



Scrum Open

Percentage: 90%

Duration: 00:21:04

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Feedback

Congratulations! Your score on the Open assessment demonstrates you know some Scrum basics.

Scrum on,
Ken Schwaber

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27 correct

3 incorrect

0 bookmarked

Question 1 of 30

The timebox for the Sprint Planning event is?

(choose the best answer)

- A. Monthly.
- B. Whenever it is done.
- C. 8 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- D. 4 hours.

Feedback

Sprint Planning is timeboxed to a maximum of eight hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Question 2 of 30

The Developers should have all the skills needed to:

(choose the best answer)

- A. Do all of the development work, except for specialized testing that requires additional tools and environments.
- B. Complete the project as estimated when the date and cost are committed to the Product Owner.
- C. Turn the Product Backlog items they select into an Increment of useful and valuable product functionality.

Feedback

The Developers are a group of professionals who do the work of delivering an Increment of done product at the end of each Sprint. As a team, Developers have all of the skills necessary to create a product Increment.

Question 3 of 30

When might a Sprint be abnormally cancelled?

(choose the best answer)

- A. When the Sprint Goal becomes obsolete. ✓
- B. When the sales department has an important new opportunity.
- C. When the Developers feel that the work is too hard.
- D. When it becomes clear that not everything will be finished by the end of the Sprint.

Feedback

A Sprint could be cancelled if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to cancel the Sprint.

Question 4 of 30

Which Scrum events are timeboxed?

(choose the best three answers)

- A. Refinement.
- B. Release Retrospective.
- C. Sprint Review. ✓
- D. Sprint Planning. ✓
- E. Sprint Retrospective. ✓
- F. Release Testing.
- G. Sprint Testing.

Feedback

The Scrum Guide states that the Sprint Planning, Sprint Retrospectives, and Sprint Reviews are timeboxed events. Sprints are fixed length events of one month or less to create consistency, and the Daily Scrum is a 15-minute event.

Question 5 of 30

Which statement best describes Scrum?

(choose the best answer)

- A. A cookbook that defines best practices for software development.
- B. A defined and predictive process that conforms to the principles of Scientific Management.
- C. A framework for creating complex products in complex environments.
- D. A complete methodology that defines how to develop software.

Feedback

Scrum is a lightweight framework that helps people, teams and organizations generate value through adaptive solutions for complex problems.

Question 6 of 30

Who has the final say on the order of the Product Backlog?

(choose the best answer)

- A. The CEO.
- B. The Scrum Master.
- C. The Stakeholders.
- D. The Product Owner.
- E. The Developers.



Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog.

Question 7 of 30

When does a Sprint conclude?

(choose the best answer)

- A. When the Sprint Retrospective is complete. ✓
- B. When all the tasks are completed by the Developers.
- C. When the Product Owner decides enough has been delivered to meet the Sprint Goal.
- D. When all Product Backlog items meet their Definition of Done.

Feedback

The Sprint is a container for the following timeboxed events: Sprint Planning, Daily Scrum, Sprint Review, and Sprint Retrospective. Sprints are fixed length events of one month or less to create consistency, and a new Sprint starts immediately after the conclusion of the previous Sprint.

The Sprint Retrospective concludes the Sprint, and is timeboxed to a maximum of three hours for a one-month Sprint. For shorter Sprints, the event is usually shorter.

Though not typical, a Sprint can end if the Sprint Goal becomes obsolete. Only the Product Owner has the authority to end the Sprint prematurely.

Question 8 of 30

The timebox for the Sprint Review is:

(choose the best answer)

- A. As long as needed.
- B. 2 hours.
- C. 4 hours for a monthly Sprint. For shorter Sprints it is usually shorter. 
- D. 4 hours and longer as needed.
- E. 1 day.

Feedback

Sprint Review is a maximum four-hour timeboxed event for one-month Sprints. For shorter Sprints, the event is usually shorter.

Question 9 of 30

Which of the following services is appropriate for a Scrum Master in regard to the Daily Scrum?

(choose the best answer)

- A. Facilitate in a way that ensures each team member has a chance to speak.
- B. Lead the discussions of the Developers.
- C. Ensure that all 3 questions have been answered.
- D. All answers apply. X
- E. Teach the Developers to keep the Daily Scrum within the 15 minute timebox. ✓

Feedback

The Scrum Master ensures that the Developers have the event, but the Developers are responsible for conducting the Daily Scrum. The Scrum Master teaches the Developers to keep the Daily Scrum within the 15-minute timebox. The Scrum Master enforces the rule that only members participate in the Daily Scrum.

Question 10 of 30

Which statement best describes a Product Owner's responsibility?

(choose the best answer)

- A. Directing the Developers.
- B. Maximizing the value of the work the Scrum Team does.
- C. Managing the project and ensuring that the work meets the commitments to the stakeholders.
- D. Keep stakeholders from distracting the Developers.

Feedback

The Product Owner is accountable for maximizing the value of the product and the work of the Scrum Team.

Question 11 of 30

What are three incorrect, untrue, or misleading statements about Scrum?

(choose the best three answers)

- A. Each component of Scrum serves a specific purpose and is essential to your ability to use Scrum to develop complex products.
- B. Scrum is a framework that eliminates complexity. ✓
- C. Scrum is a methodology where you can pick and choose which parts of Scrum you think will work for your environment. ✓
- D. Scrum is like traditional processes but with self-organization to replace Project Managers. ✓
- E. Scrum is founded on empiricism and lean thinking.
- F. Scrum is a framework for developing and sustaining complex products.

Feedback

1. Scrum is meant to be implemented as prescribed in the Scrum Guide. For example, the five events in the Scrum Guide are mandatory, each event has a specific purpose.
2. Scrum does not eliminate the complexity that is inherent in delivering a product in today's world, instead it offers a framework for dealing with complexity. By regularly delivering Increments of value teams gain the ability to inspect and rapidly adapt based on the feedback received.
3. Project Managers are not simply replaced by self-managing teams. Scrum is a framework for optimizing decision making based on the knowledge and experience of the entire team.

Question 12 of 30

Who should know the most about the progress toward a business objective or a release, and be able to explain the alternatives most clearly?

(choose the best answer)

- A. The Scrum Master
- B. The Project Manager
- C. The Product Owner
- D. The Developers



Feedback

The Product Owner is the sole person responsible for ordering the Product Backlog. Their responsibilities include making the Product Backlog visible, transparent, and clear to all.

Question 13 of 30

Why is the Daily Scrum held at the same time and same place?

(choose the best answer)

- A. The Product Owner demands it.
- B. The place can be named.
- C. The consistency reduces complexity. 
- D. Rooms are hard to book and this lets it be booked in advance.

Feedback

The Daily Scrum is held at the same time and place each day to reduce complexity.

Question 14 of 30

Which statement best describes the Sprint Review?

(choose the best answer)

- A. It is a mechanism to control Developer activity during a Sprint.
- B. It is when the Scrum Team and stakeholders inspect the outcome of a Sprint and figure out what to do next.
- C. It is a demo at the end of the Sprint for everyone in the organization to check on the work done.

Feedback

Every event in Scrum, besides the Sprint, which is a container for the other events, is an opportunity to Inspect and Adapt.

Question 15 of 30

True or False: Scrum has a role called "project manager."

- True
- False

Feedback

A Scrum Team has a Scrum Master, a Product Owner and Developers. As a whole they have all controls needed.

Question 16 of 30

The Developers should not be interrupted during the Sprint and the Sprint Goal should remain intact. These are conditions that foster creativity, quality and productivity.

(Which one the following answers is FALSE?)

- A. As a decomposition of the selected Product Backlog items, the Sprint Backlog changes and may grow as the work emerges.
- B. The Product Owner can help clarify or optimize the Sprint when asked by the Developers.
- C. The Developers may work with the Product Owner to add or remove work if they find themselves with more or less capacity than expected.
- D. The Sprint Backlog is fully formulated in the Sprint Planning event and does not change during the Sprint.

Feedback

The Sprint Backlog makes visible all of the work that the Developers identify as necessary to meet the Sprint Goal. The Developers modify the Sprint Backlog throughout the Sprint, and the Sprint Backlog emerges during the Sprint.

Question 17 of 30

The CEO asks the Developers to add a "very important" item to a Sprint that is in progress. What should the Developers do?

(choose the best answer)

- A. Add the item to the Sprint Backlog for the next Sprint.
- B. Add the item to the current Sprint Backlog and do whatever amount of work is necessary to meet the Sprint Goal while satisfying the CEO.
- C. Discuss the item with the other members of the Scrum Team so the team can decide what to do.
- D. Add the item to the current Sprint Backlog, drop an item of similar size, and reduce the Sprint Goal.

Feedback

The items selected for a Sprint have been selected as most valuable with the Product Owner during Sprint Planning. The items serve the Sprint's goal. No changes should be made that endanger the Sprint Goal. No one external to the Scrum Team can force changes on the Developers.

Question 18 of 30

True or False: The purpose of a Sprint is to produce a valuable and useful Increment of working product.

True



False

Feedback

The heart of Scrum is a Sprint, a timebox of one month or less during which a done, useful, and valuable working product Increment is created.

Question 19 of 30

Who is required to attend the Daily Scrum?

(choose the best answer)

- A. The Developers and Product Owner.
- B. The Scrum Master and Product Owner.
- C. The Scrum Team.
- D. The Developers and Scrum Master.
- E. The Developers. ✓

Feedback

Only the people doing the work described on the Sprint Backlog need to inspect and adapt at the Daily Scrum. If the Product Owner or Scrum Master are actively working on items in the Sprint Backlog, they participate as Developers, they will need to be at the Daily Scrum.

Question 20 of 30

An organization has decided to adopt Scrum, but management wants to change the terminology to fit with terminology already used. What will likely happen if this is done?

(choose the best answer)

- A. Without a new vocabulary as a reminder of the change, very little change may actually happen.
- B. The organization may not understand what has changed with Scrum and the benefits of Scrum may be lost.
- C. Management may feel less anxious.
- D. All of the above.



Question 21 of 30

What is the function or purpose of Management in Scrum?

(choose the best answer)

- A. Support the Product Owner with insights and information into high value product and system capabilities. Support the Scrum Master to encourage organizational change that fosters empiricism, self-management, bottom-up intelligence, and intelligent product delivery.
- B. Continually monitor staffing levels of the Scrum Team.
- C. Identify and remove people that are not working hard enough.
- D. Monitor the progress of the Developers on the Scrum Team.

Feedback

Management has no official role or accountability on a Scrum Team. However, management external to the Scrum Team is relevant in setting the vision and strategy to guide the overall direction of the organization.

Question 22 of 30

What is the typical size for a Scrum Team?

(choose the best answer)

- A. 9.
- B. Minimum of 7.
- C. 7 plus or minus 2. X
- D. 10 or fewer. ✓

Feedback

A Scrum Team is small enough to remain nimble and large enough to complete significant work within a Sprint, typically 10 or fewer people. Generally smaller teams communicate better and are more productive

Question 23 of 30

True or False: It is mandatory that the product Increment be released to production at the end of each Sprint.

True

False



Feedback

The product Increment should be usable and releasable at the end of every Sprint, but it does not have to be released.

Question 24 of 30

The timebox for a Daily Scrum is?

(choose the best answer)

- A. 15 minutes. ✓
- B. 15 minutes for a 4-week sprint. For shorter Sprints it is usually shorter.
- C. Two minutes per person.
- D. 4 hours.
- E. The same time of day every day.

Feedback

The Daily Scrum is always a 15-minute event. Because it is a short event, the timebox is not influenced by the Sprint length.

Question 25 of 30

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- A. Whenever a team member can accommodate more work.
- B. At the Sprint Planning Event.
- C. During the Daily Scrum.
- D. Never. The entire Scrum Team is accountable for creating value every Sprint. 

Feedback

All members of the Scrum Team share in the accountability for creating value every Sprint.

Question 26 of 30

During a Sprint, a Developer determines that the Scrum Team will not be able to complete the items in their forecast. Who should be present to review and adjust the Product Backlog items selected?

(choose the best answer)

- A. The Scrum Master, the project manager, and the Developers
- B. The Developers.
- C. The Product Owner and the Developers. ✓
- D. The Product Owner and all stakeholders.

Feedback

During the Sprint, scope may be clarified and re-negotiated between the Product Owner and the Developers as more is learned. It is important to be transparent when challenges arise since ultimately the entire Scrum Team is accountable for creating a valuable, useful Increment.

Question 27 of 30

The three pillars of empiricism are:

(choose the best answer)

- A. Planning, Demonstration, Retrospective.
- B. Planning, Inspection, Adaptation.
- C. Transparency, Inspection, Adaptation. ✓
- D. Respect For People, Kaizen, Eliminating Waste.
- E. Transparency, Eliminating Waste, Kaizen.

Feedback

Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is known.

The three pillars uphold empirical and lean thinking: transparency, inspection, and adaptation.

Question 28 of 30

Upon what type of process control is Scrum based?

(choose the best answer)

A. Hybrid

B. Empirical



C. Defined

D. Complex

Feedback

Scrum is founded on empiricism and lean thinking. Empiricism asserts that knowledge comes from experience and making decisions based on what is observed.

Question 29 of 30

What does it mean to say that an event has a timebox?

(choose the best answer)

- A. The event can take no more than a maximum amount of time.
- B. The event must happen at a set time.
- C. The event must take at least a minimum amount of time.
- D. The event must happen by a given time.

Feedback

Timeboxed events are events that have a maximum duration.

Question 30 of 30

When does the next Sprint begin?

(choose the best answer)

- A. When the Product Owner is ready.
- B. Immediately after the conclusion of the previous Sprint. 
- C. Next Monday.
- D. Immediately following the next Sprint Planning. 

Feedback

A new Sprint starts immediately after the conclusion of the previous Sprint.