

## Today's Content

1. Row wise & Column wise sum
2. Identity matrix
3. Diagonal Printing

## Matrin: Declaration:

→ Rows/Horizontal

1. `int mat[4][5]` → Columns/Vertical

2. `vector<vector<int>>> v(4, vector<int>(5));`  
↳ 4 rows

## Matrin Index:

	0	1	2	3	4
0					
1			10		
2					20
3					

→ `mat[1][2] = 10`  
→ `mat[2][4] = 20`

→ N rows

Q1: `mat[N][M]` → M columns

	0	1	...	j	...	M-1
0				$0, j$		
1				$1, j$		
⋮						
i	$i, 0$	$i, 1$	$i, 2$	$i, j$	...	$i, M-1$
⋮						
N-1				$N-1, j$		

→ `mat[0][0]` → `mat[0][M-1]`  
→ `mat[N-1][0]` → `mat[N-1][M-1]`

obs:

1. Iterate M  $i^{\text{th}}$  Row: Col change  $\{0..M-1\}$
2. Iterate N  $j^{\text{th}}$  Col: Row change  $\{0..N-1\}$

Q Sum of elements in each row

Ex: `mat[4][5];`

Idea: For every row, iterate & calculate sum & print

	0	1	2	3	4	Output
0	10	20	30	40	50	150
1	1	2	3	4	5	15
2	6	7	8	9	10	40
3	10	20	30	40	50	150

void sumRow (int mat[][], int N, int M)

```

for (int i = 0; i < N; i++) {
    # ith Row; iterate & calculate sum.
    long sum = 0;
    for (int j = 0; j < M; j++) {
        sum = sum + mat[i][j];
    }
    print(sum);
}

```

TC:  $O(N \times M)$  SC:  $O(1)$

Q Sum of elements in each col

Ex: `mat[4][5];`

void colRow (int[][] mat, int N, int M)

```

for (int j = 0; j < M; j++) {
    # j: Column, iterate & calculate sum;
    long sum = 0;
    for (int i = 0; i < N; i++) {
        sum = sum + mat[i][j];
    }
    print(sum);
}

```

Output:

27 49 71 93 115

TC:  $O(N \times M)$  SC:  $O(1)$

Identity Matrix:  $N = M$

Given a square matrix, check if its identity matrix or Not.

An identity matrix, all main diagonal has only 1 and all other cells 0.

↳  $mat[r][c], r=c.$

Ex1:

$$I = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

Ex2:

$$I = \begin{matrix} & \begin{matrix} 0 & 1 & 2 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \end{matrix}$$

Ex3:

$$I = \begin{matrix} & \begin{matrix} 0 & 1 & 2 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \end{matrix}$$

Idea:

**Note:**

Ex3:

$$I = \begin{matrix} & \begin{matrix} 0 & 1 & 2 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \end{matrix}$$

Ex4:

$$I = \begin{matrix} & \begin{matrix} 0 & 1 & 2 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \end{matrix} & \begin{bmatrix} 2 & 3 & 4 \\ 1 & 4 & 3 \\ 1 & 6 & 6 \end{bmatrix} \end{matrix}$$

public int solve(int[][] A) {

Dry Run:

$$I = \begin{matrix} & \begin{matrix} 0 & 1 & 2 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \end{matrix} & \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \end{matrix}$$

28 Given a  $\text{mat}[N][N]$  print both main diagonals in new line.

fn:  $\text{mat}[4][4]$ ; square

	0	1	2	3
0	6	7	3	4
1	9	3	2	8
2	4	7	6	9
3	10	3	2	9

Output

$d_1 (L \rightarrow R) : 6 \ 3 \ 6 \ 9$

$d_2 (R \rightarrow L) : 4 \ 2 \ 7 \ 10$

Idea:

$d_1: (L \rightarrow R)$

$i = 0;$

	0	1	2	3
0	0,0	7	3	4
1	9	1,1	2	8
2	4	7	2,2	9
3	10	3	2	3,3

$\text{print}(\text{mat}[0][0]) \ i++$

$\text{print}(\text{mat}[1][1]) \ i++$

$\text{print}(\text{mat}[2][2]) \ i++$

$\text{print}(\text{mat}[3][3]) \ i++$

$i = 4; \text{stop}$

$d_2:$

$i = 0, j = 3$

$\text{print}(\text{mat}[0][3]) \ i++, j--$

$\text{print}(\text{mat}[1][2]) \ i++, j--$

$\text{print}(\text{mat}[2][1]) \ i++, j--$

$\text{print}(\text{mat}[3][0]) \ i++, j--$

$i = 4, j = -1; \text{stop}$

	0	1	2	3
0	6	7	3	0,3
1	9	3	1,2	8
2	4	2,1	6	9
3	3,0	3	2	9

$j, -1$

Note:

1. If single variable based loops: Prefer for loop
2. If > 1 variable based loops: Prefer while loop.

```
void printdiagonal (int mat[N][N], int N) {
```

```
    #Printing d1: L → R
```

```
    for (int i = 0; i < N; i++) { TC: O(N)
```

```
        | print (mat[i][i]);
```

```
    }
```

```
    #Printing d2: R → L
```

```
    int i = 0, j = N - 1;
```

```
    while (i < N && j >= 0) {
```

```
        | print (mat[i][j]);
```

```
        | i++; j--;
```

```
    }
```

```
}
```

Q8

Given a  $\text{mat}[N][M]$

Print all diagonals going from Right to Left & Top to down.

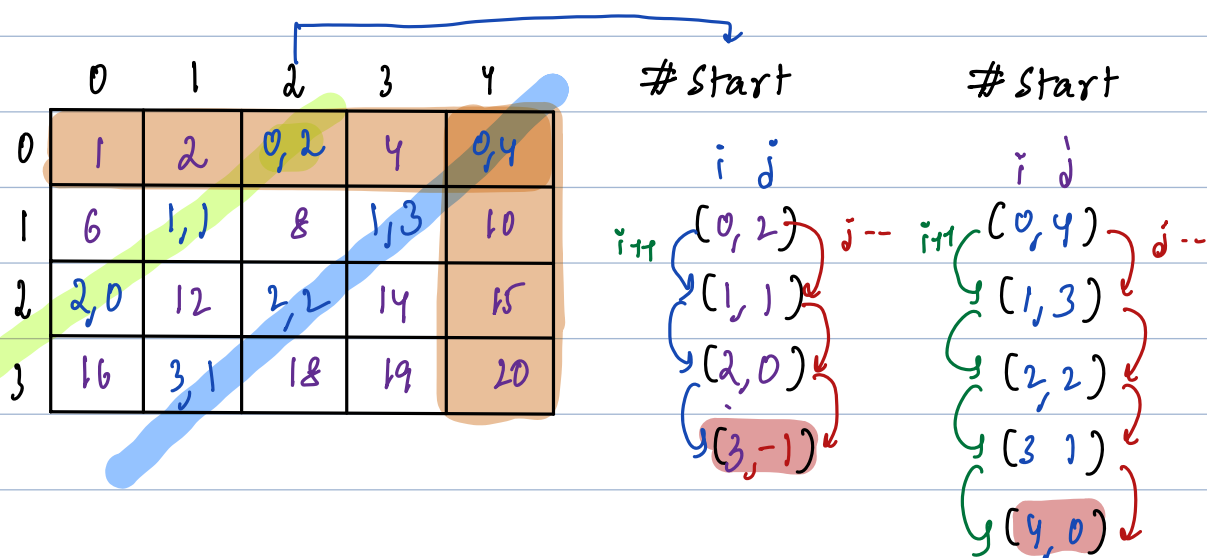
Ex:      0      1      2      3      4      Output:

0	1	2	3	4	5
1	6	7	8	9	10
2	11	12	13	14	15
3	16	17	18	19	20

1  
2 6  
3 7 11  
4 8 12 16  
5 9 13 17  
10 14 18  
15 19

Hint1:

20



void printRL(int mat[][], int N, int M, int i, int j) {

    # (i, j) is start of R→L diagonal

    while (i < N & j >= 0) {

        print(mat[i][j]);

        i++; j--;

    }

}

#Idea2: R→L diagonals.

1. Why can start at 0<sup>th</sup> row: Iterate & take every cell in 0<sup>th</sup> row as start point
2. Why can start at last col: Iterate & take every cell in last col as start point

```
void printRL(int mat[][], int N, int M, int i, int j) {
```

# (i, j) is start of R→L diagonal

```
while (i < N & j >= 0) {
```

```
    print(mat[i][j]);
```

```
    i++; j--;
```

```
}
```

}

```
void printdiagonal(int mat[][], int N, int M) { TC: O(N*M) SC: O(1)
```

#Step1: Print diagonals starting at 0<sup>th</sup> row. j = 0 1 2 3 4

```
for (int j = 0; j < M; j++) {
```

# start point = (0, j)

```
    printRL(mat, N, M, 0, j);
```

```
}
```

	0	1	2	3	4
i=0 0	1	2	0,2	4	0,4
1	6	1,1	8	1,3	10
2	2,0	12	2,2	14	15
3	16	3,1	18	19	20

#Step2: Print diagonals start at last col

```
for (int i = 1; i < N; i++) {
```

# start point = (i, M-1)

```
    printRL(mat, N, M, i, M-1);
```

```
}
```

}

	0	1	2	3	4
0	1	2	0,2	4	0,4
1	6	1,1	8	1,3	10
2	2,0	12	2,2	14	15
3	16	3,1	18	19	20