

COMP20010



# Data Structures and Algorithms I

## 03 - Tutorial: Linked Lists

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# Linked Lists

- In this tutorial we will work through the implementation of a doubly linked list in Java.
- Consider the interface class for List
- Iteration built in to the List class
- reversing a linked list

# Doubly Linked List

- Get some starter code at the Github link



# DoublyLinkedList

```
private static class Node<E> {

    /** The element stored at this node */
    private E element;           // reference to the element
    stored at this node

    /** A reference to the preceding node in the list */
    private Node<E> prev;        // reference to the previous
    node in the list

    /** A reference to the subsequent node in the list */
    private Node<E> next;        // reference to the subsequent
    node in the list

    /**
     * Creates a node with the given element and next node.
     *
     * @param e    the element to be stored
     * @param p    reference to a node that should precede the new
    node
     * @param n    reference to a node that should follow the new node
     */
    public Node(E e, Node<E> p, Node<E> n) {
        element = e;
        prev = p;
        next = n;
    }
}
```

```
// public accessor methods
/**
 * Returns the element stored at the node.
 * @return the element stored at the node
 */
public E getElement() { return element; }

/**
 * Returns the node that precedes this one (or null if no such
node).
 * @return the preceding node
 */
public Node<E> getPrev() { return prev; }

/**
 * Returns the node that follows this one (or null if no such
node).
 * @return the following node
 */
public Node<E> getNext() { return next; }

// Update methods
/**
 * Sets the node's previous reference to point to Node n.
 * @param p    the node that should precede this one
 */
public void setPrev(Node<E> p) { prev = p; }
```

# DoublyLinkedList

```
// instance variables of the DoublyLinkedList
/** Sentinel node at the beginning of the list */
private Node<E> header;           // header sentinel

/** Sentinel node at the end of the list */
private Node<E> trailer;          // trailer sentinel

/** Number of elements in the list (not including sentinels) */
private int size = 0;             // number of elements in the list

/** Constructs a new empty list. */
public DoublyLinkedList() {
    header = new Node<>(null, null, null); // create header
    trailer = new Node<>(null, header, null); // trailer is preceded by header
    header.setNext(trailer); // header is followed by trailer
}
```



# DoublyLinkedList

```
// public update methods
/**
 * Adds an element to the front of the list.
 * @param e the new element to add
 */
public void addFirst(E e) {
    addBetween(e, header, header.getNext()); // place just after the header
}

/**
 * Adds an element to the end of the list.
 * @param e the new element to add
 */
public void addLast(E e) {
    addBetween(e, trailer.getPrev(), trailer); // place just before the trailer
}

/**
 * Removes and returns the first element of the list.
 * @return the removed element (or null if empty)
 */
public E removeFirst() {
    if (isEmpty()) return null; // nothing to remove
    return remove(header.getNext()); // first element is beyond header
}

/**
 * Removes and returns the last element of the list.
 * @return the removed element (or null if empty)
 */
public E removeLast() {
    if (isEmpty()) return null; // nothing to remove
    return remove(trailer.getPrev()); // last element is before trailer
}
```

# DoublyLinkedList

```
// private update methods
/**
 * Adds an element to the linked list in between the given nodes.
 * The given predecessor and successor should be neighboring each
 * other prior to the call.
 *
 * @param predecessor    node just before the location where the new element is inserted
 * @param successor      node just after the location where the new element is inserted
 */
private void addBetween(E e, Node<E> predecessor, Node<E> successor) {
    // create and link a new node
    Node<E> newest = new Node<>(e, predecessor, successor);
    predecessor.setNext(newest);
    successor.setPrev(newest);
    size++;
}

/**
 * Removes the given node from the list and returns its element.
 * @param node    the node to be removed (must not be a sentinel)
 */
private E remove(Node<E> node) {
    Node<E> predecessor = node.getPrev();
    Node<E> successor = node.getNext();
    predecessor.setNext(successor);
    successor.setPrev(predecessor);
    size--;
    return node.getElement();
}
```