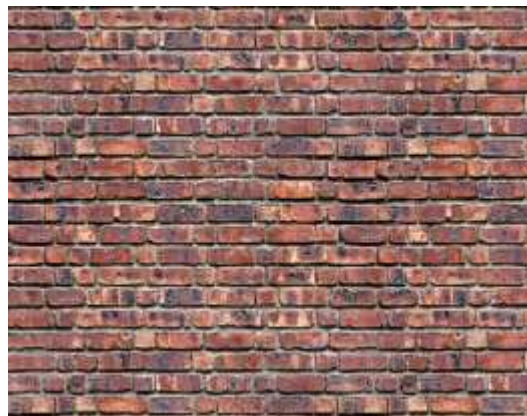


Practice 2

System description and purpose: me and my family left our house since 2003 by the war, our house was so cute we loved it so much and we so miss it, I dream every days to see it again, so my system will be my old house with its things such as seats, Electric fans, the lamps and doors etc.

Textures to use: I will use textures to walls, doors, floors and garden etc.



Physical System: I will set physical system to doors that make it moves and with electric fans, like turn on/off

Interaction functions: the users will interactive with the doors, fans, and lamps, for example when they want to enter inside the house they have to open the door before, and every rooms and salons it will be dark they have to turn on/off the lamps.

