Write a program that will organize a list of Bowlers into a TreeMap.

The TreeMap should have scores as the keys with a PriorityQueue of Bowlers as the values.

The Bowler class should store First Name, Last Name, and Score with the following priority:

- 1. Last Name (in ascending order).
- 2. First Name (in ascending order).

(There is no need to include the score in the priority list because it will be used as a key)

You need to grab the queues from the map, but walk through the queues in the way that queues need to be walked through. PriorityQueues do not display in order unless you walk through them with peek() and poll(). You can't just display a priority queue with a System.out statement and expect the queue to be sorted properly.