# 1. Librería estándar de Java

- 1. String
- 2. Scanner
- 3. Thread
- 4. Math
- 5. NumberFormat
- 6. System
- 7. Runtime
- 8. NumberFormat
- 9. Clases envoltorio: Integer, Double, Boolean, etc
- 10. StringTokenizer
- 11. Random
- 12. Desktop
- 13. StringBuilder
- 14. Properties
- 15. ClassLoader

### 2. Java 2D

- 1. Color
- 2. Image
- 3. Font
- 4. Graphics
- 5. Point y Dimension
- 6. Rectangle
- 7. Toolkit
- 8. ImageIO
- 9. BufferedImage

### 3. Java IO

- 1. File
- 2. OutputStream
- 3. FileOutputStream
- 4. InputStream
- 5. FileInputStream
- 6. PrintWriter
- 7. BufferedReader
- 8. Writer
- 9. FileWriter

### 4. Java Time

- 1. LocalDate
- 2. LocalTime
- 3. LocalDateTime
- 4. DateTimeFormatter
- 5. DayOfWeek
- 6. Instant
- 7. Duration
- 8. ZoneId
- 9. ZonedDateTime

#### 5. Java net

1. InetAddress

### 6. JDBC

- 1. DriverManager
- 2. Connection
- 3. Statement
- 4. PreparedStatement
- 5. ResultSet
- 6. CallableStatement

### 7. NIO.2

- 1. Path
- 2. Paths
- 3. Files

# 8. Programación funcional

- 1. Optional
- 2. OptionalInt

# 9. Swing

- 1. Component
- 2. Eventos de la clase Component
- 3. JLabel
- 4. JButton
- 5. JTextField
- 6. JOptionPane
- 7. JCheckBox
- 8. JRadioButton
- 9. JFrame
- 10. JFileChooser
- 11. UIManager
- 12. JList
- 13. DefaultListModel<T>
- 14. JTable
- 15. DefaultTableModel

### 10. Java Collection Framework

- 1. Iterable<T>
- 2. Collection<T>
- 3. Iterator<T>
- 4. List<T>
- 5. ArrayList<T>
- 6. Collections
- 7. Arrays
- 8. Set<T>
- 9. Queue<T>
- 10. ArrayDeque<T>
- 11. Map<K,V>
- 12. HashMap<K,V>
- 13.