

COMP20170

Introduction to Robotics (2)

::: ROS.org

Assoc. Prof. Eleni Mangina

Room B2.05

Teaching Assistant & Mentor:

Evan O’Keeffe (PhD student – IRC Scholar)

School of Computer Science

Ext. 2858

eleni.mangina@ucd.ie

ROS.org

- ROS package structure
- Integration and programming with Eclipse
- ROS C++ client library (roscpp)
- ROS subscribers and publishers
- ROS parameter server
- RViz visualization

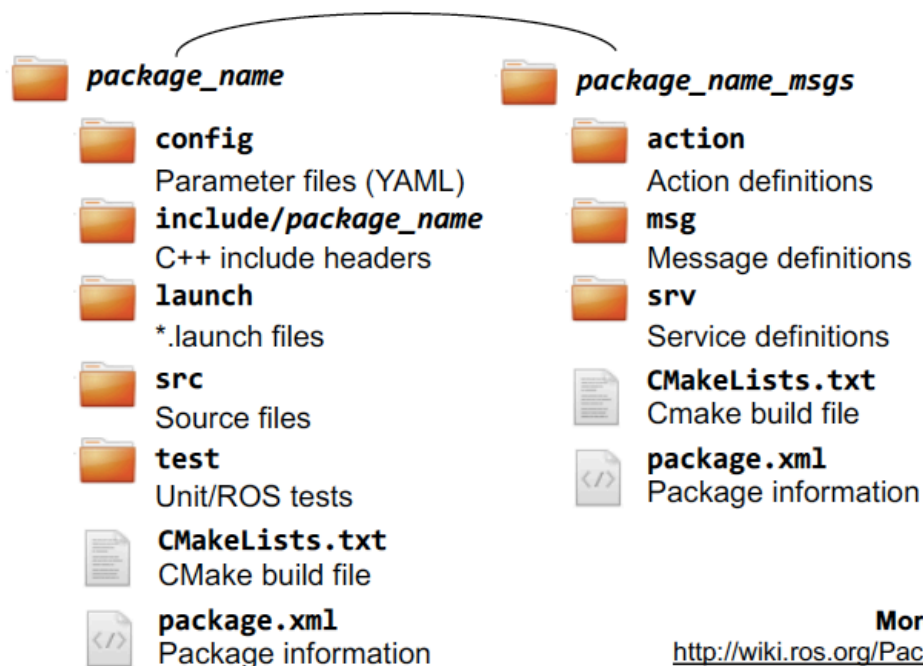
ROS Packages

- ROS software is organized into *packages*, which can contain source code, launch files, configuration files, message definitions, data, and documentation
- A package that builds up on/requires other packages (e.g. message definitions), declares these as *dependencies*

To create a new package, use

```
> catkin_create_pkg package_name  
{dependencies}
```

Separate message definition
packages from other packages!



More info

<http://wiki.ros.org/Packages>



ROS Packages

package.xml

- The package.xml file defines the properties of the package
 - Package name
 - Version number
 - Authors
 - **Dependencies on other packages**
 - ...

More info

<http://wiki.ros.org/catkin/package.xml>

package.xml

```
<?xml version="1.0"?>
<package format="2">
  <name>ros_package_template</name>
  <version>0.1.0</version>
  <description>A template for ROS packages.</description>
  <maintainer email="pfankhauser@e...">Peter Fankhauser</maintainer>
  <license>BSD</license>
  <url type="website">https://github.com/ethz-asl/ros_best_pr...</url>
  <author email="pfankhauser@ethz.ch">Peter Fankhauser</author>

  <buildtool_depend>catkin</buildtool_depend>

  <depend>roscpp</depend>
  <depend>sensor_msgs</depend>
</package>
```



ROS Packages

CMakeLists.xml

The CMakeLists.txt is the input to the CMakebuild system

1. Required CMake Version (cmake_minimum_required)
2. Package Name (project())
3. Find other CMake/Catkin packages needed for build (find_package())
4. Message/Service/Action Generators (add_message_files(), add_service_files(), add_action_files())
5. Invoke message/service/action generation (generate_messages())
6. Specify package build info export (catkin_package())
7. Libraries/Executables to build (add_library()/add_executable()/target_link_libraries())
8. Tests to build (catkin_add_gtest())
9. Install rules (install())

CMakeLists.txt

```
cmake_minimum_required(VERSION 2.8.3)
project(ros_package_template)

## Use C++11
add_definitions(--std=c++11)

## Find catkin macros and libraries
find_package(catkin REQUIRED
  COMPONENTS
    roscpp
    sensor_msgs
)

...
```

More info

<http://wiki.ros.org/catkin/CMakeLists.txt>

ROS Packages

CMakeLists.xml Example

```
cmake_minimum_required(VERSION 2.8.3)
project(husky_highlevel_controller)
add_definitions(--std=c++11)

find_package(catkin REQUIRED COMPONENTS roscpp sensor_msgs)

catkin_package(
  INCLUDE_DIRS include
  # LIBRARIES
  CATKIN_DEPENDS roscpp sensor_msgs
  # DEPENDS
)

include_directories(include ${catkin_INCLUDE_DIRS})

add_executable(${PROJECT_NAME} src/${PROJECT_NAME}_node.cpp
src/HuskyHighlevelController.cpp)

target_link_libraries(${PROJECT_NAME} ${catkin_LIBRARIES})
```

Use the same name as in the package.xml

We use C++11 by default

List the packages that your package requires to build (have to be listed in package.xml)

Specify build export information

- INCLUDE_DIRS: Directories with header files
- LIBRARIES: Libraries created in this project
- CATKIN_DEPENDS: Packages dependent projects also need
- DEPENDS: System dependencies dependent projects also need (have to be listed in package.xml)

Specify locations of of header files

Declare a C++ executable

Specify libraries to link the executable against



Setup a Project in Eclipse

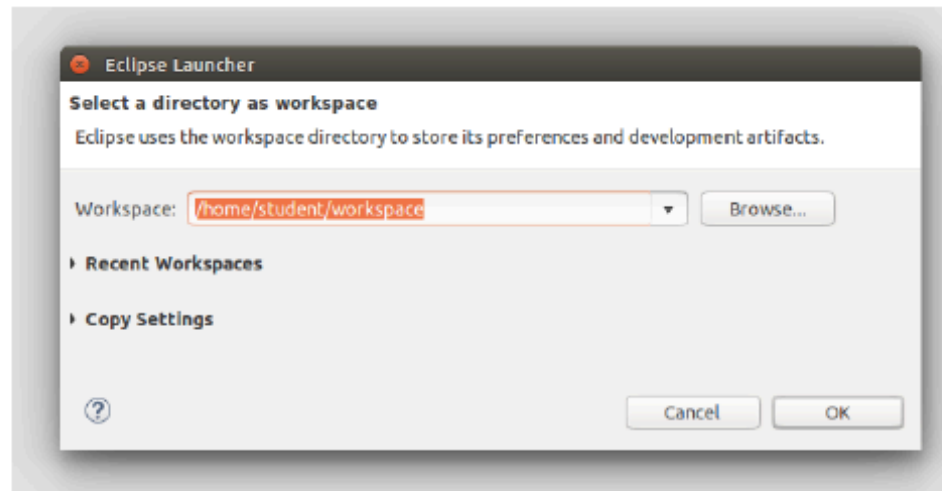
- Build the Eclipse project files with additional build flag

```
> catkin build package_name -G"Eclipse CDT4 - Unix Makefiles"  
-DCMAKE_CXX_COMPILER_ARG1=-std=c++11
```

- The project files will be generated in `~/catkin_ws/build`

Setup a Project in Eclipse

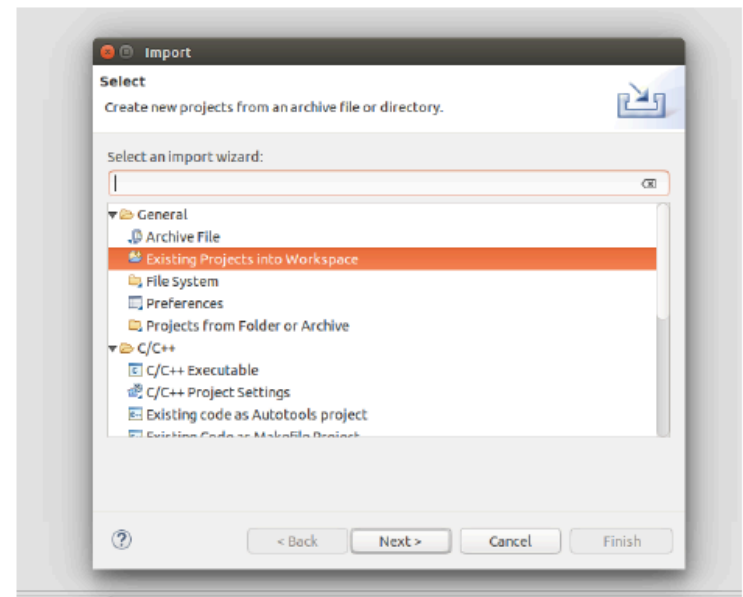
- Start Eclipse and set the workspace folder



Setup a Project in Eclipse

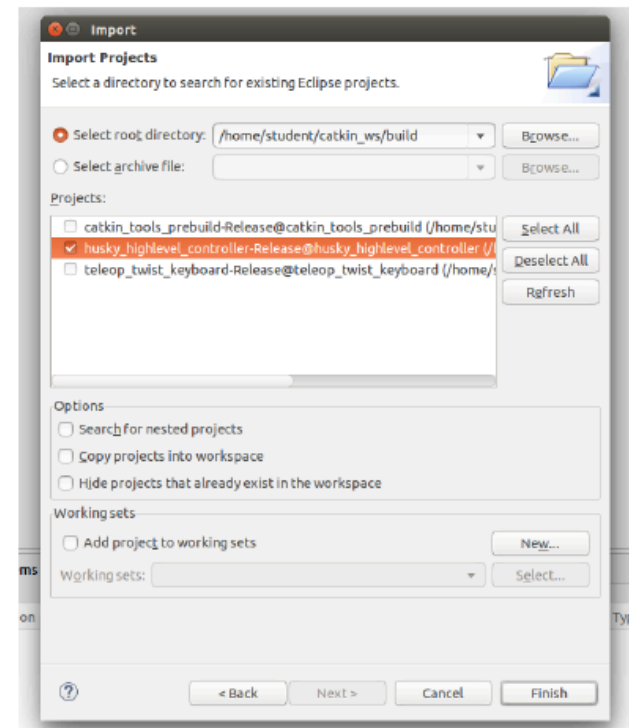
- Import your project to Eclipse

File → Import → General
→ Existing Projects into Workspace



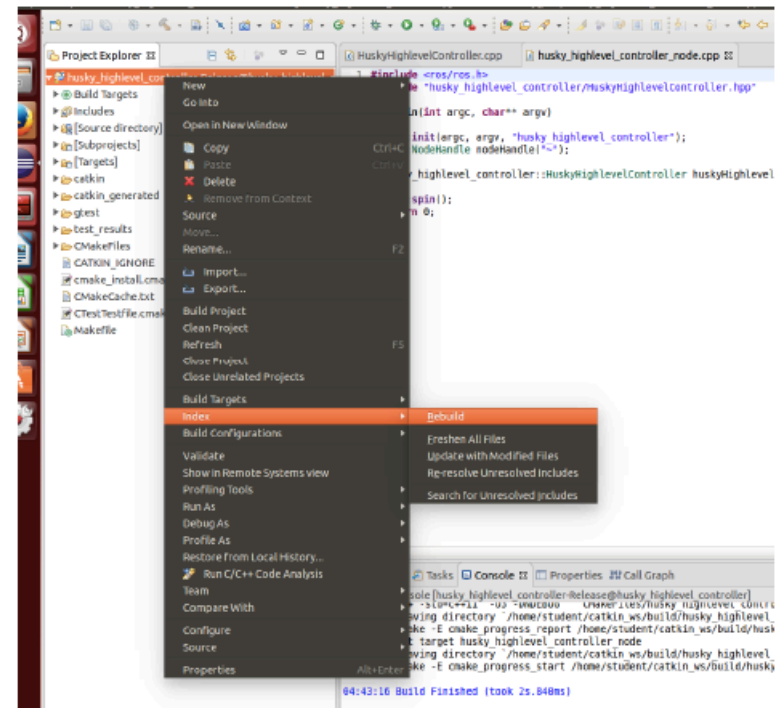
Setup a Project in Eclipse

- The project files can be imported from the `~/catkin_ws/build` folder



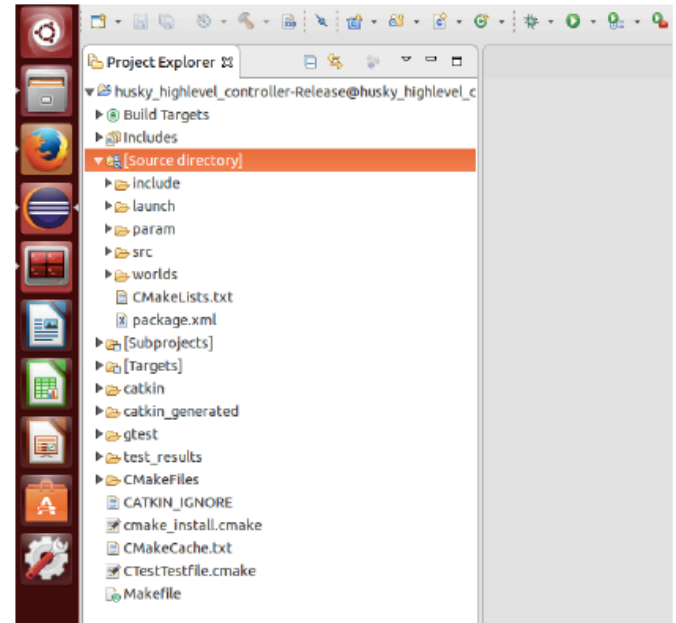
Setup a Project in Eclipse

- Rebuild the C/C++ index of your project by Right click on Project → Index → Rebuild
- Resolving the includes enables
 - Fast navigation through links (Ctrl + click)
 - Auto-completion (Ctrl + Space)
 - Building (Ctrl + B) and debugging your code in Eclipse



Setup a Project in Eclipse

- Within the project a link [Source directory] is provided such that you can edit your project
- Useful Eclipse shortcuts
 - Ctrl + Space: Auto-complete
 - Ctrl + /: Comment / uncomment line or section
 - Ctrl + Shift + F: Auto-format code using code formatter
 - Alt + Arrow Up / Arrow Down: Move line or selection up or down
 - Ctrl + D: Delete line





ROS C++ Client Library (*roscpp*)

hello_world.cpp

```
#include <ros/ros.h>
```

ROS main header file include

```
int main(int argc, char** argv)
```

`ros::init(...)` has to be called before calling other ROS functions

```
{
```

```
  ros::init(argc, argv, "hello_world");
```

The node handle is the access point for communications with the ROS system (topics, services, parameters)

```
  ros::NodeHandle nodeHandle;
```

```
  ros::Rate loopRate(10);
```

`ros::Rate` is a helper class to run loops at a desired frequency

```
  unsigned int count = 0;
```

```
  while (ros::ok()) {
```

`ros::ok()` checks if a node should continue running

Returns false if SIGINT is received (Ctrl + C) or `ros::shutdown()` has been called

```
    ROS_INFO_STREAM("Hello World " << count);
```

`ROS_INFO()` logs messages to the filesystem

```
    ros::spinOnce();
```

`ros::spinOnce()` processes incoming messages via callbacks

```
    loopRate.sleep();
```

```
    count++;
```

```
}
```

```
  return 0;
```

```
}
```

More info

<http://wiki.ros.org/roscpp>

<http://wiki.ros.org/roscpp/Overview>



ROS C++ Client Library (*roscpp*)

Node Handle

- There are four main types of node handles

1. Default (public) node handle:
`nh_ = ros::NodeHandle();`

2. Private node handle:
`nh_private_ = ros::NodeHandle("~");`

3. Namespaced node handle:
`nh_eth_ = ros::NodeHandle("eth");`

4. Global node handle:
`nh_global_ = ros::NodeHandle("/");`

Recommended

Not recommended

For a **node** in **namespace** looking up **topic**, these will resolve to:

`/namespace/topic`

`/namespace/node/topic`

`/namespace/eth/topic`

`/topic`

More info

<http://wiki.ros.org/roscpp/Overview/NodeHandles>

ROS C++ Client Library (*roscpp*)

Logging

- Mechanism for logging human readable text from nodes in the console and to log files
- Instead of `std::cout`, use e.g. `ROS_INFO`
- Automatic logging to console, log file, and `/rosout` topic
- Different severity levels (Info, Warn, Error etc.)
- Supports both printf- and stream-style formatting

```
ROS_INFO("Result: %d", result);  
ROS_INFO_STREAM("Result: " << result);
```

- Further features such as conditional, throttled, delayed logging etc.

	Debug	Info	Warn	Error	Fatal
stdout	x	x			
stderr			x	x	x
Log file	x	x	x	x	x
/rosout	x	x	x	x	x

! To see the output in the console, set the output configuration to screen in the launch file

```
<launch>  
  <node name="listener" output="screen"/>  
</launch>
```

More info

<http://wiki.ros.org/rosconsole>

<http://wiki.ros.org/roscpp/Overview/Logging>



ROS C++ Client Library (*roscpp*) Subscriber

- Start listening to a topic by calling the method `subscribe()` of the node handle

```
ros::Subscriber subscriber =  
nodeHandle.subscribe(topic, queue_size,  
                    callback_function);
```

- When a message is received, callback function is called with the contents of the message as argument
- Hold on to the subscriber object until you want to unsubscribe

`ros::spin()` processes callbacks and will not return until the node has been shutdown

listener.cpp

```
#include "ros/ros.h"  
#include "std_msgs/String.h"  
  
void chatterCallback(const std_msgs::String& msg)  
{  
    ROS_INFO("I heard: [%s]", msg.data.c_str());  
}  
  
int main(int argc, char **argv)  
{  
    ros::init(argc, argv, "listener");  
    ros::NodeHandle nodeHandle;  
  
    ros::Subscriber subscriber =  
        nodeHandle.subscribe("chatter", 10, chatterCallback);  
    ros::spin();  
    return 0;  
}
```

More info

<http://wiki.ros.org/roscpp/Overview/Publishers%20and%20Subscribers>



ROS C++ Client Library (*roscpp*) Publisher

- Create a publisher with help of the node handle

```
ros::Publisher publisher =  
nodeHandle.advertise<message_type>(topic,  
queue_size);
```

- Create the message contents
- Publish the contents with

```
publisher.publish(message);
```

talker.cpp

```
#include <ros/ros.h>  
#include <std_msgs/String.h>  
  
int main(int argc, char **argv) {  
    ros::init(argc, argv, "talker");  
    ros::NodeHandle nh;  
    ros::Publisher chatterPublisher =  
        nh.advertise<std_msgs::String>("chatter", 1);  
    ros::Rate loopRate(10);  
  
    unsigned int count = 0;  
    while (ros::ok()) {  
        std_msgs::String message;  
        message.data = "hello world " + std::to_string(count);  
        ROS_INFO_STREAM(message.data);  
        chatterPublisher.publish(message);  
        ros::spinOnce();  
        loopRate.sleep();  
        count++;  
    }  
    return 0;  
}
```

More info

<http://wiki.ros.org/roscpp/Overview/Publishers%20and%20Subscribers>

ROS C++ Client Library (*roscpp*) Object Oriented Programming



my_package_node.cpp

```
#include <ros/ros.h>
#include "my_package/MyPackage.hpp"
int main(int argc, char** argv)
{
    ros::init(argc, argv, "my_package");
    ros::NodeHandle nodeHandle("~");

    my_package::MyPackage myPackage(nodeHandle);

    ros::spin();
    return 0;
}
```



MyPackage.hpp



MyPackage.cpp

class MyPackage

Main node class
providing ROS interface
(subscribers, parameters,
timers etc.)



Algorithm.hpp



Algorithm.cpp

class Algorithm

Class implementing the
algorithmic part of the
node

*Note: The algorithmic part of the
code could be separated in a
(ROS-independent) library*



Specify a function handler to a method from within the class as

```
subscriber_ = nodeHandle_.subscribe(topic, queue_size,
    &ClassName::methodName, this);
```

More info

[http://wiki.ros.org/roscpp_tutorials/Tutorials/
UsingClassMethodsAsCallbacks](http://wiki.ros.org/roscpp_tutorials/Tutorials/UsingClassMethodsAsCallbacks)



ROS Parameter Server

- Nodes use the *parameter server* to store and retrieve parameters at runtime
- Best used for static data such as configuration parameters
- Parameters can be defined in launch files or separate *YAML* files

List all parameters with

```
> rosparam list
```

Get the value of a parameter with

```
> rosparam get parameter_name
```

Set the value of a parameter with

```
> rosparam set parameter_name value
```

config.yaml

```
camera:
  left:
    name: left_camera
    exposure: 1
  right:
    name: right_camera
    exposure: 1.1
```

package.launch

```
<launch>
  <node name="name" pkg="package" type="node_type">
    <rosparam command="load"
              file="$(find package)/config/config.yaml" />
  </node>
</launch>
```

More info

<http://wiki.ros.org/rosparam>



ROS Parameter Server C++ API

- Get a parameter in C++ with

```
nodeHandle.getParam(parameter_name, variable)
```

- Method returns true if parameter was found, false otherwise
- Global and relative parameter access:

- Global parameter name with preceding /

```
nodeHandle.getParam("/package/camera/left/exposure", variable)
```

- Relative parameter name (relative to the node handle)

```
nodeHandle.getParam("camera/left/exposure", variable)
```

- For parameters, typically use the private node handle
`ros::NodeHandle("~")`

```
ros::NodeHandle nodeHandle("~");  
std::string topic;  
if (!nodeHandle.getParam("topic", topic)) {  
    ROS_ERROR("Could not find topic  
              parameter!");  
}
```

More info

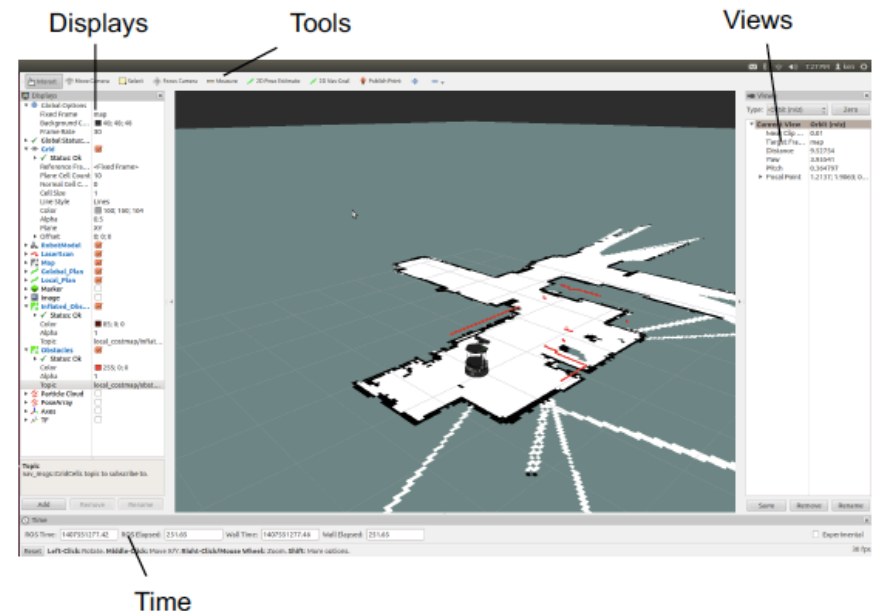
<http://wiki.ros.org/roscpp/Overview/Parameter%20Server>

RViz

- 3D visualization tool for ROS
- Subscribes to topics and visualizes the message contents
- Different camera views (orthographic, top-down, etc.)
- Interactive tools to publish user information
- Save and load setup as RViz configuration
- Extensible with plugins

Run RViz with

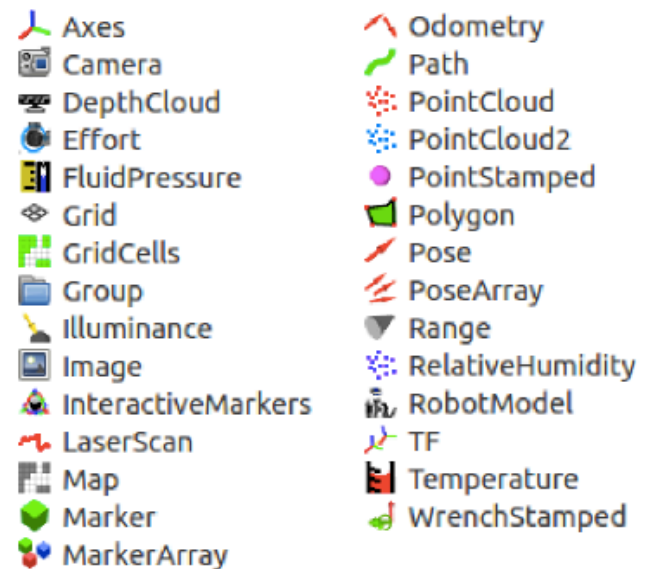
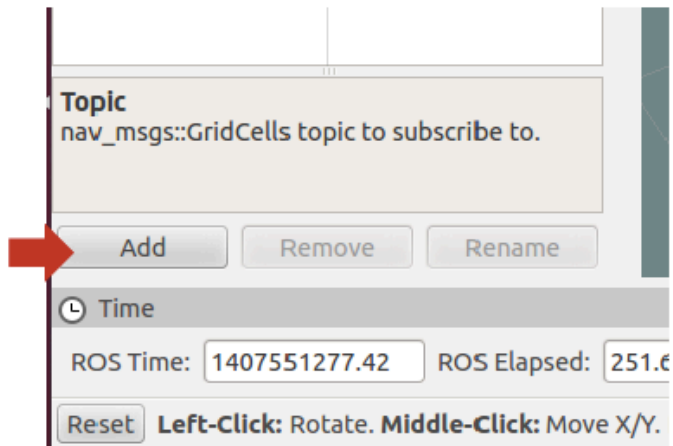
```
> rosrn rviz rviz
```



More info

<http://wiki.ros.org/rviz>

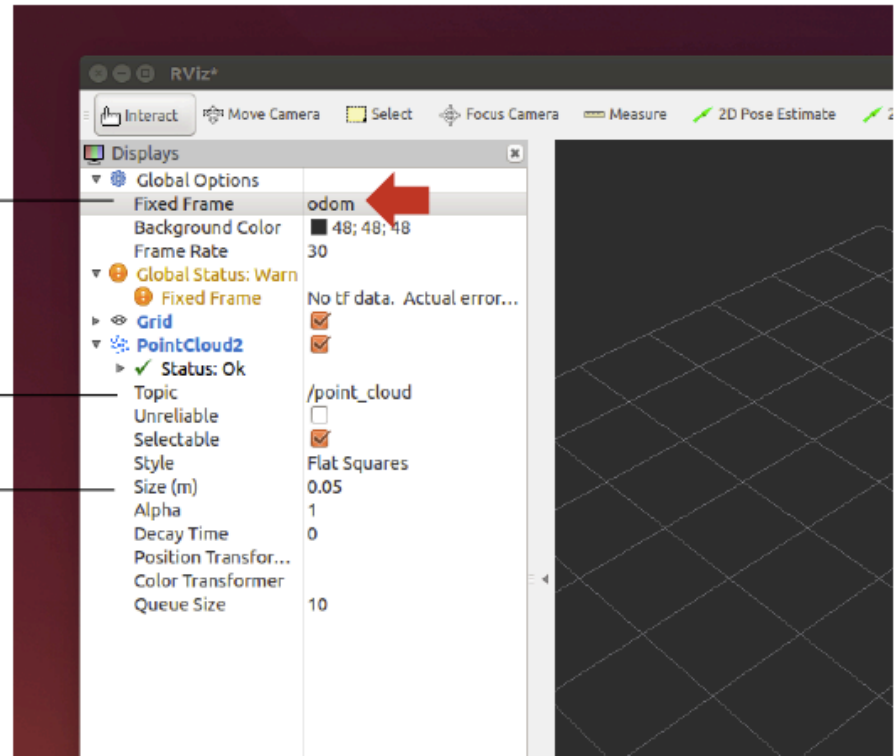
RViz Display Plugins



RViz

Visualizing Point Clouds Example

- ! Frame in which the data is displayed (has to exist!)
- Choose the topic for the display
- Change the display options (e.g. size)





Further References

- **ROS Wiki**
 - <http://wiki.ros.org/>
- **Installation**
 - <http://wiki.ros.org/ROS/Installation>
- **Tutorials**
 - <http://wiki.ros.org/ROS/Tutorials>
- **Available packages**
 - <http://www.ros.org/browse/>
- **ROS Cheat Sheet**
 - https://github.com/ros/cheatsheet/releases/download/0.0.1/ROScheatsheet_catkin.pdf
- **ROS Best Practices**
 - https://github.com/ethz-asl/ros_best_practices/wiki
- **ROS Package Template**
 - https://github.com/ethz-asl/ros_best_practices/tree/master/ros_package_template