

# Advanced Algorithms Analysis and Design

## Lecture 10

# Today's Lectures

## Sorting algorithms

- Insertion Sort
- Insertion sort Analysis
- Radix Sort
- Merge Sort

# Insertion Sort

- Real life example:
  - An example of an insertion sort occurs in everyday life while playing cards. To sort the cards in your hand you extract a card, shift the remaining cards, and then insert the extracted card in the correct place. This process is repeated until all the cards are in the correct sequence.

# Insertion Sort algorithm

Insertion sort pseudocode (recall)

```
InsertionSort( $A$ ) **sort  $A[1..n]$  in place
```

```
for  $j \leftarrow 2$  to  $n$  do
```

```
     $key \leftarrow A[j]$  **insert  $A[j]$  into sorted sublist  $A[1..j-1]$ 
```

```
     $i \leftarrow j - 1$ 
```

```
    while ( $i > 0$  and  $A[i] > key$ ) do
```

```
         $A[i + 1] \leftarrow A[i]$ 
```

```
         $i \leftarrow i - 1$ 
```

```
     $A[i + 1] \leftarrow key$ 
```

5 7 0 3 4 2 6 1 (0)

5 7 0 3 4 2 6 1 (0)

**0** 5 7 3 4 2 6 1 (2)

0 **3** 5 7 4 2 6 1 (2)

0 3 **4** 5 7 2 6 1 (2)

0 **2** 3 4 5 7 6 1 (4)

0 2 3 4 5 **6** 7 1 (1)

0 **1** 2 3 4 5 6 7 (6)

# Insertion Sort Analysis

## Analysis of insertion sort

<code>InsertionSort(A)</code>	<i>cost</i>	<i>times</i>
<code>for</code> $j \leftarrow 2$ <code>to</code> $n$ <code>do</code>	$c_1$	$n$
$key \leftarrow A[j]$	$c_2$	$n - 1$
$i \leftarrow j - 1$	$c_3$	$n - 1$
<code>while</code> $(i > 0 \text{ and } A[i] > key)$ <code>do</code>	$c_4$	$\sum_{j=2}^n t_j$
$A[i + 1] \leftarrow A[i]$	$c_5$	$\sum_{j=2}^n (t_j - 1)$
$i \leftarrow i - 1$	$c_6$	$\sum_{j=2}^n (t_j - 1)$
$A[i + 1] \leftarrow key$	$c_7$	$n - 1$

$t_j$  — number of times the `while` loop test is executed for  $j$ .

$$T(n) = c_1 n + (c_2 + c_3 - c_5 - c_6 + c_7)(n - 1) + (c_4 + c_5 + c_6) \sum_{j=2}^n t_j$$

# Insertion Sort Analysis

- Best case (BC)
  - What is the best case?  
already sorted
  - One KC for each  $j$ , and so  $\sum_{j=2}^n 1 = n - 1$
- Worst case (WC)
  - What is the worst case?  
reverse sorted
  - $j$  KC for fixed  $j$ , and so  $\sum_{j=2}^n j = \frac{n(n+1)}{2} - 1$
- Average case (AC)

Best case (already sorted array):  $t_j = 1$  for all  $j$

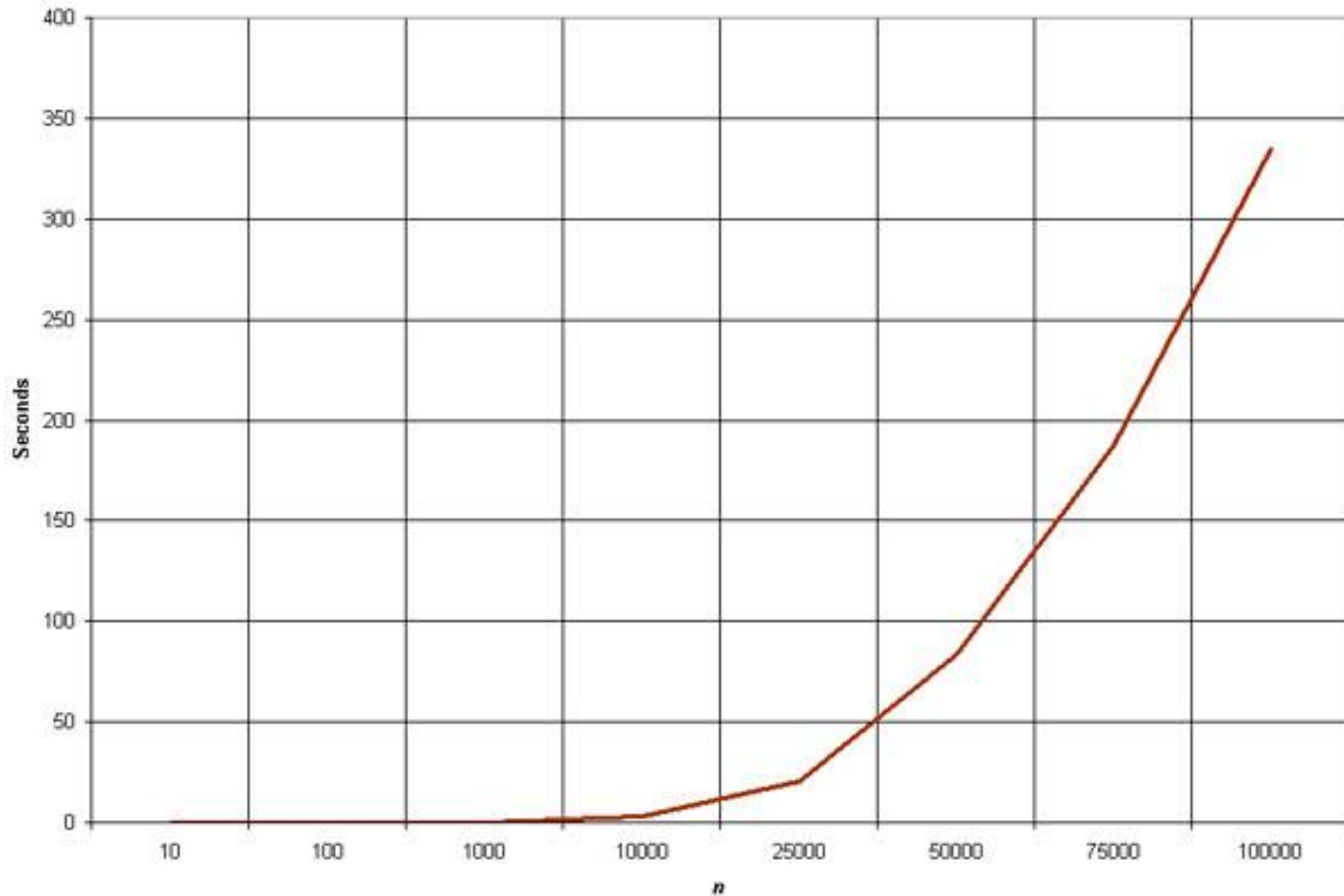
→ While loop never enters,  $O(n)$  time

Quadratic running time (i.e.,  $O(n^2)$ )

# Insertion Sort

- Since we do not necessarily have to scan the entire sorted section of the array, the best, worst, and average cases for insertion sort all differ!
- **Best case:** The best case input is an array that is already sorted. In this case insertion sort has a linear running **time (i.e.,  $\Theta(n)$ )**.
  - During each iteration, the first remaining element of the input is only compared with the right-most element of the sorted subsection of the array.
- **Worst case:** The simplest worst case input is an array sorted in reverse order. In these cases every iteration of the inner loop will scan and shift the entire sorted subsection of the array before inserting the next element. This gives insertion sort a quadratic running time (i.e.,  $O(n^2)$ ).

# Empirical Analysis of Insertion Sort



The graph demonstrates the  $n^2$  complexity of the insertion sort.



# Insertion Sort

- **Advantage:** The insertion sort is a good choice for sorting lists of a few thousand items or less.
- **Disadvantage:** The insertion sort shouldn't be used for sorting lists larger than a couple thousand items or repetitive sorting of lists larger than a couple hundred items

# Radix Sort

- An algorithm that is capable of sorting data in linear  $O(n)$  time is radix sort and the domain of the input is restricted – it must consist only of integers.

# Radix Sort

- It is used to sort numbers using 10 buckets for decimal numbers ranging 0 - 9.
- The given numbers are first sorted according to the unit digit and each number is placed in the concerned bucket, and then the buckets are combined in order before distributing according to the tens digit.
- This sorting process continues to the last digit (i.e. the most significant bit) in d-passes for d-digit numbers.
- For a 5- digit numbers, radix sort places numbers in the bucket in 5 passes and combines the buckets five times.
- Radix sort is sometimes used to sort records of information that are keyed by multiple fields (i.e. to sort dates by year, month and day).
- Number of comparisons ( $C_n$ ) =  $d*s*n$

Where  $d$  = Digits in a number ( $d=10$  for decimal digit)

$s$  = Number of digits in a number ( $s = 4$  for 972, 8345 & 89 numbers)

$n$  = Number of items (given numbers to be sorted)

# Radix Sort

Other names: *postal sort*, *bin sort*

Limit input to fixed-length numbers or words.

Represent symbols in some base  $b$ .

Each input has exactly  $d$  “digits”.

Sort numbers  $d$  times, using 1 digit as key.

Must sort from least-significant to most-significant digit.

# Radix Sort Algorithm

- Suppose keys are *k-digit* integers
- Radix sort uses an array of 10 queues, one for each digit 0 through 9
- Each object is placed into the queue whose index is the least significant digit (the 1's digit) of the object's key
- Objects are then dequeued from these 10 queues, in order 0 through 9, and put back in the original queue/list/array container; they're sorted by the last digit of the key

# Radix Sort Algorithm

- Process is repeated, this time using the 10's digit instead of the 1's digit; values are now sorted by last two digits of the key
- Keep repeating, using the 100's digit, then the 1000's digit, then the 10000's digit, ...
- Stop after using the most significant ( $10^{n-1}$ 's ) digit
- Objects are now in order in original container

# Radix Sort Example

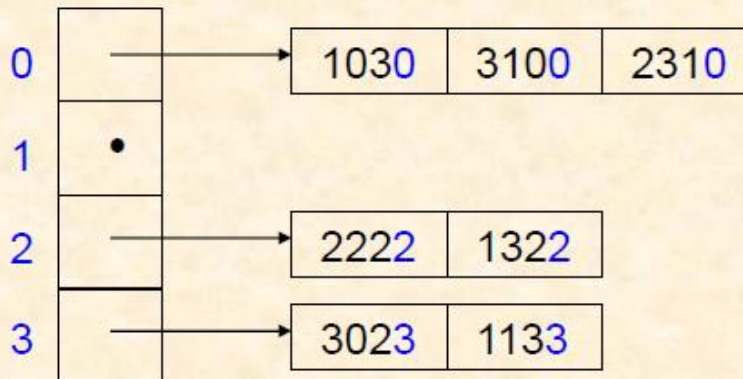
- Suppose keys are 4-digit numbers using only the digits 0, 1, 2 and 3, and that we wish to sort the following queue of objects whose keys are shown:

3023	1030	2222	1322	3100	1133	2310
------	------	------	------	------	------	------

# Radix Sort Example

3023	1030	2222	1322	3100	1133	2310
------	------	------	------	------	------	------

*First* pass: while the queue above is not empty, dequeue an item and add it into one of the queues below based on the item's last digit



Array of queues after the *first* pass

Then, items are moved back to the original queue (first all items from the top queue, then from the 2<sup>nd</sup>, 3<sup>rd</sup>, and the bottom one):

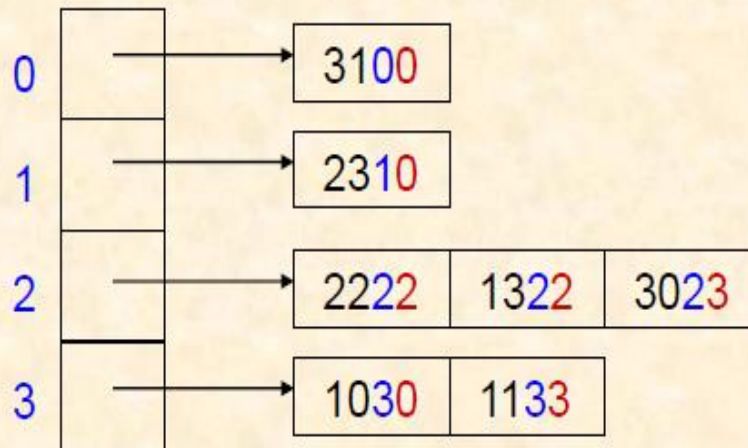
1030	3100	2310	2222	1322	3023	1133
------	------	------	------	------	------	------



# Radix Sort Example

1030	3100	2310	2222	1322	3023	1133
------	------	------	------	------	------	------

*Second* pass: while the queue above is not empty, dequeue an item and add it into one of the queues below based on the item's 2<sup>nd</sup> last digit



Array of queues after the *second* pass

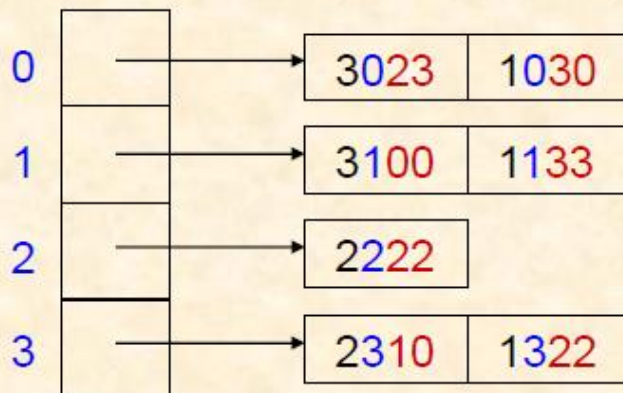
Then, items are moved back to the original queue (first all items from the top queue, then from the 2<sup>nd</sup>, 3<sup>rd</sup>, and the bottom one):

3100	2310	2222	1322	3023	1030	1133
------	------	------	------	------	------	------

# Radix Sort Example

3100	2310	2222	1322	3023	1030	1133
------	------	------	------	------	------	------

*First* pass: while the queue above is not empty, dequeue an item and add it into one of the queues below based on the item's 3<sup>rd</sup> last digit



Array of queues after  
the *third* pass

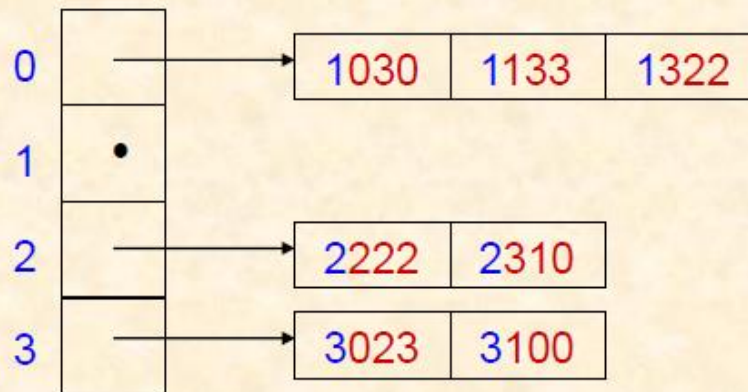
Then, items are moved back to the original queue (first all items from the top queue, then from the 2<sup>nd</sup>, 3<sup>rd</sup>, and the bottom one):

3023	1030	3100	1133	2222	2310	1322
------	------	------	------	------	------	------

# Radix Sort Example

3023	1030	3100	1133	2222	2310	1322
------	------	------	------	------	------	------

*First* pass: while the queue above is not empty, dequeue an item and add it into one of the queues below based on the item's first digit



Array of queues after the *fourth* pass

Then, items are moved back to the original queue (first all items from the top queue, then from the 2<sup>nd</sup>, 3<sup>rd</sup>, and the bottom one): **NOW IN ORDER**

1030	1133	1322	2222	2310	3023	3100
------	------	------	------	------	------	------

# Analysis of radix sort

- *Consider  $n$  items to be sorted and each item has  $k$  digits. Then it requires  $k$  number of passes. And in each pass  $n$  operations are performed.*
- $\Theta(k \times n)$  time, where  $k$  is taken to be a constant.
- ***Radix sort is capable of sorting data in linear time***



# Numerical

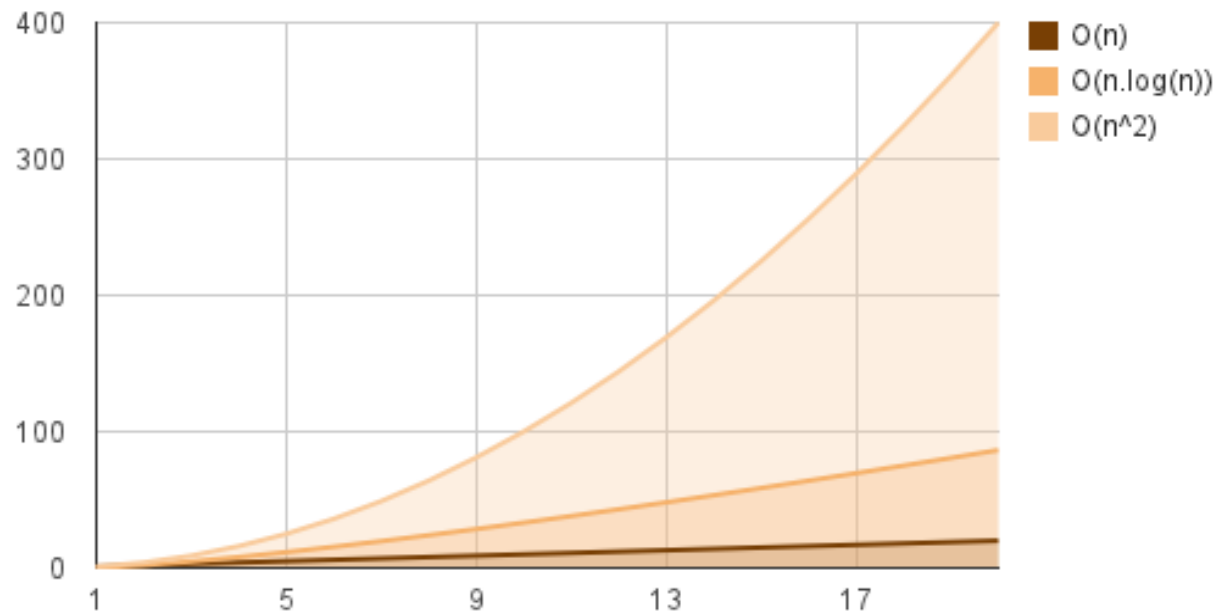
List of numbers:

48081, 90342, 90287, 90583, 53202, 65215, 78397, 48001, 972, 65315,  
41983, 90283, 81664, 38107

Unsorted list

	bkt	1st Pass	bkt	2nd Pass	bkt	3rd Pass	bkt	4th Pass	bkt	5th Pass	Sorted list
48081	0		0	48001	0	48001		90283	0	00972	00972
97342	1	48081		53202		48081	0	90287	1		38107
90287		48001		38107	1	38107		90583	2		41983
90583		97342	1	65215		53202		00972	3	38107	48001
53202	2	53202		65315	2	65215	1	81664	4	41983	48081
65215		00972	2			90283		41983	5	48001	53202
78397		90583	3			90287	2		6	48081	65215
48001	3	41983	4	97342		65315	3	53202	7	53202	65315
00972		90283	5		3	97342	4		8	65215	78397
65315	4	81664	6	81664		78397	5	65215	9	65315	81664
41983	5	65215	7	00972	4			65315		78397	90283
90283		65315		48081	5	90583	6			81664	90287
81664	6			90583	6	81664	7	97342		90283	90583
38107		90287	8	41983	7			48001	9	90287	97342
	7	78397		90283	8		8	48081		90583	
		38107		90287	9	00972		38107		97342	
	8		9	78397		41983		78397			
	9						9				

# Complexity Comparison



Linear function compared to  $n \cdot \log(n)$  and  $n^2$

# Radix Sort

- Advantages:
  - It is fast with Linear complexity.
  - It is easy to understand and implement
- Disadvantage:
  - Works only with integers.

# Divide-and-Conquer

- **Divide-and conquer** is a general algorithm design paradigm:
  - **Divide**: divide the input data  $S$  in two disjoint subsets  $S_1$  and  $S_2$
  - **Recur**: solve the subproblems associated with  $S_1$  and  $S_2$
  - **Conquer**: combine the solutions for  $S_1$  and  $S_2$  into a solution for  $S$
- The base case for the recursion are subproblems of size 0 or 1
- **Merge-sort** is a sorting algorithm based on the divide-and-conquer paradigm
- Like heap-sort
  - It uses a comparator
  - It has  $O(n \log n)$  running time
- Unlike heap-sort
  - It does not use an auxiliary priority queue
  - It accesses data in a sequential manner (suitable to sort data on a disk)



# Merge Sort

- Merge-sort on an input sequence *Arr* with *n* elements consists of three steps:
  - **Divide**: partition *Arr* into two sequences *L* and *R* of about  $n/2$  elements each
  - **Recur**: recursively sort *L* and *R*
  - **Conquer**: merge *L* and *R* into a unique sorted sequence

```
MergeSort(arr):  
    if length of arr > 1:  
        mid = length of arr // 2  
        L = arr[0..mid-1]  
        R = arr[mid..end]  
  
        MergeSort(L)  
        MergeSort(R)
```

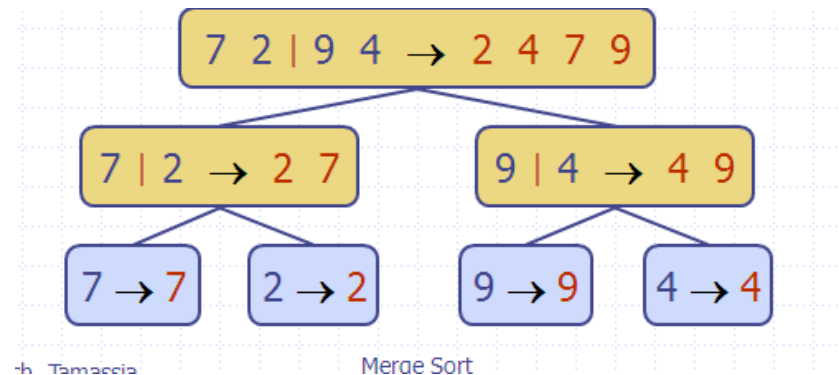
# Merging Two Sorted Sequences

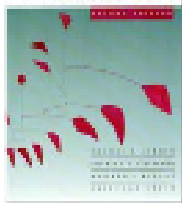
- The conquer step of merge-sort consists of merging two sorted sequences  $L$  and  $R$  into a sorted array.

```
Merge(L, R, arr):  
    i = j = k = 0  
    while i < len(L) and j < len(R):  
        if L[i] < R[j]:  
            arr[k] = L[i]; i += 1  
        else:  
            arr[k] = R[j]; j += 1  
        k += 1  
  
    while i < len(L):  
        arr[k] = L[i]; i += 1; k += 1  
  
    while j < len(R):  
        arr[k] = R[j]; j += 1; k += 1
```

# Merge-Sort Tree

- An execution of merge-sort is depicted by a binary tree
  - each node represents a recursive call of merge-sort and stores
    - unsorted sequence before the execution and its partition
    - sorted sequence at the end of the execution
  - the root is the initial call
  - the leaves are calls on subsequences of size 0 or 1





# Merge sort

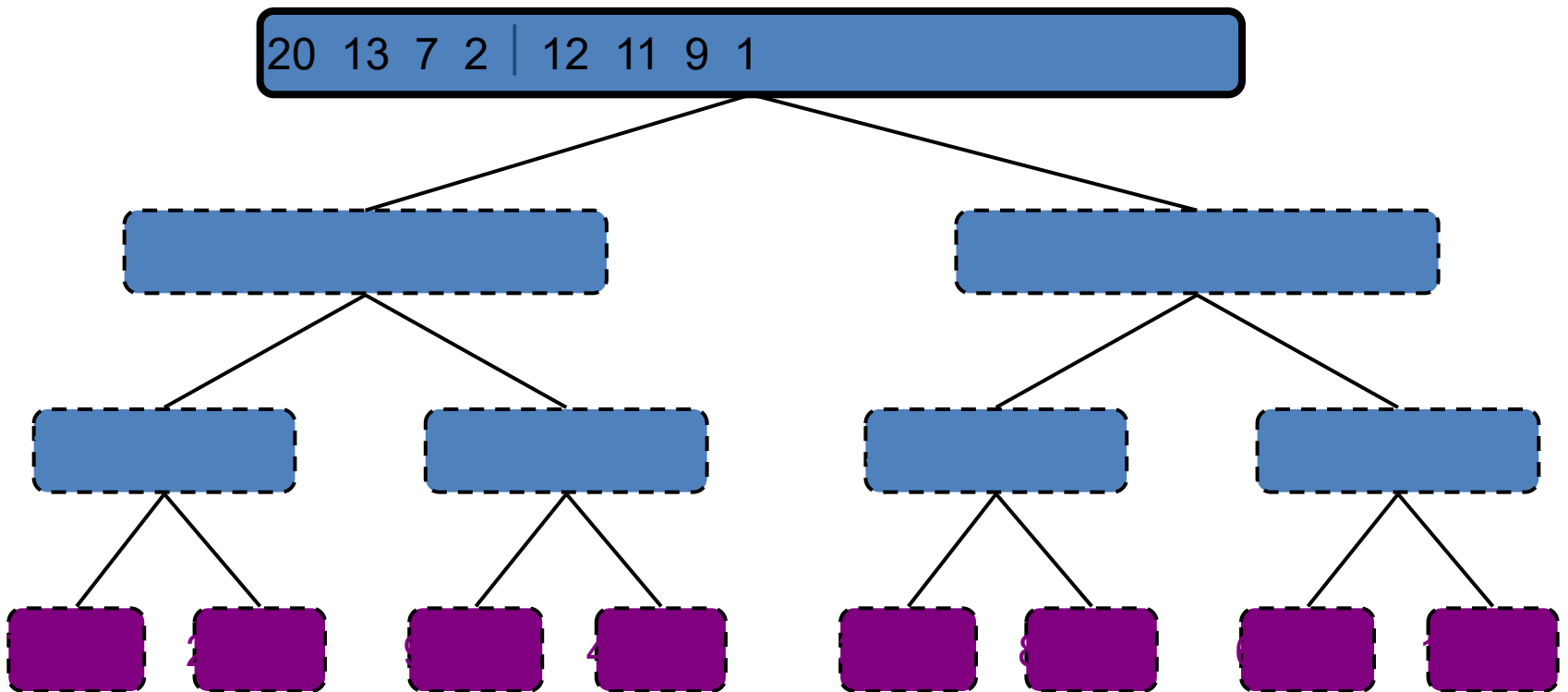
**MERGE-SORT**  $A[1 \dots n]$

1. If  $n = 1$ , done.
2. Recursively sort  $A[1 \dots \lceil n/2 \rceil]$   
and  $A[\lceil n/2 \rceil + 1 \dots n]$ .
3. “*Merge*” the 2 sorted lists.

*Key subroutine:* **MERGE**

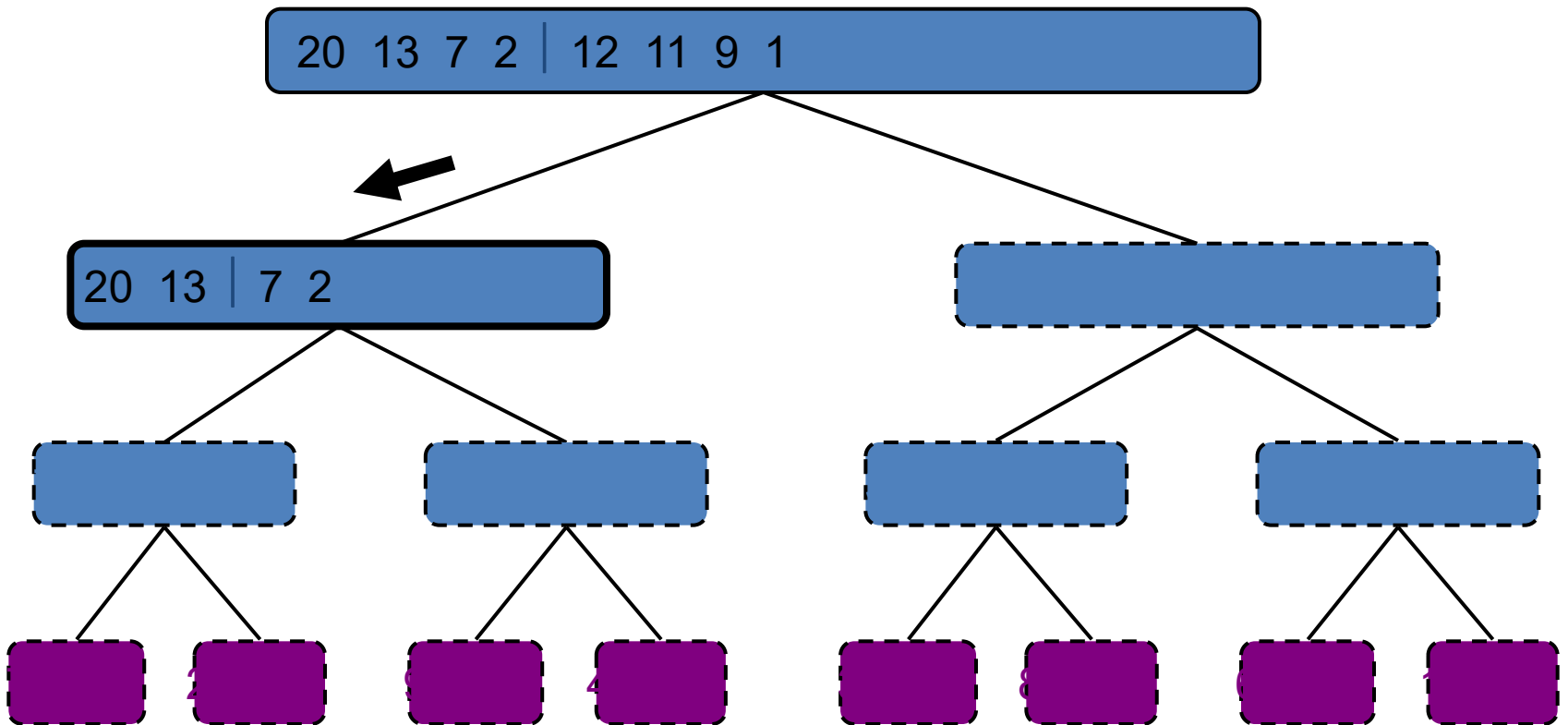
# Execution Example

- Example : 20 13 7 2 | 12 11 9 1



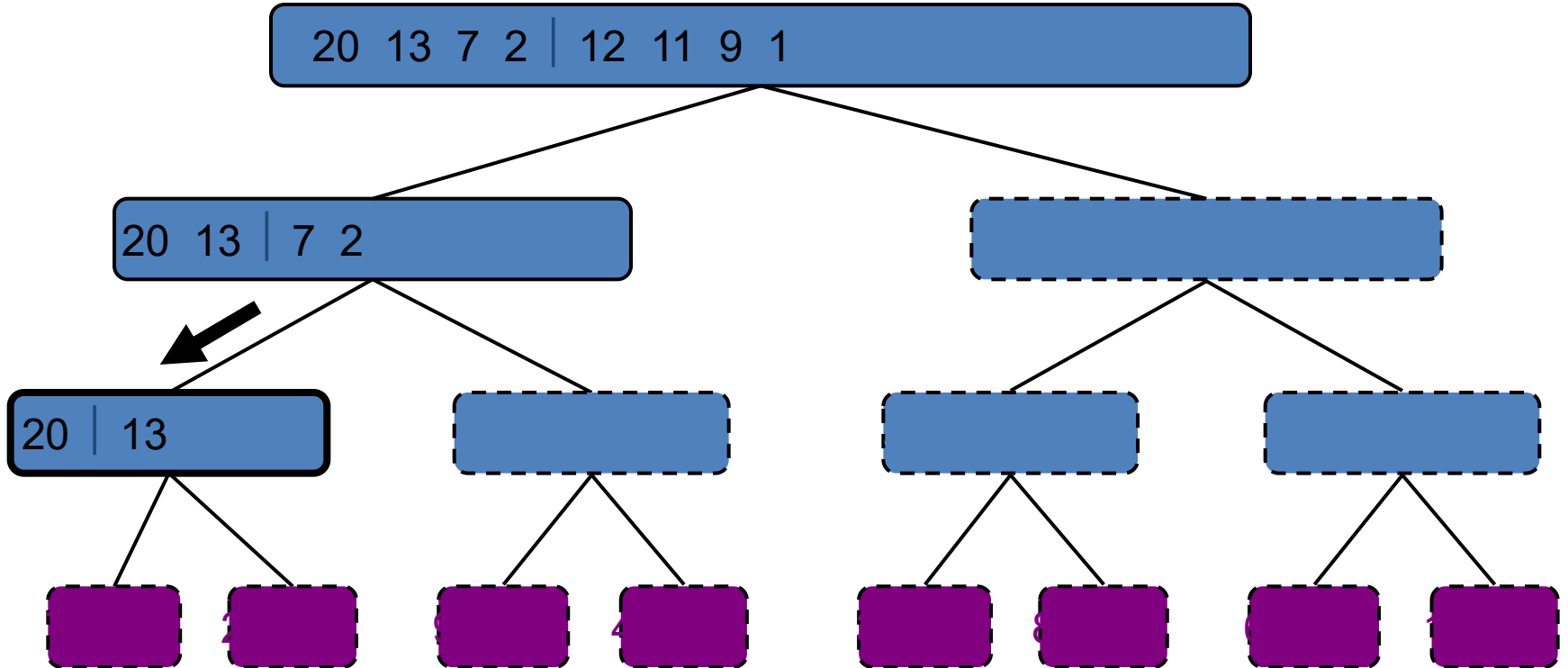
# Execution Example (cont.)

- Recursive call, partition



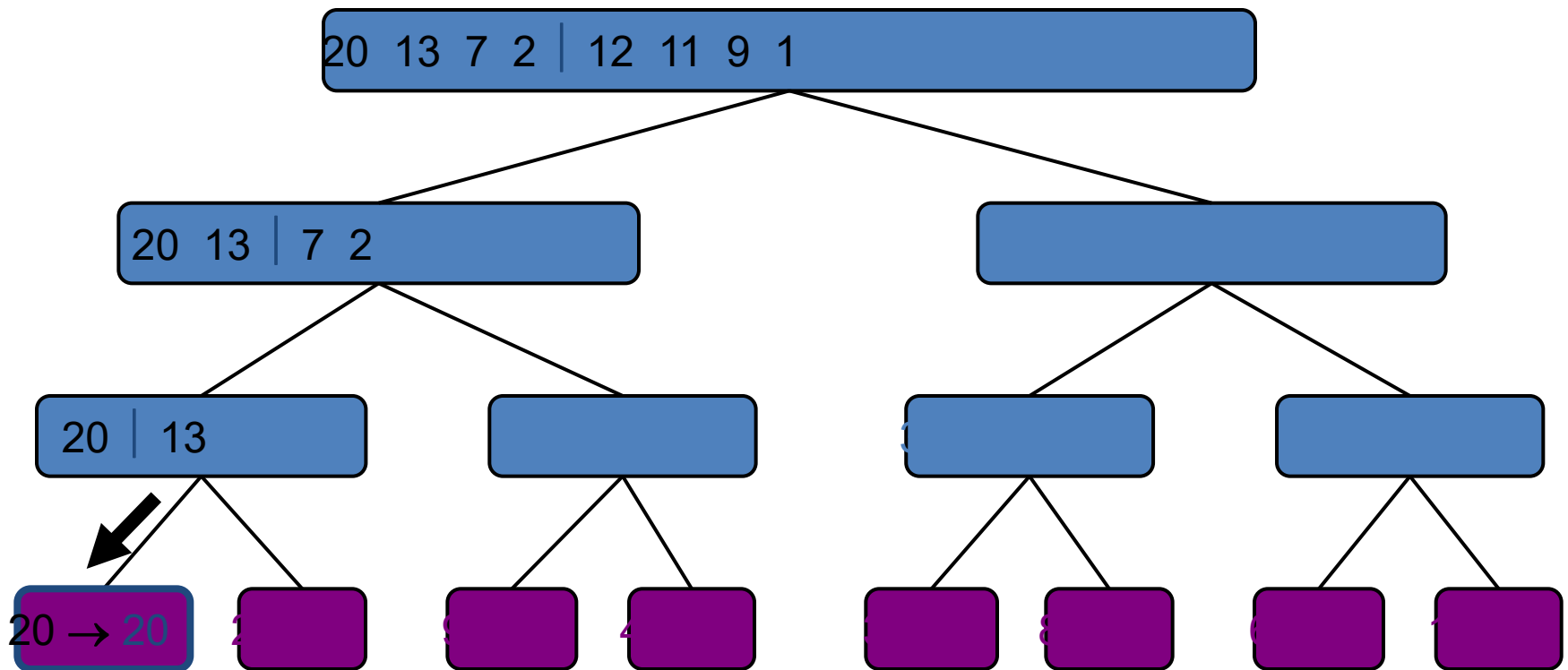
# Execution Example (cont.)

- Recursive call, partition



# Execution Example (cont.)

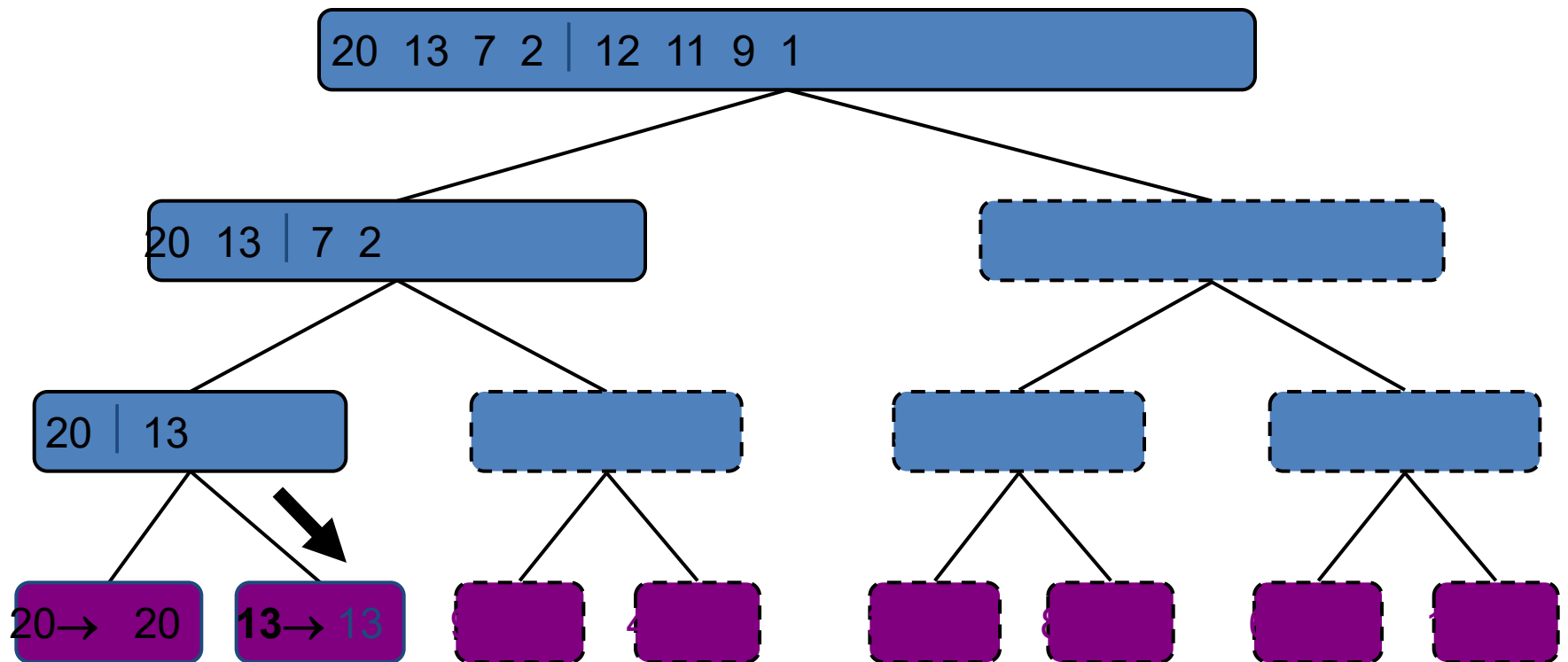
- Recursive call, base case





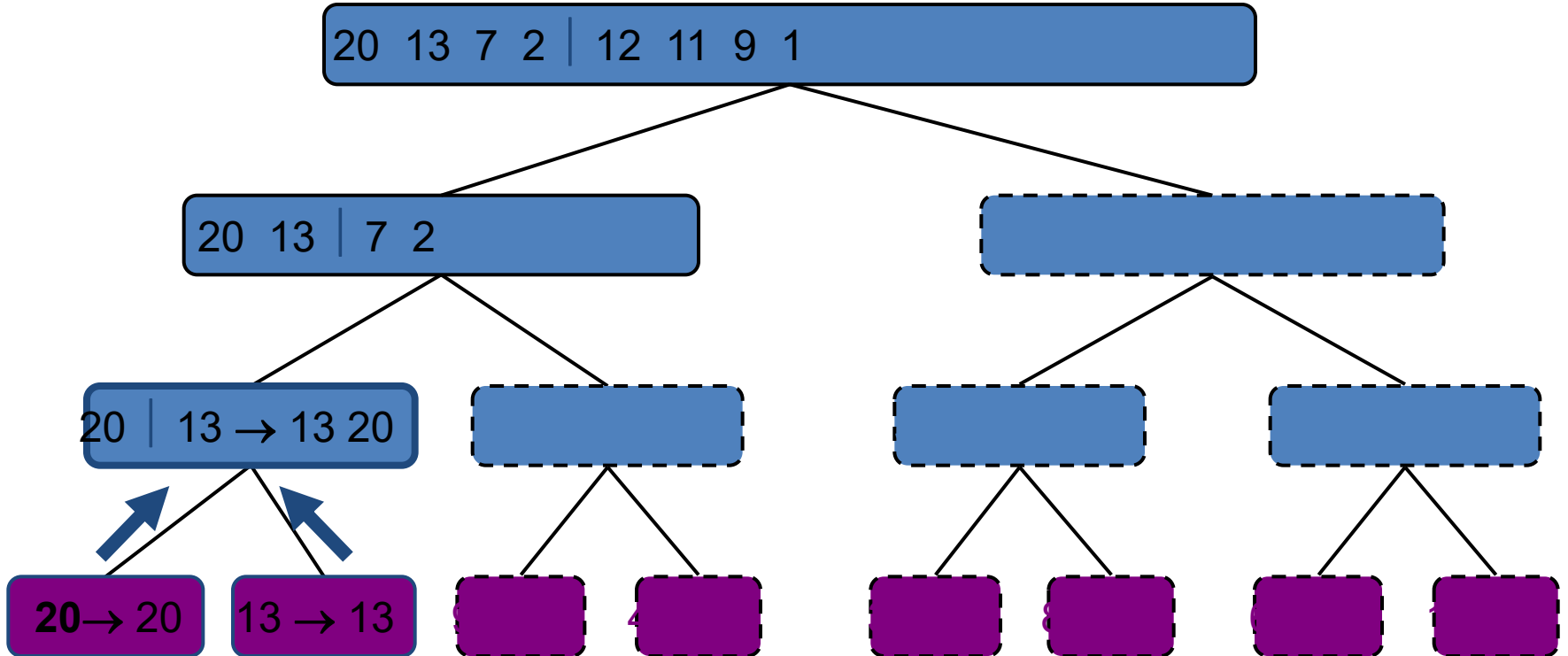
# Execution Example (cont.)

- Recursive call, base case



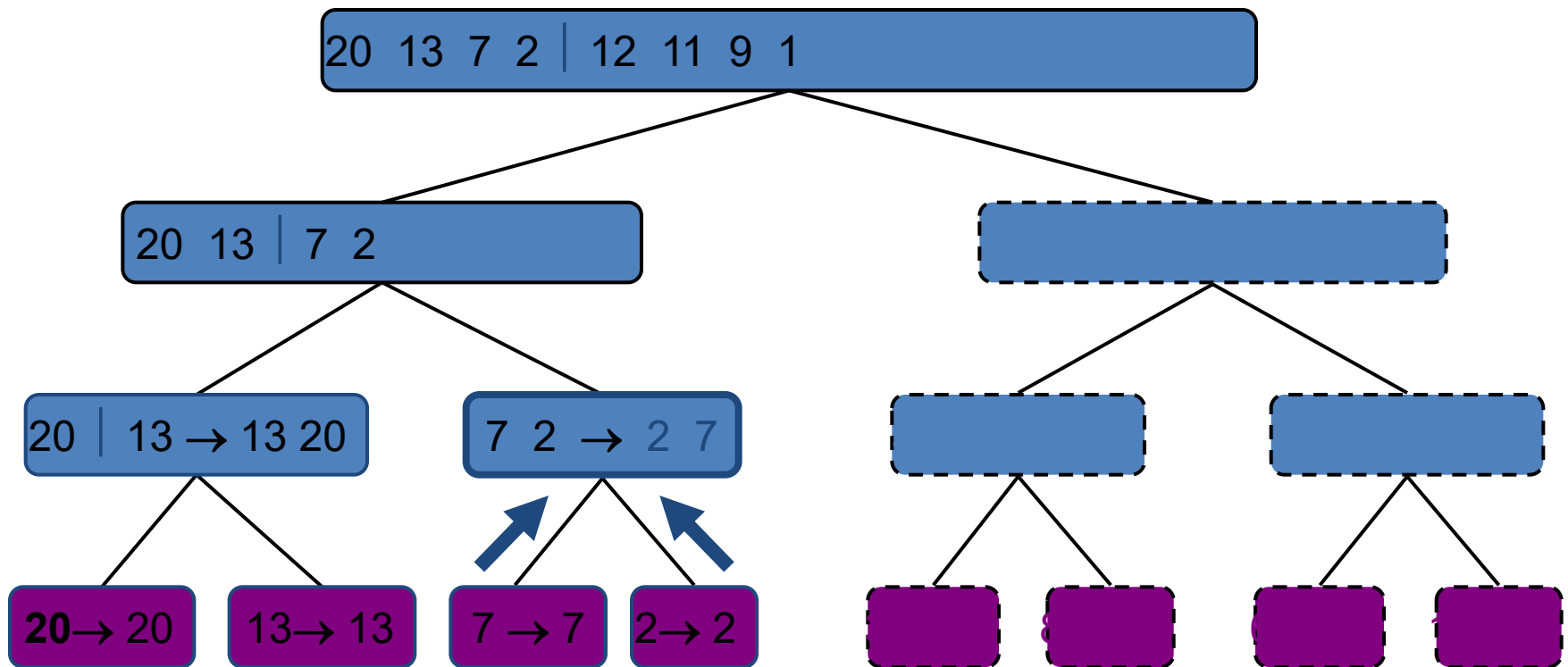
# Execution Example (cont.)

- Merge



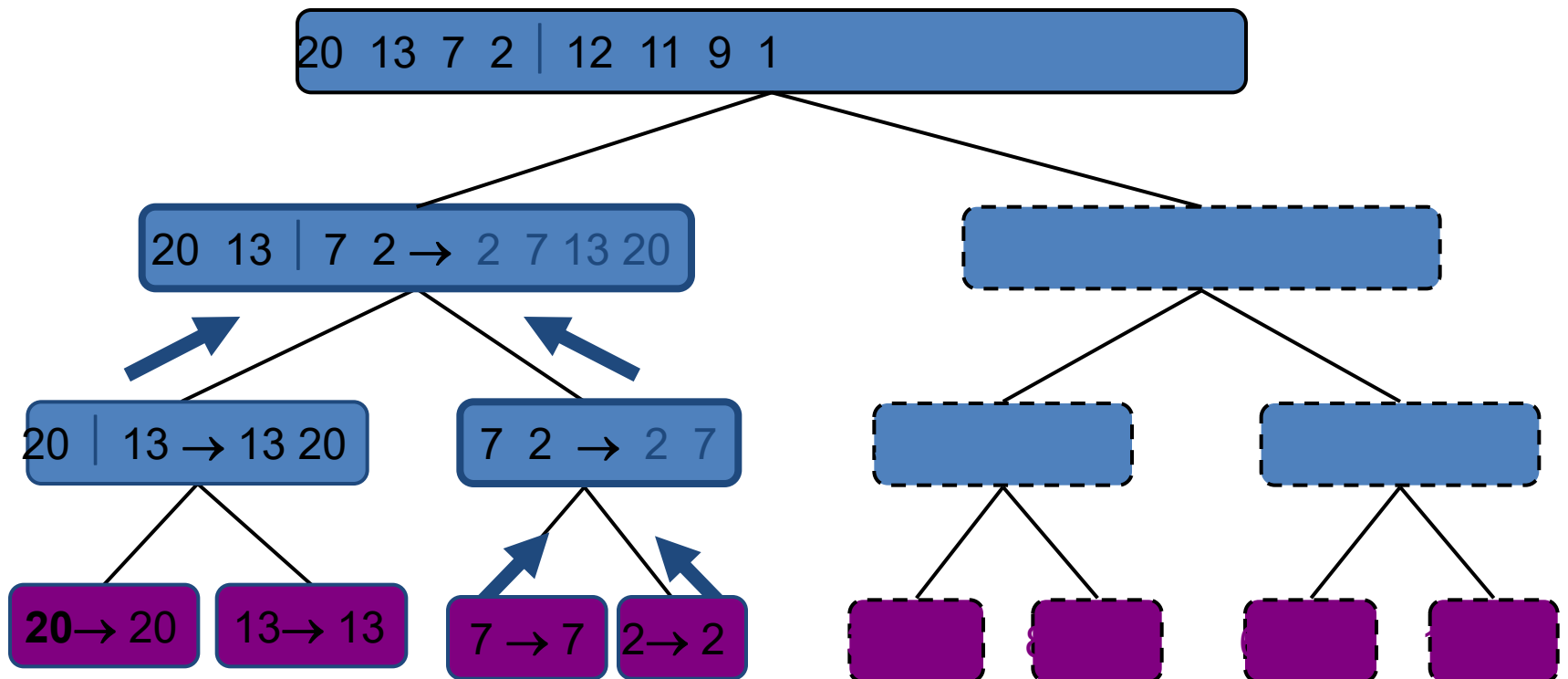
# Execution Example (cont.)

- Recursive call, ..., base case, merge



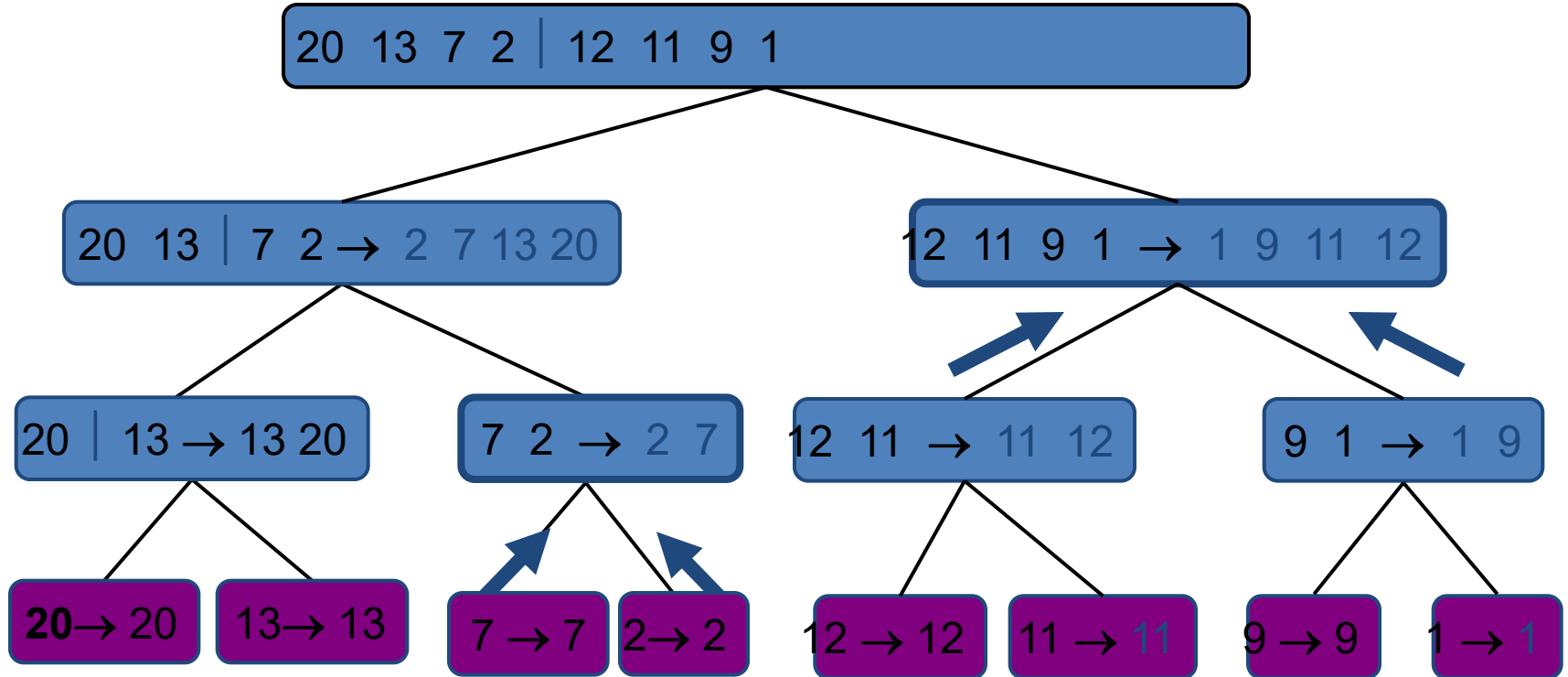
# Execution Example (cont.)

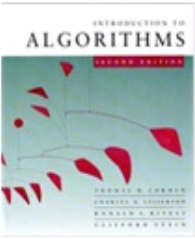
- Merge



# Execution Example (cont.)

- Recursive call, ..., merge, merge





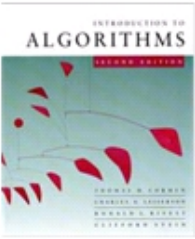
# Merging two sorted arrays

20 12

13 11

7 9

2 1

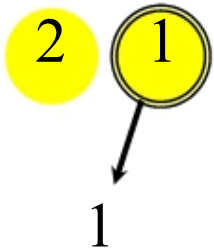


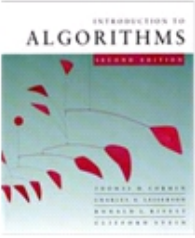
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20 12

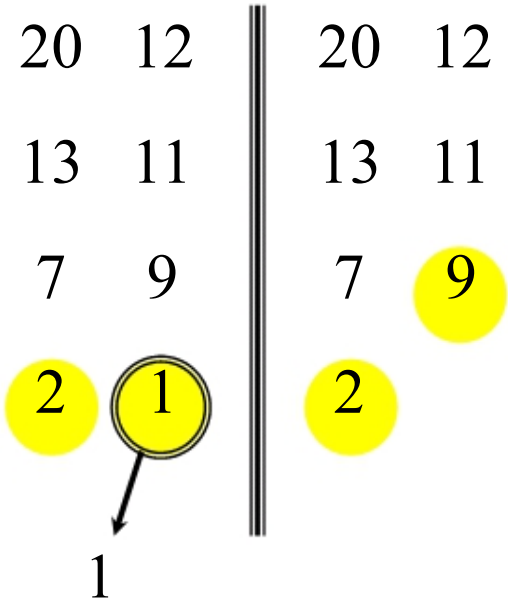
13 11

7 9

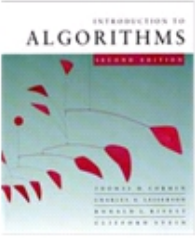




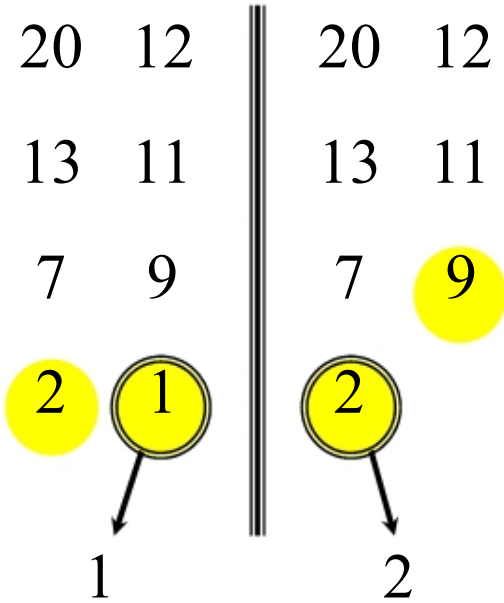
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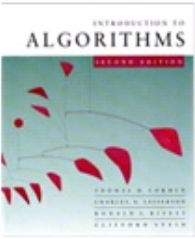




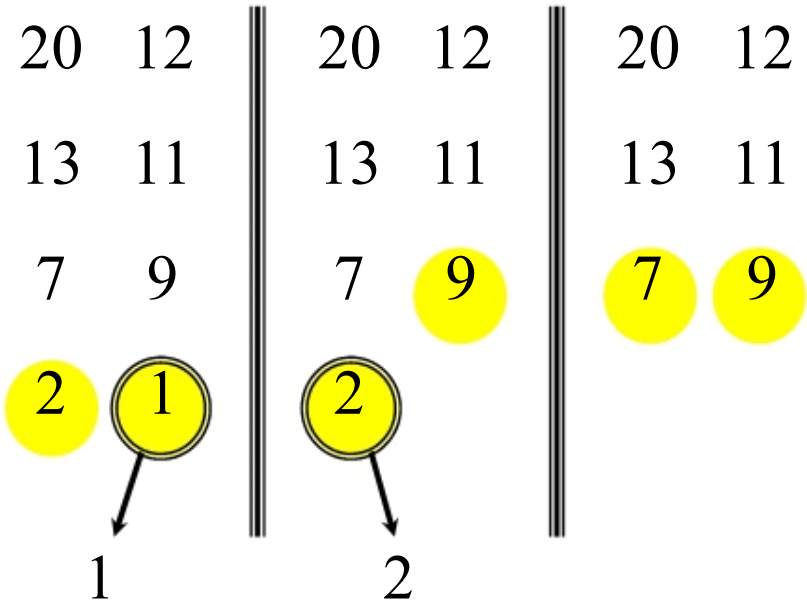


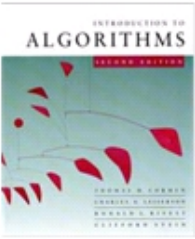
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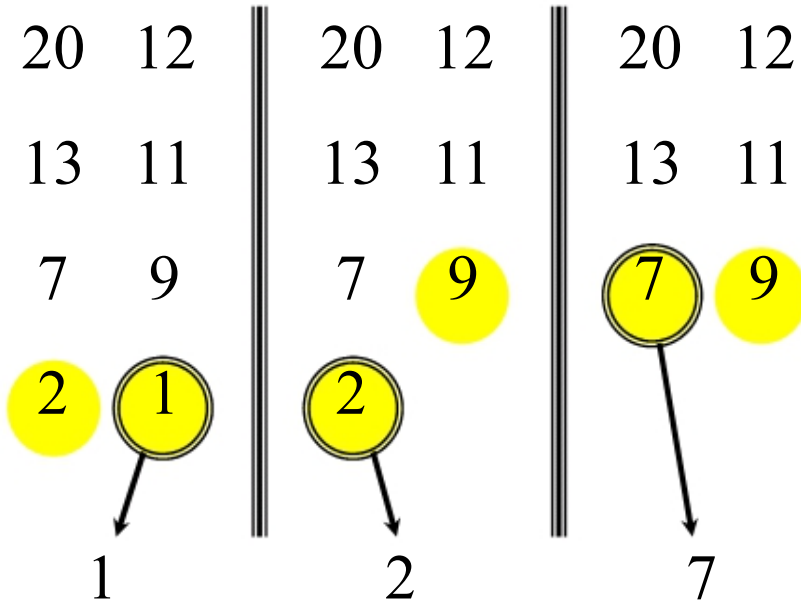


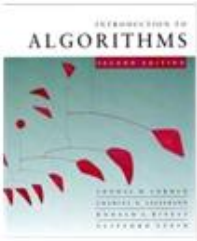
# Merging two sorted arrays



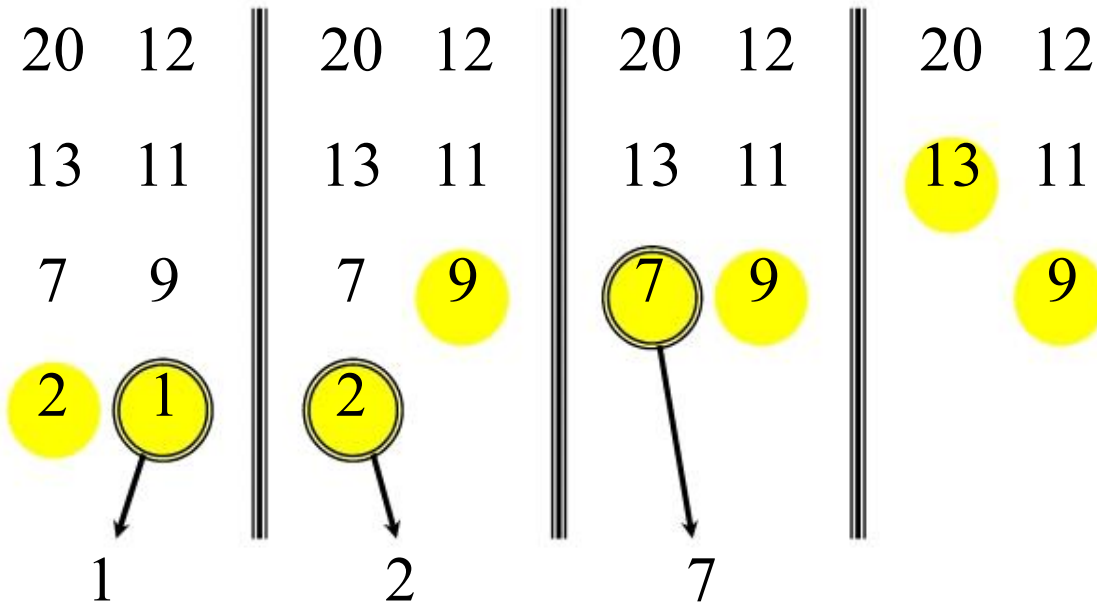


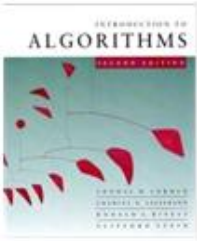
# Merging two sorted arrays



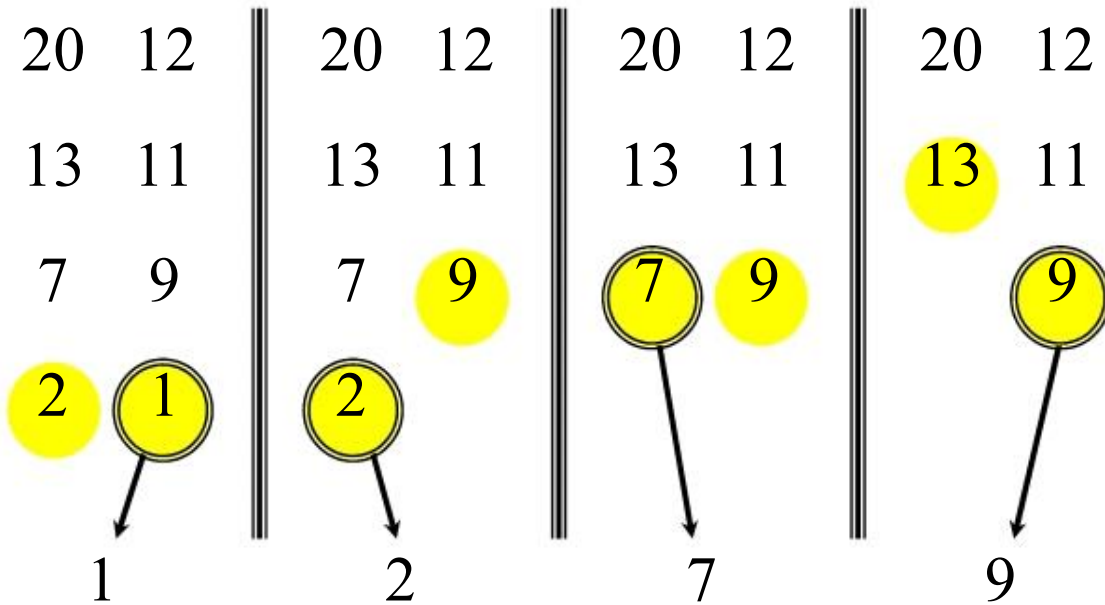


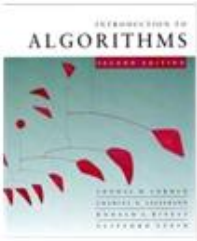
# Merging two sorted arrays



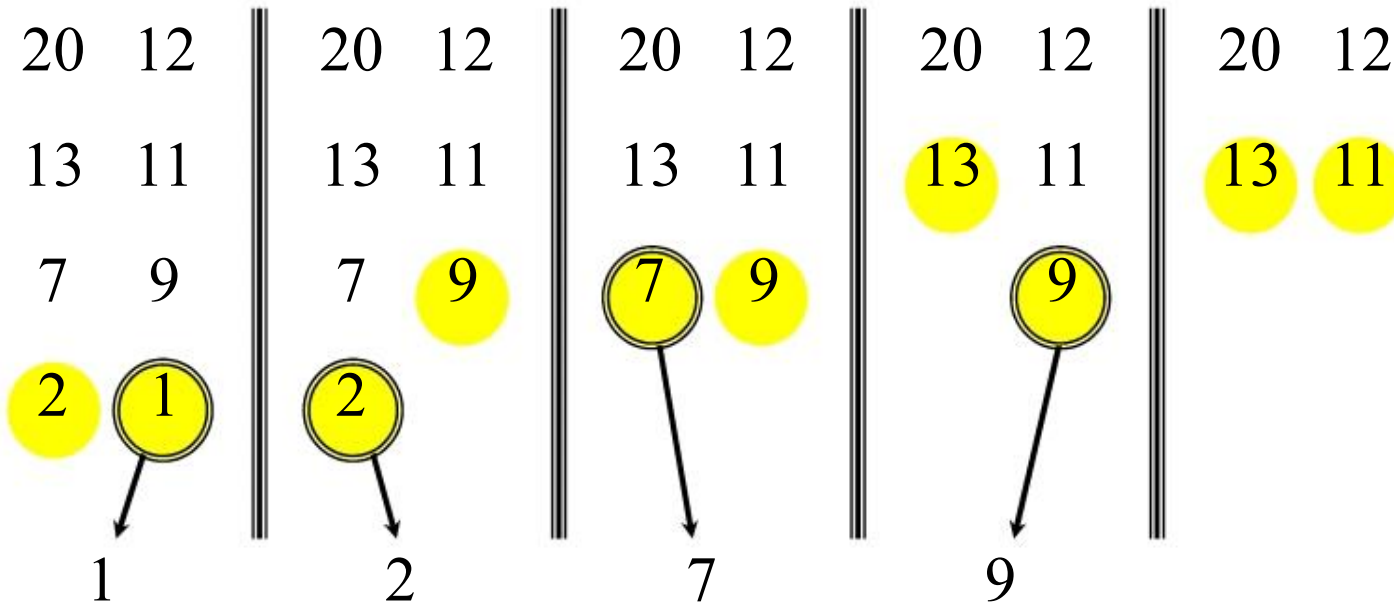


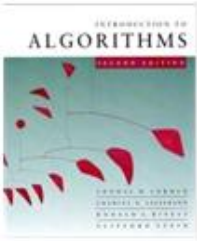
# Merging two sorted arrays



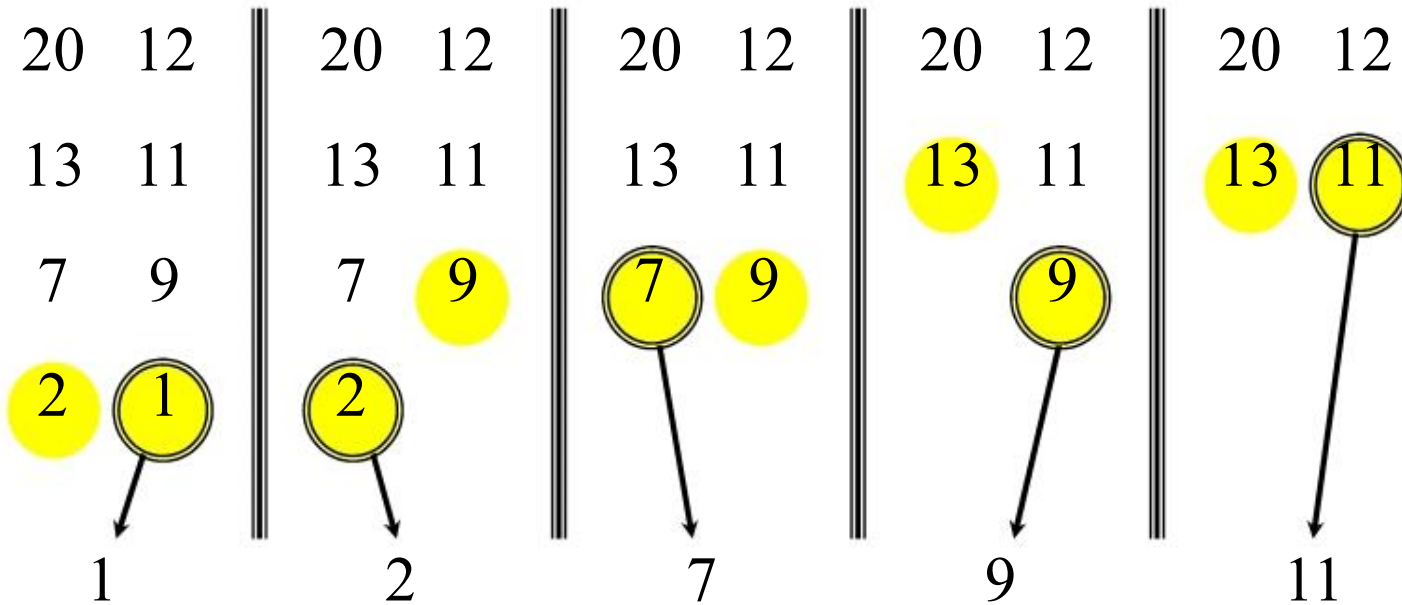


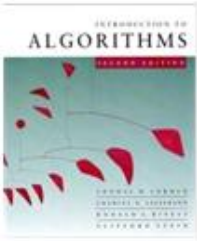
# Merging two sorted arrays



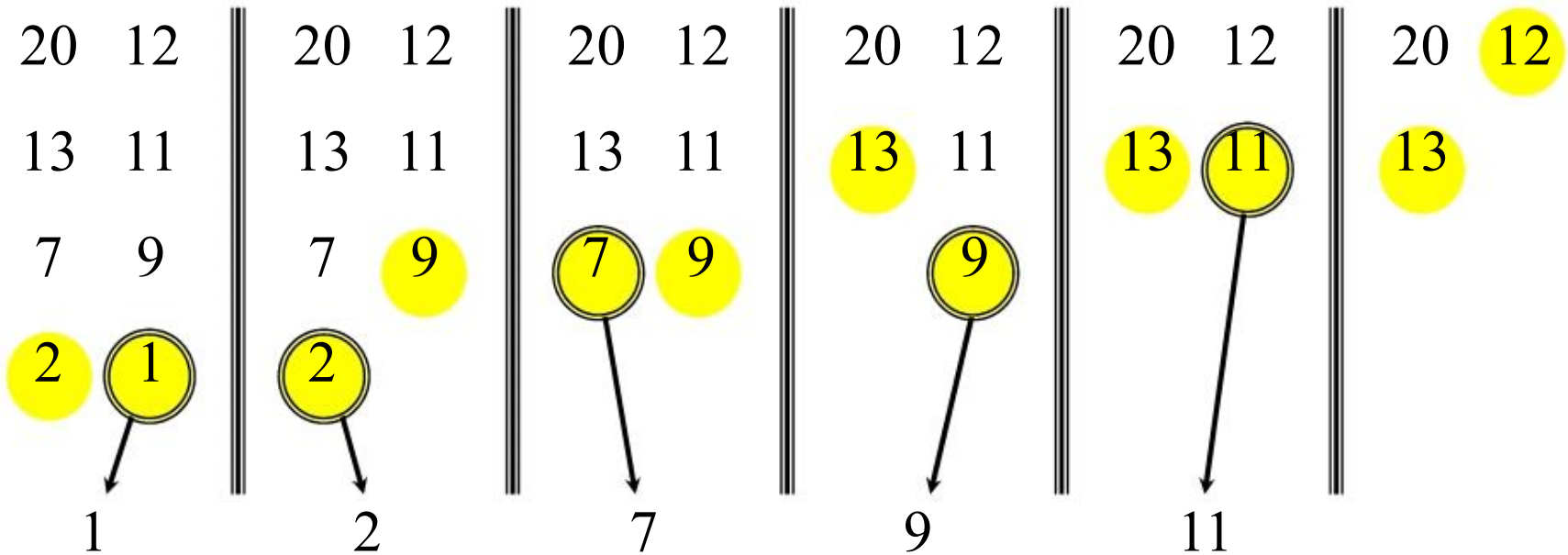


# Merging two sorted arrays

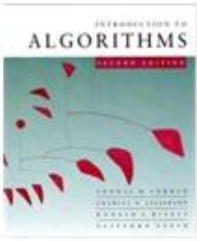




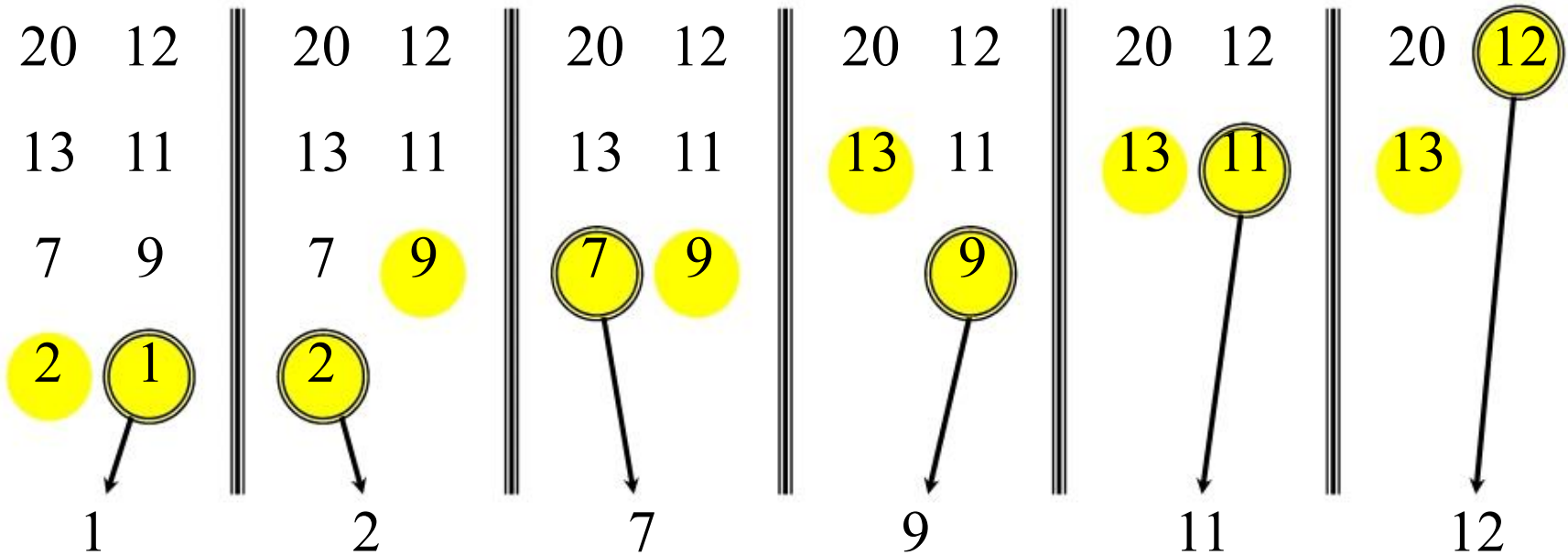
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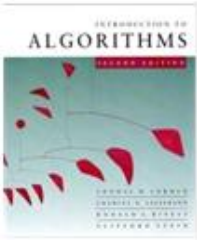




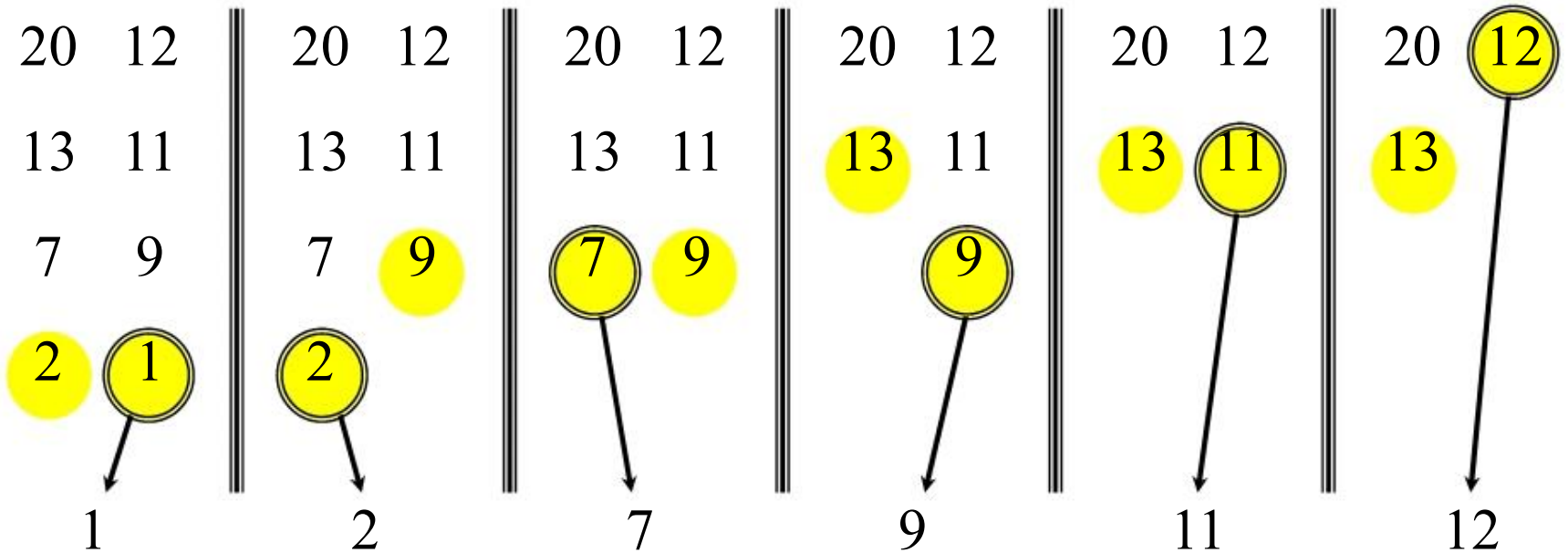


# Merging two sorted arrays





# Merging two sorted arrays



Time =  $\Theta(n)$  to merge a total of  $n$  elements (linear time).

# Analyzing merge sort

$T(n)$	<b>MERGE-SORT</b> $A[1 \dots n]$
$\Theta(1)$	1. If $n = 1$ , done.
$2T(n/2)$	2. Recursively sort $A[1 \dots \lfloor n/2 \rfloor]$ and $A[\lfloor n/2 \rfloor + 1 \dots n]$
$\Theta(n)$	3. “ <i>Merge</i> ” the 2 sorted lists

The worst case and average case running time will be  $O(n \log^2 n)$ .

# Analyzing merge sort (Un-rolling)

- Let  $T(n)$  the time used to sort  $n$  elements. As we can perform separation and merging in linear time, it takes  $cn$  time to perform these two steps, for some constant  $c$ . So,
- **$T(n) = 2T(n/2) + cn$ .**

In the same way:

$T(n) = 4T(n/4) + 2cn$ . Going in this way ...

- $T(n) = 2^m T(n/2^m) + mcn$ , and  
 $T(n) = 2^k T(n/2^k) + kcn$
- Here Assume  $n=2^k$  and  $k = \log_2 n$ !
- So  $T(n) = nT(1) + cn \log_2 n = O(n \log n)$ .
- It takes  $O(n \log n)$  time anyway.

# Analyzing merge sort (Using Master Theorem)

- Let  $T(n)$  the time used to sort  $n$  elements.
- **$T(n) = 2T(n/2) + cn$ .**

The Master Theorem solves recurrences of the form:

$$T(n) = aT\left(\frac{n}{b}\right) + f(n)$$

Where:

- $a \geq 1$ : number of subproblems
- $b > 1$ : factor by which the problem size is divided
- $f(n)$ : cost of combining the results

Given:

- $a = 2$
- $b = 2$
- $f(n) = n$

If  $a=b$  :: Case 2

- $f(n) = \Theta(n^{\log_b a} \cdot \log^0 n) \Rightarrow p = 0$

So, by Case 2:

Now compute:

$$n^{\log_b a} = n^{\log_2 2} = n^1 = n$$

$$T(n) = \Theta(n \cdot \log^{0+1} n) = \boxed{\Theta(n \log n)}$$

# Merge Sort

Algorithm	Worst Case	Average Case	Extra Memory
Merge Sort	$n \log n = O(n \log n)$	$n \log n = O(n \log n)$	$O(n)$ (Due to temporary arrays during merging)

Case	Time Complexity	Reason
Best	$O(n \log n)$	Even if the array is sorted, it still divides and merges everything
Average	$O(n \log n)$	Always divides into halves and merges with linear cost
Worst	$O(n \log n)$	Every level requires full merge, no early exit possible

# Comparison

Feature	Insertion Sort	Merge Sort	Radix Sort
Stable	Yes	Yes	Yes
In-place	Yes	No	No
Comparison-based	Yes	Yes	No
Best Case	$O(n)$	$O(n \log n)$	$O(nk)$
Worst Case	$O(n^2)$	$O(n \log n)$	$O(nk)$
Space	$O(1)$	$O(n)$	$O(n + k)$

## Reading Assignment:

- In Place Comparison
- Stable sorting