## **Appendix A: Main Code and Modules**

## DNSLookup.sv

```
/* Name:
* Student ID: 12521589
* Purpose: A State Machine Depicting a DNS server webpage rendering
module DNSLookup (
        input logic clk,
        input logic rst,
        input logic client req,
        input logic [7:0] web addr,
       output logic [15:0] webpage_idx_out,
output logic [7:0] tld_addr_out,
        output logic [7:0] domain ip out,
       output logic [7:0] web_ip_out, output logic [7:0] exec_time,
        output logic ip_resolved,
        output logic client res
);
        typedef enum logic [4:0] {IDLE, CLIENT START, CLIENT RESOLVER REQ,
RESOLVER_ROOT_REQ, ROOT_RES,
               RESOLVER TLD REQ, TLD RES, RESOLVER DOMAIN REQ, DOMAIN RES, RESOLVER RES,
CLIENT_SERVER_REQ, SERVER RES, CACHING} enumstate;
        enumstate state, nextstate;
        logic count_en, count_rst;
       logic [3:0] count, web_ip_in;
logic [7:0] tld_addr, domain_ip, web_ip;
        logic [15:0] cached_ip_map, webpage_idx;
        logic query tld, query domain, query ip, query data;
        counter ExecCounter(
                .clk(clk),
               .rst(count_rst),
                .en(count en),
                .count (count)
        );
        TLDAddr WebAddrToTLDAddr (
               .in(web addr),
                .out(tld addr),
                .en(query_tld)
        DomainIP TLDAddrToDomainIP (
               .in(tld_addr_out),
               .out(domain ip),
               .en(query domain)
       );
        WebIP DomainIPToWebIP (
               .in(domain ip out),
                .out(web ip),
                .en(query_ip)
       );
        decoder416 WebIPToWebdata (
                .in(web_ip_in),
                .out(webpage_idx),
                .en(query_data)
        always_ff @(posedge clk) begin
               if (rst) begin
                       state <= IDLE;
               else
                       state <= nextstate;
        end
        always comb begin
```

```
IDLE: begin
                                  {count rst, count en} <= 2'b10;
                                  if (client_req) begin
                                          {client_res, ip_resolved} <= 2'b00;
nextstate <= CLIENT_START;
                         end
                         CLIENT START: begin
                                  {count_rst, count_en} <= 2'b01;
                                  nextstate <= CLIENT_RESOLVER_REQ;</pre>
                         end
                         CLIENT RESOLVER REQ: begin
                                  if (cached_ip_map[7:0] == web_addr) begin
                                           nextstate <= CLIENT SERVER REQ;</pre>
                                  end
                                  else
                                          nextstate <= RESOLVER ROOT REQ;</pre>
                         end
                         RESOLVER ROOT REQ: begin
                                  query_tld <= 1'b1;
tld_addr_out <= tld_addr;</pre>
                                  nextstate <= ROOT RES;
                         end
                         ROOT RES: begin
                                  query_tld <= 1'b0;</pre>
                                  nextstate <= RESOLVER_TLD_REQ;</pre>
                         RESOLVER TLD REQ: begin
                                  query domain <= 1'b1;
                                  domain_ip_out <= domain_ip;</pre>
                                  nextstate <= TLD_RES;</pre>
                         TLD RES: begin
                                  query_domain <= 1'b0;</pre>
                                  nextstate <= RESOLVER DOMAIN REQ;</pre>
                         RESOLVER DOMAIN REQ: begin
                                  query_ip <= 1'b1;
web_ip_out <= web_ip;</pre>
                                  nextstate <= DOMAIN RES;
                         end
                         DOMAIN RES: begin
                                  query_ip <= 1'b0;
                                  nextstate <= RESOLVER_RES;</pre>
                         RESOLVER RES: begin
                                  ip_resolved <= 1'b1;
                                  nextstate <= CLIENT_SERVER_REQ;</pre>
                         CLIENT_SERVER_REQ: begin
                                  query_data <= 1'b1;</pre>
                                  web ip in <= ip resolved ? web ip out[3:0] :</pre>
cached ip map[11:8];
                                  webpage_idx_out <= webpage_idx;
nextstate <= SERVER_RES;</pre>
                         end
                         SERVER_RES: begin
                                  query_data <= 1'b0;
                                  nextstate <= CACHING;
                         end
                         CACHING: begin
                                  cached ip map <= ip resolved ? {web ip out, web addr} :</pre>
cached ip map;
                                  exec_time <= count;</pre>
                                  client_res <= 1'b1;</pre>
                                  nextstate <= IDLE;
                         end
                         default: begin
                                  nextstate <= IDLE;</pre>
                         end
                 endcase
        end
endmodule
```

case (state)

### TLDAddr.sv

```
/* Name:
* Student ID: 12521589
* Purpose: A module simulating the process of querying for a TLD address
*/
module TLDAddr (
         input logic [7:0] in,
         output logic [7:0] out,
         input logic en
);

    assign out = en ? in>>2 : 8'bx;
endmodule
```

#### DomainIP.sv

```
/* Name:
* Student ID: 12521589
* Purpose: A module simulating the process of querying for a DomainIP
*/
module DomainIP (
         input logic [7:0] in,
         output logic [7:0] out,
         input logic en
);
    assign out = en ? in^8'bl111_1111 : 8'bx;
endmodule
```

#### WebIP.sv

```
/* Name:
  * Student ID: 12521589
  * Purpose: A module simulating the process of querying for a TLD address
  */
module WebIP (
        input logic [7:0] in,
        output logic [7:0] out,
        input logic en
);
        assign out = en ? {in[7:4]<<2, (in[3:0]>>2)^4'b1111} : 8'bx;
endmodule
```

#### counter.sv

```
/* Name:
    * Student ID: 12521589
    * Purpose: A simple up-counter
    */
    module counter (
        input logic clk,
        input logic rst,
        input logic en,
        output logic[3:0] count
);

always_ff @ (posedge clk) begin
        if (rst) begin
        count <= 0;
    end</pre>
```

#### decoder416.sv

```
/* Name:
* Student ID: 12521589
^{\star} Purpose: A 4 to 16 decoder module to simulate web data to ip address mapping
module decoder416 (
  input logic [3:0] in,
   output logic [15:0] out,
   input logic en
);
   parameter tmp = 16'b0000 0000 0000 0001;
   always comb begin
      if (en) begin
         out = (in == 4'b0000) ? tmp
                      (in == 4'b0001) ? tmp << 1:
                      (in == 4'b0010) ? tmp << 2:
                      (in == 4'b0011) ? tmp << 3:
                      (in == 4'b0100) ? tmp << 4:
                      (in == 4'b0101) ? tmp << 5:
                      (in == 4'b0110) ? tmp << 6:
                      (in == 4'b0111) ? tmp << 7:
                      (in == 4'b1000) ? tmp << 8:
                      (in == 4'b1001) ? tmp << 9:
                      (in == 4'b1010) ? tmp << 10:
                      (in == 4'b1011) ? tmp << 11:
                      (in == 4'b1100) ? tmp << 12:
                      (in == 4'b1101) ? tmp << 13:
                      (in == 4'b1110) ? tmp<<14:
                      (in == 4'b1111) ? tmp << 15: 16'bx;
      end
      else
         out = 16'bx;
   end
endmodule
```

# Appendix B: Testbench

```
.web addr(web addr),
              .webpage idx out(webpage idx),
              .tld_addr_out(tld_addr),
              .domain_ip_out(domain_ip),
              .web_ip_out(web_ip),
              .exec time(exec time),
              .ip_resolved(ip_resolved),
              .client res(client res)
       );
       // Initialize signals
       initial begin
              {clk, rst} = 2'b01;
              client_req = 1'b0;
       forever
       begin
              clk = ~clk;
              #5;
       end
       end
       // inputs
       initial begin
              #15;
              rst = 1'b0;
              #15;
              // query first web addr
              client_req = 1'b1;
              web_addr = 8'b1001 1010;
              #5;
              client_req = 1'b0;
              #140;
              // test that first web addr is cached by querying again
              client_req = 1'b1;
              web_addr = 8'b1001_1010;
              #5;
              client_req = 1'b0;
              #80
              // query second web addr, check that new address is cached
              client_req = 1'b1;
              web_addr = 8'b0011_1110;
              #5;
              client_req = 1'b0;
              #140;
       end
endmodule
```