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| **Submitted By** | **Name :** Zaina Hassan  **Roll no :** SP24-BSE-126 |
| **Subject** | **Object Oriented Programming (OOP)** |
| **Assignment** | **Project (Flight Mangement System) Assignment 3** |

**Submitted to :**

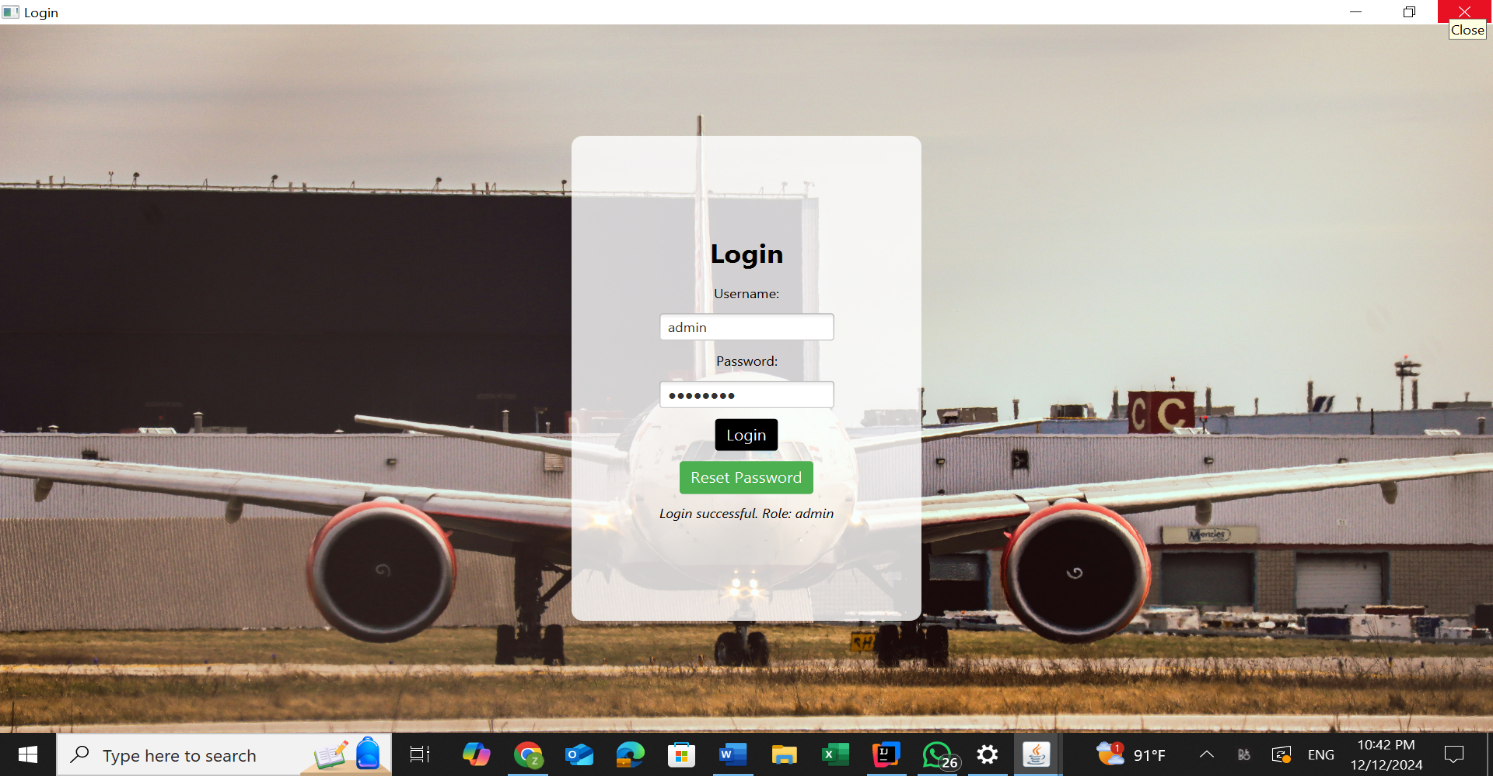
|  |  |
| --- | --- |
| **Moderator** | **Muhammad Shahid Bhatti** |

**Flight Management System**

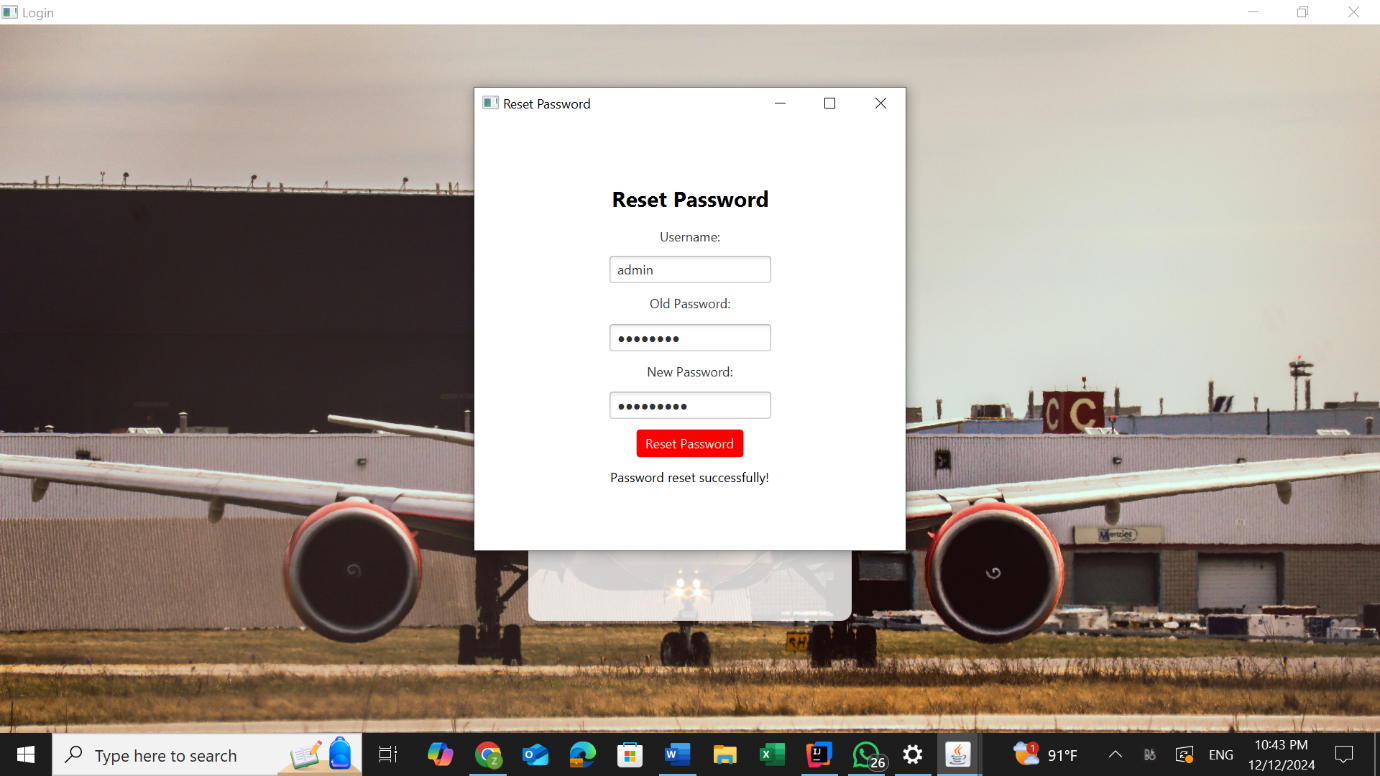
***Assignment 3***

**Outputs :**

Login window Here **role is admin**

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**Reset Password Window**



**Admin Panel**

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**Adding a Flight**

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Table after **Adding Flight**

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**Deleting a Flight**

A screenshot of a computer

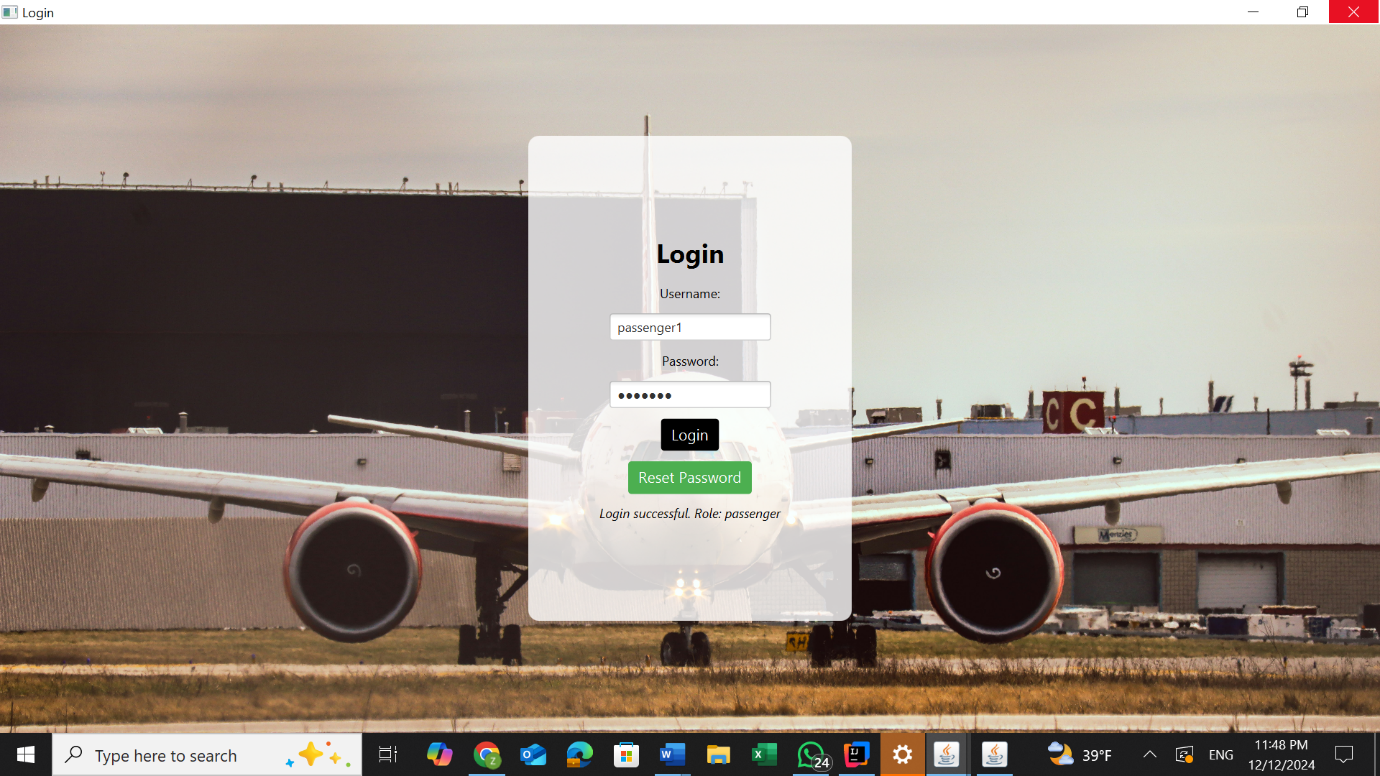
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Table after **Deleting A Flight**

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When we enter the Passenger username **Passenger role** is performed

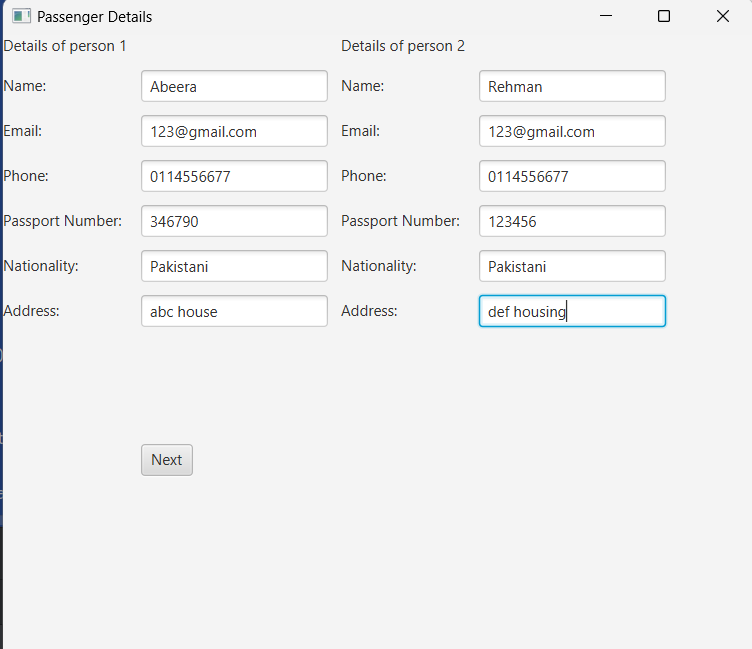


A screenshot of a computer

Description automatically generatedA screenshot of a computer

Description automatically generated**Next is the PassengerGUI:**

**Passengers Data**

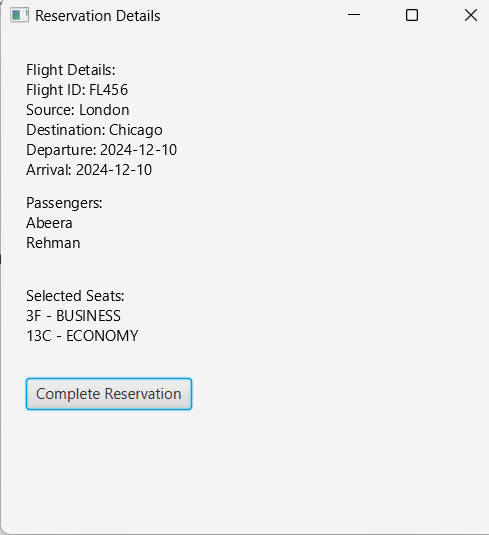


Then it leads to **seatMapGUI** where the passenger will select the seats:

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When Complete Reservation button is pressed, **ReservationGUI** is executed:



A screen shot of a computer

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**Upon successful reservation** it will display alertand store it in Allreservation.txt file