

Multiple Inheritance

- **A class can inherit from more than one superclass**

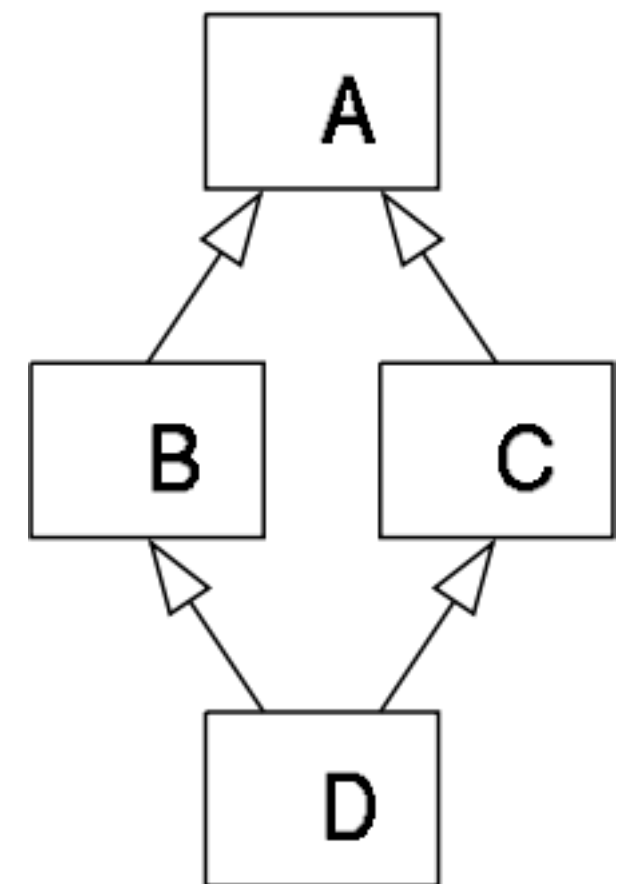
- It gets complicated

- Many languages only allow single inheritance

- For good reason

- **The Deadly Diamond of Death (DDD)**

- AKA - De Deadly Dimind of Det (DDDD)
- A implements method m1()
- B overrides method m1()
- What version of m1() does D inherit



Deadly Diamond of Death

```
class BaseClass():
    def m1(self):
        print("This is m1 from BaseClass")

class SubLeft(BaseClass):
    def m1(self):
        print("This is m1 from SubLeft")

class SubRight(BaseClass):
    def m1(self):
        print("This is m1 from SubRight")

class BottomClass(SubLeft, SubRight):
    pass

class OtherBottomClass(SubRight, SubLeft):
    pass
```

- Order super classes listed determines behaviour
- `mro()` method tells us the method resolution order

```
x = BottomClass()
x.m1()
This is m1 from SubLeft
```

```
y = OtherBottomClass()
y.m1()

This is m1 from SubRight
```

```
OtherBottomClass.mro()
Out[15]:
[__main__.OtherBottomClass,
 __main__.SubRight,
 __main__.SubLeft,
 __main__.BaseClass,
 object]
```

```
In [16]:
BottomClass.mro()
Out[16]:
[__main__.BottomClass,
 __main__.SubLeft,
 __main__.SubRight,
 __main__.BaseClass,
 object]
```

Mugs Game:
Cannot be depending on order to determine behaviour

Multiple Inheritance example

```
class Address():
    def __init__(self, street, city):
        self.street = str(street)
        self.city = str(city)
    def show(self):
        print(self.street)
        print(self.city)

class Person():
    def __init__(self, name, email):
        self.name = str(name)
        self.email = str(email)
    def show(self):
        print(self.name + ' ' + self.email)

class Contact(Person, Address):
    def __init__(self, name, email, street, city):
        Person.__init__(self, name, email)
        Address.__init__(self, street, city)
    def show(self):
        Person.show(self)
        Address.show(self)
        print()
```

Exercise:

Draw the UML diagram for these three classes

Using the Contact class

```
class Notebook():
    def __init__(self):
        self.people = dict()
    def add(self, name, email, street, city):
        self.people[name] = Contact(name, email, street, city)
    def show(self, name):
        if name in self.people:
            self.people[name].show()
        else:
            print('Unknown', name)
```

```
notes = Notebook()
notes.add('Alice', 'alice@gmail.com', 'Cross St', 'Dublin')
notes.add('Brian', 'brian.c@tcd.ie', 'New St', 'Cork')
```

```
notes.show('Alice')
notes.show('Carol')
```

```
Alice alice@gmail.com
Cross St
Dublin
```

```
Unknown Carol
```

Exercise:

Add Notebook to the UML diagram

Poseessions Example



```
help(Dog)
```

```
Help on class Dog  
in module __main__:
```

```
class Dog(Pet)  
|   Method resolution order:  
|       Dog  
|       Pet  
|       Mammal  
|       Animal  
|       Posession  
|       builtins.object
```

```
class Animal():  
    def __init__(self, name):  
        self.name = name
```

```
class Mammal(Animal):  
    pass
```

```
class Posession():  
    def __init__(self, value=0):  
        self.value = value  
    def get_value(self):  
        return self.value
```

```
class Pet(Mammal, Posession):  
    def __init__(self, name, value):  
        Mammal.__init__(self, name)  
        Posession.__init__(self, value)
```

```
class Dog(Pet):  
    def __init__(self, name, value, chipNo):  
        self.chipNo = chipNo  
        Pet.__init__(self, name, value)
```

```
class Cat(Pet):  
    pass
```

Possessions Example

```
katyPurry = Cat("Katy Purry",5)  
katyPurry.value, katyPurry.name
```

```
Out[38]:
```

```
(5, 'Katy Purry')
```

```
In [39]:
```

```
winnie = Dog('Winnie the Poodle',500,991199)
```

```
In [40]:
```

```
winnie.__dict__
```

```
Out[40]:
```

```
{'chipNo': 991199, 'name': 'Winnie the Poodle', 'value': 500}
```

Multiple Inheritance - Final Comments

- Probably safest to steer clear
- Method Resolution Order
 - If you need to worry about MRO you should be worried
- 'Mixins'
 - Contacts Example & Possessions Example MRO doesn't matter
 - Mixing different kinds of methods and attributes