

## **30 DAYS OF CODE (DESIGN TRACK)**

Day 6 – Book Shelf.

Here we will work with collections and nodes here. Create a book shelf with books with random colors.



Note: Attention to detail: 5pts.

Neatness: 5pts. Completion: 5pts.

Good practice (i.e. neat geometry, use of quads, etc.): 5pts.

Bonus: 2pts.

Bonus: Make the vase you see in the reference image.

 $Hint: Check\ the\ blender\ documentation\ (\underline{https://docs.blender.org/manual/en/latest/})\ for\ nodes\ and$ 

collections; you will also need a color-ramp node here.