SOSC 4300/5500: Prediction

Han Zhang

Sep 15, 2020

Outline

Prediction vs Explanation

Prediction And Machine Learning

Evaluating Prediction

• Grouping?

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- Git basics:

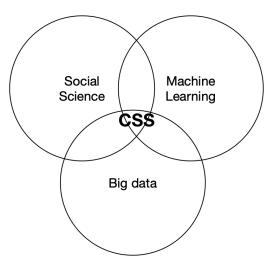
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- We will be moving to mix-mode teaching from the fourth week
 - Wait for further notice

Computational Social Science (CSS)

• Next we focus predictive models, using on machine learning



Prediction vs. Explanation

Prediction vs explanation

• [In class activities]: Can you give other examples? Type it in chatbox!

Prediction vs. Explanation

- Prediction vs explanation
 - Prediction: Whether Trump of Clinton will win the election?
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Prediction vs. Explanation

- Prediction vs explanation
 - Prediction: Whether Trump of Clinton will win the election?
 - Explanation: Why Trump won?
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Prediction vs. Explanation: the ideal case

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Prediction vs. Explanation: the ideal case

- Strongest example: classical physics, such as Newton's Law of Motion
- Predictive: we can precisely predict location of planets in solar system
- And explanative: we have a theory on why it's the case

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 - We do not have a powerful formula such as F = ma
- Current social science research focus dominantly on explanation
 - Testing a theory that looks like "A leads to B"
- But not asking "whether a given theory can predict some outcome of interest"

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- "None forsaw what was to happen".

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- Both cannot precisely predict the occurence of revolution



Example of Prediction: Google Search and Flu

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 - And the trends of these searches predict ups and downs of flu cases

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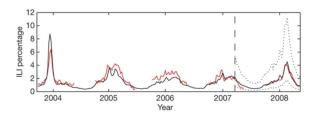
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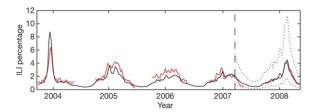
Google Flu Trends: Results

• Red is Google Search; black is CDC's count



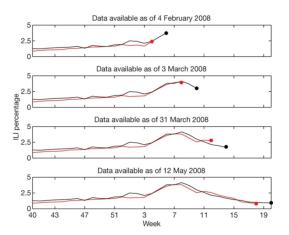
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- Correlation in 2008 is 0.95



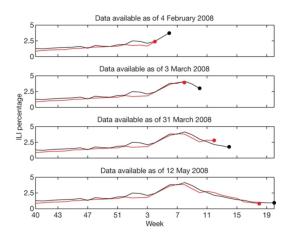
Google Flu Trends: nowcasting

Nowcasting: predict what will happen in the near future/now



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- Nowcasting: predict what will happen in the near future/now
- A weaker and more realizable version of forecasting



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 - What do you think are the potential problems of using search queries to predict influenza counts?

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 - "search data are comparable in utility to alternative information soruces, but not necessarily superior"

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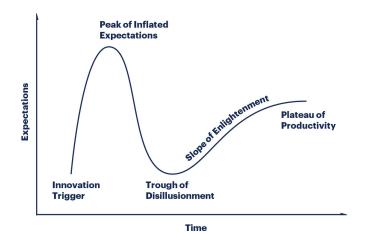
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Hype Cycle of Using Big Data for Prediction



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 - Loss of taste and loss of appetite correlated most strongly with the rise in COVID-19 (with a four-week lead)

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- Current social sciences focus too much on explanation, but theory is often not good at predicction
- Predction can be useful for real-world problems
- But bear a critical mind

Prediction and Explanation using statistics

 Leo Breiman, Statistical Modeling: The Two Cultures (with comments and a rejoinder by the author), Statistical Science 16 (2001), no. 3, 199–231. MR1874152

Social scientists/statisticans Data modeling Traditional regression models $Y = \beta X$ Explanation

Computer scientists/data scientists Algorithmic modeling Machine learning $\mathbf{Y} = \beta \mathbf{X}$ Prediction

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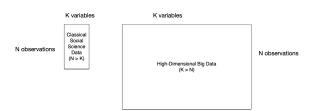
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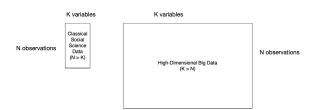
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- Why not use more powerful models (machine learning), if the goal is prediction?



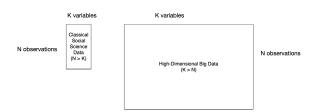
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- They are also high-dimensional (K > N)
- This is known as curse of dimensionality
- And traditional regression models familiar to social scientists do not work very well with high-dimensional data

 When K > N, standard regression models do not have unique solutions

Picture 1

$$y = 2.1 + 3.8x_3 - 0.6x_8 + 83.2x_{12}$$
$$-2.1x_{17} + 3.2x_{27},$$

Picture 2

$$y = -8.9 + 4.6x_5 + 0.01x_6 + 12.0x_{15}$$
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- Breiman's example: Rashomon and the multiplicity of good models
- The below three models may all good solutions

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 - Slightly different notation: logistic regression is treated as a classification task in machine learning community

Next steps

 From week 4, we will see how machine learning techniques are used in text data

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- Takeaway: to say a predictive model f is good, we need to quantitatively measure it's performances, against some baseline prediction
 - Baseline prediction is something you can achieve very easily with existing data
 - E.g., random guesses
 - So that you are not spending time/resource and find that you are only slightly better than a very simple method

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 - The larger the R^2 , the better the model
- MSE (mean squared error): $\sum_{i=1}^{n} (Y_i \hat{Y}_i)^2$
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- From now on, I use $\hat{Y} = f(X)$ as the predicted value of Y
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- Let us work with the simpliest example of binary outcomes
- Say we has an algorithm predicting COVID infection (positive = 1 vs. negative = 0)
- We found that 99% of our predictions are correct. Yeah!
- But wait, is that good enough?

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- 10 infected cases
- So the error rate is 10/10000, and accuracy = 1 10/10000 = 99.9%
- If class is imbalanced, it is very easy to achieve a high accuracy by predicting the majority class all the time
 - But it's not useful at all!

Actual

		1/positive	0/negative
Don't die	1/positive	True Positive (TP)	False Positive (FP)
Prediction	0/ negative	False Negative (FN)	True Negative (TN)

• It's better to use confusion matrix

		1/positive	0/negative
	1/positive	True Positive (TP)	False Positive (FP)
Prediction	0/ negative	False Negative (FN)	True Negative (TN)

- It's better to use confusion matrix
- accuracy = $\frac{TP+TN}{TP+TN+FP+FN}$

		1/positive	0/negative
1/positive	True Positive (TP)	False Positive (FP)	
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- It's better to use confusion matrix
- accuracy = $\frac{TP+TN}{TP+TN+FP+FN}$
- precision = $\frac{TP}{TP+FP}$

		1/positive	0/negative
Prediction	1/positive	True Positive (TP)	False Positive (FP)
FIGUICIIOII	0/ negative	False Negative (FN)	True Negative (TN)

- It's better to use confusion matrix
- accuracy = $\frac{TP+TN}{TP+TN+FP+FN}$
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 - Interpretation: what proportion of predicted positives are actual positive?

		1/positive	0/negative
	1/positive	True Positive (TP)	False Positive (FP)
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- It's better to use confusion matrix
- accuracy = $\frac{TP+TN}{TP+TN+FP+FN}$
- precision = $\frac{TP}{TP+FP}$
 - Interpretation: what proportion of predicted positives are actual positive?
- actual positive? recall = $\frac{TP}{TP+FN}$

		1/positive	0/negative
	1/positive	True Positive (TP)	False Positive (FP)
Prediction	0/ negative	False Negative (FN)	True Negative (TN)

- It's better to use confusion matrix
- accuracy = $\frac{TP+TN}{TP+TN+FP+FN}$
- precision = $\frac{TP}{TP+FP}$
 - Interpretation: what proportion of predicted positives are actual positive?
- actual positive? $recall = \frac{TP}{TP+FN}$
 - interpretation: what proportion true positives are identified by predictions?



Actual

	1/positive	0/negative
1/positive	True Positive	False Positive (n =0)
0/negative	False Negative (n = 5)	True Negative (n = 9990)

Prediction

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$

Actual

	1/positive	0/negative
1/positive	True Positive (n = 5)	False Positive (n =0)
0/negative	False Negative (n = 5)	True Negative (n = 9990)

Prediction

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$

• Precision: $\frac{5}{5+0} = 100\%$

Actual

	1/positive	0/negative
1/positive	True Positive (n = 5)	False Positive (n =0)
0/negative	False Negative (n = 5)	True Negative (n = 9990)

Prediction

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$

• Precision: $\frac{5}{5+0} = 100\%$

• Recall: $\frac{5}{5+5} = 50\%$

Actual

	1/positive	0/negative
1/positive	True Positive (n = 5)	False Positive (n =0)
0/negative	False Negative (n = 5)	True Negative (n = 9990)

Prediction

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$

• Precision: $\frac{5}{5+0} = 100\%$

• Recall: $\frac{5}{5+5} = 50\%$

So every predicted infected case is indeed infected

Actual

		1/positive	0/negative
Prediction	1/positive	True Positive (n = 5)	False Positive (n =0)
	0/negative	False Negative (n = 5)	True Negative (n = 9990)

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$

• Precision: $\frac{5}{5+0} = 100\%$

• Recall: $\frac{5}{5+5} = 50\%$

So every predicted infected case is indeed infected

But we missed 50% of actual infected cases



Case 2: high recall/low precision

Actual

		1/positive	0/negative
1/pc	sitive	True Positive (n = 9)	False Positive (n = 4)
0/ne	gative	False Negative (n = 1)	True Negative (n = 9986)

Prediction

We lower the threshold to be considered as infection case

Case 2: high recall/low precision

Actual

	1/positive	0/negative
1/positive	True Positive (n = 9)	False Positive (n = 4)
0/negative	False Negative (n = 1)	True Negative (n = 9986)

Prediction

We lower the threshold to be considered as infection case

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$; the same

Case 2: high recall/low precision

Actual

		1/positive	0/negative
1	1/positive	True Positive (n = 9)	False Positive (n = 4)
0	/negative	False Negative (n = 1)	True Negative (n = 9986)

Prediction

We lower the threshold to be considered as infection case

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$; the same

• Precision: $\frac{9}{9+4} = 69.23\%$

Case 2: high recall/low precision

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	1/positive	0/negative
1/positive	True Positive (n = 9)	False Positive (n = 4)
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• Accuracy: $\frac{9+9986}{10000} = 99.95\%$; the same

• Precision: $\frac{9}{9+4} = 69.23\%$

• Recall: $\frac{9}{9+1} = 90\%$

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	1/positive	0/negative
1/positive	True Positive (n = 9)	False Positive (n = 4)
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• Recall: $\frac{9}{9+1} = 90\%$

Our prediction captures 90% of actual infected cases

Case 2: high recall/low precision

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	1/positive	0/negative
1/positive	True Positive (n = 9)	False Positive (n = 4)
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Prediction

We lower the threshold to be considered as infection case

• Accuracy: $\frac{9+9986}{10000} = 99.95\%$; the same

• Precision: $\frac{9}{9+4} = 69.23\%$

• Recall: $\frac{9}{9+1} = 90\%$

Our prediction captures 90% of actual infected cases

 But less than 70% predicted cases are actually infected; false alarm



Actual

		1/positive	0/negative
1/positi	ve	True Positive (n = 0)	False Positive (n = 0)
0/negati	ive	False Negative (n = 10)	True Negative (n = 9900)

• Predict the majority class (no one is affected)

Prediction

Actual

	1/positive	0/negative	
1/positive	True Positive (n = 0)	False Positive (n = 0)	
0/negative	False Negative (n = 10)	True Negative (n = 9900)	

Prediction

Predict the majority class (no one is affected)

• Accuracy: $\frac{9+9986}{10000} = 99.9\%$; slightly worse

Actual

		1/positive	0/negative
Prediction	1/positive	True Positive (n = 0)	False Positive (n = 0)
i rediction	0/negative	False Negative (n = 10)	True Negative (n = 9900)

- Predict the majority class (no one is affected)
- Accuracy: $\frac{9+9986}{10000} = 99.9\%$; slightly worse
- Better measures should tell us that this is a trivial prediction

Actual

		1/positive	0/negative
Prediction	1/positive	True Positive (n = 0)	False Positive (n = 0)
i rediction	0/negative	False Negative (n = 10)	True Negative (n = 9900)

- Predict the majority class (no one is affected)
- Accuracy: $\frac{9+9986}{1000} = 99.9\%$; slightly worse
- Better measures should tell us that this is a trivial prediction
- Precision: not defined

Actual

		1/positive	0/negative
ediction	1/positive	True Positive (n = 0)	False Positive (n = 0)
:GICTOTT	0/negative	False Negative (n = 10)	True Negative (n = 9900)

Pre

Predict the majority class (no one is affected)

• Accuracy: $\frac{9+9986}{10000} = 99.9\%$; slightly worse

Better measures should tell us that this is a trivial prediction

Precision: not defined

• Recall: $\frac{9}{9+1} = 0\%$

Actual

		1/positive	0/negative
Prediction	1/positive	True Positive (n = 0)	False Positive (n = 0)
i rediction	0/negative	False Negative (n = 10)	True Negative (n = 9900)

- Predict the majority class (no one is affected)
- Accuracy: $\frac{9+9986}{10000} = 99.9\%$; slightly worse
- Better measures should tell us that this is a trivial prediction
- Precision: not defined
- Recall: $\frac{9}{9+1} = 0\%$
- Even though accuracy is high, precision/recall is not satisfactory



 In evaluting perdiction performances for categorical outcome, do not use accuracy

- In evaluting perdiction performances for categorical outcome, do not use accuracy
- Instead, use precision and recall

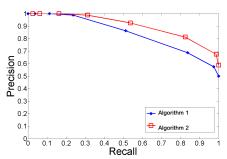
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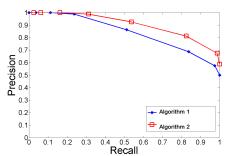
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- [in class activities]: can you think of examples we should focus one or the other?
- · Ideally, we want both precision and recall to be high
- In reality, it's often that one comes at the cost of another
- F-1 score: balancing the two 2 * precision*recall precision+recall

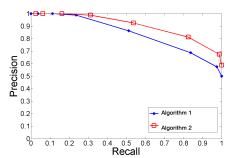
• We can find a trade-off by using precision-recall curve



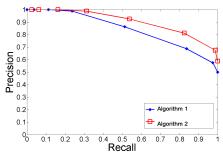
- We can find a trade-off by using precision-recall curve
- f(X) generate predicted probability of Y = 1



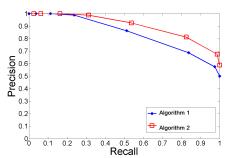
- We can find a trade-off by using precision-recall curve
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- If predicted probability is larger than a threshold ϕ , $\hat{Y}=1$; otherwise $\hat{Y}=0$



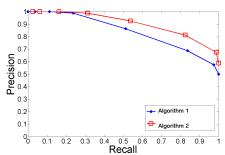
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- \bullet Large threshold ϕ -> high precision
- Small threshold ϕ -> high recall
- Algorithm 2 is better than 1



Another common measure is called ROC curve

Actual

1/positive		0/negative
1/positive	True Positive (TP)	False Positive (FP)
0/ negative	False Negative (FN)	True Negative (TN)

Prediction

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Actual

	1/positive	0/negative
1/positive	True Positive (TP)	False Positive (FP)
0/ negative	False Negative (FN)	True Negative (TN)

• True positive rate (i.e., recall): $\frac{TP}{TP+FN}$

Prediction

Another common measure is called ROC curve

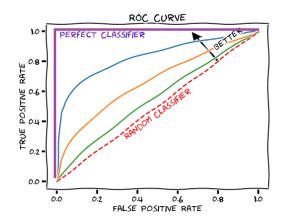
Actual

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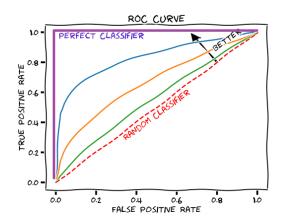
Prediction

• True positive rate (i.e., recall): $\frac{TP}{TP+FN}$

• False positive rate: $\frac{FP}{FP+TN}$



AUC: area under the curve

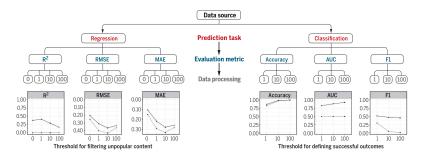


- AUC: area under the curve
- Bigger AUC -> better prediction performance



Summary of evaluation characteristics

 Jake M. Hofman, Amit Sharma, and Duncan J. Watts, Prediction and explanation in social systems, Science 355 (2017), no. 6324, 486–488



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Critical evaluation of prediction problem vs. explanation problem

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Next week

Survey and Big Data