## Assignment: LAB4 -- Symbol Table with YACC

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## **Output Screenshots of 4 different scenarios in Lab 4:**

- a. Show that if you define more than the MAX number of variables, then you error.
  - Setting max limit of variables to 2, to see the impact quickly

```
// setting max limit for registers
#define LIMIT 2
int regs[LIMIT];
```

2. Output of trying to set 3<sup>rd</sup> variable c

b. Show that you cannot declare a variable more than once.

Here a is declared first and then when we write "int a;" again, it will barf.

```
(base) abdurrazzak@Abdurs-MacBook-Pro lab4 % ./lab4
int a;

Symbol inserted

SYMBOL ADDRESS
a 0
int a;

----BARF------
variable a is already declared, can not redeclare

SYMBOL ADDRESS
a 0
```

c. Show that you cannot use a variable that is not defined.

Here variable z is not declared earlier, therefore it barfs.

```
( (base) abdurrazzak@Abdurs-MacBook-Pro lab4 % ./lab4
int a;

Symbol inserted

SYMBOL ADDRESS
a 0
z = 5
----BARF------
Variable z is not in symble table
```

d. Show that a declared variable can be set and used (left and right hand side).

Here variable var\_b is used both set and using. var\_b is set to 7 and used in var\_a = var\_b \* var\_b

```
(base) abdurrazzak@Abdurs-MacBook-Pro lab4 % ./lab4
int var_a;
        Symbol inserted
        SYMB0L
                         ADDRESS
        var_a
int var_b;
        Symbol inserted
        SYMB0L
                         ADDRESS
        var_a
var_b
                         0
var_b = 7
var_a = var_b * var_b
var_a
the answer is 49
var_b
the answer is 7
```