## THYS 262: QUANTUM MECHANICS, CHAPTER 40

QUANTUM MECHANICS - MOTION OF MATTER WAVES

QUANTUM MECHANICS IS THE FUNDAMENTAL THEORY OF MOTION! NEWTON'S LAWS (AND THE SICH) RE-EMERGE FROM QUANTUM MECHANICS WHEN THE DEBROGLE WAVELENGTH BEROMES MUCH SMALLER THAN THE SCALE OF THE PROBLEM. THIS IS CALLED THE CORRESPONDENCE PRINCIPLE.

COMPLEX NUMBERS - THE MATHEMATICS OF QUANTUM MECHANICS INVOLUES COMPLEX (IMKSINARY) NUMBERS.

V-1 = ¿ -> ANY NUMBER INCLUDING ¿ IS A CONFLEX NUMBER.

e.g. 3i, 1+2i, 7-5i, es: -> NOTKE THEWAY MOST OF THEM WERE ANY COMPLEX NUMBER CAN BE WRITTEN AS Z=X+1) X= REAL PART
Y= IMAGINARY PART

(Re(Z)=X, Im(z)=)

Complex Conjugate: Z\* Z\*=X-i> REPLACE "" WITH "i".

EXAMPLE

ABSOLUTE VALUE HAS A DIFFERENT MEANING FOR COMPLEX #5 | 2 | 三 | 三 | 2 | 2 |

$$Z=X+iy$$
,  $Z^*=X-iy$   $\Rightarrow$   $ZZ^*=(X+iy)(X-iy)=X^2-iXy+iXy-i^2y^2$   $\Rightarrow$   $ZZ^*=X^2-i^2y$ .  $(^2=-1=(^17)^2=)$   $\Rightarrow$   $ZZ^*=X^2-i^2y^2-)$  Always Real And Positive.

$$|Z|=(X^2+y^2)=SOFTEN CALLED THE NUMBER'S MAGNITUDE.$$

Example:  $|3i|^2=(3i)(-3i)=9$ 

$$|1+2i|^2=|^2+2^2=|+4=5$$

$$|e^{5i}|^2=(e^{5i})(e^{5i})=1$$

Euler's Formula  $-e^{(6)}$  Plays a Very IMPORTANT ROLE IN Physics BETAISE IT COMPACTLY EXPRESSES SINUSCIDAL BEHAVIOR.

Taylor Series:  $SINO=O-3iO^3+5iO^4+...$ 

Taylor Series: 
$$SINO = 0 - 3! 0^3 + 5! 0^7 + ...$$

$$Coso = 1 - 2! 0^2 + 4! 0^4 + ...$$

$$e^{x} = 1 + x + 2! x^2 + 3! x^3 + 4! x^4 + ...$$

USES FOR EULER'S FORMULA! -> MAY TRIG IDENTITY YOU NEED. ANGLE ADDITION: COS(X+B) OR SIN(X+B) COS (X+B) = RE(Ci(X+B)), SIN(X+B) = IM(Ci(X+B)) ei(d+p) = eideip = (Osatisnx)(Cosptisnp) = COSX (OSB - SINXSINB+i (SINXCOSB+ COSXSINB) = Cos (x+B) = Cosx Cosp - SINDSINB SIN (XTB) = SIND COSP+COSOSINB DOUBLE ANGLE FORMULA: COS(ZX) = RE(e'ZX), SIN(ZX) = Im(e'ZX) Ciza = (Cia) = (Cosatisma) = Cosatisma + 2: Godsma = Cosix-SINix+i (2000x5INX) - Cos 2x = Cos x - Sin 2x = 26sx sinx TO REVERSE THE EULER EQUATION, WE USE THE FACT THAT e-10= (c10) = C050-151NO → eig+ e-ig= Cos 0+is, NO+Cos 0-is, NO= 2Cos 0 e'e e-ie Coso+isiNO-Coso+isiNO=2isiNO

WAVEFUNCTION - THE BASIS OF QUANTUM MECHANICS IS THE WAVEFUNCTION: Y(X, YZ+). Y IS RELATED TO THE PROBABILITY OF FINDING A PARTICLE AT THE POINT\* (X, YZ) AT THE TIME t. (\* TECHNICALLY THIS IS THE PROBABILITY OF FINDING THE PARTICLE INFINITESIMALY CLOSE TO (X, YZ).)

WAVEFUNCTIONS EXIST FOR ALL WAVES. FOR AN EM WAVE, THE WAVEFUNCTION IS THE EQUATION FOR THE ELECTRIC OR MAGNETIC WAVEFUNCTION. FOR A PLANE WAVE, È = (Eo COS(KZ-WC) IS ITS WAVEFUNCTION.

THE PHYSICAL INTERPRETATION OF Y IS MUCH LESS CLEAR. Y IS A SCALAR AND USUAlly COMPLEX. WHAT IS PHYSICAL IS THE PROBABILITY OF FINDING THE PARTICLE WHICH IS GIVEN BY 17412 YOUR OF FINDING THE PARTICLE WHICH IS GIVEN BY 17412

TO MAKE LIFE EAGIER, WE'll START WITH 1D FROBLEMS => 74= 4076).

WAVE EQUATION - ALL WAVEFUNCTIONS OBEY AWAVE EQUATION.
FOR EM WAVES, WE HAD TE = & SE (SE & SE IN ID)

THE WAVE EQUATION FOR MATTER WAVES IS THE SCHRÖDINGER EQUATION

1-12 37 + 47= it 37

U= POTENTIAL ENERGY NOTICE -> SINGLE DERWATIVE WITH RESPECT TO TIME.

TOMAKE THE SITUATION EVEN EASIER, WE FIND THE STATIONARY STATES.

STATIONARY STATE - ANY SOLUTION TO THE SCHRÖDINGER EQUATION IN WHICH THE PROBABILITY FOR FINDING A PARTICLE IS INDEPENDENT OF TIME.

THIS HAS THE EFFECT OF REQUIRING THE PARTICLE TO HAVE A CONSTANT ENERGY VALUE OF E.

(\* ALSO THE ENERGY IS DEFINITELY KNOWN)

THE WAVEFUNCTION FOR A STATIONARY STATE: YXX, E)= (EXX)

NOTICE 1412=44=(PX) = CEXT)(PX) = PX) P(X) = I INDEPENDENT OF TIME.

STATIONARY STATES OBEY A SIMPLER WAVE EQUATION

IF V(X,E) = Pax) e-iEWA THEN ST = Pax(E) e-iEWA

= ingt = fix) E eiEth

324 = 37 AX) eiEth

So Schrödinger Ean Becomes: - the 30 eith uteith telem

= + LT 3 = E = E

LD, TIME INDEPENDENT SCHRÖDINGER EQUATION LET'S

1 SHOW THAT THE STATIONARY STATE FOR A FREE PARTICLE (U=0)

15 = Aeikx+Beikx

A, B = CONSTANTS DETERMINED FROM
INITIAL CONDITIONS.

THE PARTICLES MOMENTUM.

EIKX COSKX + IS THE EQUATION OF A PLANE WAVE
PROPAGATION IN THE +X DIRECTION (E-IKX NEGATIVE -X
DIRECTION)

TIME INDEPENDENT WITH U=0 -> - th DX = E =

Aikeik+B(ik)e-ik = ik(Aeik Be-ik)

30 = iK(Aikeik B(-ik)eik) = iK(Aikeik Bikeik)

= (K((K) (Aeikx Beikx) = (K= = -K=

⇒一点(水本)=E重 ⇒ 点火=E → 504(点)=E

THIS EQUATION SATISFIES SCHRÖ EQUATION.

A FREE PARTICLE ONLY HAS KINETIC ENERGY => E = \frac{1}{2} MV2

E=P / S. E=(TK) => P=TK OR K=PF IF IT MAKES

MORE SENSETO YOU.