

✔ Congratulations! You passed!

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Computer Programming

Your score: 290 (↑4) Intermediate

Well done! At an intermediate level, you have a solid understanding of the material and are able to pass intermediate content. You can apply key concepts on most tasks.



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Critical Thinking

Your score: 283 (↑3) Intermediate

Well done! At an intermediate level, you have a solid understanding of the material and are able to pass intermediate content. You can apply key concepts on most tasks.



1. Suppose you want to start a goroutine which executes a function called `test1()`. What code would create this goroutine?

1 / 1 point

- ☐ `test1()` go  
☐ `start test1()`  
☐ `goroutine test1()`  
☒ `go test1()`

✔ Correct  
Correct!

2. When does a goroutine complete?

1 / 1 point

- I. When its code completes.  
II. When all goroutines complete.  
III. When the main goroutine completes.  
☐ I and II, NOT III.  
☒ I and III, NOT II.  
☐ I, II, and III.  
☐ I only.

✔ Correct  
Correct!

3. Synchronization is useful for what purpose?

1 / 1 point

- I. Restrict illegal interleavings.  
II. Force events in different goroutines to occur in sequence.  
III. Allow a goroutine to continue to execute after the main goroutine has completed.  
☐ I, II, and III.  
☐ I only.  
☐ I and III, NOT II.  
☒ I and II, NOT III.

✔ Correct  
Correct!

4. If a goroutine `g1` is using a `WaitGroup` `wg` to wait until another goroutine `g2` completes a task, what method of the `WaitGroup` should be called when `g2` has finished the task?

1 / 1 point

- ☒ `wg.Done()`  
☐ `wg.End()`  
☐ `wg.Finished()`  
☐ `wg.Alarm()`

✔ Correct  
Correct!

5. If a goroutine `g1` is using a `WaitGroup` `wg` to wait until another goroutine `g2` completes a task, what method of the `WaitGroup` should be called *before* `g2` starts its task?

1 / 1 point

- ☐ `wg.Fork()`  
☐ `wg.Start()`  
☒ `wg.Add()`  
☐ `wg.Begin()`

✔ Correct  
Correct!

6. How might you write code to allow a goroutine to receive data from a channel `c`?

1 / 1 point

- ☐ `x <- c`  
☒ `x = <- c`  
☐ `x = c`  
☐ `x <- c`

✔ Correct  
Correct!

7. What is the difference between a buffered channel and an unbuffered channel?

1 / 1 point

- ☒ A buffered channel can hold multiple objects until they are read. An unbuffered channel cannot.
- ☐ A buffered channel delays the transmission of data. An unbuffered channel does not.
- ☐ A buffered channel delays the reception of data. An unbuffered channel does not.
- ☐ A buffered channel can communicate between more than 2 goroutines. An unbuffered channel cannot.

 Correct  
Correct!