

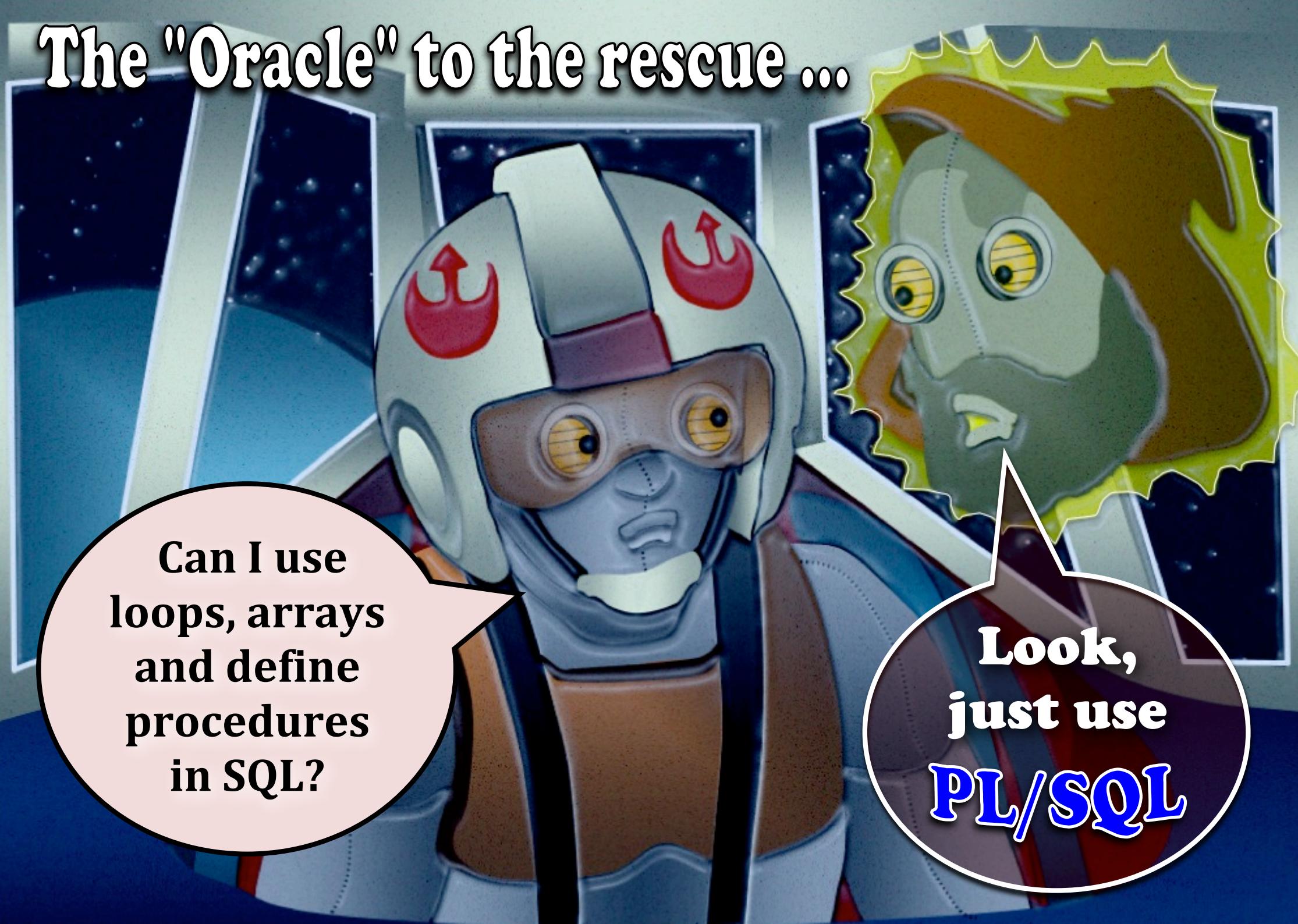
WHOA!

All I did was access the
SALARY column in the
EMPLOYEE table.

I have a
Hair Trigger!

PL/SQL and Database Triggers

The "Oracle" to the rescue ...



Can I use
loops, arrays
and define
procedures
in SQL?



Look,
just use
PL/SQL



PL/SQL

Programming Language for SQL

PL/SQL is a programming language designed by Oracle and embedded into Oracle implementations of SQL databases.

PL/SQL allows DB managers to program in a procedural language that uses SQL constructs as data structures.

```
DECLARE
  Message Varchar2(20);
BEGIN
  Message := 'Where's my Pizza';
  dbms_output.put_line(Message);
END
```

PL/SQL



As with most procedural languages, PL/SQL programs contain **declaration blocks** (variable definitions) and **execution blocks** (statements to be executed).

Define your own Data-Types in PL/SQL

```
DECLARE
    Subtype name IS char(20);
    Subtype address IS Varchar2(40);
    who name;
    where address;
BEGIN
    who := 'Donald Trump';
    where := 'Cloud Cuckoo land';
    dbms_output.put_line('Hello ' ||
        who || ' of ' || where);
END
```



DECLARE

e_id *Employees.ID*%type := 1;
e_name *Employees.Name*%type;
e_addr *Employees.Address*%type;
e_salary *Employees.Salary*%type;

BEGIN

Select Name, Address, Salary
INTO e_name, e_addr, e_salary
From Employees Where ID = e_id;
dbms_output.put_line('Employee'
|| e_name || 'from ' || e_addr
|| ' earns ' || e_salary);

END



DECLARE

e_name *Employees.Name*%type;

e_salary *Employees.Salary*%type;

BEGIN

<< *id_loop* >>

FOR e_id in 1...1000 LOOP

Select Name, Salary INTO e_name, e_salary

From Employees

Where ID = e_id;

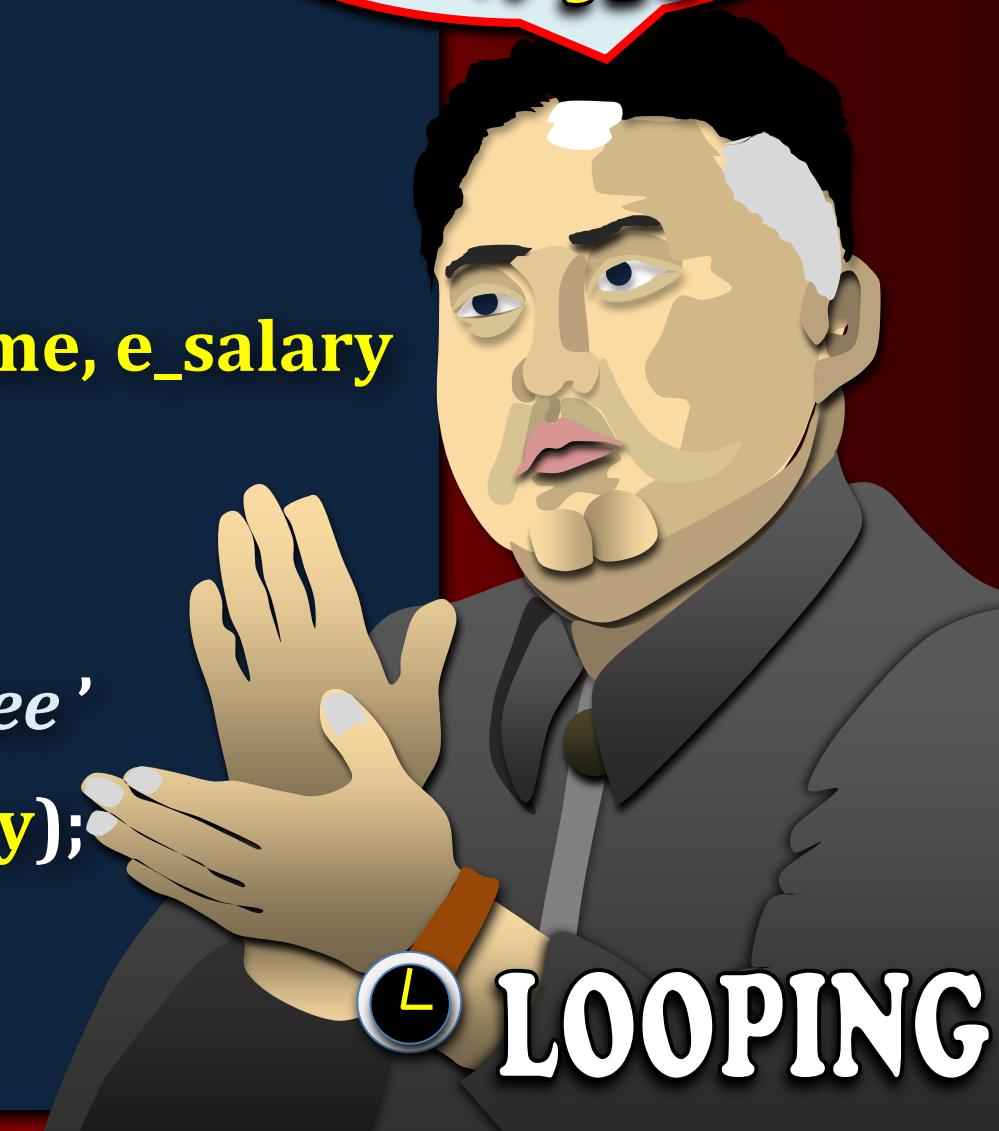
dbms_output.put_line('Employee '

|| e_name || ' earns ' || e_salary);

END LOOP *id_loop*;

END

AGAIN!
AGAIN!
AGAIN! AGAIN!



DECLARE

```
e_name Employees.Name%type;  
type salary_list IS Varray(1000)  
    of Employees.Salary%type;  
e_sals salary_list := salary_list();
```

BEGIN

```
<< id_loop >>
```

```
FOR e_id in 1...1000 LOOP
```

```
    Select Name, Salary INTO e_name, e_sals(e_id)
```

```
    From Employees Where ID = e_id;
```

```
    dbms_output.put_line(e_name || ' earns ' || e_sals(e_id));
```

```
END LOOP id_loop;
```

END



```
Create or Replace Procedure deny AS
```

```
BEGIN
```

```
    dbms_output.put_line('Fake News!');
```

```
END
```

```
BEGIN
```

```
    << deny_loop >>
```

```
    FOR i in 1...1000 LOOP
```

```
        deny;
```

```
    END LOOP deny_loop;
```

```
END
```

A cartoon illustration of Donald Trump's face, looking shocked or shouting. He has blonde hair, blue eyes, and is wearing a dark suit and tie. A large white speech bubble originates from his mouth, containing the text.

This is a
VERY useful
procedure!

Defining and Calling
PROCEDURES

Create or Replace Function avgSalary

Return number IS

avgSal number (7,2) := 0;

BEGIN

Select avg(Salary) INTO avgSal

FROM *Employees*;

Return avgSal;

END

DECLARE mean number(7,2) := 0;

BEGIN

mean = avgSalary();

END

I pay a lot of
people (but
no taxes)!

A caricature illustration of Donald Trump's face, rendered in a stylized, colorful manner. He has blonde hair, blue eyes, and is wearing a dark suit jacket over a white shirt and blue tie. A large, light blue speech bubble originates from his mouth, containing the text "I pay a lot of people (but no taxes)!". Below the illustration, the title "Defining and Calling FUNCTIONS" is displayed in a large, bold, blue and yellow font.

Defining and Calling
FUNCTIONS

```
Procedure reward (bonus IN number) IS
BEGIN
    UPDATE Employees
        SET Salary = Salary + bonus
        WHERE Name like '%Trump';
END
DECLARE mean number(7,2) := 0;
BEGIN
    mean = avgSalary();
    reward(2*mean);
END
```

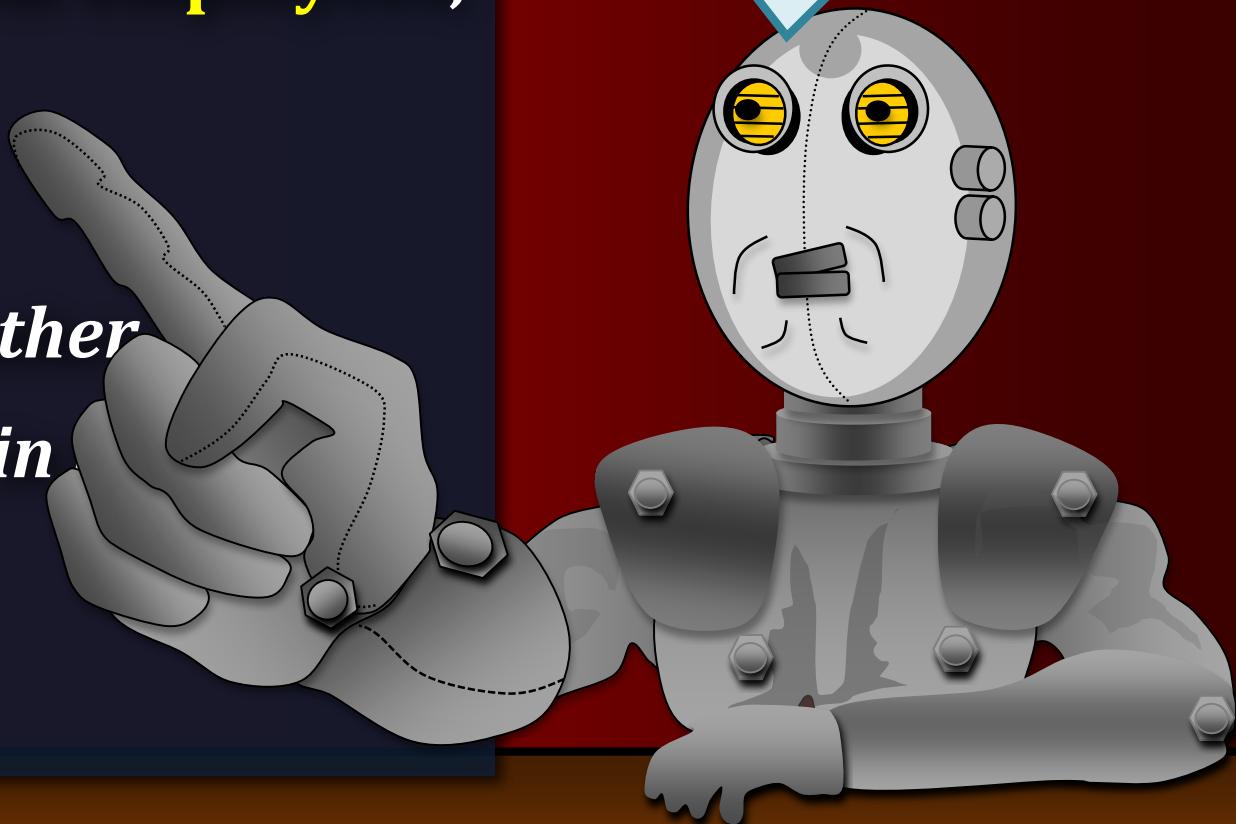


Because
we're worth
it!

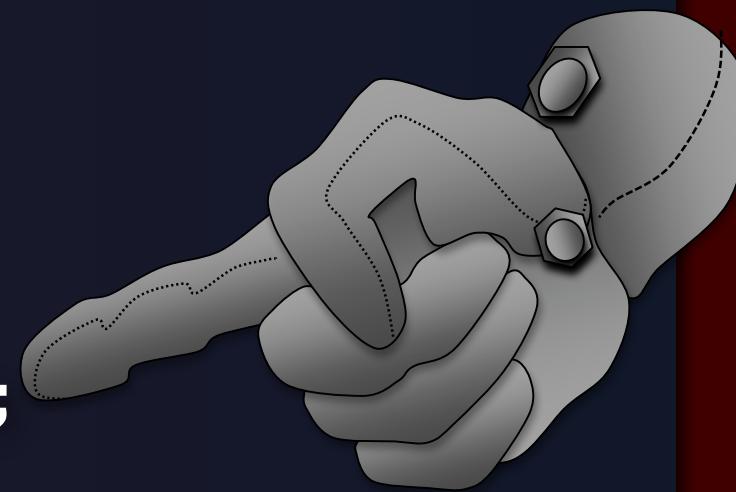
Passing Parameters to
Functions & Procedures

```
DECLARE
  e_name Employees.Name%type;
  e_salary Employees.Salary%type;
  Cursor e_cursor IS
    SELECT Name, Salary from Employees;
BEGIN
  OPEN e_cursor;
  -- Fetch one row after another
  -- Do work with each row in
  CLOSE e_cursor;
END
```

Process a query result set *one row at a time.*



```
Cursor e_cursor IS
    SELECT Name, Salary from Employees;
BEGIN
    OPEN e_cursor;
    <<fetch_loop>>
    Fetch e_cursor into e_name, e_salary;
    Exit When e_cursor%notfound;
    dbms_output.put_line(e_name || ' earns ' || e_salary );
END LOOP fetch_loop;
CLOSE e_cursor;
END
```



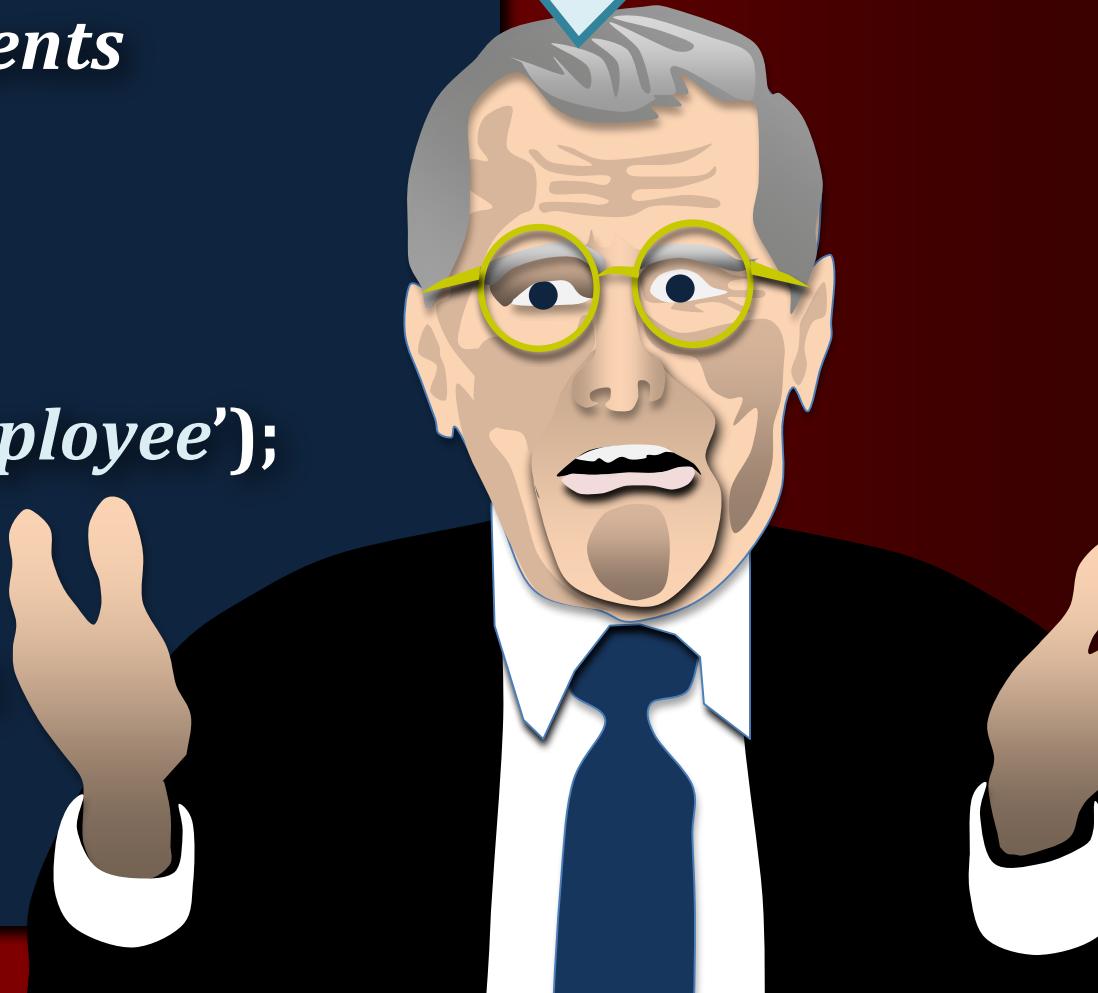
```
DECLARE
  e_record Employees%rowtype;
BEGIN
  << id_loop >>
  FOR e_id in 1...1000 LOOP
    Select Name, Salary INTO e_record
    From Employees Where ID = e_id;
    dbms_output.put_line('Employee '
    || e_record.Name || ' earns '
    || e_record.Salary);
  END LOOP id_loop;
END
```

A record is a data structure that can hold an entire row.



```
DECLARE  
e_record Employees%rowtype;  
BEGIN  
-- Do work  
-- Load rows with Select statements  
-- Process each row in turn  
  
WHEN no_data_found THEN  
    dbms_output.put_line('No Employee');  
WHEN others THEN  
    dbms_output.put_line('Error');  
END
```

Dealing with
known *unknowns*
and unknown
unknowns.



Create or Replace Trigger
show_salary_changes

*Before Delete or Insert or Update
on **Employees***

For Each Row

*When (**New.ID > 0**)*

```
DECLARE sal_delta number;  
BEGIN  
    sal_delta := :New.Salary - :Old.Salary;  
    dbms_output.put_line('Employee:'  
    || :Old.Name || ' change ' || sal_delta);  
END
```



A “trigger” is
a routine that
is activated by a
DB change.

Create or Replace Trigger

Insert_employee

Instead Of Insert

on Employees

For Each Row

When (New.Salary > 100000)

BEGIN

```
dbms_output.put_line('Excess salary: '
|| :New.Name || ' is too high at '
|| :New.Salary);
```

END



**PL/SQL (and Triggers) allow us to do so much
beneath the surface of the Database ...**

