

# Buildable ML/DL Fellowship

## Week#01 Report

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Q2)

1.

```
week1_assignment.py > ...
1
2 print("/n Q2-Mutable Vs Immutable/n")
3 #1.
4 tup=(1,2,3)
5 tup[0]=10
6 # This gives an error bcz tuple is immutable(cannot be changed)
7

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS F:\Buildables ML-DL Fellowship\week1> python -u "f:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
/n Q2-Mutable Vs Immutable/n
Traceback (most recent call last):
  File "f:\Buildables ML-DL Fellowship\week1\week1_assignment.py", line 5, in <module>
    tup[0]=10
    ~~~~~
TypeError: 'tuple' object does not support item assignment
PS F:\Buildables ML-DL Fellowship\week1>
```

**Tuple is Immutable (values cannot be changed)**

2.

```
week1_assignment.py > ...
1
2 # print("/n Q2-Mutable Vs Immutable/n")
3 # #1.
4 # tup=(1,2,3)
5 # # tup[0]=10
6 # # This gives an error bcz tuple is immutable(cannot be changed)
7
8 #2.
9 list=[4,5,6]
10 list[0]=20
11 print(list)
12 # # This works fine as List is Mutable(can be changed)
13

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS F:\Buildables ML-DL Fellowship\week1> python -u "f:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
[20, 5, 6]
PS F:\Buildables ML-DL Fellowship\week1>
```

**List is Mutable (values can be changed)**

3.

```
week1_assignment.py > ...
10 # list[0]=20
11 # print(list)
12 # # This works fine as List is Mutable(can be changed)
13
14 # #3.
15 dict = {"name": "Abdullah", "age": 21}
16 dict["age"]=50
17 print(dict)
18 # #This works fine as Keys's value can be updated
19
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS F:\Buildables ML-DL Fellowship\week1> python -u "F:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
{'name': 'Abdullah', 'age': 50}
PS F:\Buildables ML-DL Fellowship\week1>
```

**Dictionary Key's values can be changed**

4.

```
week1_assignment.py > ...
17 # print(dict)
18 # #This works fine as Key's value can be updated
19
20 #4.
21 tuple_list=([1,2],[3,4])
22 tuple_list[0][0]=50
23 print(tuple_list)
24 # This works fine because list inside the tuple is mutable and can be modified
25
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS F:\Buildables ML-DL Fellowship\week1> python -u "F:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
([50, 2], [3, 4])
PS F:\Buildables ML-DL Fellowship\week1>
```

**The tuple is immutable, but it can hold mutable objects like lists, which can still be modified.**

### Mutable vs Immutable in Python

**Immutable objects** cannot be changed after creation. Eg: tuple, string, int, float.

In our code, the Tuple itself is immutable, hence we cannot reassign `tup[0]=10`.

**Mutable objects** can be modified after creation. Eg: list, dict, set.

In our code, the List is mutable, hence we are able to change `list[0]=20`.

Q3)

```
week1_assignment.py > ...
1 print("/nQ3 User Information Dictionary (Validation + Logic)/n")
2
3 user={}
4
5 while True:
6
7     name=input("Enter your name:")
8     age=int(input("Enter your age:"))
9
10    if age<=0 or age>=100:
11        print("Invalid age")
12        continue
13
14    email=input("Enter your email:")
15
16    if "@" not in email or "." not in email or email[0]in"!@#," or email[-1]in"!@#,:":
17        print("Invalid email")
18        continue
19
20    fav=int(input("Enter favorite number(1-100):"))
21    if not (1<=fav<=100):
22        print("Invalid number")
23        continue
24    break

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS F:\Buildables ML-DL Fellowship\week1> python -u "f:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
/nQ3 User Information Dictionary (Validation + Logic)/n
Enter your name:Abdullah
Enter your age:110
Invalid age
Enter your name:Abdullah Shariq
Enter your age:22
Enter your email:abdullah.shariq@gmail.com
Enter favorite number(1-100):5
WelcomeAbdullah Shariq! Your account has been registered with email abdullah.shariq@gmail.com.
PS F:\Buildables ML-DL Fellowship\week1>
```

Q4)

```
week1_assignment.py X test.py
1 print("/nQ4 Cinema Ticketing System/n")
2
3 def calculate_ticket_price(age,is_student,is_weekend):
4     if age<0 or age>120:
5         print("Invalid age")
6
7     if age<12:
8         price=5
9     elif age<17:
10        price=8
11    elif age<59:
12        price=12
13    else:
14        price=6
15
16    if is_student and age>12:
17        price*=0.8
18    if is_weekend:
19        price*=1.2
20    return price
21
22 # Main Program
23 # Number of customers
24 num_customers=4
25
26 # Loop to process each customer
27 while num_customers>0:
28     # Get customer details
29     age=int(input("Age: "))
30     is_student=input("Student (yes/no): ")
31     is_weekend=input("Weekend (yes/no): ")
32
33     # Calculate ticket price
34     price=calculate_ticket_price(age,is_student,is_weekend)
35
36     # Print ticket price
37     print("Invalid age")
38     if age<0 or age>120:
39         continue
40
41     if age<12:
42         price=5
43     elif age<17:
44         price=8
45     elif age<59:
46         price=12
47     else:
48         price=6
49
50     if is_student and age>12:
51         price*=0.8
52     if is_weekend:
53         price*=1.2
54
55     # Print total revenue
56     total_revenue+=price
57     num_customers-=1
58
59 # Print total revenue
60 print("Total Revenue: $",total_revenue)
61
62 # End of Program
63
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS F:\Buildables ML-DL Fellowship\week1> python -u "f:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
/nQ4 Cinema Ticketing System/n
Number of customers:4
Age: 5
Student (yes/no): yes
Weekend (yes/no): yes
Invalid age
Age:10
Student (yes/no): no
Weekend (yes/no): no
Age:15
Student (yes/no): no
Weekend (yes/no): no
Age:16
Student (yes/no): yes
Weekend (yes/no): no
Total Revenue: $26.4
PS F:\Buildables ML-DL Fellowship\week1>
```

**Q5)**

```
week1_assignment.py > ...
1 print("\nQ5 Weather Alert System\n")
2
3 def weather_alert(temp,condition):
4     alert="Normal weather conditions"
5
6     if temp<0 and condition=="snowy":
7         alert="Heavy snow alert,Stay Indoors"
8     elif temp>35 and condition=="sunny":
9         alert="Heatwave warning,Stay Hydrated"
10    elif condition=="rainy" and temp<15:
11        alert="cold rain alert,Wear warm clothes"
12
13    fah=temp*(9/5)+32
14    k=temp+273.15
15
16    return f"{alert} ({temp}°C / {fah:.1f}°F / {k:.2f}K)"
17
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS F:\Buildables ML-DL Fellowship\week1> python -u "F:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
Q5 Weather Alert System
Enter temperature in Celsius:-5
Enter weather condition (sunny/rainy/snowy/etc):snowy
Heavy snow alert,Stay Indoors (-5.0°C / 23.0°F / 268.15K)
PS F:\Buildables ML-DL Fellowship\week1>
```

**Q6)**

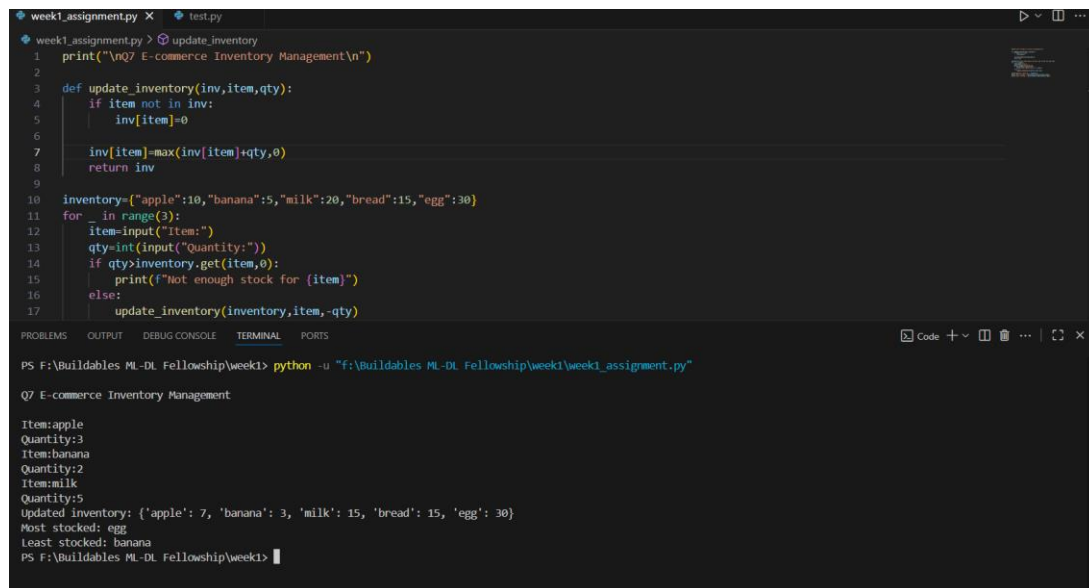
```
week1_assignment.py × test.py
week1_assignment.py > ...
1 print("\nQ6 Sales Analytics (Max, Min & Median)\n")
2
3 def analyze_sales(sales):
4     sales.sort()
5     n=len(sales)
6     median=sales[n//2] if n%2!=0 else (sales[n//2-1]+sales[n//2])/2
7     return max(sales),min(sales),median
8
9 sales=[]
10 while len(sales)<5:
11     sales.append(float(input("Enter daily sale:")))
12
13 max_sale,min_sale,median_sale=analyze_sales(sales)
14
15 print(f"Highest sales day: {max_sale}")
16 print(f"Lowest sales day: {min_sale}")
17 print(f"Median sales: {median_sale}")

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS
PS F:\Buildables ML-DL Fellowship\week1> python -u "F:\Buildables ML-DL Fellowship\week1\week1_assignment.py"

Q6 Sales Analytics (Max, Min & Median)

Enter daily sale:100
Enter daily sale:200
Enter daily sale:300
Enter daily sale:400
Enter daily sale:500
Highest sales day: 500.0
Lowest sales day: 100.0
Median sales: 300.0
PS F:\Buildables ML-DL Fellowship\week1>
```

Q7)



```
week1_assignment.py X test.py
1  week1_assignment.py > update_inventory
2  print("\nQ7 E-commerce Inventory Management\n")
3
4  def update_inventory(inv,item,qty):
5      if item not in inv:
6          inv[item]=0
7
8      inv[item]=max(inv[item]+qty,0)
9      return inv
10
11 inventory={"apple":10,"banana":5,"milk":20,"bread":15,"egg":30}
12 for _ in range(3):
13     item=input("Item:")
14     qty=int(input("Quantity:"))
15     if qty>inventory.get(item,0):
16         print(f"Not enough stock for {item}")
17     else:
18         update_inventory(inventory,item,-qty)
19
20
21
22
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25
26
27
28
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99
100
```

```
PS F:\Buildables ML-DL Fellowship\week1> python -u "f:\Buildables ML-DL Fellowship\week1\week1_assignment.py"
Q7 E-commerce Inventory Management
Item:apple
Quantity:3
Item:banana
Quantity:2
Item:milk
Quantity:5
Updated inventory: {'apple': 7, 'banana': 3, 'milk': 15, 'bread': 15, 'egg': 30}
Most stocked: egg
Least stocked: banana
PS F:\Buildables ML-DL Fellowship\week1>
```

Q9)

## 1. Difference between AI, Machine Learning, Deep Learning, and Data Science

- **Artificial Intelligence (AI):**

AI is the broad field where machines are designed to mimic human intelligence.

*Example:* Chatbots like Siri or Google Assistant that understand and respond to questions.

- **Machine Learning (ML):**

ML is a subset of AI where systems **learn patterns from data** to make predictions or decisions without being explicitly programmed.

*Example:* Email spam filters that learn to classify emails as spam or not.

- **Deep Learning (DL):**

DL is a subset of ML that uses **neural networks with many layers** to model complex patterns.

*Example:* Self-driving car image recognition to detect pedestrians and traffic signs.

- **Data Science:**

Data Science is the practice of **extracting insights from data** using statistics, ML, and visualization techniques.

*Example:* Netflix recommending movies based on your watch history.

## 2. Mutable vs Immutable Data Types

- **Mutable:** Can be changed after creation.

*Example:* Lists, dictionaries, sets.

You can modify, add, or remove elements without creating a new object.

- **Immutable:** Cannot be changed after creation.

*Example:* Strings, tuples, integers.

Any modification creates a new object instead of changing the original.

## 3. Difference between Shallow Copy and Deep Copy

- **Shallow Copy:** Creates a new object but **references the same inner objects** as the original.

Modifying inner objects affects both copies.

*Example:* `copy.copy(list_of_lists)`

- **Deep Copy:** Creates a new object and **recursively copies all nested objects**, making it independent of the original.

Modifying one copy does not affect the other.

*Example:* `copy.deepcopy(list_of_lists)`

## 4. Git Branching and Its Importance

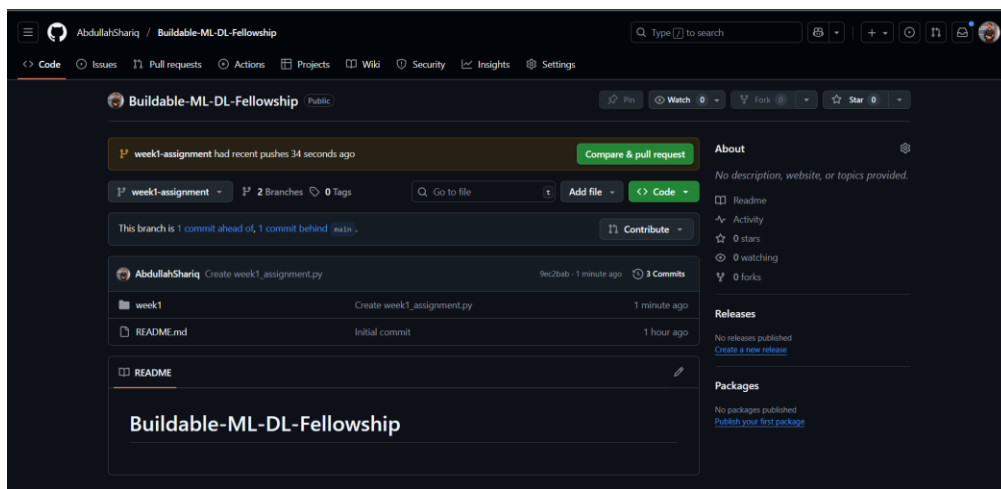
- **Git Branching:** A branch is a separate line of development in a Git repository.

Allows multiple developers to work on features, bug fixes, or experiments **without affecting the main code.**

- **Importance:**
  1. Enables collaboration without overwriting others' work.
  2. Helps organize code by features or releases.
  3. Makes it easier to test new changes before merging into the main project.

*Example:* Creating a branch feature-login to develop a login system while main stays stable.

## Branch Created:



## Created Pull Request:

