



# COMP 10280

## Programming I (Conversion)

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COMP 10280 Programming I (Conversion)/Lecture 4



# Outline

## Other programming languages

## More about strings

- Escape sequences

- More on printing

- Operations on strings

## Variables

- Using variables

- Naming variables

## Printing in Python 2.x and Python 3.x

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## “Hello, world.” in C

- The following is the “Hello, world.” program written in C:

```
/* "Hello ,_world ." program */
```

```
#include <stdio.h>
```

```
int main(void)
```

```
{
```

```
    printf("Hello ,_world");
```

```
    return(0);
```

```
}
```

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## “Hello, world.” in Java

- The following is the “Hello, world.” program written in Java:

```
public class HelloWorld {  
  
    public static void main(String[] args) {  
        System.out.println("Hello ,_world.");  
    }  
  
}
```

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## Quotes in strings

- You can use single quotes or double quotes to surround a string
- The same quotes must be used at either end of a particular string

```
'This_is_a_string '
```

```
"This_is_also_a_string "
```

- If you use double quotes inside a string, you can use single quotes to surround the string

```
'She_shouted_" Hello "_to_the_crowd. '
```

- Similarly, if you use single quotes inside a string, you can use double quotes to surround the string

```
"She_shouted_' Hello '_to_the_crowd. "
```



## Escape character

- If you need to include a quote inside a string, you can “escape” the quote
- The `'\'` character is the **escape character**
- When the escape character is encountered in a string, it and the next character(s) are interpreted as a code

```
'This_is_a_\ ' special \ '_string '
```

```
"This_is_a_string_with_a_\ " _character"
```



## Escape sequences

- The following are a few of the escape sequences in Python:

Escape Sequence	Output
<code>\t</code>	[horizontal] tab
<code>\n</code>	newline
<code>\'</code>	'
<code>\"</code>	"
<code>\b</code>	backspace
<code>\v</code>	vertical tab
<code>\a</code>	bell/beep
<code>\\</code>	\



## Bigger strings

- Sometimes you need to write very long strings that span many lines
- For example, instructions to a user, a long menu, a logo,...
- You can do this using triple quotes:

```
"""
```

```
Anything here prints  
as you  
enter it...  
"""
```

or

```
'''You can  
use triple  
single quotes  
too... '''
```





## Changing the behaviour of print

- By default, the **print** function does two things:
  1. It prints out the strings given to it, each separated by a space
  2. It adds a *newline* character at the end

```
print('String_1', 'String_2', 'String_3')
```

produces

```
String 1 String 2 String 3
```



## Concatenating strings

- We can concatenate (join together) two strings by using the “+” operator

```
'Conca' + 'tenating_strings'
```

- The “+” operator creates a new string that is the concatenation of two strings, without any spaces in between

```
print('Conca' + 'tenat' + 'ing_strings')
```

produces

```
Concatenating strings
```

- Useful when using strings stored in *variables*



## Repeating strings

- The “\*” operator creates a string that is repeated the specified number of times:

```
print( 'String ' * 5)
```

produces

```
StringStringStringStringString
```

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# Variables

- A **variable** is one of the most important elements of a programming language
- A variable can be thought of as a named/labelled **storage location** for data in memory
- More formally, a variable provides a way to associate a **name** with an **object**
- It's called a *variable* because its contents can change during the execution of the program
- It is a storage location, ie Python will reserve some memory to store the data. The *value taken by the variable* will be stored at that location



## Using variables (1)

- Running the following program:

```
# Greeting program, v1.0  
# Demonstrates the use of a variable
```

```
print( 'Good_morning! ' )
```

```
name = 'John '  
print( 'Hi_' + name)  
print( 'How_are_you?' )
```

produces

Good morning!

Hi John

How are you?



## Assignment

- An **assignment** statement gives a variable a value  
`name = 'John '`
- In Python, the assignment operator is denoted by the “=” character
- A variable is just a name
- The assignment statement associates the name on the left of the assignment symbol with the value or object on the right of the assignment symbol
- We say that the variable is assigned a value
  - `name` is assigned the value `"John"`
  - `name` is given the value `"John"`
  - `name` becomes the value `"John"`
- NB The “=” character is not the equals we use in mathematics!



## Using variables (2)

- In our program, the statement

```
name = 'John '
```

creates a variable containing the string “John”

- Note that when we use the variable in an expression or in a statement, the **contents** of the variable are used
- Recall that the output of our program has

```
Hi John
```

```
not
```

```
Hi name
```



## Using variables (3)

- The contents of a variable can be changed
- We simply have another assignment

```
# Greeting program, v2.0
```

```
# Demonstrates the use of a variable
```

```
name = 'John'
```

```
print('Hi_' + name + '!')
```

```
print('How_are_you?')
```

```
# Get a new value of name
```

```
name = 'Mary'
```

```
print('Oh!_You\'re_' + name + 'now!')
```

produces

Hi John!

How are you?

Oh! You're Marynow!





## Mind the gap!

- Correcting the output of our previous program:

*# Greeting program, v2.1*

*# Demonstrates the use of a variable*

```
name = 'John '
```

```
print( 'Hi_' + name + '!' )
```

```
print( 'How_are_you?' )
```

*# Get a new value of name*

```
name = 'Mary '
```

```
print( 'Oh!_You\'re_' + name + '_now!' )
```

produces

Hi John!

How are you?

Oh! You're Mary now!

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## Naming variables (1)

- A variable name can only contain the following:
  - letters (lowercase and uppercase, ie a–z and A–Z)
  - digits (0–9)
  - the “\_” character
- A variable name cannot start with a digit
- Variable names in Python are **case-sensitive**
- `name` and `Name` are different variables
- There are a small number of **reserved words** or **keywords** that have built-in meanings in Python and cannot be used as variable names
- The different versions of Python have slightly different lists of reserved words



## Naming variables (2)

- “A variable is just a name”
- Um... Maybe not...
- Choose *descriptive* names
- When you re-read your program in two weeks' time, or in a year's time, you will be grateful!
- When your team colleague reads your program in two years' time, after you've moved to a new section in the company, they (and you) will be extra grateful!
- For example, `tax_due` is a better name than `name` or `var3` or `x1234` or even `td`



## Naming variables (3)

- Consider the following two programs:

*# Greeting program, v3.0*

*# Demonstrates the use of variable names*

```
name = 'John '
```

```
print('Hello_' + name + '!')
```

and

*# Greeting program, v3.1*

*# Demonstrates the (bad) use of variable names*

```
x = 'John '
```

```
print('Hello_' + x + '!')
```

- What is the difference in the output?
- None!



## Don't rely on variable names... (1)

- The fact that a variable is called a particular name **does not** confer on it any particular properties
- For example, a variable called `name` does not necessarily hold names (although clearly that would be a good idea)
- If the name of a variable called `name` is changed everywhere in the program to `abcxyz`, the program will run in exactly the same way
- Recall that the Python interpreter (and the compilers/interpreters for other languages) translates the source code into code that the machine can execute
- So the variable names are for the benefit/convenience of the programmer or (human) reader of the program, not the computer



## Don't rely on variable names... (2)

- Consider the following two programs:

*# Greeting program, v4.0*

*# Demonstrates the further use of variable names*

```
greeting = 'Hello '  
name = 'John '  
print(greeting , name)
```

and

*# Greeting program, v4.1*

*# Demonstrates the further (bad) use of variable*

```
name = 'Hello '  
greeting = 'John '  
print(greeting , name)
```



## Naming variables (4)

- While your variable names should be descriptive, don't forget that you will probably have to type the name of a variable many times when you are writing a program
- So, while `nett_total_income_tax_due` might be a good name from a descriptive point of view, it will be a pain to have to type it in many times
- Also, the chances of mis-typing a long name are higher
- However, a good IDE can help in this regard



## Modifying the behaviour of print() in Python 3

- You can specify a different separator by using “sep =”
- You can specify a different ending by using “end =”
- **print**( '17 ' , '9 ' , '2015 ' , sep= '—' , end= '++ ' )

produces as output

17—9—2015++



```
oo
oo
oo
```

```
ooooo
ooooo
ooooo
```

## Differences in print

- As we have seen, the `print` function produces output on the screen
- A function is like a mini program
- This only works in Python 3.x
- In Python 2.x, `print` is a **statement/command**, not a function.
- It is used as `print`
- **`print`** `'Hello , '`, `'John '`  
produces as output  
`Hello, John`
- In Python 2, you can suppress the newline produced by **`print`** by having a comma at the end:  
**`print`** `'String_1 '`, `'String_2 '`, `'String_3 '`,