National University of Computer and Emerging Sciences, Lahore Campus



Course: Computer Architecture
Program: BS(Computer Science)
Duration: 150 Minutes
Paper Date: 19-12-2016

Section:

Exam:

150 Minutes
19-12-2016
All Sections
Final

Total Marks:
Weight
Page(s):

Course Code:

Semester:

EE204

70

45

8

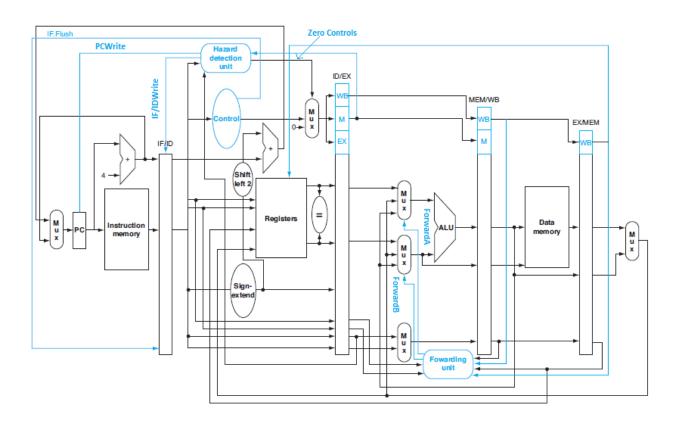
Fall 2016

Note: Only Attempt question on the provided space. Rough sheet may be used but it should not be attached.

Q1: Suppose we want to add support for these two instructions in our MIPS architecture. Marks (5 + 2 + 3)

bez (Rs), Label	If $Mem[Rs] == 0$ then $PC = PC + Offset$

a. What must be changed in the pipelined datapath to add this instruction to the MIPS Instruction Set Architecture? Make the changes to the following diagram to answer this question. Use space provided above the diagram to draw any new required resources/stages. You can draw lines from/to the diagram for input/output of these units. Draw neatly so that its easier for the instructor to understand your logic.



the required control	signals for required changes. Required signals may be less or greater the rows.
Control Signal	Description
c. Which of the followi	ng hazards(if any) will occur if the above mentioned new instruction is added to the data

path? If any hazard occurs, then how many stalls will be required to avoid any wrong execution of the code

Will the hazard Stalls required Brief Description

segments? Answer the question by filling the following table.

Hazard Type

None of the hazards will

occur

b. Which new control signals (if any) must be added to the pipeline? Name the signal and briefly describe its purpose in the table below. Please note that the number of rows (number of control signals) does not depict

	occur if new instruction is added? Yes/No	in case of hazard occurring	•
Data Hazard			
Control Hazard			
Structural Hazard			

Q2: Suppose we want to execute the following program on a 2-way superscalar processor(**Dynamic multiple Issue processor**) with three execution units that have the following latencies. (5+5+5) marks

Adder 1 cycles Multiplier 3 cycles Divider 5 cycles

Load/Store operation in the memory stage takes 2 cycles.

Loop: LD R1, 40(R6) // Instruction#1
ADD R5, R5, R1 // Instruction#2
ST R1, 20(R5) // Instruction#3
MUL R6, R6, 2 // Instruction#4
MUL R5, R5, -2 // Instruction#5
BEQ R5, R0, Loop // Instruction#6

You have to show the execution of two iterations of this loop on a 2-way superscalar processor. You can move an instruction from one stage of the processor to the other as soon as a slot is available in the next stage. Instruction wait in the decode stage in case there is any dependency. Buffers are available after execution and memory stages to hold completed operations. Forwarding is implemented.

a. In-order issue and out-of-order execution rules are applied. For each cycle, show which instructions in at which stage by filling the following table. You don't need to write complete instructions. Just write the instruction numbers from the code above. Remember you cannot re-arrange the instructions for this part of the question.

Cycle No.	IF	ID	EX	MEM	WB
1					
2					

b.	Now unroll the loop for level-2 (2 iterations only) and reschedule(rearrange) the instructions to get best
	execution time on a 2-way superscalar processor with the specifications described above.

c. Show the execution of this sequence of instruction on 2-way superscalar processor for In-order issue and out-of-order execution and completion. Don't write whole instructions instead use the Instruction number assigned in part a.

Cycle No.	IF	ID	EX	MEM	WB
1					
2					

Q3:Suppose we have virtual memory in a system with page size of 4KB, Virtual address is 16 bits and physical address is 15 bits. TLB cache is fully associative with 4 entries and least recently used replacement policy. L1 cache has 4 entries. Following is the snapshot for Page table, TLB cache and L1 cache.

Marks 15

Page table:

	Valid	Physical Page #
0000	0	DISK
0001	1	001
0010	1	.000
0011	1	010
0100	0	DISK
0101	0	DISK
0110	0	DISK
0111	0	DISK
1000	0	DISK
1001	1	110
1010	1	.011
1011	1	. 101
1100	1	111
1101	0	DISK
1110	1	100
1111	0	DISK

TLB cache:

Valid	LRU	Tag	Physical Page #
1	3	1110	100
1	4	0011	010
1	2	1001	110
1	1	1100	111

L1 cache:

Valid	Tag	DATA
1	11001010	128 bytes data
1	00100110	128 bytes data
1	01011010	128 bytes data
1	11101001	128 bytes data

a. For each of the following addresses write the corresponding physical addresses and tell whether it is TLB hit/miss, L1 hit/miss or page fault.

	Virtual address	Physical address	TLB hit/miss	L1 hit/miss	Page fault
A	1110 0010 0010 0100				
В	0111 1010 0110 0000				
С	1110 0101 0001 0001				
D	1100 0001 1100 0101				
Е	1000 1001 1010 0011				

b. In case of a TLB miss, new entry comes in the TLB cache replacing the least recently used value. Value of 1 in LRU in above table represents the most recently used value and 4 represent the least recently used value. If the above addresses are accessed in same sequence, what would be the final state of TLB cache?

Valid	LRU	Tag	Physical Page #

Note: In case of a page fault, you can assign a new physical address to that specific virtual address in above Page table.

Q4: Consider three different processors P1, P2, and P3 executing the same instruction set. P1 has a 3 GHz clock rate and a CPI of 1.5. P2 has a 2.5 GHz clock rate and a CPI of 1.0. P3 has a 4.0 GHz clock rate and has a CPI of 2.2.

Marks (3 + 3 + 4)

a.	Which processor has the highest performance? Express in the form of instructions per second? Processor:
	Instructions per second: Calculations:
b.	If the processors each execute a program in 10 seconds, find the number of cycles and the number of instructions of the program. Number of Cycles:
	Number of Instructions of the Program: Calculations:

c. We are trying to reduce the execution time by 30% but this leads to an increase of 20% in the CPI. What clock rate should we have to get this time reduction?

Clock Rate: ______Calculations:

Q5. Consider the following code segment

Marks: 20

lw R1, 12 (R2)

add R3,R1,R4

lw R5, 16(R3)

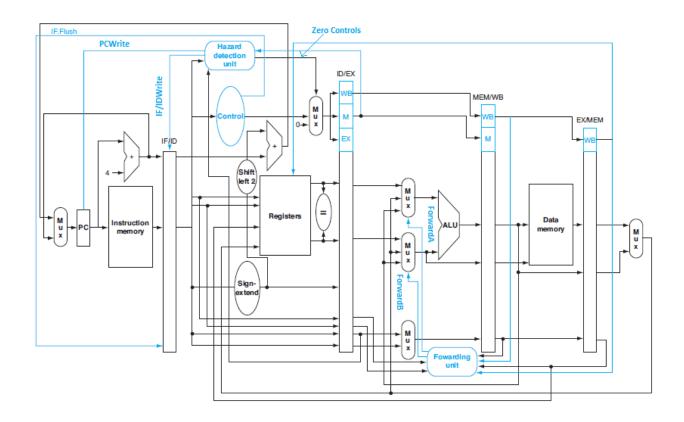
beg R5,12(R2) // Here the branch is taken i.e. Values of R5 and 12(R2) are equal.

sw R5, 12(R2)

Label: add R5,R1,R3

sw R5, 12(R2)

Consider all the changes incorporated for reducing the stalls occurring due to Data hazards and Control hazards in the 5-stage pipelined processor. Refer to figure below for the finalized Data path of the processor. Also consider that 1-bit predictor is used for branch predictions. Predictor always predicts that the branch is **not taken**. What will be the values of the controls signals, forwarding and stall signals when the code segment provided above is executed on this processor. Fill the table provided on the next page to answer the question. Please note that the number of rows (number of clock cycles) does not depict the required clock cycles for the above code. Required Clock Cycles may be less or greater the mentioned ones. Draw more rows yourself if you need.



Clock	Clock	Clock	Cloc									
Clock Cycle 12	Clock Cycle 11	Clock Cycle 10	Clock Cycle 9	Clock Cycle 8	Clock Cycle 7	Clock Cycle 6	Clock Cycle 5	Clock Cycle 4	Clock Cycle 3	Clock Cycle 2	Clock Cycle 1	
												geR tsD
												ULA crS
												meM ot geR
												geR etirW
												meM daeR
												meM etirW
												hcnarB
												ULA 1p0
												ULA 2pO
												ULA ot crS geRmeM etirWmeM daeRmeM etirWhcnarB hcnarBULA 1pOULA 2pOdrawroF
												B drawroF
												etirwcP
												B drawroF etirwcP etirWDI/FI hsulF.FI
												hsulF.Fl
												oreZ slortnoC