# Kex: how we are using SMT solvers to generate tests

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#### Kex

#### Kex — white-box fuzzer for JVM bytecode

- · based on symbolic execution
- uses kfg for bytecode manipulation and transfrmation
- uses PredicateState for program representation
- currently works with z3, boolector and cvc4

# **Motivating example**

```
class ListExample {
  class Point(
                                   as %1 = arg $0.size()
    val x: Int,
                                   as %3 = %1 != 2
    val y: Int
                                   \mathbf{aP} %3 = false
                                   as %5 = arg$0.get(0)
  fun foo(a: List<Point>) {
                                   as   \%7  =  (\%5   as   Point)
    if (a.size == 2) {
                                   0S \%9 = \%7.getX()
      if (a[0].x == 10) {
                                   as %11 = %9 != 10
        if (a[1].v == 11) {
                                   nP %11 = false
          error("a")
                                   as  13 = arg 0.get (1)
                                   0S \%15 = (\%13 \text{ as Point})
                                   as  %17 = %15.getY()
                                   as %19 = %17 != 11
                                   @P %19 = false
```

## **Problem of symbolic execution**

```
Model {
  this = 131072
  arg$0 = 4
  \%0.inlined0 = 2
  arg$0.size = 4
                                  How to create a test case
                                  from the model?
  %5 = false
  %0.inlined7 = 27
  (274)<3> = 121
  (260)<3> = 101
  type(0)<1> = 0
  length(258)<2> = 11
  String.value(273)<2> = 274
  type(0)<2> = 5
  . . .
  type(1)<12> = 2
  ArrayList.elementData(4)<11> = 1
}
```

## Easy way: reflection

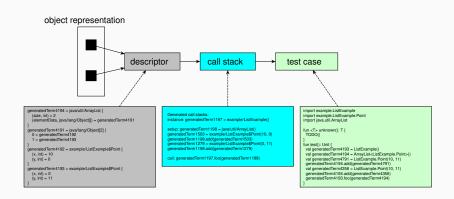
- · test are hard to comprehend and maintain
- · can generate invalid objects

todo

#### Reanimator

- an approach to generate valid code snippets using only public API
  - · can't produce invalid objects
- · works in reasonable time
- applicable in any automatic test generation tool
- can be used in any programming language

#### Reanimator



## **Descriptor** example

```
instance: generatedTerm4193 = example/ListExample {}
args: generatedTerm4194 = java/util/ArrayList {
 (size, int) = 2
 (elementData, java/lang/Object[]) = generatedTerm4191
generatedTerm4191 = java/lang/Object[2] {
 0 = generatedTerm4192
 1 = generatedTerm4193
generatedTerm4192 = example/ListExample$Point {
 (x, int) = 10
 (v. int) = 0
generatedTerm4193 = example/ListExample$Point {
 (x, int) = 0
 (v, int) = 11
```

#### Call stack generation

- generation of constants and arrays is stright forward
- objects are problematic:
  - there may be no direct access to fields
  - some states of an object are unreachable during normal execution

# **Object generation**

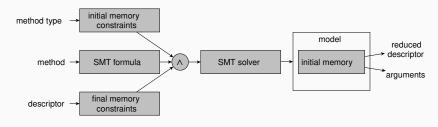
- · each field of the descriptor imposes new constraints
- more fields means more complex generation
- by gradually reducing descriptor we can find a constructor-like call to create an object
  - at each step try to find a method that initializes one or more fields

## Main idea

## **Checking methods**

- execAsCtor and execAsMethod check how the method affects the descriptor using SMT solver
- method basically transforms memory state
- · descriptor defines final memory
- need to find initial memory

## **Symbolic execution**



#### Method types:

- constructor initial memory is uninitialized
- setter setted fields are uninitialized
- method no constraints for initial memory

# **Program model in SMT**

- primitive types represented through corresponding SMT theories
- references are represented as bitvectors
- arrays are envcoded as SMT arrays

todo

#### Call stack example

```
Generated call stacks:
instance: generatedTerm1197 = example/ListExample()
setup: generatedTerm1198 = java/util/ArrayList()
generatedTerm1503 = example/ListExample$Point(10, 0)
generatedTerm1198.add(generatedTerm1503)
generatedTerm1279 = example/ListExample$Point(0, 11)
generatedTerm1198.add(generatedTerm1279)
call: generatedTerm1197.foo(generatedTerm1198)
not enough type information
```

#### **Test case example**

```
import example.ListExample
import example.ListExample.Point
import java.util.ArrayList
fun <T> unknown(): T {
  TODO()
fun test(): Unit {
  val generatedTerm4193 = ListExample()
  val generatedTerm4194 = ArrayList<ListExample.Point>()
  val generatedTerm4791 = ListExample.Point(10, 11)
  generatedTerm4194.add(generatedTerm4791)
  val generatedTerm4356 = ListExample.Point(10, 11)
  generatedTerm4194.add(generatedTerm4356)
  generatedTerm4193.foo(generatedTerm4194)
```

# **Experimental** setup

- implemented Reanimator as a part of Kex
- using Z3 for query solving
- · custom string generator
- generation depth is limited to 5

#### **Related work**

- Symstra
  - builds valid method sequence during analysis
- JBSE
  - · uses reflection utilities to create tests
- Sushi & Tardis
  - use EvoSuite (search-based approach) to generate tests

## Conclusion

#### **Future work**

- more thorough investigation of Reanimator failures
- improved support of built-in types, such as collections
- higher order functions

#### **Contact information**

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https://github.com/vorpal-research/kex



