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Operating Systems

COMP30640

File/Storage Management



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Disk Storage

- Data on a disk is ***persistent*** which requires special access mechanisms



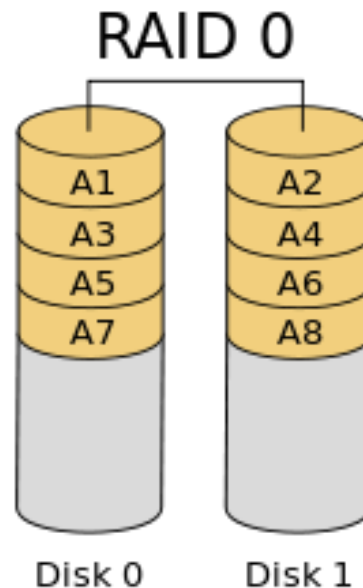
File Allocation and Management

- Similar to memory management:
 - contiguous allocation (deprecated)
 - external fragmentation
 - internal fragmentation
 - non-contiguous allocation
 - blocks/sectors instead of pages
 - Same algorithms for allocation
- The main difference is the access to addresses:
 - memory: random access time is \sim sequential access time
 - disk: sequential access faster than random access (no need for a **seek** operation)



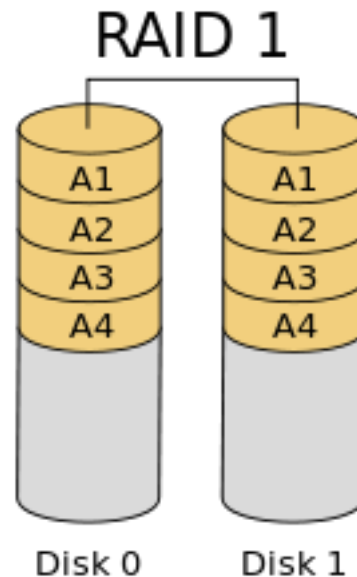
Virtual Storage: RAID 0

- data partitioned in stripes (blocks) distributed across the disks
 - no fault tolerance
 - performance of reading and writing better



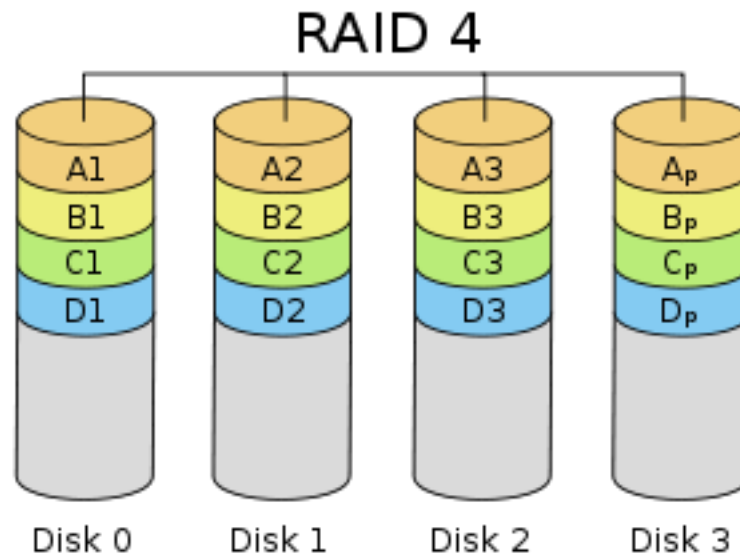
Virtual Storage: RAID 1

- “Mirroring”
 - increases performance of reading
 - writing not impacted
 - one failure is possible

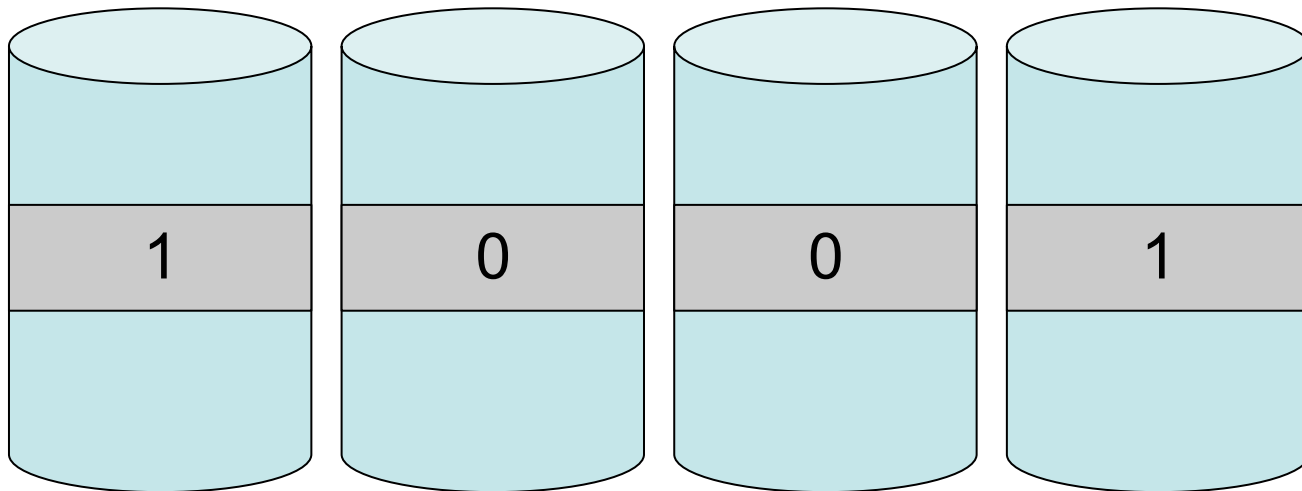


Virtual Storage: RAID 4

- blocks + parity disk which checks the values on all blocks of the same strip (using XOR)
 - reading is distributed
 - writing is a bottleneck as parity disk is always accessed
 - only 1 failure is possible at a time



Parity Checking

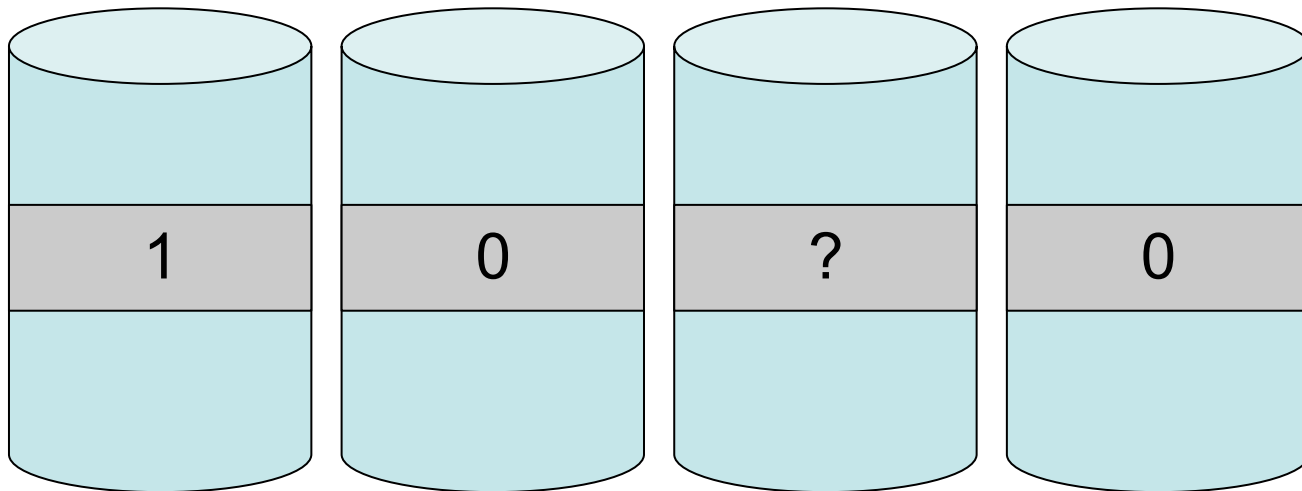


parity disk

$$1 \text{ XOR } 0 \text{ XOR } 0 = 1$$



Parity Checking



parity disk

$$1 \text{ XOR } 0 \text{ XOR } ? = 0$$



Virtual Storage: RAID 5

- Same as RAID 4 (blocks) but distributed parity
 - write performance is increased (not always the same parity disk that is accessed when a write)

