#### Lecture 13

#### **Query Processing and Optimization**

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### **Query Processing**

- A database query expressed in a high-level query language such as SQL must first be scanned, parsed, and validated.
- The scanner identifies the query tokens—such as SQL keywords, attribute names,
   and relation names—that appear in the text of the query.
- The parser checks the query syntax to determine whether it is formulated according to the syntax rules (rules of grammar) of the query language.
- The query must also be validated by checking that all attribute and relation
  names are valid and semantically meaningful names in the schema of the
  particular database being queried.
- An internal representation of the query is then created, usually as a tree data structure called a query tree.

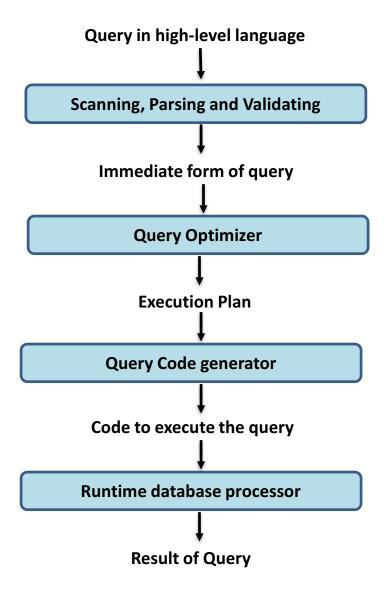
## **Query Optimization**

- Why optimizing a query?
- So that it is processed efficiently.
- What is meant by efficiently?
- Minimizing the cost of query evaluation.
- Who will minimize?
- The system, not the user.
- **Query optimization** is facilitating a system to construct a **query-evaluation plan** for **processing a query efficiently**, without expecting users to write efficient queries

#### **Query Optimization**

- The **DBMS** must then **devise** an **execution strategy** or **query plan** for **retrieving** the **results** of the **query** from the **database files**.
- A query typically has many possible execution strategies, and the process of choosing a suitable one for processing a query is known as query optimization.
- There are two main techniques that are employed during query optimization.
- The first technique is based on heuristic rules for ordering the operations in a query execution strategy.
- A heuristic is a rule that works well in most cases but is not guaranteed to work well in every case.
- The rules typically reorder the operations in a query tree.
- The second technique involves systematically estimating the cost(access cost, storage cost, computation cost, communication cost) of different execution strategies and choosing the execution plan with the lowest cost estimate.
- These techniques are usually combined in a query optimizer.

### **Query Processing & Optimization**



#### **Query Tree**

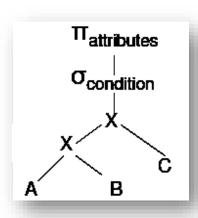
- Tree that represents a relational algebra expression corresponding to a SQL statement is referred as Query Tree.
- Leave nodes represent the base tables.
- Internal nodes represent the relational algebra operators applied to the child nodes.
- The query tree is executed from leaves to root.
- An internal node can be executed when its operands are available (children relation has been computed)
- Internal Node is replaced by the result of the operation it represents.
- Root node is executed last, and is replaced by the result of the entire tree.

### **Canonial query tree**

- Construct the **canonical(initial) query tree** as follows:
  - Cartesian product of the FROM-tables
  - Select with WHERE-condition
  - Project to the SELECT-attributes

• Example:

SELECT attributes
FROM A, B, C
WHERE condition

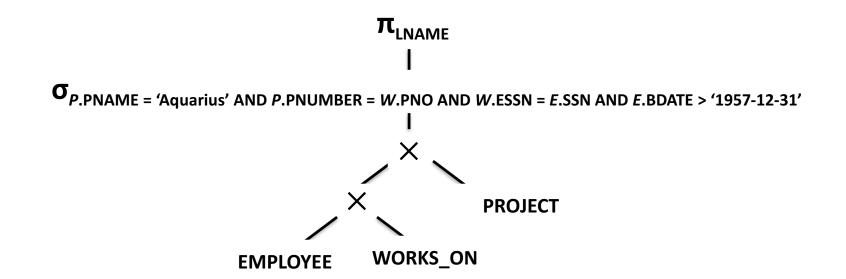


#### **Canonical Query Tree**

• **Example:** List the last name of the employees born after 1957 who work on a project named "Aquarius".

**SELECT** *E*.LNAME **FROM** EMPLOYEE *E*, WORKS\_ON *W*, PROJECT *P* 

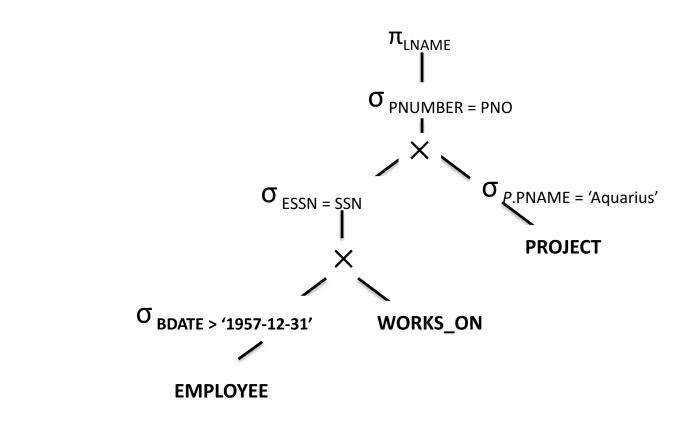
WHERE P.PNAME = 'Aquarius' AND P.PNUMBER = W.PNO AND W.ESSN = E.SSN AND E.BDATE > '1957-12-31'



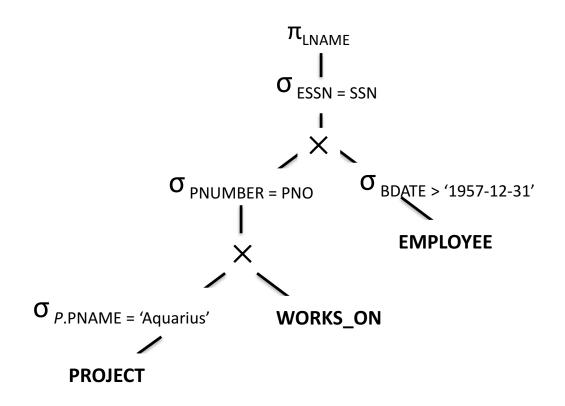
- Heuristic rules are used to modify the internal representation of a query—which is usually in the form of a query tree or a query graph data structure—to improve its expected performance.
- The scanner and parser of an SQL query first generate a data structure that corresponds to an initial query representation, which is then optimized according to heuristic rules.
- This leads to an *optimized query representation*, which corresponds to the query execution strategy.
- Following that, a **query execution plan** is generated to execute groups of operations based on the access paths available on the files involved in the query.

- One of the main heuristic rules is to apply SELECT and PROJECT operations before
  applying the JOIN or other binary operations, because the size of the file resulting
  from a binary operation—such as JOIN—is usually a multiplicative function of the
  sizes of the input files.
- The SELECT and PROJECT operations reduce the size of a file and hence should be applied before a join or other binary operation.
- Thus in a Query tree we should try to move SELECT and PROJECT operations down.

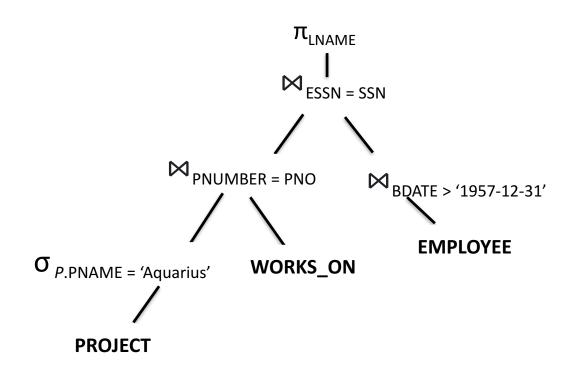
• **Example:** Move **SELECT** down:



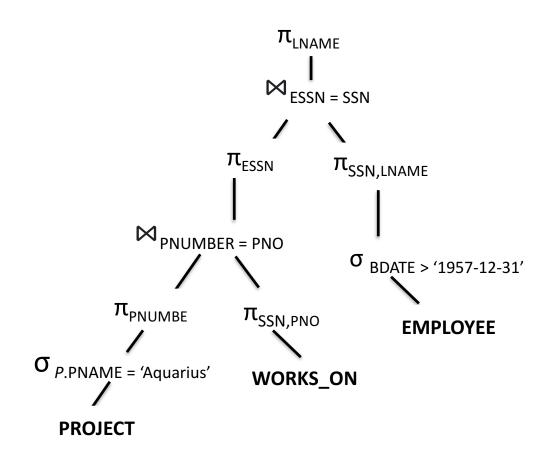
Apply most restrictive Select first.



Replace Cartesian product with Join.



Restrict selection results with projection.



- A query can be expressed in several different ways, with different costs of evaluation.
- Two relational-algebra expressions are said to be equivalent if, on every legal database instance, the two expressions generate the same set of tuples.
- Equivalence Rules
- An equivalence rule says that expressions of two forms are equivalent.
- Let  $\theta_1 \theta_2 \theta_3$  Are conditions(predicates).
- Rule 1: Conjunctive selection operations can be deconstructed into a sequence of individual selections. This transformation is referred to as a cascade of  $\sigma$ .

$$\sigma_{\theta_1 \wedge \theta_2}(E) = \sigma_{\theta_1}(\sigma_{\theta_2}(E))$$

Rule 2: Selection operations are commutative.

$$\sigma_{\theta_1}(\sigma_{\theta_2}(E)) = \sigma_{\theta_2}(\sigma_{\theta_1}(E))$$

- In practice, it is better and more optimal to apply that selection first which yields a fewer number of tuples.
- This saves time on our outer selection.
- Rule 3: Selections on Cartesian Products can be re-written as Theta Joins(Natural Join).

$$\sigma_{\theta}(E_1 \times E_2) = E_1 \bowtie_{\theta} E_2$$

- The cross product operation is known to be very expensive.
- This is because it matches each tuple of E1 (total m tuples) with each tuple of E2 (total n tuples).
- This yields m\*n entries.

Rule 4: Theta Joins are commutative.

$$E_1 \bowtie_{\theta} E_2 = E_2 \bowtie_{\theta} E_1$$

Rule 5: Join operations are associative.

$$(E_1 \bowtie E_2) \bowtie E_3 = E_1 \bowtie (E_2 \bowtie E_3)$$

• Joins are all commutative as well as associative, so one must join those two tables first which yield less number of entries, and then apply the other join.

Rule 6: Selection operation can be distributed.

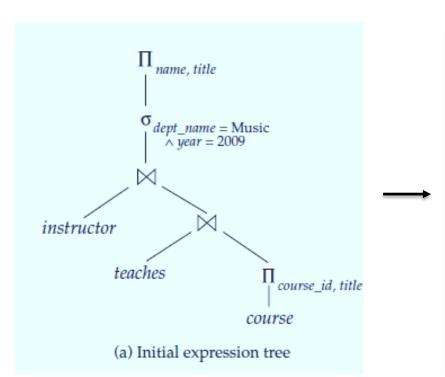
$$\sigma_{\theta_0}(E_1 \bowtie_{\theta} E_2) = (\sigma_{\theta_0}(E_1)) \bowtie_{\theta} E_2$$

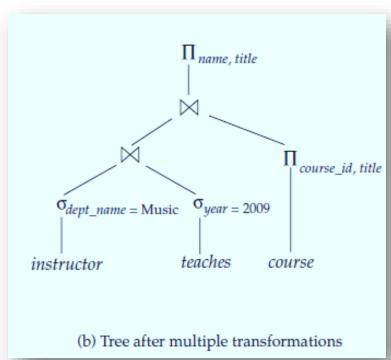
$$\sigma_{\theta_1 \wedge \theta_2}(E_1 \bowtie_{\theta} E_2) = (\sigma_{\theta_1}(E_1)) \bowtie_{\theta} (\sigma_{\theta_2}(E_2))$$

Rule 7: Projection distributes over the Theta Join.

$$\Pi_{L_1 \cup L_2}(E_1 \bowtie_{\theta} E_2) = (\Pi_{L_1}(E_1)) \bowtie_{\theta} (\Pi_{L_2}(E_2))$$

# Example





### **Heuristics for Optimization**

- Do operations that generate smaller tables first.
- Do selection as early as possible.
- Use cascading, commutativity, and distributivity to move selection as far down the query tree as possible.
- Use associativity to rearrange relations so the selection operation that will produce the smallest table will be executed first.
- Do projection early.
- Use cascading, distributivity and commutativity to move the projection as far down the query tree as possible.