

Agate International Quality Assurance Assignment 1 - Game Review

Game Basic Information

Game Title : Warhammer™ 40,000 - Tactics
Developer : Snowprint Studios AB
Publisher : Warhammer™ Official
Genre : [1] Turn-based
 [2] Strategy
Available at : [1] App Store
 [2] Google Play
 [3] Galaxy Store
Download link : [1] App Store (<https://apple.co/3ngAH1c>)
 [2] Google Play (<https://bit.ly/3V8qH6X>)
 [3] Galaxy Store (<https://bit.ly/3LeSldV>)
Price : Free-to-Play

Game Screenshots*



* These screenshots were taken by the reviewer.

* For more access to screenshots, please visit (<https://bit.ly/3ncwg7J>)

Game Review

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Reviewed on : iPhone 14 Pro Max
Downloaded on: 27th of April 2023
Time spent : 2 hours and 50 minutes

[a] What is Warhammer™ 40,000 Tacticus?

*"In the grim darkness of the far future, there is **only war**".*

Warhammer™ 40,000 - Tacticus is a fast-paced turn-based strategy game developed by Snowprint Studios AB. And was published by the Warhammer™ Official for mobile platforms (i.e., Apple and Android). The game was built on the Warhammer™ 40,000 universe owned by Games Workshop. If you are not familiar with the Warhammer™ 40,000 universe, here is an excerpt taken from Warhammer™ 40,000 fandom website:

"It is the 41st Millennium. For more than a hundred centuries the Emperor of Mankind has sat immobile on the Golden Throne of Earth. He is the master of mankind by the will of the gods and master of a million worlds by the might of His inexhaustible armies. He is a rotting carcass writhing invisibly with power from the Dark Age of Technology. He is the Carrion Lord of the vast Imperium of Man for whom a thousand souls are sacrificed every day so that He may never truly die.

Yet even in His deathless state, the Emperor continues His eternal vigilance. Mighty battlefleets cross the daemon-infested miasma of the Warp, the only route between distant stars, their way lit by the Astronomican, the psychic manifestation of the Emperor's will. Vast armies give battle in His name on uncounted worlds. Greatest amongst His soldiers are the Adeptus Astartes, the Space Marines, bio-engineered super-warriors. Their comrades in arms are legion: the Imperial Guard and countless planetary defence forces, the ever-vigilant Inquisition and the Tech-priests of the Adeptus Mechanicus to name only a few. But for all their multitudes, they are barely enough to hold off the ever-present threat to humanity from aliens, heretics, mutants – and far, far worse.

To be a man in such times is to be one amongst untold billions. It is to live in the cruelest and most bloody regime imaginable. These are the tales of those times. Forget the power of technology and science, for so much has been forgotten, never to be relearned. Forget the promise of progress and understanding, for in the grim dark future there is only war. There is no peace amongst the stars, only an eternity of carnage and slaughter, and the laughter of thirsting gods."

URL: https://warhammer40k.fandom.com/wiki/Warhammer_40k_Wiki

In Warhammer™ 40,000 - Tacticus there are five factions available that we can choose to play with. These factions are [i] **Ultramarines**, [ii] **Black Legion**, [iii] **Astra Militarum**, [iv] **Necron**, and [v] **Adepta Sororitas**. Snowprint Studios AB recently added more factions such as [vi] **Black Templars** and [vii] **Aeldari**. And partially [viii] **Tau Empire**, [ix] **Space Wolves**, and [x] **Dark Angels**. And according to the in-game menu, they are planning to add even more new factions and characters.

On the next page, you can learn these available factions in-game.

[a.1] Factions Screenshots

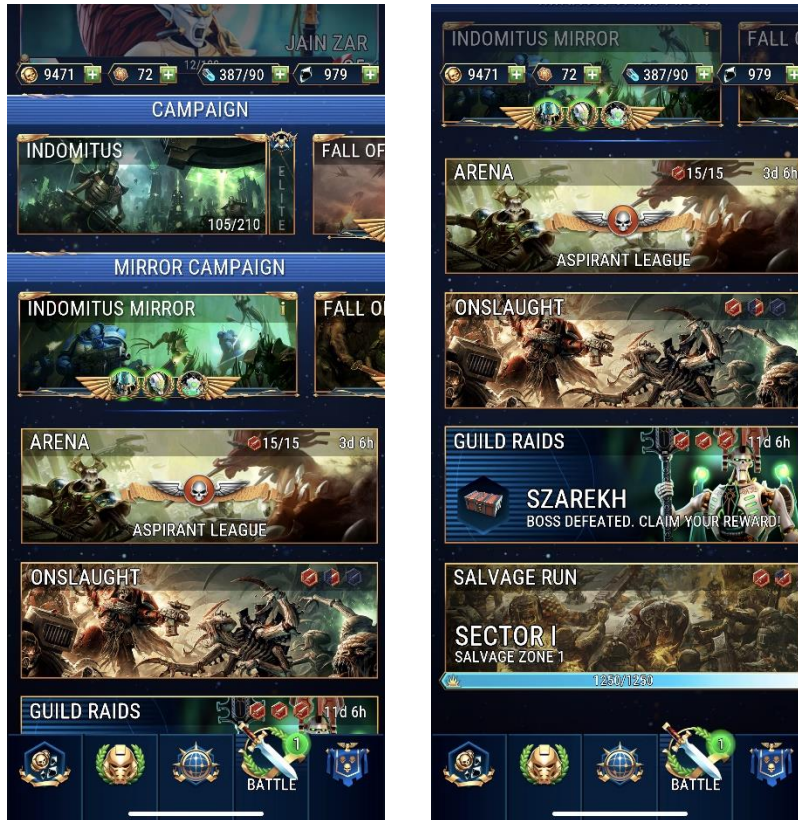


[b] Game Modes

Warhammer™ 40,000 - Tacticus is like your typical turn-based strategy mobile games. You can choose to play its

- [1] *single-player campaign*,
- [2] *player-versus-player (PvP) arena*, and
- [3] *players-versus-enemies (PvE) raid*.

Screenshots below illustrate these available modes.



As you can see, there are numerous selections of game modes that players can choose from. For clarity's sake:

- [1] **Campaign** is divided into:

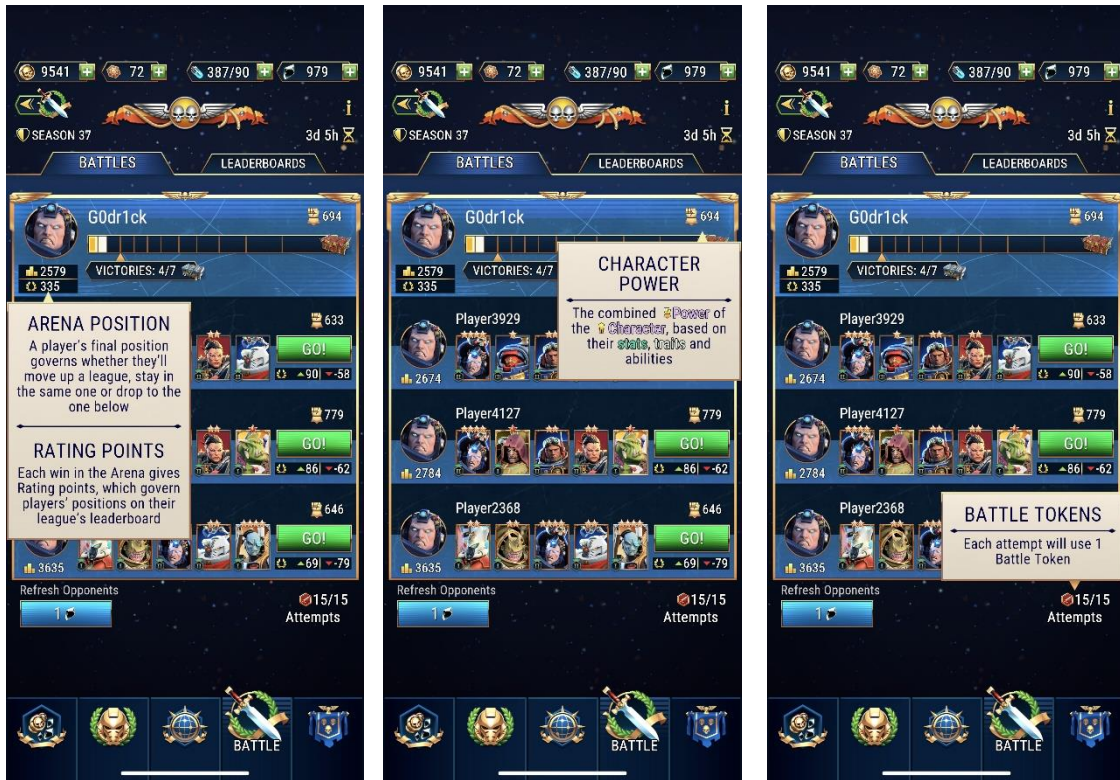
- [1.1] **Standard Campaign** (where we play as Ultramarine, Black Legion, and Orks)
- [1.2] **Mirror Campaign** (where we play as either Necrons, Astra Militarum, and Black Templars)

In short, we play these campaigns alternately between the multiple parties involved in the campaign.

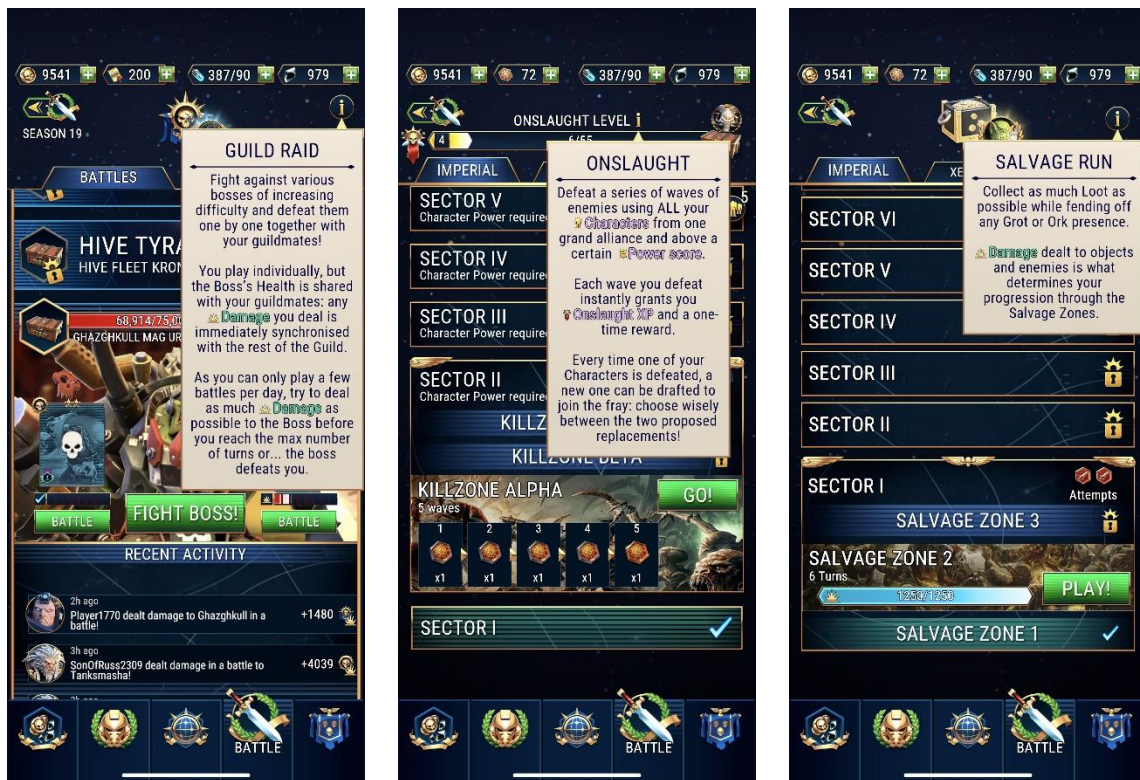
- [2] In the **PvP Arena**, we are playing against players around the world in a fast-paced turn-based strategy games. In this mode, we are using our best five characters with no faction's composition restrictions. There is a power level that we need to consider though to win the match.

- [3] Lastly, the **PvE raid**. In this mode, we are playing against enemies in an ever-increasing difficulty to earned a timed-event items or characters from random factions. We can choose to represent our
 - [3.1] **guilds** or [3.2] **ourselves** in the [3.2.1] **onslaught mode** and [3.2.2] **salvage run mode**.

Screenshots below illustrate point [2] with some annotations to describe how this mode works.



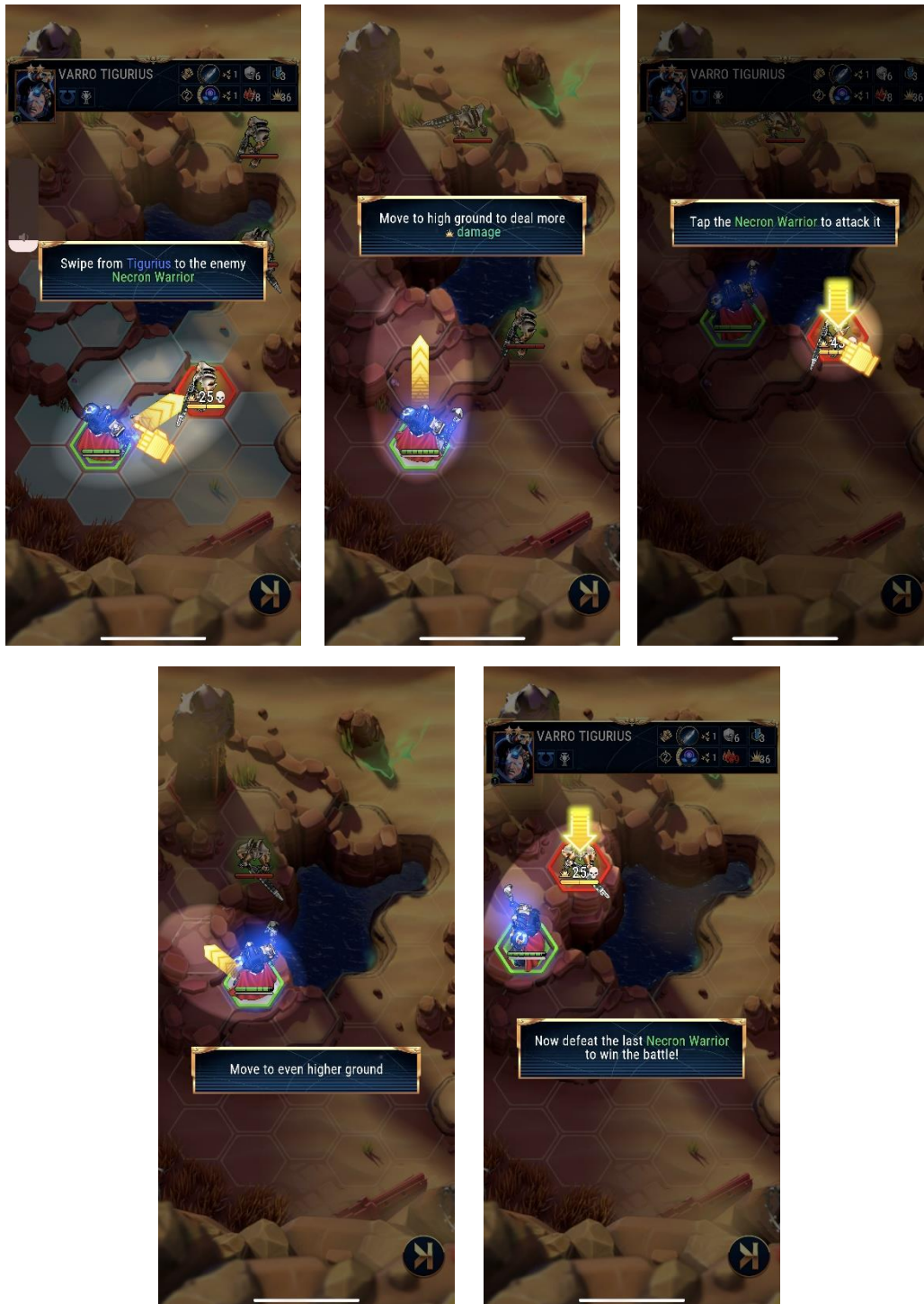
Screenshots below illustrate point [3] with some annotations to describe how these modes work.



[c] Gameplay

Warhammer™ 40,000 - Tacticus gameplay is simple. You and your opponent's take turn in strategizing where to attack and to defend. You do this by tapping your characters and number of tiles will be shown below these characters. Then direct him/her to a location that you desired to defeat your opponents.

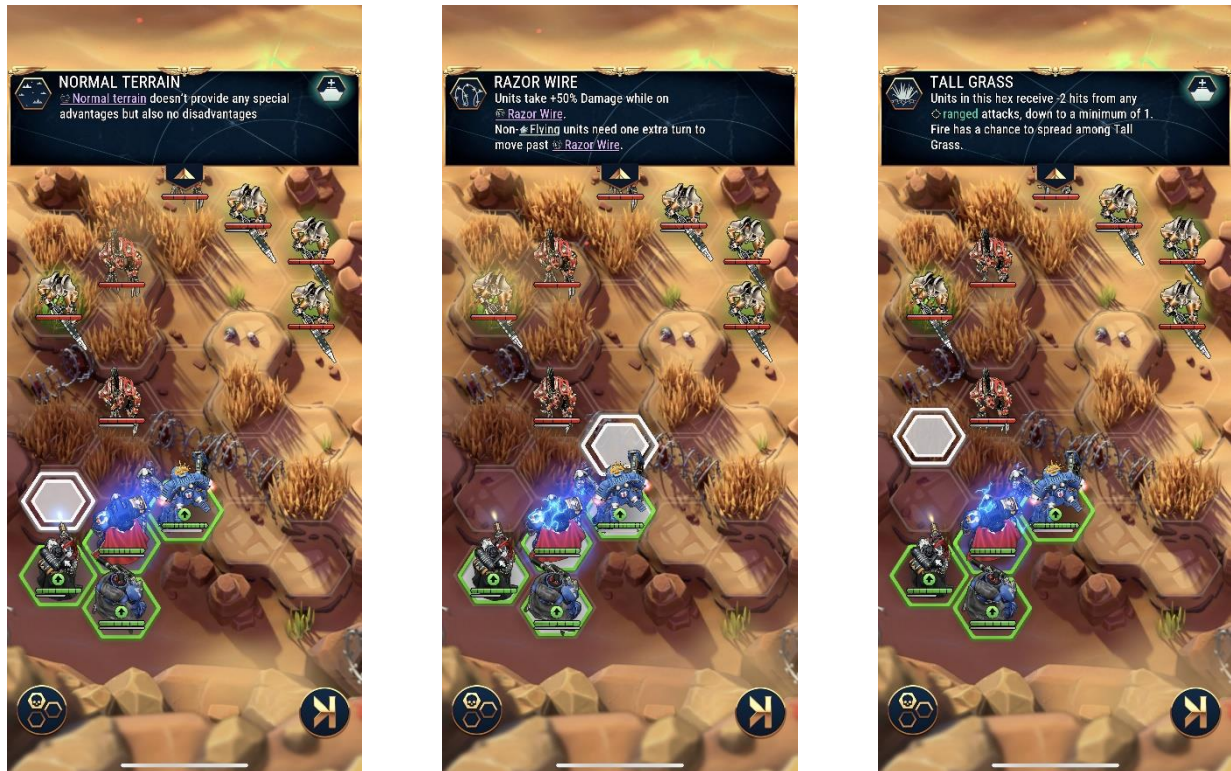
[c.1] Screenshots - *Moving and Attacking*



[c.2] Screenshots - *Terrain Knowledge*

The Warhammer™ 40,000 – Tacticsus gameplay might be simple. But there is a degree of strategy that you need to consider. One of them is the **terrain knowledge**. In this game, different locations offer different beneficial and detrimental effects.

From left to right, you will learn the types of terrain you will encounter in the game.



As you can see from the screenshots above, there are three types of terrains:

- [1] **Normal Terrain** - offers no special advantages nor disadvantages.
- [2] **Razor Wire** - penalize any units by 50% extra damage while standing on it, land units receive an additional one turn to move past this terrain.
- [3] **Tall Grass** - offers an extra protection from range attacks, penalize range attacks damage by negative 2 points, possess risk of creating wildfires when fire-based attack falls on this terrain.

[d] Sound

Warhammer™ 40,000 - Tacticsus sound quality is crisp for a mobile game. The sound theme itself successfully captured the “gothic” feel of Warhammer™ 40,000 universe. It is on par with the quality that we can find in another Warhammer™ 40,000 games like [1] **Darktide** and [2] **Battlefleet Gothic**.

However, there is a limited track available that I can hear when I play the game. In my 2 hours and 50 minutes of playing Warhammer™ 40,000 - Tacticsus, I could only listen to the [1] **main menu music** and [2] **in-game battle music**. Moreover, there is a lack of **personalized music** for each faction.

Despite the lack of variation, Warhammer™ 40,000 - Tacticsus offered an enjoyable background music.

[e] Art style

Warhammer™ 40,000 - Tacticus artwork is impressive. It manages to capture the likeness of Warhammer™ 40,000 tabletop characters. As well as respecting the current lore itself. If you are a fan of Warhammer™ 40,000, you will not regret downloading this game. It is an exciting experience that you can ogle the 3-dimension model of your favourite characters from Warhammer™ 40,000!

For instance,



[f] Verdict

Warhammer™ 40,000 - Tacticus is another exciting addition to the library of mobile-based turn-based strategy games. Particularly for Warhammer™ 40,000 digital games libraries. This game gives you with an access to Warhammer™ 40,000 at your fingertips. So, you can have your Warhammer™ 40,000 fix wherever you are.

The game itself is simple. There is no barrier to learning the basic of the game. So, all ages and backgrounds can understand the rule quickly. My advice is to play patiently. Let the opponent come to you and smite them with the might of your favourite factions. Also, there is no restriction as to how you would like to compose your characters. Have fun experimenting!

It is also free. You can accelerate your progress with real money to buy in-game items. From my experiences and discussion that I found; you don't have to use this option. The game itself is quite generous in its item drops and relatively balanced in the characters' strengths.

However, the game seemed to lack the variation of music despite its on-par quality with the likes of *Darktide* and *Battlefleet Gothic* music department. Still, they successfully capture the gothic feel and atmosphere of Warhammer™ 40,000 universe.

Still, I **highly recommend** this game. Whether you are a Warhammer™ 40,000 fan or first-time exposure to it, this game is for you. With that being said,

*Another day nearer the battle
So, drink up lads, and look brave.
For another day nearer the battle
Is another day nearer the grave.*

- Astra Militarum drinking song -