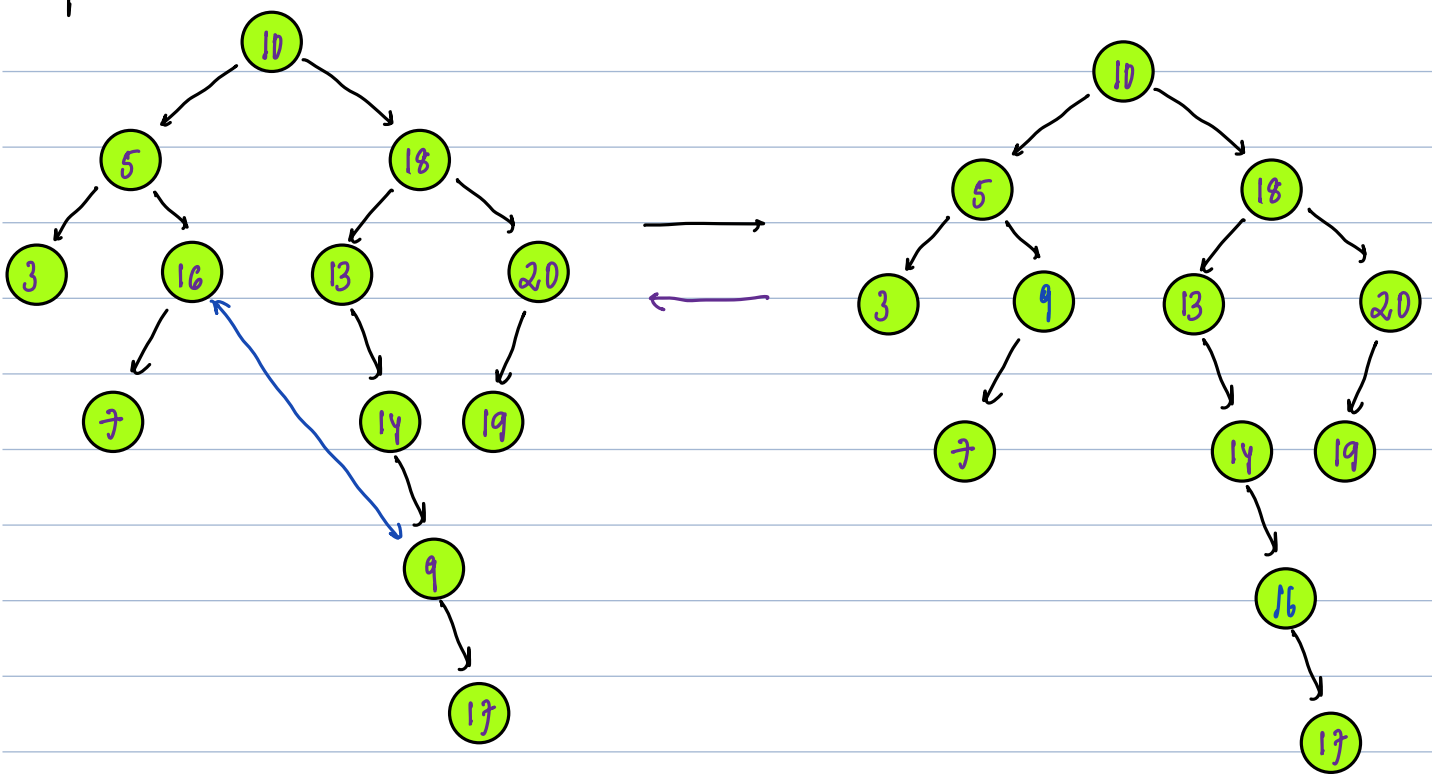
Todays Content

1. ReOrder BST
2. Largest BST in given BT

Recover BST:

Given a BT, which is formed by swapping 2 distinct nodes data in BST recover original BST, by swapping 2 nodes data back.

Input:



#Ideal: Apply InOrder in Tree

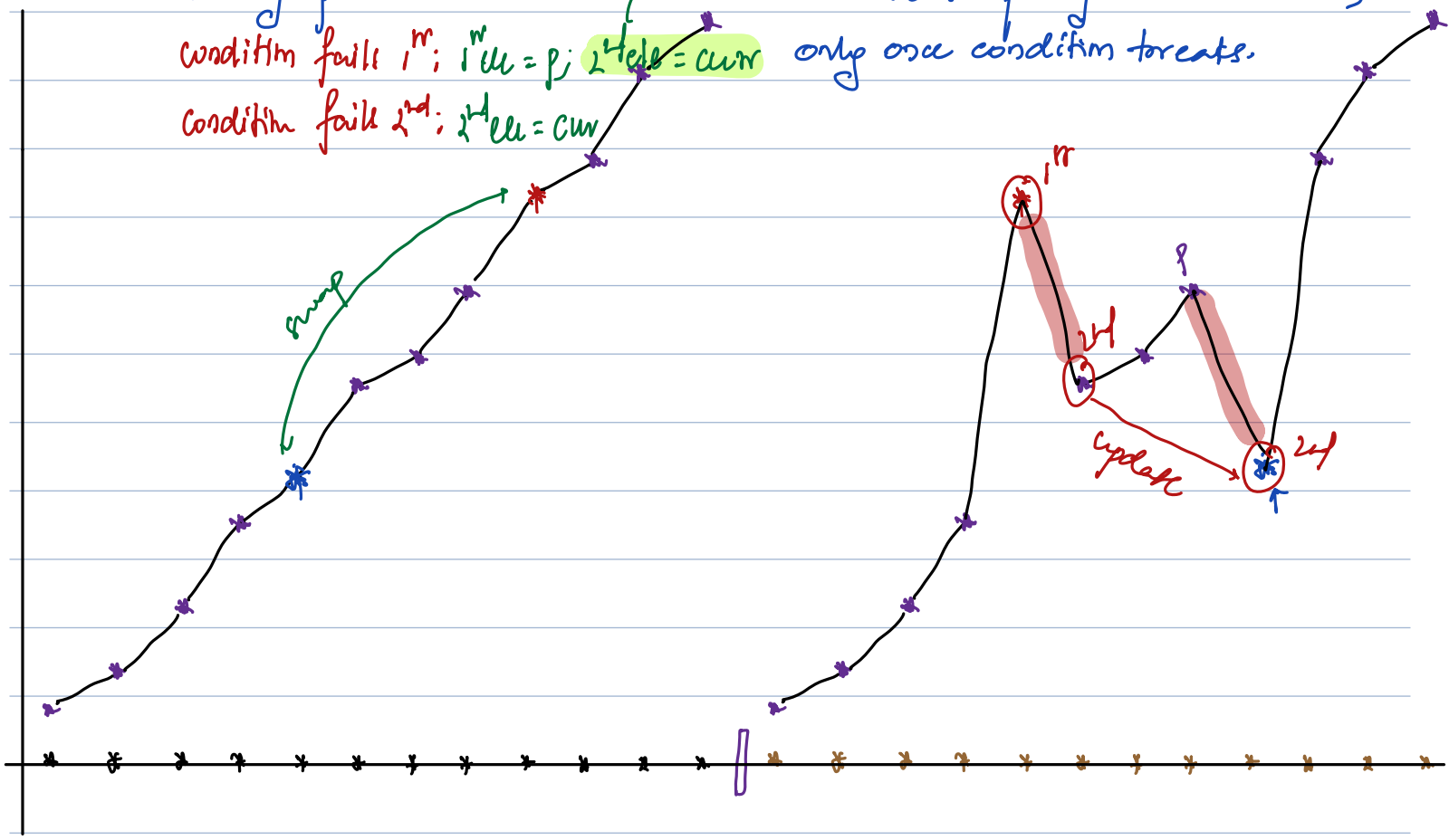
Ideally: prev & curr;

condition fails 1st: 1st = p; 2nd = curr

condition fails 2nd: 2nd = curr

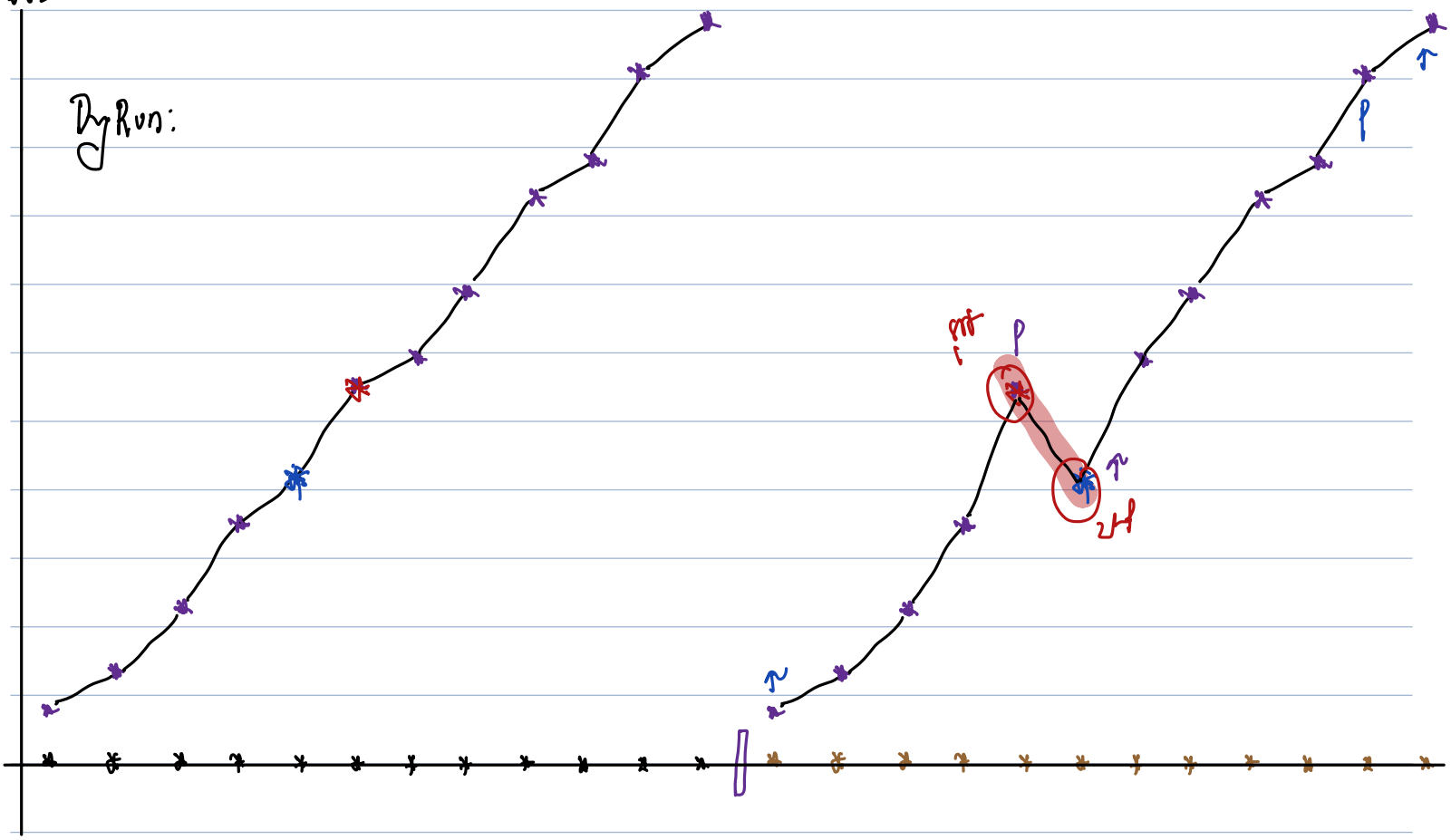
To handle edge case:

When we swap adjacent elements, only once condition breaks.



#Issue:

DryRun:

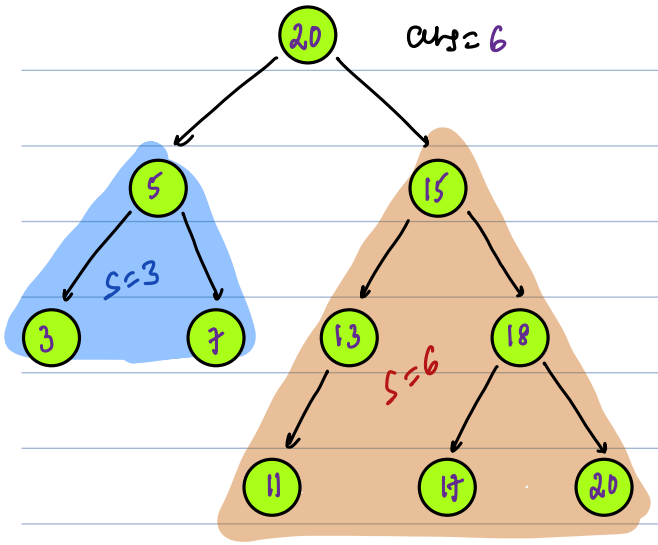


#Idea Apply InOrder in Tree } # Discussed in checking, if inorder is Sorted.
Ideally: prev & curr;
condition fail 1st; 1st ele = p; 2nd ele = curr
condition fail 2nd; 2nd ele = curr

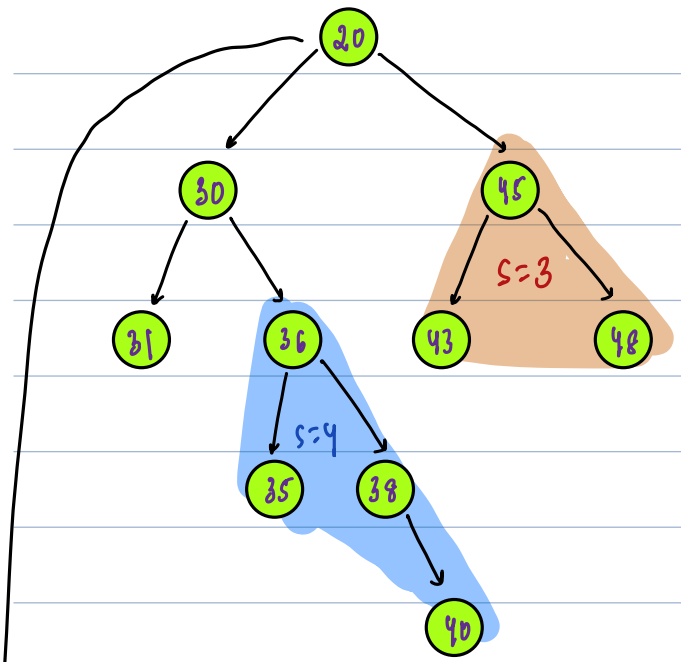
```
Node *p = nullptr, *f = nullptr, *s = nullptr;
void InOrder(Node *root){ TC: O(N)
    if(root == nullptr){return;}
    InOrder(root->left);

    if(p != nullptr && p->data > root->data){ # p & curr->data && curr = root.
        if(f == nullptr){ # fail by 1st time
            f = p; s = root;
        }else{
            s = root;
        }
    }
    p = root; # updating prev

    InOrder(root->right);
}

Node* restore BST(Node *root){
    *p = nullptr, *f = nullptr, *s = nullptr;
    InOrder(root);
    Swap f->data && s->data;
    return root;
}
```

20. Return size of largest subtree in BT which is BST

tm1:



tm2: ans = 4



Idea1; *Wrong approach.

1. Apply InOrder on BT & store in arr[].
2. Iterate on arr[]:

Calculate longest part of arr[], which is increasing.

In: 31 30 35 36 38 40 20 43 45 48

↓

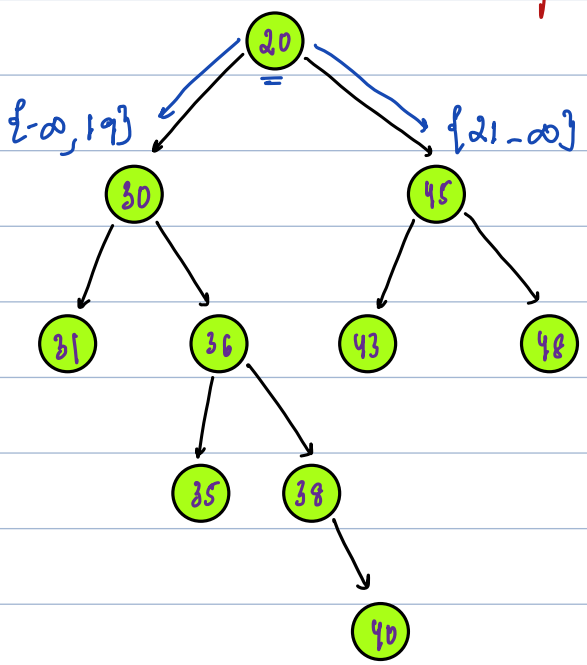
It need not be a subtree.

Idea2: For every node:

```
if [ isBST(node) ] { # Subtree is BST
    ans = max(ans, size(node));
}
```

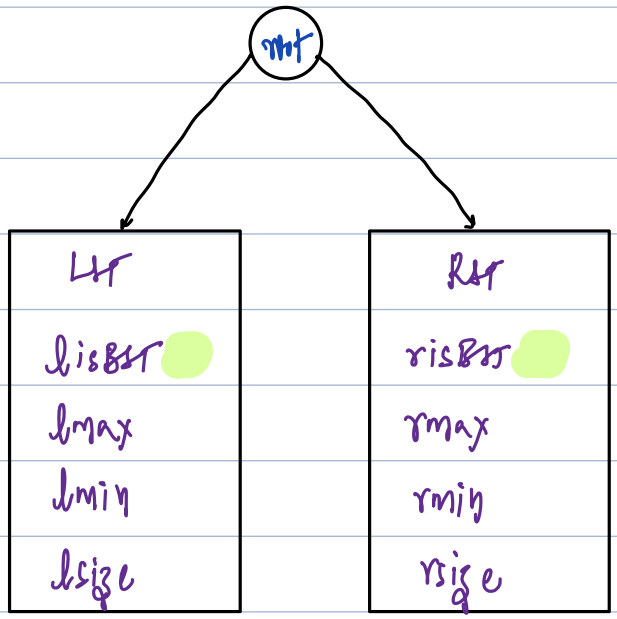
TC: $O(N * (N+N)) = O(N^2)$

Idea3: Try Top down: Here, we cannot do top-down because we are not sure, if root is part of BST, because of that any info we pass from root can result in wrong values.



Idea: Try Bottom up.

Case1:



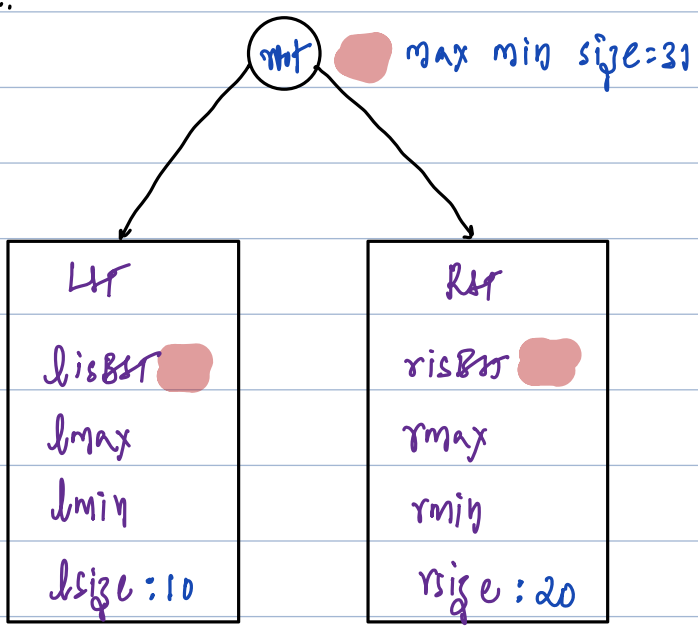
isBST: Is subtree BST or not

max: max of subtree

min: min of subtree

size: size of subtree

Case2:



#Idea: Finally root node will return:

isBST max min size:

↳ size of BST, it's not size of largest BST

#Coo: Take a global variable:

If a subtree is BST, compare it's size with ans.

```
int sans = 0;
vector<int> largestBST(Node *root){ TC: O(N)
    if(root == null){
        vector<int> ans(4, 0);
        ans[0] = 1; ans[1] = +∞; # Min  ans[2] = -∞; # Max  ans[3] = 0; # Size
        return ans;
    }
                                          0    1    2    3
    vector<int> l = isBST(root->left);  # l: isB  min  max  size
    vector<int> r = isBST(root->right); # r: isB  min  max  size
    vector<int> ans(4, 0);
    if( (l[0]==1) && (r[0]==1) && (root->data > l[2]) && (root->data < r[1]) ){
        ans[0] = 1;
    ans[1] = min(l[1], r[1], root->data);
    ans[2] = max(l[2], r[2], root->data);
    ans[3] = l[3] + r[3] + 1;
    if(ans[0] == 1){
        sans = max(sans, ans[3]);
    return ans;
}

int solve(Node *root){
    sans = 0;
    largest(root);
    return sans;
}
```

int solve(Node *root){

3

#Slight modification:

3) Return root node of largest subtree which is BST