



"elet's make it easy too"

Medium Leetcode -3372 If you have tried my "Graph Concepts & One" playlist.

These Ons, will seem very easy.

Do try it once i



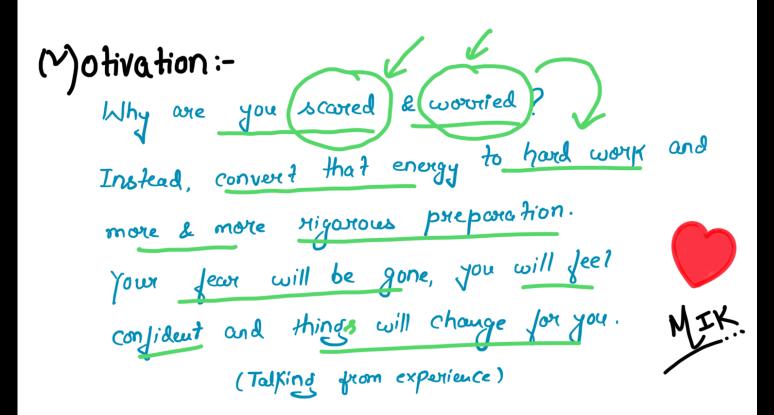
Facebook ] -> code storywith MIK

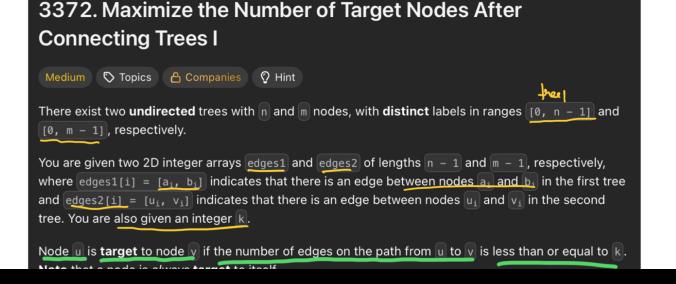
(Twitter) > CS with MIK

codestorywith MIK ->



Try this channel to see "Life behind the Scenes" + 'Tech News'

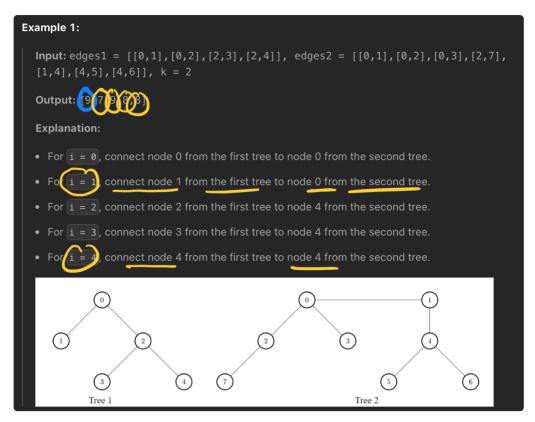


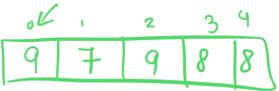


note that a houe is always target to itself.

Return an array of n integers answer, where answer[i] is the maximum possible number of nodes target to node i of the first tree if you have to connect one node from the first tree to another node in the second tree.

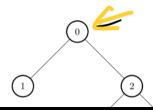
**Note** that queries are independent from each other. That is, for every query you will remove the added edge before proceeding to the next query.

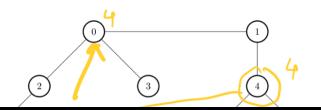






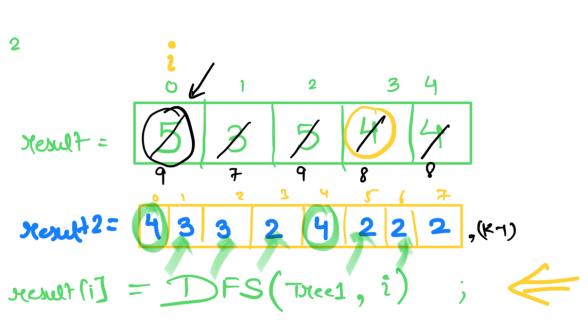






K=2





## Story points:

- 1) DFS BFS precalculate True2 tanget nodes prom each node within (K-1) dist.
- 2) Find max target nodes count from step 1. > moxToyet Count
- (3) Find target nodes (ound for each node within tree 1 (Kdistane)

result [i] += maxTenget (ount;