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**Wisdom & Virtue**

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# Computer Networks

## Lecture [7]: Protocol Layering

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## *Topics discussed in Today's Lectures*

- Protocol Layering (Scenarios)
- Principles of Protocol Layering
- Logical Connections



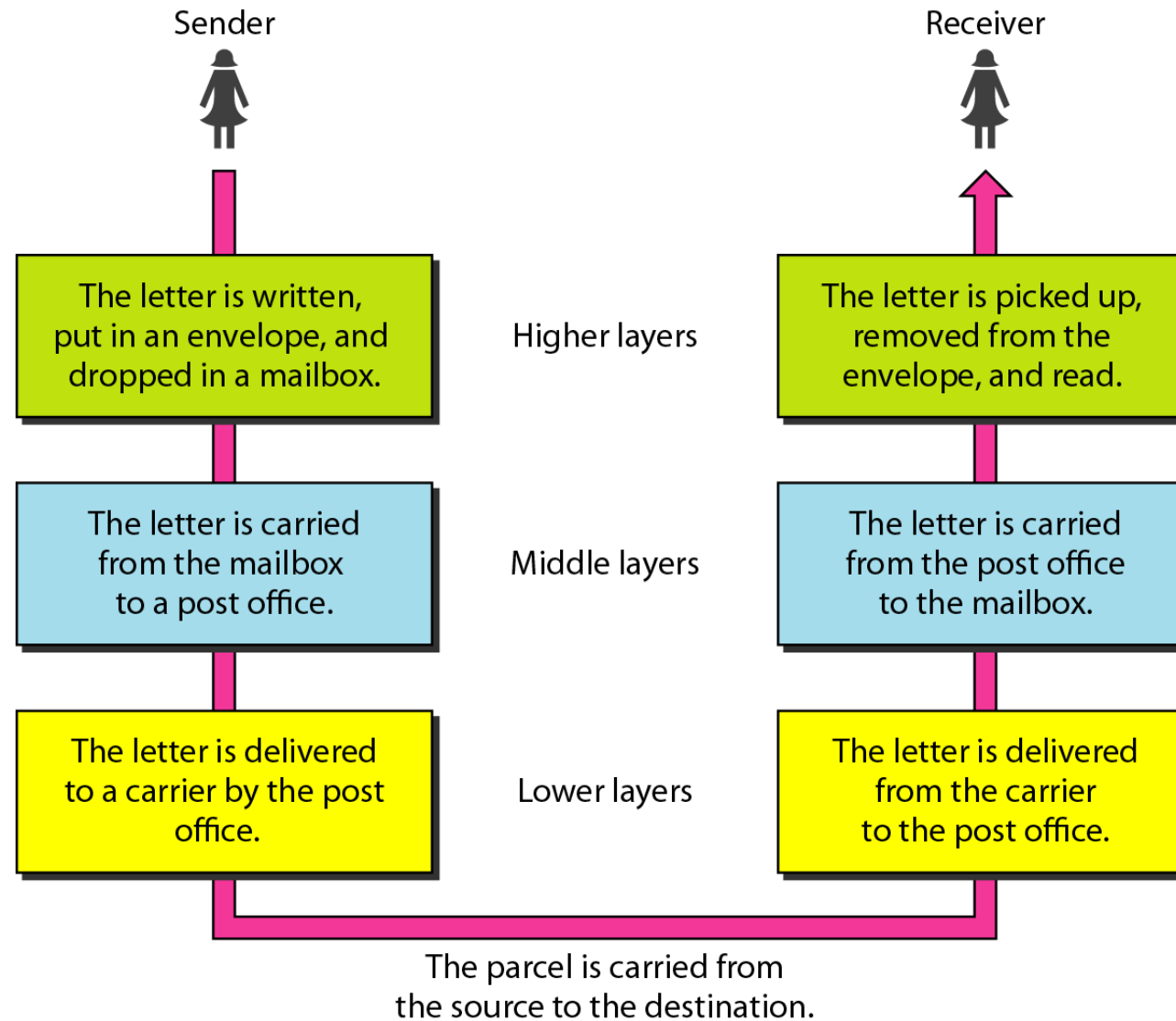
# Classification of Interconnected Devices by scale

Interprocessor distance	Processors located in same	Example
1 m	Square meter	Personal area network
10 m	Room	
100 m	Building	
1 km	Campus	Local area network
10 km	City	
100 km	Country	
1000 km	Continent	Metropolitan area network
10,000 km	Planet	
		Wide area network
		The Internet

# Layered Task

- We use the concept of layers in our daily life
- As an example, let us consider two friends who communicate through postal mail
- The process of sending a letter to a friend would be complex if there were no services available from the post office

# Tasks involved in sending a letter



# Protocol Layering

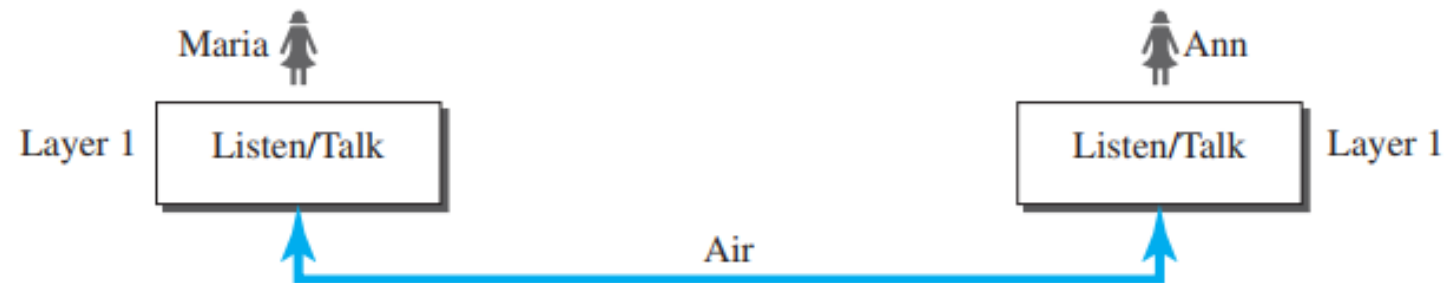
- In data communication & networking (DCN), a **protocol** defines *the rules that both sender & receiver and all intermediate devices need to follow, for effective communication*
- When communication is **simple**, we may need only one simple protocol
- When communication is **complex**, we may need to divide the task b/w different layers, in which case we need a protocol at each layer, or **protocol layering**

# Protocol Layering - Scenarios

## First Scenario

- In 1st scenario, communication is so simple i.e. it can occur in only 1 layer
- Assume Maria and Ann are neighbors with a lot of common ideas
- Communication b/w Maria & Ann takes place in one layer, face to face, in the same language, as shown in Figure 2.1

**Figure 2.1** *A single-layer protocol*





# Protocol Layering - Scenarios

## First Scenario (Contd...)

Set of rules needs to be followed are.

- i. Maria and Ann should **greet** each other when they meet
- ii. They should confine/**limit their vocabulary** to the level of their friendship
- iii. Each friend should refrain from speaking when other friend is speaking
- iv. Conversation should be a **dialog**, not a **monolog** (as in teacher & student): both should have the opportunity to talk about the issue
- v. They should exchange some **nice words** when they leave

# Protocol Layering - Scenarios

## Second Scenario

- Assume that Ann is **moved to another branch** located in a city very far from Maria
- Two friends still want to continue their communication & exchange ideas
  - Because they have come up with **an innovative project** to start a new business when they both **retire**
- They decide to continue their conversation using regular mail through the **post office**
- However, they do not want their ideas to be revealed by other people if the letters are intercepted

# Protocol Layering - Scenarios

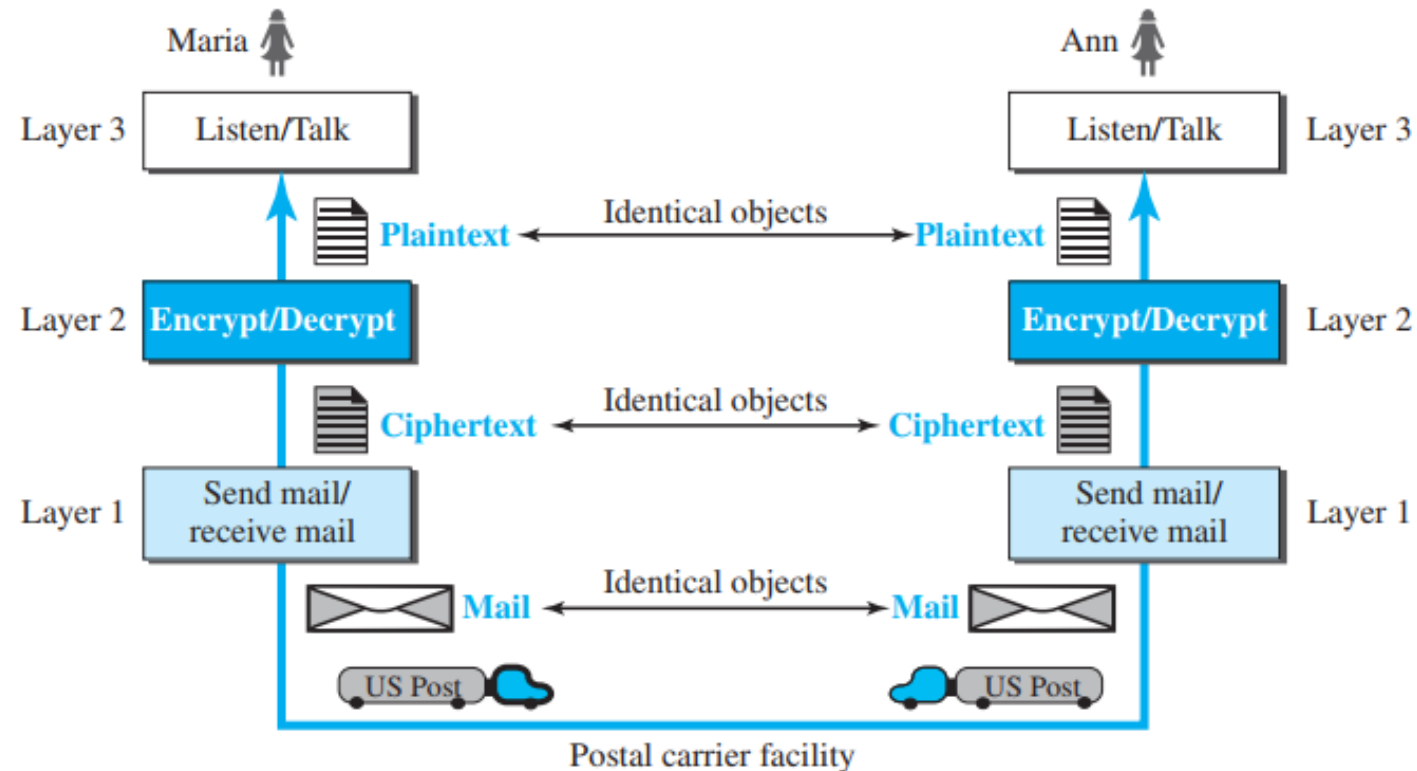
## Second Scenario(Contd...)

- They agree on an **encryption/decryption technique**
- Sender of the letter **encrypts** it to make it unreadable by an intruder
- Receiver of the letter **decrypts** it to get the original letter
- Both use one technique that makes it hard to decrypt the letter if one does not have the **key** for doing so
- So communication b/w Maria & Ann takes place in 3 layers, as shown in Fig.
- Assume that Ann & Maria each have **3 machines (or robots)** that can perform the task at each layer

# Protocol Layering - Scenarios

## Second Scenario(Contd...)

**Figure 2.2** A three-layer protocol



# Principles of Protocol Layering

## First Principle

- 1st principle dictates that if we want **bidirectional communication**, we need to make each layer able to perform two opposite tasks, one in each direction
- For Example, 3rd layer task is to listen (in one direction) & talk (in other direction)
- 2<sup>nd</sup> layer needs to be able to encrypt and decrypt
- 1<sup>st</sup> layer needs to send and receive mail

# Principles of Protocol Layering

## Second Principle

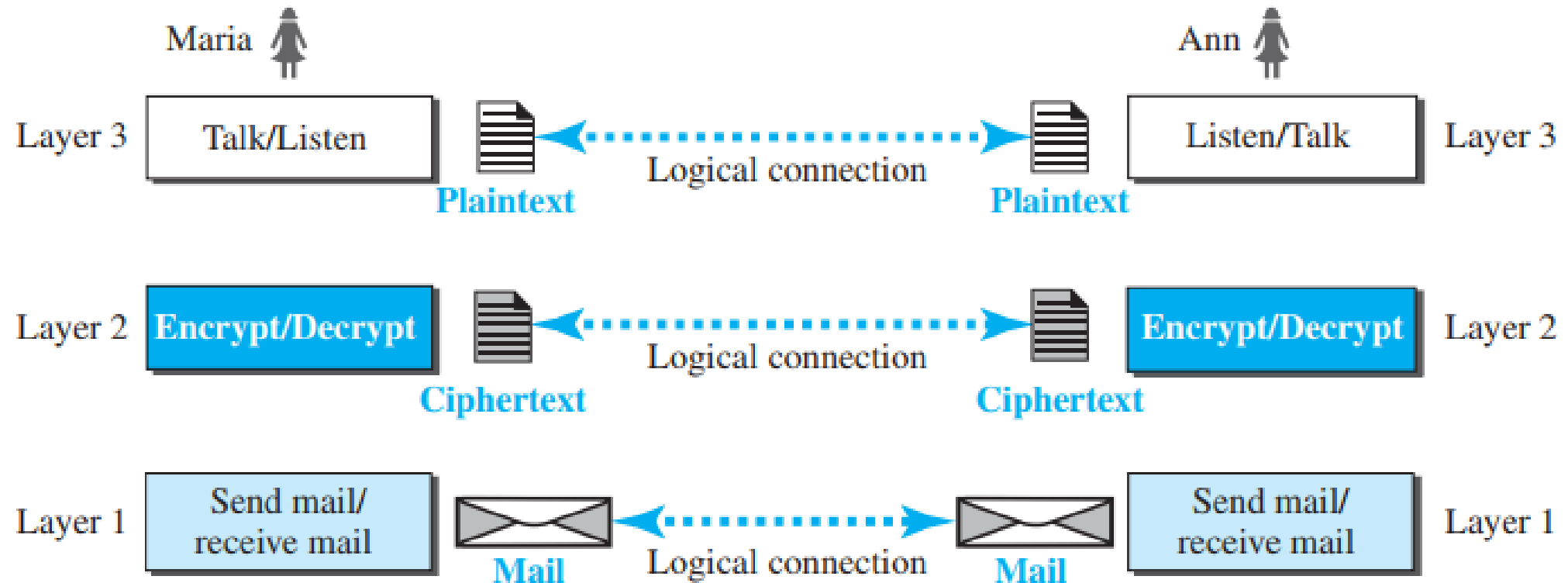
- 2<sup>nd</sup> principle that we need to follow in protocol layering is that the two objects under each layer at both sites should be **identical**
- For example, the object under layer 3 at both sites should be a **plaintext letter**
- The object under layer 2 at both sites should be a **ciphertext letter**
- The object under layer 1 at both sites should be a **piece of mail**

# Logical Connections

- After following the above two principles, we can think about **logical connection** between each layer as shown in Fig.
- This means that we have layer-to-layer communication
- Maria and Ann can think that there is a **logical (imaginary) connection** at each layer through which they can send the object created from that layer
- Concept of logical connection will help us better understand the task of layering we encounter in data communication and networking

# Logical Connections

**Figure 2.3** *Logical connection between peer layers*





# References

## Chapter 2

**Data Communication and Networking (5th Edition)**  
**By Behrouz A. Forouzan**

THANKS