SELECTION SORT: PERFORMANCE ANALYSIS & REVIEW

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Goal:

To analyze, test, and evaluate the Selection Sort implementation developed by Rafael Shayekhov.

Tasks:

- Review algorithm logic and code structure
- Assess time and space complexity
- Conduct empirical benchmarking
- Compare theoretical vs actual performance
- Provide feedback and optimization suggestions

```
string | null;
const AddPetForm = ({ action }: { action: (formData:
     resolver: zodResolver(petFormSchema), // Apply Zod validations
  console.log("RENDER");
   const methods = useFormPetFormValues>({
      defaultValues: {
        petType:
         gender:
          birthday: null,
          image: undefined,
        const { handleSubmit, formState: { errors } } = method
            Custom action to submit the form data
           nst onSubmit: SubmitHandler<PetFormValues> = as
               cole.log("Form Data:", data); // Log the
                         ta = new FormData();
```

```
Java.util.List;
              ort java.util.concurrent.ExecutorService;
           import java.util.concurrent.Executors;
           public class Main {
                Run | Debug
                 public static void main(String[] args) {
                     List<String> cars = new ArrayList<>(List.of(el:"Toyota",
                      System.out.println("Jumlah Data Awal: " + cars.size());
                      cars.add(cars.size(), element:"Nissan");
      11
                      cars.add(cars.size(), element:"Subaru";);
                      System.out.println("Jumlah Data Akhirt" + cars.size());
       12
                       ExecutorService executor = Executors.newFixedThreadPool(
       13
                       for (int i = 0; i < cars.size(); i++) (
        15
                            final int index = i;
                               System.out.println("Car at index " + index + ": " + c
         17
                            executor.submit(() -> {
19
                        executor.shutdown(); // Menutup ExecutorService second
                        System.out.println(x:"Main method selesai dieksekusi
```

ALGORITHM OVERVIEW

Principle: Repeatedly find the minimum element in the unsorted part and place it at the beginning.

Optimization: Early stop if the array is already sorted.

Features:

- Tracks comparisons, swaps, and array accesses
- Works in-place (O(1) memory)
- Tested on different data types (random, sorted, reversed)

THEORETICAL ANALYSIS

Case	Time complexity	Space complexity	Description
Best	Ω (n ²)	O(1)	Still checks all pairs even if sorted early
Average	Θ(n²)	O(1)	Typical case for random input
Worst	O(n²)	O(1)	Reversed input — maximum comparisons and swaps

COMPARISON SELECTION VS INSERTION SORTS

Metric	Selection Sort	Insertion Sort	
Best Case	Θ(n²)	Θ(n)	
Average	Θ(n²)	Θ(n²)	
Worst	Θ(n²)	Θ(n²)	
Swaps	Θ(n)	Θ(n²)	
Stable	X		
Adaptive	X		

CODE REVIEW (GENERAL QUALITY)

aceVeterinarian, Veterinarian } from "g ort default function RegistrationScreen() { const { · register, · handleSubmit · } · = · useForm(); const { auth, user } = useFirebase(); const router = useRouter(); const onSubmit = handleSubmit((data) => { console.log("auth (tenantId) before createVeterinarian call: ", auth?.tenantId); console.log("this should have the same fields as Veterinarian: ", data); createVeterinarian(data as Veterinarian) .then((res) => { if (res.status === 201) { console.log("auth before signInWithCustomToken: ", auth.tenantId); console.log(res.data); signInWithCustomToken(auth, res.data.token) .then(() => { router.replace("/"); console.log(user); console.log("couldn't sign in with custom token: ", err); 3) .catch((err) => { });

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Strengths:

- Clean, readable structure
- Encapsulation and modular classes (SelectionSort, PerformanceTracker, BenchmarkRunner)
- Tracks comparisons, swaps, and accesses
- CSV export for benchmark data
- JavaDoc documentation

Minor issues:

- No parallelization support
- Early termination could be improved (partial check optimization)

EMPIRICAL BENCHMARKING

Testing Conditions:

- Measured time (ms), comparisons, swaps, and array accesses
- Sizes: 100 → 100,000 elements

Datasets:

- Random
- Sorted
- Reversed

Results Snapshot (Random Data)

Array size	Time (ms)	Comparisons	Swaps
100	0.49	4,952	97
1000	3.91	499,510	994
10000	160.3	49,995,014	9,994
100000	16,084.6	4,999,950,023	99,990

Array size	Time (ms)	Comparisons	Swaps
100	0.016	198	O
10000	0.078	19,998	0
100000	0.777	199,998	O

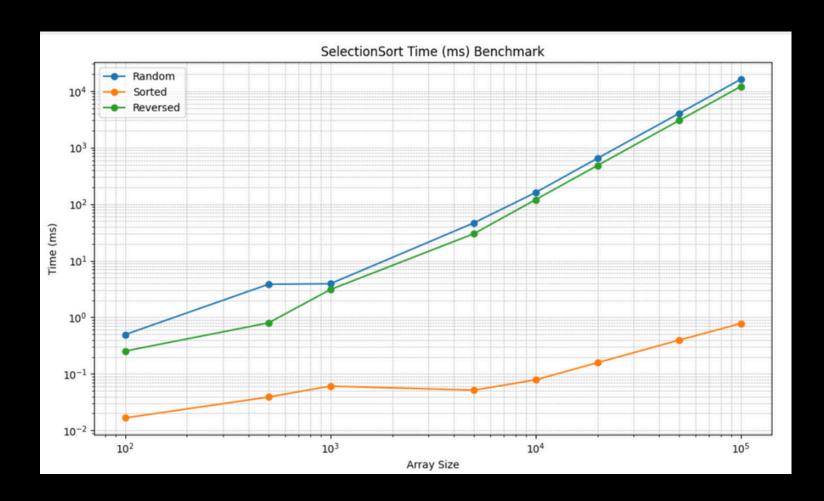
Results Snapshot (Sorted Data)

Results Snapshot (Reversed Data)

Array size	Time (ms)	Comparisons	Swaps
100	0.25	3,823	50
10000	119.98	37,507,498	5,000
100000	12,015.29	3,750,074,998	50,000

PERFORMANCE GRAPHS





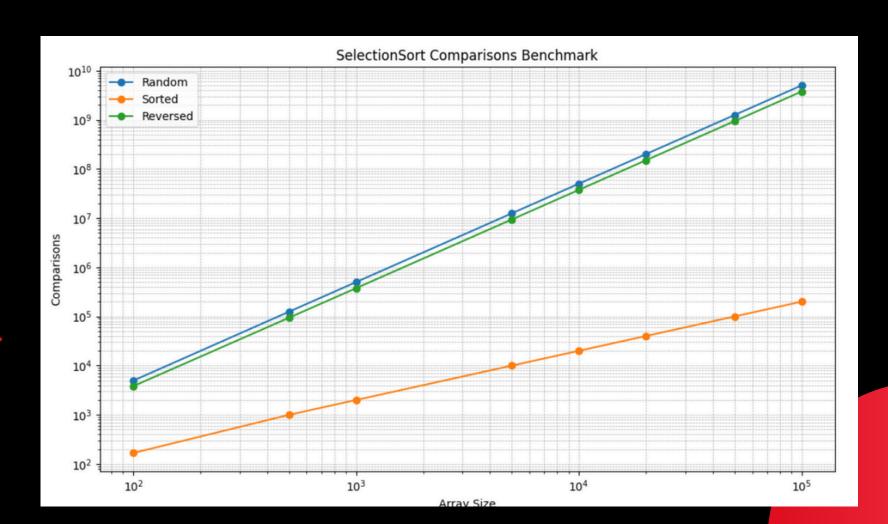
Comparisons

This graph shows the number of comparisons made by the algorithm.

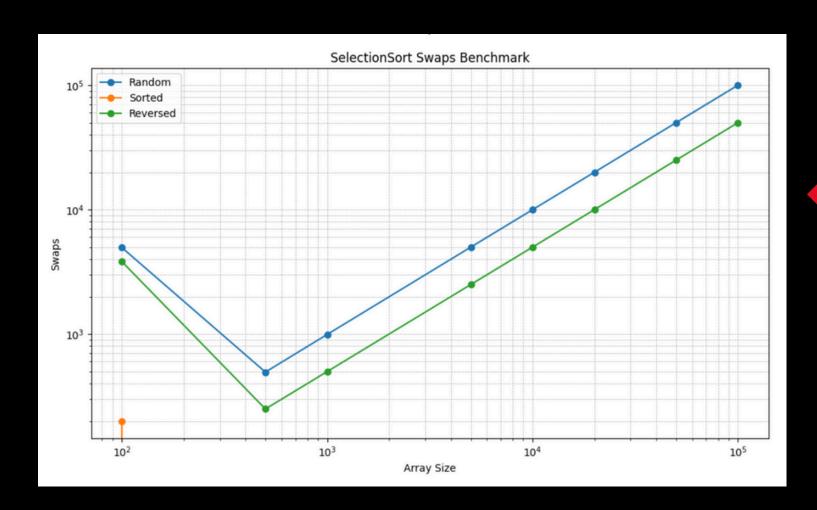
- Almost the same for all cases (random, sorted, reversed)
- Follows the theoretical formula n(n-1)/2
- Confirms that Selection Sort always has Θ(n²) comparisons

Execution Time:

- This graph shows how long Selection Sort takes for different array sizes.
- Random data takes the most time (O(n²))
- Sorted data is much faster because of early stop
- Reversed data also shows quadratic growth



PERFORMANCE GRAPHS



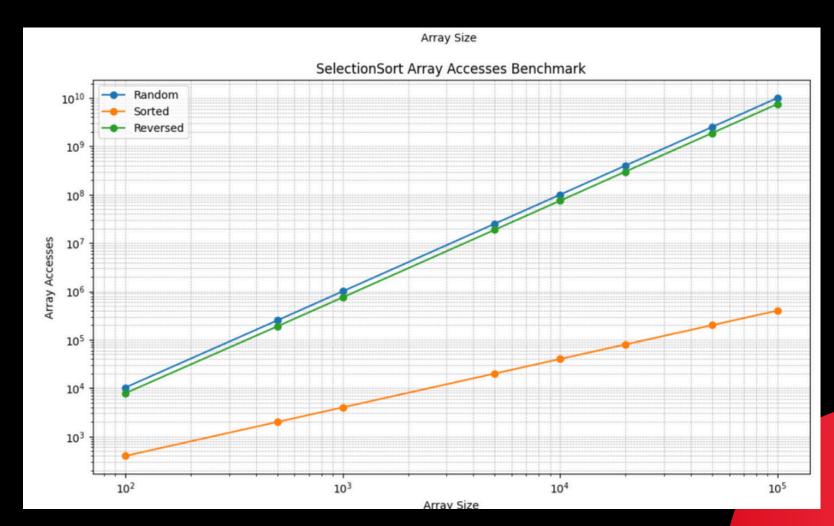
Array Accesses This graph shows how many times elements are accessed.

- Grows quadratically as the array size increases
- Confirms the nested loop structure of Selection
 Sort

Swaps

Here we can see how many swaps happen.

- Random input ≈ n swaps
- Sorted input has 0 swaps
- Reversed input has fewer swaps than random



CONCLUSION

- Implementation is correct, clean, and well-structured.
- Performance consistent with theoretical Θ(n²).
- Optimization ideas: bidirectional search, partial sort detection.
- Selection Sort remains a great baseline algorithm for benchmarking.

```
navigate = useNavigate()
      inst loginMutation = useLoginMutation()
      const [error, setError] = useState('')
      const loginUser:SubmitHandler<ILogin> = a.
        try
         setError('')
         await loginMutation.mutateAsync(data)
         console.log('login succesful')
          navigate('/')
         catch (error) {
          setError('')
          setError(errorMessage(error, 'login'));
37
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       reset()
```

#