

Aim:

Write a program to implement queue using **arrays**.

Sample Input and Output:

```
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 1
Enter element : 23
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 1
Enter element : 56
Successfully inserted.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 3
Elements in the queue : 23 56
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 4
Queue is not empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 5
Queue size : 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 2
Deleted element = 23
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 2
Deleted element = 56
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 4
Queue is empty.
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit
Enter your option : 6
```

Source Code:

QUsingArray.c

```
#include<stdio.h>
#include<conio.h>
#define MAX 10
int queue[MAX];
int front=-1,rear=-1;
void enqueue(int x)
{
    if(rear==MAX-1)
    {
        printf("Queue is overflow.\n");
    }
    else
    {
```

```
        rear++;
        queue[rear]=x;
        printf("Successfully inserted.\n");
    }
    if(front==-1)
    {
        front++;
    }
}
void dequeue()
{
    if(front==-1)
    {
        printf("Queue is underflow.\n");
    }
    else
    {
        printf("Deleted element = %d\n",queue[front]);
        if(rear==front)
        {
            rear=front=-1;
        }
        else
        {
            front++;
        }
    }
}
void display()
{
    if(front==-1&&rear==-1)
    {
        printf("Queue is empty.\n");
    }
    else
    {
        printf("Elements in the queue : ");
        for(int i=front;i<=rear;i++)
        {
            printf("%d ",queue[i]);
        }
        printf("\n");
    }
}
void size()
{
    if(front==-1&&rear==-1)
        printf("Queue size : 0\n");
    else
        printf("Queue size : %d\n",rear-front+1);
}
void isEmpty()
{
    if(front==-1&&rear==-1)
        printf("Queue is empty.\n");
    else
```

```

    printf("Queue is not empty.\n");
}
int main()
{
    int op,x;
    while(1)
    {
        printf("1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit\n");
        printf("Enter your option : ");
        scanf("%d",&op);
        switch(op)
        {
            case 1:
                printf("Enter element : ");
                scanf("%d",&x);
                enqueue(x);
                break;
            case 2:
                dequeue();
                break;
            case 3:
                display();
                break;
            case 4:
                isEmpty();
                break;
            case 5:
                size();
                break;
            case 6:
                exit(0);
        }
    }
}

```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Queue is underflow. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Queue is empty. 4
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4
Enter your option : 4
Queue is empty. 5
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5
Enter your option : 5
Queue size : 0 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1

Enter element : 14
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 78
Successfully inserted. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 53
Successfully inserted. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Elements in the queue : 14 78 53 5
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5
Enter your option : 5
Queue size : 3 6
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6
Enter your option : 6

Test Case - 2
User Output
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 25
Successfully inserted. 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted element = 25 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Queue is underflow. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Queue is empty. 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 65
Successfully inserted. 3
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 3
Enter your option : 3
Elements in the queue : 65 4
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4
Enter your option : 4
Queue is not empty. 2
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 2
Enter your option : 2
Deleted element = 65 4
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 4
Enter your option : 4
Queue is empty. 5

1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5
Enter your option : 5
Queue size : 0 1
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 1
Enter your option : 1
Enter element : 63
Successfully inserted. 5
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 5
Enter your option : 5
Queue size : 1 6
1.Enqueue 2.Dequeue 3.Display 4.Is Empty 5.Size 6.Exit 6
Enter your option : 6