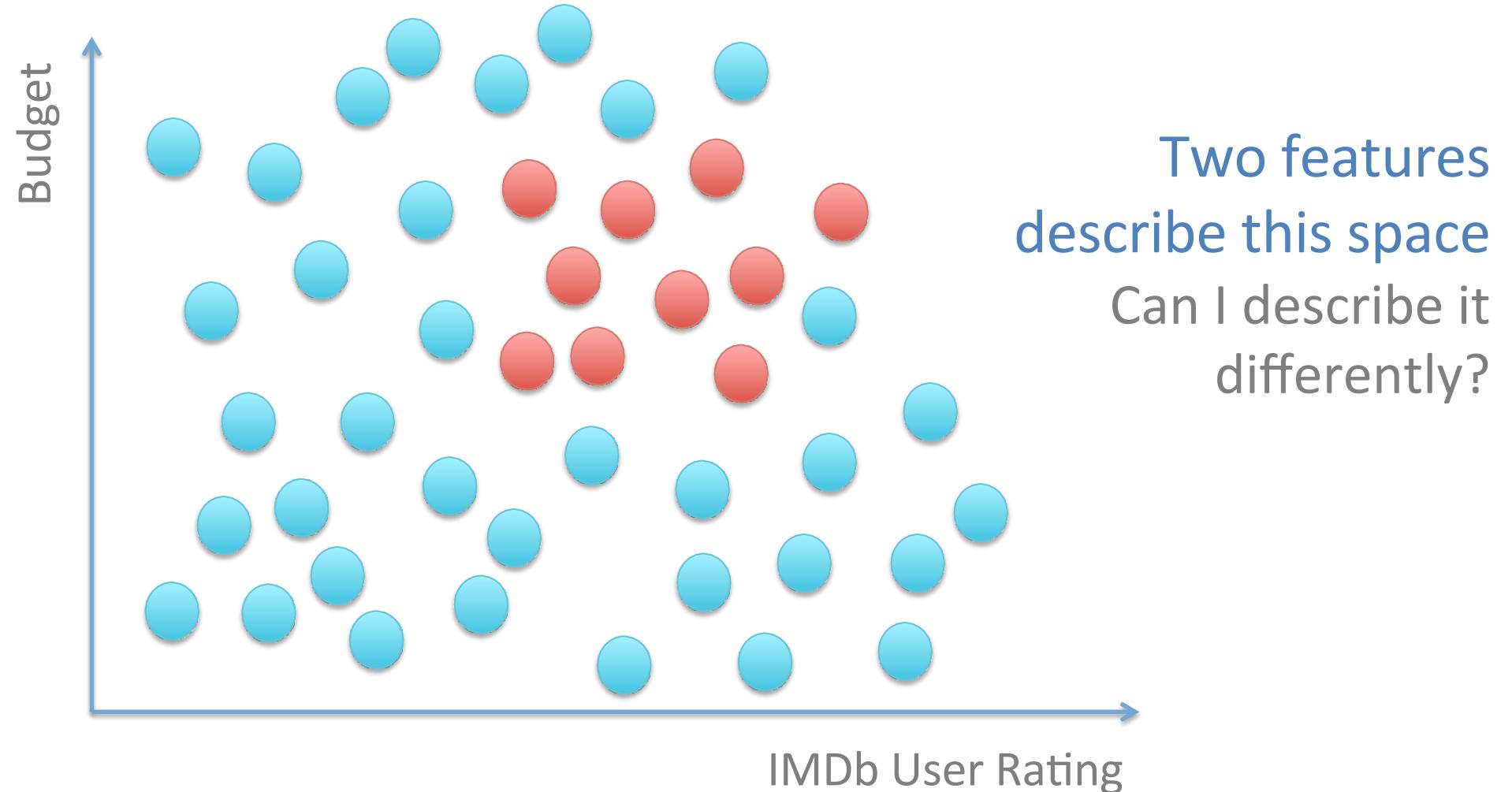
Palme d'Or Winners at Cannes

Pretty intricate boundary



Palme d'Or Winners at Cannes

Different Approach: Transform the space



Palme d'Or Winners at Cannes

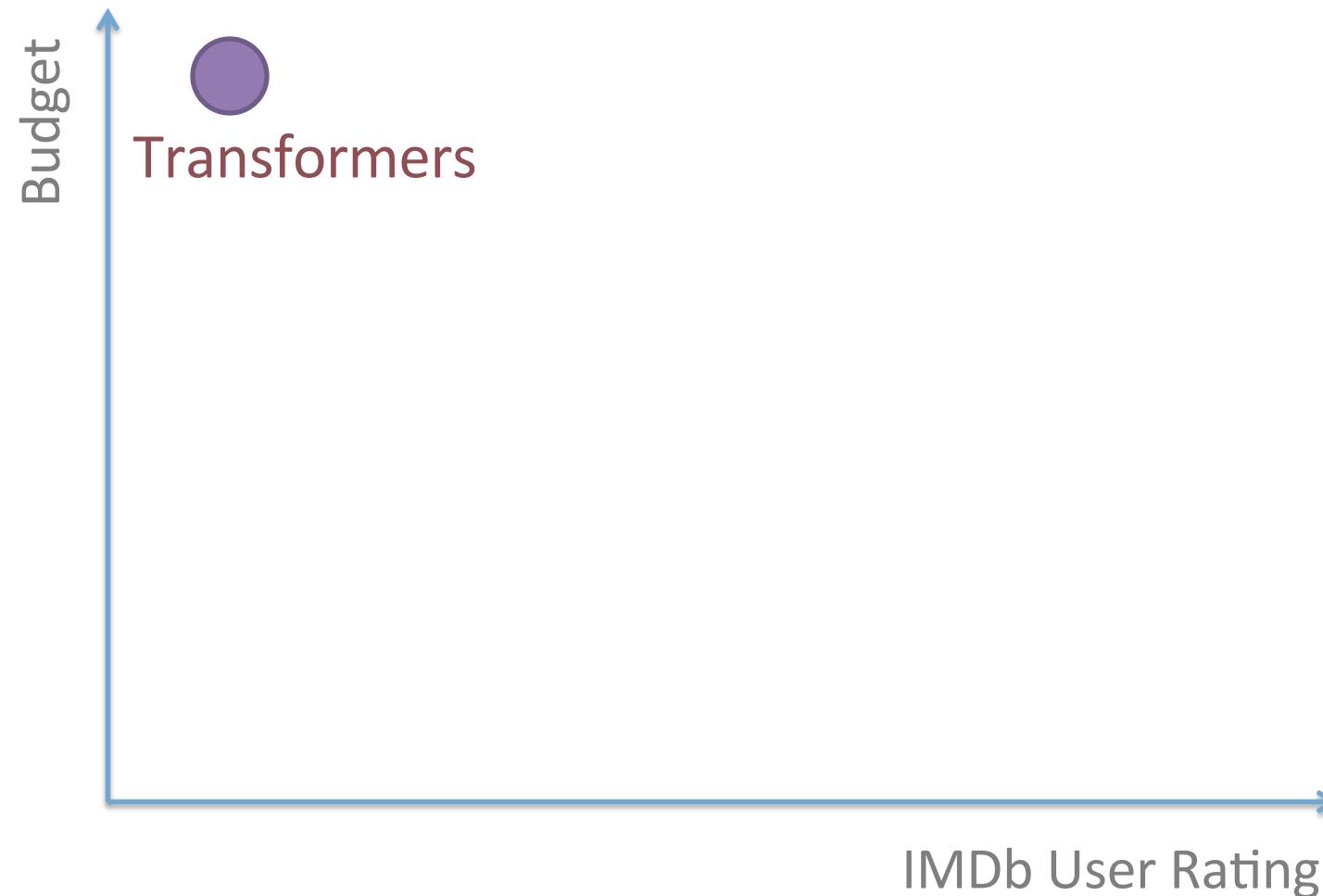
Different Approach: Transform the space



Two features
describe this space
Can I describe it
differently?

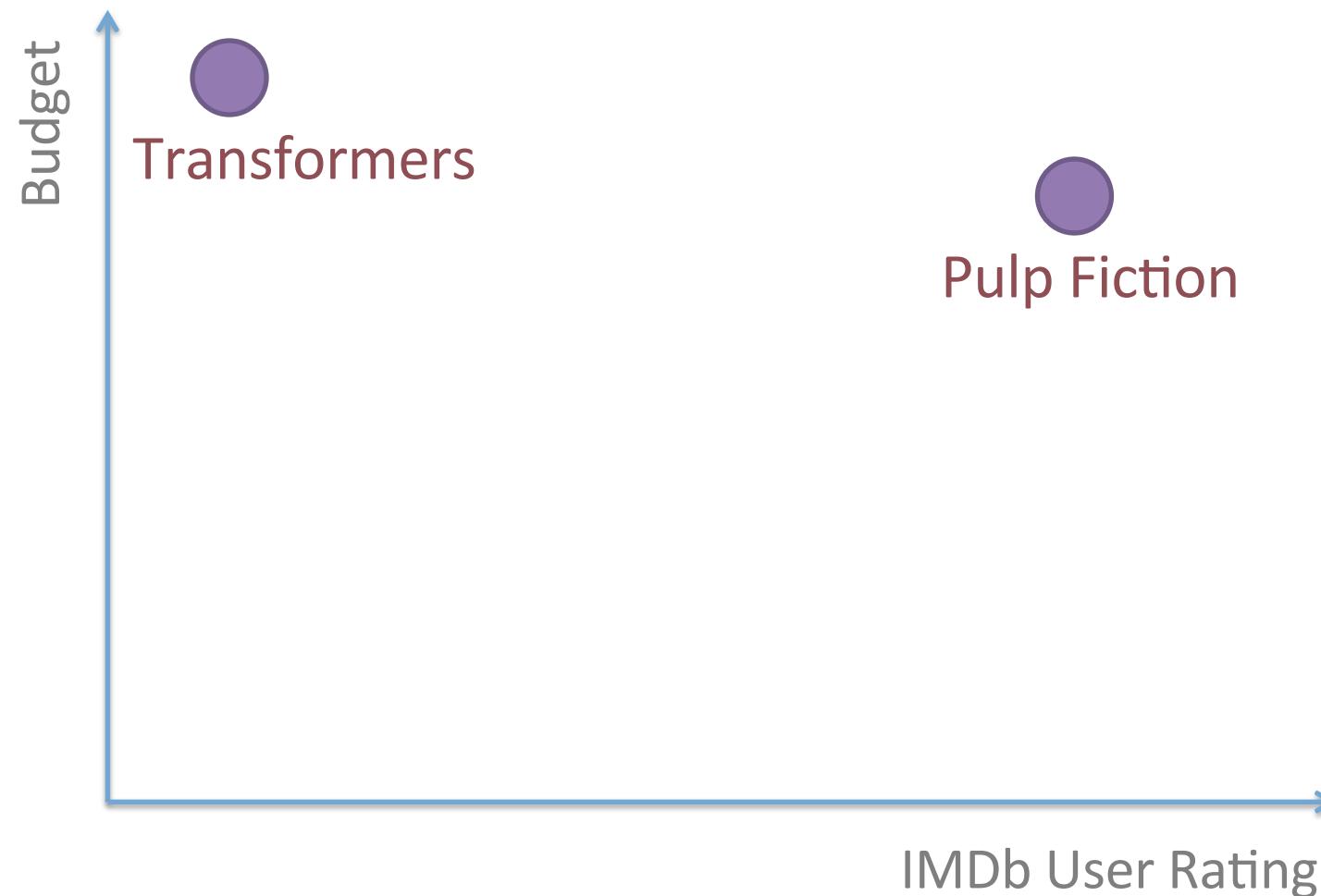
Palme d'Or Winners at Cannes

Different Approach: Transform the space



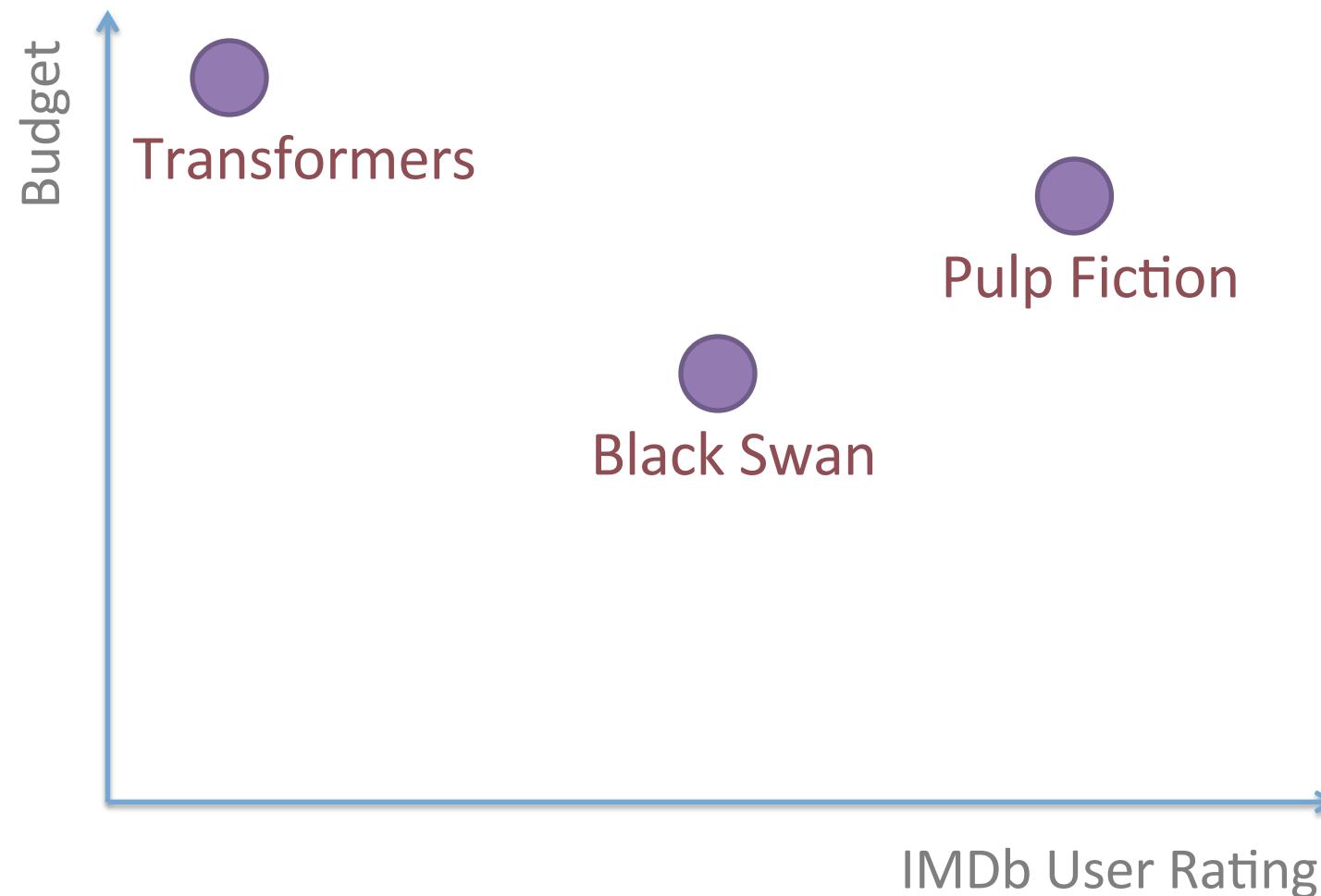
Palme d'Or Winners at Cannes

Different Approach: Transform the space



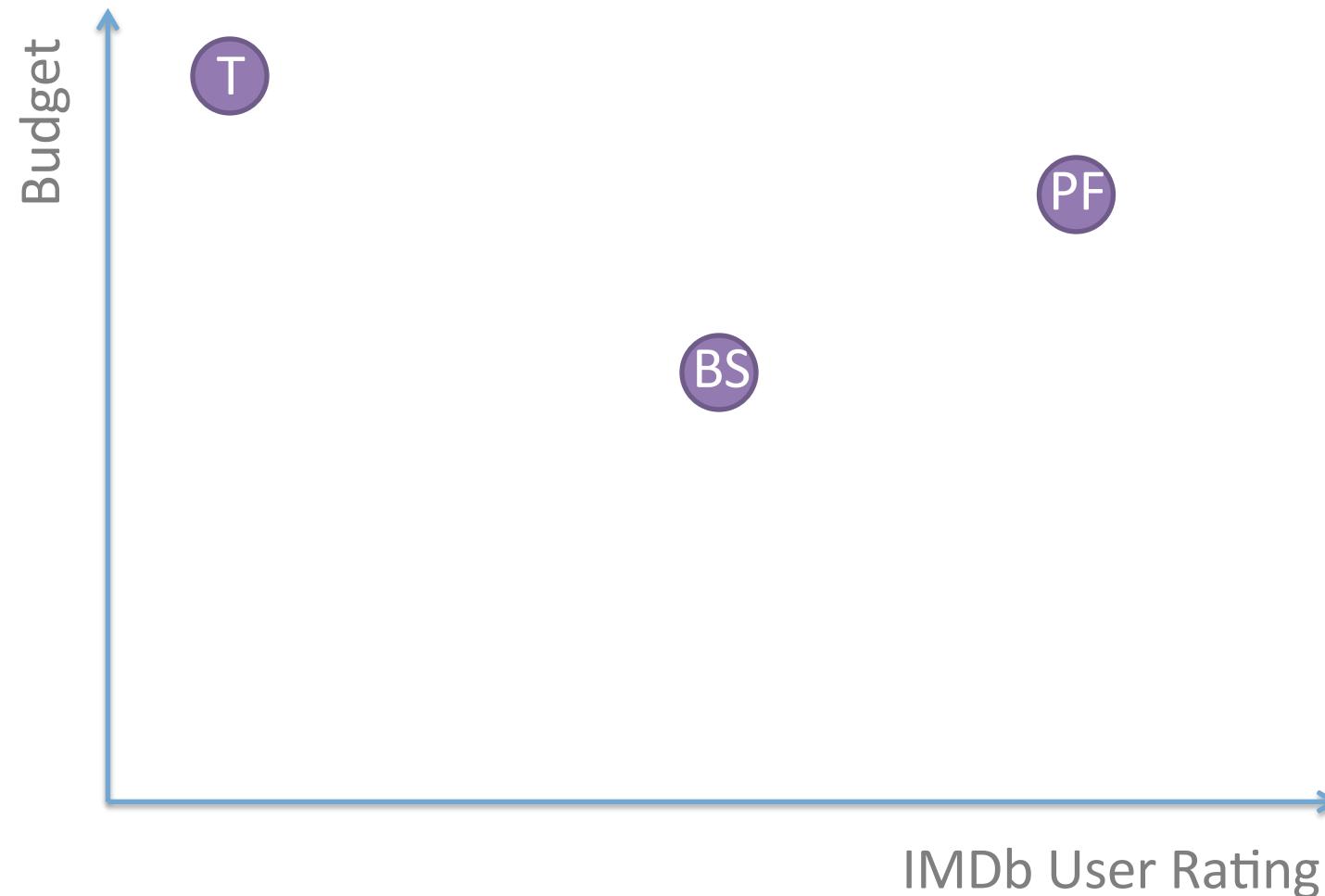
Palme d'Or Winners at Cannes

Different Approach: Transform the space



Define feature a_1 : “Pulp Fiction”ness

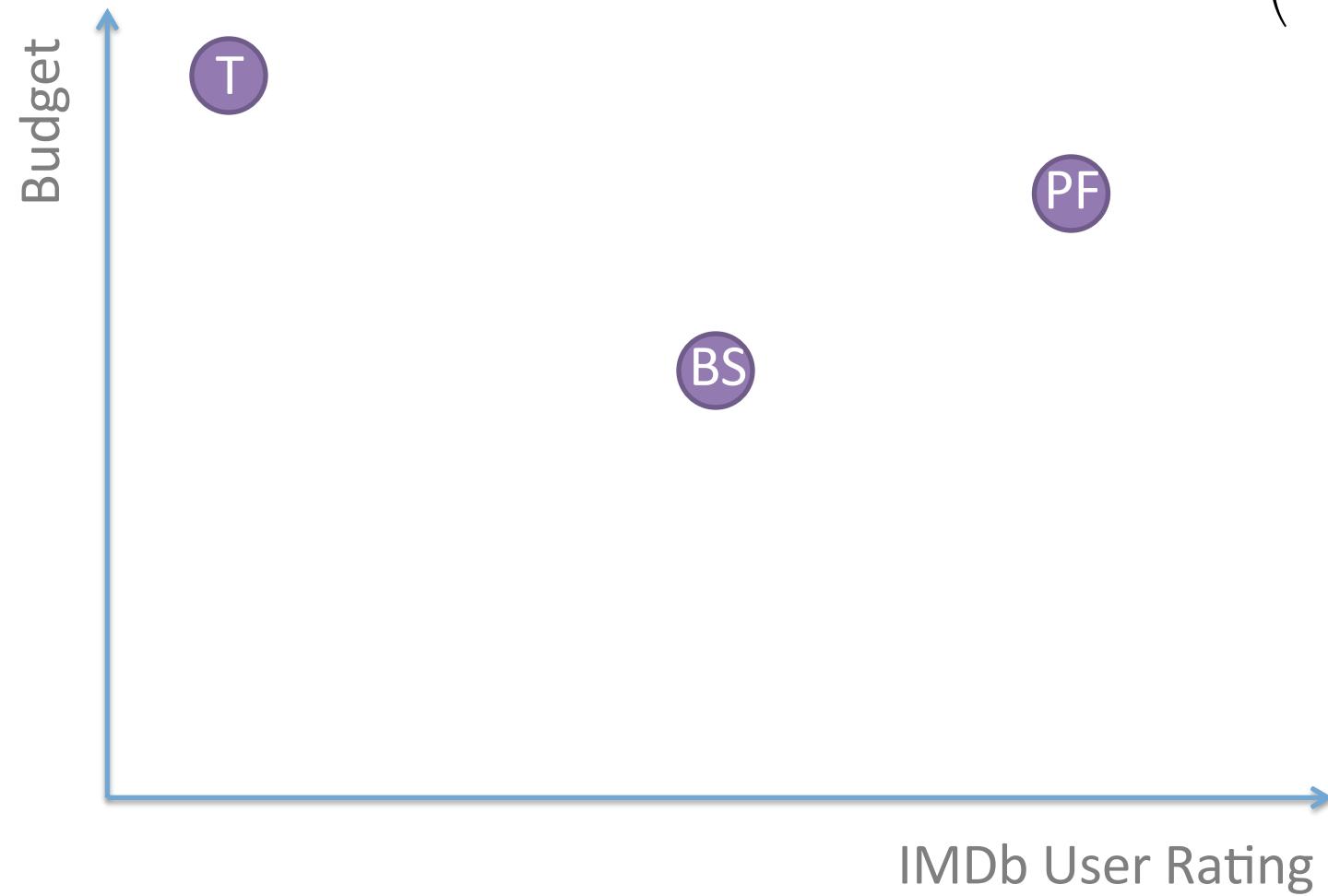
Are you close to Pulp Fiction?



Define feature a_1 : “Pulp Fiction”ness

Are you close to Pulp Fiction?

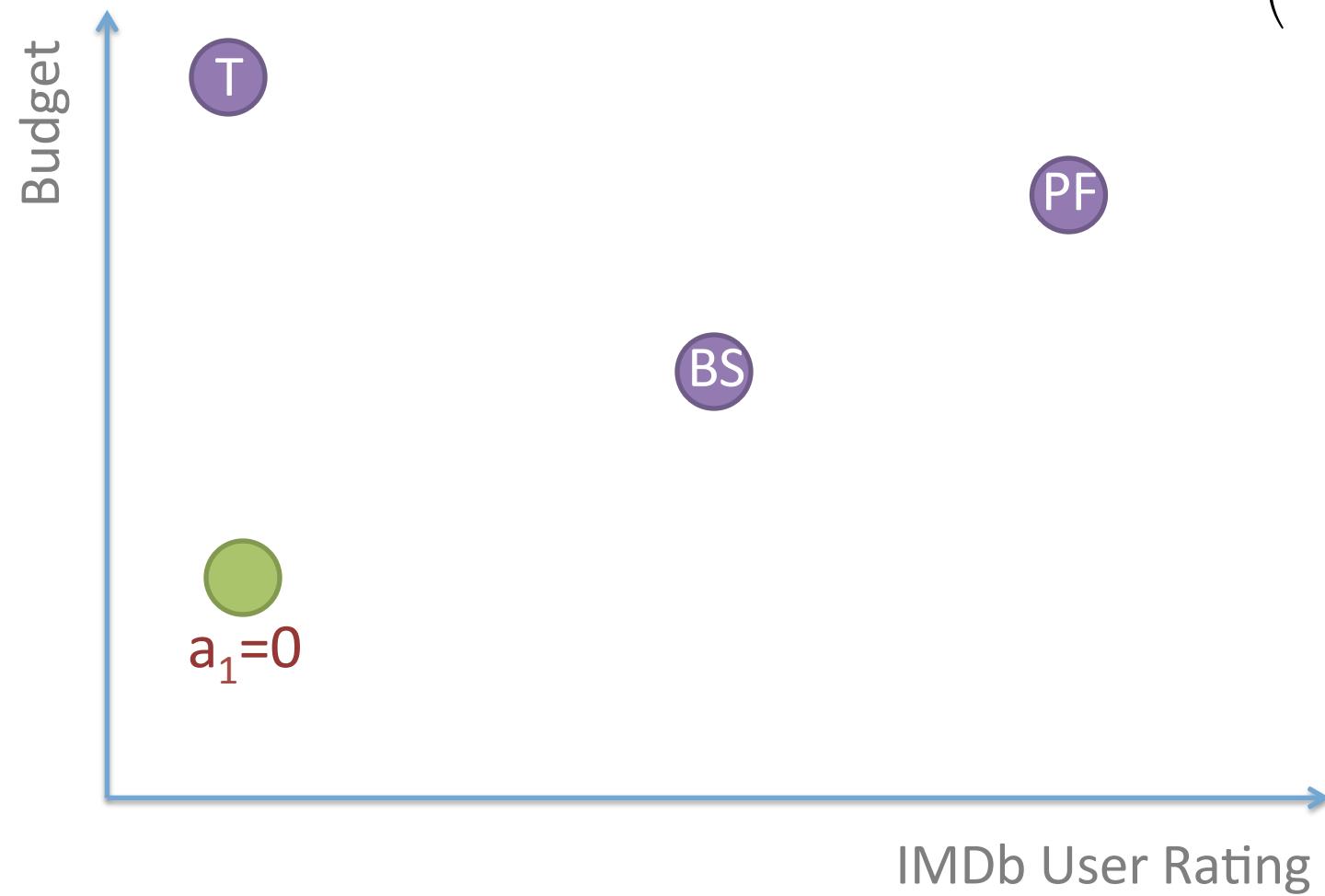
$$a_1(\overrightarrow{x^{obs}}) = \exp\left(\frac{-\sum(x_i^{obs} - x_i^{PulpFiction})^2}{2\sigma^2}\right)$$



Define feature a_1 : “Pulp Fiction”ness

Are you close to Pulp Fiction?

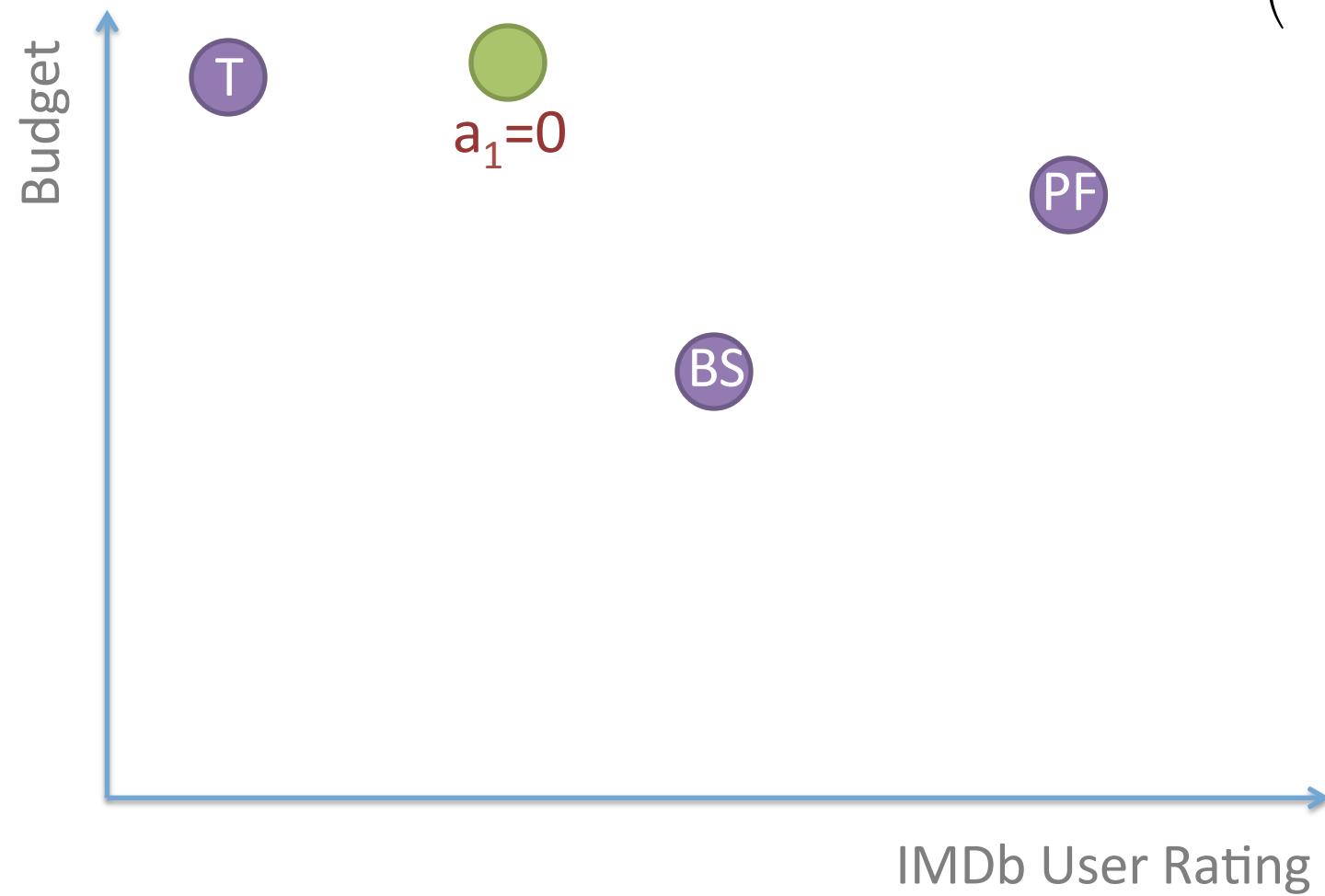
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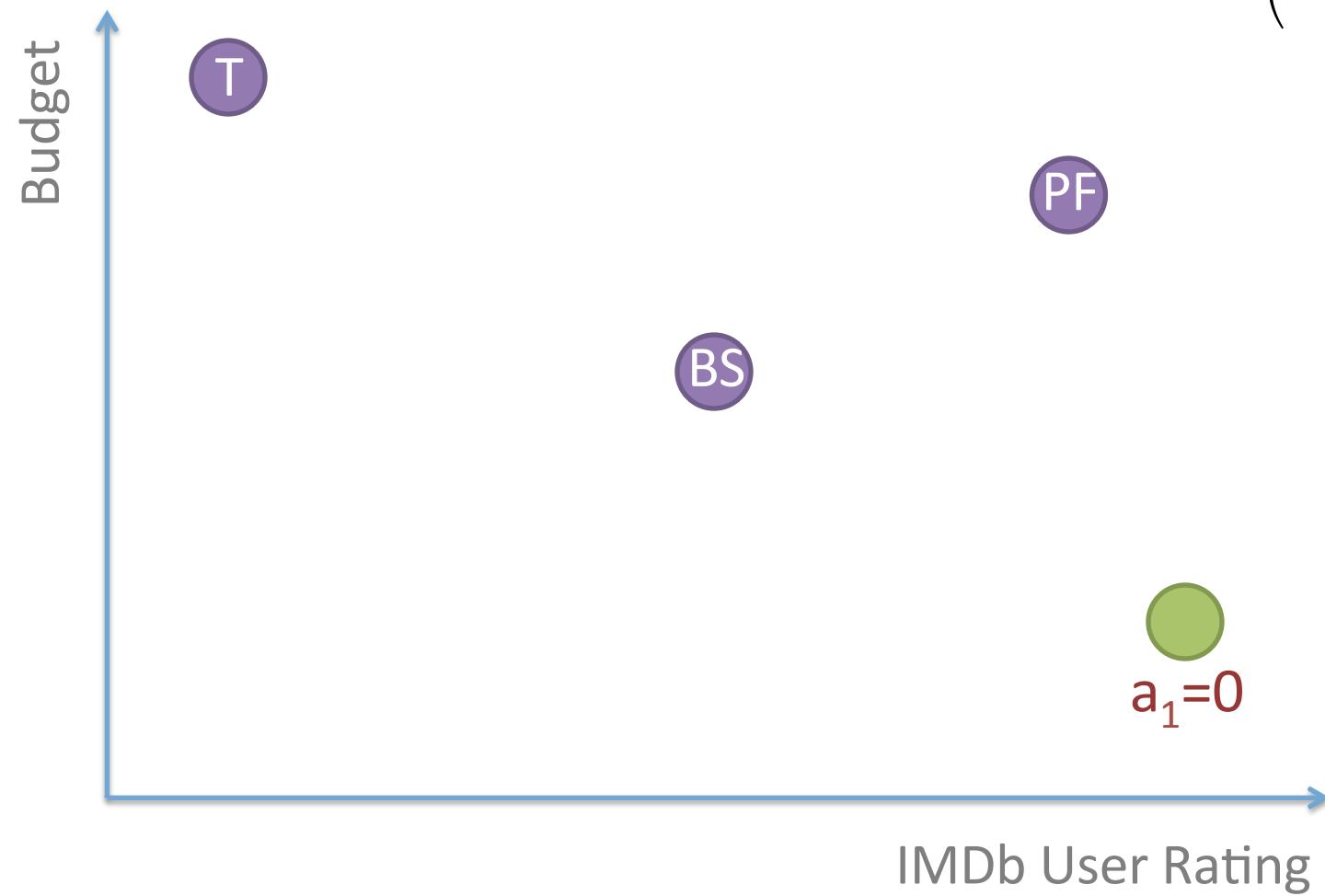
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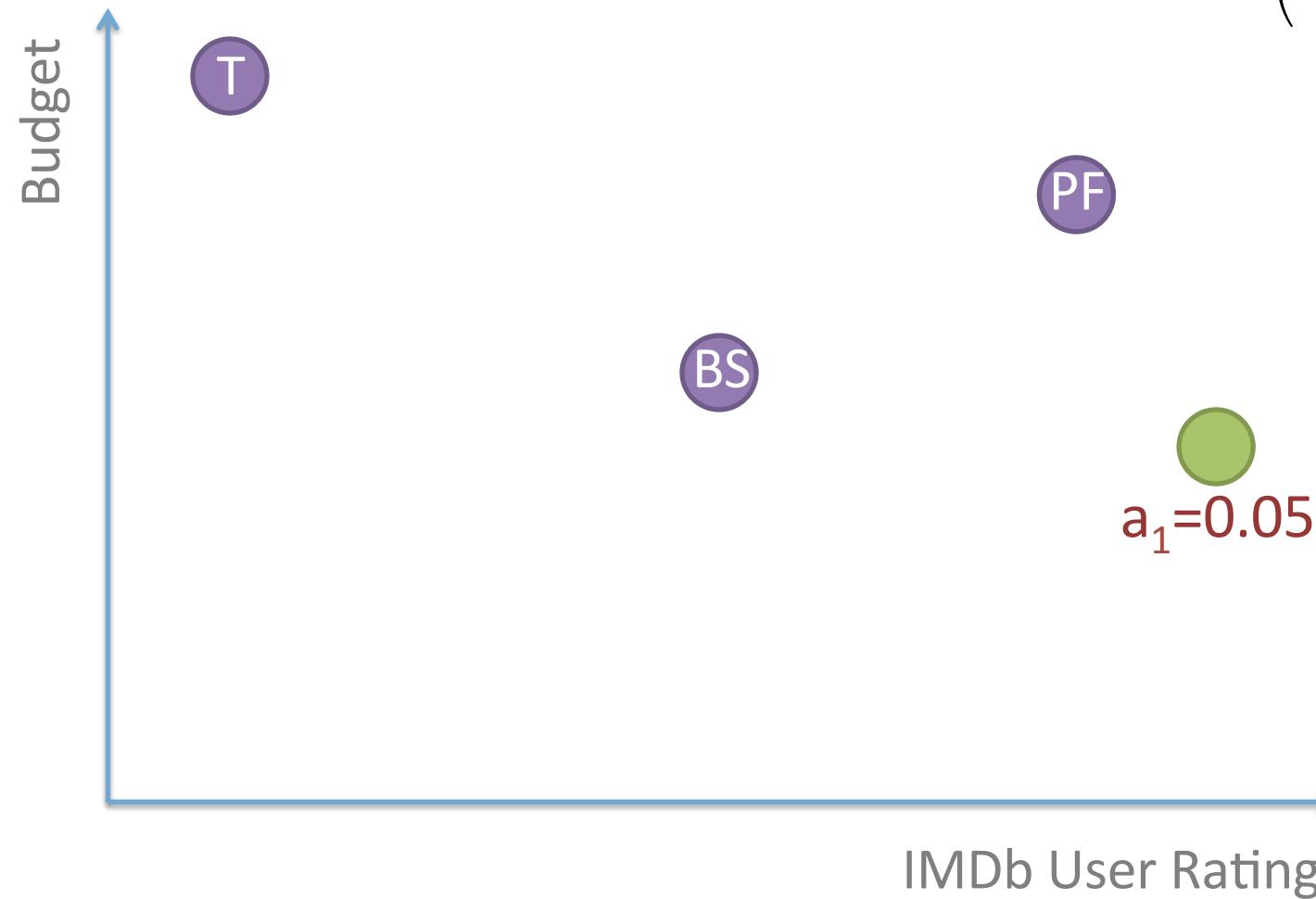
$$a_1(\vec{x}^{obs}) = \exp\left(\frac{-\sum(x_i^{obs} - x_i^{PulpFiction})^2}{2\sigma^2}\right)$$



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Are you close to Pulp Fiction?

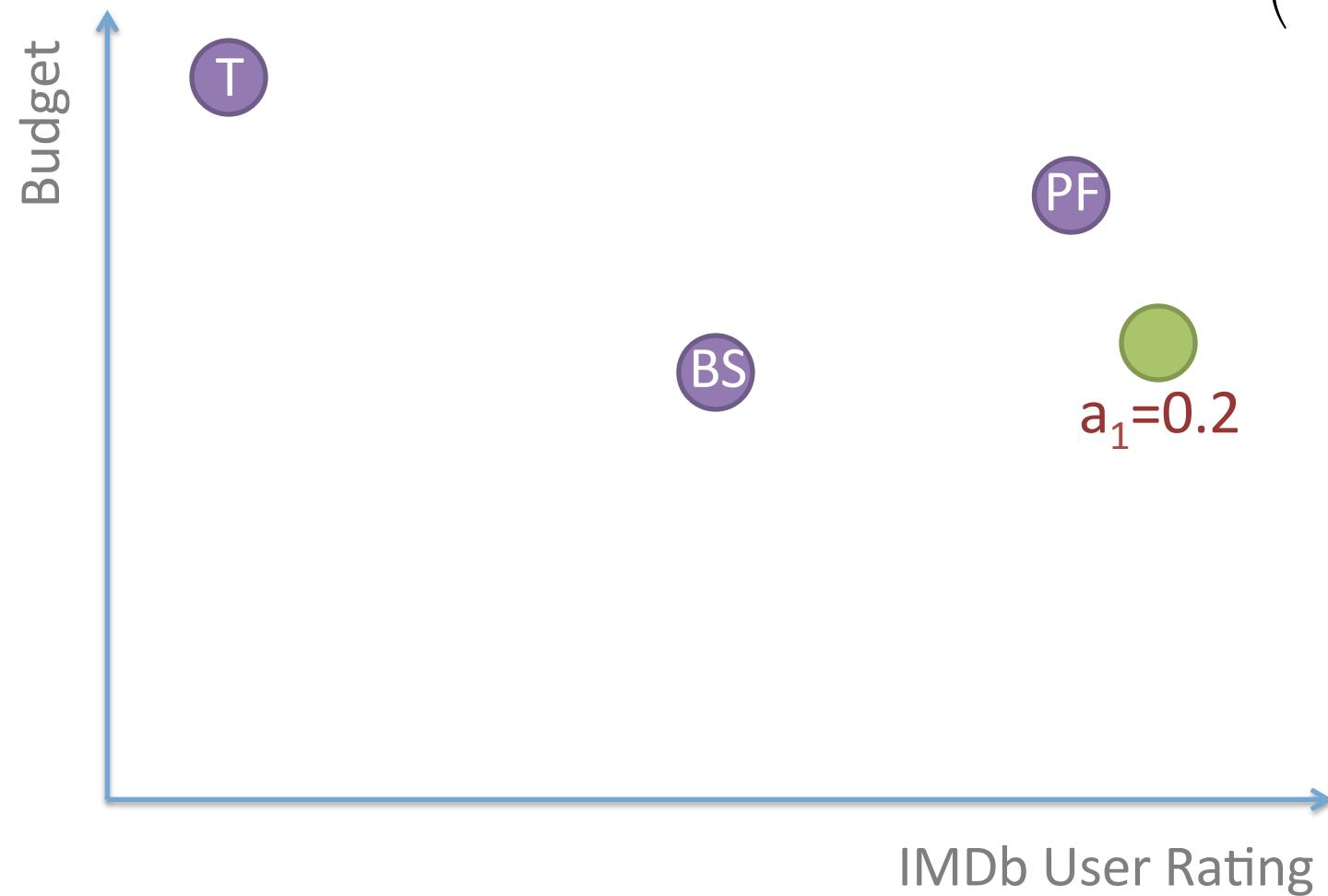
$$a_1(\vec{x}^{obs}) = \exp\left(-\frac{\sum(x_i^{obs} - x_i^{PulpFiction})^2}{2\sigma^2}\right)$$



Define feature a_1 : “Pulp Fiction”ness

Are you close to Pulp Fiction?

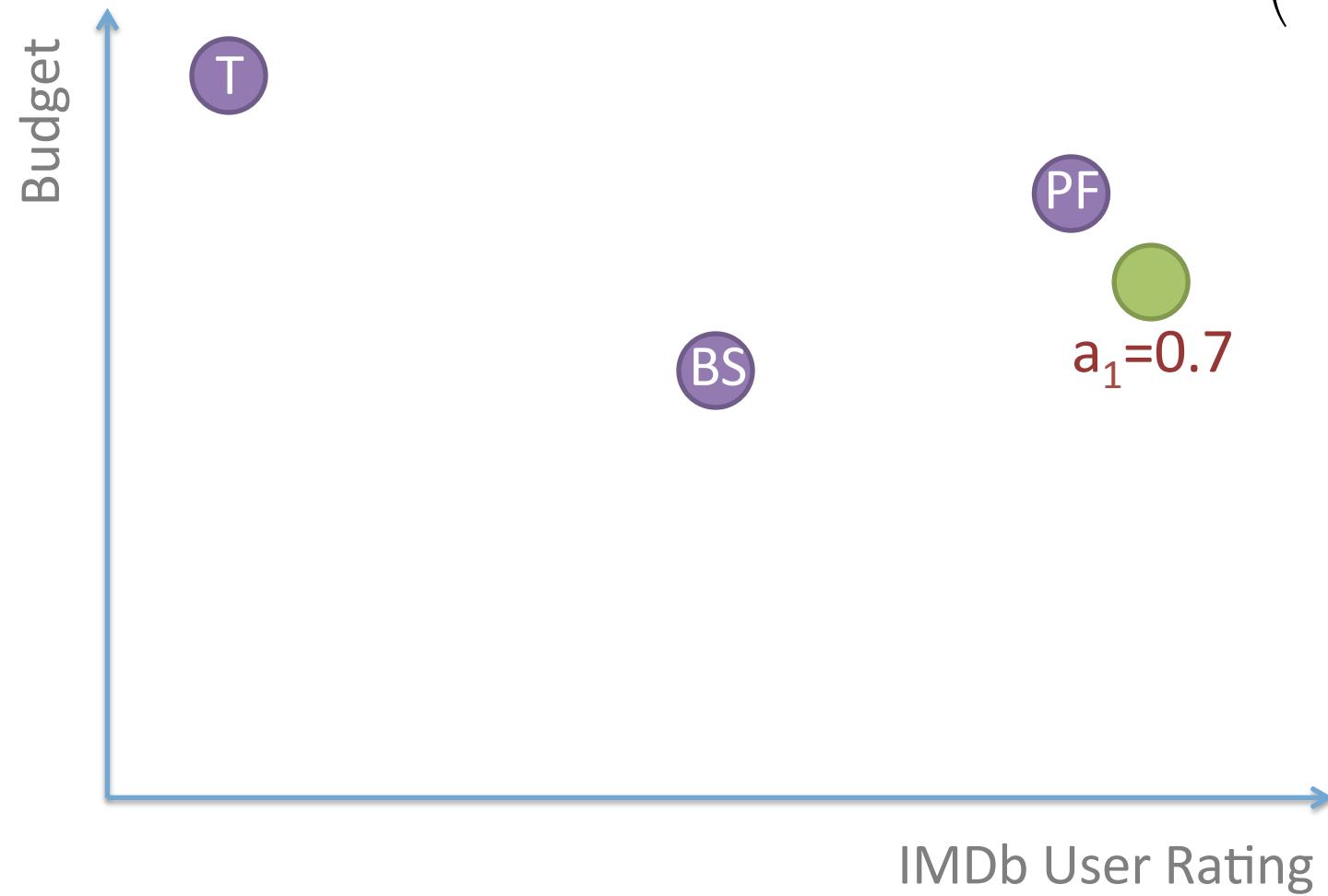
$$a_1(\overrightarrow{x^{obs}}) = \exp\left(\frac{-\sum(x_i^{obs} - x_i^{PulpFiction})^2}{2\sigma^2}\right)$$



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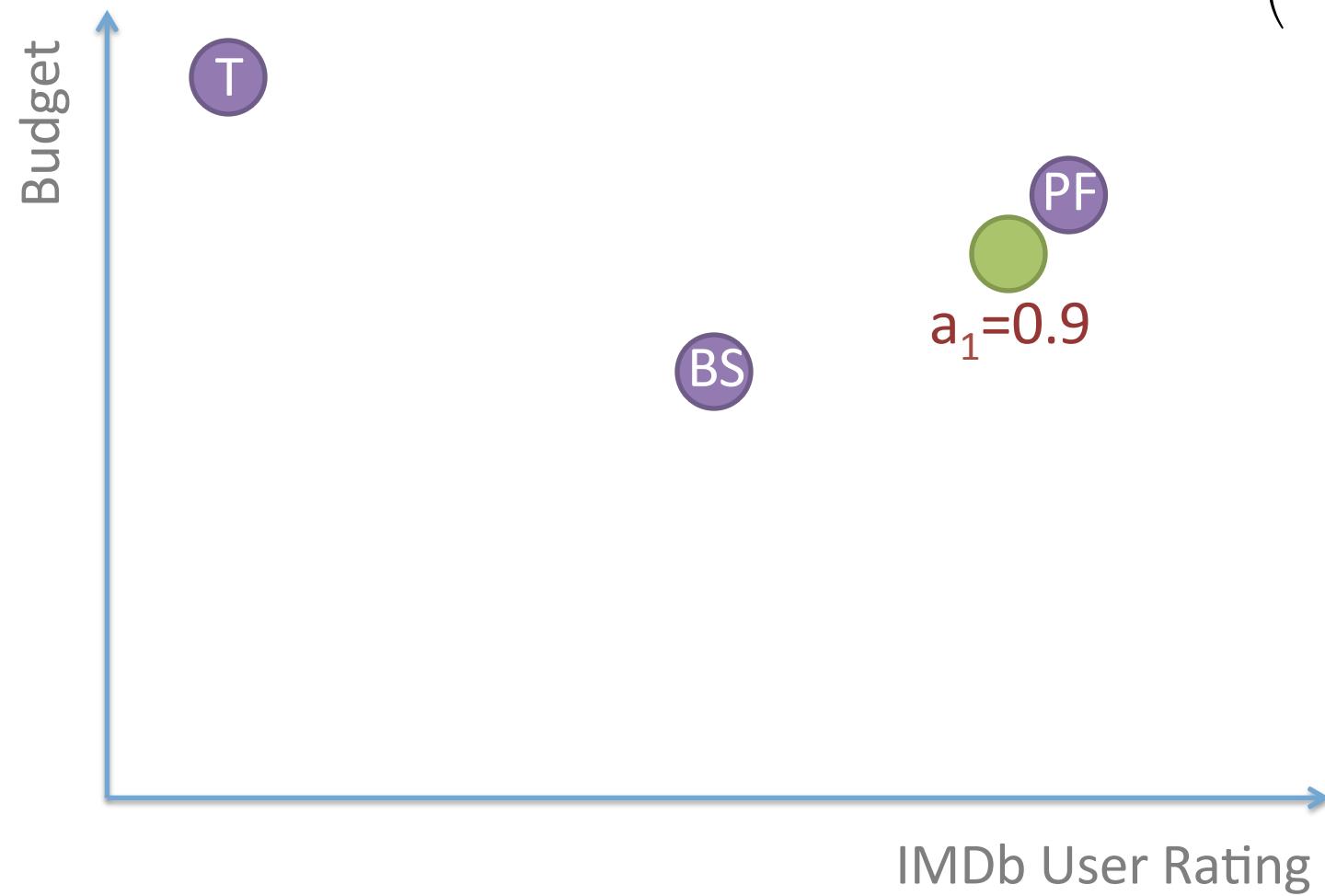
$$a_1(\vec{x}^{obs}) = \exp\left(-\frac{\sum(x_i^{obs} - x_i^{PulpFiction})^2}{2\sigma^2}\right)$$



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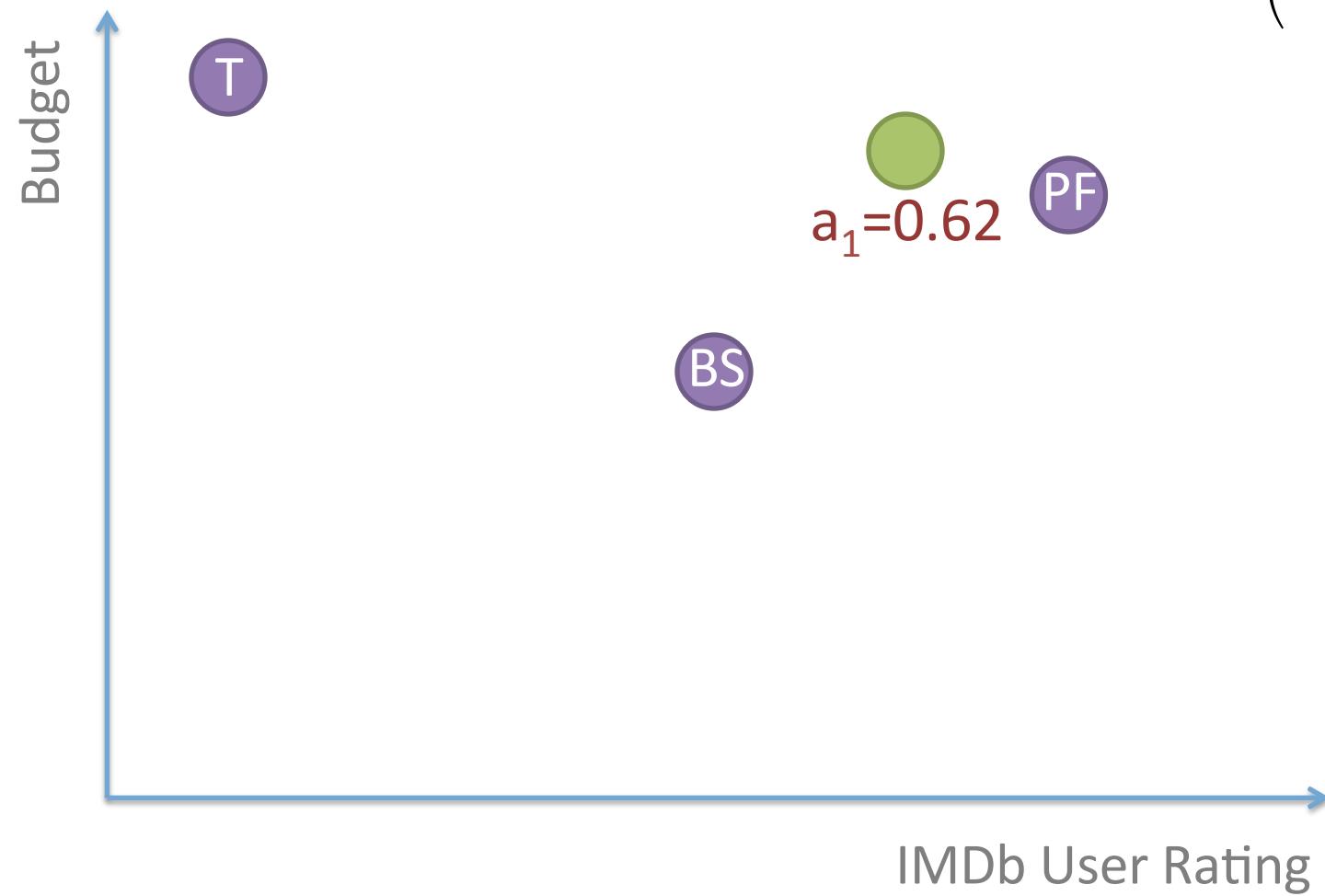
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Are you close to Pulp Fiction?

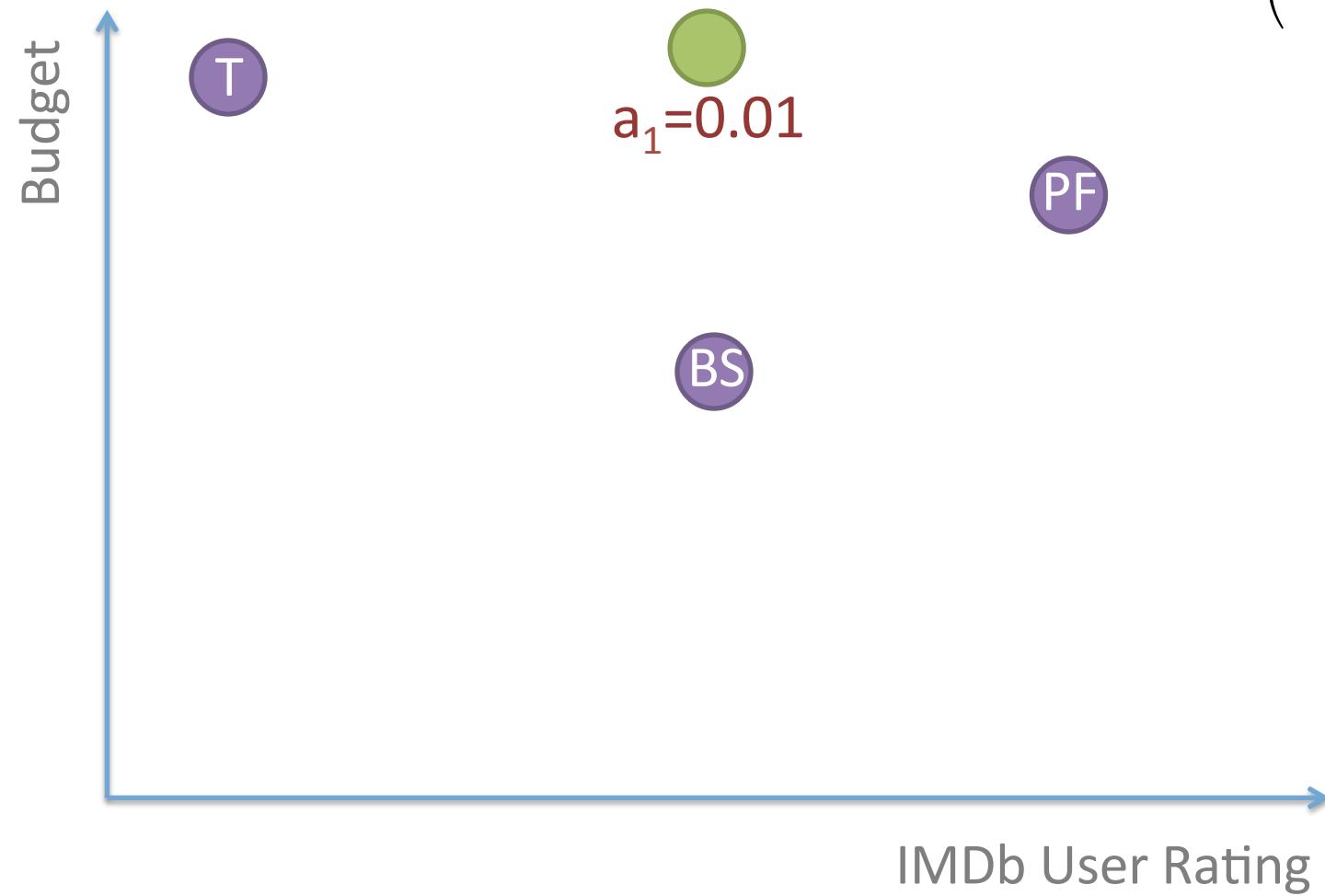
$$a_1(\overrightarrow{x^{obs}}) = \exp\left(\frac{-\sum(x_i^{obs} - x_i^{PulpFiction})^2}{2\sigma^2}\right)$$



Define feature a_1 : “Pulp Fiction”ness

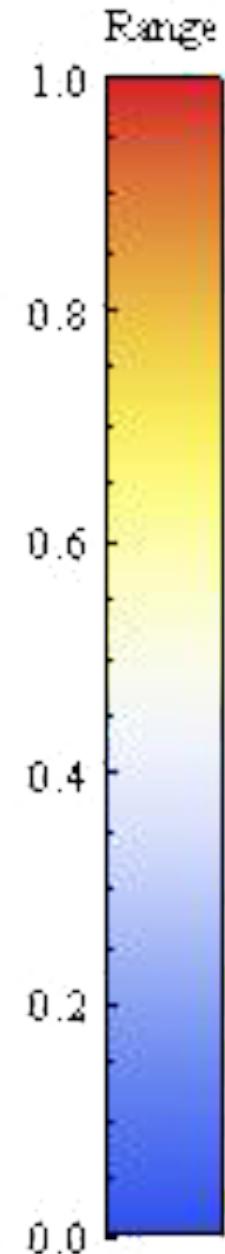
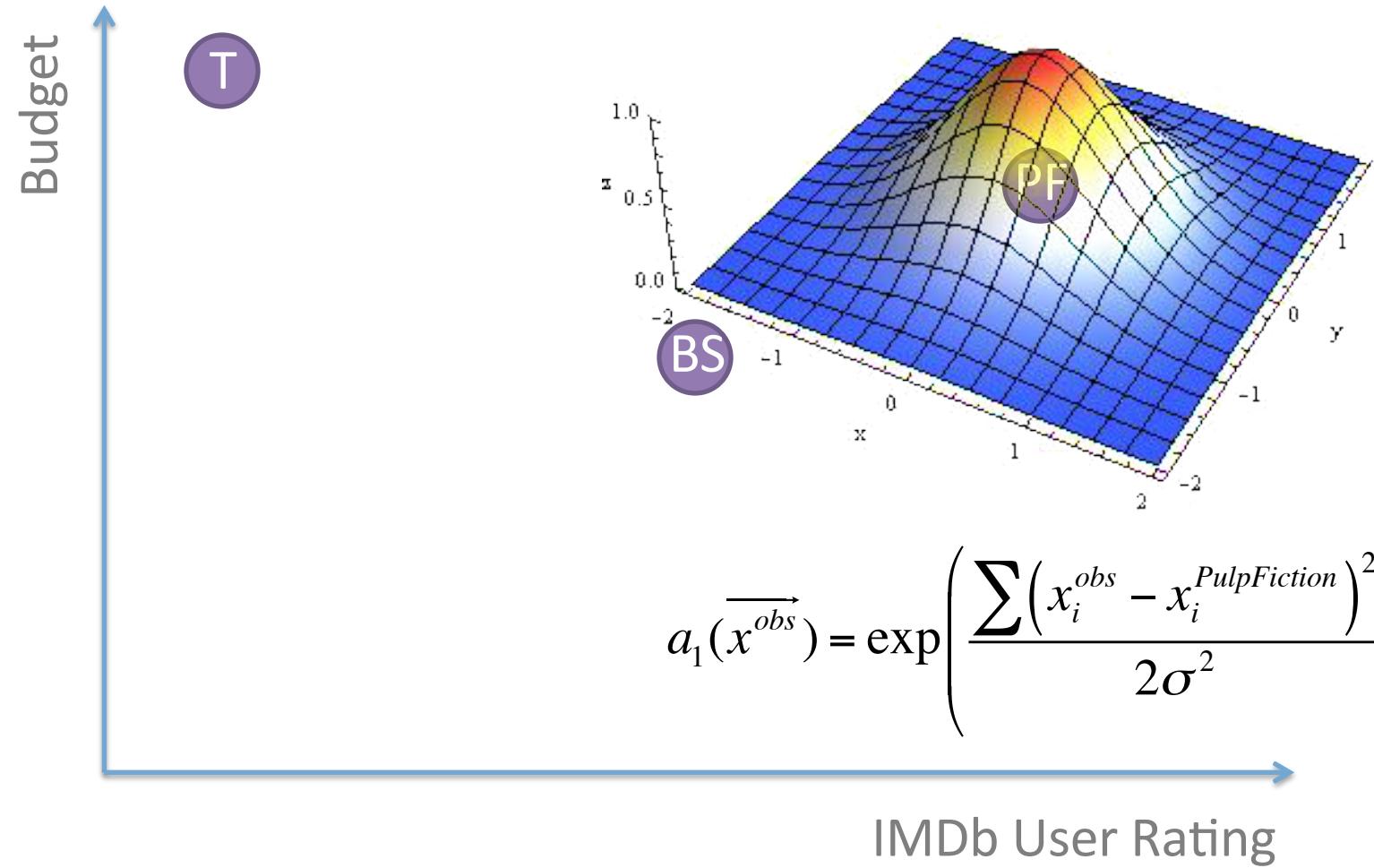
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$$a_1(\overrightarrow{x^{obs}}) = \exp\left(\frac{-\sum(x_i^{obs} - x_i^{PulpFiction})^2}{2\sigma^2}\right)$$



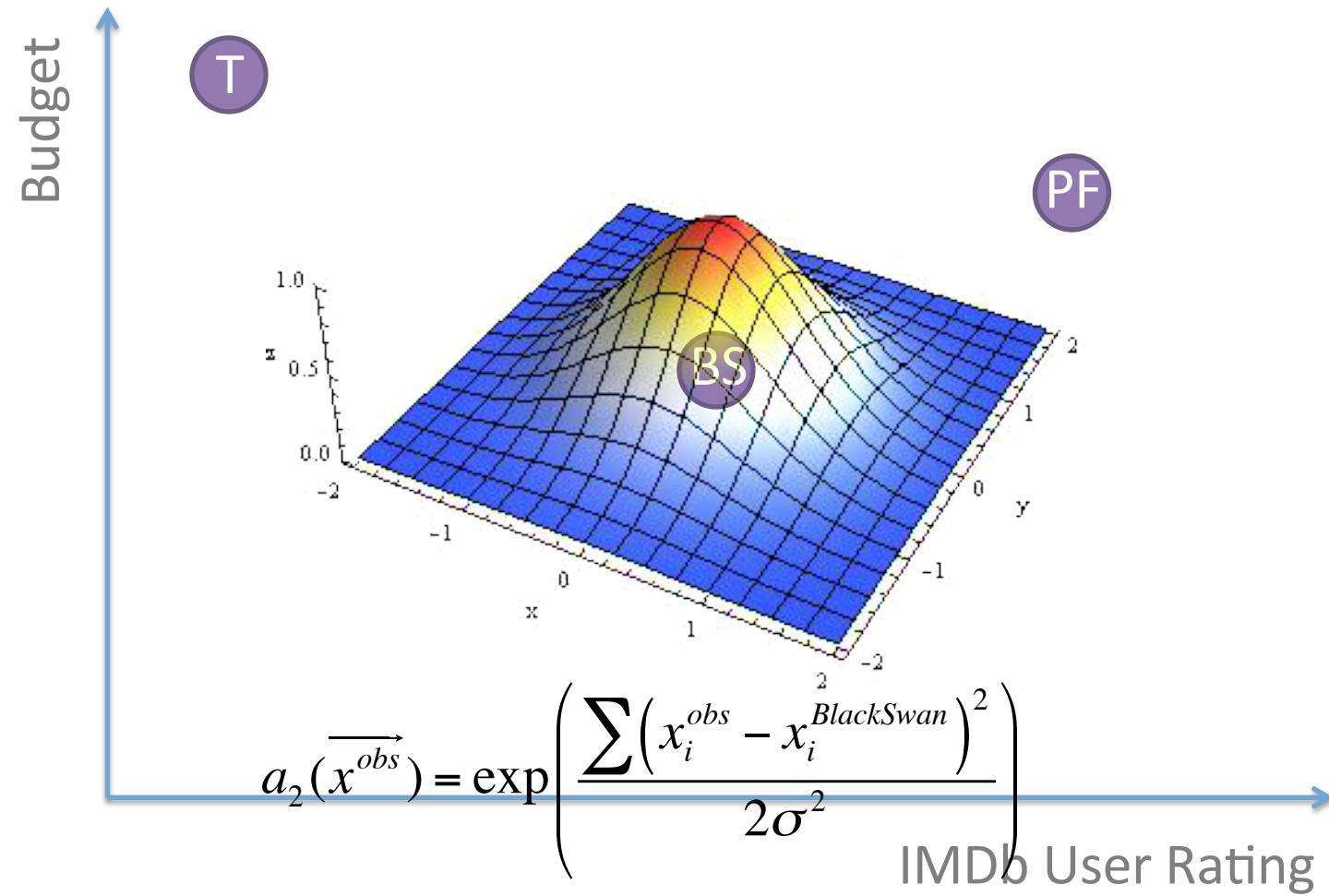
Define feature a_1 : “Pulp Fiction”ness

Are you close to Pulp Fiction?



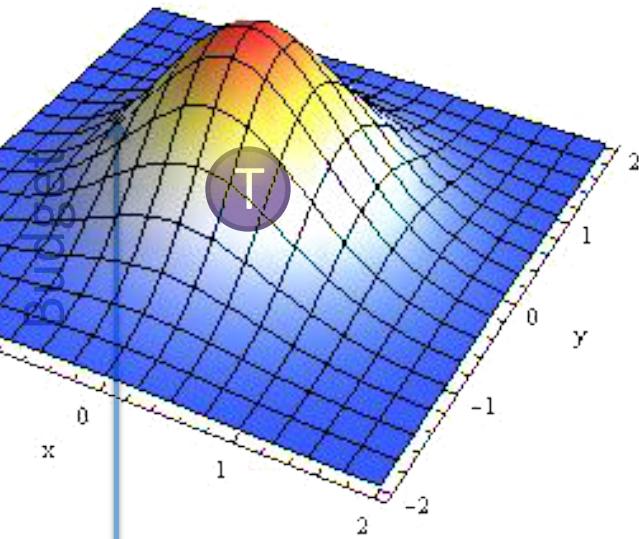
Define feature a_2 : “Black Swan”ness

Are you close to Black Swan?



Define feature a_3 : “Transformers”ness

Are you close to Black Swan?

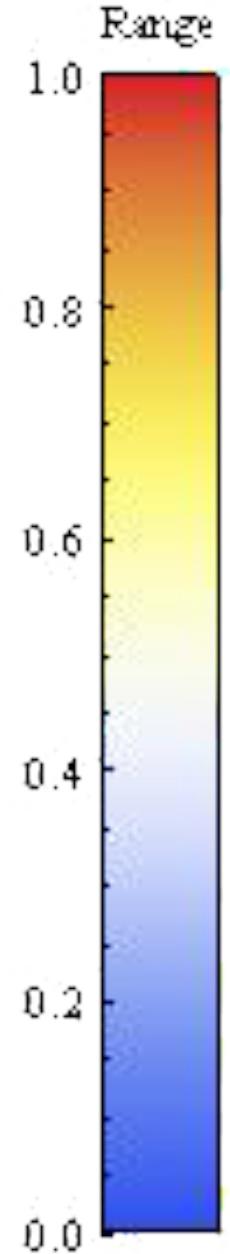


PF

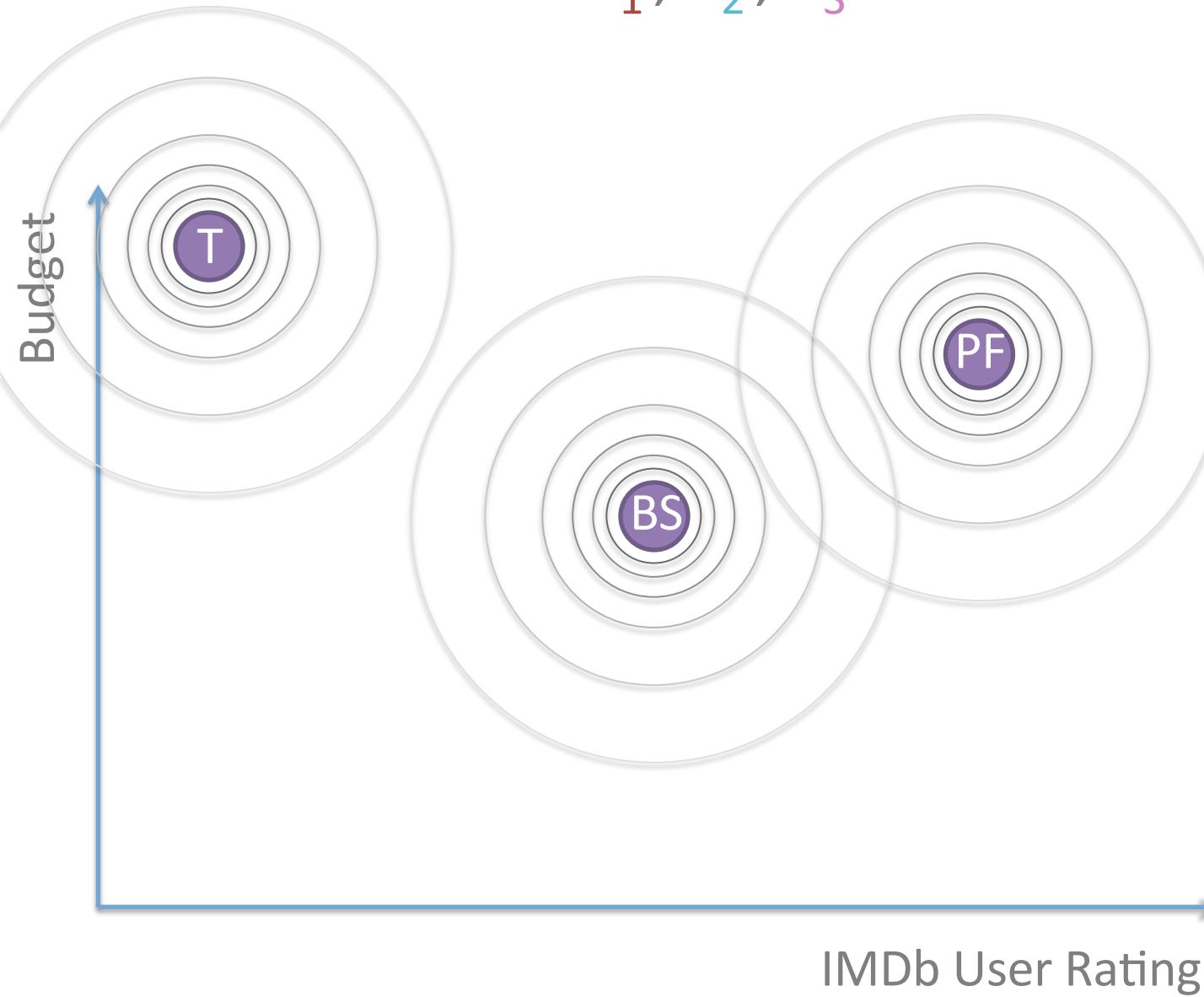
BS

$$a_3(\vec{x}_i^{obs}) = \exp\left(\frac{\sum (x_i^{obs} - x_i^{Transformers})^2}{2\sigma^2} \right)$$

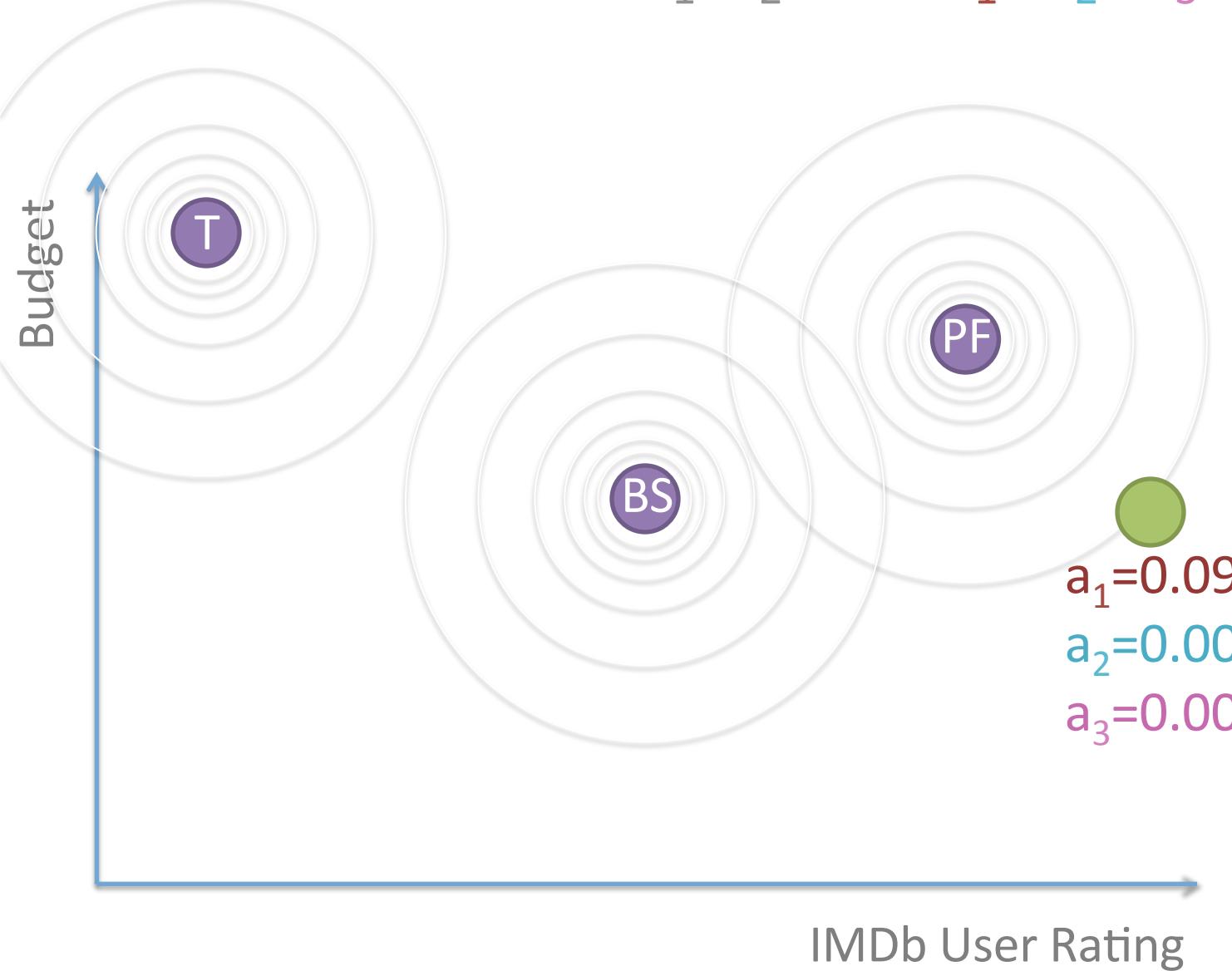
IMDb User Rating



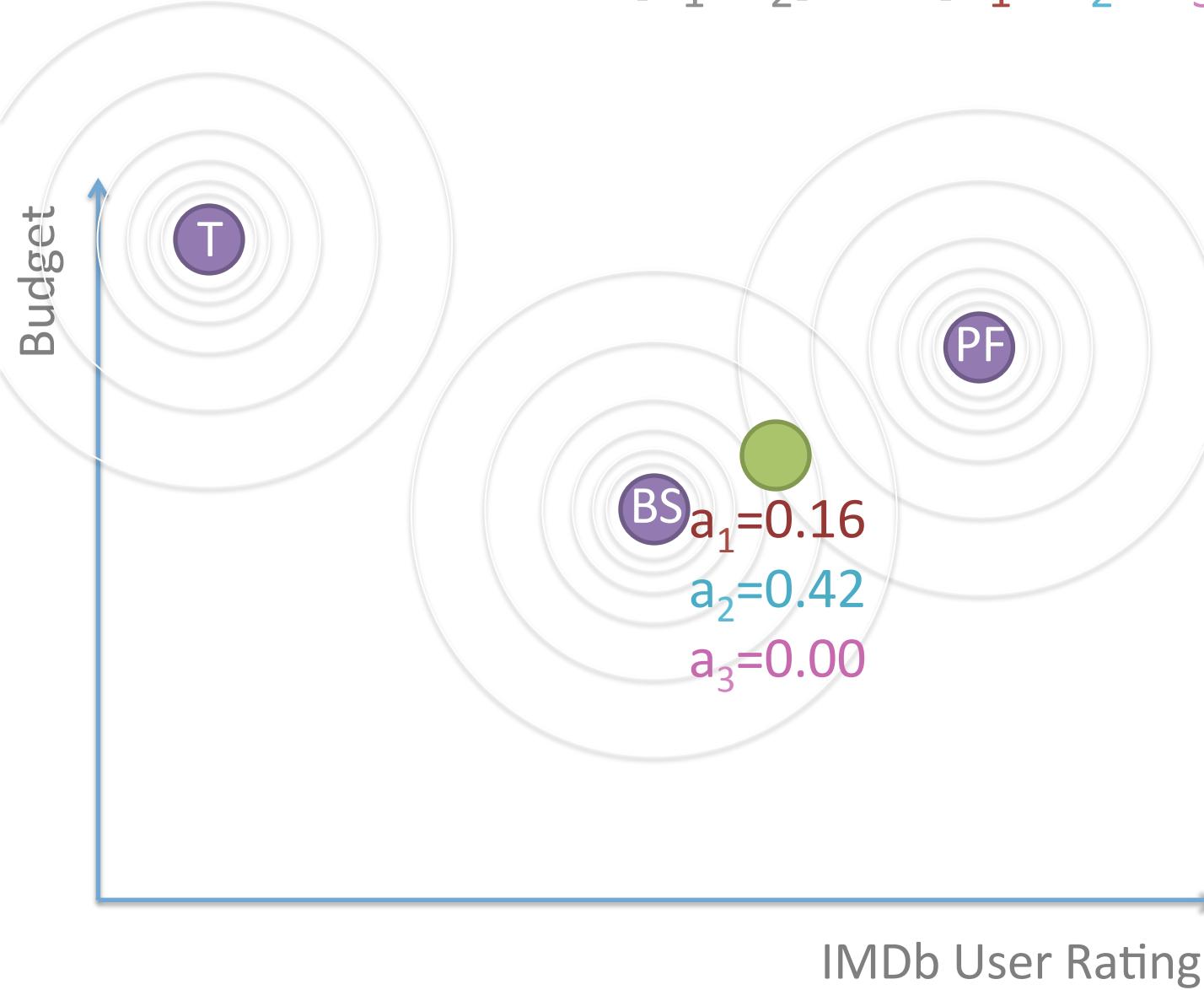
New features: a_1 , a_2 , a_3



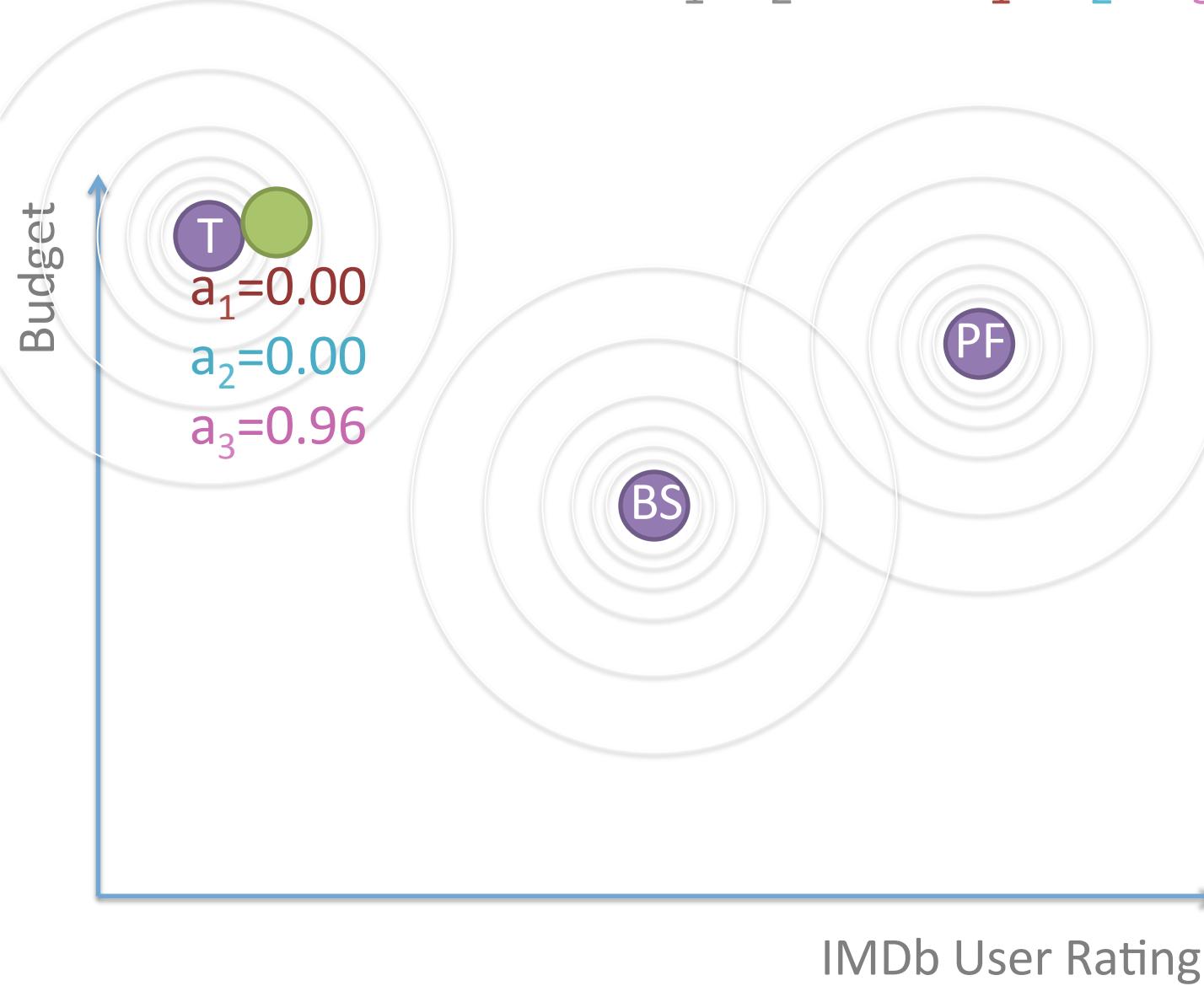
Transformation: $[x_1, x_2] \rightarrow [a_1, a_2, a_3]$



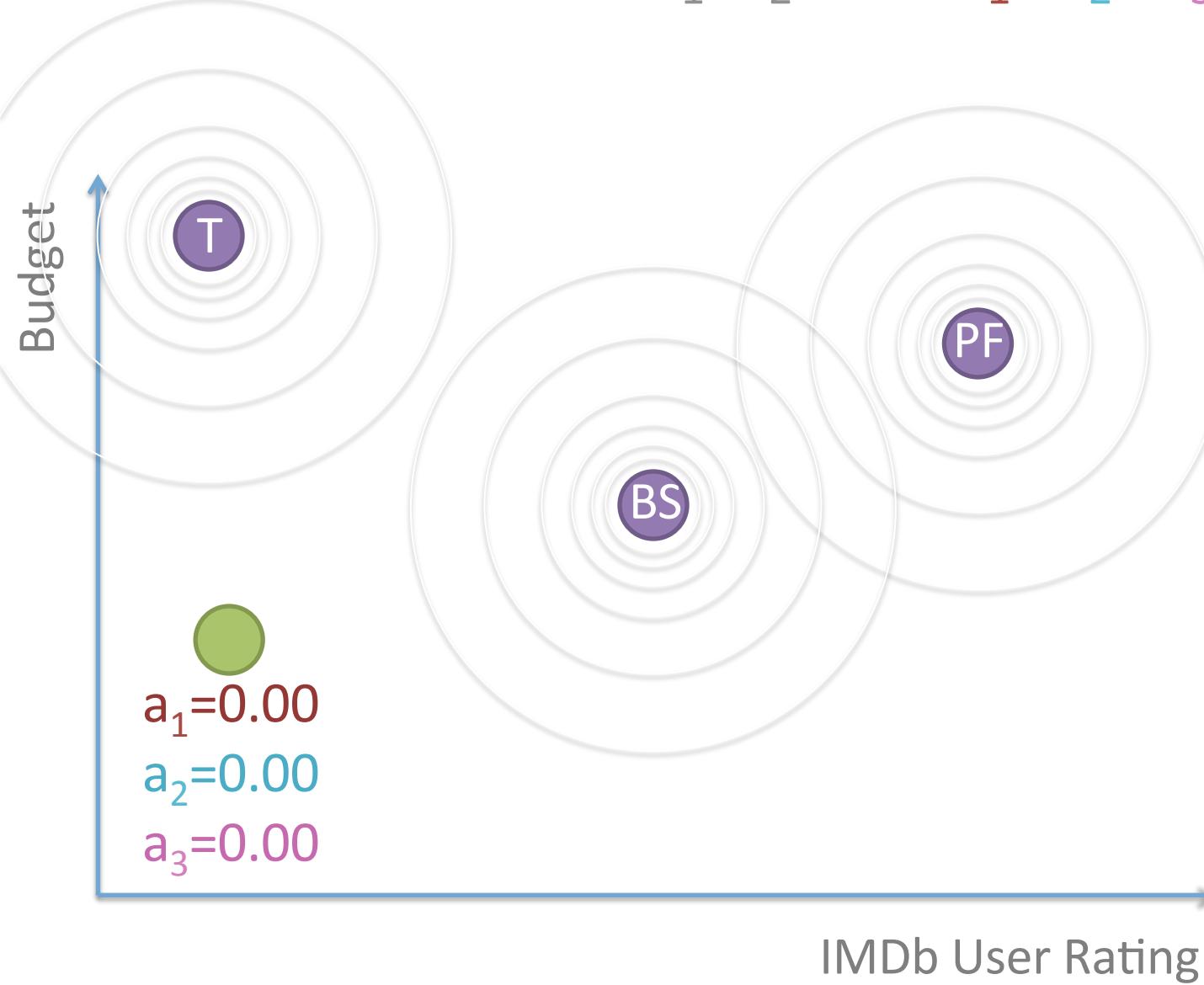
Transformation: $[x_1, x_2] \rightarrow [a_1, a_2, a_3]$



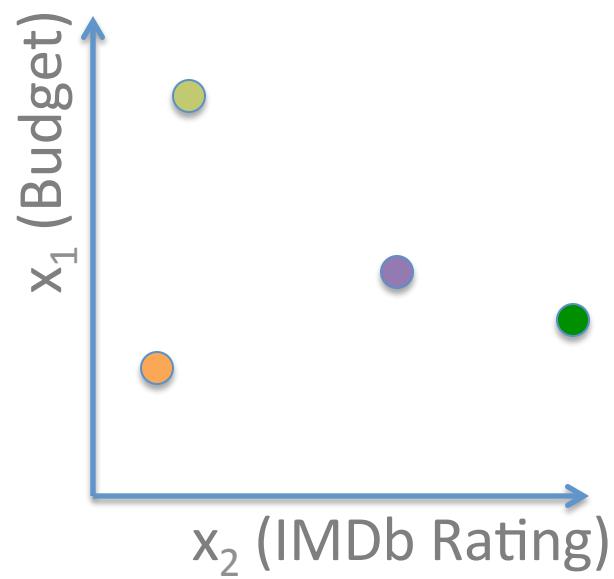
Transformation: $[x_1, x_2] \rightarrow [a_1, a_2, a_3]$



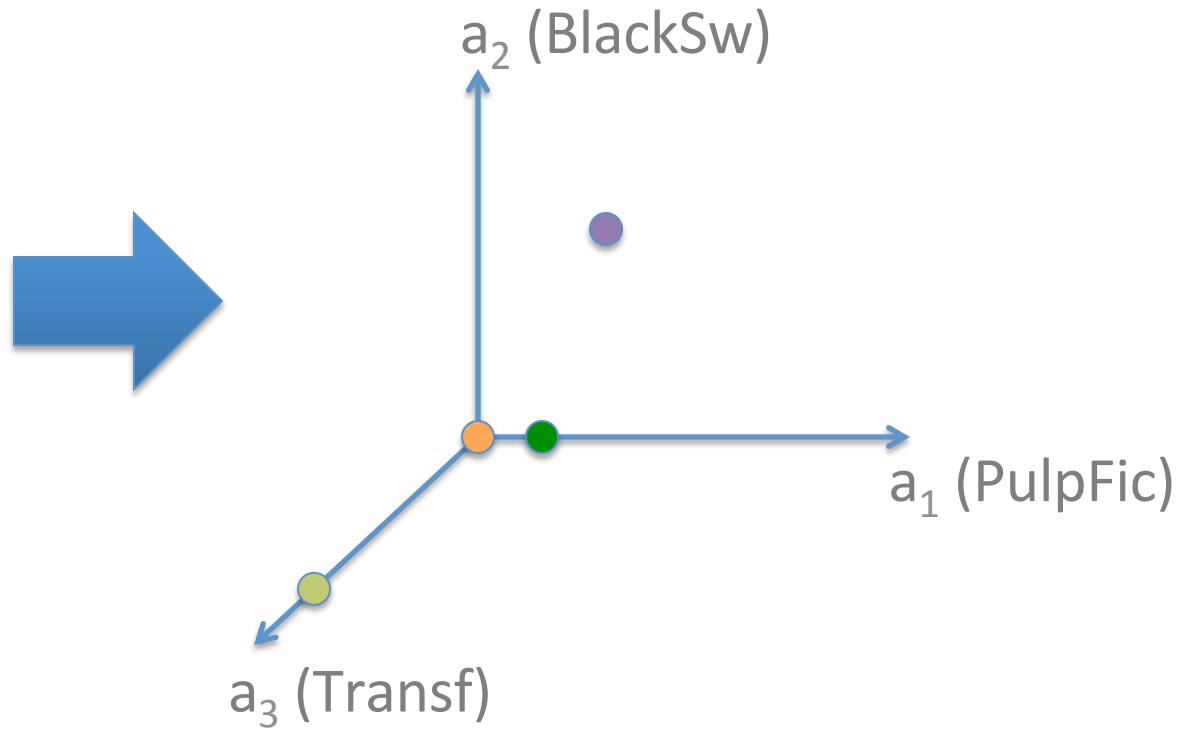
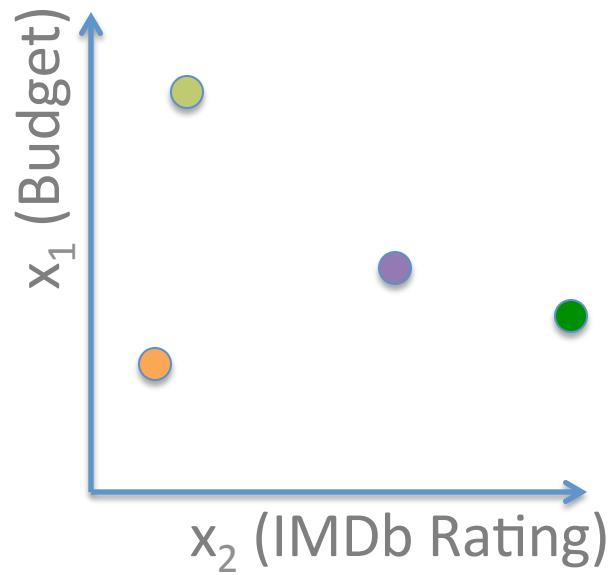
Transformation: $[x_1, x_2] \rightarrow [a_1, a_2, a_3]$



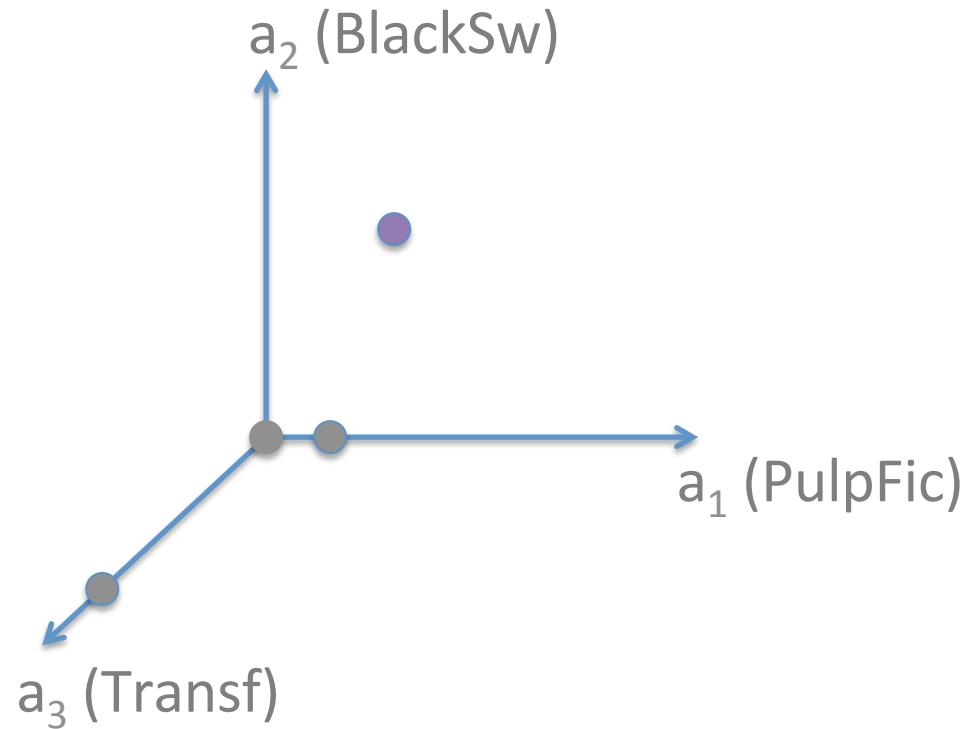
Transformation: $[x_1, x_2] \rightarrow [a_1, a_2, a_3]$



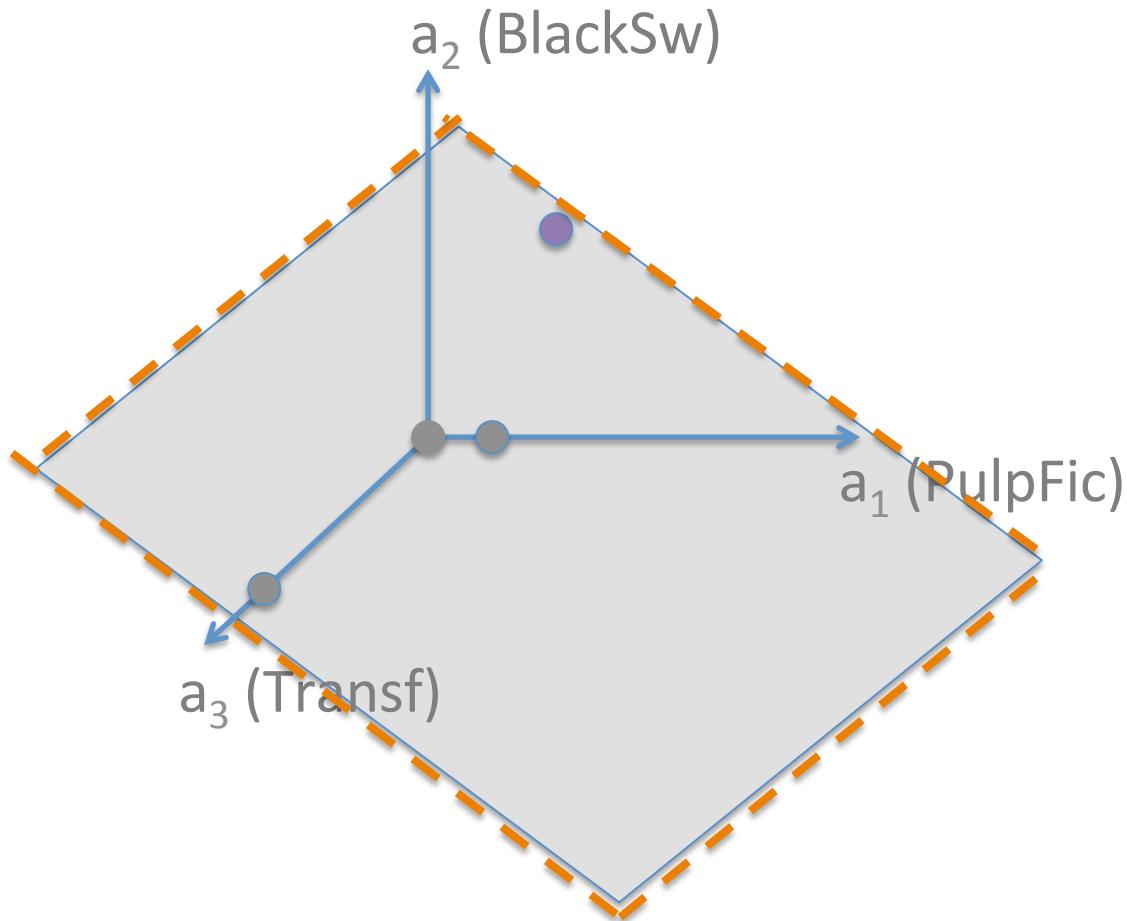
Transformation: $[x_1, x_2] \rightarrow [a_1, a_2, a_3]$



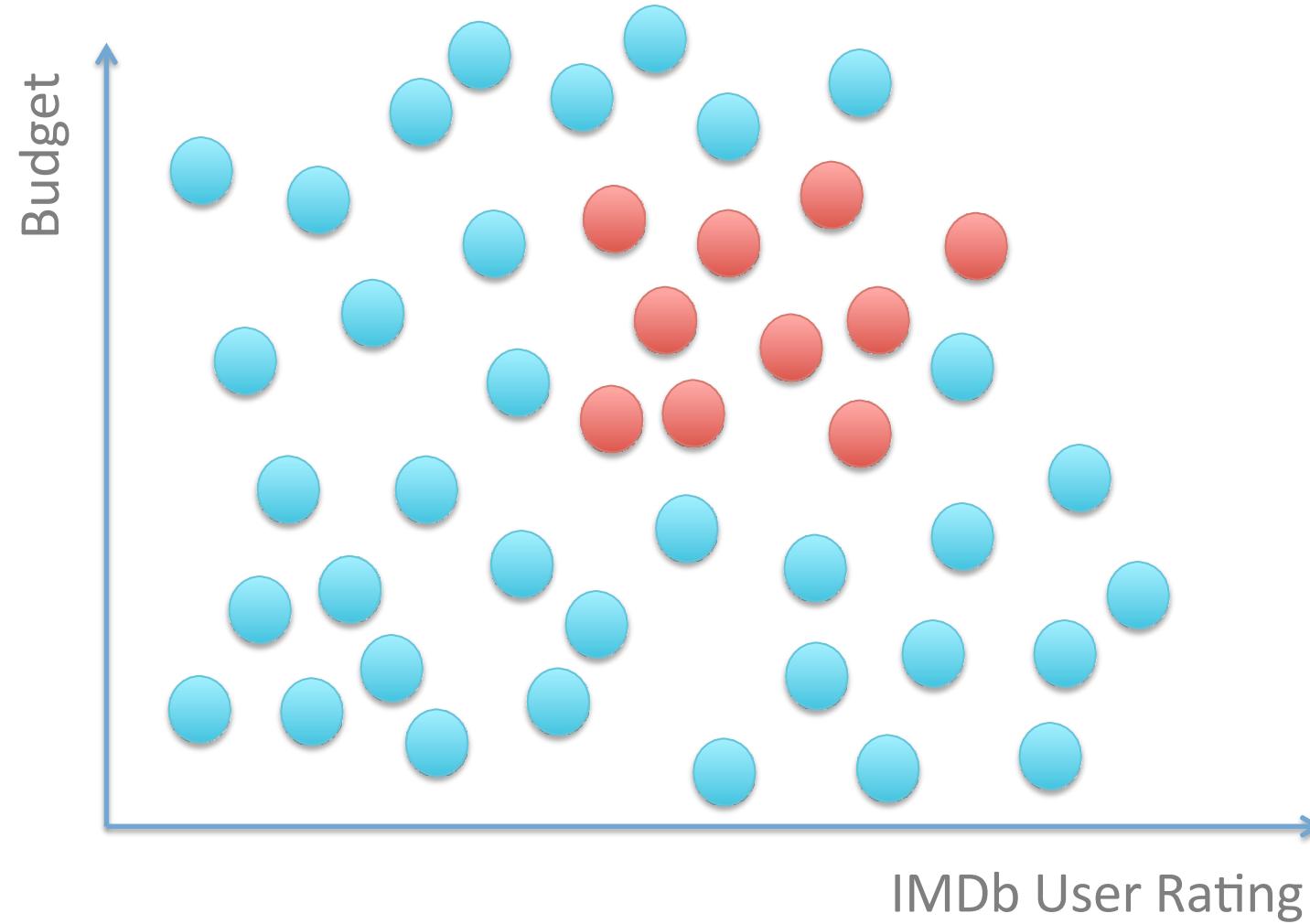
Classification in the new space



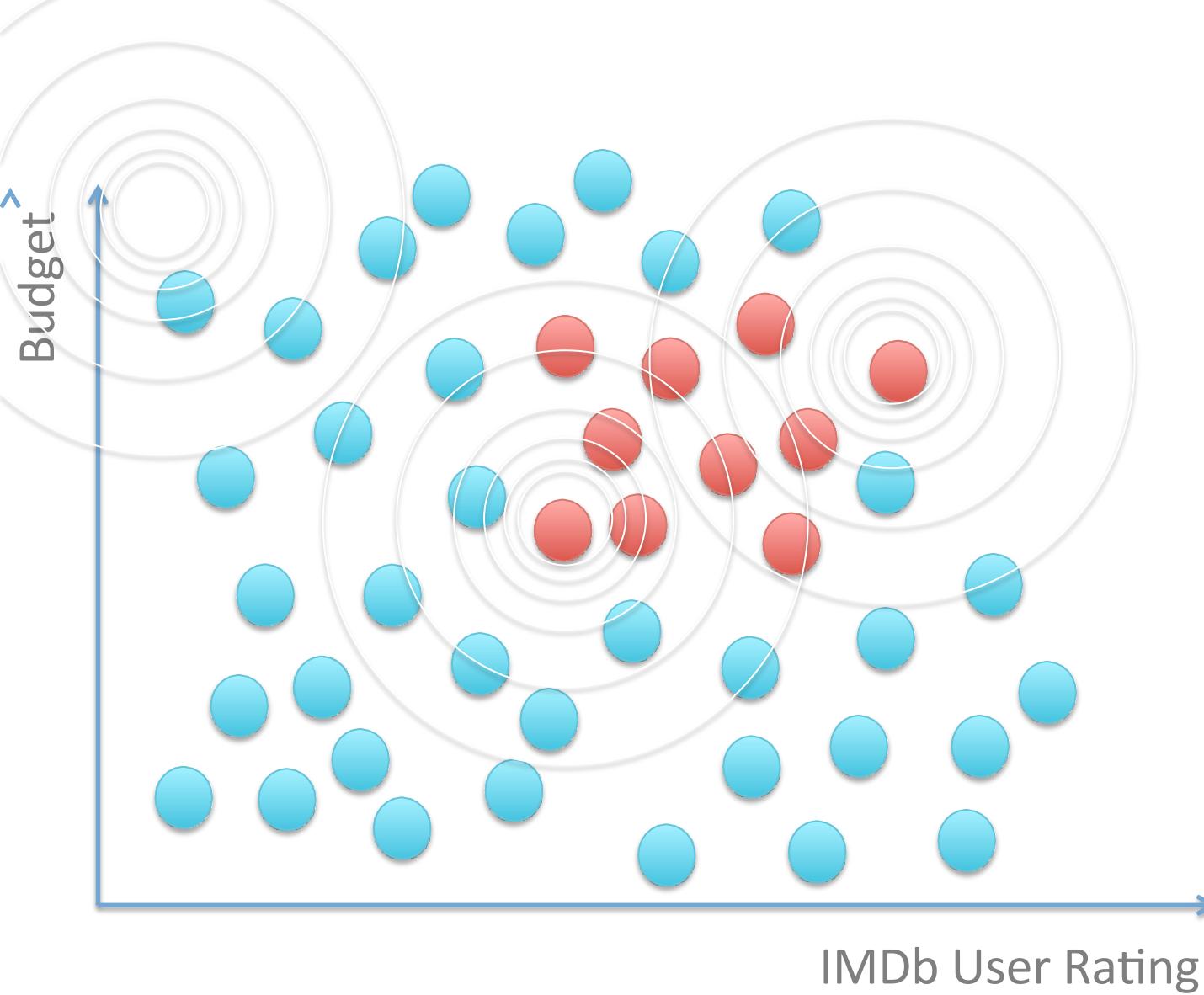
Classification in the new space



Palme d'Or Winners at Cannes

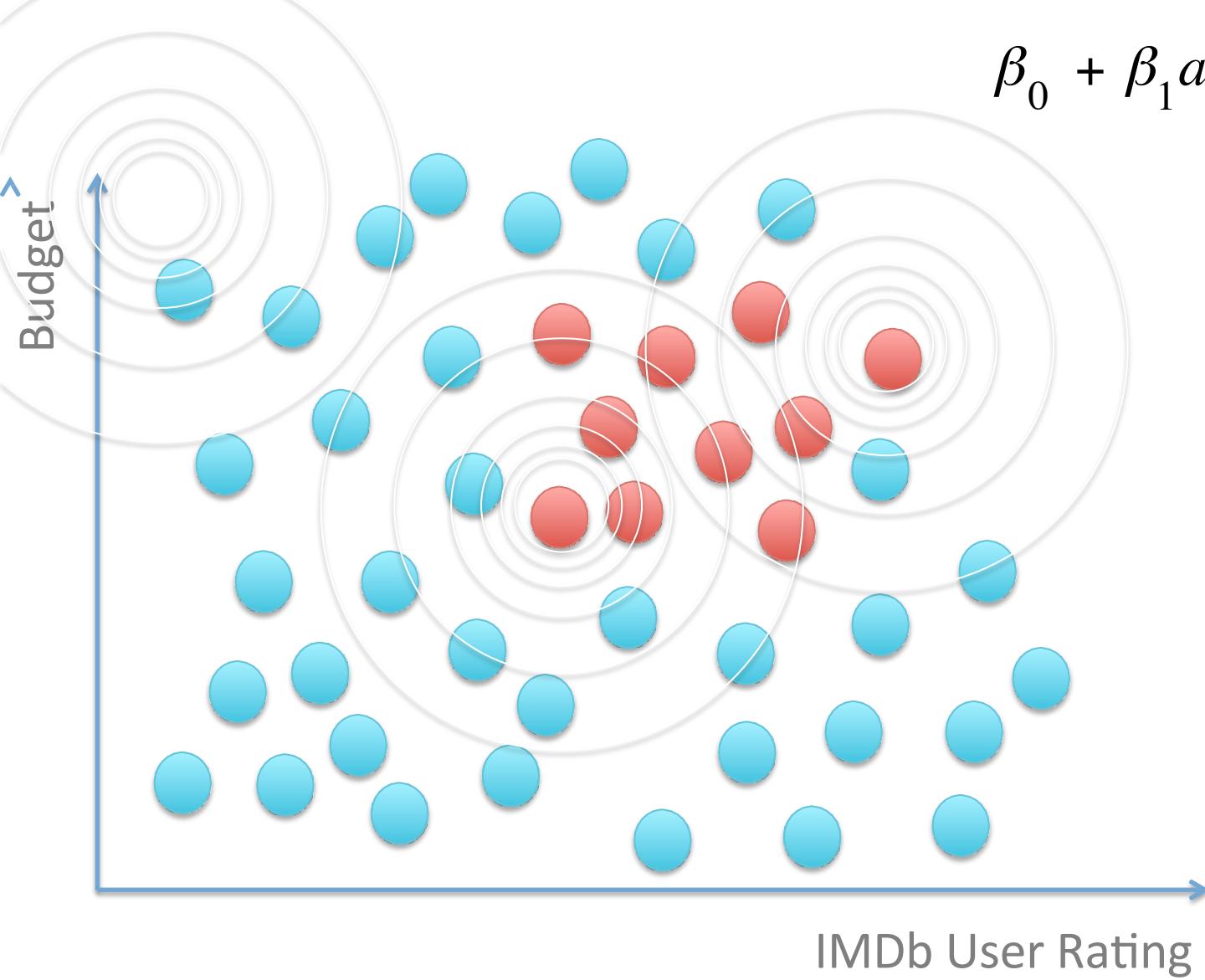


Palme d'Or Winners at Cannes



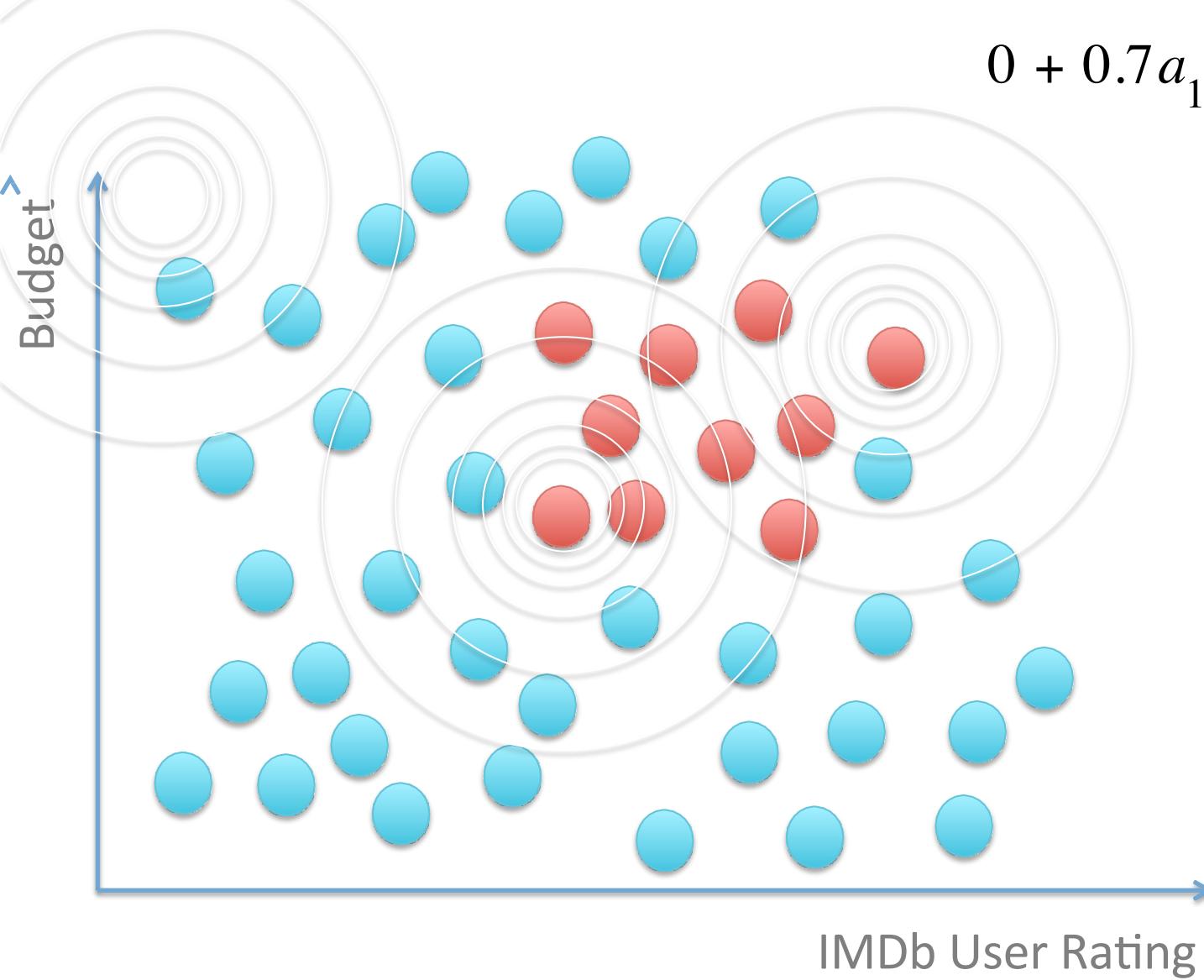
Palme d'Or Winners at Cannes

$$\beta_0 + \beta_1 a_1 + \beta_2 a_2 + \beta_3 a_3$$

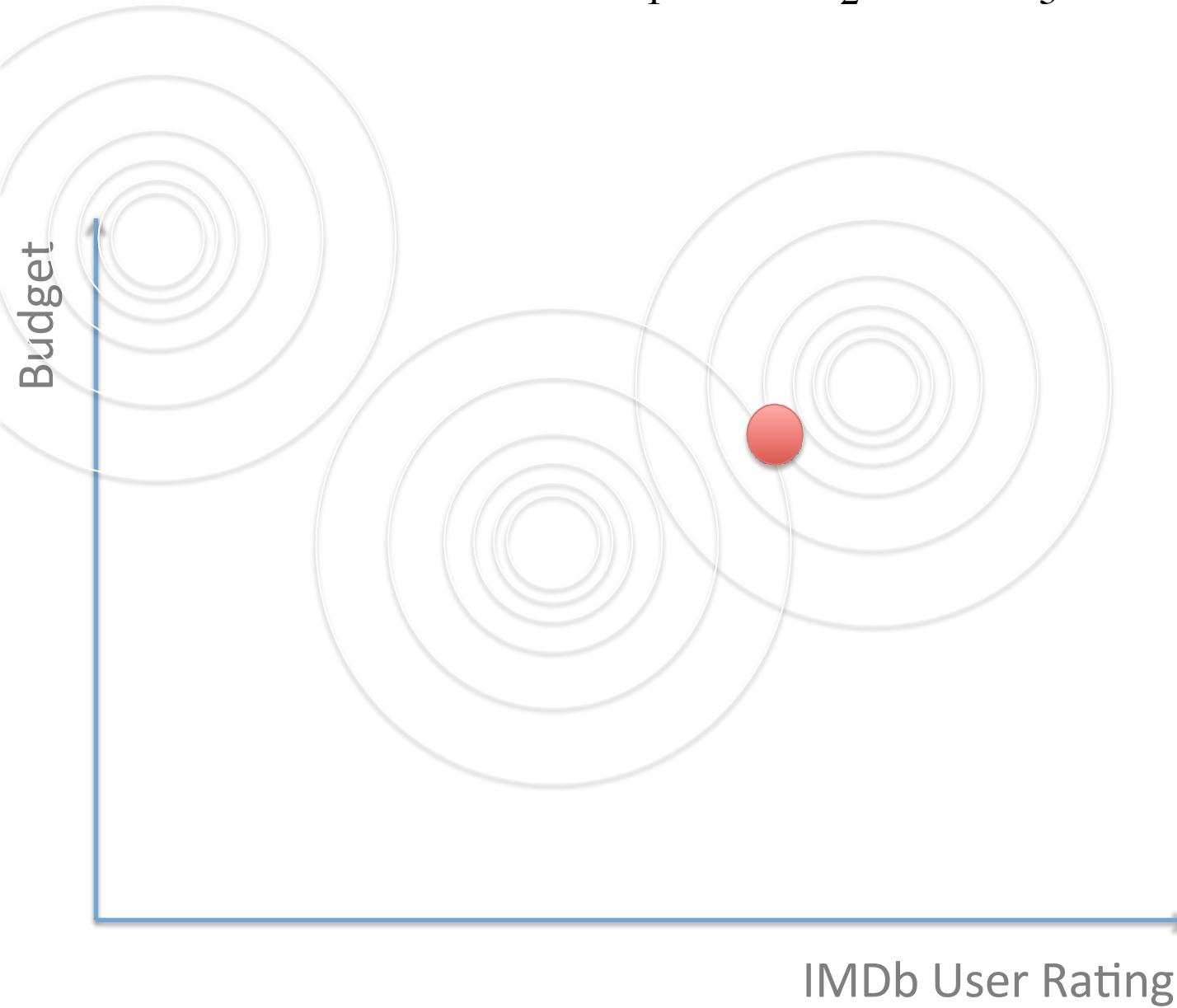


Palme d'Or Winners at Cannes

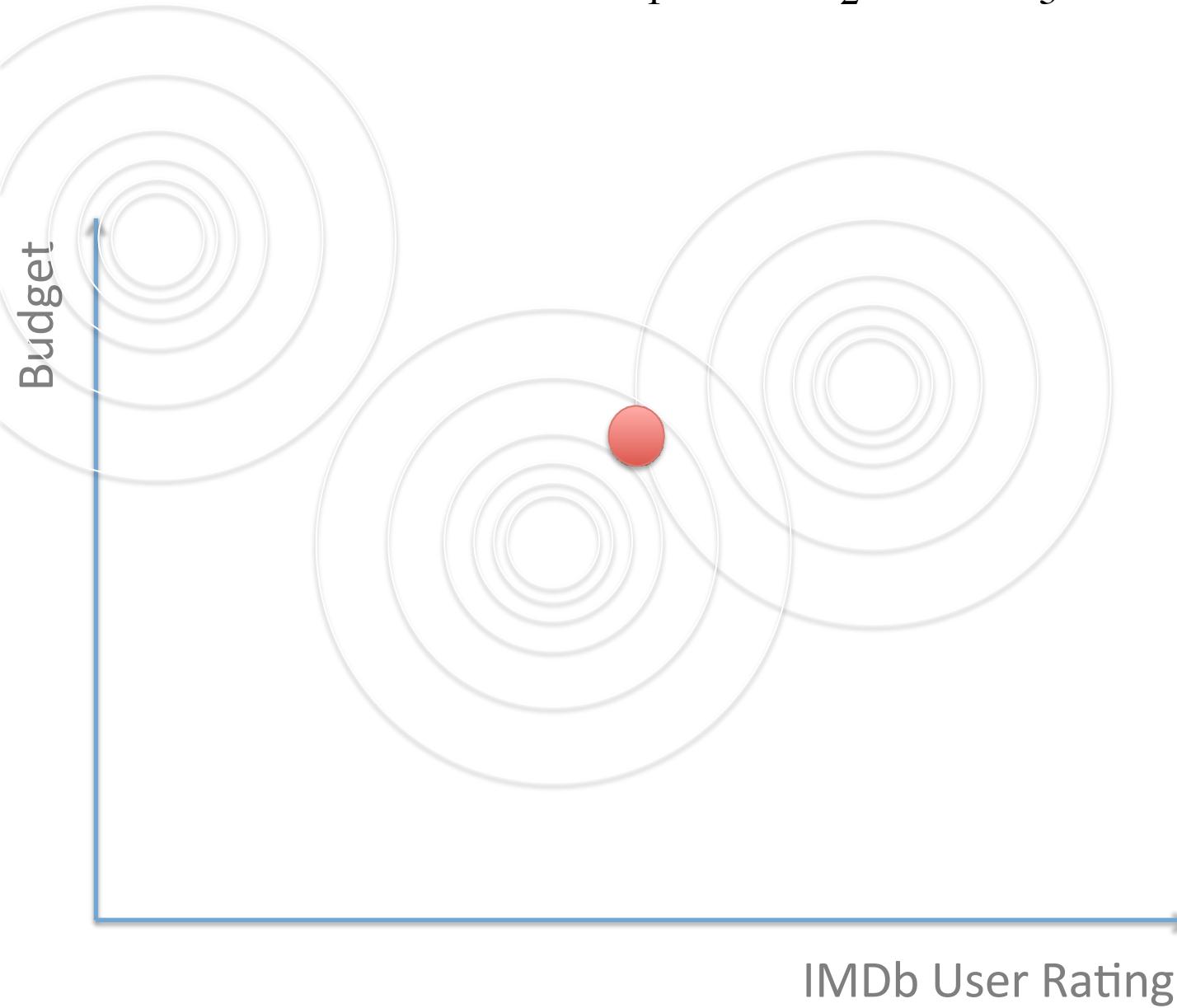
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



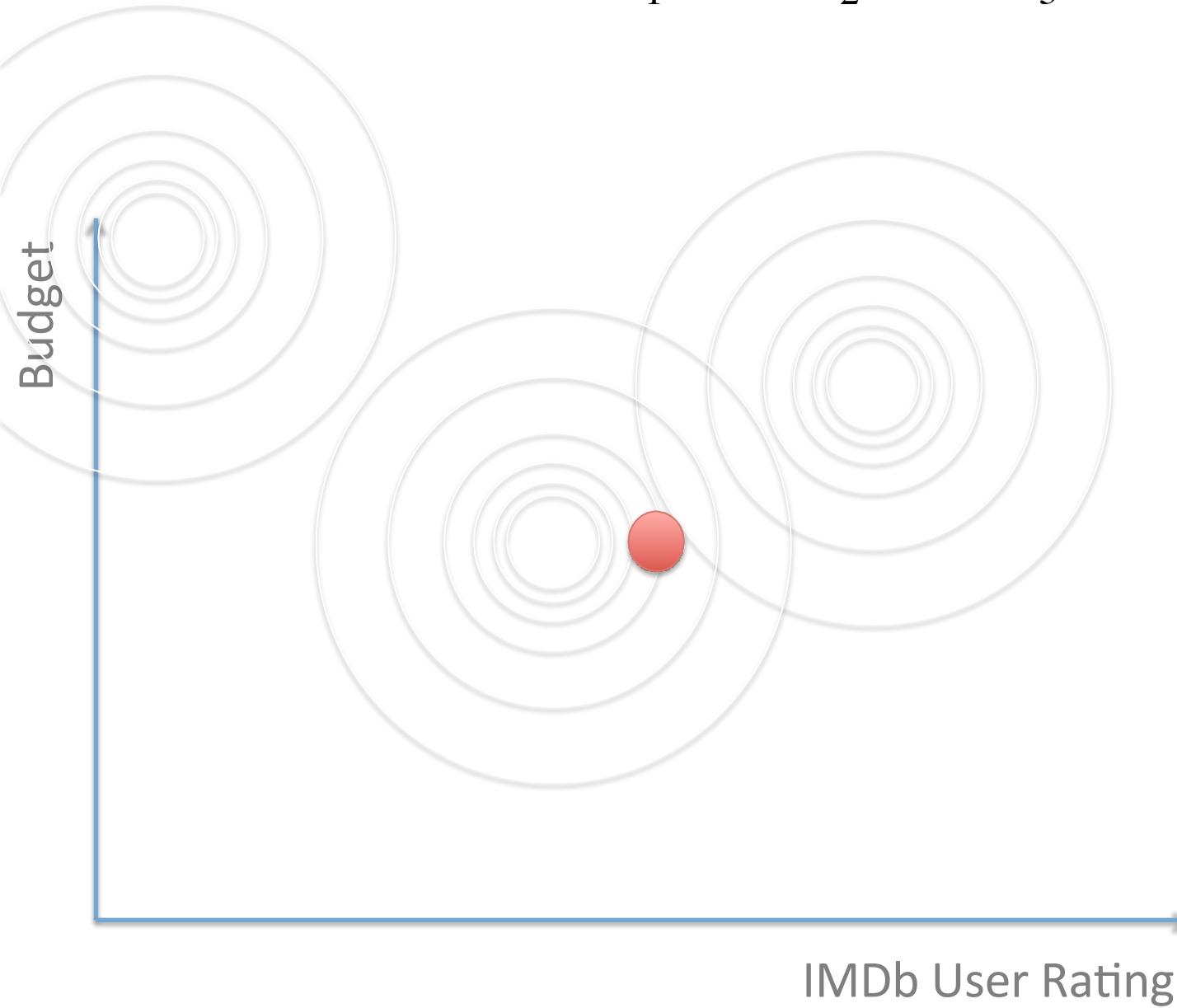
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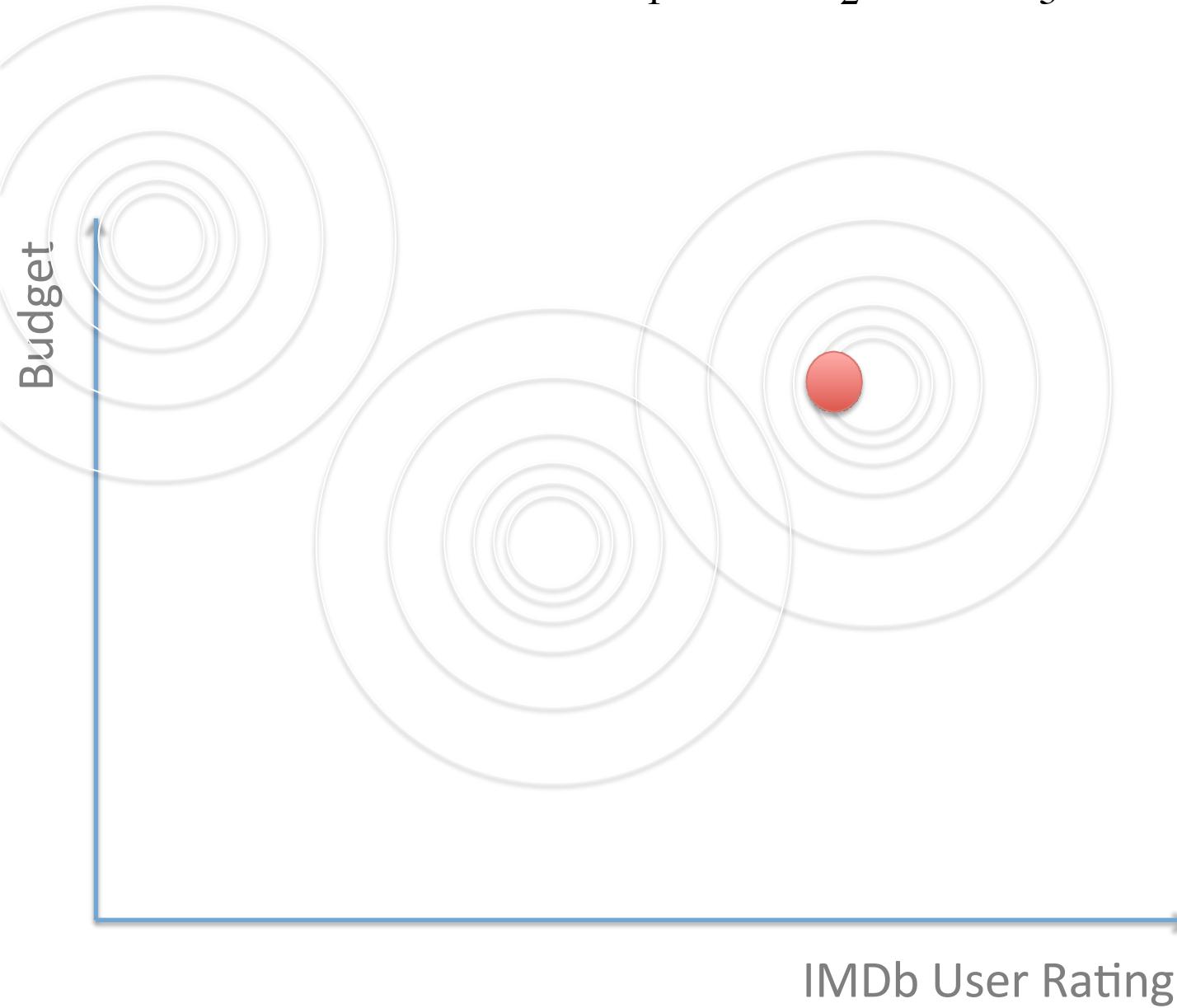
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



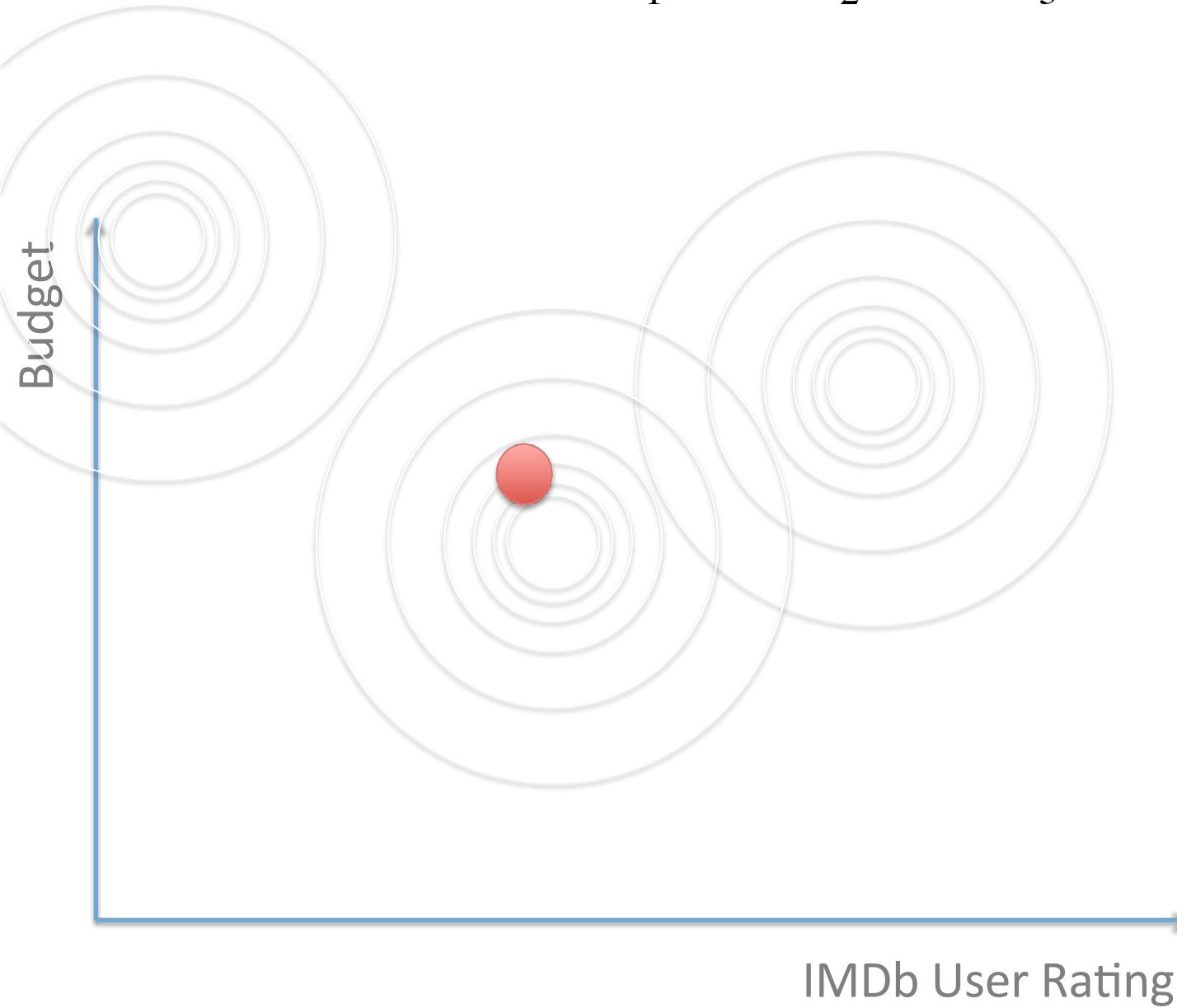
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



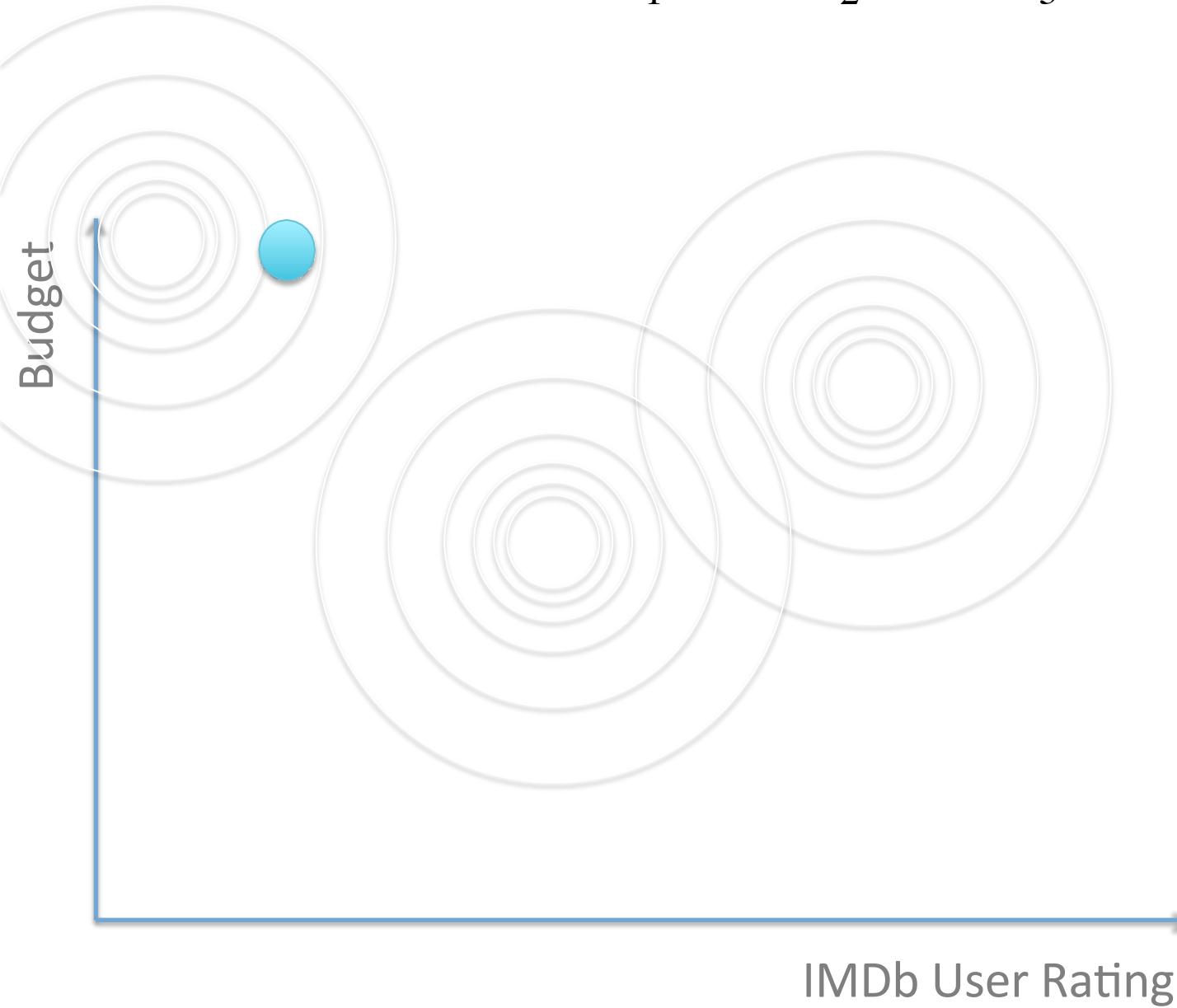
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



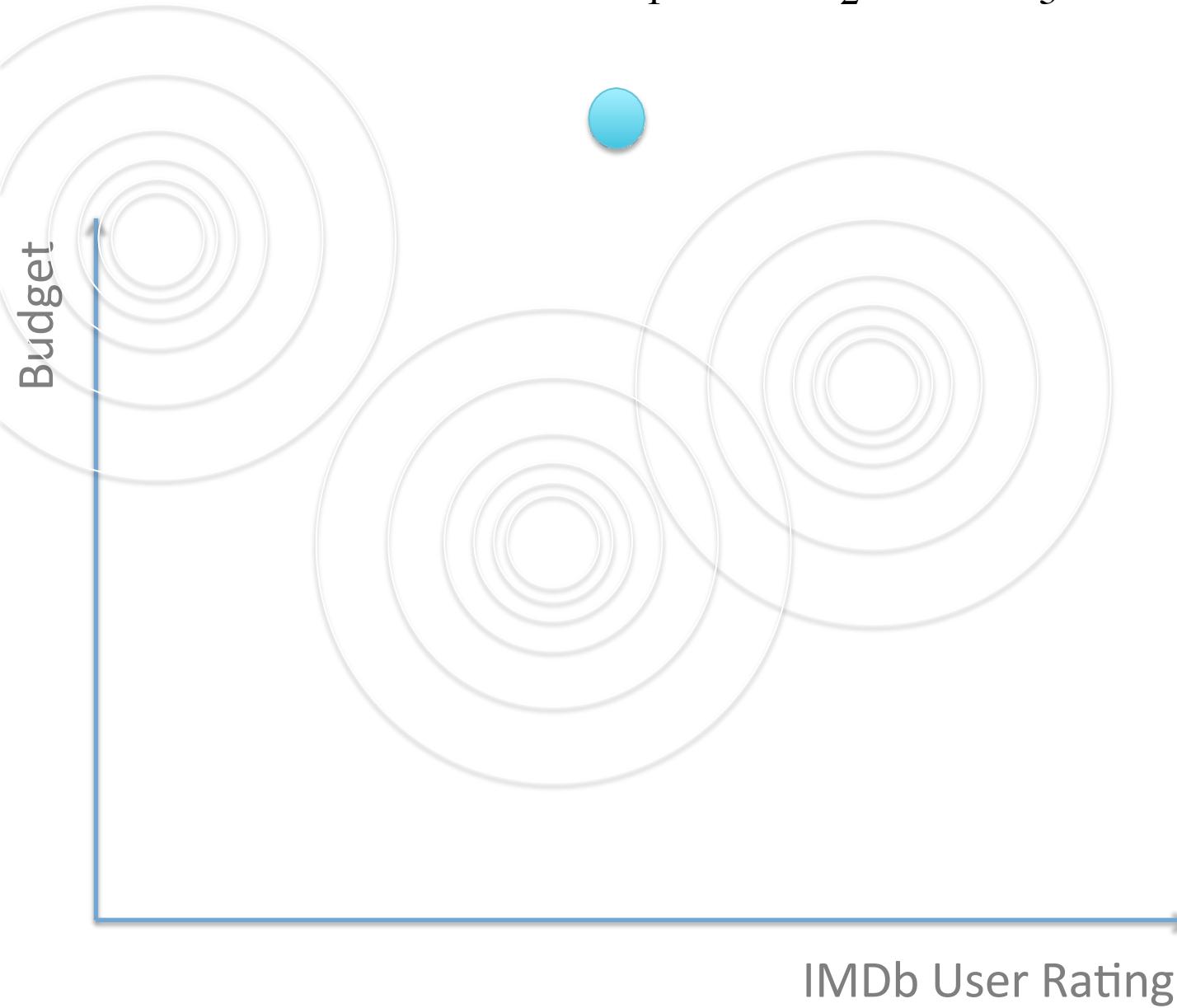
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



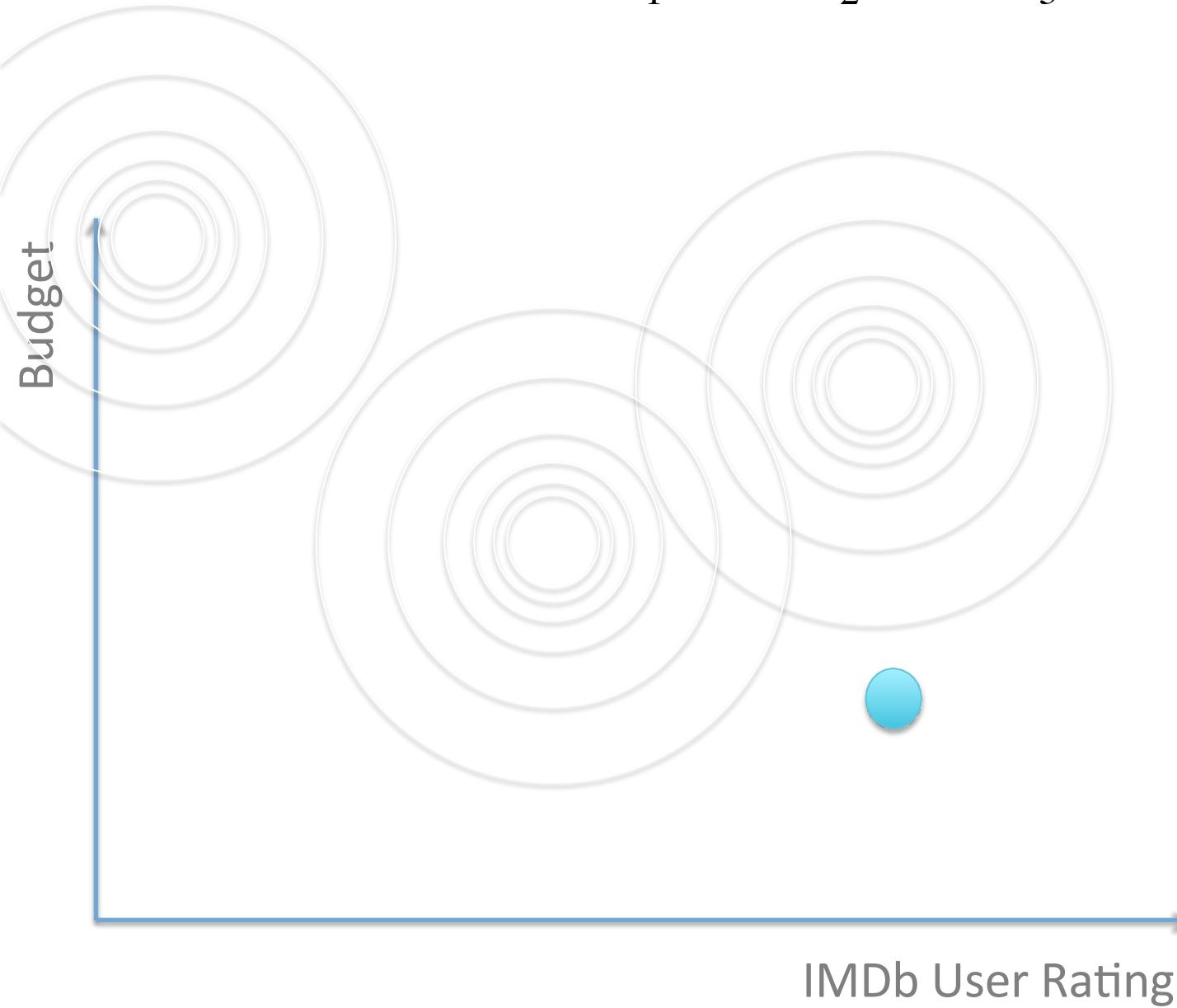
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



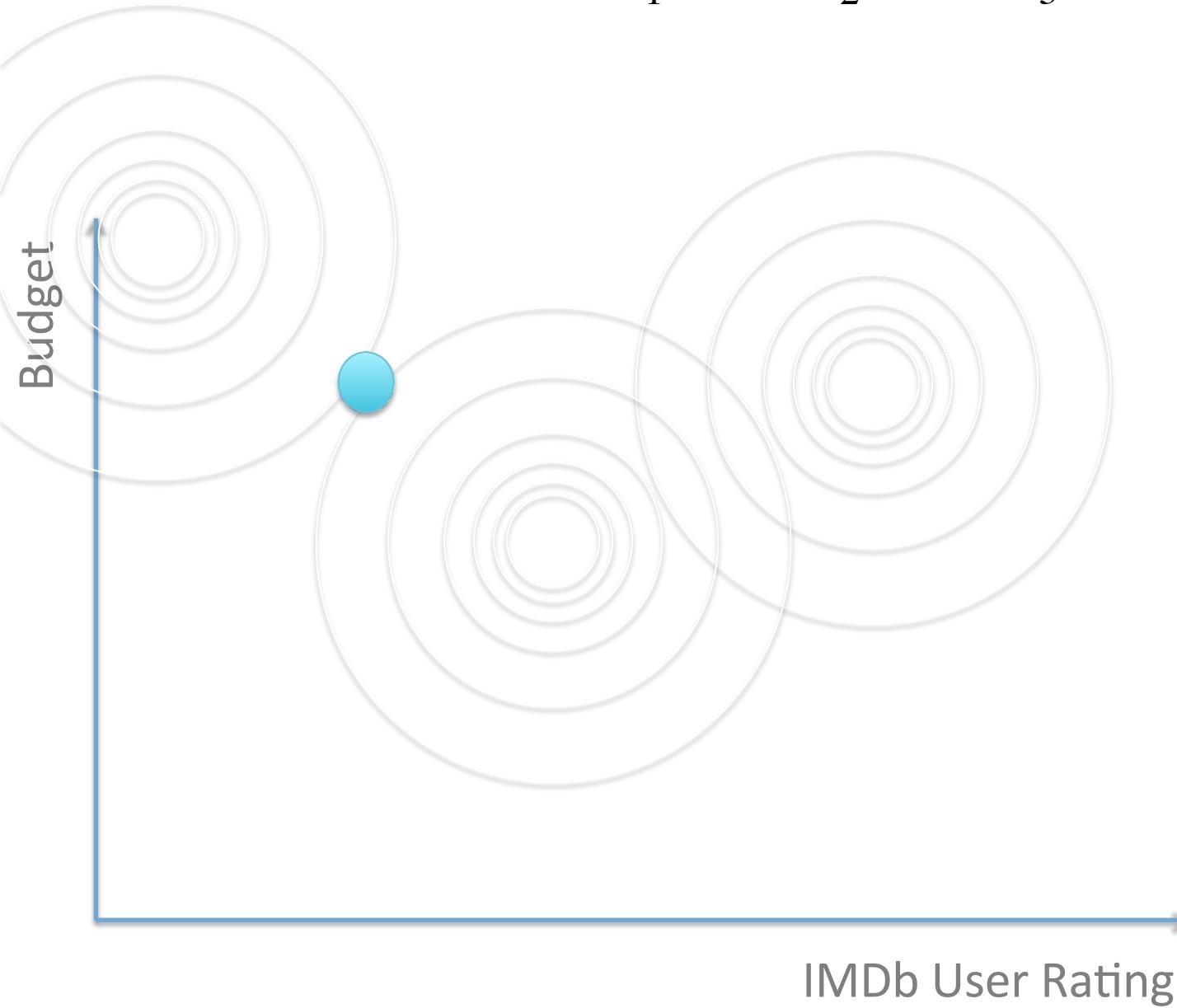
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



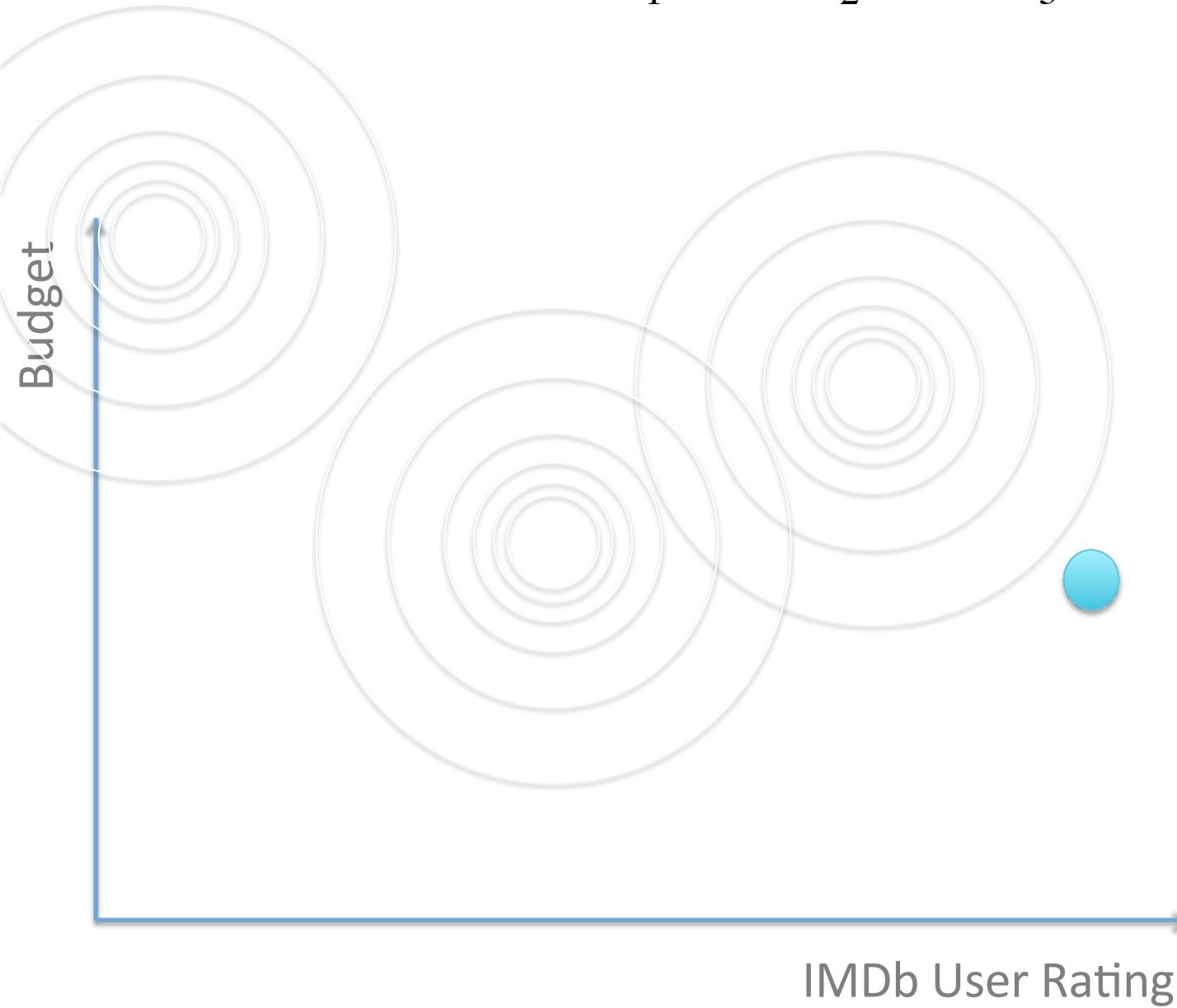
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



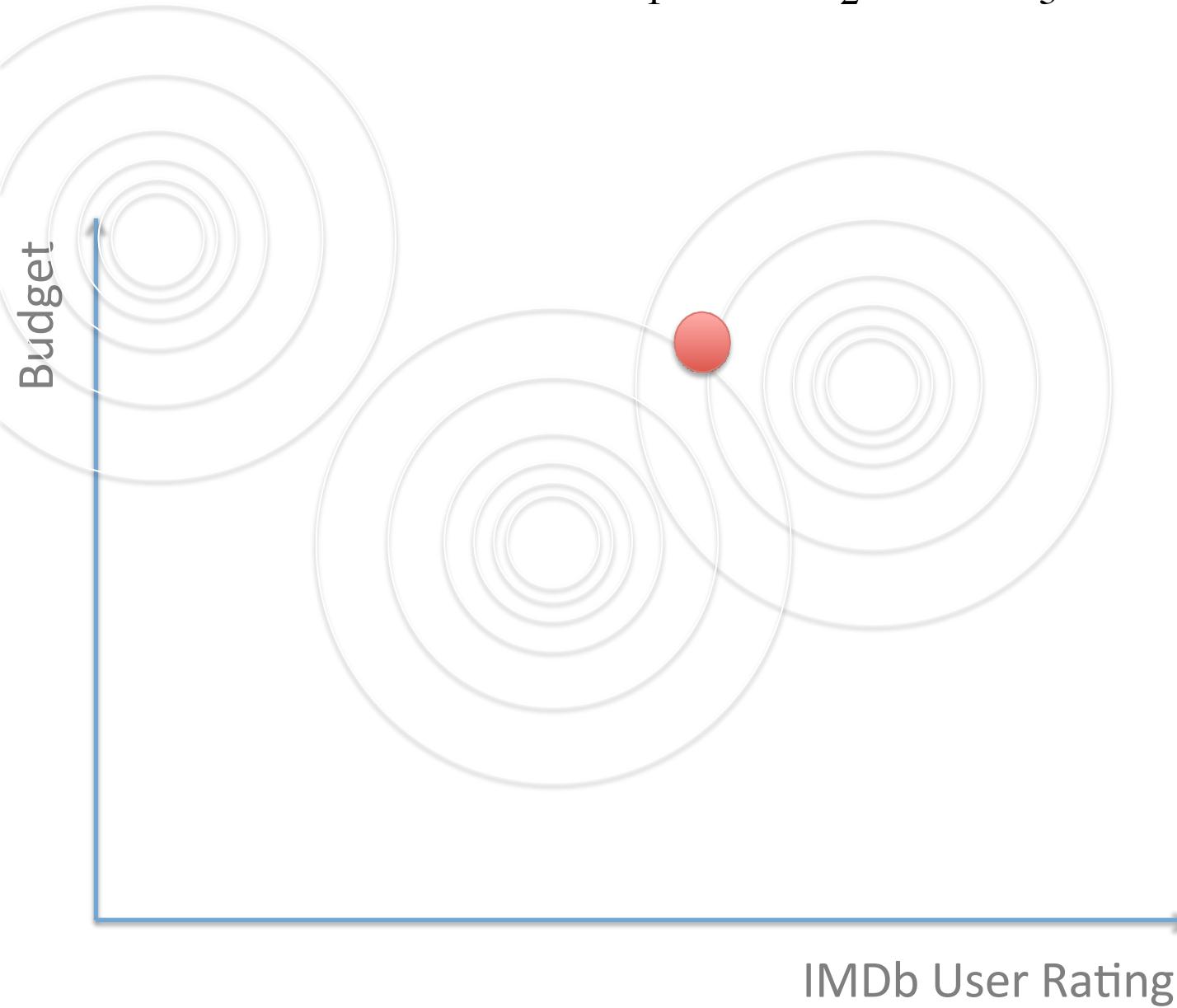
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



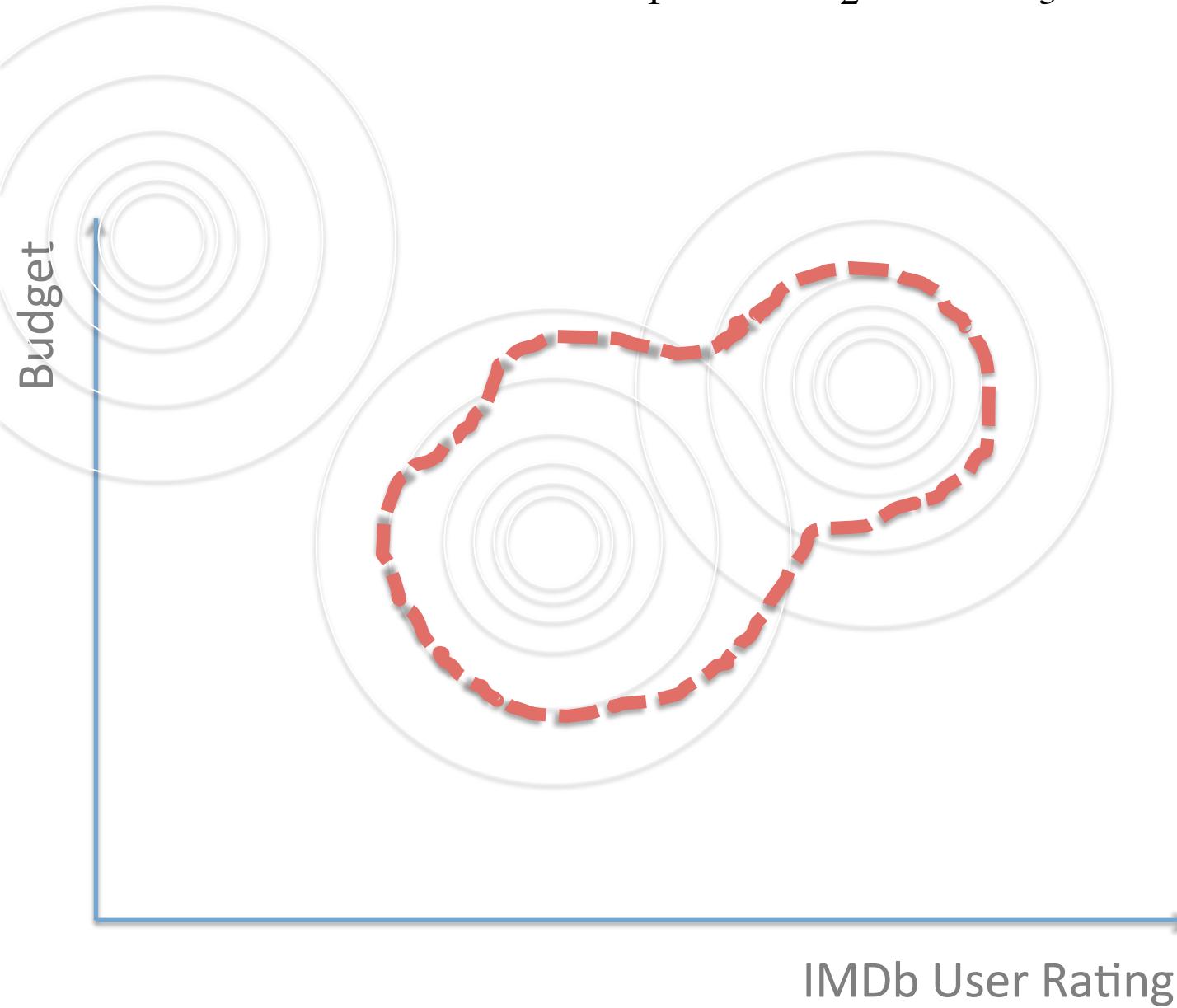
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



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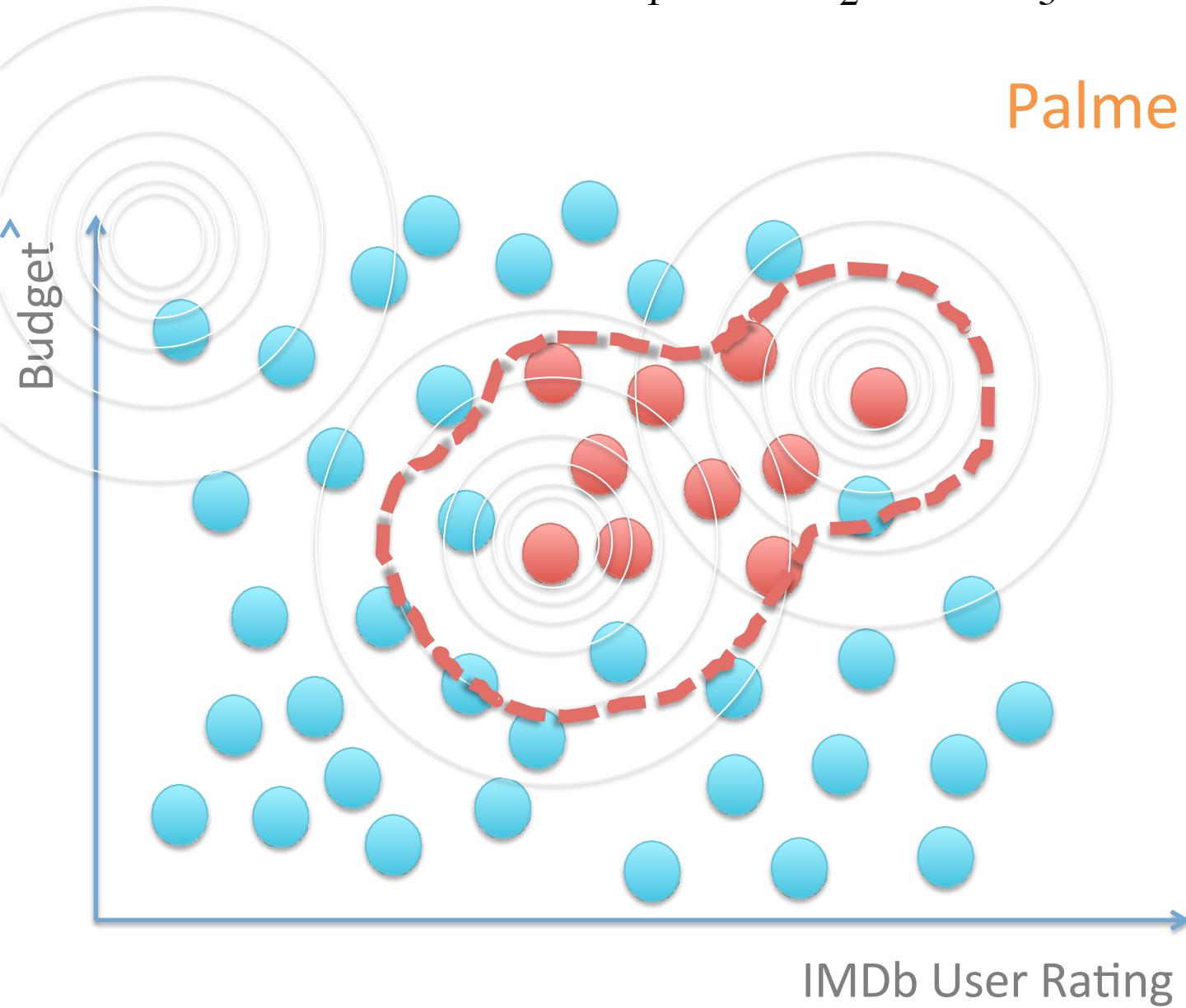


$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$



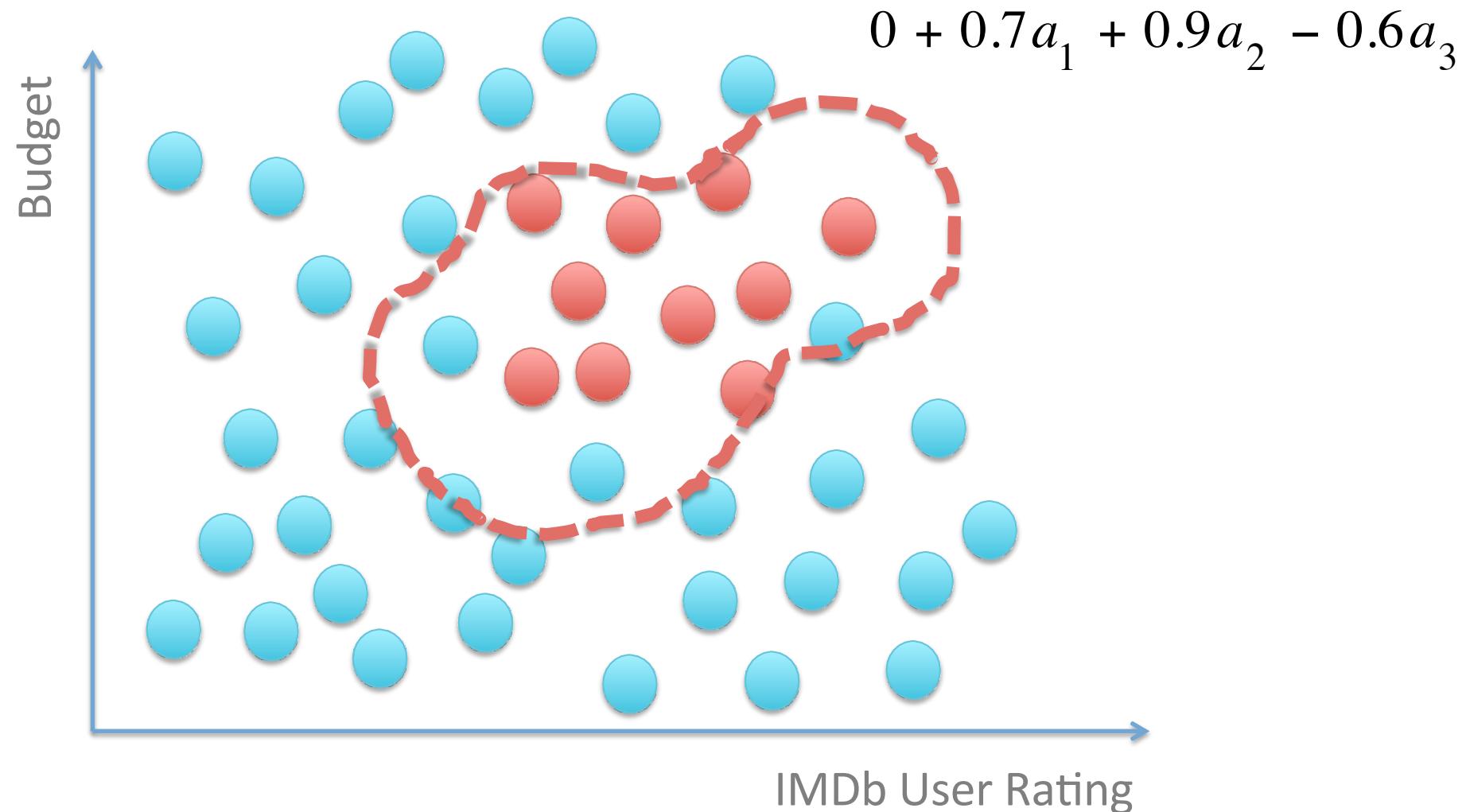
$$0 + 0.7a_1 + 0.9a_2 - 0.6a_3$$

Palme d'Or Winners
at Cannes



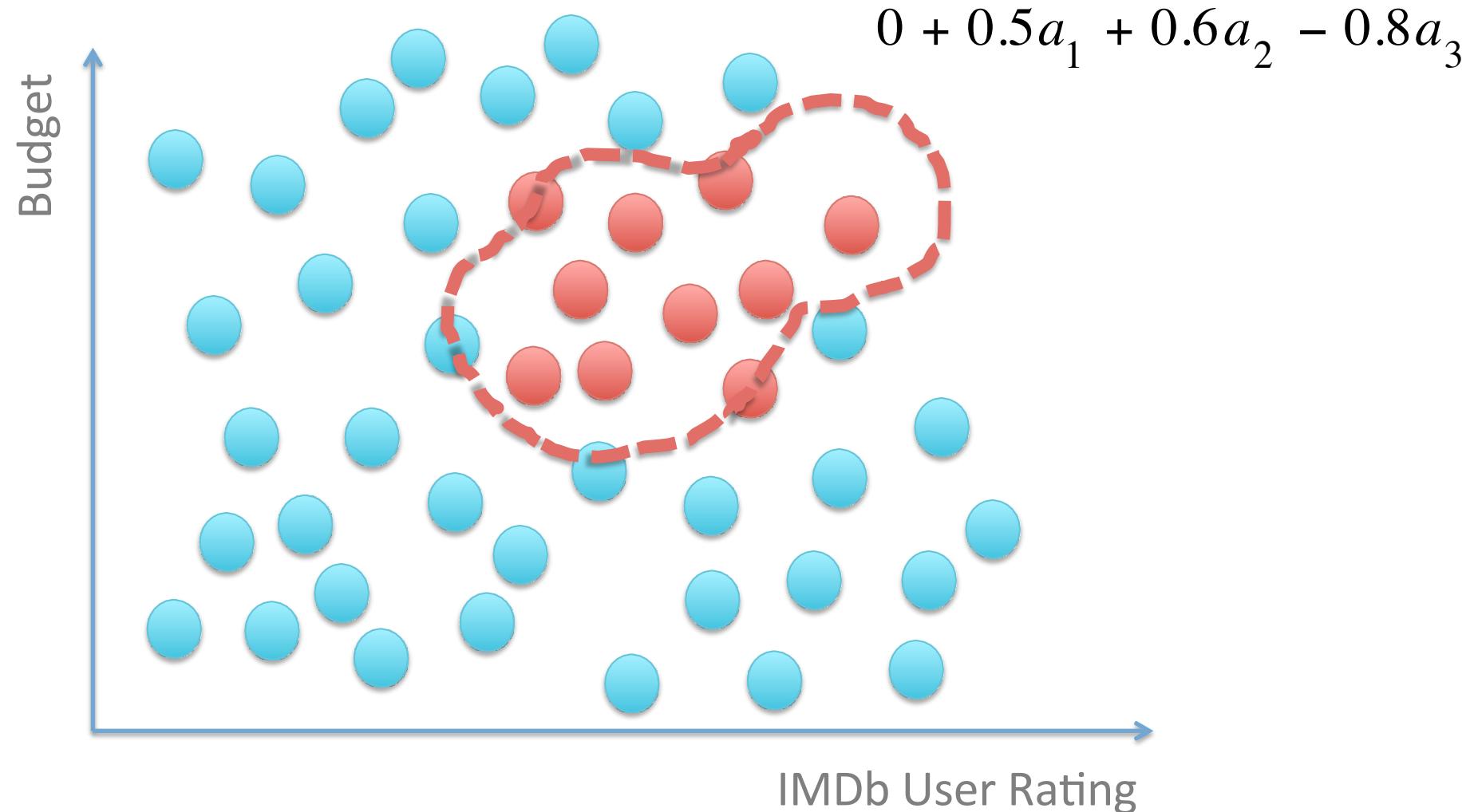
Palme d'Or Winners at Cannes

Fitting the intricate boundary with the kernel

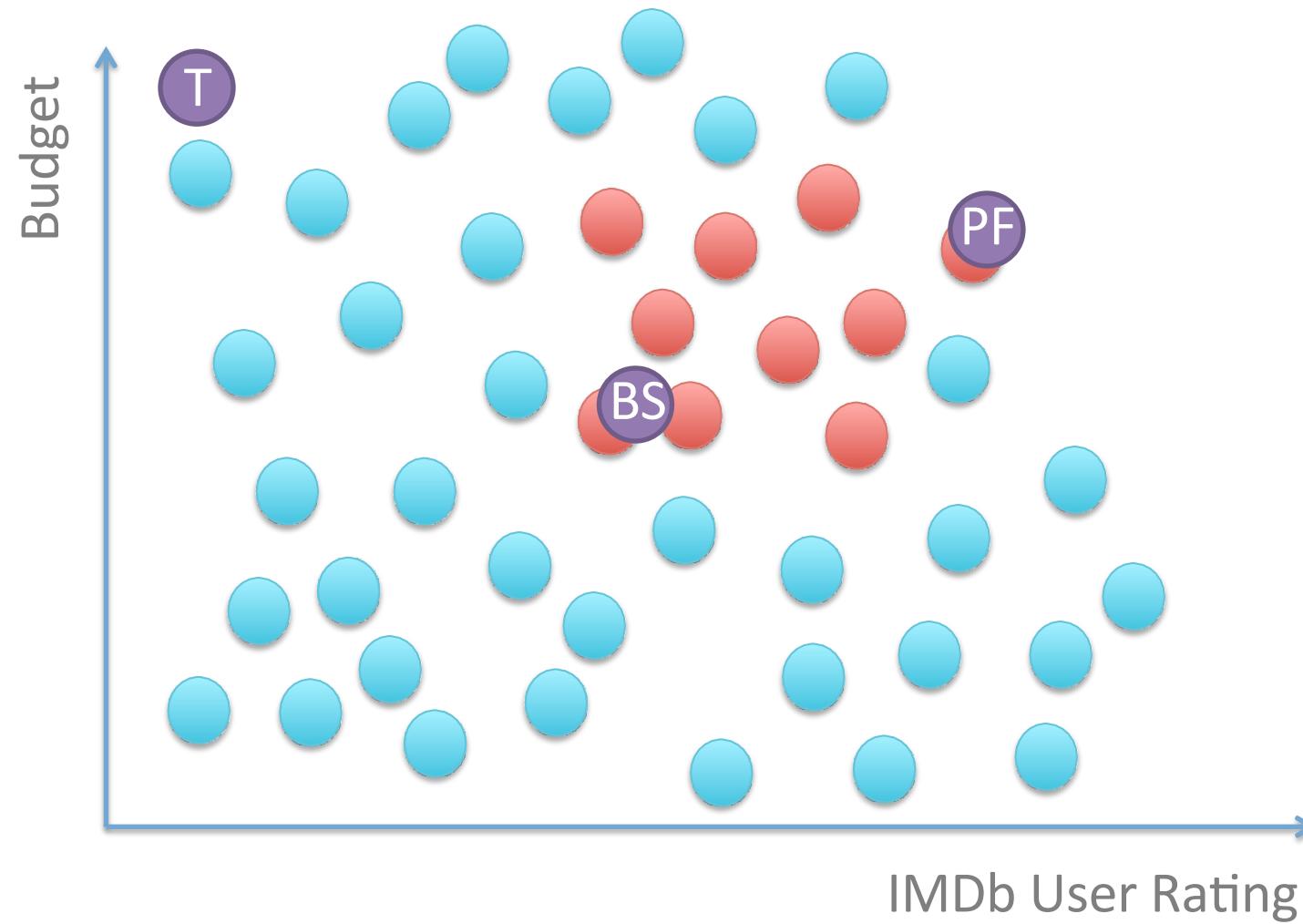


Palme d'Or Winners at Cannes

Fitting the intricate boundary with the kernel

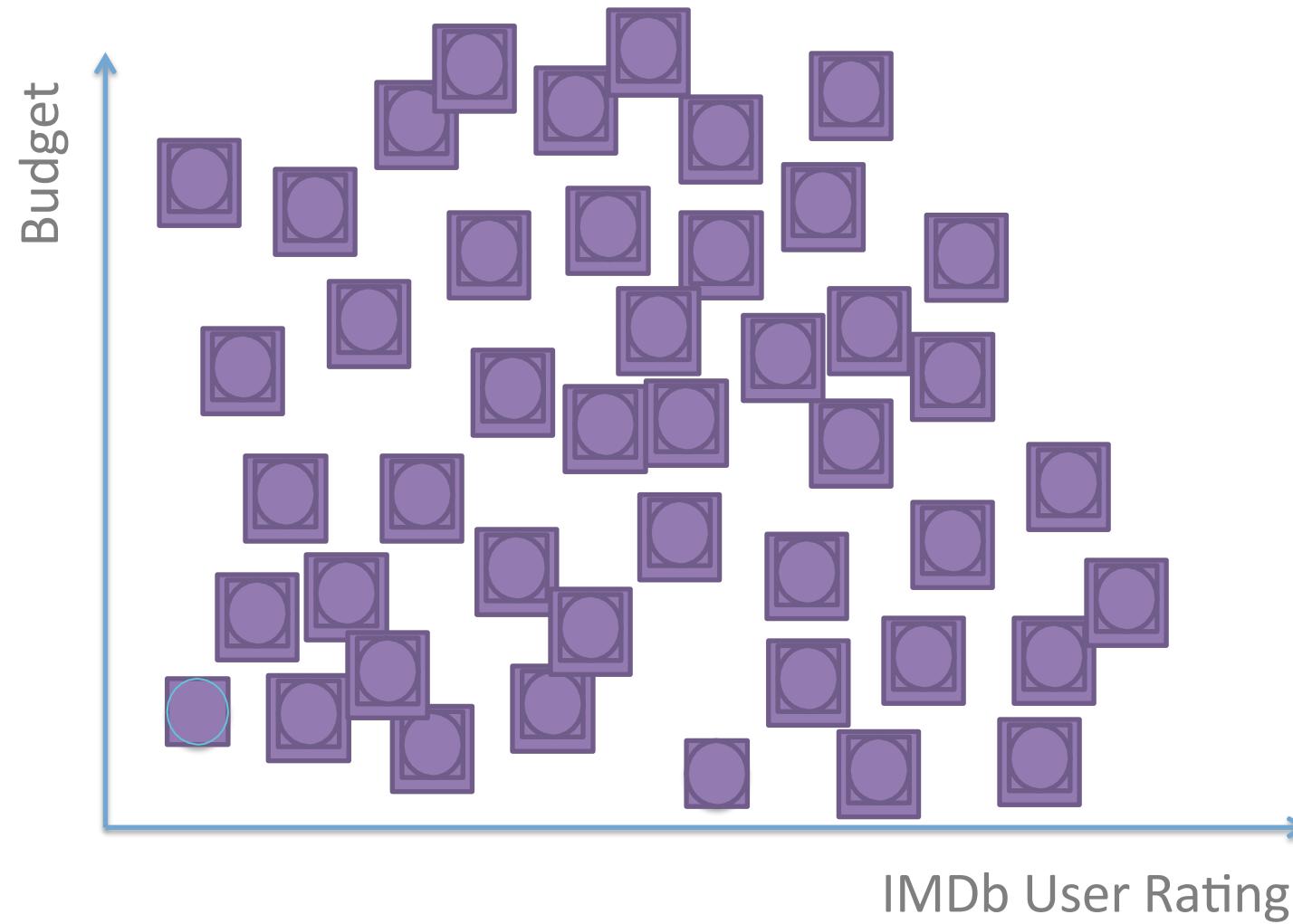


Ok, but how do I choose my feature movies?
What is my Pulp Fiction, Black Swan and Transformers?



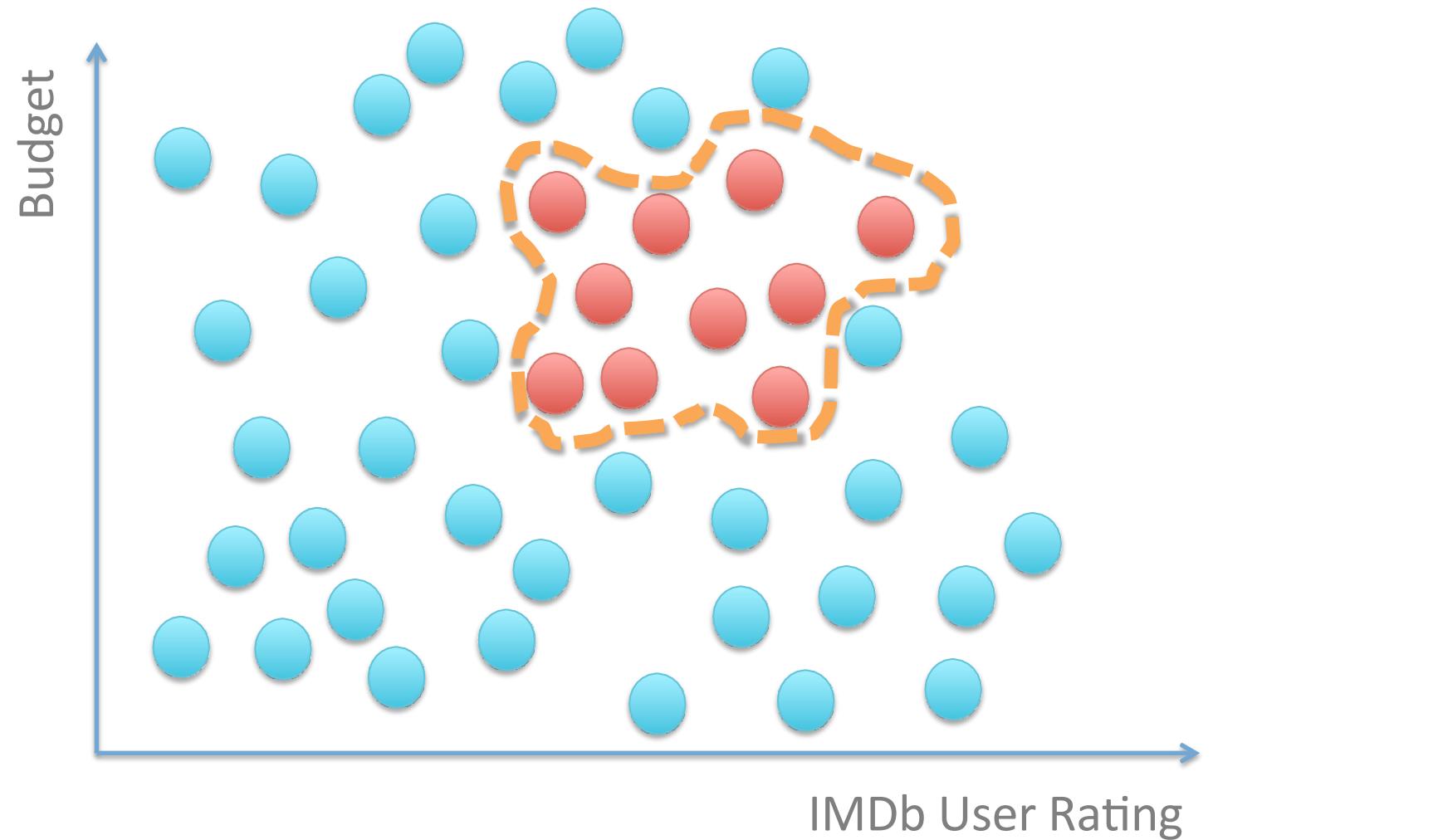
ALL OF THE TRAINING POINTS

Every movie I know is a feature itself



Palme d'Or Winners at Cannes

SVM: Fitting the intricate boundary with RBF kernel



Oh no! Too many points! What do?

Approximate the feature map



```
from sklearn.kernel_approximation import Nystroem
```

Use a small random sample of points as new features

```
from sklearn.kernel_approximation import Nystroem
```

Use a small random sample of points as new features

```
from sklearn.kernel_approximation import RBFSampler
```

Try to mathematically approximate transformation
with Monte Carlo sampling (faster, less accurate)