

Encapsulation

- Why?
- Python *private* conventions
 - single and double underscores
- MySet Examples
 - Two *homemade* implementations of sets
 - Same interface
 - Using lists
 - Using dictionaries

Principles of OOP

■ Encapsulation

- Encapsulation is the mechanism of hiding of data implementation by restricting access to public methods

■ Inheritance

- Inheritance expresses "is a" relationship between two objects. Using proper inheritance, in derived classes we can reuse the code of existing super classes

■ Polymorphism

- It means one name many forms. Details of what a method does will depend on the object to which it is applied.

■ Also

- Instantiation
- Abstraction
- Modularity

Encapsulation Principles

- Hide implementation details within the object
- Object is accessed through defined interface
 - public methods
 - public variables / data
- In other languages
 - That which should not be accessed (methods, data) should not be accessible
 - Java has **private** methods and attributes to enforce this
- Python has no real concept of **private**
 - Except by convention

Aside on Java

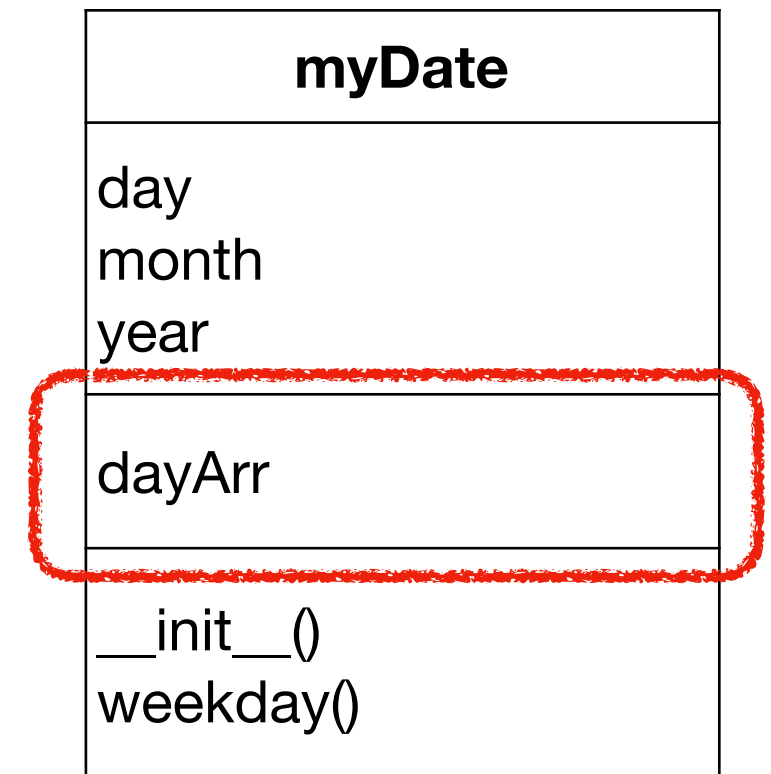
■ Standard OOP (e.g. Java)

- Classes will have private variables
 - Not externally accessible
 - Accessible through 'getters' and 'setters' if necessary

```
public class Dog extends Animal {  
  
    private int numberOfLegs;  
    private boolean hasOwner;  
  
    public Dog() {  
        numberOfLegs = 4;  
        hasOwner = false;  
    }  
  
    private void bark() {  
        System.out.println("Woof!");  
    }  
  
    public void move() {  
        System.out.println("Running");  
    }  
  
}
```

What could/should be Private?

- Imagine a myDate class that holds dates as day/month/year
- It has a method weekday() that returns the weekday
 - `nyd = myDate(1,1,2000)`
 - `nyd.weekday()`
 - `→ Saturday`
- This class has attributes day, month and year that can be **public**
 - `nyd.day`
 - `→ 1`
- It uses a list of day names
 - ["Monday", "Tuesday", ... "Sunday"]
 - This should be **private**



Underscore conventions

- `single_leading_underscore`:
 - weak "internal use" indicator
 - i.e. should not be accessed outside the class
 - private by convention
- `double_leading_underscore`:
 - name ***mangling*** supports privacy
- `double_leading_and_trailing_underscore`:
 - e.g. `__init__`, `__file__`, `__import__`, `__eq__`, `__lt__`
 - magic methods
 - don't invent new ones

Underscore Conventions

```
class EncapDemo():
    def __init__(self):
        self.v1 = 11
        self._v2 = 22
        self.__v3 = 33

    def incBy_v3(self, x):
        return x + self.__v3
```

```
ed = EncapDemo()
In [12]:
ed.v1
Out[12]:
11
In [13]:
ed._v2
Out[13]:
22
In [14]:
ed.__v3
AttributeError ...
```

Single underscore
Not hidden

Double underscore
Hidden

```
ed._EncapDemo__v3
Out[15]:
33
```

Name mangling

```
In [16]:
ed.__dict__
Out[16]:
{'_EncapDemo__v3': 33, '_v2': 22, 'v1': 11}
```

```
In [17]:
ed.incBy_v3(44)
Out[17]:
77
```

Accessible by class
methods

Tab completion

```
In [12]: ed.
Out[12]: ed.incBy_v3
          ed.v1
```

MySet class

■ MySet class with methods

- constructor
- clear
- add
- member
- remove
- union
- intersection
- print
- mem_list (return the members as a list)

Sets

Like a list except:
No duplicates
No order

□ Two implementations

- One with lists
- One using a dictionary
- Because of encapsulation these are interchangeable.

MySet: V1 using a list



```
class MySet:
```

```
    def __init__(self, members):  
        self._members = []  
        for cand in members:  
            self.add(cand)
```

```
    def clear(self):  
        self._members = []
```

```
    def add(self, cand):  
        if not cand in self._members:  
            self._members.append(cand)
```

```
    def member(self, mem):  
        for el in self._members:  
            if el == mem: return True  
        return False
```

```
    def remove(self, mem):  
        self._members.remove(mem)
```

```
    def union(self, s):  
        su = MySet(self._members)  
        for el in s._members:  
            su.add(el)  
        return su
```

```
    def intersection(self, s):  
        si = MySet([])  
        for el in self._members:  
            if el in s._members:  
                si.add(el)  
        return si
```

```
    def print(self):  
        mems = self._members  
        print('V1{', end='')  
        for i in range(len(mems)):  
            print(mems[i], end='')  
            if i != len(mems)-1:  
                print(', ', end='')  
        print('}')
```

```
    def mem_list(self):  
        return self._members
```

MySet in Action

```
s4 = MySet([1,2,3,3,2,4])
s4.print()
```

V1{1, 2, 3, 4}

In [8]:

```
print(s4.member(4))
print(s4.member(7))
```

True

False

In [9]:

```
s4.clear()
s4.print()
```

V1{}

In [10]:

```
s4.add(9)
s4.add(8)
s4.print()
```

V1{9, 8}

In [11]:

```
s1 = MySet(['a','b','c','d'])
s2 = MySet(['x','c','y','b'])
slus2 = s1.union(s2)
slis2 = s1.intersection(s2)
```

In [12]:

```
s1.print()
s2.print()
slus2.print()
slis2.print()
```

V1{a, b, c, d}

V1{x, c, y, b}

V1{a, b, c, d, x, y}

V1{b, c}

MySetV2



- A new implementation of MySet using a dictionary
 - key:value pairs - value is not used: “DVal” is a dummy value

MySetV1

```
class MySet:
    def __init__(self, members):
        self._members = []
        for cand in members:
            self.add(cand)
```

stored internally as a list

Why?

Why change from
a set to a dictionary?

MySetV2

```
class MySet:
    def __init__(self, members):
        self.members = {}
        for cand in members:
            self.add(cand)
```

stored internally as
a dictionary

MySet V1 & V2 Compared



MySetV1

```
def clear(self):
    self._members = []

def add(self, cand):
    if not cand in self._members:
        self._members.append(cand)

def member(self, mem):
    for el in self._members:
        if el == mem: return True
    return False

def remove(self, mem):
    self._members.remove(mem)

def union(self, s):
    su = MySet(self._members)
    for el in s._members:
        su.add(el)
    return su

def intersection(self, s):
    si = MySet([])
    for el in self._members:
        if el in s._members:
            si.add(el)
    return si
```

MySetV2

```
def clear(self):
    self._members = {}

def add(self, cand):
    if not cand in self._members:
        self._members[cand] = "DVal"

def member(self, mem):
    if mem in self._members: return True
    return False

def remove(self, mem):
    del self._members[mem]

def union(self, s):
    su = MySet(self._members.keys())
    for el in s._members.keys():
        su.add(el)
    return su

def intersection(self, s):
    si = MySet([])
    for el in self._members.keys():
        if el in s._members.keys():
            si.add(el)
    return si
```

Exercise

- In both V1 and V2 the data (`._members`) is weakly private
- Change this to a double underscore to see what happens

- Can you still access the data directly?
 - i.e. without using the class methods