

Data Structures and Algorithms I

03 - Tutorial: Linked Lists

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Linked Lists

- •In this tutorial we will see how to implement a linked list in Java.
- We will apply our linked list to the Scoreboard problem (we previously used an ArrayList)
- Make the implementation generic
- Add iteration to the implementation

Linked List

• Get some starter code at the Github link



SinglyLinkedList

```
public class SinglyLinkedListString {
    private static class Node {
        private String data;
        private Node next;
        public Node(String e, Node n) {
            this.data = e;
            this.next = n;
       public String getData() {
            // TODO
        public Node getNode() {
            // TODO
    private Node head = null;
    private int size = 0;
    public SinglyLinkedListString {
    public int size() {
        // TODO
    public boolean isEmpty() {
        // TODO
    public Node first() {
        // TODO
```

```
public Node last() {
   // TODO
public void addFirst(String data) {
    // TODO
public void addLast(String data) {
   // TODO
public String removeFirst() {
   // TODO
public String removeLast() {
   // TODO
public String toString() {
public static void main(String [] args) {
    SinglyLinkedListString ll = new SinglyLinkedListString();
    ll.addLast("Java");
    ll.addLast("C++");
    ll.addLast("Python");
    ll.addLast("Scala");
    System.out.println(ll);
```

Generic Version

```
/*
This is the generic version of the SinglyLinkedList
You need to change the signature from:
public class SinglyLinkedList {

to:
public class SinglyLinkedList<E> {

and update all the other cases where 'String' should be replaced with 'E'.
 */
public class SinglyLinkedList<E> {
```



Iterators

```
public Iterator<E> iterator() {
   return new ListIterator<E>();
                                    // create a new instance of the inner class
private class ListIterator<E> implements Iterator<E> {
   private Node iterator;
   ListIterator() {
       iterator = head;
   @Override
   public boolean hasNext() {
       return (iterator.getNext() != null);
   @Override
   public E next() {
       E data = iterator.getData();
       iterator = iterator.getNext();
       return data;
   @Override
   public void remove() {
       // NOT IMPLEMENTED
```

```
Iterator it = ll.iterator():
for (String data : it) {
    System.out.println(data);
}
```

Scoreboard

replace your ArrayList implementation of Scoreboard.java with a SinglyLinkedList and check they give the same score board results...

```
public static void mainScores() {
   File file = new File("scores.txt");
   try {
        Scanner scanner = new Scanner(file);
        ScoreBoard scoreboard = new ScoreBoard(10);
       while (scanner.hasNext()) {
            String line = scanner.nextLine();
           Scanner lineReader = new Scanner(line).useDelimiter(",\\s?+"); // comma followed
by any number of spaces
           String name = lineReader.next();
           int score = lineReader.nextInt();
           //System.out.println("read entry: " + name + " " + score);
           GameEntry entry = new GameEntry(name, score);
            scoreboard.add(entry);
       scanner.close();
        System.out.println(scoreboard.toString());
   } catch (FileNotFoundException e) {
```

HIGH SCORES		
RANK	SCORE	NAME
1ST	10000	BOB
2ND	10000	JHC
3RD	10000	SKT
4TH	10000	TBS
5TH	10000	MNM
6TH	10000	WKJ
7TH	10000	SVO
STH	10000	WHO
9TH	10000	TRN
10TH	10000	JHC
CREDIT	0	