Github root directory: https://github.com/Ayertena/AdvEmbededSys

Date Due: 10/09/2018

Task 01:

```
Youtube Link: https://www.youtube.com/watch?v=VkdOh1EFsvk
// Insert code here
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/debug.h"
#include "driverlib/sysctl.h"
#include "driverlib/adc.h" // definitions for using the ADC driver
#define TARGET_IS_BLIZZARD_RB1 // Gives the libraries access to the proper
API's in ROM.
#include "driverlib/rom.h"
#include "driverlib/gpio.h" // Include GPIO apis
#ifdef DEBUG
void__error__(char*pcFilename, uint32_t ui32Line)
{
}
#endif
int main(void)
    uint32_t ui32ADC0Value[4]; // Stores the data read from the ADC FIF0
    volatile uint32_t ui32TempAvg; // Stores the avg of temperature
    volatile uint32_t ui32TempValueC; // Temperature in Celsius
    volatile uint32_t ui32TempValueF; // Temperature in Fahrenheit
   // Set the system clock to run at 40MHz SysCtlClockSet(SYSCTL_SYSDIV_5|
SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_16MHZ);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF); // Enable GPIOF to use LED
@ PF2
   GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_2);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_ADCO); // Enable ADCO
```

ADCHardwareOversampleConfigure(ADCO_BASE, 64); // Hardware Averaging

```
being averaged together.
    // Use ADCO, sample sequencer 3, let processor trigger sequence and use
highest priority
   ADCSequenceConfigure(ADC0_BASE, 3, ADC_TRIGGER_PROCESSOR, 0);
    // Gets four samples of the temperature sensor to average out
    ADCSequenceStepConfigure(ADC0_BASE, 1, 0, ADC_CTL_TS);
    ADCSequenceStepConfigure(ADC0_BASE, 1, 1, ADC_CTL_TS);
    ADCSequenceStepConfigure(ADC0_BASE, 1, 2, ADC_CTL_TS);
    // Sample the <u>temperaure</u> sensor and
   // configure the interrupt flag to be set when the sample is done.
    ADCSequenceStepConfigure(ADC0_BASE,1,3,ADC_CTL_TSIADC_CTL_IEI
ADC_CTL_END);
    ADCSequenceEnable(ADCO_BASE, 1); // Enable ADC sequencer 1.
   while(1)
    {
       ADCIntClear(ADCO_BASE, 1); // Clear flag
       ADCProcessorTrigger(ADC0_BASE, 1); // Trigger ADC conversion
       // note, assignment asked for threshold to be 72 but that was
unreasonable in my circumstance.
       if (ui32TempValueF < 64 )</pre>
           GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_2,0);
       else
           GPIOPinWrite(GPIO_PORTF_BASE, GPIO_PIN_2,4);
       while(!ADCIntStatus(ADCO_BASE, 1, false)) // Wait for conversion
       {
       }
        // Returns the samples that are presently available.
       ADCSequenceDataGet(ADC0_BASE, 1, ui32ADC0Value);
       // Calculates the average of the temperature sensor data
       ui32TempAvg = (ui32ADC0Value[0] + ui32ADC0Value[1] + ui32ADC0Value[2]
+ ui32ADC0Value[3] + 2)/4;
       ui32TempValueC = (1475 - ((2475 * ui32TempAvg)) / 4096)/10; //
       ui32TempValueF = ((ui32TempValueC * 9) + 160) / 5;
    }
}
```

// each sample in the ADC FIFO will be the result of 64 measurements

Task 02:

```
Youtube Link: https://www.youtube.com/watch?v=Hw0JB9gPym8
// Insert code here
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/debug.h"
#include "driverlib/sysctl.h"
#include "driverlib/adc.h" // definitions for using the ADC driver
#define TARGET_IS_BLIZZARD_RB1 // Gives the libraries access to the proper
API's in ROM.
#include "driverlib/rom.h"
#include "driverlib/gpio.h" // Include GPIO apis
#include "inc/tm4c123gh6pm.h" // Included for INT_TIMER1A
#include "driverlib/timer.h" // Include Timer apis
#include "driverlib/interrupt.h" // Include interrupt library
#ifdef DEBUG
void__error__(char*pcFilename, uint32_t ui32Line)
{
}
#endif
int main(void)
{
    uint32_t ui32Period;
    // Set the system clock to run at 40MHz
SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|
SYSCTL_XTAL_16MHZ);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF); // Enable GPIOF to use LED
@ PF2
    GPIOPinTypeGPIOOutput(GPIO_PORTF_BASE, GPIO_PIN_2);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_ADC0); // Enable ADC0
    ADCHardwareOversampleConfigure(ADCO_BASE, 32); // Hardware Averaging
    // each sample in the ADC FIFO will be the result of 64 measurements
being averaged together.
    // Use ADCO, sample sequencer 3, let processor trigger sequence and use
highest priority
    ADCSequenceConfigure(ADC0_BASE, 3, ADC_TRIGGER_PROCESSOR, 0);
```

```
// Gets four samples of the temperature sensor to average out
    ADCSequenceStepConfigure(ADC0_BASE, 1, 0, ADC_CTL_TS);
    ADCSequenceStepConfigure(ADC0_BASE, 1, 1, ADC_CTL_TS);
    ADCSequenceStepConfigure(ADC0_BASE, 1, 2, ADC_CTL_TS);
    // Sample the <u>temperaure</u> sensor and
    // configure the interrupt flag to be set when the sample is done.
    ADCSequenceStepConfigure(ADC0_BASE,1,3,ADC_CTL_TS\ADC_CTL_IE\
ADC_CTL_END);
    ADCSequenceEnable(ADCO_BASE, 1); // Enable ADC sequencer 1.
    // Enable timer1 peripheral, configure as periodic
    SysCtlPeripheralEnable(SYSCTL_PERIPH_TIMER1);
   // configure Timer1A as periodic timer
   TimerConfigure(TIMER1_BASE, TIMER_CFG_A_PERIODIC);
   //Find value to set to 2Hz or 0.5 second period till overflow and load
timer
   ui32Period = SysCtlClockGet()/2;
   TimerLoadSet(TIMER1_BASE, TIMER_A, ui32Period-1);
   // Enable interrupts
    IntEnable(INT_TIMER1A); // Enable timer 1 interrupt
   TimerIntEnable(TIMER1_BASE, TIMER_TIMA_TIMEOUT); // Enable event to
trigger interrupt
    IntMasterEnable(); // Enable master interrupt
   TimerEnable(TIMER1_BASE, TIMER_A); // start timer
   while(1)
    {
    }
}
void Timer1IntHandler(void)
    uint32_t ui32ADC0Value[4]; // Stores the data read from the ADC FIF0
    volatile uint32_t ui32TempAvg; // Stores the ava of temperature
    volatile uint32_t ui32TempValueC; // Temperature in Celsius
    volatile uint32_t ui32TempValueF; // Temperature in Fahrenheit
    TimerIntClear(TIMER1_BASE, TIMER_TIMA_TIMEOUT); // Clear timer interrupt
    ADCIntClear(ADCO_BASE, 1); // Clear ADC flag
    ADCProcessorTrigger(ADC0_BASE, 1); // Trigger ADC conversion
       // note, assignment asked for threshold to be 72 but that was
unreasonable in my circumstance.
```
