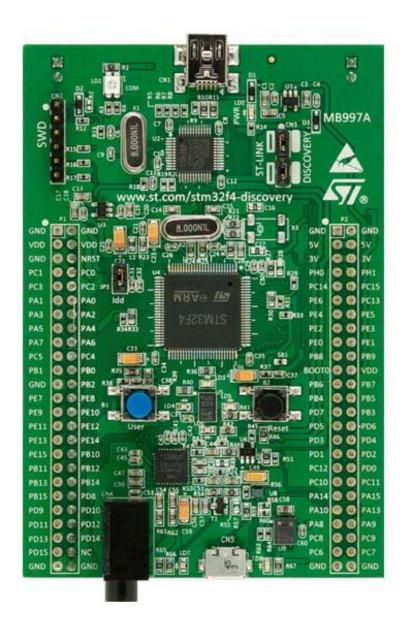
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#### **Features**

- STM32F407VGT6 microcontroller featuring 32-bit ARM Cortex®-M4 with FPU core, 1 MB Flash memory, 192 KB RAM in an LQFP100 package
- On-board ST-LINK/V2 with selection mode switch to use the kit as a standalone STLINK/ V2 (with SWD connector for programming and debugging)
- Board power supply: through USB bus or from an external 5 V supply voltage
- External application power supply: 3 V and 5 V
- LIS302DL or LIS3DSH ST MEMS 3-axis accelerometer
- MP45DT02 ST MEMS audio sensor omni-directional digital microphone
- CS43L22 audio DAC with integrated class D speaker driver



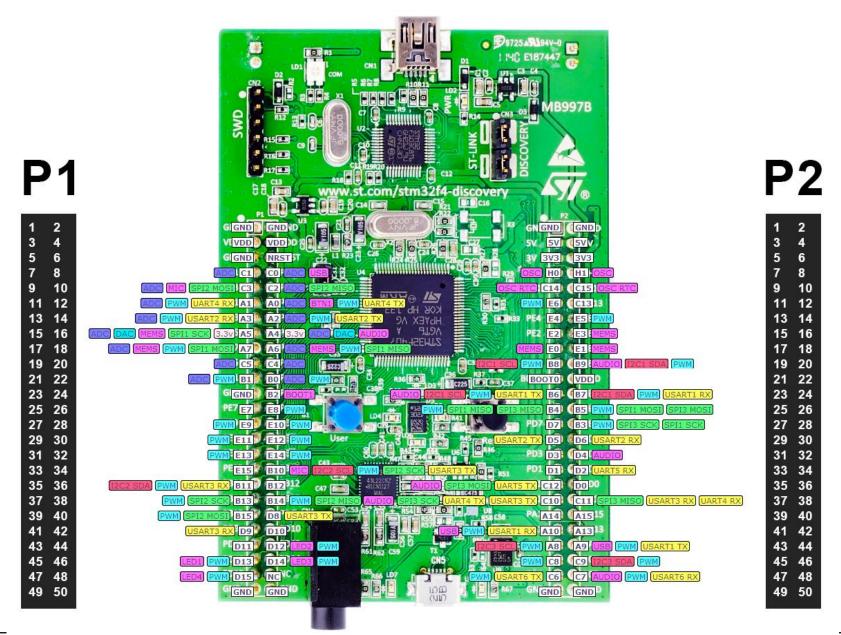
#### **Features**

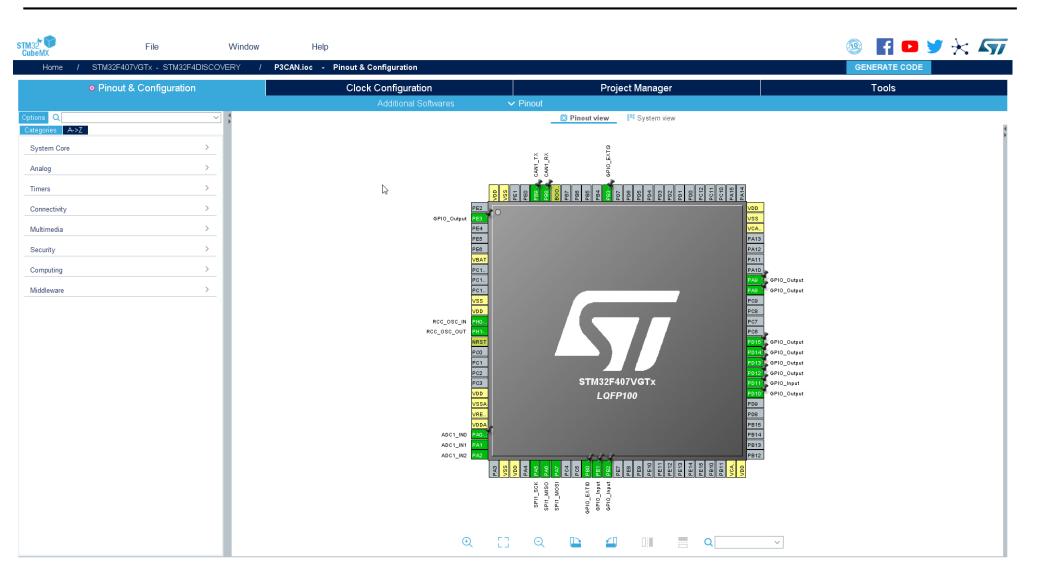
- Eight LEDs:
- LD1 (red/green) for USB communication
- LD2 (red) for 3.3 V power on
- Four user LEDs, LD3 (orange), LD4 (green), LD5 (red) and LD6 (blue)
- 2 USB OTG LEDs LD7 (green) VBus and LD8 (red) over-current
- Two push buttons (user and reset)
- USB OTG FS with micro-AB connector
- Extension header for all LQFP100 I/Os for quick connection to prototyping board and easy probing
- Comprehensive free software including a variety of examples, part of STM32CubeF4 package or STSW-STM32068 for legacy standard libraries usage

Bus SPI (Acelerómetro)

Bus I2C

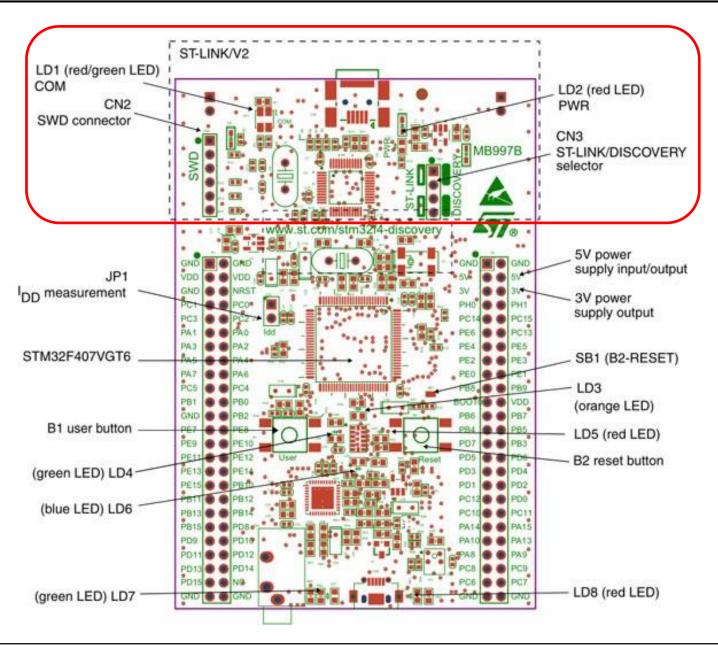
**Bus CAN** 





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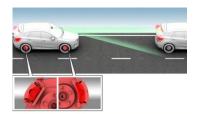


# Conexiones para Sistema Detección Distracciones





GPIO: PD12,13,14,15



GPIO: PA8, PA9 (Luz de freno)



Agarre GPIO: PB1 (GPIO PB2)



Cambio de modo GPIO-Interr: PB0



Trigger: PD10 Eco: PD11

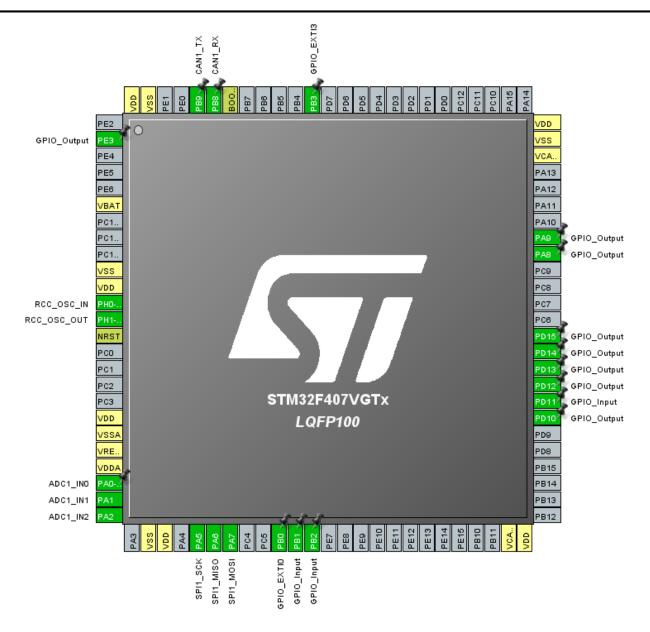




ADC1\_IN0: PA0



GPIO\_Ext\_IO: PE0 GPIO\_OUT: PE3 SPI1\_SCK: PA5 SPI1\_MISO: PA6 SPI1\_MOSI: PA7



# Conexiones para Sistema Detección Distracciones

GPIO out PD12,13,14,15 – Leds luces de aviso

GPIO out PA8, PA9 – Leds para activación del freno

GPIO in PB1 – Agarre del volante GPIO in PB2

GPIO-Interr:PB0 - Cambio de modo

**GPIO-Interr:PB3** 

GPIO out PD10 – Trigger ultrasonidos

GPIO in PD11 – Eco ultrasonidos

ADC1\_IN0 PA0 – Giros de volante

ADC1\_IN1 PA1

ADC1\_IN2 PA2 - Velocímetro

GPIO Ext IO PE0 - Acelerómetro

GPIO\_OUT PE3

SPI1\_SCK PA5

SPI1 MISO PA6

SPI1\_MOSI PA7

#### STM32Fxx GPIO

```
HAL GPIO WritePin (GPIOD, GPIO PIN 13, GPIO PIN SET);
//Encender led naranja D13
HAL GPIO WritePin (GPIOD, GPIO PIN 14, GPIO PIN RESET);
//Apagar led rojo D14
HAL GPIO TogglePin (GPIOD, GPIO PIN 15);
//Cambiar estado del led D15
if (HAL GPIO ReadPin (GPIOB, GPIO PIN 1) == GPIO PIN SET)
// Leer el valor del pin B1
```

### CÓDIGO PARA LA LECTURA DE UN CANAL ANALÓGICO DENTRO DE UNA TAREA

```
int actual = 0; //Valor actual
/* Lectura del canal ADCO */
ADC ChannelConfTypeDef sConfig = {0};
sConfig.Channel = ADC CHANNEL 0; // seleccionamos el canal 0
sConfig.Rank = 1;
sConfig.SamplingTime = ADC SAMPLETIME 28CYCLES;
HAL ADC ConfigChannel (&hadc1, &sConfig);
HAL_ADC_Start(&hadc1); // comenzamos la conversón AD
if (HAL ADC PollForConversion (&hadc1, 5) == HAL OK) {
       actual = HAL ADC GetValue(&hadc1); // leemos el valor
       PosicionVolante = actual; // actualizamos una variable global
```

## STM32Fxx - Ultrasonidos

```
void StartUltrasoundTask(void const * argument)
  TickType t xLastWakeTime;
for(;;)
    xLastWakeTime = xTaskGetTickCount();
    currentDistance = (float)readDistance() * 0.00171821;
    if (currentDistance == 500000) currentDistance = 1;
    vTaskDelayUntil( &xLastWakeTime, pdMS TO TICKS( 400 )); //Periodo de 400mS
```

## STM32Fxx - Ultrasonidos

```
uint32_t readDistance(void)
        IO uint8 t flag=0;
        __IO uint32_t disTime=0;
        HAL GPIO WritePin (GPIOD, GPIO PIN 10, GPIO PIN SET);
        DWT Delay_us(10);
        HAL_GPIO_WritePin(GPIOD, GPIO_PIN_10, GPIO_PIN_RESET);
        while (flag == 0) {
                 while(HAL_GPIO_ReadPin(GPIOD,GPIO_PIN_11) == GPIO_PIN_SET){
                          disTime++;
                          flag = 1;
        return disTime;
```

### STM32Fxx - Ultrasonidos

```
uint32 t DWT Delay Init(void) {
 /* Disable TRC */
 CoreDebug->DEMCR &= ~CoreDebug DEMCR TRCENA Msk; // ~0x01000000;
 /* Enable TRC */
 CoreDebug->DEMCR |= CoreDebug DEMCR TRCENA Msk; // 0x01000000;
  /* Disable clock cycle counter */
  DWT->CTRL &= ~DWT CTRL CYCCNTENA Msk; //~0x0000001;
  /* Enable clock cycle counter */
  DWT->CTRL |= DWT CTRL CYCCNTENA Msk; //0x0000001;
  /* Reset the clock cycle counter value */
  DWT->CYCCNT = 0;
    /* 3 NO OPERATION instructions */
     ASM volatile ("NOP");
     ASM volatile ("NOP");
   ASM volatile ("NOP");
  /* Check if clock cycle counter has started */
    if (DWT->CYCCNT)
      return 0; /*clock cycle counter started*/
     else
   return 1; /*clock cycle counter not started*/
```