

Todays Content

1. Addition & Multiplication Rule
2. Permutation Basics
3. Combination Basics
4. Pascal Triangle

Addition Rule: OR +

Ex1: Given 4 boys & 3 girls how many ways we can pick a single person

+ : Boy OR Girl :

$$4 + 3 = 7$$

Multiplication Rule: AND

Ex2: Given 4 boys & 3 girls how many different pairs can be formed

Boys: Girls Boy and Girl

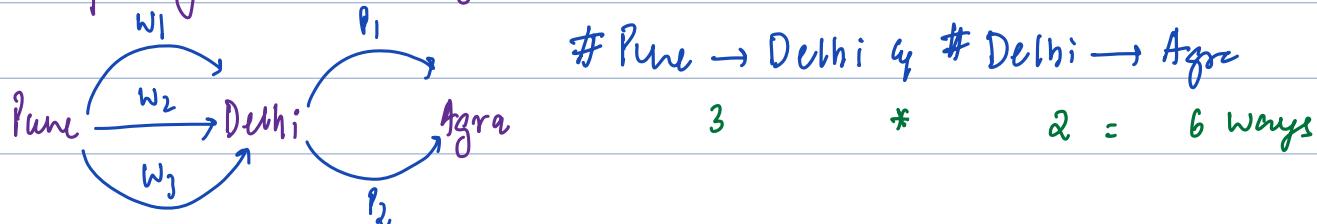
$$B_1 \quad G_1 \quad 4 * 3 = 12$$

$$B_2 \quad G_2$$

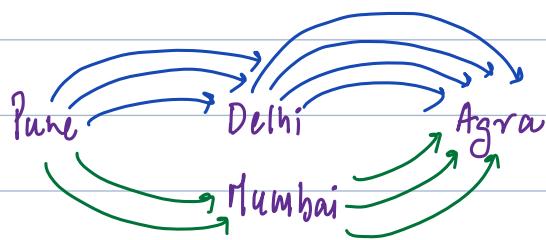
$$B_3 \quad G_3$$

$$B_4$$

Ex2: No: of ways to reach Agra from Pune via Delhi



Q: Ways to reach Pune to Agra



Pune \rightarrow Agra via Delhi or # Pune \rightarrow Agra via Mumbai

Pune \rightarrow Delhi & Delhi \rightarrow Agra + Pune \rightarrow Mumbai & Mumbai \rightarrow Agra

$$3 + 4 + 2 + 3 = 12 + 6 = 18$$

Permutation: #ways to arrange {order matter}

Pair (i, j) (j, i) : Different

#ways to arrange: $P_1 \ P_2 \ P_3$

<u>P_1</u>	<u>P_2</u>	<u>P_3</u>
<u>P_1</u>	<u>P_3</u>	<u>P_2</u>
<u>P_2</u>	<u>P_1</u>	<u>P_3</u>
<u>P_2</u>	<u>P_3</u>	<u>P_1</u>
<u>P_3</u>	<u>P_1</u>	<u>P_2</u>
<u>P_3</u>	<u>P_2</u>	<u>P_1</u>

P_1 P_2 P_3

$$3 * 2 * 1 = 6 \text{ ways}$$

King: person in 1st pos and

King: person in 2nd pos and

King: person in 3rd pos

#ways to arrange: 4 people

$$4 * 3 * 2 * 1 = 4! = 24 \text{ ways}$$

<u>P_1</u>	<u>P_2</u>	<u>P_3</u>	<u>P_4</u>	=	<u>6</u>
<u>P_2</u>	<u>P_1</u>	<u>P_3</u>	<u>P_4</u>	=	<u>6</u>
<u>P_3</u>	<u>P_1</u>	<u>P_2</u>	<u>P_4</u>	=	<u>6</u>
<u>P_4</u>	<u>P_1</u>	<u>P_2</u>	<u>P_3</u>	=	<u>6</u>

Q2: Ways to arrange: N people

$$N * N-1 * N-2 * \dots * 1 = N!$$

24

#ways to arrange 2 from 4 people: $4 * 3$ = 12

<u>P_1</u> <u>P_2</u>	<u>P_1</u> <u>P_3</u>	<u>P_1</u> <u>P_4</u>	<u>P_2</u> <u>P_3</u>
<u>P_2</u> <u>P_3</u>	<u>P_2</u> <u>P_4</u>	<u>P_3</u> <u>P_1</u>	<u>P_3</u> <u>P_2</u>
<u>P_3</u> <u>P_4</u>	<u>P_4</u> <u>P_1</u>	<u>P_4</u> <u>P_2</u>	<u>P_4</u> <u>P_3</u>

#ways to arrange 3 from 5 people:

$$5 * 4 * 3 = 60 \text{ ways.}$$

${}^N P_R$: Permutation : (Arrangement)

ways to arrange r from N people.

$$\frac{N}{1^m} \times \frac{N-1}{2^m} \times \frac{N-2}{3^m} \times \frac{N-3}{4^m} \times \frac{N-4}{5^m} \times \dots \times \frac{N-r+1}{r^m}$$

$$\text{Ways} = \frac{N \times N-1 \times N-2 \times N-3 \times \dots \times N-r+1}{N-r \times N-r-1 \times N-r-2 \times \dots \times 1}$$

$$\boxed{{}^N P_R = \frac{N!}{R!(N-R)!}} \quad \left. \begin{array}{l} \text{# ways to arrange:} \\ \text{P: Permutation / Arrangement / Order Yes} \end{array} \right.$$

Permutation: Arrangement: Order

Combination: Selection : Order don't matter

Combination: #ways to select { order won't matter }
{ $(i, j) \rightarrow (j, i)$ } Both are same

Say 4 people how many ways we can select 2 people.

$P_1 \quad P_2 \quad P_3 \quad P_4$

$P_1 \quad P_2 \quad \frac{P_2 \quad P_3}{P_1 \quad P_3} \quad \frac{P_2 \quad P_4}{P_1 \quad P_4} \quad \frac{P_3 \quad P_4}{P_2 \quad P_4}$ } Order doesn't matter only selection matters.

Say 4 people how many ways we can select 3 people.

$P_1 \quad P_2 \quad P_3 \quad P_4$:

$P_1 \quad P_2 \quad P_3$ $P_1 \quad P_2 \quad P_4$ $P_1 \quad P_3 \quad P_4$ $P_2 \quad P_3 \quad P_4$

— — —
— — —
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— — —

Correlation: Arrangement Selection

$N=4$, arrange 3

$$N_p_R = \frac{4!}{1!}$$

$$3! \quad 1 \quad 4! \quad n=4$$

$$n \cdot 3! = 4!$$

$$n = \frac{4!}{3!} = \frac{24}{6} = 4$$

N_{C_R} : Number of ways to select {order*} r from N .

Arrangement Selection.

$$: \quad r! \quad \cancel{\xrightarrow{\quad \quad \quad \quad \quad}} \quad 1 \quad \left. \quad \right\} \quad n \neq r! = {}^N P_r$$

$$\text{Arrange } r \text{ from } N : \quad {}^N P_r \quad \cancel{\xrightarrow{\quad \quad \quad \quad \quad}} \quad n = \frac{{}^N P_r}{r!} = \frac{n!}{(n-r)! \neq r!}$$

N_C : {#ways to select R from N } = $\frac{n!}{(n-R)! \neq R!}$

R C: Combination / Selection / Order Not

Properties:

1. #ways to select 0 from N : $N_{C_0} = \frac{n!}{(n-0)! \neq 0!} = \frac{n!}{n!} = 1$

2. #ways to select N from N : $N_{C_N} = \frac{n!}{(n-n)! \neq n!} = \frac{n!}{0! \neq n!} = 1$

3. #ways to select $N-R$ from N :

$$N_{C_R} = N_{C_{N-R}}$$

Special Property:

ways to select R from N $\underline{P_1} \underline{P_2} \underline{P_3} \dots \underline{P_{N-1}} \underline{P_N}$: N people.

$$\frac{N!}{R!} = \frac{N-1!}{R-1!} + \frac{N-1!}{R!}$$

Ex: $N=6 R=4$

$$6! = 5! + 5!$$

Obs:

Maths:

$$\frac{N!}{(N-R)! * R!} = \frac{(N-1)!}{(N-R-1)! * R!} + \frac{(N-1)!}{(N-R)! (R-1)!}$$

$$N! = N * (N-1)!$$

$$R! = R * (R-1)!$$

$$(N-R)! = (N-R) (N-R-1)!$$

$$= \frac{(N-1)!}{(N-R-1)! R * (R-1)!} + \frac{(N-1)!}{(N-R) (N-R-1)! * (R-1)!}$$

$$= \frac{(N-1)!}{(N-R-1)! * (R-1)!} \left[\frac{1}{R} + \frac{1}{N-R} \right]$$

$$= \frac{(N-1)!}{(N-R-1)! * (R-1)!} \left[\frac{N-R}{R * (N-R)} + \frac{R}{R * N-R} \right]$$

$$= \frac{(N-1)!}{(N-R-1)! * (R-1)!} \left[\frac{N-R+R}{R * (N-R)} \right]$$

$$= \frac{(N-1)!}{(N-R-1)! * (R-1)!} \times \frac{N}{R * (N-R)} \rightarrow \frac{N!}{R! * (N-R)!} = \frac{N!}{R!}$$

Pascal Triangle:

Given N , return $\text{mat}[N][N]$

if $i=j$: $\text{mat}[i][j] = {}^i C_0$.
 if $i < j$: $\text{mat}[i][j] = 0$;

Ex: $N=5$ $\text{mat}[5][5]$

i	j	0	1	2	3	4	0	1	2	3	4
0	i	0	0	0	0	0	${}^0 C_0$	0	0	0	0
1	i	1	0	0	0	1	${}^1 C_0$	${}^1 C_1$	0	0	0
2	i	2	1	0	0	2	${}^2 C_0$	${}^2 C_1$	${}^2 C_2$	0	0
3	i	3	3	1	0	3	${}^3 C_0$	${}^3 C_1$	${}^3 C_2$	${}^3 C_3$	0
4	i	4	6	4	1	4	${}^4 C_0$	${}^4 C_1$	${}^4 C_2$	${}^4 C_3$	${}^4 C_4$

Constraints: $1 \leq N \leq 22$

int[][] PascalC(int N){

```

    int mat[N][N];
    for(int i=0; i < N; i++) {
        for(int j=0; j < N; j++) {
            if(i < j) mat[i][j] = 0;
            else {
                mat[i][j] =  ${}^i C_j$ ;
            }
        }
    }
    return mat;
}
```

$$\# {}^N C_j = \frac{[N](N-1)}{2}$$

}

Issue:

Ex: $N=22$, $\text{mat}[22][22]$;

$$\text{Calculate } \text{mat}[21][2] = {}^{21} C_2 = \frac{21!}{19! + 2!} = \frac{21 \times 20 \times 19 \times 18 \times \dots \times 1}{19! \times 2!}$$

overflow.

Ideas:

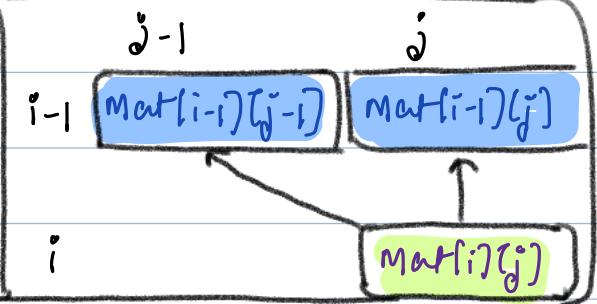
$$\frac{N_C}{R} = \frac{N-1_C}{R} + \frac{N-1_C}{R-1}$$

$N: i \quad R: j$

$$\frac{i_C}{j} = \frac{i-1_C}{j} + \frac{i-1_C}{j-1}$$

$$Mat[i][j] = Mat[i-1][j] + Mat[i-1][j-1]$$

if $i \neq 0$ & $j \neq 0$



True: $N=5 : Mat[5][5]$

	j: 0	1	2	3	4
i: 0	1	0	0	0	0
i: 1	1	1	0	0	0
i: 2	1	2	1	0	0
i: 3	1	3	3	1	0
i: 4	1	4	6	4	1

int[][] Pascal (int N) { TC: $O(N^2)$ SC: $O(1)$

```
int mat[N][N];
for (int i=0; i < N; i++) {
    for (int j=0; j < N; j++) {
        if (i < j) { mat[i][j] = 0; }
        else if (j == 0 || i == 0) { mat[i][j] = 1; }
        else { mat[i][j] = mat[i-1][j] + mat[i-1][j-1]; }
    }
}
return mat;
```