#### Lecture 3.1

# **Entity Relationship Modeling**

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#### Introduction

- Conceptual modeling is a very important phase in designing a successful database application.
- The ER(Entity-Relationship) model describes data as entities, relationships, and attributes.
- An entity is a "thing" or "object" in the real world that is distinguishable from all other objects.
- For example, each person in a university is an entity.
- An entity has a set of properties, and the values for some set of properties may uniquely identify an entity.
- For instance, a person may have a person id property whose value uniquely identifies that person.
- An entity may be concrete, such as a person or a book, or it may be abstract, such as a course, a project, or a flight reservation.

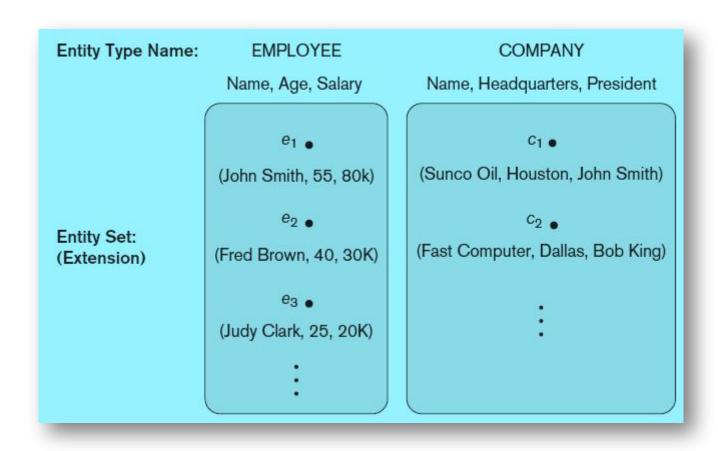
#### **Entity Type and Entity Set**

- An entity type defines a collection (or set) of entities that have the same attributes.
- Each **entity type** in the **database** is described by its **name** and **attributes**.
- Example: two entity types are EMPLOYEE and COMPANY.
- The collection of all entities of a particular entity type in the database at any point in time is called an entity set.
- The entity set is usually referred to using the same name as the entity type.
- For **example, EMPLOYEE** refers to both a *type of entity* as well as the current set of all employee entities in the database.
- An **entity type** is represented in **ER diagrams** as a **rectangular box** enclosing the entity type name.

**EMPLOYEE** 

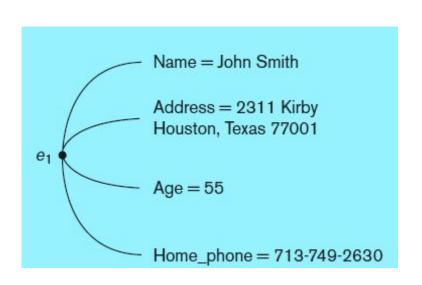
**COMPANY** 

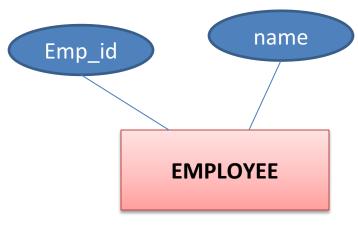
#### **Entity Type and Entity Set**



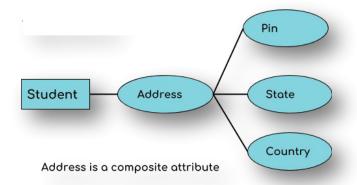
#### **Attributes**

- An entity is represented by a set of attributes.
- Attributes are descriptive properties possessed by each member of an entity set.
- For example, an EMPLOYEE entity may be described by the employee\_id,
   employee name, address, age and phone\_no.
- Each entity has a value for each of its attributes.
- In **ER diagram attribute names** are enclosed in **ovals** and are attached to their entity type by straight lines.



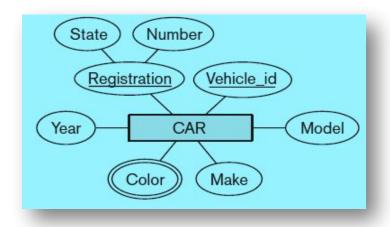


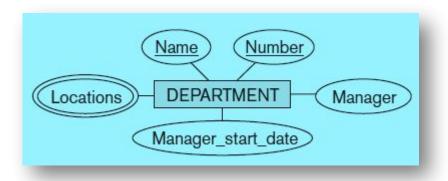
- Simple(Atomic) Attribute
- Attributes that are **not divisible** are called simple or atomic attributes.
- **Example:** age attribute of entity employee.
- Composite Attribute
- **Composite attributes** can be **divided into smaller subparts**, which represent more basic attributes with independent meanings.
- For **example**, the Address attribute of the EMPLOYEE entity can be subdivided into Street\_address, City, State, and Zip.
- Composite attributes are attached to their component attributes by straight lines.



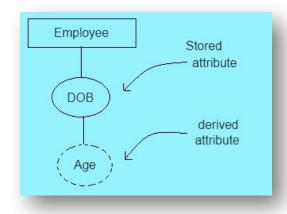
- Single-valued attributes
- Attributes have a single value for a particular entity; such attributes are called single-valued.
- For example, Age is a single-valued attribute of a person.
- Multivalued Attributes
- An attribute can have a set of values for the same entity called multivalued.
- **Example:** a Colors attribute for a car, or a College\_degrees attribute for a person.
- Cars with one color have a single value, whereas two-tone cars have two color values.
- Similarly, one person may not have a college degree, another person may have one, and a third person may have two or more degrees.
- Therefore, different people can have different numbers of values for the College\_degrees attribute.

- **Multivalued attribute** may have lower and upper bounds to constrain the *number* of values allowed for each individual entity.
- For **example**, the Colors attribute of a car may be restricted to have between one and three values, if we assume that a car can have three colors at most.
- Multivalued attributes are displayed in double ovals.





- Stored versus Derived Attributes
- In some cases, two (or more) attribute values are related—for example, the Age and Birth\_date attributes of a person.
- For a particular person entity, the value of Age can be determined from the current (today's) date and the value of that person's Birth\_date.
- The Age attribute is hence called a derived attribute and is said to be derivable
   from the Birth\_date attribute, which is called a stored attribute.
- Derived Attributes are represented as dashed oval shape.



- NULL Values
- Case 1: NULL as not applicable
- In some cases, a particular entity may not have an applicable value for an attribute.
- For example, the Apartment\_number attribute of an address applies only to addresses that are in apartment buildings and not to other types of residences, such as single-family homes.
- Similarly, a College\_degrees attribute applies only to people with college degrees.
- For such situations, a special value called **NULL** is created.
- An address of a single-family home would have NULL for its Apartment\_number attribute, and a person with no college degree would have NULL for College degrees attribute.

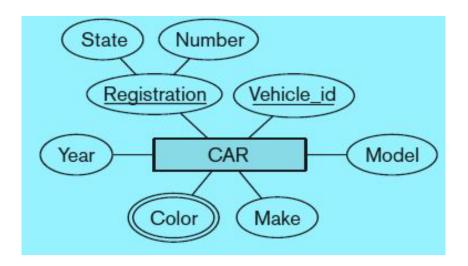
- Case 2: NULL as unknown
- NULL can also be used if we do not know the value of an attribute for a particular entity.
- For example, if we do not know the home phone number of 'John Smith'.
- The unknown category of NULL can be further classified into two cases.
  - The first case arises when it is known that the attribute value exists but is missing—for instance, if the Height attribute of a person is listed as NULL.
  - The second case arises when it is not known whether the attribute value exists—for example, if the Home\_phone attribute of a person is NULL.

#### **Key Attributes of an Entity Type**

- An important constraint on the entities of an entity type is the key or uniqueness constraint on attributes.
- An **entity type** usually has **one or more attributes** whose values are **distinct** for each individual entity in the entity set.
- Such an attribute is called a key attribute, and its values can be used to identify
  each entity uniquely.
- **Example**, the **Name attribute** is a **key** of the **COMPANY entity** type because no two companies are allowed to have the same name.
- For the **PERSON** entity type, a typical key attribute is **Ssn** (Social Security number).
- In **ER diagrammatic notation**, each **key attribute** has its name **underlined** inside the **oval**.

# **Key Attributes of an Entity Type**

- Sometimes several attributes together form a key, meaning that the combination
  of the attribute values must be distinct for each entity referred as composite key.
- The Registration attribute is an example of a composite key formed from two simple component attributes, State and Number, neither of which is a key on its own.



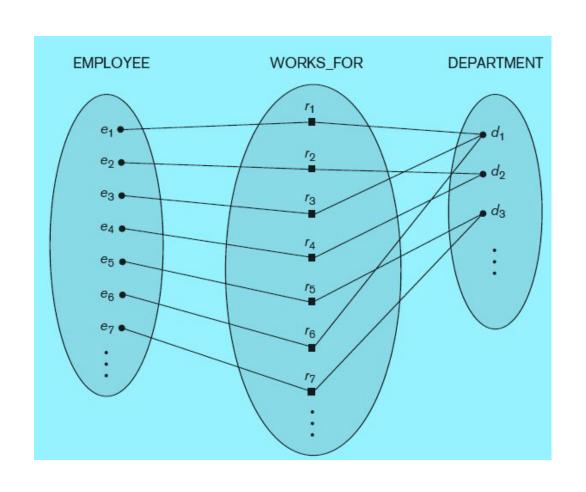
#### **Key Attributes of an Entity Type**

- Some entity types have more than one key attribute.
- For example, each of the Vehicle\_id and Registration attributes of the entity type
   CAR, is a key in its own right.
- An entity type may also have no key, in which case it is called a weak entity type.

# **Relationship Set**

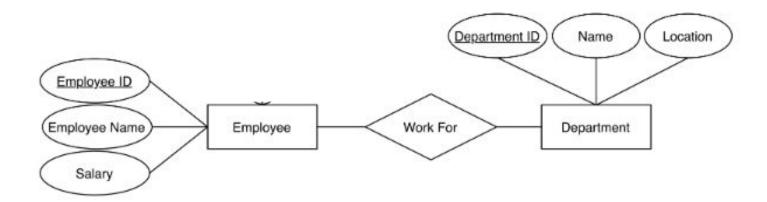
- A Relationship is an association among several entities.
- A relationship set R is a set of relationships of the same type.
- Mathematically R is a set of relationship instances ri, where each ri associates n entities (e1,e2,....en).
- Each **relationship instance ri** in **R** is an **association of entities**, where the association includes exactly one entity from each participating entity type.
- Example
- Consider a relationship type WORKS\_FOR between the two entity types
   EMPLOYEE and DEPARTMENT.
- Which associates each employee with the department for which the employee works in the corresponding entity set.
- Each relationship instance in the relationship set WORKS\_FOR associates one
   EMPLOYEE entity and one DEPARTMENT entity.

# **Relationship Set**



## **Relationship Set**

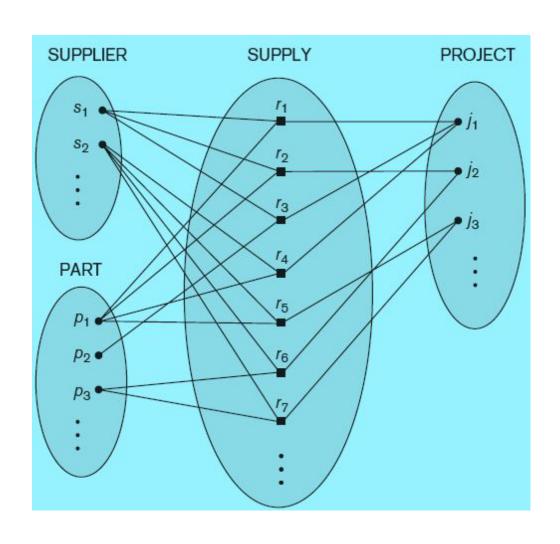
- In ER diagrams, Relationship types are displayed as Diamond-shaped boxes, which are connected by straight lines to the rectangular boxes representing the participating entity types.
- The relationship name is displayed in the diamond-shaped box.



# Degree of a Relationship Type

- The degree of a relationship type is the number of participating entity types.
- Hence, the WORKS\_FOR relationship is of degree two.
- A relationship type of degree two is called binary, and one of degree three is called ternary.
- An example of a ternary relationship is SUPPLY, shown in Figure(next slide).
- Where each relationship instance ri associates three entities—a supplier s, a part p, and a project j—whenever s supplies part p to project j.
- Relationships can generally be of any degree, but the ones most common are binary relationships.

# Degree of a Relationship Type

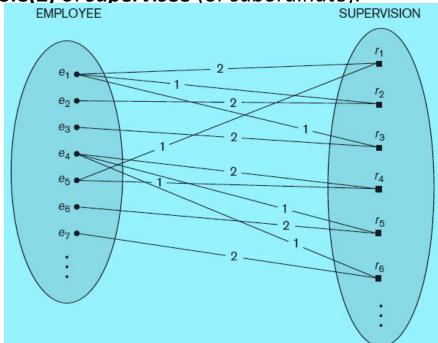


#### Role Names and Recursive Relationships

- Each entity type that participates in a relationship type plays a particular role in the relationship.
- The **role name** signifies the **role** that a **participating entity** from the **entity type** plays in each relationship instance, and helps to explain what the relationship means.
- Example, in the WORKS\_FOR relationship type, EMPLOYEE plays the role of employee or worker and DEPARTMENT plays the role of department or employer.
- Role names are not technically necessary in relationship types where all the participating entity types are distinct.
- However, in some cases the same entity type participates more than once in a relationship type in different roles.
- In such cases the **role name becomes essential** for distinguishing the meaning of the role that each participating entity plays.
- Such relationship types are called Recursive relationships.

#### **Recursive Relationships**

- The SUPERVISION relationship type relates an employee to a supervisor, where both employee and supervisor entities are members of the same EMPLOYEE entity set.
- Hence, the EMPLOYEE entity type participates twice in SUPERVISION:
  - once in the role(1) of supervisor (or boss), and
  - once in the role(2) of supervisee (or subordinate).



#### **Constraints Relationship Types**

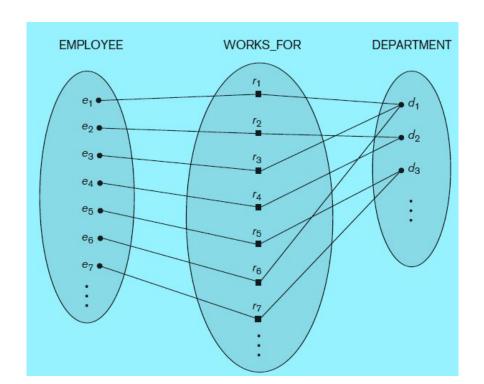
- Relationship types usually have certain constraints that limit the possible combinations of entities that may participate in the corresponding relationship set.
- There are mainly two types of constraints:
  - 1. Cardinality Ratios
  - 2. Participation Constraints

#### 1. Cardinality Ratios

- The **cardinality ratio** for a binary relationship specifies the *maximum* number of relationship instances that an entity can participate in.
- The possible cardinality ratios for binary relationship types are 1:1, 1:N, N:1, and M:N.

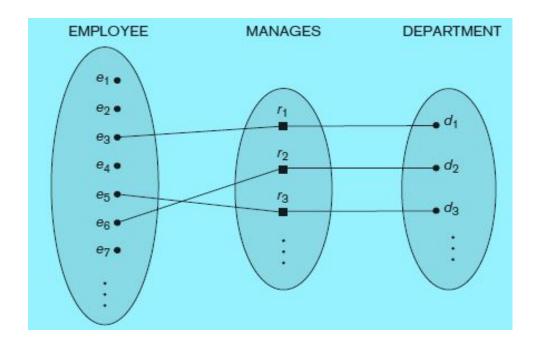
#### **Cardinality Ratios**

- Cardinality ratio 1:N
- In WORKS\_FOR binary relationship type, DEPARTMENT:EMPLOYEE is of cardinality ratio 1:N.
- Meaning that each department can be related to (that is, employs) any number of employees, but an employee can be related to (work for) only one department.



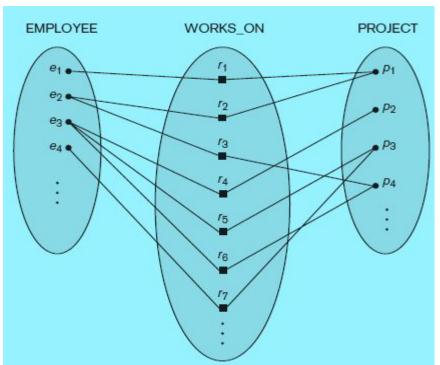
# **Cardinality Ratios**

- Cardinality ratio 1:1
- An example of a **1:1 binary relationship** is **MANAGES**, which relates a department entity to the employee who manages that department.
- At any point in time—an employee can manage one department only and a department can have one manager only.



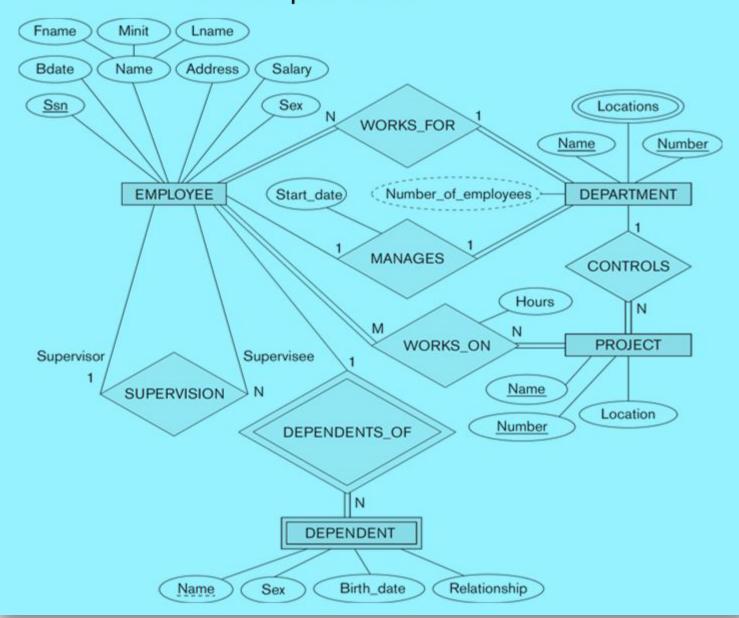
## **Cardinality Ratios**

- Cardinality ratio M:N
- The relationship type **WORKS\_ON** is of **cardinality ratio M:N**, because an employee can work on several projects and a project can have several employees.



• Cardinality ratios for binary relationships are represented on ER diagrams by displaying 1, M, and N on the diamonds.

#### Example ERD



#### **Participation Constraints**

- The participation constraint(structural constraints) specifies the *minimum* number of relationship instances that each entity can participate in.
- There are two types of participation constraints—total and partial.
- Total participation constraint
- The participation of an entity set *E* in a relationship set *R* is said to be **total** if every entity in *E* participates in at least one relationship in *R*.
- If a company policy states that every employee must work for a department, then
  an employee entity can exist only if it participates in at least one WORKS\_FOR
  relationship instance.
- Thus, the participation of EMPLOYEE in WORKS\_FOR is called total participation.
- Total participation is also called existence dependency.

#### **Participation Constraints**

- Partial participation constraint
- If only some entities in *E* participate in relationships in *R*, the participation of entity set *E* in relationship *R* is said to be **partial**.
- Example:
- In **Company database** we do not expect every employee to manage a department.
- So the participation of EMPLOYEE in the MANAGES relationship type is partial.
- Meaning that some or part of the set of employee entities are related to some department entity via MANAGES, but not necessarily all.
- In **ER diagrams**, **total participation** (or existence dependency) is displayed as a **double line** connecting the participating entity type to the relationship,.
- Whereas partial participation is represented by a single line.

#### **Attributes of Relationship Types**

- Relationship types can also have attributes, similar to those of entity types.
- Example 1: to record the number of hours per week that an employee works on
  a particular project, we can include an attribute Hours for the WORKS\_ON
  relationship type.
- Example 2: to include the date on which a manager started managing a
  department via an attribute Start\_date for the MANAGES relationship type.
- Attribute Migration
- Attributes of 1:1 relationship types can be migrated to one of the participating entity types.
- For example, the Start\_date attribute for the MANAGES relationship can be an attribute of either EMPLOYEE or DEPARTMENT.

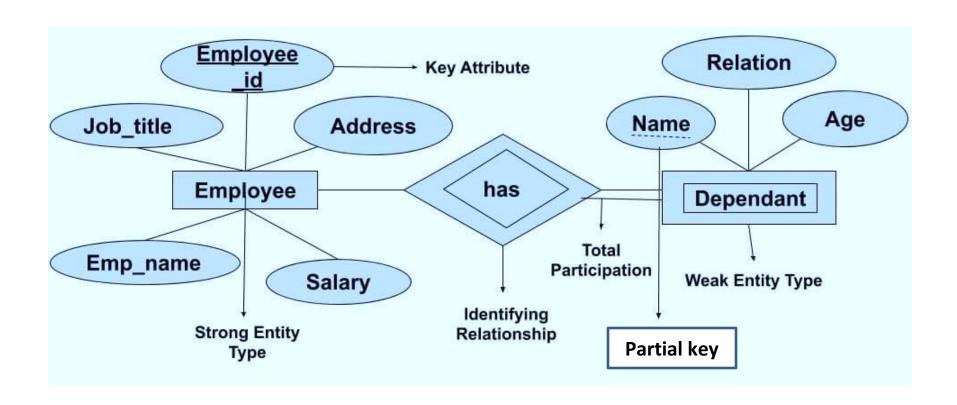
#### **Attributes of Relationship Types**

- For a 1:N relationship type, a relationship attribute can be migrated only to the
  entity type on the N-side of the relationship.
- For example, if the WORKS\_FOR relationship also has an attribute Start\_date that
  indicates when an employee started working for a department, this attribute can
  be included as an attribute of EMPLOYEE.
- For M:N relationship types, some attributes may be determined by the combination of participating entities in a relationship instance, not by any single entity.
- Such attributes must be specified as relationship attributes.
- An example is the Hours attribute of the M:N relationship WORKS\_ON; the
  number of hours per week an employee currently works on a project is
  determined by an employee project combination and not separately by either
  entity.

- Entity types that do not have key attributes of their own are called weak entity types.
- In contrast, regular entity types that do have a key attribute—which include all the examples discussed so far—are called strong entity types.
- Entities belonging to a weak entity type are identified by being related to specific entities from another entity type in combination with one of their attribute values.
- We call this other entity type the identifying or owner entity type, and we call the
  relationship type that relates a weak entity type to its owner the identifying
  relationship of the weak entity type.
- A weak entity type always has a *total participation constraint* (existence dependency) with respect to its **identifying relationship** because a weak entity cannot be identified without an owner entity.

- However, not every existence dependency results in a weak entity type.
- For example, a DRIVER\_LICENSE entity cannot exist unless it is related to a
  PERSON entity, even though it has its own key (License\_number) and hence is not
  a weak entity.
- Consider the entity type DEPENDENT, related to EMPLOYEE, which is used to keep track of the dependents of each employee via a 1:N relationship.
- The attributes of DEPENDENT are Name, Birth\_date, Gender, and Relationship (to the employee).
- Two dependents of *two distinct employees* may, by chance, have the same values for Name, Birth\_date, Gender, and Relationship, but they are still distinct entities.
- They are identified as distinct entities only after determining the *particular employee entity* to which each dependent is related.
- Each employee entity is said to own the dependent entities that are related to it.

- A weak entity type normally has a partial key, which is the attribute that can uniquely identify weak entities that are related to the same owner entity.
- In our example, if we assume that no two dependents of the same employee ever have the same first name, the attribute Name of DEPENDENT is the **partial key**.
- In the worst case, a **composite attribute** of *all the weak entity's attributes* will be the partial key.
- In ER diagrams, both a weak entity type and its identifying relationship are distinguished by surrounding their boxes and diamonds with double lines.
- The partial key attribute is underlined with a dashed or dotted line.



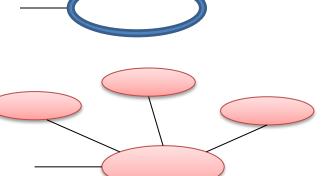
# **Summary**

# **SYMBOL MEANING** Entity Weak Entity Relationship **Identifying Relationship** Attribute **Key Attribute**

# Summary

**SYMBOL** 

**MEANING** 



Multivalued Attribute

**Composite Attribute** 



**Derived Attribute** 

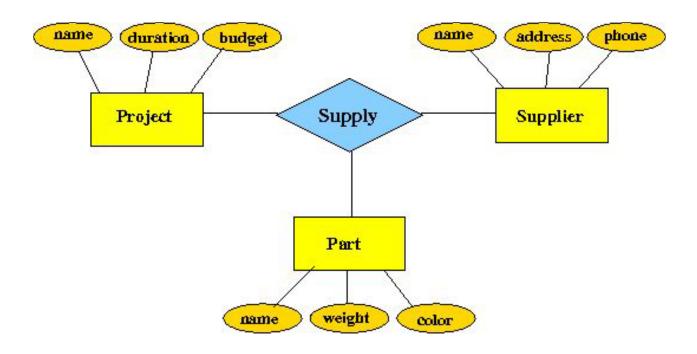


Total Participation of E2 in R



ardinality Ratio 1: N for E1:E2 in R

# **Ternary Relationship**



# **Unary/Recursive Relationship**

