# Anthony Becarne - Software Developer

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[Linkedin](#) | [GitHub](#)

Curious and passionate about how technology can help businesses grow, I am currently pursuing a Master's in IT and looking for a Software Developer position to apply my skills on high-impact projects. I am available from September 2025 and open to international opportunities.

## EDUCATION

**Master's Degree in Information Technology**                                        **Sep 2020 - Sep 2025**
EPITECH                                                                                              Lille, France
- 5-year program focused on software engineering, data analytics, web and game development in teams under Agile methodologies.
- Key courses: Software Development, Data Pipelines, Software Architecture, Artificial Intelligence, Agile Project Management.

**International Exchange - Game & 3D Development**                        **Aug 2023 - July 2024**
Keimyung University                                                                          Daegu, South Korea
- Specialized in 2D/3D multiplayer game development using Unity and Unreal Engine 5.
- Built 3D models, environment, characters and animations with Blender and Maya.
- Developed cross-cultural teamwork, fast learning, and technical flexibility in a global environment.

## PROFESSIONAL EXPERIENCES

**Technical Teaching Assistant (Fixed Term)**                                    **Feb - Aug  (6 months)**
EPITECH Lille                                                                                        Lille, France
- Provided daily technical guidance to students across IT domains (data, software, networking, gaming).
- Led the first 3 years of technical modules and oversaw student project delivery.
- Facilitated Agile teamwork and project evaluations throughout the educational year.

**Data R&D Engineer (Internship)**                                                    **Apr - July 2023 (4 months)**
EXOTEC                                                                                               Croix, France
- Built synthetic datasets using Blender API and Python for machine learning pipelines.
- Developed procedural 3D models, textures, and image generation using OpenCV.
- Created documentation to ensure reproducibility and analytical rigor in experimentation.

## ACADEMIC PROJECTS

**TARDIS - Train Delay Prediction (SNCF)**                                        Apr 2025
- Fetched, cleaned and analysed SNCF's historical data to identify key delay patterns and trends.
- Designed a Machine Learning model to predict delays.
- Embedded the predictions and visualizations in a Streamlit Dashboard.

**TRADE - Automated Trading Bot**                                                  Nov 2024
- Developed a Python-based bot for real-time financial data collection and analysis.
- Scrapped, cleaned the data and implemented a strategy to test and adapt performance monitoring.

## SKILLS

**Programming:** Python, SQL, C++                               **Frameworks:** Pandas, Scikit-learn, React.js, Vue.js, Next.js, Boost
**Tools:** Power BI, AWS, Docker, Jenkins, Unreal Engine 5, Unity                 **Soft Skills:** Agile Methodologies, Team Player, Leadership, Adaptable

**Languages:** French Native, English C1(fluent), Spanish B1 (intermediate), Korean A1 (basic).

## INTERNATIONAL & LEADERSHIP EXPERIENCE

**Ambassador & Camp Leader**                                                        Daegu, South Korea
Daegu International Youth Camp                                                          Aug 2024
- Selected as ambassador for Korean culture exchange
- Managed a team of 55 international students and led cultural activities
- Strengthened intercultural communication, group leadership, and public speaking skills

**Interests :** Nutrition, cooking and wellness. Competitive martial arts, Crossfit, Hyrox, weight lifting.