

```
%{
/* Definition section */
#include<stdio.h>
#include "y.tab.h"
extern int yylval;
}%

/* Rule Section */
%%
[0-9]+ {
    yylval=atoi(yytext);
    return NUMBER;

}
[\t] ;
[\n] return 0;
. return yytext[0];
%%

int yywrap()
{
    return 1;
}
```

```
%{
    #include<stdio.h>
    int flag=0;
}%

%token NUMBER
%left '+' '-'
%left '*' '/' '%'
%left '(' ')'
%%
ArithmeticExpression: E{
    printf("\nResult=%d\n", $$);
    return 0;
};

E: E '+' E { $$ = $1 + $3; }
  | E '-' E { $$ = $1 - $3; }
  | E '*' E { $$ = $1 * $3; }
  | E '/' E { $$ = $1 / $3; }
  | E '%' E { $$ = $1 % $3; }
  | '(' E ')' { $$ = $2; }
  | NUMBER { $$ = $1; }
;
%%
void main()
{
    printf("\nEnter Any Arithmetic Expression:\n");
    yyparse();
    if(flag==0)
        printf("\n\n");
}
void yyerror()
{
    printf("\nInvalid\n\n");
    flag=1;
}
```

```
calc.l calc.y
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ yacc -d calc.y
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ lex calc.l
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ ls
```

```
calc.l calc.y lex.yy.c y.tab.c y.tab.h
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ gcc lex.yy.c y.tab.c -w
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ ./a.out
```

```
Enter Any Arithmetic Expression:
```

```
4+5
```

```
Result=9
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ ./a.out
```

```
Enter Any Arithmetic Expression:
```

```
9-5
```

```
Result=4
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ ./a.out
```

```
Enter Any Arithmetic Expression:
```

```
4*3
```

```
Result=12
```

```
akhil@Ubuntu:~/Compiler-Lab/3.1)Calculator using yacc tools$ ./a.out
```

```
Enter Any Arithmetic Expression:
```

```
9/2
```

```
Result=4
```