SONARQUBE

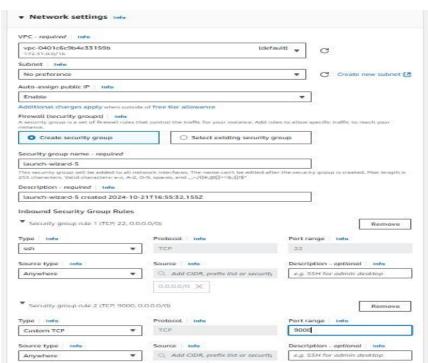
What is SonarQube

SonarQube is an open-source platform used to check the code quality like Bugs, vulnerabilities, code smells

Steps to create SonarQube

Step 1:

- 1. Launch the instance with ubuntu
 - Give the name for instance
 - Select the AMI as ubuntu
 - Select the instance type as t2.medium and keypair
 - Edit the network settings
 - Click on add security group rules
 - Give port number is 9000 and source type is anywhere as shown in below figure



Step 2:

- 1. Select the instance and connect to the terminal
- 2. Install some packages with commands

Commands	
sudo -i	To switch root user
apt update -y	To update the server
apt install openjdk-17-jre -y	To install java packages
apt install unzip	To install unzip packages
add user sonar	Set the password give enter
	up to y
su - sonar	To switch created user

Step 3:

- 1. Install SonarQube packages
- 2. Go to new web page and type binaries.sonarsource.com
 - Select the distributions
 - Select the SonarQube
 - Copy the latest link as 9.9
 - Return back to SonarQube terminal
- 3. After switching into the sonar user
- 4. Install the sonar by using the copied sonar zip link by using wget command

Wget – paste the copied sonar zip link

II – to see the list of files

5. After installing SonarQube copy the zip file

unzip – paste the copied zip file

II – to list the files

6. Rename the sonar unzip file as sonar

mv sonarqube-9.9.7.96285 space sonar

II – to see the replaced name

7. Change the owner permissions as sonar

chown sonar:sonar sonar -R

8. Change the file permissions

chmod 777 sonar

II – to list the files

9. Change to sonar directory

cd sonar - to change into sonar directory

II – to list the files

cd bin – to change into bin directory

II – to list the files

cd linux-x86-64 – to change into Linux directory

II – to list the files

10. Start the sonar

./sonar.sh start

11. Check the status of sonar

./sonar.sh status

Step 4:

- 1. Copy the public IP of SonarQube and paste in new web page with port number :9000
- 2. By default sonar user name and password is admin

- 3. Generate the new password in SonarQube server and click on update
- 4. SonarQube server is created

Step 5:

- 1. Go to Jenkins server
- 2. Click on manage Jenkins
- 3. Select the plugins and select available plugins
- 4. Search for SonarQube canner plugin and click on install
- 5. Enable the restart option
- 6. Select the manage Jenkins and select the systems
- 7. Select the environment variables in SonarQube server
- 8. Add SonarQube credentials
 - Give the name as sonar
 - Copy the sonar server URL and paste in server URL
 - Click on add-to-add the credentials
 - Select the secret text in kind block
 - Go to SonarQube server and select the administrator icon and click on my account and select the security and generate the token
 - Copy the generated key and paste in Jenkins secret block
 - Give ID as sonar and description as sonar
 - Click on add then credentials is added
- 9. Then click on apply and save

Step 6:

- 1. Create a new job with free style in Jenkins
- 2. Click on configure in job
- 3. Select the git in source code management

- 4. Copy the GitHub java code URL and paste in Jenkins repository URI
- 5. Give main in branches to build block
- Select the prepare SonarQube scanner environment in build environment
- 7. Select the created credentials In server authentication token
- 8. Click on apply and save
- 9. Click on build now option
- 10. It will shows that build is success or failed

Step 7:

- 1. Create a job by using pipeline
- 2. Select the hello world sample program in script
- 3. Click on pipeline syntax
- 4. Select the git in sample step block
- 5. Copy the URL of GitHub java code and paste in repository URL
- 6. Give main in branch block
- 7. Click on generate pipeline syntax
- 8. Copy the generated pipeline syntax
- 9. And paste in script
- 10. Add sonar code scanner in script
- 11. Click on pipeline syntax
- 12. Select SonarQube scanner environment in sample step
- 13. Provide created credentials in server block
- 14. Click on generate pipeline script and copy the script
- 15. Paste the copied script in code
- 16. Click on apply and save
- 17. Click on build now option
- 18. It can shows that build is success or failed