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Design & Analysis of Algorithm

Tutorial Sheet 3

Ques 1 Write linear search pseudocode to search an element in a sorted array with minimum comparisons.

Ans Linear - Search (Arr, key)

for $i = 0$ to Arr.length

if (Arr^[i] == key)

return i

return -1

Ques 2 Write pseudo code for iterative & recursive insertion sort. Insertion sort is called online sorting. Why? What would other sorting algorithm that has been discussed in lectures?

Ans Insertion sort (iterative method)

INSERTION_SORT(A)

for $j = 2$ to $A.length$

key = $A[j]$

~~for $i = j - 1$~~

$i = j - 1$

while $i > 0$ and $A[i] > key$

$A[i+1] = A[i]$

$i = i - 1$

$A[i+1] = key$

Insertion sort (Recursive Pseudocode)

INSERTION_SORT(A, n)

if $n > 1$

INSERTION_SORT(A, $n-1$)

key = $A[n]$

$i = n - 1$

while $i > 0$ and $A[i] > key$

$A[i+1] = A[i]$

$i = i - 1$

$A[i+1] = key$

Insertion sort produces a partial solution each iteration & hence it is called online solution sorting.

The sorting algorithm that can be discuss in lectures are:-

I Bubble Sort

II Selection Sort

III Insertion Sort

IV Merge Sort

V Quick Sort

VI Count Sort

VII Heap Sort

Ques 3 Complexity of all sorting algorithms that has been discussed in lecture.

Ans

Sorting Methods	Best Case	Average Case	Worst Case
Bubble Sorting	n	n^2	n^2
Selection Sorting	n^2	n^2	n^2
Insertion	n	n^2	n^2
Merge Sort	$n \log n$	$n \log n$	$n \log n$
Quick Sort	$n \log n$	$n \log n$	n^2
Counting Sort	$n + k$	$n + k$	$n + k$
Heap Sort	$n \log n$	$n \log n$	$n \log n$

Ques 4 Divide all the sorting algorithm into inplace / stable / online sorting.

Ans

Sorting method	Inplace	Stable	Online
Bubble sort	Yes	Yes	No
Insertion Sort	Yes	Yes	Yes
Selection sort	Yes	No	No
Merge Sort	Yes	Yes	No
Quick Sort	Yes	No	No
Heap Sort	Yes	No	No
Count Sort	No	Yes	No

Ques 5 Write recursive/iterative pseudo code for binary search. What is the Time & Space complexity of Linear & Binary Search (Recursive & Iterative)

Ans Binary Search (Iterative)

BINARY_SEARCH(A, beg, end, key)

while beg \leq end

mid = beg + (end - beg) / 2

if A[mid] == key

return key

if A[mid] < key

beg = mid + 1

if A[mid] > key

end = mid - 1

return -1

Time complexity - $O(\log_2 n)$

Space complexity - $O(1)$

Binary Search (Recursion)

BINARY_SEARCH(A, beg, end, key)

if (end \geq beg)

mid = (beg + end) / 2

if (A[mid] == item)

return mid + 1

else if (A[mid] < item)

return BINARY_SEARCH(A, mid + 1, end, key)

else

return BINARY_SEARCH(A, beg, mid - 1, end)

return -1

Time complexity - $\Theta(\log_2 n)$

Space complexity - $O(\log_2 n)$

Ques 6 Write recurrence relation for Binary recursive search.

Ans $T(n) = T(n/2) + c$

Ques 7 Find two index such that $A[i] + A[j] = k$ is minimum time complexity.

Ans create map a(int, int)

for element in array

if (k - element) exist in a
print key, index.

else

add(elem, key) in map.

Ques 8 Which sorting is best for practical uses? Explain.

Ans For practical uses, less time complexity is required, merge sort is has minimum time complexity cost. than other algorithm. Therefore merge sort is best algorithm in practical used.

Ques 9 What do you mean by number of inversion in an array? Count the number of inversion in array $arr[] = \{7, 21, 31, 8, 10, 1, 20, 6, 4, 5\}$ using merge sort.

Ans The inversions of an array indicate; how many changes are required to convert the array into its sorted form

When an array is already sorted, it need 0 inversions & in another case the number of inversions will be maximum, if the array is reverse

For the given array, the no. of inversion would be 31.

Ques 10 In which cases Quick sort will given the best & the worst case time complexity?

Ans When the array is divided into two equal parts, the case will be consider as best case whereas when the divided array

are in the ratio of 99:1 or similar, the com is considered as worst case.

Ques 11 Write Recurrence relation of Merge & Quick sort in best & worst case? What are the similarities & differences b/w complexity of two algorithms & why?

Ans Merge Sort

Best case $T(n) = 2T(n/2) + 1$

Worst case $T(n) = 2T(n/2) + 1$

Quick sort

Best case $T(n) = 2T(N/2) + N - 1$

Worst case $T(n) = 2T(N-1) + N - 1$

Similarity

	Quick sort	Merge Sort
Best Case	$O(n \log n)$	$O(n \log n)$
Average Case	$O(n \log n)$	$O(n \log n)$

Difference

	Quick Sort	Merge sort
Worst case	$O(n \log n)$	$O(n^2)$

Ques 12 Selection sort is not stable by default but you write a version of stable selection sort.

Ans A stable algorithm can be made by changing the method from swapping to shifting in Selection sort, instead of swapping we can shift elements so that the order

remain same.

```
SELECTION_SORT(array, n)
```

```
for i = 0 to n
```

```
SELECTION_SORT(A, n)
```

```
for j = 2 to n
```

```
key = A[j]
```

```
i = j - 1
```

```
while i > 0 and A[i] > key
```

```
    A[i+1] = A[i]
```

```
    i = i - 1
```

```
A[i+1] = key
```

Ques 13 Bubble sort scans whole array even when array is sorted. Can you modify the bubble sort so that it doesn't scan the whole array once it is sorted.

Ans void sort(vector<int> a, int n).

{

~~int swapping = 0;~~

for(int i = 0; i < n; i++)

{ int swap = 0;

for(int j = 0; j < n - i - 1; j++)

{

if(a[j] > a[j+1])

{

int temp = a[j];

a[j] = a[j+1];


```
a[j+1] = a;
```

```
swap = 1;
```

```
}
```

```
}
```

```
if (swap == 0)
```

```
break;
```

```
}
```

```
}
```

Ques 14 You computer has a RAM of 2GB & you are given an array of 4GB for sorting. Which algorithm you are going to use for this purpose & why? Also explain the concept of External & Internal Sorting.

Ans When RAM memory is insufficient, we have to divide the data. Therefore we will use the merge sorting we will move data one by one & sort it in RAM. This type of sorting is also known as external sorting. On the otherhand internal sorting happens when no extra space is required.