

(N - TCP)

TCP.server.py

import socket

serverName = '127.0.0.1'

serverPort = 12345

server_socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)

server_socket.bind((serverName, serverPort))

server_socket.listen(5)

while True:

print("The server is waiting for connection")

client_socket, addr = server_socket.accept()

print("The client has been connected from:" + addr)

while True:

data = client_socket.recv(1024)

if not data or data.decode('utf-8') == 'End':

break

print("Receive from Client: %s" % data.

decode('utf-8'))

try:

client_socket.send(bytes('Hello TCP Client!',
'utf-8'))

except:

print("User Exit")

client_socket.close()

Teacher's Signature : _____

TCP_client.py

import socket

serverName = '127.0.0.1'

serverPort = 12345

client_socket = socket.socket(socket.AF_INET, socket.SOCK-^{STREAM}~~STREAM~~)

client_socket.connect((serverName, serverPort))

payload = "Hello TCP server"

try:

while True:

client_socket.send(payload.encode('utf-8'))

data = client_socket.recv(1024)

print(str(data))

more = input("Do you wish to send more data
to the server? \n")

if more.lower() == 'y':

payload = input("Enter the payload \n")

else

~~break~~ break;

except KeyboardInterrupt:

print('User Exit!')

client_socket.close()