

Efficient Sorting Algorithms I



Mark Matthews PhD

Summary

- Sorting so far...
- Efficient sorting algorithms
- Divide & Conquer
- MergeSort
- MergeSort improvements
- Bottom Up MergeSort

Two classic sorting algorithms: mergesort and quicksort

Critical components in the world's computational infrastructure.

- Full scientific understanding of their properties has enabled us to develop them into practical system sorts.
- Quicksort honored as one of top 10 algorithms of 20th century in science and engineering.

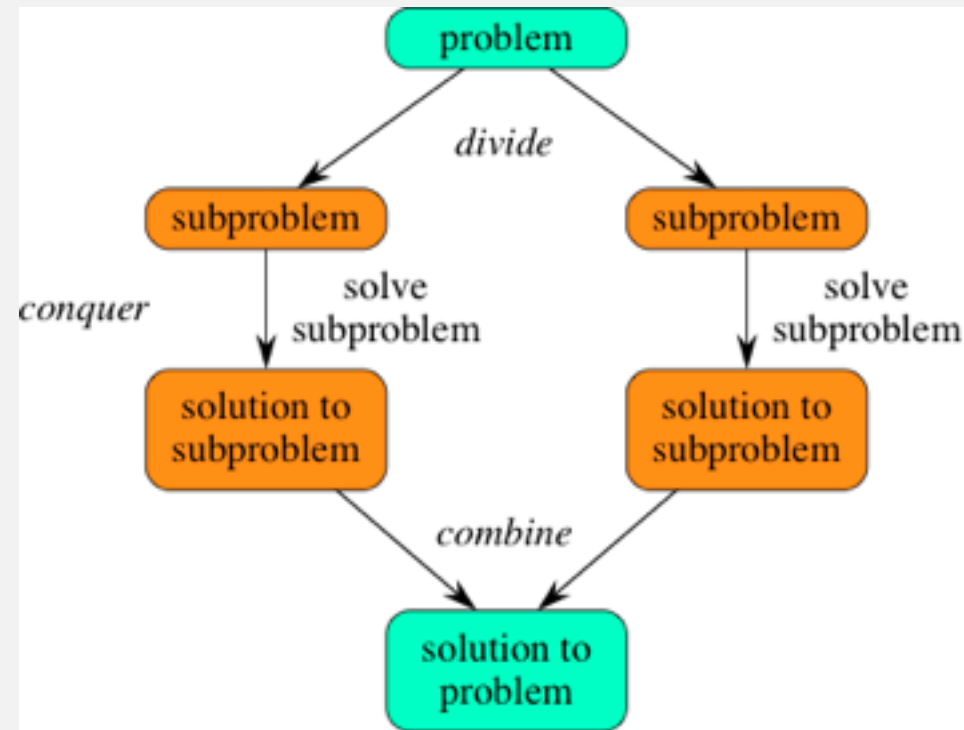
Mergesort.



Quicksort.



Divide & Conquer Paradigm



Both mergesort & quick sort use Divide and Conquer which is based on recursion

3 main parts

1. **Divide** the problem into smaller sub-problems
2. **Conquer** the sub-problems recursively (don't forget your base case)
3. **Combine** the solutions to the sub-problems into the solution for the original problem

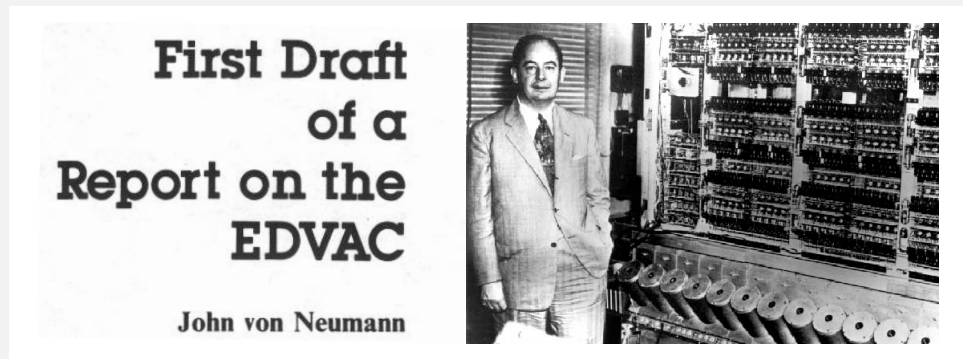
Mergesort

Basic plan.

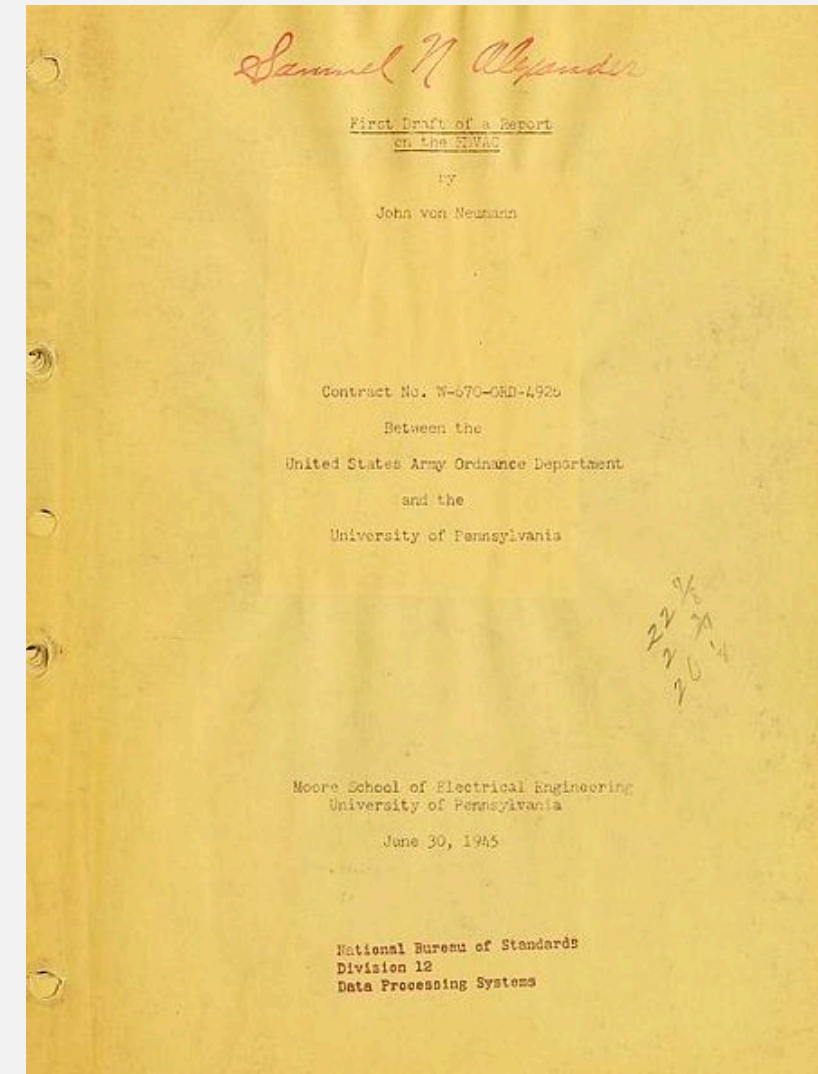
- Divide array into two halves.
- **Recursively** sort each half.
- Merge two halves.

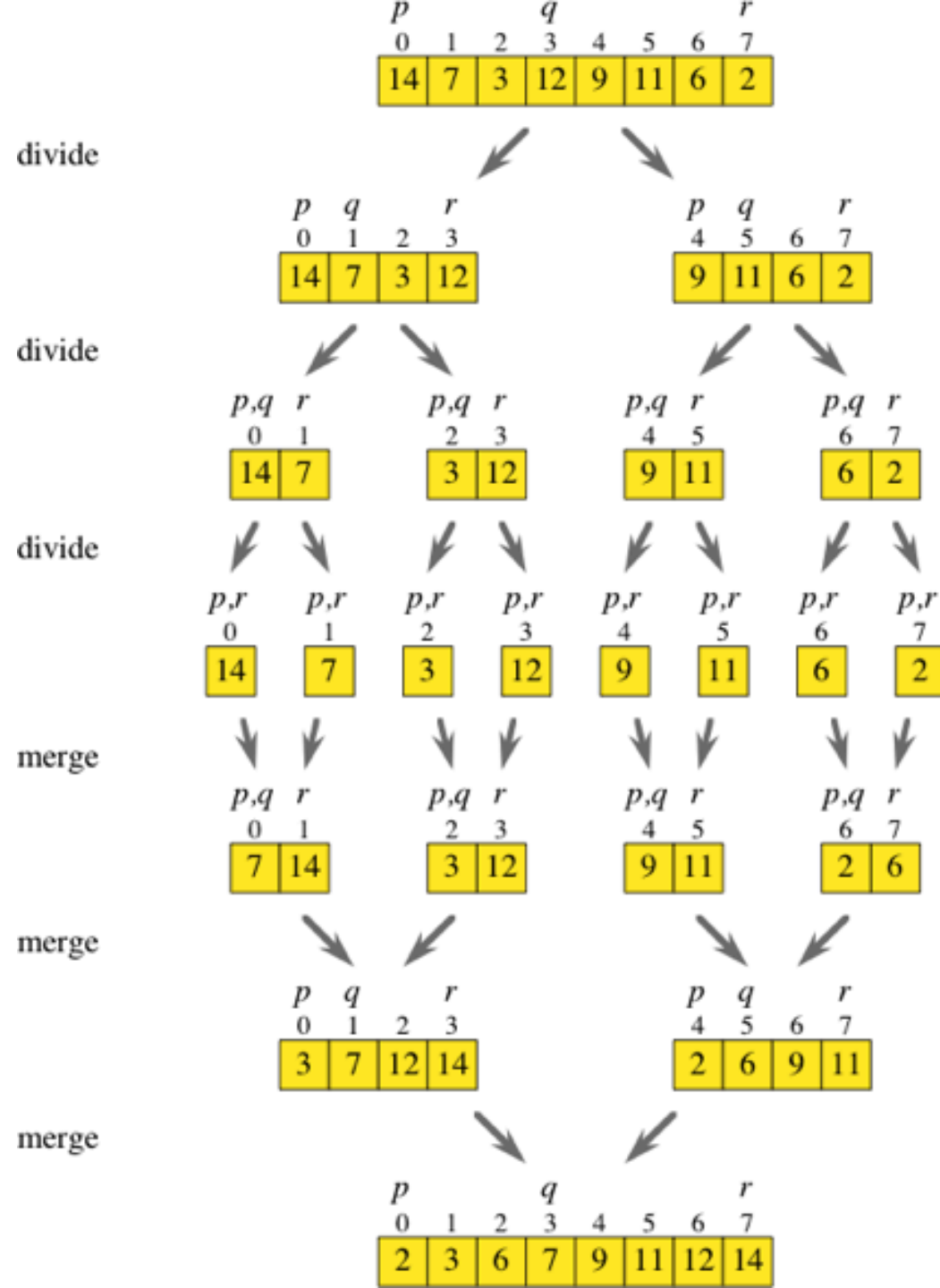
input	M	E	R	G	E	S	O	R	T	E	X	A	M	P	L	E
sort left half	E	E	G	M	O	R	R	S	T	E	X	A	M	P	L	E
sort right half	E	E	G	M	O	R	R	S	A	E	E	L	M	P	T	X
merge results	A	E	E	E	E	G	L	M	M	O	P	R	R	S	T	X

Mergesort overview



<https://fermatslibrary.com/s/von-neumanns-first-computer-program>

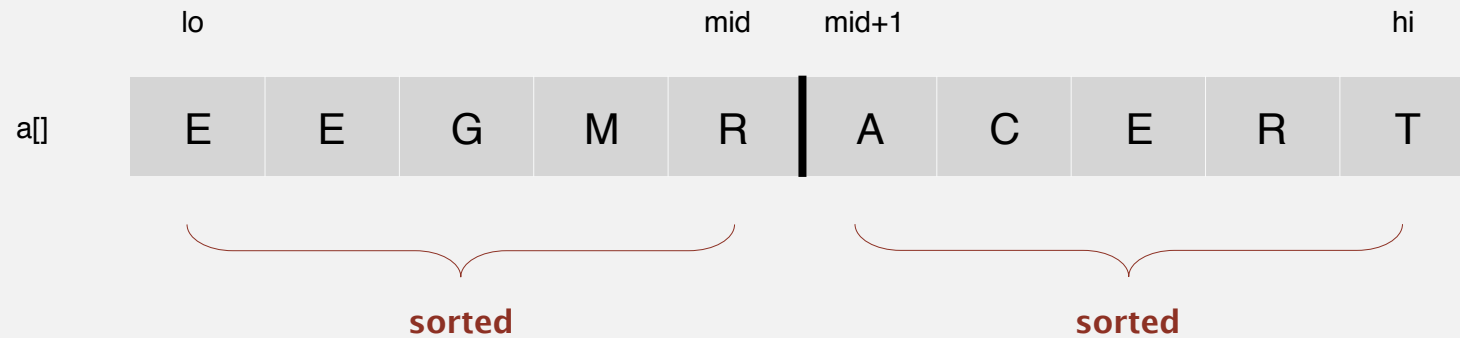




Merge Sort Demo

Merging demo

Goal. Given two sorted subarrays $a[\text{lo}]$ to $a[\text{mid}]$ and $a[\text{mid}+1]$ to $a[\text{hi}]$, replace with sorted subarray $a[\text{lo}]$ to $a[\text{hi}]$.

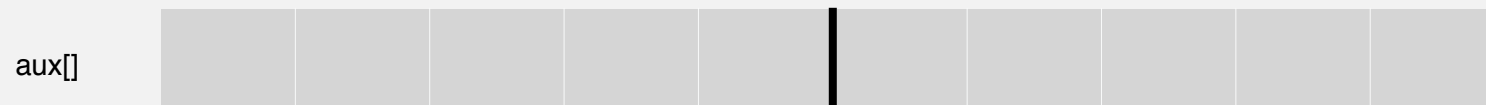


Merging demo

Goal. Given two sorted subarrays $a[\text{lo}]$ to $a[\text{mid}]$ and $a[\text{mid}+1]$ to $a[\text{hi}]$, replace with sorted subarray $a[\text{lo}]$ to $a[\text{hi}]$.



copy to auxiliary array



Merging demo

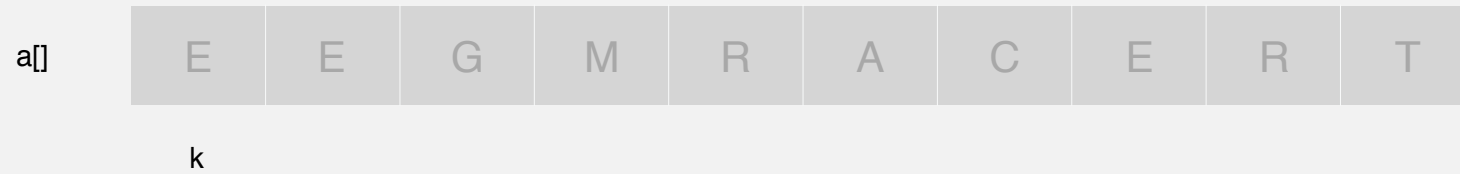
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a[]	E	E	G	M	R	A	C	E	R	T
-----	---	---	---	---	---	---	---	---	---	---

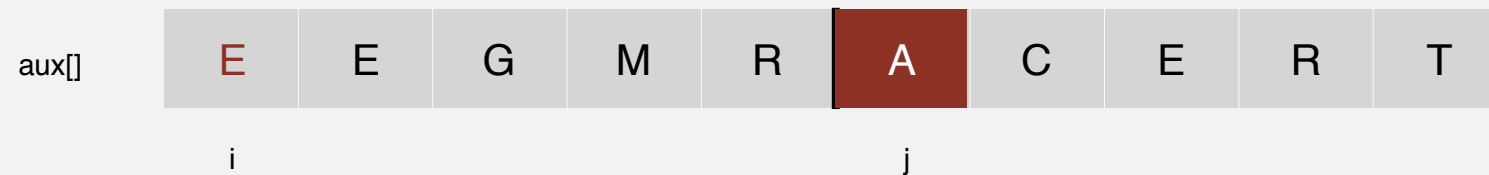
aux[]	E	E	G	M	R		A	C	E	R	T
-------	---	---	---	---	---	--	---	---	---	---	---

Merging demo

Goal. Given two sorted subarrays $a[\text{lo}]$ to $a[\text{mid}]$ and $a[\text{mid}+1]$ to $a[\text{hi}]$, replace with sorted subarray $a[\text{lo}]$ to $a[\text{hi}]$.

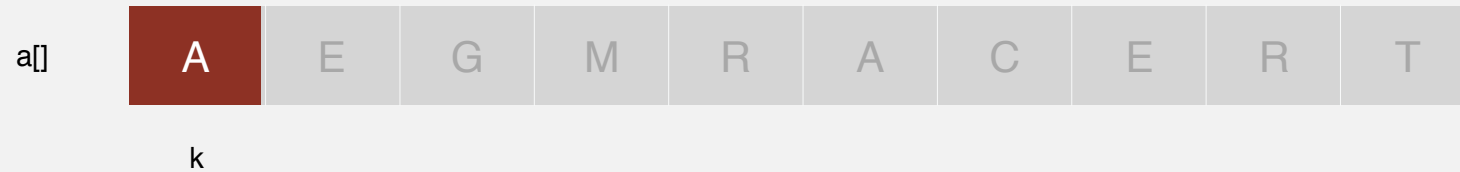


compare minimum in each subarray

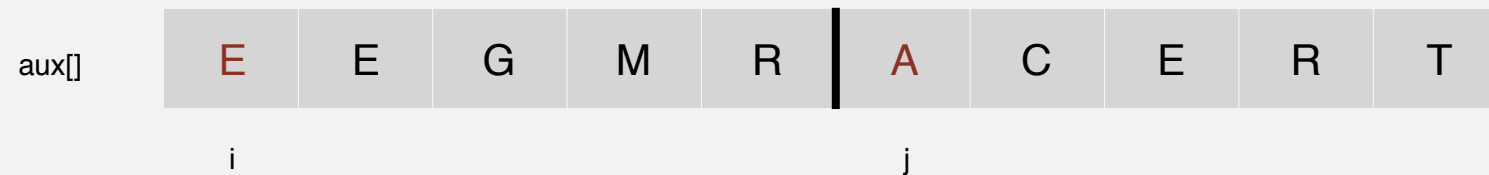


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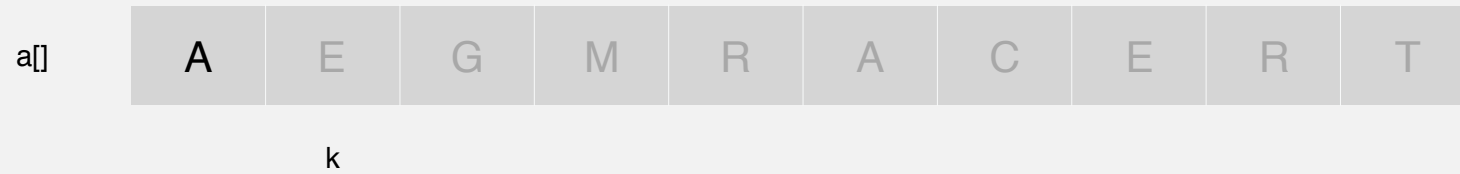


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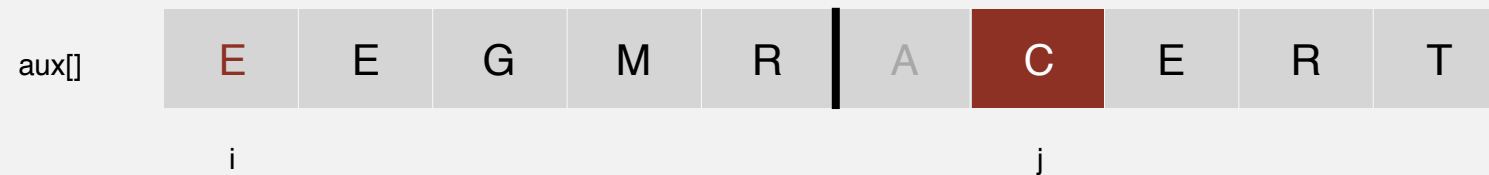


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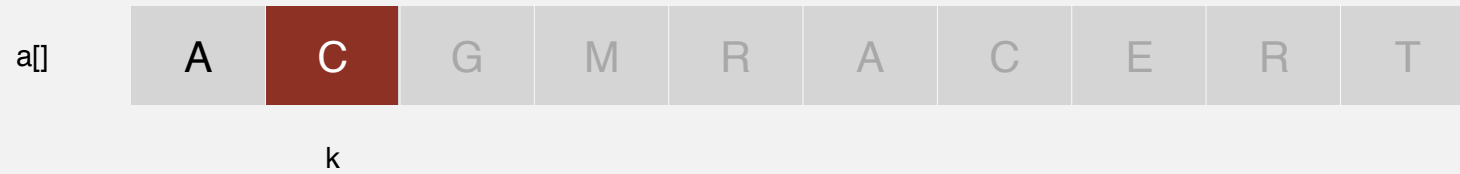


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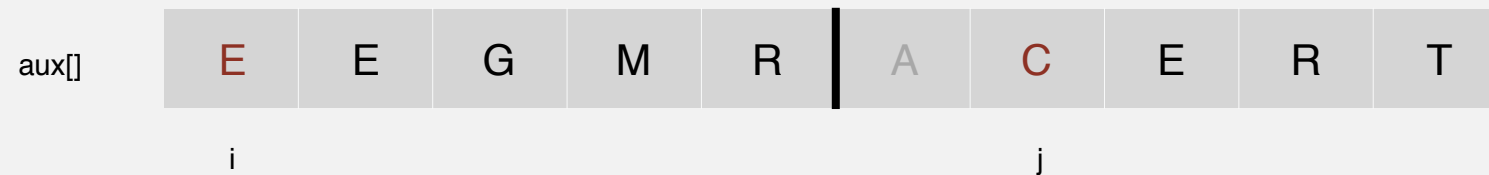


Merging demo

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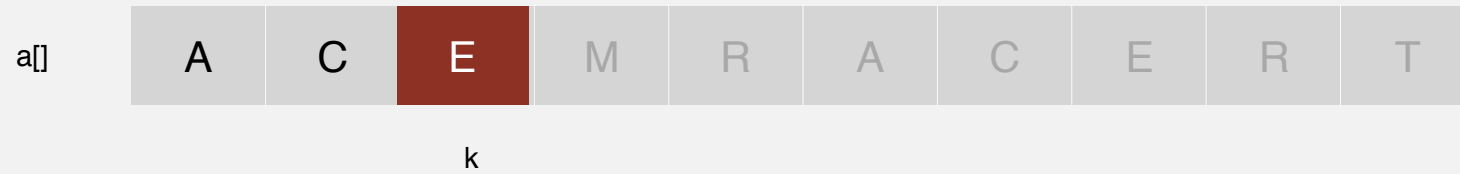
compare minimum in each subarray



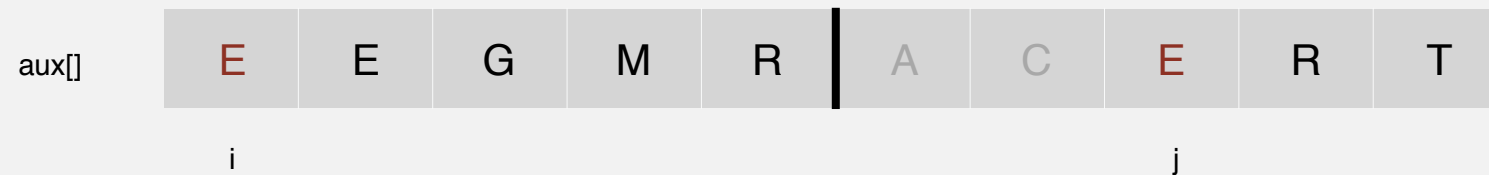


Merging demo

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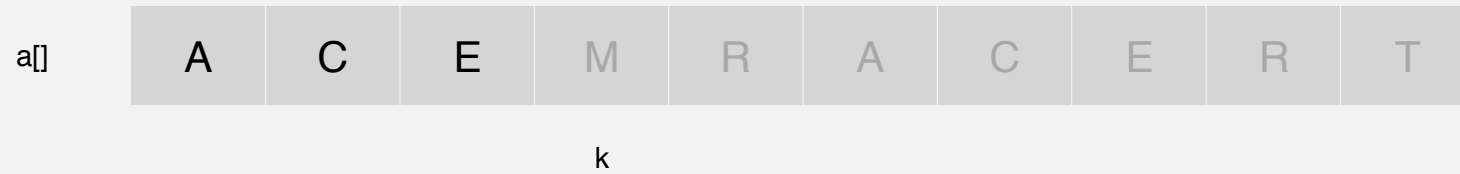


compare minimum in each subarray

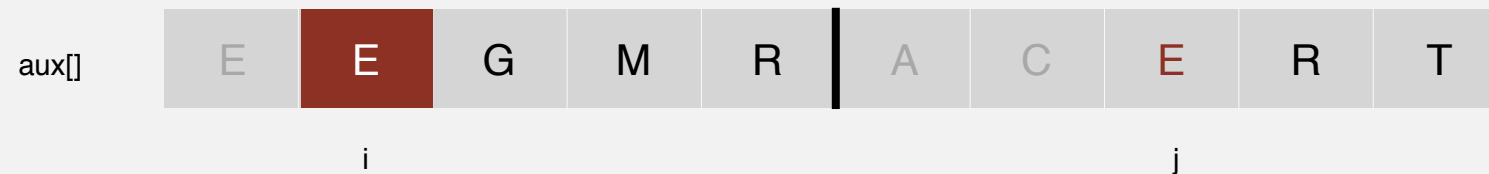


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Goal. Given two sorted subarrays $a[\text{lo}]$ to $a[\text{mid}]$ and $a[\text{mid}+1]$ to $a[\text{hi}]$, replace with sorted subarray $a[\text{lo}]$ to $a[\text{hi}]$.

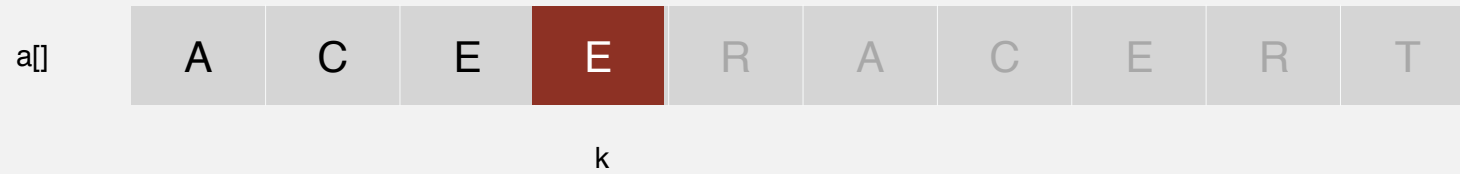


compare minimum in each subarray



Merging demo

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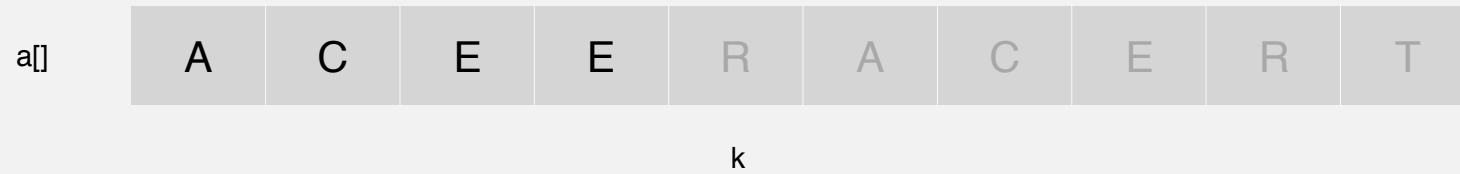


compare minimum in each subarray

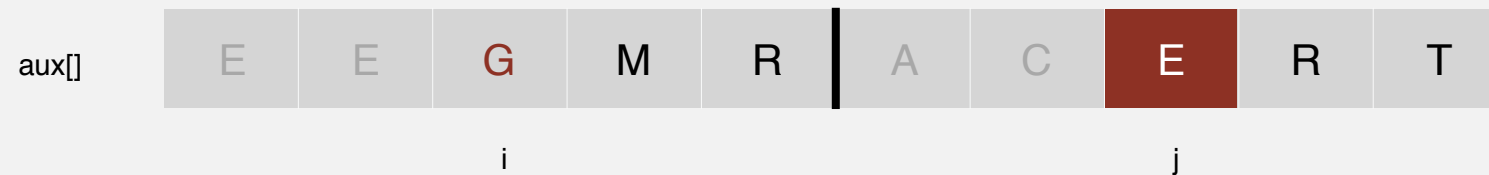


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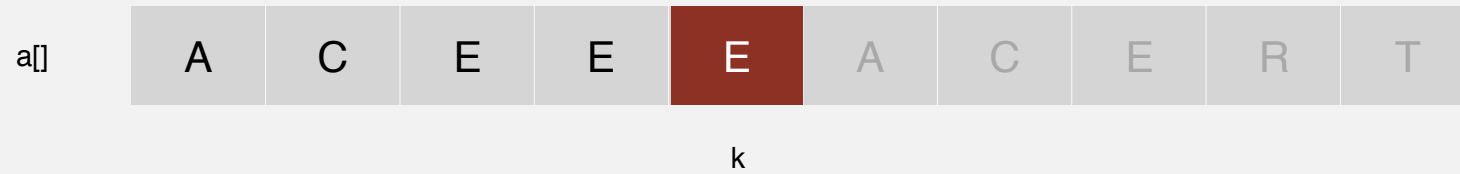


compare minimum in each subarray



Merging demo

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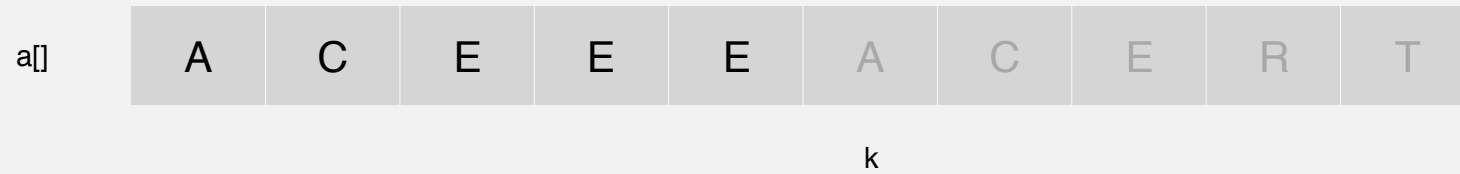


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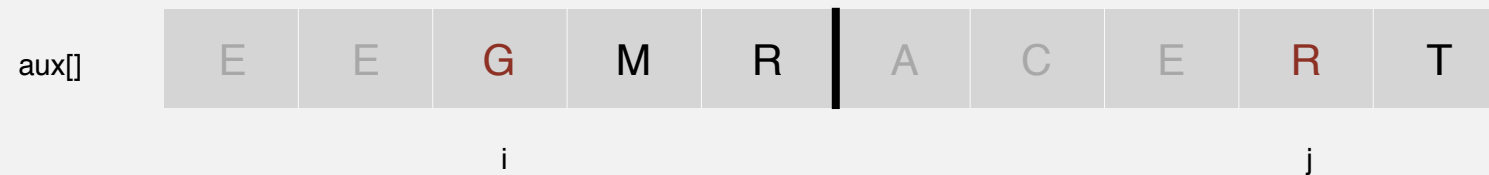


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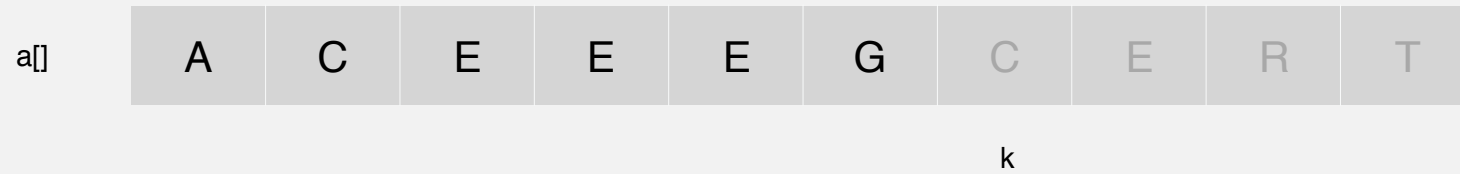


compare minimum in each subarray

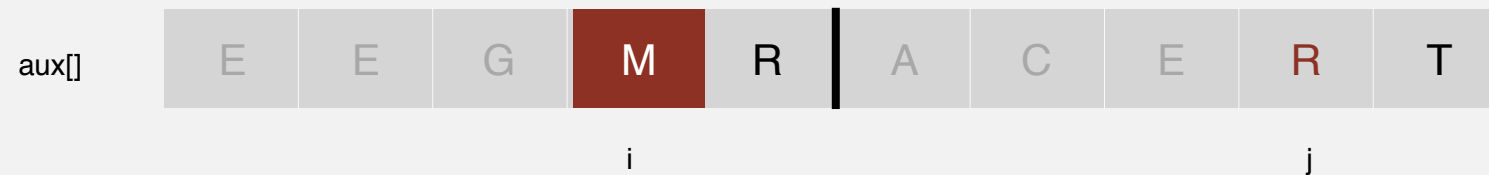


Merging demo

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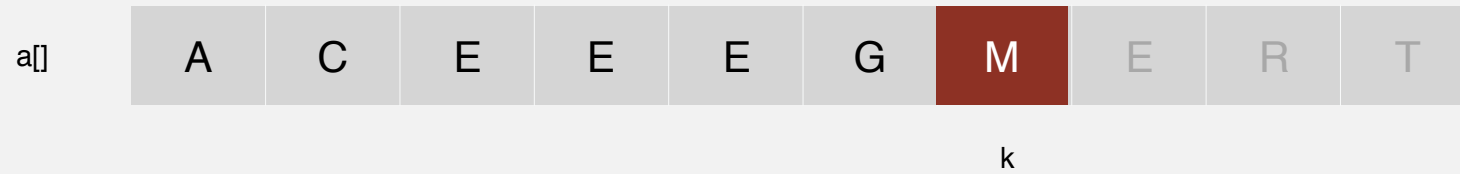


compare minimum in each subarray

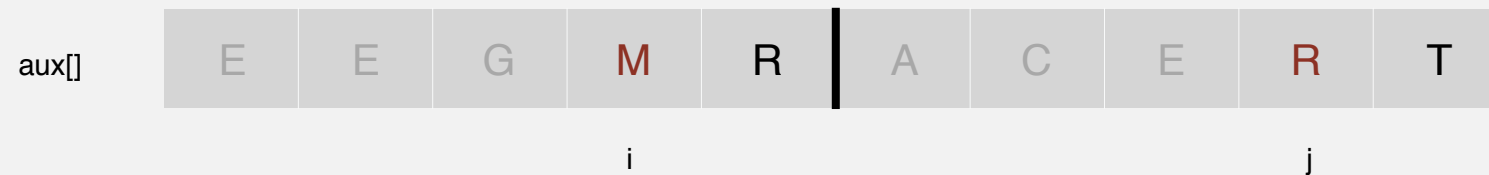


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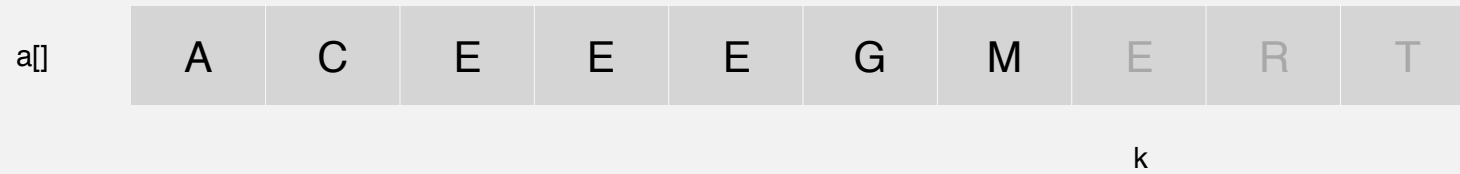


compare minimum in each subarray



Merging demo

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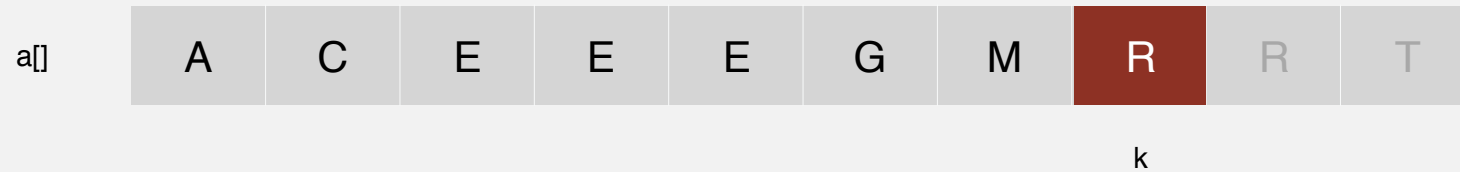


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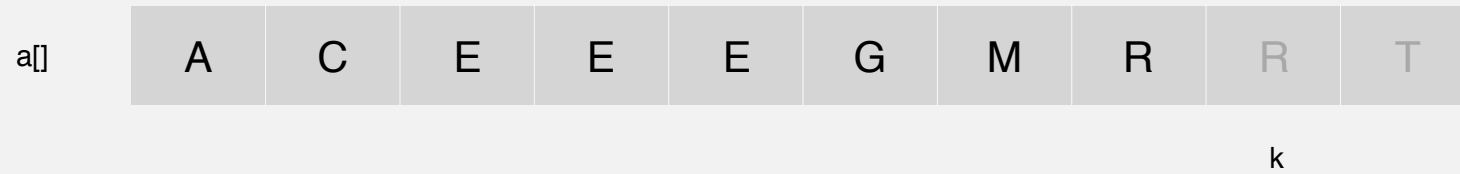


compare minimum in each subarray

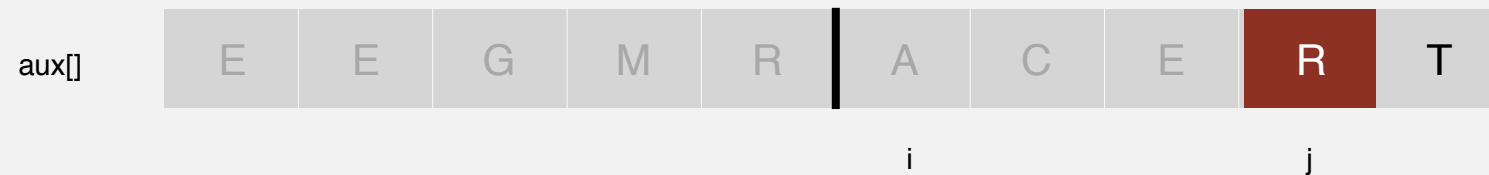


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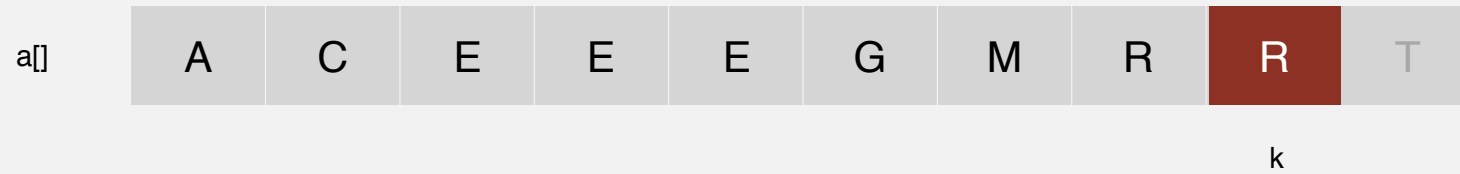


one subarray exhausted, take from other

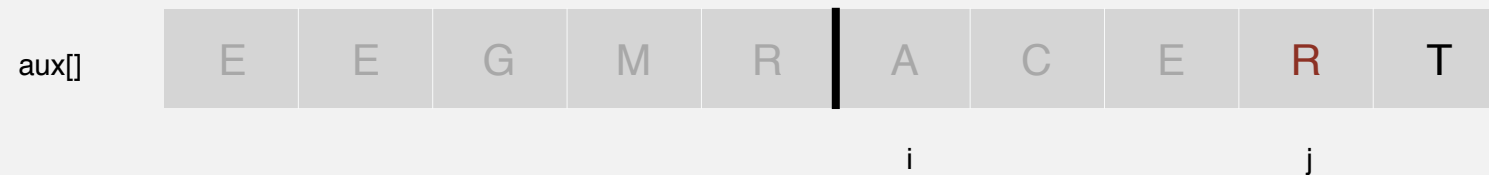


Merging demo

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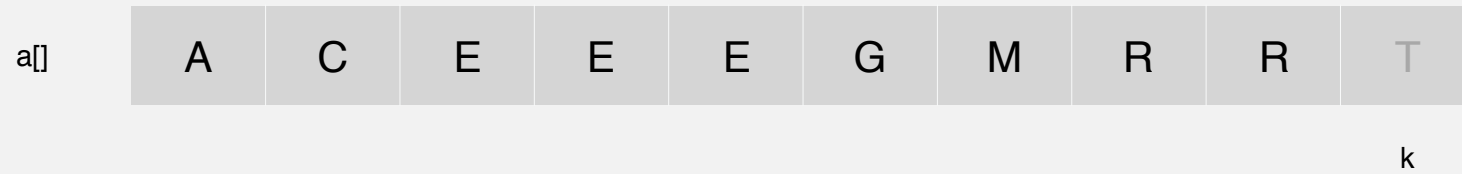


one subarray exhausted, take from other

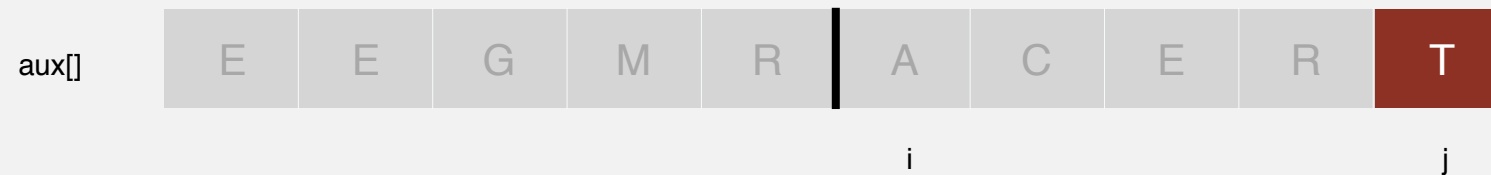


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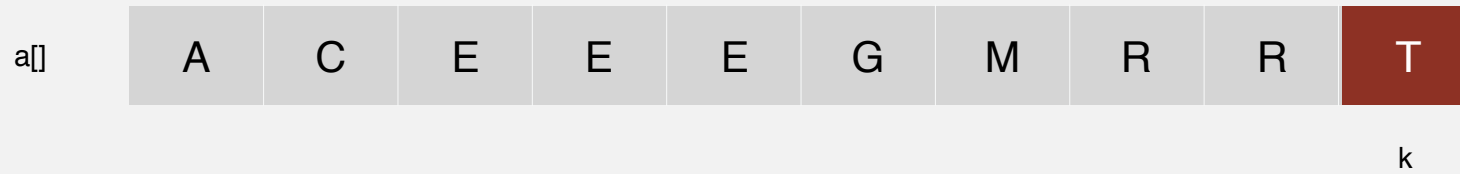


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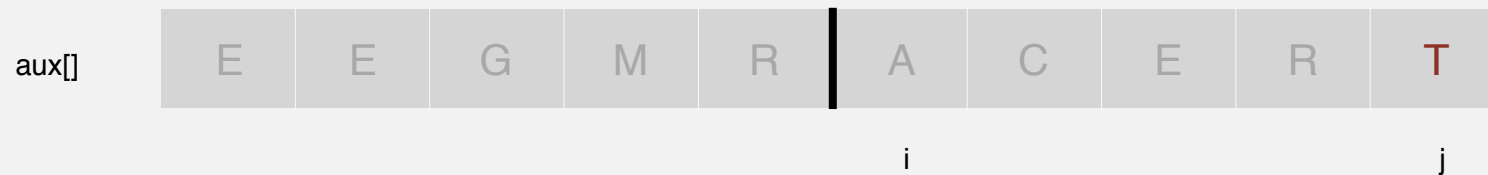


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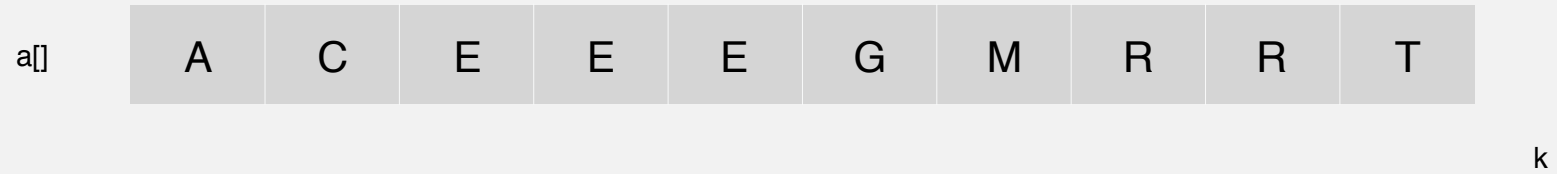


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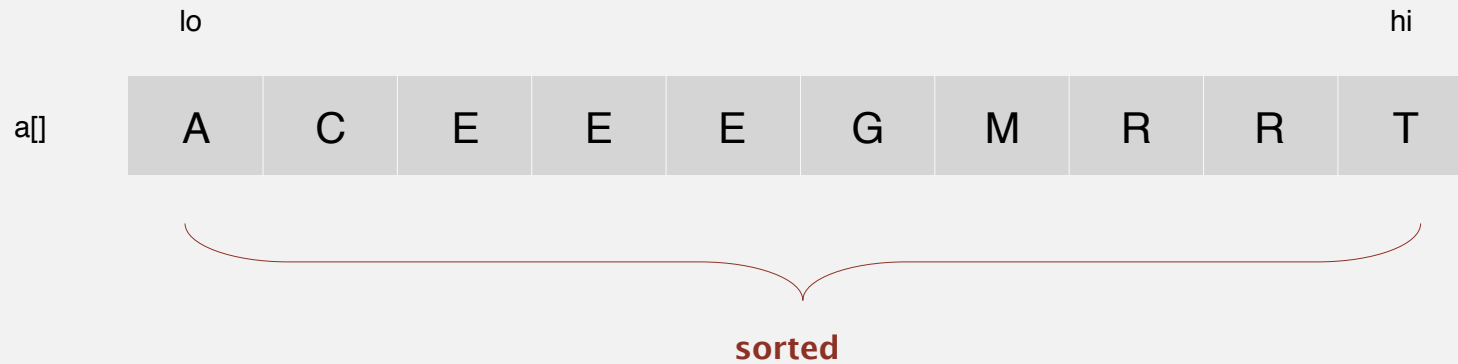


both subarrays exhausted, done



Merging demo

Goal. Given two sorted subarrays $a[\text{lo}]$ to $a[\text{mid}]$ and $a[\text{mid}+1]$ to $a[\text{hi}]$, replace with sorted subarray $a[\text{lo}]$ to $a[\text{hi}]$.



Merging: Pseudocode

Input: unsorted array

Output: sorted array

```
function mergeSort (int[] a){  
  
    N = array.length;  
  
    //base case  
    if (n == 1){  
        return array;  
    }  
  
    //create left and right sub-arrays  
    left = mergeSort(left);  
    right = mergeSort(right);  
  
    mergeArray = merge(left, right);  
  
    return mergedArray;  
}
```

Input = 2 sorted arrays, a, b

Output = 1 sorted array, S

```
function merge (int[] a, int[] b){  
  
    //repeat while both arrays have elements in them  
    while (a.notEmpty() && b.notEmpty()){  
  
        //if element in 1st array is <= 1st element in 2nd array  
        if (a.firstElement <= b.firstElement){  
            S.insertLast(a.removeFirst());  
        } else if (b.firstElement <= a.firstElement){  
            S.insertLast(b.removeFirst());  
        }  
  
        //when while loop ends  
        if (a.notEmpty()){  
            //add remaining elements in a to S  
        } else if (b.notEmpty()){  
            //add remaining elements in b to S  
        }  
  
        return S;  
}
```

Merging: Java implementation

```
public static void mergeSort(int[] a, int n) {
    if (n < 2)
        return;
    int mid = n / 2;
    int[] l = new int[mid];
    int[] r = new int[n - mid];

    for (int i = 0; i < mid; i++) {
        l[i] = a[i];
    }
    for (int i = mid; i < n; i++) {
        r[i - mid] = a[i];
    }
    mergeSort(l, mid);
    mergeSort(r, n - mid);

    merge(a, l, r, mid, n - mid);
}
```

```
public static void merge(int[] a, int[] l, int[] r, int left, int right) {

    int i = 0, j = 0, k = 0;

    while (i < left && j < right) {

        if (l[i] <= r[j])
            a[k++] = l[i++];
        else
            a[k++] = r[j++];

    }

    while (i < left)
        a[k++] = l[i++];

    while (j < right)
        a[k++] = r[j++];

}
```

Mergesort: trace

Basic plan:

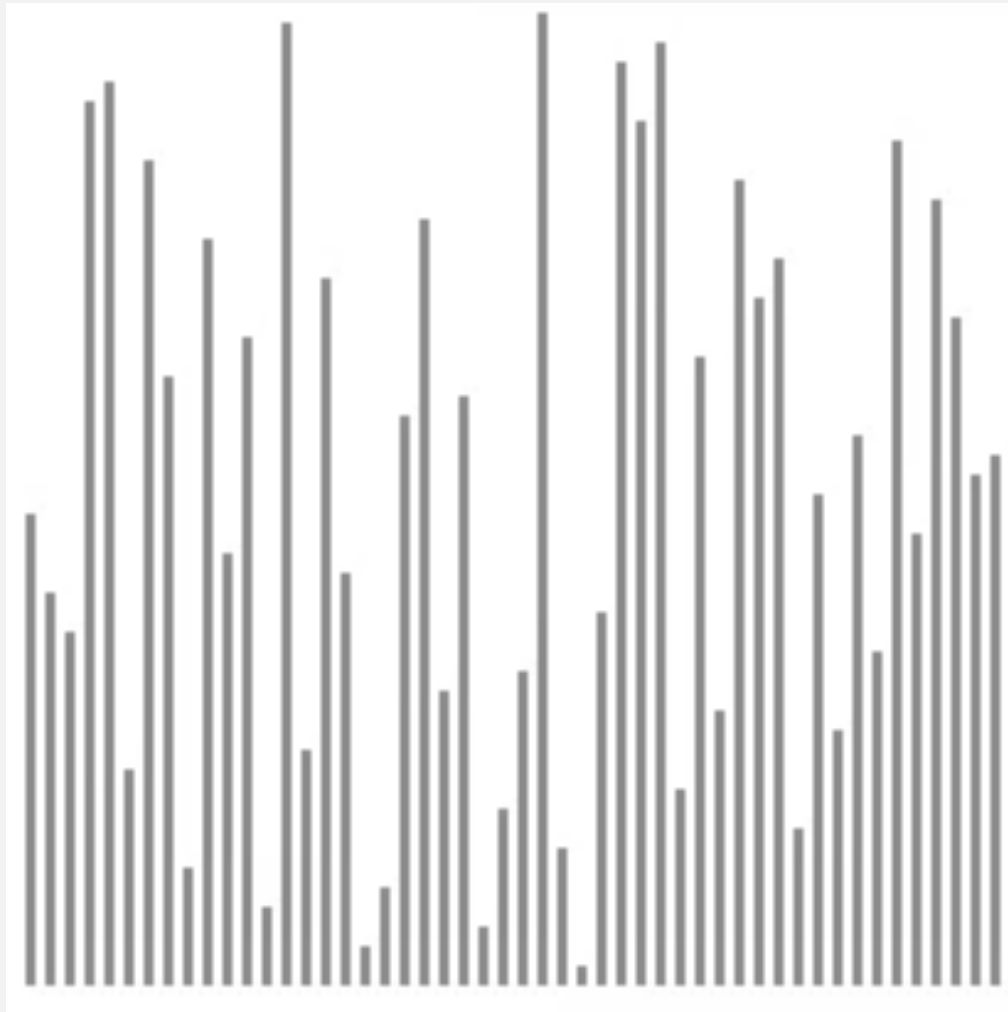
- Divide array into two halves.
- **Recursively** sort each half.
- Merge two halves.

	a[]															
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
	M	E	R	G	E	S	O	R	T	E	X	A	M	P	L	E
	E	M	R	G	E	S	O	R	T	E	X	A	M	P	L	E
	E	M	G	R	E	S	O	R	T	E	X	A	M	P	L	E
	E	G	M	R	E	S	O	R	T	E	X	A	M	P	L	E
	E	G	M	R	E	S	O	R	T	E	X	A	M	P	L	E
	E	G	M	R	E	S	O	R	T	E	X	A	M	P	L	E
	E	G	M	R	E	O	R	S	T	E	X	A	M	P	L	E
	E	E	G	M	O	R	R	S	T	E	X	A	M	P	L	E
	E	E	G	M	O	R	R	S	E	T	X	A	M	P	L	E
	E	E	G	M	O	R	R	S	E	T	A	X	M	P	L	E
	E	E	G	M	O	R	R	S	A	E	T	X	M	P	L	E
	E	E	G	M	O	R	R	S	A	E	T	X	M	P	E	L
	E	E	G	M	O	R	R	S	A	E	T	X	E	L	M	P
	E	E	G	M	O	R	R	S	A	E	E	L	M	P	T	X
	A	E	E	E	E	G	L	M	M	O	P	R	R	S	T	X

result after recursive call

Mergesort: animation

50 random items



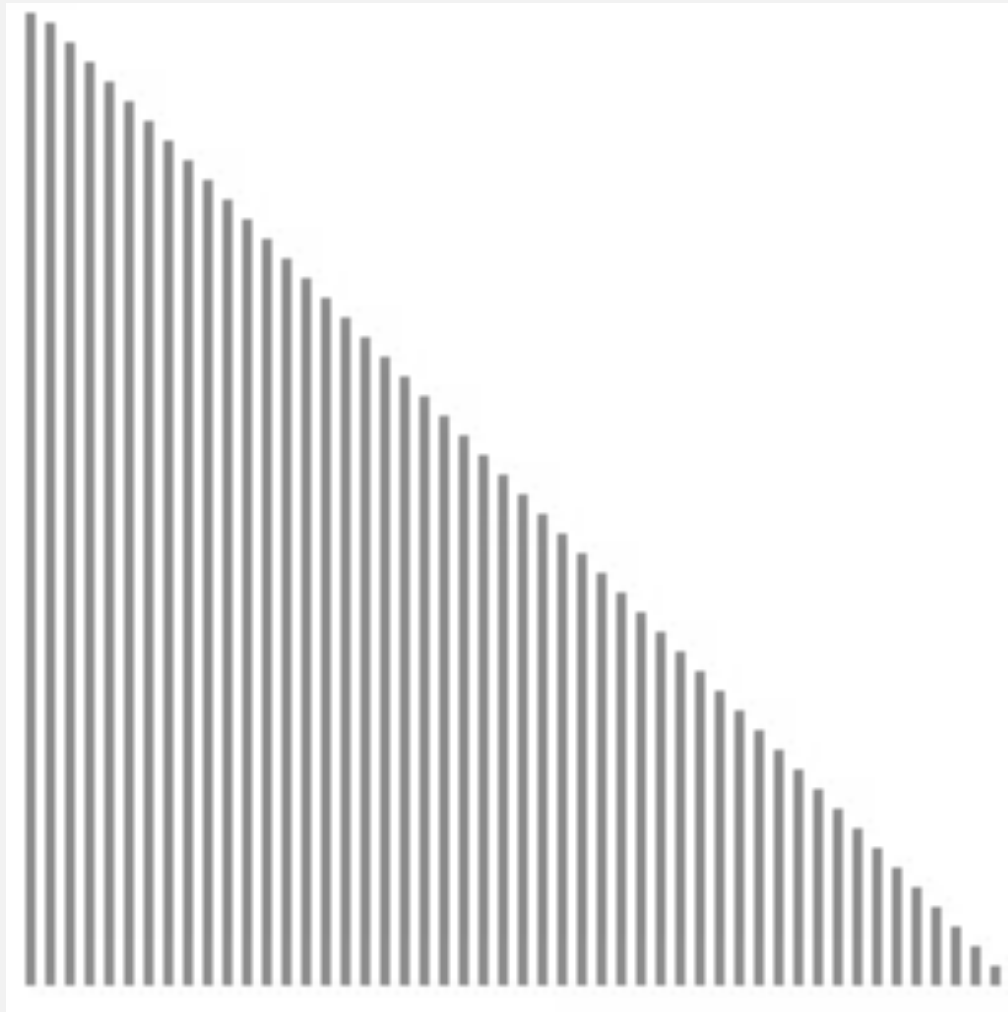
Reason it is slow: excessive data movement.

<http://www.sorting-algorithms.com/merge-sort>

- ▲ algorithm position
- ▬ in order
- ▬ current subarray
- ▬ not in order

Mergesort: animation

50 reverse-sorted items



Reason it is slow: excessive data movement.

- ▲ algorithm position
- in order
- current subarray
- not in order

Merge Sort Complexity

Mergesort: empirical analysis

Running time estimates:

- Laptop executes 10^8 compares/second.
- Supercomputer executes 10^{12} compares/second.

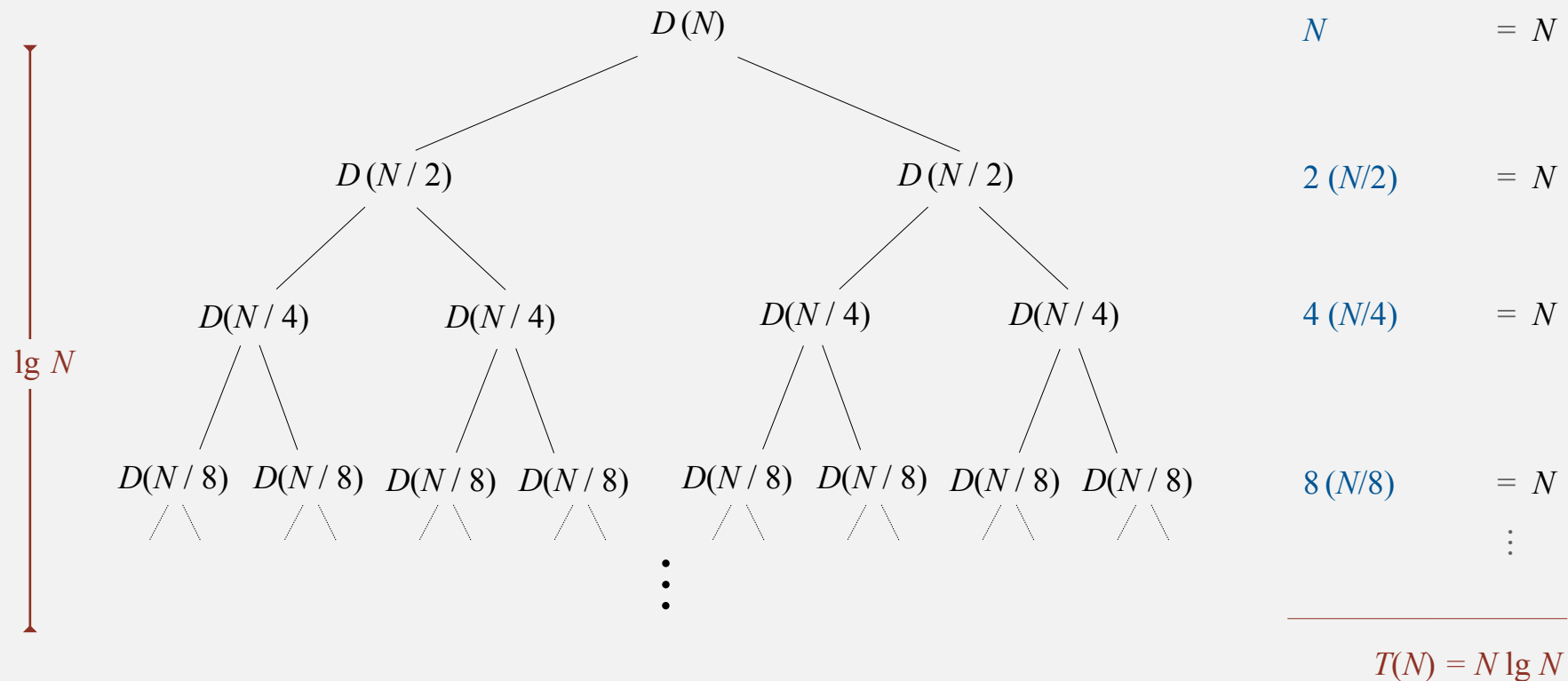
	insertion sort (N^2)			mergesort ($N \log N$)		
computer	thousand	million	billion	thousand	million	billion
home	instant	2.8 hours	317 years	instant	1 second	18 min
super	instant	1 second	1 week	instant	instant	instant

Bottom line. Good algorithms are better than supercomputers.

MergeSort performance

Mergesort uses $\leq N \lg N$ compares to sort an array of length N .

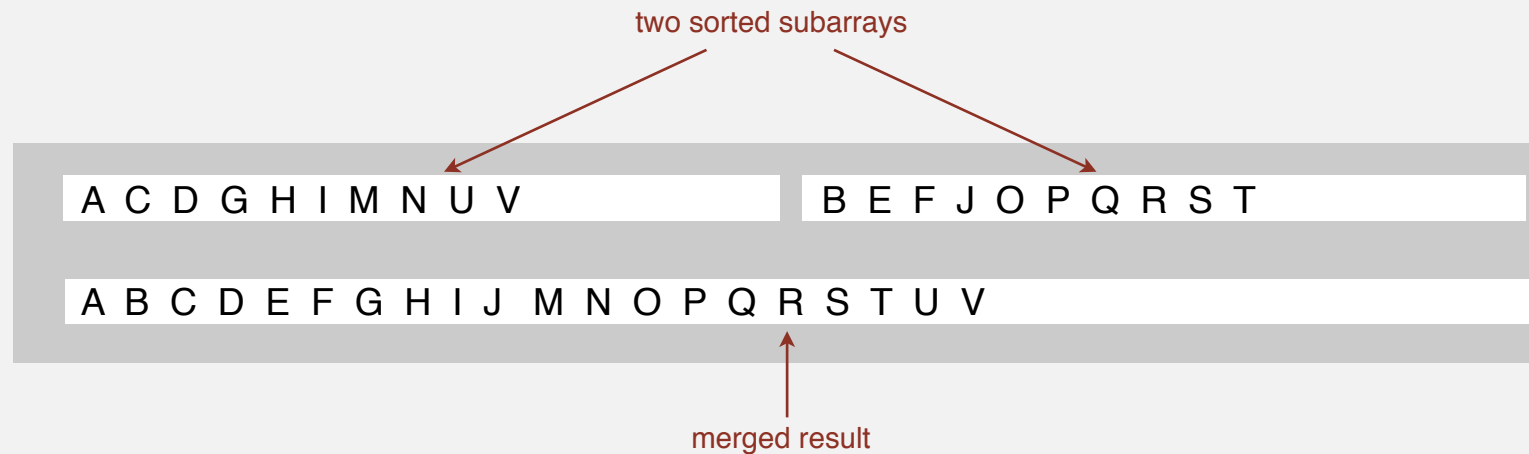
Pf 1. [assuming N is a power of 2]



Mergesort analysis: memory

Proposition. Mergesort uses extra space proportional to N .

Pf. The array `aux[]` needs to be of length N for the last merge.



Challenge 1 (not hard). Use `aux[]` array of length $\sim \frac{1}{2} N$ instead of N .

Challenge 2 (very hard). In-place merge. [Kronrod 1969]

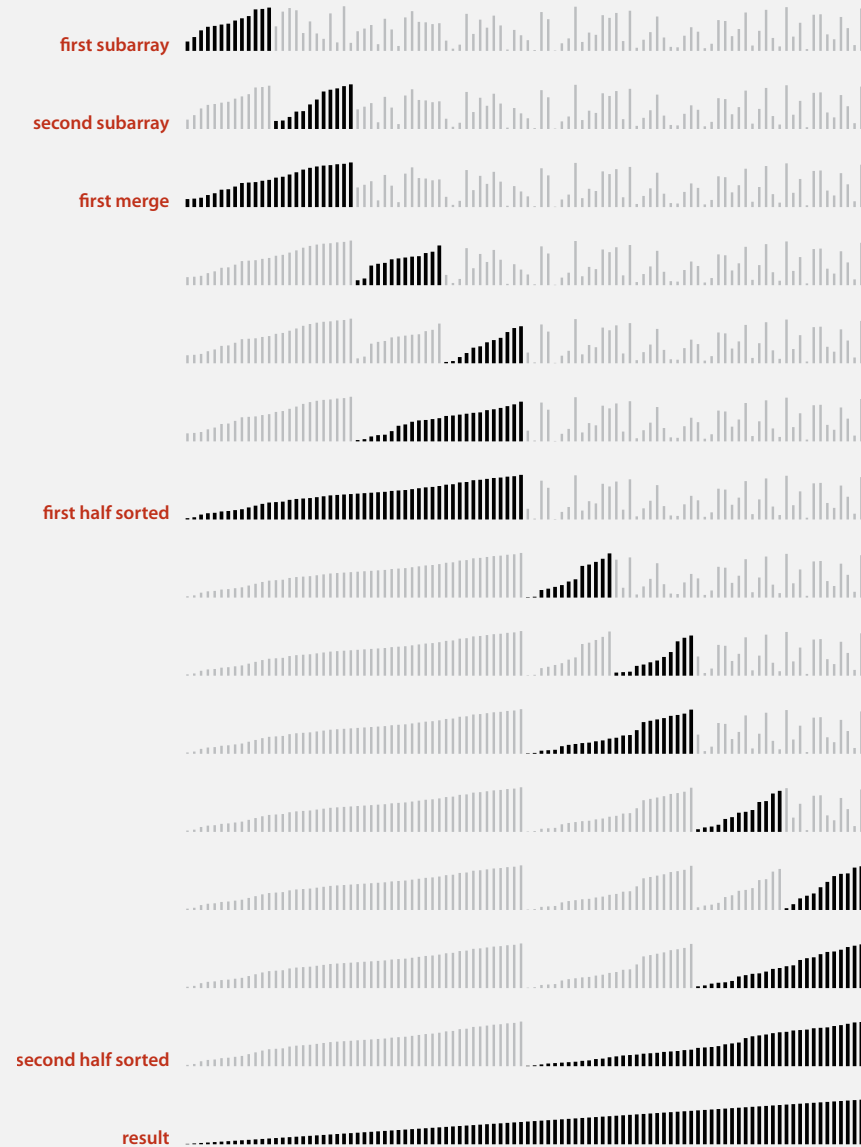
Mergesort: practical improvements

Use insertion sort for small subarrays.

- Mergesort has too much overhead for tiny subarrays.
- Cutoff to insertion sort for ≈ 10 items.

```
private static void sort(Comparable[] a, Comparable[] aux, int lo, int hi)
{
    if (hi <= lo + CUTOFF - 1)
    {
        Insertion.sort(a, lo, hi);
        return;
    }
    int mid = lo + (hi - lo) / 2;
    sort(a, aux, lo, mid);
    sort(a, aux, mid+1, hi);
    merge(a, aux, lo, mid, hi);
}
```

Mergesort with cutoff to insertion sort: visualization



Mergesort: practical improvements

Stop if already sorted.

- Is largest item in first half \leq smallest item in second half?
- Helps for partially-ordered arrays.

A B C D E F G H I J

M N O P Q R S T U V

A B C D E F G H I J M N O P Q R S T U V

```
private static void sort(Comparable[] a, Comparable[] aux, int lo, int hi)
{
    if (hi <= lo) return;
    int mid = lo + (hi - lo) / 2;
    sort (a, aux, lo, mid);
    sort (a, aux, mid+1, hi);
    if (!less(a[mid+1], a[mid])) return;
    merge(a, aux, lo, mid, hi);
}
```

Java 6 system sort

Basic algorithm for sorting objects = mergesort.

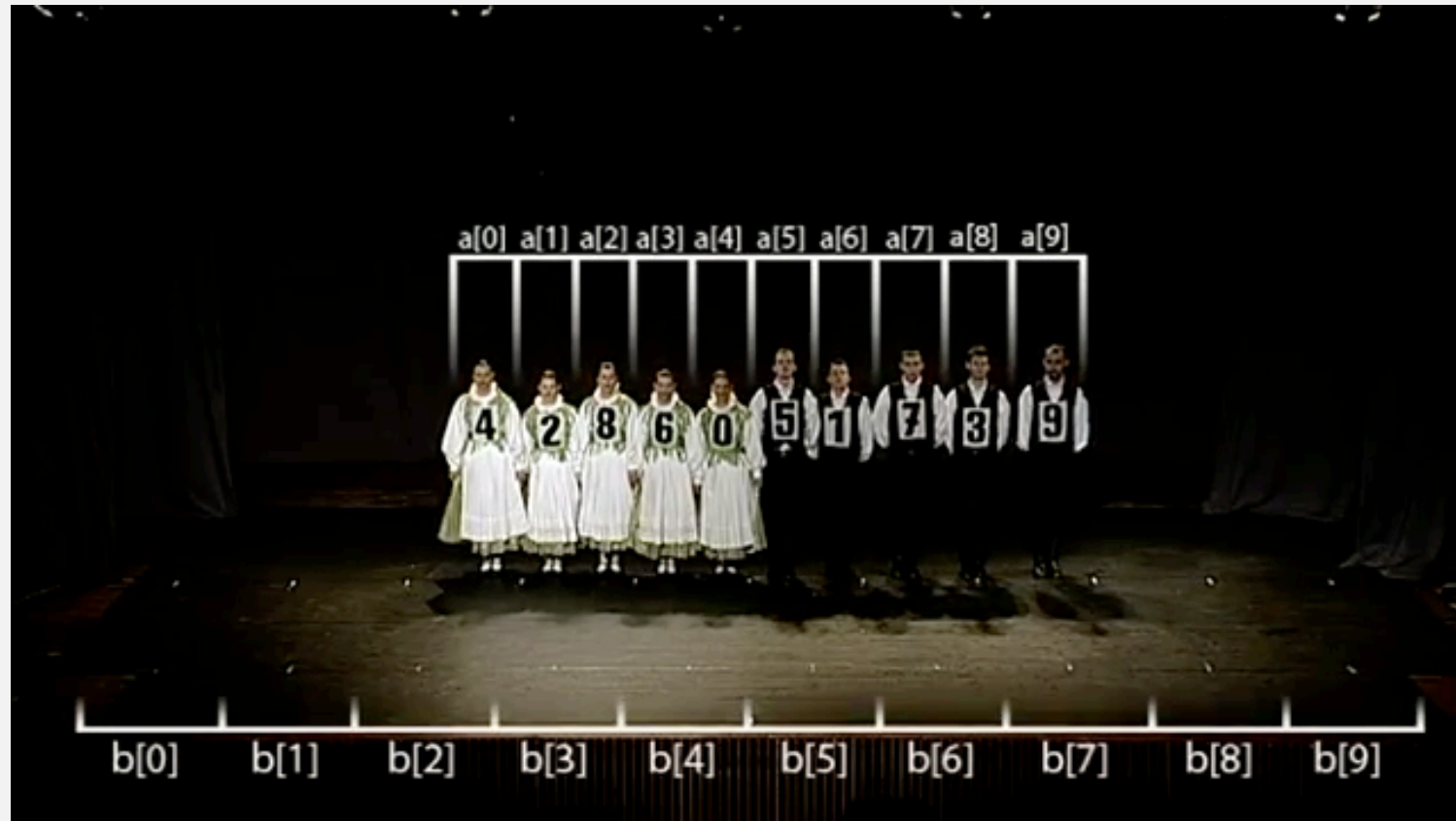
- Cutoff to insertion sort = 7.
- Stop-if-already-sorted test.
- Eliminate-the-copy-to-the-auxiliary-array trick.

`Arrays.sort(a)`



<http://www.java2s.com/Open-Source/Java/6.0-JDK-Modules/j2me/java/util/Arrays.java.html>

Mergesort: Transylvanian-Saxon folk dance



Reason it is slow: excessive data movement.

https://www.youtube.com/watch?v=XaqR3G_NVoo

Bottom-up MergeSort (non-recursive)

Bottom-up mergesort

Basic plan.

- Pass through array, merging subarrays of size 1.
- Repeat for subarrays of size 2, 4, 8,


	a[i]															
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
sz = 1	M	E	R	G	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, aux, 0, 0, 1)	E	M	R	G	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, aux, 2, 2, 3)	E	M	G	R	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, aux, 4, 4, 5)	E	M	G	R	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, aux, 6, 6, 7)	E	M	G	R	E	S	O	R	T	E	X	A	M	P	L	E
merge(a, aux, 8, 8, 9)	E	M	G	R	E	S	O	R	E	T	X	A	M	P	L	E
merge(a, aux, 10, 10, 11)	E	M	G	R	E	S	O	R	E	T	A	X	M	P	L	E
merge(a, aux, 12, 12, 13)	E	M	G	R	E	S	O	R	E	T	A	X	M	P	L	E
merge(a, aux, 14, 14, 15)	E	M	G	R	E	S	O	R	E	T	A	X	M	P	E	L
sz = 2																
merge(a, aux, 0, 1, 3)	E	G	M	R	E	S	O	R	E	T	A	X	M	P	E	L
merge(a, aux, 4, 5, 7)	E	G	M	R	E	O	R	S	E	T	A	X	M	P	E	L
merge(a, aux, 8, 9, 11)	E	G	M	R	E	O	R	S	A	E	T	X	M	P	E	L
merge(a, aux, 12, 13, 15)	E	G	M	R	E	O	R	S	A	E	T	X	E	L	M	P
sz = 4																
merge(a, aux, 0, 3, 7)	E	E	G	M	O	R	R	S	A	E	T	X	E	L	M	P
merge(a, aux, 8, 11, 15)	E	E	G	M	O	R	R	S	A	E	E	L	M	P	T	X
sz = 8																
merge(a, aux, 0, 7, 15)	A	E	E	E	E	G	L	M	M	O	P	R	R	S	T	X

Bottom-up mergesort: Java implementation

```
public class MergeBU
{
    private static void merge(...)
    { /* as before */ }

    public static void sort(Comparable[] a)
    {
        int N = a.length;
        Comparable[] aux = new Comparable[N];
        for (int sz = 1; sz < N; sz = sz+sz)
            for (int lo = 0; lo < N-sz; lo += sz+sz)
                merge(a, aux, lo, lo+sz-1, Math.min(lo+sz+sz-1, N-1));
    }
}
```

but about 10% slower than recursive,
top-down mergesort on typical systems



Bottom line. Simple and non-recursive version of mergesort.

Timsort

Idea. Exploit pre-existing order by identifying naturally-occurring runs.

- Natural mergesort.
- Use binary insertion sort to make initial runs (if needed).
- A few more clever optimizations.



Tim Peters

Intro

This describes an adaptive, stable, natural mergesort, modestly called timsort (hey, I earned it <wink>). It has supernatural performance on many kinds of partially ordered arrays (less than $\lg(N!)$ comparisons needed, and as few as $N-1$), yet as fast as Python's previous highly tuned samplesort hybrid on random arrays.

In a nutshell, the main routine marches over the array once, left to right, alternately identifying the next run, then merging it into the previous runs "intelligently". Everything else is complication for speed, and some hard-won measure of memory efficiency.

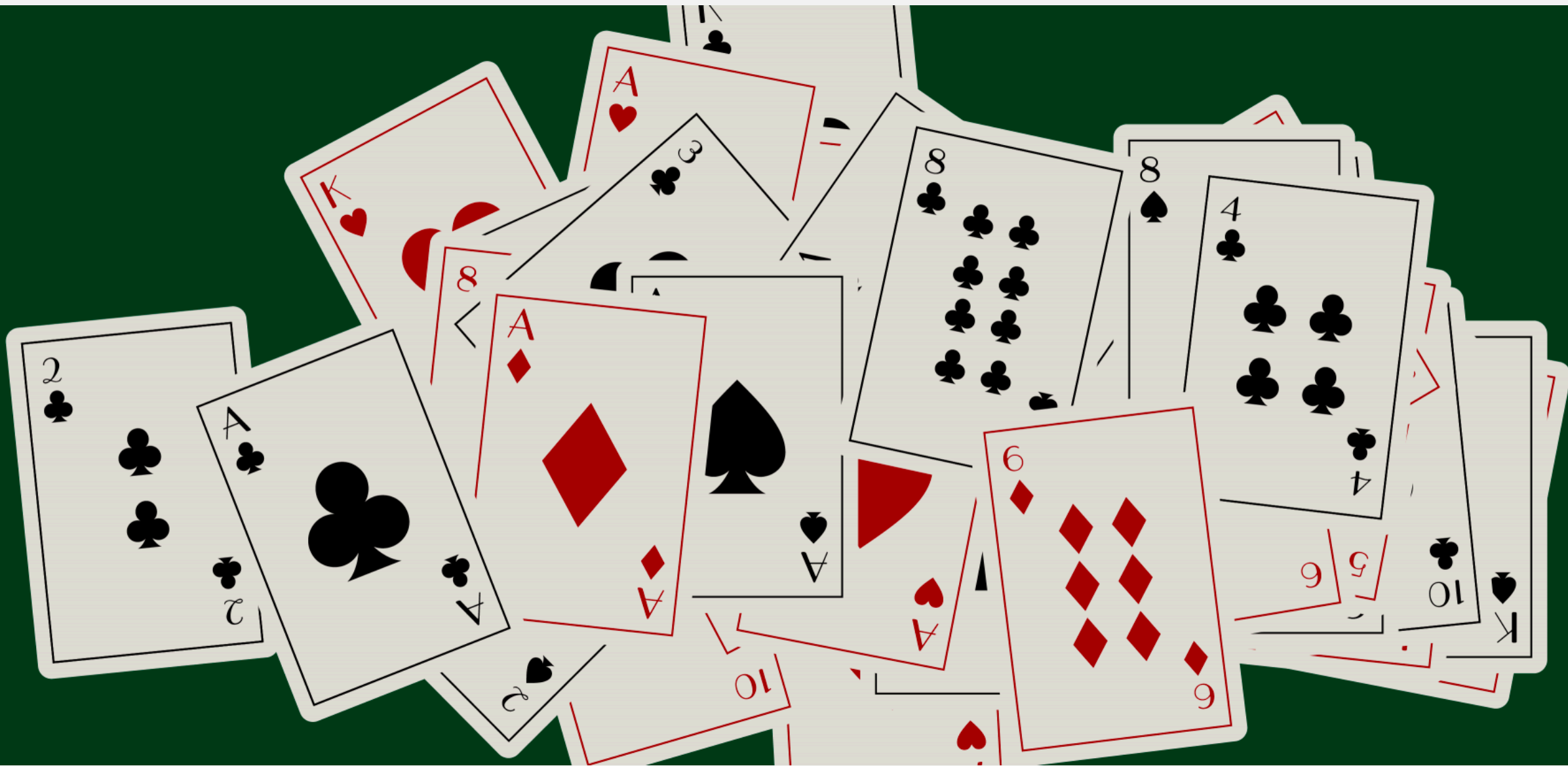
...

Consequence. Linear time on many arrays with pre-existing order.

Now widely used. Python, Java 7, GNU Octave, Android,

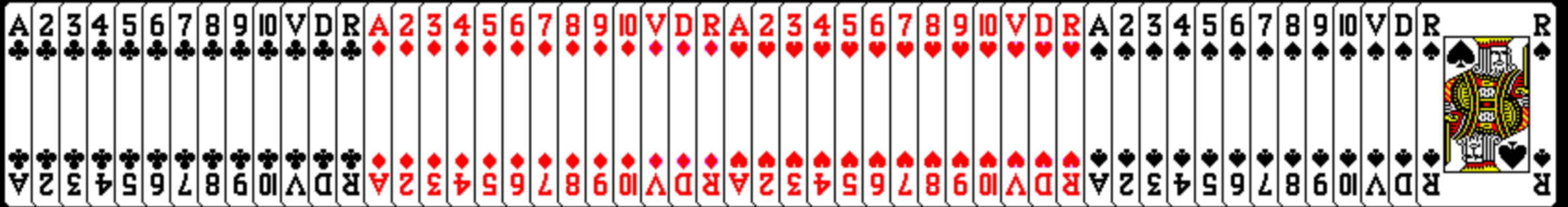
MergeSort Recap

Human Merge Sort



A Perfect Shuffle Aside

If you start with an ordered deck, how many “perfect shuffles” do you need to perform to arrive back with an ordered deck?



Sorting summary

	inplace?	stable?	best	average	worst	remarks
selection	✓		$\frac{1}{2} N^2$	$\frac{1}{2} N^2$	$\frac{1}{2} N^2$	N exchanges
insertion	✓	✓	N	$\frac{1}{4} N^2$	$\frac{1}{2} N^2$	use for small N or partially ordered
shell	✓		$N \log_3 N$?	$c N^{3/2}$	tight code; subquadratic
merge		✓	$\frac{1}{2} N \lg N$	$N \lg N$	$N \lg N$	$N \log N$ guarantee; stable
?	✓	✓	N	$N \lg N$	$N \lg N$	holy sorting grail

MergeSort: summary

Comparison sort?	Comparison
Time Complexity	$O(N \log N)$
Space Complexity	Out of place
Internal or External?	External
Recursive / Non-recursive?	Recursive
Stable	Yes, stable