Design Patterns
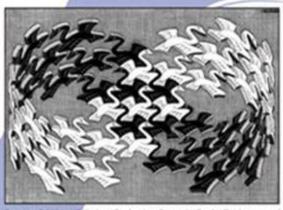
Elements of Reusable Object-Oriented Software

Erich Gamma
Richard Helm
Ralph Johnson
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Foreword by Grady Booch