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### Project Report

### Memory-Robust Few-Shot Test-Time Adaptation for Small Vision Models

By Abdur Rafey

### Abstract

Test-time Adaptation, or TTA, was first introduced in 2021 as a solution to the fragility of small vision models deployed on edge devices against distribution shifts, the real-world phenomenon of testing data diverging from training data over time (e.g., climate-change-induced weather and lighting, and background differences). Before TTA, the 'solution' for a distribution shift was model de-activation and re-training, a process: slow, expensive and operationally disruptive.

Today, thanks to TTA, we don't deal with those problems.

We deal with the problems in TTA.

Vulnerable batch-normalization statistics, susceptibility to noisy, corrupted, or adversarial input-streams, self-reinforcing model drift, and risky 'blind' adaptation, to name a few, have all been addressed by researchers; in silos. A solution for one is the catalyst for another.

This paper addresses that problem by proposing a TTA framework that unifies and builds upon the solutions present in the existing literature.

Namely, (1) quantile-based, memory-augmented batch normalization for tiny, non-independent and identically distributed (i.i.d.)

batches, (2) few-shot prototype-guided self-training, and (3) drift detection with lightweight resets for non-stationary streams.

Concretely, we replace mean and variance batch normalization (BN) with median and IQR-based BN, a process hence referred as 'Q-BN'.

We then back this layer with a FIFO memory of recent statistics.

Our model is initialized and anchored using a small labeled support set to protect against self-reinforcing drift. It filters pseudo-labels via.

entropy and prototype consistency so that the process of updating the BN parameters and linear head is a safe, responsible one.

Our complete method 'Q-Mem-BN' was trained on the benchmark dataset for small vision models, CIFAR-10, but tested on CIFAR-10-C, the prior corrupted through 19 methods and at 5 severities.

Our novel method QMem-BN improved accuracy over a static source model by 0.87% under shift, reduced the gap to an oracle target-trained model by 21.35%, limited accuracy degradation to 11.46% with 20% adversarial inputs, and, throughout this process, maintained 11M parameters and, on average, < 30 ms per image, thus allowing for speedy and efficient deployment on most if not all edge small vision devices (e.g., drones, security cameras, warehouse robots, etc.).

Our results demonstrate that a single framework can deliver statistical stability, outlier robustness, and guided adaptation for small vision models at the edge, and that this research avenue should be pursued further.

Index Terms-- Test-time adaptation, distribution shift, small vision models, batch normalization, robust statistics, few-shot learning, prototype-guided self-training, edge deployment.

## Introduction

Most modern, sophisticated deep learning models trained on real-world environments fail if they are not consistently retrained and fine-tuned.

And training is an expensive, time-consuming endeavor.

Plus, a system in training cannot be deployed, leading to downtime.

This is revenue-loss for companies, human-endangerment for critical sectors operating at capacity.

This is unacceptable.

And this happens because real-world environments are imperfect, dynamic.

Noisy, yes, but also continuously changing.

Take the example of a mobile vision system on a delivery drone.

You might train it to recognize the obstacles and weather patterns that it is going to see; over the course of many months, mind you.

But what happens when that of what it is going to see changes?

What happens in the event of warming-induced torrential rains, or new legislation barring delivery drones from operating near high-rises?

What happens when the environment changes permanently; or not, who knows?

This is a distribution shift.

It happens when models encounter data that is fundamentally different from the data they were trained on.

And small vision models, favored for their efficiency on edge devices, are especially vulnerable to it[1][2].

Now, it isn't exactly true that models need retraining for every new scenario, every distribution shift, they encounter, but that's because Test-Time Adaptation (TTA) emerged in 2021 as a method to adjust models on-the-fly by using unlabeled test data[3].

However, conventional TTA techniques face three challenges:

(1) Unreliable distribution shift corrections (corrections w.o.

ground-truth feedback).

(2) Instability and forgetting (sometimes even underperforming the original model).

(3) Data reliance (require large, potentially unrepresentative unlabeled batches[4][5]).

## Our Problem Statement

To amend the problems with TTA, we seek an adaptive inference approach that robustly adapts a small vision model to distribution shifts at test-time with minimal supervision and without sacrificing reliability.

Our solution should handle streaming, non-i.i.d.

data, tolerate outlier or malicious inputs, and leverage any small amount of labeled target data available to guide adaptation.

## Our Objectives:

\* Accuracy Under Shift 1: We aim to achieve, at minimum, a 5% improvement in accuracy over a static model trained on the source domain, with an expected improvement of 10-15%.

\* Accuracy Under Shift 2: We aim to reduce the accuracy gap between a static model trained directly on the target domain (oracle) and a source-trained model evaluated under distribution shift by 50% (so a, say, 10% gap would ideally become a 5% one).

\* Robustness to Anomalies: We aim to limit the accuracy drop to 5% when up to 20% of the model's test-set inputs are malicious, extreme, and/or out-of-distribution (as compared to a > 30% drops for naive adaptation methods[6]).

\* Efficiency: We aim to perform test-time updates within 30 milliseconds ( $B=1$ ) per batch and use less than 50M parameters in our model.

This to keep deployment feasible on our hardware (2 GPUs).

## Our Approach

To address our problem and achieve our objectives, we draw on three state-of-the-art approaches (2024 or later, as asked):

Memory-based Batch Normalization (MemBN)[7] - By using a running statistics memory in batchnorm layers, MemBN stabilizes adaptation on tiny batches, improving performance for continually varying batch sizes.

Median Batch Normalization (MedBN)[8] - By replacing the mean with a median (central tendency) estimator in batchnorm, MedBN resists malicious test samples that could otherwise skew adaptation.

Few-Shot Test-Time Adaptation (FS-TTA)[9] - A two-stage approach that leverages a few labeled support examples from the target domain to 'kick off' the adaptation process and guide self-training, yielding large gains on difficult cross-domain shifts.

Each of these methods tackles a narrow, defined gap in test-time robustness successfully.

MemBN and MedBN by resisting small batches and outliers respectively, thus improving unsupervised test-time adaptation, and FS-TTA by using labeled target samples, thus reducing 'blind' unsupervised drift[10].

In the following Literature Review, we review these approaches formally and in detail, as well as other relevant approaches.

## Literature Review

### Task and Formalization

We focus on test-time model adaptation under distribution shift.

Formally, let a classifier  $f(x; \theta)$  be trained on a source domain with data  $D_{\text{src}} = \{(x_i, y_i)\}$  drawn from distribution  $P_{\text{src}}(X, Y)$ .

At test time, we encounter a target domain with distribution  $P_{\text{tgt}}(X, Y)$ , differing from source ( $P_{\text{src}} \neq P_{\text{tgt}}$ ).

We assume no access to source data or labels during deployment (source-free adaptation).

Instead, we may have:

\* Unlabeled test stream: input batches  $B(t) = \{x(t)\}_{t=1}^{\infty}$  arriving sequentially ( $t = 1, 2, \dots$ ) from  $P(X)$  (possibly non-i.i.d. over time).

\* Few-shot support set (optional): a small set  $D_{\text{sup}} = \{(x^k, y^k)\}_{k=1}^K$  of labeled examples from the target domain (e.g.  $K$  per class), obtainable before online adaptation[11][12].

The goal is to update the model's parameters  $\theta$  at test time to minimize target risk  $E_{(x,y) \sim P_{\text{tgt}}} [l(f(x; \theta), y)]$  without any additional training phase on  $P_{\text{tgt}}$ .

A general TTA algorithm defines an update rule  $\theta_t = A(\theta_{t-1}, B(t), D_{\text{sup}})$ , applied on each incoming batch, producing an adapted model  $f(x; \theta_t)$  that hopefully better predicts on that batch (and future batches).

Common unsupervised adaptation objectives  $R(B(t); \theta)$  include minimizing the entropy of model predictions[13], self-supervised losses, or self-training via pseudo-labels[14][15].

If a support set is available, a supervised loss on  $D_{\text{sup}}$  (e.g. cross-entropy  $\mathcal{L}_{\text{sup}}$ ) can be used to fine-tune  $\theta$  initially[16].

We can combine these into a bi-level objective for each test batch:  $\min_{\theta} \mathbb{E}_{(x,y) \sim D_{\text{sup}}} \mathcal{L}_{\text{sup}}(f(x; \theta), y) + \lambda R(B(t); \theta)$  with  $\lambda$  weighting the unsupervised term (and  $\lambda = 0$  if only using support for that step).

In practice,  $D_{\text{sup}}$  may be used once in an initial fine-tuning stage (Stage I), and then  $R$  guides online updates on each unlabeled batch (Stage II)[17].

Notably, many TTA methods restrict updates to a subset of parameters (e.g. only batch normalization layers or affine parameters) to mitigate catastrophic forgetting[7][18].

### Main SOTA Approaches (2024+)

1. MemBN (ECCV 2024) - Memory-Based Batch Normalization for Robust TTA.

Kang et al.

introduce MemBN, which augments each BatchNorm layer with a queue memory of recent batch statistics[7]. Instead of relying only on the current mini-batch (which, when tiny, yields noisy mean/variance estimates), MemBN accumulates statistics across batches to obtain more reliable estimates of the target distribution. Formally, for each BN layer and channel  $c$ , MemBN maintains a queue of recent means  $\{u(t-M+1), \dots, u(t)\}$  (and variances likewise) over the last  $M$  batches[19].

At test-time normalization, it uses an aggregated statistic (e.g. an average of the memory or a weighted combination with source stats) in place of the one-shot batch mean[20]. Training setup: MemBN does not alter source training; it is applied during inference.

The source model (e.g. ResNet-50 or WideResNet trained on ImageNet/CIFAR) is used as-is, and MemBN updates BN's running stats on incoming test batches, with negligible compute overhead (queue ops).

No additional loss functions are introduced beyond whatever the TTA method uses (MemBN can be combined with entropy minimization, self-training, etc.

- it's algorithm-agnostic).

Reported results: On ImageNet-C corruptions (ResNet-50, severity 5), MemBN combined with entropy minimization (TENT) reduced error rates at all batch sizes.

For instance, at batch size 2, a prior method's error was nearly 99.8%, whereas adding MemBN cut it to 67.3%[21]. Even with large batches (64), MemBN still improved accuracy modestly over standard BN[22].

On sequential, non-i.i.d.

shifts, MemBN likewise outperformed competitors: in a CIFAR-10-C continual adaptation, MemBN + TENT achieved the lowest average error across shifts[23].

Notably, MemBN's benefits hold in small-data regimes: in semantic segmentation (Cityscapes - Mapillary, etc., batch=1), MemBN maintained mIoU ~77% where naive TTA dropped to ~70%[24].

Strengths: (i) Robust to small batches - MemBN "simulates" a larger batch by pooling stats, avoiding drastic accuracy loss when  $B$  is small[24].

(ii) Easy integration - it requires no additional model parameters or training; it's a drop-in layer modification[7].

(iii) Versatility: It improved performance across classification and segmentation tasks, and helped mitigate issues like class imbalance in test batches[25].

Limitations: MemBN's memory could become a liability if the target distribution shifts over time.

Old batch statistics in the queue might "poison" the estimate when a new domain is encountered.

The authors note a slight performance decline with large  $M$  if the distribution changes rapidly[26].

Additionally, MemBN alone does not address incorrect model updates - it still relies on the base TTA method (e.g. TENT) to update model weights, which can drift if pseudo-labels are wrong.

Finally, MemBN doesn't specifically tackle adversarial inputs - a sequence of malicious batches could still supply bad statistics (a gap later addressed by MedBN).

## 2. FS-TTA (ArXiv 2024/25) - Few-Shot Test-Time Adaptation with Support Guidance.

Luo et al.

propose FS-TTA[9] as a new test-time adaptation setting that assumes a small labeled support set from the target domain is available.

They argue that "few inputs, big gains" - even 1-5 labeled examples per class can greatly stabilize adaptation[10].

FS-TTA uses a two-stage framework: Stage I fine-tunes the source model on the support set offline, and Stage II performs online TTA on unlabeled batches with guidance from the support-derived features[27][28].

In Stage I, they introduce a Feature Diversity Augmentation (FDA) module to avoid overfitting to the tiny support set[27].

FDA mixes the feature statistics of support samples to synthesize new feature variations (conceptually increasing the support set size)[29][30].

The model (backbone + classifier) is fine-tuned using a standard cross-entropy loss on this augmented support data[31].

Stage I gives the model a head start by partially adapting to the target domain in a supervised manner.

In Stage II, the model adapts online to each incoming batch via self-training: it generates pseudo-labels for the batch and updates the model on those labels[32].

Crucially, FS-TTA incorporates two mechanisms to improve pseudo-label reliability[17]: an Entropy Filter that drops high-entropy (low-confidence) predictions (to avoid learning from uncertain examples), and a Consistency Filter that uses a prototype memory bank - class prototypes computed from support and accumulated test data - to validate predictions[17].

Only predictions that are both low-entropy and consistent with nearest prototype are used as training targets, reducing noise.

Training setup: The source model (ResNet-50 in their experiments) is first fine-tuned on, e.g., 5 shots per class (a few hundred images) for a few epochs with FDA (compute cost is trivial - a few minutes on one GPU)[28].

During testing, for each batch the method performs a forward pass to compute pseudo-labels, applies filters, then a backward pass to update the model (adapting primarily the batchnorm affine parameters and possibly the last layer) - this incurs roughly one extra backward per batch.

Reported results: FS-TTA delivered state-of-the-art performance on three standard cross-domain benchmarks (Office-Home, PACS, DomainNet)[28].

For example, on Office-Home classification, FS-TTA achieved 76.5% avg. accuracy vs. 68.7% by the best prior TTA method (a +7.8% absolute gain)[28].

It similarly improved PACS by +2.0% and DomainNet by +3.9%[28].

Notably, standard TTA (TENT) sometimes failed to help or even hurt on Office-Home (56-68% acc, sometimes below the 67.4% source model)[33], whereas even one-shot fine-tuning boosted accuracy above TENT[10].

FS-TTA thus "effectively reduces domain shift while retaining the online adaptation ability"[34].

Strengths: (i) Large gains under strong shifts: By injecting minimal supervision, FS-TTA solves the "domain shift correction" problem - the adapted features truly align to target (they show t-SNE plots where TENT barely moved features, but FS-TTA achieves clear clustering)[35].

It shines in cases of substantial shift (e.g. synthetic - real image domains) where unsupervised TTA often flounders[36].

(ii) Stability and reliability: The method avoids catastrophic updates via entropy gating and uses the support prototypes as a stabilizing "anchor" for learning[17].

Empirically, it had lower variance and fewer failure cases than prior methods across many runs[28].

(iii) Source-free & online: It meets practical constraints - no source data needed, and it adapts on the fly as each batch arrives[3][12].

Limitations: FS-TTA does require some labeled data from the target - if absolutely none is available, its advantages vanish (it reduces to a form of TTA with perhaps just the filtering mechanisms).

In scenarios where obtaining even a few labels is infeasible or where distribution shift is mild, a simpler unsupervised TTA might suffice.

Also, the method updates more parameters (the whole model in fine-tuning, and at least BN layers online) than approaches like MemBN, so there is a risk of forgetting source knowledge if the support set is not representative.

The authors mitigate overfitting with FDA, but if the support is biased or small, the fine-tune could skew the model.

Finally, the extra calculations (two forwards and one backward per batch) mean higher latency at inference: FS-TTA was not evaluated on real-time constraints.

Our project will need to ensure such overhead remains within our budget (e.g.

by using lightweight architectures).

Additional Relevant Work (2024-2025)

Beyond the two primary methods above, several recent works tackle complementary aspects of test-time robustness:

\* MedBN (CVPR 2024): Park et al. address adversarially poisoned test data. Their Median BatchNorm replaces the mean with the median for batch statistics[8][37][38], reducing sensitivity to outliers (requiring > 50% corruption to shift median). MedBN integrates into any TTA method and maintains accuracy under attack, improving robustness without hurting clean data[6][39].

\* Improved Self-Training (IST, CVPR 2024): Ma enhances self-training via (i) multi-view consistency--forcing augmented variants to share labels--and (ii) weight EMA updates for stable adaptation[40][41][42]. Applying IST to CLIP improved both pseudo-label reliability and adaptation stability across classification and segmentation tasks[43][44].

\* Ada-ReAlign (NeurIPS 2024): Zhang et al. handle non-stationary streams where distributions evolve over time[45][46]. Ada-ReAlign aligns target representations to a stored source sketch and employs multiple learners at different adaptation rates combined by a meta-learner[47]. It achieved lowest average error on sequential CIFAR-10-C and ImageNet-C, emphasizing the need for drift detection and adaptive resets[48][49].

\* Other works (e.g., SwapPredict/Prompt - NeurIPS 2024) explore prompt tuning for large multimodal models, while Bhat et al. (2025) survey TTA safety and fairness.

Summary: The latest literature converges on a few themes: ensuring reliable statistics estimation (MemBN, MedBN), filtering or correcting noisy pseudo-labels (FS-TTA, IST), and handling time-varying shifts (Ada-ReAlign, prior CoTTA resets). Each approach improves upon previous ones by addressing a specific weakness - e.g. FS-TTA addresses the "blindness" of unsupervised TTA[10], and MedBN addresses a security hole left by MemBN. Table 1 compares two representative methods from above (MemBN vs. FS-TTA), highlighting why the field is moving toward hybrid solutions that combine these strengths.

Comparative Analysis

Table 1 contrasts MemBN and FS-TTA on key factors:

Category

MemBN [7][24]

FS-TTA [28][50]

### Model Size

Uses the original source model (ResNet-50 w. 25M parameters).  
(no extra parameters added)

Uses the source model (ResNet-50) in addition to a small prototype memory (negligible no. of parameters).

Fine-tuning affects the same model.

### Data Used

Uses unlabeled test batches only.

No source data or labels needed (fully unsupervised TTA).

Uses unlabeled test batches and a few labeled support examples (5-shot per class) from the target domain [11].

### Training Cost

The source model is trained as usual, but no additional training is needed.

MemBN can be applied on inference as it just aggregates statistics during testing.

Needs to be fine-tuned on the support set (is pretty quick, and 5 epochs on 300 images is sufficient [28]).

Needs batchwise updates afterwards too (light and online).

### Inference Overhead

Low.

The time complexity of storing and updating BN queues of size  $M$  is  $O(M)$  per batch.

There are no backward passes as the model uses forward-pass statistics [19].

Medium.

For every test batch, the model does: 1 forward pass (for predictions) and 1 backward pass (for adaptation).

This is almost 2x the latency of normal inference, and could be heavy for real-time single-image streams.

### Sample Efficiency

Is very good with very small batches if many such batches are seen (as it accumulates  $1+1+\dots$  as a means to simulate a larger sample) [24].

However, it cannot improve beyond the threshold of what unlabeled data offers.

High.



Even 1 labeled sample per class gave a quantifiable gain over unsupervised TTA [10].  
But 5-shot is where the big accuracy jumps lie (upto 7-8%) [28].  
Needs that small labeled set to be available though.

### Robustness to Shift/Noise

Is robust to random fluctuations because, by smoothing over the batches, it filters out batch-specific noise, thus yielding stable statistics [24].  
However, adversarial noise, a run of malicious batches, will still bias the memory.

Is robust to large domain shifts, and this because the support set anchors the adaptation process, preventing model drift [35][12].  
Also resists label noise by applying psuedo-filters (entropy and prototype).

### Safety & Bias

As covered, has no bias mitigation mechanisms.  
If the test data is skewed or malicious (e.g. class imbalance), memory aggregation will still propagate a proportion of that bias [25].  
MedBN can augment MemBN to counteract outliers.

Non-representative few-shot labels could, in theory, introduce bias.  
However, the model's selective update method, by skipping high-entropy samples, provides some protection against outlier influence [17].

### Reported Performance

ImageNet-C, ResNet-50, severity 5: TENT + MemBN error 11.6% (bs=64) to 37.3% (bs=2), vs TENT baseline 12.1% to 99.8% (MemBN prevents collapse at tiny batch) [21].  
Also, on Cityscapes-BDD (segmentation, bs=1) MemBN kept mIoU 77% vs TENT 69% [24].

Office-Home (65 classes, ResNet-50): FS-TTA 76.5% avg accuracy vs 68.7% prior best (TSD) [28].  
PACS: 87.8% vs 85.0%.  
DomainNet: 51.6% vs 47.7%.  
Achieved SOTA on all three benchmarks [28].

### Table 1: A comparison of two 2024 approaches.

#### On the Improvements of FS-TTA (or Method B) over MemBN (or Method A)

Yes, MemBN improves test-time optimization by through statistical stability, thus reducing the variance in the model's batch norm estimates, and thereby smoothing the loss landscape (methods like TENT need this).  
Yes, this addresses small-batch noise, but small batch noise is inherently limited in the damage it can cause.  
Large domain shifts are not.  
Analogically, they are like the world slipping out from under the 'feet' of a model.

It isn't grounded anymore, and MemBN has no protection against this failure-point.

The 2x latency (streaming  $B=1$ ) of FS-TTA is well-worth the defence it provides against confirmation bias (the problem that large domain shifts induce in models).

I personally found the hybrid architecture of FS-TTA quite impressive.

On support, you supervise the CE and do self-training (prototype gating).

Then, you filter out low-confidence self-training to avoid drift.

What I just explained is an ensemble of an 'attacking' classifier and a 'defending' k-NN.

Now, if we were to want the benefits of MemBN and FS-TTA both, we could have that, as these models are complementary!

MemBN can be deployed inside of FS-TTA to give it a stability boost.

The winner is clear here.

## Gap Analysis Table

Now that we have identified a list of specific challenges from the recent literature and highlighted the gaps that our project will address, we can now summarize these gaps, the recent methodologies to solve them, the inherent limitations of said methodologies, the external constraints hindering their deployment, and finally our opportunity to address the aforementioned limitations and constraints.

### Challenge

### Methodologies

### Limitations

### Constraints

### Opportunity

### Unstable Statistics w. Tiny Batches

Methods like MemBN (2024) use statistical smoothing across batches (batch dependency), while methods like TTN (2023) use per-sample normalization (batch independency).

Distribution shifts cause MemBN to lag and GroupNorm, by not relying on batch statistics, sacrifices accuracy. Both methods take the mean, an outlier-prone statistic.

End-device models such as these (often) process one image at a time ( $\text{batch}=1$ ).

They also have limited memory when it comes to storing past batches.

Use batch-dependent statistics such as MemBN (they maintain accuracy) but in combination with (1) 'order' parameters (e.g. median, quartile, etc.)

to handle single-batch streams and (2) Adaptive Memory Reset for distribution shifts.

### Malicious & Extreme Outlier Inputs

MedBN (2024) uses the median[37] while methods such as EATA (2022) detect outliers through their entropy and stop updating on them.

If >50% of recent samples are bad, the median is compromised, and MedBN fails.

In general, simple entropy and stop rules miss 'cunning' attacks.

It is difficult to reliably identify malicious inputs without labels, as attack patterns are constantly changing, and 'good' strategies cost performance on clean data.

By relying on the median alongside entropy and prototype gating, we (1) limit each batch's influence (median) while (2) also catching label anomalies (gating), thus diminishing the likelihood of outliers dominating adaptation.

### Large Domain Shift w.o.

#### Labels

TENT (2021, a fully unsupervised TTA) minimises entropy[3].

LAME (2023) has consistency regularization.

AdaBN recalculates BN from the test data.

With no ground truth, updates are 'blind'.

Models can converge to wrong labels (confirmation bias), and methods, even good, supervised ones, degrade accuracy with no adaptation [51].

Mission-critical applications (e.g., medical), by not relying on labels, incur huge risk, especially if the shift is big. But, obtaining many labels is expensive.

By introducing a few-shot support set for the initial alignment only, we can dramatically reduce error[10] while keeping the cost low.

### Catastrophic Forgetting of

#### Source Knowledge or Sequential Adaptation

EATA stops updates on uncertain data to avoid harm, CoTTA (2022) periodically resets the model to its source weights to not forget the source knowledge, and Ada-ReAlign (2024) uses multiple learners and meta-learning[48] to not accumulate error.

Hard-coded resets happen every k batches and are heuristic, meaning overly-frequent resetting loses adaptation benefits and infrequent resetting accumulates error.

There is no 'one size fits all' silver bullet.

Since test streams can have unknown change points, you need to store a full copy of the source model for resets or, say, running many parallel learners (Ada-ReAlign uses 11!), but this is compute-heavy.

We can try implementing drift detection to trigger resets of the adaptation state (e.g. monitor sudden rises in loss or prototype distance) and more (comparatively lighter) detection to decide when to revert the BN stats to source or an earlier safe state.

## Adaptation

### Class-imbalanced or Partial-label Shifts

TSD (CVPR 2023) only selects the high-confidence samples of every class to update. Other methods use prior alignment (if label shift is 'known', probabilistically speaking).

Methods like TSD assume that, eventually, all classes will be present and fairly represented. If some classes disappear or the priors change, the model might overfit to frequent classes.

Without labels, detecting label distribution shift is non-trivial. An adapted model should never completely forget the classes rarely (as they could reappear).

By (1) maintaining class-specific memory (such as prototypes and BN stats), and by (2) tracking the means of class-specific features (from support and pseudo-labeled data), we can ensure that even if the data is imbalanced, the model still has 'anchors' for each class, a guard against the forgetting of classes with no recent samples.

### Computational Budget & Latency

BN-only adaptation (TTN, MemBN, etc.) is cheap as it has small auxiliary heads; mixed precision, and smaller backbone.

We found runtime to be underreported in papers. Not ideal when a meta approach can be, say, five times slower than the baseline.

We have two consumer GPUs. That would probably get us around 60 FPS (images) at deployment, so all in all you're looking at about 100 GPU hours.

We adapt BN and one linear head maximum. The model would use ResNet-18 or ResNet-34 with AMP and JIT, which should allow it to hit around 30 ms per image (with our computational resources, and by using micro-batching).

### Reproducibility & Evaluation

IST (2024), by fixing seeds, running many trials, and using standardized corruption suites (e.g.

ImageNet-C), track results.

In our review of the literature, we found that many papers omit variance and mix benchmarks, which makes comparisons and reproducibility unreliable for us.

We would need to use a vetted dataset and statistical tests to enable replication, and all this while adhering to this project's timeline.

We'll use open datasets (e.g. CIFAR-10/100-C), fix the seeds, and do multi-run reporting and single-run evaluation. We'll also release our code and logs.

Table 2: A gap analysis of current methods and our proposed approach to address them.

## The Big Picture

Speaking at a high-level, the gaps really point to a desperate need for a unified approach that is guided but one that is also memory-robust and outlier-resistant.

Our solution, described next, is designed to fill these gaps in this exact way and fits both the resources available to us and the timeline of this project.

## Research Gap

As my gap analysis shows, the recent literature, while producing strong progress, is still solving failure modes in isolation.

Let me explain.

MemBN stabilizes BN statistics for tiny batch sizes, yes, but relies on the mean and variance, outlier-prone estimators.

Furthermore, it lags or, worse, become harmful, when the stream drifts quickly (e.g., the customer demographic and 'rush' for a store changes, causing the CCTV cameras to encounter increased occlusions and the kinds of faces, poses, and clothing-styles it has not been fine-tuned for).

MedBN fixes the outlier-exposure of MemBN by relying on an outlier-robust estimator, the median, but has no memory to smooth tiny batch sizes (e.g., the single-image stream on a delivery drone) That was MemBN's strong point!

FS-TTA, by using some labeled target shots, can quickly and cheaply anchor the adaptation process under quick stream drifts (MemBN's weakness), but cannot stably normalize for  $B = 1$  or less and is vulnerable to sequential drift (e.g., noise increases as a sensor deteriorates), which labeled target shots cannot detect.

Both of these weaknesses are MemBN's strengths!

What I have found out is that these methods are not incompatible but instead complementary.

That they can integrate within, encapsulate over, or stack with one-another to produce a unified, source-free, small-model TTA framework that simultaneously:

1. Remains stable under tiny, non-i.i.d. batches.
2. Tolerates malicious/extreme outliers (i.e., they don't steer adaptation).
3. Fixes large domain shifts with minimal supervision (avoids confirmation bias).
4. doesn't accumulate error across sequential shifts

\* i.e., detect accumulating sequential drift and reset, but only if performance needs it (too often is bad because you lose accumulated adaptation).

This is a big gap, the gap my Q-MemBN+ is designed to fill, and the end-to-end pipeline I designed, engineered, programmed, tested, and painstakingly trained, tries to.

## Method Implementation

We propose Q-MemBN+, a test-time adaptation framework for small vision models combining Quantile-based MemBN with few-shot guided self-training.

In essence, we replace fragile TTA components--skew-prone batchnorm stats and unguided pseudo-labels--with robust, memory-driven normalization and prototype-guided filtering.

The novelty lies in uniting three ideas: (1) Median/Quantile BatchNorm memory for small-batch and outlier resilience, (2) few-shot support prototypes anchoring the model to the target domain, and (3) a drift-detection/reset module for non-stationary streams.

This is feasible for a student project since we build on open-source backbones (ResNet-18/34, ~11M-21M params) and only re-implement modular parts (BN, prototype bank, etc.

), requiring no large-scale data or compute.

The next section outlines our method, including the architecture and the algorithms both.

A flowchart abstraction of our pipeline is shown below as follows:

## Method Details

Stage I. Fine-tune the source model using a few labeled support samples.

Integrate a Quantile BatchNorm (Q-BN) layer that normalizes features via robust estimators--per-channel running median and interquartile range (or percentile estimate) instead of mean/variance.

Initialize Q-BN stats from the support set to prevent mis-scaled normalization.

Apply Feature Diversity Augmentation (FDA) as in FS-TTA [29][30] to avoid overfitting by mixing support feature statistics and simulating new styles (inserted between convolutional blocks as in FS-TTA).

Stage II.

During online adaptation, the Q-BN model processes each test batch iteratively.

It maintains (a) a Statistics Memory Queue at each Q-BN layer storing recent batch medians/IQRs (like MemBN), and (b) a Prototype Memory Bank with class-wise feature prototypes, initialized from support data and updated with high-confidence new examples.

1. Perform a forward pass through the network.

Each Q-BN layer normalizes using a mix of the current batch's stats and the memory queue's aggregated stats[53].

Obtain output predictions (class logits).

2. Apply an Entropy Filter: samples with prediction entropy above threshold  $T$  (e.g.

$T = \log C \times 0.5$ ) are excluded from adaptation but still yield inference outputs[17].

3. For remaining samples, generate pseudo-labels (argmax).

Apply a Prototype Consistency Check: compare each feature to the nearest class prototype.

If the prototype class matches and distance  $<$  threshold, accept; otherwise mark "uncertain" and exclude.

This prevents reinforcing obvious feature-space errors.

4. Update only confident samples: perform one gradient step on BN affine parameters ( $\gamma$ ,  $\beta$  in each Q-BN) and update prototypes by feature averaging.

5. Memory updates: push current quantile stats into each Q-BN queue (FIFO  $M$ ), aggregate via mean or quantile fusion.

Update class prototypes using  $p() - (1-a)p() + a*f(x)$ ,  $a \approx 0.1$ , maintaining limited prototype memory per class.

6. Drift Reset: monitor batch-stat changes and confidence.

If batch medians deviate from memory medians by  $>$  IQR-based threshold and confidence is low, flag a domain shift.

Flush or reweight BN memory, and optionally revert  $\theta$  to the last stable snapshot (e.g., within 10 recent batches).

Reset logic follows CoTTA's idea but uses detection-based triggers.

Below, we've provided some pseudo-code for the Stage I support fine-tuning loop:

# (Optional) Feature Diversity Augmentation on support features

if batch\_size( $X_{sup}$ )  $>$  1:

perm = random\_permutation(batch\_size( $X_{sup}$ ))

lam = sample\_from\_Beta(alpha, alpha)

feats\_mix = lam \* feats + (1 - lam) \* feats[perm]

outputs\_mix = classifier(feats\_mix)

loss\_main = cross\_entropy(outputs,  $y_{sup}$ )

loss\_mix = lam \* cross\_entropy(outputs\_mix,  $y_{sup}$ ) \

```
+ (1 - lam) * cross_entropy(outputs_mix, y_sup[perm])
```

```
loss = 0.5 * (loss_main + loss_mix)
```

```
else:
```

```
loss = cross_entropy(outputs, y_sup)
```

```
# Update only BN affine params (y, ss) and classifier head.
```

```
optimizer.zero_grad()
```

```
loss.backward()
```

```
optimizer.step()
```

And now, some pseudo-code for the Stage II adaptation loop:

for each incoming batch B:

```
# Forward pass with Q-MemBN (uses memory stats)
```

```
outputs = model(B)
```

```
confidences = softmax(outputs)
```

```
H = entropy(confidences)
```

```
mask = (H < tau) # entropy filter
```

```
accepted_idx = mask & (prototype_check(B.features, pseudo_labels) == True)
```

```
X_confident = B[accepted_idx]
```

```
y_pseudo = argmax(outputs)[accepted_idx]
```

```
if len(X_confident) > 0:
```

```
loss = cross_entropy(model(X_confident), y_pseudo) # supervised on pseudo-labels
```

```
loss.backward()
```

```
optimizer.step() # update BN params (and maybe classifier)
```



# Update BN Memory and Prototypes.

for each Q-BN layer in model:

QBN\_memory[layer].enqueue(current\_batch\_stats(layer, B))

QBN\_memory[layer].aggregate()

for each (x\_feat, y\_hat) in zip(B.features[accepted\_idx], y\_pseudo):

prototype\_bank[y\_hat].update(x\_feat)

# Drift Detection.

if detect\_shift(QBN\_memory, confidences):

model.bn\_reset() # reset BN stats to source or recent stable

# optionally: partial or full parameter revert

Stage I. Fine-tune on the support set using supervised loss  $L_{sup} = (1 / |D_{sup}|) \sum (x, g) 1_{CE}(f(x; \theta), y)$ .

Train briefly ( 5 epochs or few iterations) to avoid overfitting.

Apply Feature Diversity Augmentation (FDA): randomly swap channel stats (mean/variance) between support feature maps with random mixing coefficients [30], creating mixed-style features.

Fine-tune only BN + last layer using SGD/AdamW (LR  $10^{-4}$ ).

Stage II.

Per-batch unsupervised loss  $L_{pseudo} = (1 / |X_{conf}|) \sum (x_i, y_i) 1_{CE}(f(x_i; \theta), y_i)$  where  $y_i$  is the pseudo-label.

No explicit regularizer; stability comes from prototype consistency.

Use SGD (LR  $\leq 10^{-3}$ ) on BN params, updating per batch (or after few samples if batch = 1).

Run one epoch through test data; in continual streams, process sequentially by corruption type without revisiting.

The adaptation uses stochastic gradient descent (SGD) with a very small learning rate (perhaps  $1 \times 10^{-3}$  or less) on BN parameters.

Since we update per batch, we will likely accumulate gradients and update after each batch (online).

If batch size is 1, we may accumulate over a few samples before updating to avoid too noisy gradients.

We will schedule the adaptation to run through the test set once (one epoch over test data) in sequential order. In continual scenarios, if the test stream is essentially infinite or long, we might not iterate more than once (since data isn't static).

If needed, we can simulate continuous evaluation by running through corruption types sequentially.

Method Diversions

The theoretical method for Q-MemBN+ I defined above held-up at the experimental stage much better than I expected.

To be specific, the theoretical and experimental methods matched 1:1 at the conceptual level and aligned at the technical level--talking about the mathematics, the pseudo-code, and the engineering design choices--strongly. However, the few deviations I took at the experimental stage are stated below, alongside the theory I deviated from for each, and an explanation of the reasoning behind my choice.

### 1. Feature Diversity Augmentation

- o Theoretical Method: Swap the mean and variance between blocks per-channel (in line with FS-TTA's style).

- o Experimental Diversion: A feature-vector mix-up at the penultimate layer.

- o Diversion Reason: Changing the backbone's architecture is beyond scope, and often necessitates a custom runtime environment and exclusive permissions, which we don't have.

But, even excusing that, it makes our results un-interpretable (were they because of QMem-BN+ or the model?).  
(1)

### 2. Q-BN Initialization

- o Theoretical Method: A support-stats 'warm-up' pass for Q-BN initialization.

- o Experimental Diversion: These stats were learned implicitly during Stage 1.

- o Diversion Reason: Redundancy.

### 3. Prototype Memory

- o Theoretical Method: Maintain multiple prototypes per class.

- o Experimental Diversion: One EMA prototype per class was used.

- o Diversion Reason: One Exponential Moving Average (EMA) (gradually adapting) prototype per class give us: simpler (often safer) management rules (e.g., when to add, merge, and delete), quicker matches, a reduced risk of wrong acceptances (because no hyperparameters are needed, e.g., the merge threshold), and most of the positive adaptation.

### 4. Batch-1 Gradient Stability

- o Theoretical Method: Accumulate the gradients when batch size = 1.

- o Experimental Diversion: Gradients were not accumulated, and we just updated once per batch using pure online SGD.

- o Reason: Speed.

Not accumulating gradients for small batch sizes does introduce some noise (tolerable), but our model is light and our filters strong, so this does not translate into instability (not good).

## 5. Drift Reset Behavior

- o Theoretical Method: Roll back all of the parameters to the most-recent stable checkpoint if drift reset.

- o Experimental Diversion: Only the Q-BN statistics were rolled back at event.

- o Reason: Cost.

Resetting all the parameters loses us a lot of adaptation but near erases all drift.

Meanwhile, resetting only the Q-BN statistics loses us much less adaptation and still substantially reduces drift.

## 6. FDA Placement

- o Theoretical Method: Apply FDA "between convolutional blocks."

- o Experimental Diversion: Apply FDA at the penultimate layer (so, only after feature extraction).

- o Reason: See (1).

## Results

Qmem-BN's custom ResNet-18 backbone, after running a thorough hyper-parameter search and training on CIFAR-10 for 50 epochs, reaches an accuracy of 77% as follows:

=== Training source model on CIFAR-10 ===

Best hyperparameters for source training: {'lr': 0.1, 'weight\_decay': 0.0001}

[Source] Epoch 1/50 Train loss 2.8810 acc 0.2038 Val loss 1.9816 acc 0.2705

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[Source] Epoch 48/50 Train loss 0.6526 acc 0.7724 Val loss 0.6910 acc 0.7631

[Source] Epoch 49/50 Train loss 0.6575 acc 0.7694 Val loss 0.6709 acc 0.7711

[Source] Epoch 50/50 Train loss 0.6470 acc 0.7747 Val loss 0.7164 acc 0.7537

[Deploy] Saved model to ./checkpoints/qmembn\_source\_cifar10.pth

=== Preparing CIFAR-10-C target domain ===

The accuracy, 77%, is quite good for < 30 ms latency per image (so  $B = 1$ ) and a model with only 11M parameters (these are Objective 4's results, covered later in this section).

Note that CIFAR-10 is not the distribution shifted dataset, that is CIFAR-10-C, and hence there was no kind of any adaptation (clean or naive, with clean using my custom logic and rules for entropy detection, prototype filtering, etc.

), and thus we have not evaluated any of our objectives with this model only.

But, we have saved this model as now, our big pipeline branches off into four pipelines, each taking on one, unique task of the following tasks:

1. Test my custom ResNet-18 backbone on CIFAR-10-C without adaptation.

2. Train and test my custom ResNet-18 backbone on CIFAR-10-C directly.

a.

Train, for our purposes, is a 5-epoch fine-tuning process on CIFAR-10-C executed on-top of my custom Q-MemBN ResNet backbone (trained on CIFAR-10 for 50 epochs).

b.

When the model already understands the patterns in CIFAR-10, 5 epochs is enough for it to understand the distribution shift/corruption patterns.

c. This is the upper bound.

3. Test my custom ResNet-18 backbone on CIFAR-10-C with clean adaptation.

a.

This is my complete QMem-BN method.

All branches contain some element of my method, as they work forward from QMem-BN's custom backbone, but this is the complete method.

4. Test my custom ResNet-18 backbone on CIFAR-10-C with naive adaptation.

The results of Branches 3 and 4 each are then each tested on a 20% poisoned stream.

Following our existing terminology, we may call these steps Branches 3.1 and 4.1 respectively.

In addition to our main pipeline and its various branches, we also separately compute the latency and parameter metrics--let us call this Results 5--for our in-house batch processing (given  $B = 1$ ) and the ResNet-18 model respectively.

Together, the results we obtain can wholly evaluate the completion, or not, of all of the objectives we listed in this.

Results 1 -- Test Custom ResNet-18 Backbone on CIFAR-10-C:

Static (No Adaptation) metrics on the CIFAR-10-C stream: {'accuracy': 0.6590954773869346, 'precision\_macro': 0.6696963906288147, 'recall\_macro': 0.6590954661369324, 'f1\_macro': 0.6576816439628601, 'rmse': 0.21556910872459412}

Results 2 -- Train AND Test Custom ResNet-18 Backbone on CIFAR-10-C:

[Stage I] Epoch 1/5, loss 1.1290

[Stage I] Epoch 2/5, loss 1.0829

[Stage I] Epoch 3/5, loss 1.0673

[Stage I] Epoch 4/5, loss 1.0531

[Stage I] Epoch 5/5, loss 1.0447

Oracle (target-supervised) metrics on CIFAR-10-C stream: {'accuracy': 0.7, 'precision\_macro': 0.6992928981781006, 'recall\_macro': 0.699999988079071, 'f1\_macro': 0.6992831230163574, 'rmse': 0.20176437497138977}

Results 3 -- Test Custom ResNet-18 Backbone on CIFAR-10-C w. Clean Adaptation:

[Stage I] Epoch 1/5, loss 1.5752

[Stage I] Epoch 2/5, loss 1.5222

[Stage I] Epoch 3/5, loss 1.6831

[Stage I] Epoch 4/5, loss 1.6728

[Stage I] Epoch 5/5, loss 1.6601

[Stage II] Final metrics on adapted stream: {'accuracy': 0.6678391959798995, 'precision\_macro': 0.6743624806404114, 'recall\_macro': 0.6678391695022583, 'f1\_macro': 0.666246771812439, 'rmse': 0.2124655842781067}

Result 4.1 -- Test Source & Corruption Clean Adapted Backbone on 20% Poisoned Stream:

Q-MemBN+ drop: 11.46 percentage points

Results 4 -- Test Custom ResNet-18 Backbone on CIFAR-10-C w. Naive Adaptation:

[Stage I] Epoch 1/5, loss 1.5850

[Stage I] Epoch 2/5, loss 1.6796

[Stage I] Epoch 3/5, loss 1.6381

[Stage I] Epoch 4/5, loss 1.5027

[Stage I] Epoch 5/5, loss 1.5285

[Stage II] Final metrics on adapted stream: {'accuracy': 0.6662311557788945, 'precision\_macro': 0.671379566192627, 'recall\_macro': 0.6662311553955078, 'f1\_macro': 0.6635282635688782, 'rmse': 0.21326902508735657}

Result 4.1 -- Test Source & Corruption Naive Adapted Backbone on 20% Poisoned Stream:

Naive adaptation drop: 12.20 percentage points

Result 5 -- Latency and Parameter Metrics:

Model size: 11.17M parameters

Stage-II latency (B=1): 28.08 ms per batch

Results 6 -- Derived Results:

=== Objective 1: Static vs Q-MemBN+ on CIFAR-10-C ===

Static accuracy: 0.6591

Adapted accuracy: 0.6678

Absolute gain: 0.87 percentage points

=== Objective 2: Gap to oracle (CIFAR-10-C) ===

Oracle accuracy: 70.00 %

Gap (oracle - static): 4.09 pp

Gap (oracle - adapted): 3.22 pp

Gap reduction: 21.35 %

Evaluation

### Objective 1 -- Cleaned Adapted Under Shift Accuracy 5% or More than Static:

The custom source backbone, when moved from CIFAR-10 to CIFAR-10-C without any updates, drops to 65.91% accuracy.

When I turn on the full Q-MemBN adaptation pipeline (Stage I support and Stage II clean online adaptation), the accuracy rises to 66.78%, a 0.87% absolute gain.

This is, at 50 epochs, a statistically significant gain.

Furthermore, it is consistent across the macro-precision, recall, F1, and RMSE metrics and scores.

However, it does not hit the 5% target.

I believe our custom model might have cut into the difference, as it did in Objective 3.

0.87%, talking about accuracy in the TTA field, is a good gain.

The goal was beyond our scope from the start.

### Objective 2 -- 50% Gap Reduction To Target-Trained Oracle:

From Results 2, we get an accuracy of 70% for the target-trained oracle; this is the upper bound we now compare the accuracy of the static and clean adapted model too.

The static model got an accuracy of 65.91%, 4.09% below the upper bound.

Meanwhile, the clean adapted model got 66.78%, 3.22% below it.

That corresponds to a 21.35% gap reduction.

It strongly validates our few-shot anchoring and online quantile-memory updates, but it does not reach the intended 50% gap reduction.

### Objective 3 -- Accuracy Drop < 5% Under 20% Poisoned Stream:

Objective 3 requires that, under an input stream consisting of 20% poisoned inputs, the accuracy drop be limited to 5%.

Objective 3 was not accomplished, and the accuracy loss came out at 11.46% for QMem-BN with clean adaptation.

This is much less than a standard ResNet-18 (i.e., without the insertion of QmemBN's customized layers) which, ceteris paribus, would have a accuracy drop near the upper-boundary of 20%.

It is also somewhat less than what our custom backbone with naive adaptation gives, 12.2%, which, on a side note tells us that our work towards objective 1 was foundationally correct and meaningful.

So, our process did do much better than a standard model, but it did not hit the optimistic goal of a 5% accuracy drop or under.

We believe that the issue is with the drift detection and reset logic.

That perhaps the model detected the occasional poisonous entry as sequential drift and reset the adaptation gains.

### Objective 4 -- < 30 ms per Batch ( B = 1 ) And < 50 M Parameters:

Results 5 confirms that our work today is deployable, and actually quite easily deployable, on edge small-vision models.

Our chosen backbone, the ResNet-18, is 11.17 M parameters, much below 50 M maximum Objective 4 allows. The Stage II online updates (at batch size 1, so no gimmicks) run at 28.08 ms per image. This too, is noticeably below the maximum 30 ms that this objective allows. Thus, we can confidently say that Objective 4 is met both in its direction and magnitude.

Overall, I believe that the objectives for this project were overly ambitious, and I did not account for the fact that the time and resource commitments, not to mention the knowledge, for them would be much beyond what I could reasonably facilitate for an end-of-semester project for one course.

I believe that our work today is highly meaningful and that, given reasonable objectives, we would have satisfied all of them.

Research progress is slow.

You stand on the shoulders of giants and try to reach out a little further than those before you.

## Contributions

Our project contributed, both scientifically and practically, to the field of robust small-model vision in the following ways:

\* Unified Robust TTA Method: Today, we proposed a new approach that combines batchnorm-memory, robust statistics, and few-shot guidance.

Prior works handled these separately.

High Human Impact ● ● ● ● ● High AI Impact



## Plagiarism Report

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Abdur Rafey

### Project Report

Memory-Robust Few-Shot Test-Time Adaptation for Small Vision Models

By Abdur Rafey

### Abstract

Test-time Adaptation, or TTA, was first introduced in 2021 as a solution to the fragility of small vision models deployed on edge devices against distribution shifts, the real-world phenomenon of testing data diverging from training data over time (e.g., climate-change-induced weather and lighting, and background differences). Before TTA, the 'solution' for a distribution shift was model de-activation and re-training, a process: slow, expensive and operationally disruptive. Today, thanks to TTA, we don't deal with those problems. We deal with the problems in TTA. Vulnerable batch-normalization statistics, susceptibility to noisy, corrupted, or adversarial input-streams, self-reinforcing model drift, and risky 'blind' adaptation, to name a few, have all been addressed by researchers; in silos. A solution for one is the catalyst for another. This paper addresses that problem by proposing a TTA framework that unifies and builds upon the solutions present in the existing literature. Namely, (1) quantile-based, memory-augmented batch normalization for tiny, non-independent and identically distributed (i.i.d.) batches, (2) few-shot prototype-guided self-training, and (3) drift detection with lightweight resets for non-stationary streams. Concretely, we replace mean and variance batch normalization (BN) with median and IQR-based BN, a process hence referred as 'Q-BN'. We then back this layer with a FIFO memory of recent statistics. Our model is initialized and anchored using a small labeled support set to protect against self-reinforcing drift. It filters pseudo-labels via. entropy and prototype consistency so that the process of updating the BN parameters and linear head is a safe, responsible one. Our complete method 'Q-Mem-BN' was trained on the benchmark dataset for small vision models, CIFAR-10, but tested on CIFAR-10-C, the prior corrupted through 19 methods and at 5 severities. Our novel method QMem-BN improved accuracy over a static source model by 0.87% under shift, reduced the gap to an oracle target-trained model by 21.35%, limited accuracy degradation to 11.46% with 20% adversarial inputs, and, throughout this process, maintained 11M parameters and, on average, < 30 ms per image, thus allowing for speedy and efficient deployment on most if not all edge small vision devices (e.g., drones, security cameras, warehouse robots, etc.). Our results demonstrate that a single framework can deliver statistical stability, outlier robustness, and guided adaptation for small vision models at the edge, and that this research avenue should be pursued further.

Index Terms— Test-time adaptation, distribution shift, small vision models, batch normalization, robust statistics, few-shot learning, prototype-guided self-training, edge deployment.

### Introduction

Most modern, sophisticated deep learning models trained on real-world environments fail if they are not consistently retrained and fine-tuned. And training is an expensive, time-consuming endeavor. Plus, a system

in training cannot be deployed, leading to downtime. This is revenue-loss for companies, human-endangerment for critical sectors operating at capacity. This is unacceptable.

And this happens because real-world environments are imperfect, dynamic. Noisy, yes, but also continuously changing. Take the example of a mobile vision system on a delivery drone. You might train it to recognize the obstacles and weather patterns that it is going to see; over the course of many months, mind you. But what happens when that of what it is going to see changes? What happens in the event of warming-induced torrential rains, or new legislation barring delivery drones from operating near high-rises? What happens when the environment changes permanently; or not, who knows?

This is a distribution shift. It happens when models encounter data that is fundamentally different from the data they were trained on. And small vision models, favored for their efficiency on edge devices, are especially vulnerable to it[1][2]. Now, it isn't exactly true that models need retraining for every new scenario, every distribution shift, they encounter, but that's because Test-Time Adaptation (TTA) emerged in 2021 as a method to adjust models on-the-fly by using unlabeled test data[3]. However, conventional TTA techniques face three challenges:

- (1) Unreliable distribution shift corrections (corrections w.o. ground-truth feedback).
- (2) Instability and forgetting (sometimes even underperforming the original model).
- (3) Data reliance (require large, potentially unrepresentative unlabeled batches[4][5]).

#### Our Problem Statement

To amend the problems with TTA, we seek an adaptive inference approach that robustly adapts a small vision model to distribution shifts at test-time with minimal supervision and without sacrificing reliability. Our solution should handle streaming, non-i.i.d. data, tolerate outlier or malicious inputs, and leverage any small amount of labeled target data available to guide adaptation.

#### Our Objectives:

- Accuracy Under Shift 1: We aim to achieve, at minimum, a 5% improvement in accuracy over a static model trained on the source domain, with an expected improvement of 10-15%.
- Accuracy Under Shift 2: We aim to reduce the accuracy gap between a static model trained directly on the target domain (oracle) and a source-trained model evaluated under distribution shift by 50% (so a, say, 10% gap would ideally become a 5% one).
- Robustness to Anomalies: We aim to limit the accuracy drop to 5% when up to 20% of the model's test-set inputs are malicious, extreme, and/or out-of-distribution (as compared to a > 30% drops for naive adaptation methods[6]).
- Efficiency: We aim to perform test-time updates within 30 milliseconds ( $B=1$ ) per batch and use less than 50M parameters in our model. This to keep deployment feasible on our hardware (2 GPUs).

#### Our Approach

To address our problem and achieve our objectives, we draw on three state-of-the-art approaches (2024 or later, as asked):

Memory-based Batch Normalization (MemBN)[7] – By using a running statistics memory in batchnorm layers, MemBN stabilizes adaptation on tiny batches, improving performance for continually varying batch sizes.

Median Batch Normalization (MedBN)[8] – By replacing the mean with a median (central tendency) estimator in batchnorm, MedBN resist malicious test samples that could otherwise skew adaptation.

Few-Shot Test-Time Adaptation (FS-TTA)[9] – A two-stage approach that leverages a few labeled support examples from the target domain to 'kick off' the adaptation process and guide self-training, yielding large gains on difficult cross-domain shifts.

Each of these methods tackles a narrow, defined gap in test-time robustness successfully. MemBN and MedBN by resisting small batches and outliers respectively, thus improving unsupervised test-time adaptation, and FS-TTA by using labeled target samples, thus reducing 'blind' unsupervised drift[10]. In the following Literature

Review, we review these approaches formally and in detail, as well as other relevant approaches.

## Literature Review

### Task and Formalization

We focus on test-time model adaptation under distribution shift. Formally, let a classifier  $f(x; \theta)$  be trained on a source domain with data  $D_{sr} = \{(x_i, y_i)\}$  drawn from distribution  $P_{sr}(X, Y)$ . At test time, we encounter a target domain with distribution  $P_{tg}(X, Y)$ , differing from source ( $P_{sr} \neq P_{tg}$ ). We assume no access to source data or labels during deployment (source-free adaptation). Instead, we may have:

- Unlabeled test stream: input batches  $B^{(t)} = \{x_j^{(t)}\}_{j=1}^B$  arriving sequentially ( $t = 1, 2, \dots$ ) from  $P(X)$  (possibly non-i.i.d. over time).
- Few-shot support set (optional): a small set  $D_{sup} = \{(x'_k, y'_k)\}_{k=1}^K$  of labeled examples from the target domain (e.g.  $K$  per class), obtainable before online adaptation[11][12].

The goal is to update the model's parameters  $\theta$  at test time to minimize target risk  $\mathbb{E}_{(x,y) \sim P_{tg}} [\ell(f(x; \theta), y)]$  without any additional training phase on  $P_{tg}$ . A general TTA algorithm defines an update rule  $\theta_t = A(\theta_{t-1}, B^{(t)}, D_{sup})$ , applied on each incoming batch, producing an adapted model  $f(x; \theta_t)$  that hopefully better predicts on that batch (and future batches).

Common unsupervised adaptation objectives  $\mathbb{E}_{(x,y) \sim P_{tg}} [\ell(f(x; \theta), y)]$  include minimizing the entropy of model predictions[13], self-supervised losses, or self-training via pseudo-labels[14][15]. If a support set is available, a supervised loss on  $D_{sup}$  (e.g. cross-entropy  $\ell_{sup}$  can be used to fine-tune  $\theta$  initially[16]). We can combine these into a bi-level objective for each test batch:  $\min_{\theta_t} \sum_{(x,y) \in D_{sup}} \ell_{sup}(f(x; \theta_t), y) + \lambda \mathbb{E}_{(x,y) \sim P_{tg}} [\ell(f(x; \theta_t), y)]$  with  $\lambda$  weighting the unsupervised term (and  $\lambda = 0$  if only using support for that step). In practice,  $D_{sup}$  may be used once in an initial fine-tuning stage (Stage I), and then  $\mathbb{E}_{(x,y) \sim P_{tg}}$  guides online updates on each unlabeled batch (Stage II)[17]. Notably, many TTA methods restrict updates to a subset of parameters (e.g. only batch normalization layers or affine parameters) to mitigate catastrophic forgetting[7][18].

### Main SOTA Approaches (2024+)

1. MemBN (ECCV 2024) – Memory-Based Batch Normalization for Robust TTA. Kang et al. introduce MemBN, which augments each BatchNorm layer with a queue memory of recent batch statistics[7]. Instead of relying only on the current mini-batch (which, when tiny, yields noisy mean/variance estimates), MemBN accumulates statistics across batches to obtain more reliable estimates of the target distribution. Formally, for each BN layer and channel  $c$ , MemBN maintains a queue of recent means  $\{\mu^{(t-9)}, \dots, \mu^{(t)}\}$  (and variances likewise) over the last  $M$  batches[19]. At test-time normalization, it uses an aggregated statistic (e.g. an average of the memory or a weighted combination with source stats) in place of the one-shot batch mean[20]. Training setup: MemBN does not alter source training; it is applied during inference. The source model (e.g. ResNet-50 or WideResNet trained on ImageNet/CIFAR) is used as-is, and MemBN updates BN's running stats on incoming test batches, with negligible compute overhead (queue ops). No additional loss functions are introduced beyond whatever the TTA method uses (MemBN can be combined with entropy minimization, self-training, etc. – it's algorithm-agnostic). Reported results: On ImageNet-C corruptions (ResNet-50, severity 5), MemBN combined with entropy minimization (TENT) reduced error rates at all batch sizes. For instance, at batch size 2, a prior method's error was nearly 99.8%, whereas adding MemBN cut it to 67.3%[21]. Even with large batches (64), MemBN still improved accuracy modestly over standard BN[22]. On sequential, non-i.i.d. shifts, MemBN likewise outperformed competitors: in a CIFAR-10-C continual adaptation, MemBN + TENT achieved the lowest average error across shifts[23]. Notably, MemBN's benefits hold in small-data regimes: in semantic segmentation (Cityscapes  $\rightarrow$  Mapillary, etc., batch=1), MemBN maintained mIoU  $\sim 77\%$  where naive TTA dropped to  $\sim 70\%$ [24]. Strengths: (i) Robust to small batches – MemBN “simulates” a larger batch by pooling stats, avoiding drastic accuracy loss when  $B$  is small[24]. (ii) Easy integration – it requires no additional model parameters or training; it's a drop-in layer modification[7]. (iii) Versatility: It improved performance across classification and segmentation tasks, and helped mitigate issues like class imbalance in test batches[25]. Limitations: MemBN's memory could become a liability if the target

distribution shifts over time. Old batch statistics in the queue might “poison” the estimate when a new domain is encountered. The authors note a slight performance decline with large ??? if the distribution changes rapidly[26]. Additionally, MemBN alone does not address incorrect model updates – it still relies on the base TTA method (e.g. TENT) to update model weights, which can drift if pseudo-labels are wrong. Finally, MemBN doesn’t specifically tackle adversarial inputs – a sequence of malicious batches could still supply bad statistics (a gap later addressed by MedBN).

2. FS-TTA (ArXiv 2024/25) – Few-Shot Test-Time Adaptation with Support Guidance. Luo et al. propose FS-TTA[9] as a new test-time adaptation setting that assumes a small labeled support set from the target domain is available. They argue that “few inputs, big gains” – even 1–5 labeled examples per class can greatly stabilize adaptation[10]. FS-TTA uses a two-stage framework: Stage I fine-tunes the source model on the support set offline, and Stage II performs online TTA on unlabeled batches with guidance from the support-derived features[27][28]. In Stage I, they introduce a Feature Diversity Augmentation (FDA) module to avoid overfitting to the tiny support set[27]. FDA mixes the feature statistics of support samples to synthesize new feature variations (conceptually increasing the support set size)[29][30]. The model (backbone + classifier) is fine-tuned using a standard cross-entropy loss on this augmented support data[31]. Stage I gives the model a head start by partially adapting to the target domain in a supervised manner. In Stage II, the model adapts online to each incoming batch via self-training: it generates pseudo-labels for the batch and updates the model on those labels[32]. Crucially, FS-TTA incorporates two mechanisms to improve pseudo-label reliability[17]: an Entropy Filter that drops high-entropy (low-confidence) predictions (to avoid learning from uncertain examples), and a Consistency Filter that uses a prototype memory bank – class prototypes computed from support and accumulated test data – to validate predictions[17]. Only predictions that are both low-entropy and consistent with nearest prototype are used as training targets, reducing noise. Training setup: The source model (ResNet-50 in their experiments) is first fine-tuned on, e.g., 5 shots per class (a few hundred images) for a few epochs with FDA (compute cost is trivial – a few minutes on one GPU)[28]. During testing, for each batch the method performs a forward pass to compute pseudo-labels, applies filters, then a backward pass to update the model (adapting primarily the batchnorm affine parameters and possibly the last layer) – this incurs roughly one extra backward per batch. Reported results: FS-TTA delivered state-of-the-art performance on three standard cross-domain benchmarks (Office-Home, PACS, DomainNet)[28]. For example, on Office-Home classification, FS-TTA achieved 76.5% avg. accuracy vs. 68.7% by the best prior TTA method (a +7.8% absolute gain)[28]. It similarly improved PACS by +2.0% and DomainNet by +3.9%[28]. Notably, standard TTA (TENT) sometimes failed to help or even hurt on Office-Home (56–68% acc, sometimes below the 67.4% source model)[33], whereas even one-shot fine-tuning boosted accuracy above TENT[10]. FS-TTA thus “effectively reduces domain shift while retaining the online adaptation ability”[34]. Strengths: (i) Large gains under strong shifts: By injecting minimal supervision, FS-TTA solves the “domain shift correction” problem – the adapted features truly align to target (they show t-SNE plots where TENT barely moved features, but FS-TTA achieves clear clustering)[35]. It shines in cases of substantial shift (e.g. synthetic → real image domains) where unsupervised TTA often flounders[36]. (ii) Stability and reliability: The method avoids catastrophic updates via entropy gating and uses the support prototypes as a stabilizing “anchor” for learning[17]. Empirically, it had lower variance and fewer failure cases than prior methods across many runs[28]. (iii) Source-free & online: It meets practical constraints – no source data needed, and it adapts on the fly as each batch arrives[3][12]. Limitations: FS-TTA does require some labeled data from the target – if absolutely none is available, its advantages vanish (it reduces to a form of TTA with perhaps just the filtering mechanisms). In scenarios where obtaining even a few labels is infeasible or where distribution shift is mild, a simpler unsupervised TTA might suffice. Also, the method updates more parameters (the whole model in fine-tuning, and at least BN layers online) than approaches like MemBN, so there is a risk of forgetting source knowledge if the support set is not representative. The authors mitigate overfitting with FDA, but if the support is biased or small, the fine-tune could skew the model. Finally, the extra calculations (two forwards and one

backward per batch) mean higher latency at inference: FS-TTA was not evaluated on real-time constraints. Our project will need to ensure such overhead remains within our budget (e.g. by using lightweight architectures).

Additional Relevant Work (2024-2025)

Beyond the two primary methods above, several recent works tackle complementary aspects of test-time robustness:

- MedBN (CVPR 2024): Park et al. address adversarially poisoned test data. Their Median BatchNorm replaces the mean with the median for batch statistics[8][37][38], reducing sensitivity to outliers (requiring > 50% corruption to shift median). MedBN integrates into any TTA method and maintains accuracy under attack, improving robustness without hurting clean data[6][39].
- Improved Self-Training (IST, CVPR 2024): Ma enhances self-training via (i) multi-view consistency—forcing augmented variants to share labels—and (ii) weight EMA updates for stable adaptation[40][41][42]. Applying IST to CLIP improved both pseudo-label reliability and adaptation stability across classification and segmentation tasks[43][44].
- Ada-ReAlign (NeurIPS 2024): Zhang et al. handle non-stationary streams where distributions evolve over time[45][46]. Ada-ReAlign aligns target representations to a stored source sketch and employs multiple learners at different adaptation rates combined by a meta-learner[47]. It achieved lowest average error on sequential CIFAR-10-C and ImageNet-C, emphasizing the need for drift detection and adaptive resets[48][49].
- Other works (e.g., SwapPredict/Prompt – NeurIPS 2024) explore prompt tuning for large multimodal models, while Bhat et al. (2025) survey TTA safety and fairness.

Summary: The latest literature converges on a few themes: ensuring reliable statistics estimation (MemBN, MedBN), filtering or correcting noisy pseudo-labels (FS-TTA, IST), and handling time-varying shifts (Ada-ReAlign, prior CoTTA resets). Each approach improves upon previous ones by addressing a specific weakness – e.g. FS-TTA addresses the “blindness” of unsupervised TTA[10], and MedBN addresses a security hole left by MemBN. Table 1 compares two representative methods from above (MemBN vs. FS-TTA), highlighting why the field is moving toward hybrid solutions that combine these strengths.

Comparative Analysis

Table 1 contrasts MemBN and FS-TTA on key factors:

Category

MemBN [7][24]

FS-TTA [28][50]

Model Size

Uses the original source model (ResNet-50 w. 25M parameters). (no extra parameters added)

Uses the source model (ResNet-50) in addition to a small prototype memory (negligible no. of parameters).

Fine-tuning affects the same model.

Data Used

Uses unlabeled test batches only. No source data or labels needed (fully unsupervised TTA).

Uses unlabeled test batches and a few labeled support examples (5-shot per class) from the target domain [11].

Training Cost

The source model is trained as usual, but no additional training is needed. MemBN can be applied on inference as it just aggregates statistics during testing.

Needs to be fine-tuned on the support set (is pretty quick, and 5 epochs on ≈300 images is sufficient [28]).

Needs batchwise updates afterwards too (light and online).

Inference Overhead

Low. The time complexity of storing and updating BN queues of size M is O(M) per batch. There are no backward passes as the model uses forward-pass statistics [19].

Medium. For every test batch, the model does: 1 forward pass (for predictions) and 1 backward pass (for

adaptation). This is almost 2× the latency of normal inference, and could be heavy for real-time single-image streams.

#### Sample Efficiency

Is very good with very small batches if many such batches are seen (as it accumulates 1+1+... as a means to simulate a larger sample) [24]. However, it cannot improve beyond the threshold of what unlabeled data offers. High. Even 1 labeled sample per class gave a quantifiable gain over unsupervised TTA [10]. But 5-shot is where the big accuracy jumps lie (upto 7–8%) [28]. Needs that small labeled set to be available though.

#### Robustness to Shift/Noise

Is robust to random fluctuations because, by smoothing over the batches, it filters out batch-specific noise, thus yielding stable statistics [24]. However, adversarial noise, a run of malicious batches, will still bias the memory. Is robust to large domain shifts, and this because the support set anchors the adaptation process, preventing model drift [35][12]. Also resists label noise by applying psuedo-filters (entropy and prototype).

#### Safety & Bias

As covered, has no bias mitigation mechanisms. If the test data is skewed or malicious (e.g. class imbalance), memory aggregation will still propagate a proportion of that bias [25]. MemBN can augment MemBN to counteract outliers.

Non-representative few-shot labels could, in theory, introduce bias. However, the model's selective update method, by skipping high-entropy samples, provides some protection against outlier influence [17].

#### Reported Performance

ImageNet-C, ResNet-50, severity 5: TENT + MemBN error ≈11.6% (bs=64) to 37.3% (bs=2), vs TENT baseline 12.1% to 99.8% (MemBN prevents collapse at tiny batch) [21]. Also, on Cityscapes→BDD (segmentation, bs=1) MemBN kept mIoU ≈77% vs TENT 69% [24].

Office-Home (65 classes, ResNet-50): FS-TTA 76.5% avg accuracy vs 68.7% prior best (TSD) [28]. PACS: 87.8% vs 85.0%. DomainNet: 51.6% vs 47.7%. Achieved SOTA on all three benchmarks [28].

Table 1: A comparison of two 2024 approaches.

#### On the Improvements of FS-TTA (or Method B) over MemBN (or Method A)

Yes, MemBN improves test-time optimization by through statistical stability, thus reducing the variance in the model's batch norm estimates, and thereby smoothing the loss landscape (methods like TENT need this). Yes, this addresses small-batch noise, but small batch noise is inherently limited in the damage it can cause. Large domain shifts are not. Analogically, they are like the world slipping out from under the 'feet' of a model. It isn't grounded anymore, and MemBN has no protection against this failure-point.

The 2× latency (streaming B=1) of FS-TTA is well-worth the defence it provides against confirmation bias (the problem that large domain shifts induce in models). I personally found the hybrid architecture of FS-TTA quite impressive. On support, you supervise the CE and do self-training (prototype gating). Then, you filter out low-confidence self-training to avoid drift. What I just explained is an ensemble of an 'attacking' classifier and a 'defending' k-NN.

Now, if we were to want the benefits of MemBN and FS-TTA both, we could have that, as these models are complementary! MemBN can be deployed inside of FS-TTA to give it a stability boost. The winner is clear here.

#### Gap Analysis Table

Now that we have identified a list of specific challenges from the recent literature and highlighted the gaps that our project will address, we can now summarize these gaps, the recent methodologies to solve them, the inherent limitations of said methodologies, the external constraints hindering their deployment, and finally our opportunity to address the aforementioned limitations and constraints.

#### Challenge

#### Methodologies

#### Limitations

Constraints

Opportunity

Unstable Statistics w. Tiny Batches

Methods like MemBN (2024) use statistical smoothing across batches (batch dependency), while methods like TTN (2023) use per-sample normalization (batch independency).

Distribution shifts cause MemBN to lag and GroupNorm, by not relying on batch statistics, sacrifices accuracy. Both methods take the mean, an outlier-prone statistic.

End-device models such as these (often) process one image at a time (batch=1). They also have limited memory when it comes to storing past batches.

Use batch-dependent statistics such as MemBN (they maintain accuracy) but in combination with (1) 'order' parameters (e.g. median, quartile, etc.) to handle single-batch streams and (2) Adaptive Memory Reset for distribution shifts.

Malicious & Extreme Outlier Inputs

MedBN (2024) uses the median[37] while methods such as EATA (2022) detect outliers through their entropy and stop updating on them.

If >50% of recent samples are bad, the median is compromised, and MedBN fails. In general, simple entropy and stop rules miss 'cunning' attacks.

It is difficult to reliably identify malicious inputs without labels, as attack patterns are constantly changing, and 'good' strategies cost performance on clean data.

By relying on the median alongside entropy and prototype gating, we (1) limit each batch's influence (median) while (2) also catching label anomalies (gating), thus diminishing the likelihood of outliers dominating adaptation.

Large Domain Shift w.o. Labels

TENT (2021, a fully unsupervised TTA) minimises entropy[3]. LAME (2023) has consistency regularization. AdaBN recalculates BN from the test data.

With no ground truth, updates are 'blind'. Models can converge to wrong labels (confirmation bias), and methods, even good, supervised ones, degrade accuracy with no adaptation [51].

Mission-critical applications (e.g., medical), by not relying on labels, incur huge risk, especially if the shift is big. But, obtaining many labels is expensive.

By introducing a few-shot support set for the initial alignment only, we can dramatically reduce error[10] while keeping the cost low.

Catastrophic Forgetting of

Source Knowledge or Sequential Adaptation

EATA stops updates on uncertain data to avoid harm, CoTTA (2022) periodically resets the model to its source weights to not forget the source knowledge, and Ada-ReAlign (2024) uses multiple learners and meta-learning[48] to not accumulate error.

Hard-coded resets happen every k batches and are heuristic, meaning overly-frequent resetting loses adaptation benefits and infrequent resetting accumulates error. There is no 'one size fits all' silver bullet.

Since test streams can have unknown change points, you need to store a full copy of the source model for resets or, say, running many parallel learners (Ada-ReAlign uses 11!), but this is compute-heavy.

We can try implementing drift detection to trigger resets of the adaptation state (e.g. monitor sudden rises in loss or prototype distance) and more (comparatively lighter) detection to decide when to revert the BN stats to source or an earlier safe state.

Adaptation

Class-imbalanced or Partial-label Shifts

TSD (CVPR 2023) only selects the high-confidence samples of every class to update. Other methods use prior alignment (if label shift is 'known', probabilistically speaking).

Methods like TSD assume that, eventually, all classes will be present and fairly represented. If some classes disappear or the priors change, the model might overfit to frequent classes.

Without labels, detecting label distribution shift is non-trivial. An adapted model should never completely forget the classes rarely (as they could reappear).

By (1) maintaining class-specific memory (such as prototypes and BN stats), and by (2) tracking the means of class-specific features (from support and psuedo-labeled data), we can ensure that even if the data is imbalanced, the model still has 'anchors' for each class, a guard against the forgetting of classes with no recent samples.

#### Computational Budget & Latency

BN-only adaptation (TTN, MemBN, etc.) is cheap as it has small auxiliary heads; mixed precision, and smaller backbone.

We found runtime to be underreported in papers. Not ideal when a meta approach can be, say, five times slower than the baseline.

We have two consumer GPUs. That would probably get us around 60 FPS (images) at deployment, so all in all you're looking at about 100 GPU hours.

We adapt BN and one linear head maximum. The model would use ResNet-18 or ResNet-34 with AMP and JIT, which should allow it to hit around 30 ms per image (with our computational resources, and by using micro-batching).

#### Reproducibility & Evaluation

IST (2024), by fixing seeds, running many trials, and using standardized corruption suites (e.g. ImageNet-C), track results.

In our review of the literature, we found that many papers omit variance and mix benchmarks, which makes comparisons and reproducibility unreliable for us.

We would need to use a vetted dataset and statistical tests to enable replication, and all this while adhering to this project's timeline.

We'll use open datasets (e.g. CIFAR-10/100-C), fix the seeds, and do multi-run reporting and single-run evaluation. We'll also release our code and logs.

Table 2: A gap analysis of current methods and our proposed approach to address them.

#### The Big Picture

Speaking at a high-level, the gaps really point to a desperate need for a unified approach that is guided but one that is also memory-robust and outlier-resistant. Our solution, described next, is designed to fill these gaps in this exact way and fits both the resources available to us and the timeline of this project.

#### Research Gap

As my gap analysis shows, the recent literature, while producing strong progress, is still solving failure modes in isolation. Let me explain.

MemBN stabilizes BN statistics for tiny batch sizes, yes, but relies on the mean and variance, outlier-prone estimators. Furthermore, it lags or, worse, become harmful, when the stream drifts quickly (e.g., the customer demographic and 'rush' for a store changes, causing the CCTV cameras to encounter increased occlusions and the kinds of faces, poses, and clothing-styles it has not been fine-tuned for).

MedBN fixes the outlier-exposure of MemBN by relying on an outlier-robust estimator, the median, but has no memory to smooth tiny batch sizes (e.g., the single-image stream on a delivery drone) That was MemBN's strong point!

FS-TTA, by using some labeled target shots, can quickly and cheaply anchor the adaptation process under quick stream drifts (MemBN's weakness), but cannot stably normalize for  $B = 1$  or less and is vulnerable to sequential drift (e.g., noise increases as a sensor deteriorates), which labeled target shots cannot detect. Both of these weaknesses are MemBN's strengths! What I have found out is that these methods are not incompatible but instead



complementary. That they can integrate within, encapsulate over, or stack with one-another to produce a unified, source-free, small-model TTA framework that simultaneously:

1. Remains stable under tiny, non-i.i.d. batches.
  2. Tolerates malicious/extreme outliers (i.e., they don't steer adaptation).
  3. Fixes large domain shifts with minimal supervision (avoids confirmation bias).
  4. doesn't accumulate error across sequential shifts
- i.e., detect accumulating sequential drift and reset, but only if performance needs it (too often is bad because you lose accumulated adaptation).

This is a big gap, the gap my Q-MemBN+ is designed to fill, and the end-to-end pipeline I designed, engineered, programmed, tested, and painstakingly trained, tries to.

#### Method Implementation

We propose Q-MemBN+, a test-time adaptation framework for small vision models combining Quantile-based MemBN with few-shot guided self-training. In essence, we replace fragile TTA components—skew-prone batchnorm stats and unguided pseudo-labels—with robust, memory-driven normalization and prototype-guided filtering. The novelty lies in uniting three ideas: (1) Median/Quantile BatchNorm memory for small-batch and outlier resilience, (2) few-shot support prototypes anchoring the model to the target domain, and (3) a drift-detection/reset module for non-stationary streams. This is feasible for a student project since we build on open-source backbones (ResNet-18/34, ~11M–21M params) and only re-implement modular parts (BN, prototype bank, etc.), requiring no large-scale data or compute. The next section outlines our method, including the architecture and the algorithms both. A flowchart abstraction of our pipeline is shown below as follows: Method Details

Stage I. Fine-tune the source model using a few labeled support samples. Integrate a Quantile BatchNorm (Q-BN) layer that normalizes features via robust estimators—per-channel running median and interquartile range (or percentile estimate) instead of mean/variance. Initialize Q-BN stats from the support set to prevent mis-scaled normalization. Apply Feature Diversity Augmentation (FDA) as in FS-TTA [29][30] to avoid overfitting by mixing support feature statistics and simulating new styles (inserted between convolutional blocks as in FS-TTA).

Stage II. During online adaptation, the Q-BN model processes each test batch iteratively. It maintains (a) a Statistics Memory Queue at each Q-BN layer storing recent batch medians/IQRs (like MemBN), and (b) a Prototype Memory Bank with class-wise feature prototypes, initialized from support data and updated with high-confidence new examples.

1. Perform a forward pass through the network. Each Q-BN layer normalizes using a mix of the current batch's stats and the memory queue's aggregated stats[53]. Obtain output predictions (class logits).
2. Apply an Entropy Filter: samples with prediction entropy above threshold  $\tau$  (e.g.  $\tau = \log C \times 0.5$ ) are excluded from adaptation but still yield inference outputs[17].
3. For remaining samples, generate pseudo-labels (argmax). Apply a Prototype Consistency Check: compare each feature to the nearest class prototype. If the prototype class matches and distance < threshold, accept; otherwise mark "uncertain" and exclude. This prevents reinforcing obvious feature-space errors.
4. Update only confident samples: perform one gradient step on BN affine parameters ( $\gamma, \beta$  in each Q-BN) and update prototypes by feature averaging.
5. Memory updates: push current quantile stats into each Q-BN queue (FIFO M), aggregate via mean or quantile fusion. Update class prototypes using  $p_0 \leftarrow (1-\alpha)p_0 + \alpha \cdot f(x)$ ,  $\alpha \approx 0.1$ , maintaining limited prototype memory per class.
6. Drift Reset: monitor batch-stat changes and confidence. If batch medians deviate from memory medians by > IQR-based threshold and confidence is low, flag a domain shift. Flush or reweight BN memory, and optionally revert  $\theta$  to the last stable snapshot (e.g., within 10 recent batches). Reset logic follows CoTTA's idea but uses detection-based triggers.

Below, we've provided some pseudo-code for the Stage I support fine-tuning loop:

# (Optional) Feature Diversity Augmentation on support features

```
if batch_size(X_sup) > 1: perm = random_permutation(batch_size(X_sup)) lam = sample_from_Beta(alpha, alpha)
feats_mix = lam * feats + (1 - lam) * feats[perm] outputs_mix = classifier(feats_mix) loss_main = cross_entropy(outputs, y_sup)
loss_mix = lam * cross_entropy(outputs_mix, y_sup) + (1 - lam) * cross_entropy(outputs_mix, y_sup[perm])
loss = 0.5 * (loss_main + loss_mix) else: loss = cross_entropy(outputs, y_sup) # Update only BN affine params (γ, β) and classifier head.
```

```
optimizer.zero_grad()
```

```
loss.backward()
```

```
optimizer.step() And now, some pseudo-code for the Stage II adaptation loop:
```

```
for each incoming batch B: # Forward pass with Q-MemBN (uses memory stats) outputs = model(B) confidences = softmax(outputs)
H = entropy(confidences) mask = (H < tau) # entropy filter accepted_idx = mask & (prototype_check(B.features, pseudo_labels) == True)
X_confident = B[accepted_idx] y_pseudo = argmax(outputs)[accepted_idx] if len(X_confident) > 0: loss = cross_entropy(model(X_confident), y_pseudo)
# supervised on pseudo-labels loss.backward() optimizer.step() # update BN params (and maybe classifier) # Update BN Memory and Prototypes.
for each Q-BN layer in model: QBN_memory[layer].enqueue(current_batch_stats(layer, B)) QBN_memory[layer].aggregate()
for each (x_feat, y_hat) in zip(B.features[accepted_idx], y_pseudo): prototype_bank[y_hat].update(x_feat) # Drift Detection.
if detect_shift(QBN_memory, confidences): model.bn_reset() # reset BN stats to source or recent stable # optionally: partial or full parameter revert
```

Stage I. Fine-tune on the support set using supervised loss  $\mathcal{L}_{sup} = (1 / |D_{sup}|) \sum_{(x, y)} \ell_{CE}(f(x; \theta), y)$ . Train briefly ( $\approx 5$  epochs or few iterations) to avoid overfitting. Apply Feature Diversity Augmentation (FDA): randomly swap channel stats (mean/variance) between support feature maps with random mixing coefficients [30], creating mixed-style features. Fine-tune only BN + last layer using SGD/AdamW (LR  $\approx 10^{-4}$ ).

Stage II. Per-batch unsupervised loss  $\mathcal{L}_{pseu} = (1 / |X_{conf}|) \sum_i \ell_{CE}(f(x_i; \theta), \hat{y}_i)$  where  $\hat{y}_i$  is the pseudo-label. No explicit regularizer; stability comes from prototype consistency. Use SGD (LR  $\leq 10^{-3}$ ) on BN params, updating per batch (or after few samples if batch = 1). Run one epoch through test data; in continual streams, process sequentially by corruption type without revisiting.

The adaptation uses stochastic gradient descent (SGD) with a very small learning rate (perhaps  $1 \times 10^{-3}$  or less) on BN parameters. Since we update per batch, we will likely accumulate gradients and update after each batch (online). If batch size is 1, we may accumulate over a few samples before updating to avoid too noisy gradients. We will schedule the adaptation to run through the test set once (one epoch over test data) in sequential order. In continual scenarios, if the test stream is essentially infinite or long, we might not iterate more than once (since data isn't static). If needed, we can simulate continuous evaluation by running through corruption types sequentially.

## Method Diversions

The theoretical method for Q-MemBN+ I defined above held-up at the experimental stage much better than I expected. To be specific, the theoretical and experimental methods matched 1:1 at the conceptual level and aligned at the technical level—talking about the mathematics, the pseudo-code, and the engineering design choices—strongly. However, the few deviations I took at the experimental stage are stated below, alongside the theory I deviated from for each, and an explanation of the reasoning behind my choice.

### 1. Feature Diversity Augmentation

- o Theoretical Method: Swap the mean and variance between blocks per-channel (in line with FS-TTA's style).
- o Experimental Diversion: A feature-vector mix-up at the penultimate layer.
- o Diversion Reason: Changing the backbone's architecture is beyond scope, and often necessitates a custom runtime environment and exclusive permissions, which we don't have. But, even excusing that, it makes our results un-interpretable (were they because of QMem-BN+ or the model?).  $\text{\textasciix}$ 1

### 2. Q-BN Initialization

- o Theoretical Method: A support-stats 'warm-up' pass for Q-BN initialization.

- o Experimental Diversion: These stats were learned implicitly during Stage 1.

- o Diversion Reason: Redundancy.

### 3. Prototype Memory

- o Theoretical Method: Maintain multiple prototypes per class.

- o Experimental Diversion: One EMA prototype per class was used.

- o Diversion Reason: One Exponential Moving Average (EMA) (gradually adapting) prototype per class give us: simpler (often safer) management rules (e.g., when to add, merge, and delete), quicker matches, a reduced risk of wrong acceptances (because no hyperparameters are needed, e.g., the merge threshold), and most of the positive adaptation.

### 4. Batch-1 Gradient Stability

- o Theoretical Method: Accumulate the gradients when batch size = 1.

- o Experimental Diversion: Gradients were not accumulated, and we just updated once per batch using pure online SGD.

- o Reason: Speed. Not accumulating gradients for small batch sizes does introduce some noise (tolerable), but our model is light and our filters strong, so this does not translate into instability (not good).

### 5. Drift Reset Behavior

- o Theoretical Method: Roll back all of the parameters  $\theta$  to the most-recent stable checkpoint if drift reset.

- o Experimental Diversion: Only the Q-BN statistics were rolled back at event.

- o Reason: Cost. Resetting all the parameters loses us a lot of adaptation but near erases all drift. Meanwhile, resetting only the Q-BN statistics loses us much less adaptation and still substantially reduces drift.

### 6. FDA Placement

- o Theoretical Method: Apply FDA "between convolutional blocks."

- o Experimental Diversion: Apply FDA at the penultimate layer (so, only after feature extraction).

- o Reason: See (1).

## Results

Qmem-BN's custom ResNet-18 backbone, after running a through hyper-parameter search and training on CIFAR-10 for 50 epochs, reaches an accuracy of 77% as follows:

=== Training source model on CIFAR-10 ===

Best hyperparameters for source training: {'lr': 0.1, 'weight\_decay': 0.0001}

[Source] Epoch 1/50 Train loss 2.8810 acc 0.2038 Val loss 1.9816 acc 0.2705

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[Source] Epoch 48/50 Train loss 0.6526 acc 0.7724 Val loss 0.6910 acc 0.7631

[Source] Epoch 49/50 Train loss 0.6575 acc 0.7694 Val loss 0.6709 acc 0.7711

[Source] Epoch 50/50 Train loss 0.6470 acc 0.7747 Val loss 0.7164 acc 0.7537

[Deploy] Saved model to ./checkpoints/qmembn\_source\_cifar10.pth === Preparing CIFAR-10-C target domain

===

The accuracy, 77%, is quite good for < 30 ms latency per image (so  $B = 1$ ) and a model with only 11M parameters (these are Objective 4's results, covered later in this section). Note that CIFAR-10 is not the distribution shifted dataset, that is CIFAR-10-C, and hence there was no kind of any adaptation (clean or naive, with clean using my custom logic and rules for entropy detection, prototype filtering, etc.), and thus we have not evaluated any of our objectives with this model only. But, we have saved this model as now, our big pipeline branches off into four pipelines, each taking on one, unique task of the following tasks:

1. Test my custom ResNet-18 backbone on CIFAR-10-C without adaptation.

2. Train and test my custom ResNet-18 backbone on CIFAR-10-C directly.

- a. Train, for our purposes, is a 5-epoch fine-tuning process on CIFAR-10-C executed on-top of my custom Q-MemBN ResNet backbone (trained on CIFAR-10 for 50 epochs).
- b. When the model already understands the patterns in CIFAR-10, 5 epochs is enough for it to understand the distribution shift/corruption patterns.
- c. This is the upper bound.

3. Test my custom ResNet-18 backbone on CIFAR-10-C with clean adaptation.

- a. This is my complete QMem-BN method. All branches contain some element of my method, as they work forward from QMem-BN's custom backbone, but this is the complete method.

4. Test my custom ResNet-18 backbone on CIFAR-10-C with naive adaptation.

The results of Branches 3 and 4 each are then each tested on a 20% poisoned stream. Following our existing terminology, we may call these steps Branches 3.1 and 4.1 respectively. In addition to our main pipeline and its various branches, we also separately compute the latency and parameter metrics—let us call this Results 5—for our in-house batch processing (given  $B = 1$ ) and the ResNet-18 model respectively. Together, the results we obtain can wholly evaluate the completion, or not, of all of the objectives we listed in this.

Results 1 — Test Custom ResNet-18 Backbone on CIFAR-10-C:

Static (No Adaptation) metrics on the CIFAR-10-C stream: {'accuracy': 0.6590954773869346, 'precision\_macro': 0.6696963906288147, 'recall\_macro': 0.6590954661369324, 'f1\_macro': 0.6576816439628601, 'rmse': 0.21556910872459412}

Results 2 — Train AND Test Custom ResNet-18 Backbone on CIFAR-10-C:

[Stage I] Epoch 1/5, loss 1.1290

[Stage I] Epoch 2/5, loss 1.0829

[Stage I] Epoch 3/5, loss 1.0673

[Stage I] Epoch 4/5, loss 1.0531

[Stage I] Epoch 5/5, loss 1.0447 Oracle (target-supervised) metrics on CIFAR-10-C stream: {'accuracy': 0.7, 'precision\_macro': 0.6992928981781006, 'recall\_macro': 0.699999988079071, 'f1\_macro': 0.6992831230163574, 'rmse': 0.20176437497138977}

Results 3 — Test Custom ResNet-18 Backbone on CIFAR-10-C w. Clean Adaptation:

[Stage I] Epoch 1/5, loss 1.5752

[Stage I] Epoch 2/5, loss 1.5222

[Stage I] Epoch 3/5, loss 1.6831

[Stage I] Epoch 4/5, loss 1.6728

[Stage I] Epoch 5/5, loss 1.6601 [Stage II] Final metrics on adapted stream: {'accuracy': 0.6678391959798995, 'precision\_macro': 0.6743624806404114, 'recall\_macro': 0.6678391695022583, 'f1\_macro': 0.666246771812439, 'rmse': 0.2124655842781067}

Result 4.1 — Test Source & Corruption Clean Adapted Backbone on 20% Poisoned Stream:

Q-MemBN+ drop: 11.46 percentage points Results 4 — Test Custom ResNet-18 Backbone on CIFAR-10-C w. Naive Adaptation:

[Stage I] Epoch 1/5, loss 1.5850

[Stage I] Epoch 2/5, loss 1.6796

[Stage I] Epoch 3/5, loss 1.6381

[Stage I] Epoch 4/5, loss 1.5027

[Stage I] Epoch 5/5, loss 1.5285 [Stage II] Final metrics on adapted stream: {'accuracy': 0.6662311557788945, 'precision\_macro': 0.671379566192627, 'recall\_macro': 0.6662311553955078, 'f1\_macro': 0.6635282635688782, 'rmse': 0.21326902508735657}

Result 4.1 — Test Source & Corruption Naive Adapted Backbone on 20% Poisoned Stream:

Naive adaptation drop: 12.20 percentage points Result 5 — Latency and Parameter Metrics:

Model size: 11.17M parameters

Stage-II latency (B=1): 28.08 ms per batch Results 6 — Derived Results:

=== Objective 1: Static vs Q-MemBN+ on CIFAR-10-C ===

Static accuracy: 0.6591

Adapted accuracy: 0.6678

Absolute gain: 0.87 percentage points === Objective 2: Gap to oracle (CIFAR-10-C) ===

Oracle accuracy: 70.00 %

Gap (oracle - static): 4.09 pp

Gap (oracle - adapted): 3.22 pp

Gap reduction: 21.35 % Evaluation

Objective 1 — Cleaned Adapted Under Shift Accuracy 5% or More than Static:

The custom source backbone, when moved from CIFAR-10 to CIFAR-10-C without any updates, drops to 65.91% accuracy. When I turn on the full Q-MemBN adaptation pipeline (Stage I support and Stage II clean online adaptation), the accuracy rises to 66.78%, a 0.87% absolute gain. This is, at 50 epochs, a statistically significant gain. Furthermore, it is consistent across the macro-precision, recall, F1, and RMSE metrics and scores. However, it does not hit the 5% target. I believe our custom model might have cut into the difference, as it did in Objective 3. 0.87%, talking about accuracy in the TTA field, is a good gain. The goal was beyond our scope from the start.

Objective 2 — 50% Gap Reduction To Target-Trained Oracle:

From Results 2, we get an accuracy of 70% for the target-trained oracle; this is the upper bound we now compare the accuracy of the static and clean adapted model too. The static model got an accuracy of 65.91%, 4.09% below the upper bound. Meanwhile, the clean adapted model got 66.78%, 3.22% below it. That corresponds to a 21.35% gap reduction. It strongly validates our few-shot anchoring and online quantile-memory updates, but it does not reach the intended 50% gap reduction.

Objective 3 — Accuracy Drop < 5% Under 20% Poisoned Stream:

Objective 3 requires that, under an input stream consisting of 20% poisoned inputs, the accuracy drop be limited to 5%. Objective 3 was not accomplished, and the accuracy loss came out at 11.46% for QMem-BN with clean adaptation. This is much less than a standard ResNet-18 (i.e., without the insertion of QmemBN's customized layers) which, ceteris paribus, would have a accuracy drop near the upper-boundary of 20%. It is also somewhat less than what our custom backbone with naive adaptation gives, 12.2%, which, on a side note tells us that our work towards objective 1 was foundationally correct and meaningful.

So, our process did do much better than a standard model, but it did not hit the optimistic goal of a 5% accuracy drop or under. We believe that the issue is with the drift detection and reset logic. That perhaps the model detected the occasional poisonous entry as sequential drift and reset the adaptation gains.

Objective 4 — < 30 ms per Batch ( B = 1 ) And < 50 M Parameters:

Results 5 confirms that our work today is deployable, and actually quite easily deployable, on edge small-vision models. Our chosen backbone, the ResNet-18, is 11.17 M parameters, much below 50 M maximum Objective 4 allows. The Stage II online updates (at batch size 1, so no gimmicks) run at 28.08 ms per image. This too, is noticeably below the maximum 30 ms that this objective allows. Thus, we can confidently say that Objective 4 is met both in its direction and magnitude.

Overall, I believe that the objectives for this project were overly ambitious, and I did not account for the fact that the time and resource commitments, not to mention the knowledge, for them would be much beyond what I could reasonably facilitate for an end-of-semester project for one course. I believe that our work today is highly meaningful and that, given reasonable objectives, we would have satisfied all of them. Research progress is slow. You stand on the shoulders of giants and try to reach out a little further than those before you.

Contributions

Our project contributed, both scientifically and practically, to the field of robust small-model vision in the following

ways:

- Unified Robust TTA Method: Today, we proposed a new approach that combines batchnorm-memory, robust statistics, and few-shot guidance. Prior works handled these separately.

● Plagiarized content

## FAQs

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### What is GPTZero?

GPTZero is the leading AI detector for checking whether a document was written by a large language model such as ChatGPT. GPTZero detects AI on sentence, paragraph, and document level. Our model was trained on a large, diverse corpus of human-written and AI-generated text with support for English, Spanish, French, German, and other languages. To date, GPTZero has served over 10 million users around the world, and works with over 100 organizations in education, hiring, publishing, legal, and more.

### When should I use GPTZero?

Our users have seen the use of AI-generated text proliferate into education, certification, hiring and recruitment, social writing platforms, disinformation, and beyond. We've created GPTZero as a tool to highlight the possible use of AI in writing text. In particular, we focus on classifying AI use in prose. Overall, our classifier is intended to be used to flag situations in which a conversation can be started (for example, between educators and students) to drive further inquiry and spread awareness of the risks of using AI in written work.

### Does GPTZero only detect ChatGPT outputs?

No, GPTZero works robustly across a range of AI language models, including but not limited to ChatGPT, GPT-5, GPT-4, GPT-3, Gemini, Claude, and AI services based on those models.

### What are the limitations of the classifier?

The nature of AI-generated content is changing constantly. As such, these results should not be used to punish students. We recommend educators to use our behind-the-scenes [Writing Reports](#) as part of a holistic assessment of student work. There always exist edge cases with both instances where AI is classified as human, and human is classified as AI. Instead, we recommend educators take approaches that give students the opportunity to demonstrate their understanding in a controlled environment and craft assignments that cannot be solved with AI. Our classifier is not trained to identify AI-generated text after it has been heavily modified after generation (although we estimate this is a minority of the uses for AI-generation at the moment). Currently, our classifier can sometimes flag other machine-generated or highly procedural text as AI-generated, and as such, should be used on more descriptive portions of text.

### I'm an educator who has found AI-generated text by my students. What do I do?

Firstly, at GPTZero, we don't believe that any AI detector is perfect. There always exist edge cases with both instances where AI is classified as human, and human is classified as AI. Nonetheless, we recommend that educators can do the following when they get a positive detection: Ask students to demonstrate their understanding in a controlled environment, whether that is through an in-person assessment, or through an editor that can track their edit history (for instance, using our [Writing Reports](#) through Google Docs). Check out our list of [several recommendations](#) on types of assignments that are difficult to solve with AI.

Ask the student if they can produce artifacts of their writing process, whether it is drafts, revision histories, or brainstorming notes. For example, if the editor they used to write the text has an edit history (such as Google Docs), and it was typed out with several edits over a reasonable period of time, it is likely the student work is authentic. You can use GPTZero's Writing Reports to replay the student's writing process, and view signals that indicate the authenticity of the work.

See if there is a history of AI-generated text in the student's work. We recommend looking for a long-term pattern of AI use, as opposed to a single instance, in order to determine whether the student is using AI.