**Date Submitted: 11/16/2018**

**Task 01**: Replace the contents of hello.c

**#include** <xdc/std.h>

**#include** <ti/sysbios/BIOS.h>

**#include** <ti/sysbios/knl/Task.h>

**#include** <ti/drivers/GPIO.h>

/\* Example/Board Header files \*/

**#include** "Board.h"

**void** **myDelay**(**int** count);

/\* Could be anything, like computing primes \*/

**#define** FakeBlockingSlowWork() myDelay(12000000)

**#define** FakeBlockingFastWork() myDelay(2000000)

Task\_Struct workTask;

/\* Make sure we have nice 8-byte alignment on the stack to avoid wasting memory \*/

**#pragma** DATA\_ALIGN(workTaskStack, 8)

**#define** STACKSIZE 1024

**static** uint8\_t workTaskStack[STACKSIZE];

**void** **doUrgentWork**(**void**)

{

GPIO\_write(Board\_GPIO\_LED1, Board\_GPIO\_LED\_OFF);

FakeBlockingFastWork(); /\* Pretend to do something useful but time-consuming \*/

GPIO\_write(Board\_GPIO\_LED1, Board\_GPIO\_LED\_ON);

}

**void** **doWork**(**void**)

{

GPIO\_write(Board\_GPIO\_LED0, Board\_GPIO\_LED\_OFF);

FakeBlockingSlowWork(); /\* Pretend to do something useful but time-consuming \*/

GPIO\_write(Board\_GPIO\_LED0, Board\_GPIO\_LED\_ON);

}

**void** **workTaskFunc**(UArg arg0, UArg arg1)

{

**while** (1) {

/\* Do work \*/

doWork();

/\* Wait a while, because doWork should be a periodic thing, not continuous.\*/

myDelay(24000000);

}

}

**int** **main**(**void**)

{

Board\_initGeneral();

GPIO\_init();

/\* Set up the led task \*/

Task\_Params workTaskParams;

Task\_Params\_init(&workTaskParams);

workTaskParams.stackSize = STACKSIZE;

workTaskParams.priority = 2;

workTaskParams.stack = &workTaskStack;

Task\_construct(&workTask, workTaskFunc, &workTaskParams, NULL);

/\* Start kernel. \*/

BIOS\_start();

**return** (0);

}

/\*

\* ======== myDelay ========

\* Assembly function to delay. Decrements the count until it is zero

\* The exact duration depends on the processor speed.

\*/

**\_\_asm**(" .sect \".text:myDelay\"\n"

" .clink\n"

" .thumbfunc myDelay\n"

" .thumb\n"

" .global myDelay\n"

"myDelay:\n"

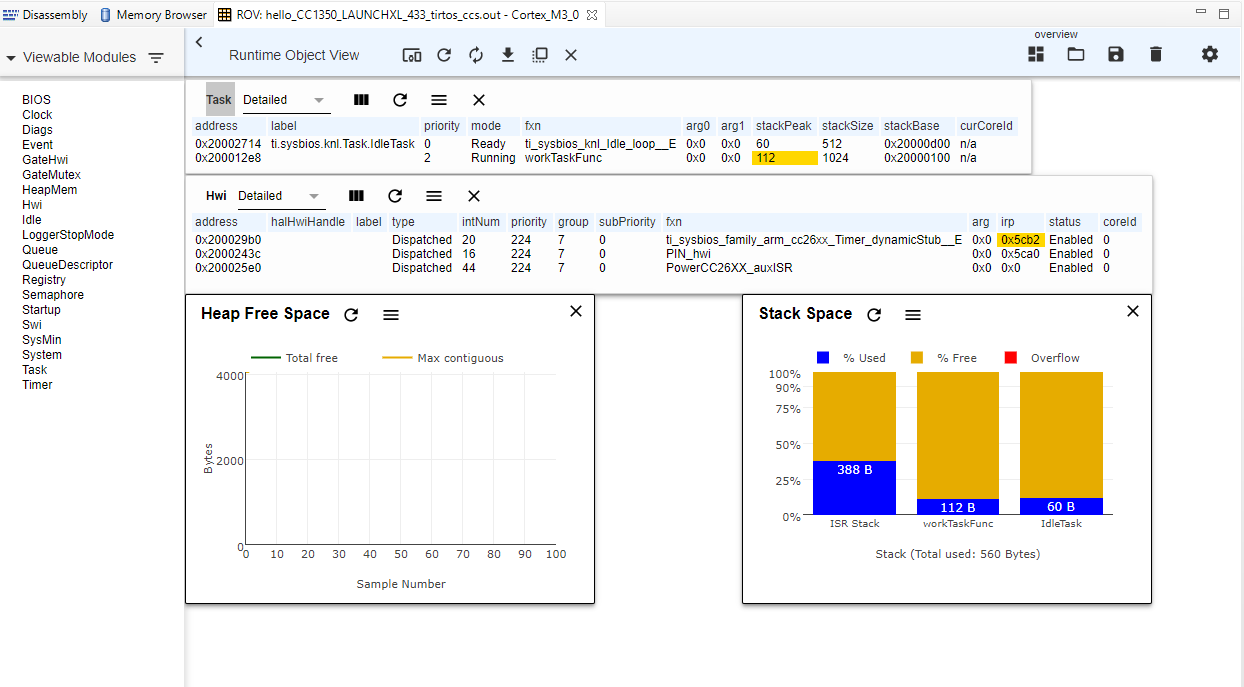
" subs r0, #1\n"

" bne.n myDelay\n"

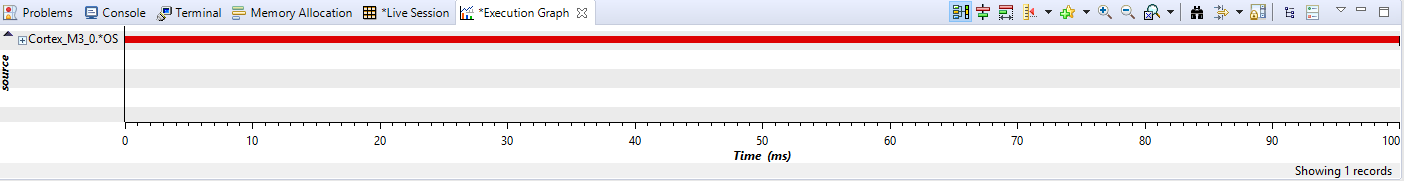
" bx lr\n");

**Task 02**: Debugging Tools

a) Runtime Object View



b) Execution Graph



**Task 03**: Sleeping well

a) added Clock.h

**#include** <xdc/std.h>

**#include** <ti/sysbios/BIOS.h>

**#include** <ti/sysbios/knl/Task.h>

**#include** <ti/drivers/GPIO.h>

**#include** <ti/sysbios/knl/Clock.h>

/\* Example/Board Header files \*/

**#include** "Board.h"

b) replaced myDelay with Task\_sleep

**void** **workTaskFunc**(UArg arg0, UArg arg1)

{

**while** (1) {

/\* Do work \*/

doWork();

/\* Wait a while, because doWork should be a periodic thing, not continuous.\*/

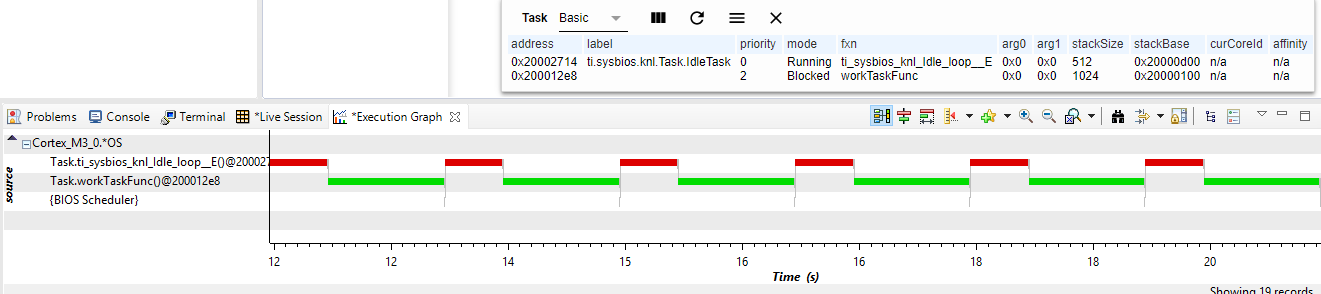
//myDelay(24000000);

Task\_sleep(500 \* (1000 / Clock\_tickPeriod));

}

}

c) Execution Graph and priority list



**Task 04**: Executing urgent work

a) added urgentWork parameters

Task\_Struct workTask;

Task\_Struct urgentWorkTask;

/\* Make sure we have nice 8-byte alignment on the stack to avoid wasting memory \*/

**#pragma** DATA\_ALIGN(workTaskStack, 8)

**#define** STACKSIZE 1024

**static** uint8\_t workTaskStack[STACKSIZE];

**static** uint8\_t urgentWorkTaskStack[STACKSIZE];

b) made function for urgentWork and Task\_construct for urgentWork

**void** **urgentWorkTaskFunc**(UArg arg0, UArg arg1)

{

**while** (1) {

/\* Do work \*/

doUrgentWork();

/\* Wait a while, because doWork should be a periodic thing, not continuous.\*/

//myDelay(24000000);

Task\_sleep(50 \* (1000 / Clock\_tickPeriod));

}

}

**int** **main**(**void**)

{

Board\_initGeneral();

GPIO\_init();

/\* Set up the led task \*/

Task\_Params workTaskParams;

Task\_Params\_init(&workTaskParams);

workTaskParams.stackSize = STACKSIZE;

workTaskParams.priority = 2;

workTaskParams.stack = &workTaskStack;

Task\_construct(&workTask, workTaskFunc, &workTaskParams, NULL);

workTaskParams.priority = 1;

workTaskParams.stack = &urgentWorkTaskStack;

Task\_construct(&urgentWorkTask, urgentWorkTaskFunc, &workTaskParams, NULL);

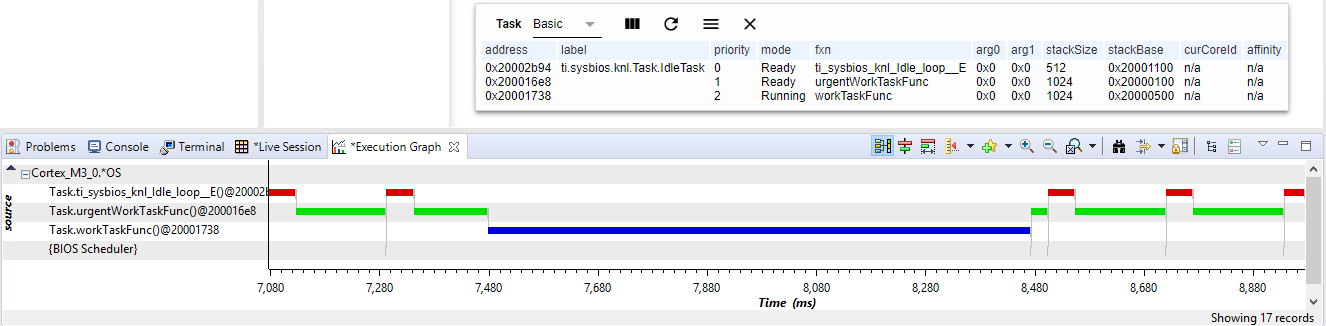
/\* Start kernel. \*/

BIOS\_start();

**return** (0);

}

c) Execution Graph: urgentWork priority = 1



d) Execution Graph: urgentWork priority = 3

