Assignment 6

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 - Code
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6a - FCFS

Code

6a.c

```
/*
Problem Statement - Implement the C program for Page Replacement Algorithms: FCFS
for frame size as minimum three.
*/
#include <stdio.h>
int main()
{
       int pages;
       printf("~~~~~~\n");
       printf("Enter the number of pages\n");
       scanf("%d", &pages);
       int page_arr[pages];
       int frame_size;
       printf("Enter the frame size\n");
       scanf("%d", &frame_size);
       int frames[frame_size];
```

```
for(int i=0;i<frame_size;i++)</pre>
       frames[i]=0;
float page_faults=0;
printf("Enter the pages");
for (int i = 0; i < pages; i++)</pre>
       scanf("%d", &page_arr[i]);
printf("~~~~~~\n");
int x=0;
for(int i=0;i<pages;i++)</pre>
       int flag=0;
       for (int j=0;j<frame_size;j++)</pre>
              if(page_arr[i]==frames[j])
              {
                     flag=1;
       }
       if(flag==0)
              page_faults++;
              frames[x]=page arr[i];
              x=(x+1)%frame_size;
       }
       printf("Page:%d\n",page_arr[i]);
       printf("Sequence:\n");
       for (int i = 0; i < frame_size; i++)</pre>
       {
              printf("%d ", frames[i]);
       printf("\n");
printf("~~~~~~\n");
printf("Total page faults : %f\n", page_faults);
printf("Page Fault ratio : %f\n", page faults / pages);
printf("~~~~~\n");
```

}

Output

```
abhishek-jadhav@abhishek-jadhav-ubuntu:~/Codes/OS Assignments/33232$ ./a.out
Enter the number of pages
Enter the frame size
3
Enter the pages2
3
5
2
3
Page:2
Sequence:
2 0 0
Page:3
Sequence:
2 3 0
Page:5
Sequence:
2 3 5
Page:2
Sequence:
2 3 5
Page:3
Sequence:
2 3 5
Total page faults : 3.000000
Page Fault ratio : 0.600000
abhishek-jadhav@abhishek-jadhav-ubuntu:~/Codes/OS Assignments/33232$
```

6b - LRU

Code

6b.c

```
/*
Problem Statement - Implement the C program for Page Replacement Algorithms: LRU
for frame size as minimum three.
#include <stdio.h>
int main()
{
       int pages;
       printf("~~~~~~\n");
       printf("Enter the number of pages:");
       scanf("%d", &pages);
       int page_arr[pages];
       int frame_size;
       printf("Enter the frame size:");
       scanf("%d", &frame_size);
       int frames[frame_size];
       for (int i = 0; i < frame_size; i++)</pre>
               frames[i] = 0;
       float page_faults = 0;
       printf("Enter the pages:");
       for (int i = 0; i < pages; i++)</pre>
               scanf("%d", &page_arr[i]);
       }
       printf("~~~~~~\n");
       int z = 0;
       int j = 0;
       for (int i = 0; i < pages; i++)</pre>
               int flag = 0;
               for (int j = 0; j < frame_size; j++)</pre>
                       if (page_arr[i] == frames[j])
                       {
                              flag = 1;
               }
```

```
if (flag == 0)
                        page_faults++;
                        if (j < frame_size)</pre>
                                frames[j] = page_arr[i];
                                j++;
                        }
                        else
                        {
                                int min = i - 1;
                                int x = -1;
                                for (int k = 0; k < frame_size; k++)</pre>
                                        for (int j = i - 1; j >= 0; j--)
                                                if (page_arr[j] == frames[k])
                                                {
                                                        if (min > j)
                                                                min = j;
                                                                x = k;
                                                        break;
                                                }
                                        }
                                }
                                z = x;
                                frames[z] = page_arr[i];
                        }
                }
                printf("Page:%d\n", page_arr[i]);
                printf("Sequence:\n");
                for (int i = 0; i < frame_size; i++)</pre>
                {
                        printf("%d ", frames[i]);
                printf("\n");
        printf("Total page faults : %f\n", page_faults);
        printf("Page Fault ratio : %f\n", page_faults / pages);
        printf("~~~~~~\n");
}
```

Output

```
abhishek-jadhav@abhishek-jadhav-ubuntu:~/Codes/OS Assignments/33232$ ./a.out
Enter the number of pages:5
Enter the frame size:3
Enter the pages:2
3
5
2
3
Page:2
Sequence:
2 0 0
Page:3
Sequence:
2 3 0
Page:5
Sequence:
2 3 5
Page:2
Sequence:
2 3 5
Page:3
Sequence:
2 3 5
Total page faults : 3.000000
Page Fault ratio : 0.600000
abhishek-jadhav@abhishek-jadhav-ubuntu:~/Codes/OS Assignments/33232$
```

6c - Optimal

Code

6c.c

```
/*
Problem Statement - Implement the C program for Page Replacement Algorithms:
Optimal frame size for frame size as minimum three.
```

```
*/
#include <stdio.h>
int main()
{
        int pages;
        printf("~~~~~~~~\n");
        printf("Enter the number of pages\n");
        scanf("%d", &pages);
        int page_arr[pages];
        int frame size;
        printf("Enter the frame size\n");
        scanf("%d", &frame_size);
        int frames[frame_size];
        for (int i = 0; i < frame size; i++)</pre>
                frames[i] = 0;
        float page_faults = 0;
        printf("Enter the pages");
        for (int i = 0; i < pages; i++)</pre>
                scanf("%d", &page_arr[i]);
        }
        int z = 0;
        int j = 0;
        for (int i = 0; i < pages; i++)
                int flag = 0;
                for (int j = 0; j < frame_size; j++)</pre>
                {
                        if (page_arr[i] == frames[j])
                                flag = 1;
                        }
                }
                if (flag == 0)
                {
                        page_faults++;
                        int flag1 = 0;
```

```
if (j < frame_size)</pre>
                 frames[j] = page_arr[i];
                 j++;
        }
        else
        {
                 int max = i + 1;
                 int x = -1;
                 for (int k = 0; k < frame_size; k++)</pre>
                          int j;
                          for (j = i + 1; j < pages; j++)
                                  if (page_arr[j] == frames[k])
                                  {
                                           if (max < j)
                                                    max = j;
                                                    x = k;
                                           break;
                                  }
                          }
                          if (j == pages)
                                  flag1 = 1;
                                  z = k;
                                  break;
                          }
                 if (flag1 != 1)
                          z = x;
                 frames[z] = page_arr[i];
        }
        printf("Page:%d\n", page_arr[i]);
        printf("Sequence:\n");
        for (int i = 0; i < frame_size; i++)</pre>
        {
                 printf("%d ", frames[i]);
        printf("\n");
}
```

```
printf("Total page faults : %f\n", page_faults);
printf("Page Fault ratio : %f\n", page_faults / pages);
printf("~~~~~~~~~~~~~~~~~~\n");
}
```

Output

```
abhishek-jadhav@abhishek-jadhav-ubuntu:~/Codes/OS Assignments/33232$ ./a.out
Enter the number of pages
5
Enter the frame size
3
Enter the pages2
3
5
2
3
Page:2
Sequence:
2 0 0
Page:3
Sequence:
2 3 0
Page:5
Sequence:
2 3 5
Total page faults : 3.000000
Page Fault ratio : 0.600000
abhishek-jadhav@abhishek-jadhav-ubuntu:~/Codes/OS Assignments/33232$
```