Program

MailServer.java

```
import java.io.*;
import java.util.*;
import java.util.concurrent.*;
import java.net.*;
public class MailServer {
    static Vector<ClientHandler> ar = new Vector<>();
    static int i = 0;
    public static void main(final String[] args) throws IOException {
        final ServerSocket serverSocket = new ServerSocket(1729);
        System.out.println("Server socket created");
        Socket socket;
        final ArrayBlockingQueue<MessageQueue> queue = new
ArrayBlockingQueue<MessageQueue>(25);
        while (true) {
            socket = serverSocket.accept();
            System.out.println("New client request received");
            final DataInputStream dataInputStream = new
DataInputStream(socket.getInputStream());
            final DataOutputStream dataOutputStream = new
DataOutputStream(socket.getOutputStream());
            final ClientHandler clientHandler = new ClientHandler(socket,
dataInputStream, dataOutputStream, queue);
            final Thread t = new Thread(clientHandler);
            ar.add(clientHandler);
            t.start();
            i++;
        }
    }
}
class ClientHandler implements Runnable {
    private String name;
    final DataInputStream dataInputStream;
    final DataOutputStream dataOutputStream;
    Socket socket;
    boolean isloggedin;
    ArrayBlockingQueue<MessageQueue> queue;
    public ClientHandler(final Socket socket, final DataInputStream
dataInputStream, final DataOutputStream dataOutputStream,
            final ArrayBlockingQueue<MessageQueue> queue) {
        this.dataInputStream = dataInputStream;
        this.dataOutputStream = dataOutputStream;
```

```
this.socket = socket;
        this.isloggedin = true;
        this.queue = queue;
    }
    @Override
    public void run() {
        String received;
        try {
            this.name = dataInputStream.readUTF();
        } catch (final IOException e) {
            System.out.println("An IO Exception occured");
        }
        while (true) {
            try {
                for (final MessageQueue q : queue) {
                    if (q.name.equals(name)) {
                        System.out.println(q);
                        dataOutputStream.writeUTF(q.message + "#" +
q.sender);
                        queue.remove(q);
                    }
                }
                received = dataInputStream.readUTF();
                System.out.println(received);
                if (received.equals("logout") || received.equals("exit") ||
received.equals("bye")
                        || received.equals("quit")) {
                    System.out.println("Session terminated");
                    this.isloggedin = false;
                    this.socket.close();
                    break;
                }
                try {
                    final StringTokenizer st = new
StringTokenizer(received, "#");
                    final String MsgToSend = st.nextToken();
                    final String recipient = st.nextToken();
                    boolean found = false;
                    for (final ClientHandler mc : SMTPServer.ar) {
                        if (mc.name.equals(recipient) && mc.isloggedin ==
true) {
                            mc.dataOutputStream.writeUTF(MsgToSend + "#" +
this.name);
                            found = true;
                            break;
                        }
                    }
                    if (found == false) {
                        dataOutputStream.writeUTF(
```

```
online, message added to queue");
                     final MessageQueue q = new MessageQueue();
                     g.name = recipient;
                     q.sender = name;
                     q.message = MsgToSend;
                     queue.add(q);
              } catch (final NoSuchElementException e) {
                  System.out.println(received);
                  System.out.println("Enter address of recipient.");
              }
          } catch (final IOException e) {
       }
       try {
          this.dataInputStream.close();
          this.dataOutputStream.close();
       } catch (final IOException e) {
   }
}
class MessageQueue {
   public String name;
   public String sender;
   public String message;
}
```

MailClient.java

```
import java.net.*;
import java.io.*;
import java.util.*;

public class MailClient {
    final static int ServerPort = 1729;

    public static void main(String args[]) throws UnknownHostException,

IOException {
        Scanner scanner = new Scanner(System.in);
        InetAddress ip = InetAddress.getByName("localhost");
        Socket socket = new Socket(ip, ServerPort);

        System.out.println("Client socket created");

        DataInputStream dataInputStream = new

DataInputStream(socket.getInputStream());
```

```
DataOutputStream dataOutputStream = new
DataOutputStream(socket.getOutputStream());
        System.out.println("Client request sent");
        Thread sendMessage = new Thread(new Runnable() {
            @Override
            public void run() {
                System.out.print("\nEnter your address: ");
                String address = scanner.nextLine();
                try {
                    dataOutputStream.writeUTF(address);
                } catch (IOException e) {
                    e.printStackTrace();
                while (true) {
                    try {
                        System.out.print("\nEnter receiver's address: ");
                        String recipient = scanner.nextLine();
                        if (recipient.equals("logout") ||
recipient.equals("quit") || recipient.equals("bye")
                                 || recipient.equals("exit")) {
                            System.out.println("Session terminated");
                            System.exit(0);
                        } else {
                            System.out.print("Enter your message: ");
                            String subject = scanner.nextLine();
                            dataOutputStream.writeUTF(subject + "#" +
recipient);
                        }
                    } catch (IOException e) {
                        System.out.println("An IO Exception occured");
                    }
                }
            }
        });
        Thread readMessage = new Thread(new Runnable() {
            @Override
            public void run() {
                while (true) {
                    try {
                        String received = dataInputStream.readUTF();
                        try {
                            StringTokenizer st = new
StringTokenizer(received, "#");
                            String MsgToSend = st.nextToken();
                            String sender = st.nextToken();
                            System.out.println("New message from " +
sender);
```

```
System.out.println(MsgToSend);
                            System.out.print("\nEnter receiver's address:
");
                        } catch (NoSuchElementException e) {
                            System.out.println(received);
                            System.out.print("\nEnter receiver's address:
");
                        }
                    } catch (IOException e) {
                        System.out.println("An IO Exception occurred");
                }
            }
        });
        sendMessage.start();
        readMessage.start();
   }
}
```

Output

Screenshots

```
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```

Output

Server

Server socket created
New client request received
New client request received
Harry Potter#abhay@got
Game of Thrones#abhay@hp
MessageQueue@44e50018
MessageQueue@560b22e7

Client 1

Client socket created Client request sent

Enter your address: abhay@hp

Enter receiver's address: abhay@got Enter your message: Harry Potter

Recipient not online, message added to queue

Enter receiver's address: logout

Session terminated

Client 2

Client socket created Client request sent

Enter your address: abhay@got

Enter receiver's address: abhay@hp Enter your message: Game of Thrones

Recipient not online, message added to queue

Enter receiver's address: New message from abhay@hp

Harry Potter

Enter receiver's address: logout

Session terminated

ReadMe

1. Open first terminal

- 1. javac MailServer.java
- 2. java MailServer
- 2. Open second terminal
 - 1. javac MailClient.java
 - 2. java MailClient
- 3. Open third terminal in a computer connected to the same network
 - 1. javac MailClient.java
 - 2. java MailClient
- 4. Communicate between the Clients using the terminal.
- 5. To terminate session type: logout in Client.