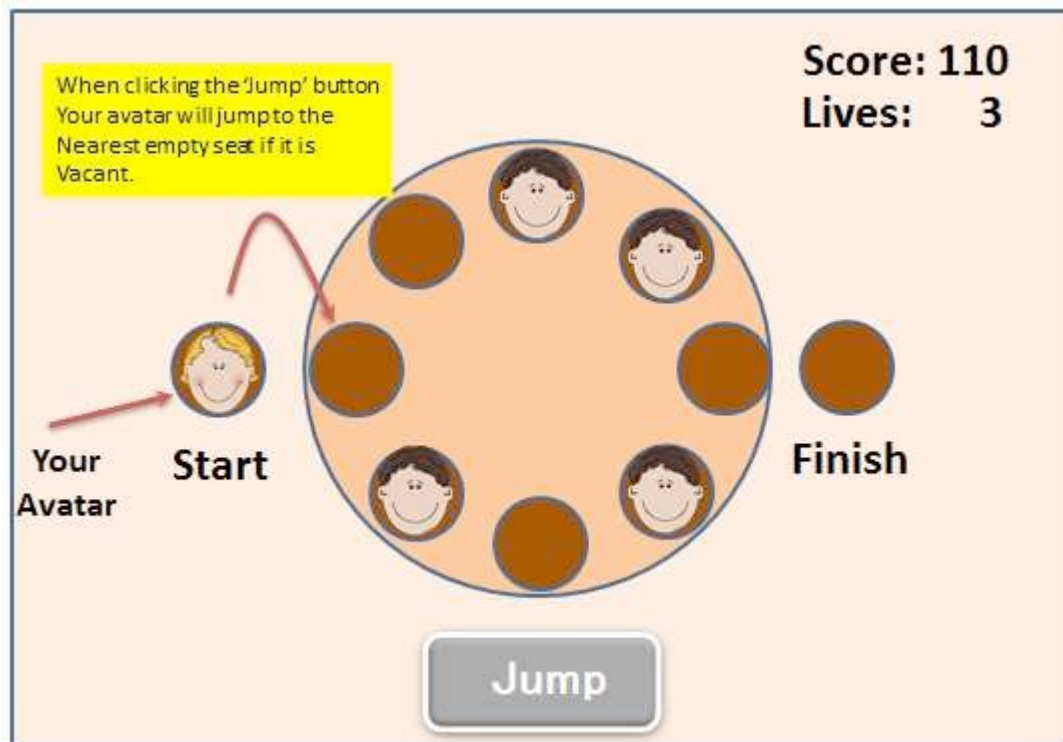# Carousel Game

In the game there is a carousel with 8 seats in the center of the screen. On the left side of the carousel, there is an additional seat labeled 'Start' and to its right, a seat labeled 'Finish'. There are 4 kids on the carousel at random seats. You have an avatar who is initially found in the 'Start' seat (see picture below).

The goal is to move the avatar to the 'Finish' seat. You move your avatar using the 'Jump' button. When clicking the button the nearest seat to the current seat of your avatar is considered: if this seat is vacant, your avatar will move to this vacant seat and you get 10 points, if the seat is taken you lose a life point. The challenge is that the carousel is constantly rotating clockwise.

If your lives go to 0, the game ends. When you reach the 'Finish' seat, you get 50 points and the carousel increase its rotation speed.