```
#include<stdio.h>
#include<string.h>
#include<ctype.h>
void input();
void output();
void change(int p,char *res);
void constant();
struct expr
char op[2],op1[5],op2[5],res[5];
int flag;
}arr[10];
int n;
void main()
input();
constant();
output();
void input()
int i;
printf("\n\nEnter the maximum number of expressions : ");
scanf("%d",&n);
printf("\nEnter the input : \n");
for(i=0;i<n;i++)
{
scanf("%s",arr[i].op);
scanf("%s",arr[i].op1);
scanf("%s",arr[i].op2);
scanf("%s",arr[i].res);
arr[i].flag=0;
}
void constant()
int i;
int op1,op2,res;
char op,res1[5];
for(i=0;i<n;i++)</pre>
if(isdigit(arr[i].op1[0]) \& isdigit(arr[i].op2[0]) || strcmp(arr[i].op,"=")==0)
/*if both digits, store them in variables*/
opl=atoi(arr[i].opl);
op2=atoi(arr[i].op2);
op=arr[i].op[0];
switch(op)
case '+':
res=op1+op2;
break;
case '-':
res=op1-op2;
break;
case '*':
res=op1*op2;
break;
case '/':
res=op1/op2;
break;
case '=':
```

```
res=op1;
break;
}
sprintf(res1, "%d", res);
arr[i].flag=1;
change(i,res1);
void output()
{
int i=0;
printf("\nOptimized code is : ");
for(i=0;i<n;i++)</pre>
{
if(!arr[i].flag)
printf("\n%s %s %s %s",arr[i].op,arr[i].op1,arr[i].op2,arr[i].res);
void change(int p,char *res)
{
int i;
for(i=p+1;i<n;i++)</pre>
if(strcmp(arr[p].res,arr[i].op1)==0)
strcpy(arr[i].op1,res);
else if(strcmp(arr[p].res,arr[i].op2)==0)
strcpy(arr[i].op2,res);
```

```
akhil@Ubuntu:~/Compiler-Lab/12)Constant Propagation$ gcc constant.c
constant.c: In function 'constant':
constant.c:49:5: warning: implicit declaration of function 'atoi' [-Wimplicit-fu
   49 | op1=atoi(arr[i].op1);
            ^~~~
akhil@Ubuntu:~/Compiler-Lab/12)Constant Propagation$ ./a.out
Enter the maximum number of expressions : 4
Enter the input :
= 3 - a
+ a b t1
+ a c t2
+ t1 t2 t3
Optimized code is:
+ 3 b t1
+ 3 c t2
akhil@Ubuntu:~/Compiler-Lab/12)Constant PropagationS
```