Kex: how we are using SMT solvers to generate tests

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Kex

Kex — white-box fuzzer for JVM bytecode

- · based on symbolic execution
- uses kfg for bytecode manipulation and transfrmation
- · uses PredicateState for program representation
- currently works with z3, boolector and cvc4

Motivating example

```
class ListExample {
 class Point(
                        0S %1 = arg$0.size()
   val x: Int,
                        as %3 = %1 != 2
   val y: Int
                        \mathbf{aP} %3 = false
                        0S %5 = arg$0.get(0)
 fun foo(a: List<Point>) {
                        0S %7 = (%5 as Point)
   if (a[1].y == 11) {
                        ∂P %11 = false
        error("a")
                        0S %13 = arg$0.get(1)
                        0S %15 = (%13 as Point)
                        as  17 = 15.getY()
                        as %19 = %17 != 11
                        @P %19 = false
```

Problem of symbolic execution

```
Model {
  this = 131072
  arg$0 = 4
  \%0.inlined0 = 2
  arg$0.size = 4
                                  How to create a test case
  %5 = false
                                  from the model?
  %0.inlined7 = 27
  (274)<3> = 121
  (260)<3> = 101
  type(0)<1> = 0
  length(258)<2> = 11
  String.value(273)<2> = 274
  type(0)<2> = 5
  . . .
  type(1)<12> = 2
  ArrayList.elementData(4)<11> = 1
}
```

Easy way: reflection

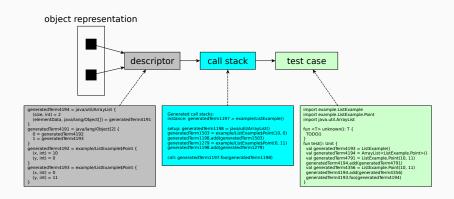
- · test are hard to comprehend and maintain
- · can generate invalid objects

todo

Reanimator

- an approach to generate valid code snippets using only public API
 - · can't produce invalid objects
- · works in reasonable time
- · applicable in any automatic test generation tool
- can be used in any programming language

Reanimator



Descriptor example

```
instance: generatedTerm4193 = example/ListExample {}
args: generatedTerm4194 = java/util/ArrayList {
 (size, int) = 2
 (elementData, java/lang/Object[]) = generatedTerm4191
generatedTerm4191 = java/lang/Object[2] {
 0 = generatedTerm4192
 1 = generatedTerm4193
generatedTerm4192 = example/ListExample$Point {
 (x, int) = 10
 (v. int) = 0
generatedTerm4193 = example/ListExample$Point {
 (x, int) = 0
 (v, int) = 11
```

Call stack generation

- generation of constants and arrays is stright forward
- objects are problematic:
 - there may be no direct access to fields
 - some states of an object are unreachable during normal execution

Object generation

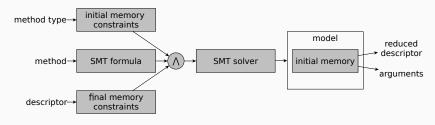
- · each field of the descriptor imposes new constraints
- more fields means more complex generation
- by gradually reducing descriptor we can find a constructor-like call to create an object
 - at each step try to find a method that initializes one or more fields

Object generation algorithm

Checking methods

- execAsCtor and execAsMethod check how the method affects the descriptor using SMT solver
- · method need to be represented as SMT formulae
 - predicate state
- method basically transforms memory state
- descriptor defines final memory
- need to find initial memory

Symbolic execution



Method types:

- constructor initial memory is uninitialized
- setter setted fields are uninitialized
- method no constraints for initial memory

Call stack example

```
Generated call stacks:
instance: generatedTerm1197 = example/ListExample()
setup: generatedTerm1198 = java/util/ArrayList()
generatedTerm1503 = example/ListExample$Point(10, 0)
generatedTerm1198.add(generatedTerm1503)
generatedTerm1279 = example/ListExample$Point(0, 11)
generatedTerm1198.add(generatedTerm1279)
call: generatedTerm1197.foo(generatedTerm1198)
not enough type information
```

Test case example

```
import example.ListExample
import example.ListExample.Point
import java.util.ArrayList
fun <T> unknown(): T {
  TODO()
fun test(): Unit {
  val generatedTerm4193 = ListExample()
  val generatedTerm4194 = ArrayList<ListExample.Point>()
  val generatedTerm4791 = ListExample.Point(10, 11)
  generatedTerm4194.add(generatedTerm4791)
  val generatedTerm4356 = ListExample.Point(10, 11)
  generatedTerm4194.add(generatedTerm4356)
  generatedTerm4193.foo(generatedTerm4194)
```

Experimental setup

- implemented Reanimator as a part of Kex
- using Z3 for query solving
- · custom string generator
- generation depth is limited to 5

Related work

- Symstra
 - · builds valid method sequence during analysis
- JBSE
 - · uses reflection utilities to create tests
- Sushi & Tardis
 - use EvoSuite (search-based approach) to generate tests

Conclusion

Future work

- more thorough investigation of Reanimator failures
- improved support of built-in types, such as collections
- higher order functions

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https://github.com/vorpal-research/kex



