

```
syms l1 l2 l3 l4 theta1 theta2 theta3 theta4 theta_dot_1 theta_dot_2 theta_dot_3 theta_dot_4 real

[T10,R10]=DH(0,0,theta1,0)

T10 =
( cos(theta_1)  -sin(theta_1)  0  0 )
( sin(theta_1)  cos(theta_1)  0  0 )
( 0  0  1  0 )
( 0  0  0  1 )

R10 =
( cos(theta_1)  -sin(theta_1)  0 )
( sin(theta_1)  cos(theta_1)  0 )
( 0  0  1 )

[T21,R21]=DH(0,1,theta2+pi/2,0)

T21 =
( cos(theta_2 + pi/2)  -sin(theta_2 + pi/2)  0  1 )
( sin(theta_2 + pi/2)  cos(theta_2 + pi/2)  0  0 )
( 0  0  1  0 )
( 0  0  0  1 )

R21 =
( cos(theta_2 + pi/2)  -sin(theta_2 + pi/2)  0 )
( sin(theta_2 + pi/2)  cos(theta_2 + pi/2)  0 )
( 0  0  1 )

[T32,R32]=DH(45,0,theta3-pi/2,sqrt(2))

T32 =
( cos(theta_3 - pi/2)  -sin(theta_3 - pi/2)  0  0 )
( sigma_1  sigma_2  -sqrt(2)/2  -1 )
( sigma_1  sigma_2  sqrt(2)/2  1 )
( 0  0  0  1 )

where

sigma_1 = sqrt(2) sin(theta_3 - pi/2)/2

sigma_2 = sqrt(2) cos(theta_3 - pi/2)/2

R32 =
( cos(theta_3 - pi/2)  -sin(theta_3 - pi/2)  0 )
( sqrt(2) sin(theta_3 - pi/2)/2  sqrt(2) cos(theta_3 - pi/2)/2  -sqrt(2)/2 )
( sqrt(2) sin(theta_3 - pi/2)/2  sqrt(2) cos(theta_3 - pi/2)/2  sqrt(2)/2 )

[T43,R43]=DH(0,sqrt(2),theta4,0)

T43 =
( cos(theta_4)  -sin(theta_4)  0  sqrt(2) )
( sin(theta_4)  cos(theta_4)  0  0 )
( 0  0  1  0 )
( 0  0  0  1 )

R43 =
( cos(theta_4)  -sin(theta_4)  0 )
( sin(theta_4)  cos(theta_4)  0 )
( 0  0  1 )

w00=[0;0;0]; %initializing w and v, w=0 and v=0 because they are the fixed frame
v00=[0;0;0];

% wab means omega of frame 'a' written in frame of 'b'
% vab means velocity of frame 'a' written in frame of 'b'
[w11,v11] = omega_and_vel_next(R10',w00,[0;0;theta_dot_1],v00,[0;0;0]);
[w22,v22] = omega_and_vel_next(R21',w11,[0;0;theta_dot_2],v11,[1;0;0]);
[w33,v33] = omega_and_vel_next(R32',w22,[0;0;theta_dot_3],v22,[0;-1;1]);
[w44,v44] = omega_and_vel_next(R43',w33,[0;0;theta_dot_4],v33,[sqrt(2);0;0]);

w11=simplify(w11);
v11=simplify(v11);
w22=simplify(w22);
v22=simplify(v22);
w33=simplify(w33);
v33=simplify(v33);
w44=simplify(w44) % w44 means omega of frame '4' written in frame of '4'

w44 =
( -sqrt(2) cos(theta_4 + theta_1) (theta_1 + theta_2)/2 )
( sqrt(2) sin(theta_4 + theta_1) (theta_1 + theta_2)/2 )
( theta_3 + theta_4 + sqrt(2) (theta_1 + theta_2)/2 )

v44=simplify(v44) % v44 means velocity of frame '4' written in frame of '4'

v44 =
( cos(theta_4) sigma_1 + sin(theta_4) sigma_1 )
( cos(theta_4) sigma_1 - sin(theta_4) sigma_2 )
( sqrt(2) theta_1 sin(theta_4) - theta_2 sin(theta_4) - theta_1 sin(theta_4) )

where

sigma_1 = theta_1 + theta_2 + sqrt(2) theta_3 + theta_1 cos(theta_2) + theta_2 cos(theta_2) + theta_1 cos(theta_2) cos(theta_3) - sqrt(2) theta_1 sin(theta_2) sin(theta_3)

sigma_2 = 2 theta_1 sin(theta_3) + 2 theta_2 sin(theta_3) + 2 theta_1 cos(theta_2) sin(theta_3) + sqrt(2) theta_1 cos(theta_2) sin(theta_3)

v40=simplify(R10'*R21'*R32'*R43'*v44) % v40 means velocity of frame '4' written in frame of '0'

v40 =
( theta_1 sigma_1 - theta_2 sigma_1 - theta_1 sigma_2 - theta_2 sigma_2 - theta_1 sigma_2 - theta_1 sin(theta_1 + theta_2) - theta_2 sin(theta_1 + theta_2) - theta_1 sin(theta_1) - sqrt(2) theta_1 sigma_2 - sqrt(2) theta_2 sigma_2 - sqrt(2) theta_3 sigma_2 + sqrt(2) theta_1 sigma_1 + sqrt(2) theta_2 sigma_1 - sqrt(2) theta_3 sigma_1 )
( theta_1 sigma_2 + theta_2 sigma_2 - theta_1 sigma_2 + theta_1 cos(theta_1 + theta_2) + theta_2 cos(theta_1 + theta_2) + theta_1 cos(theta_1) + theta_1 sigma_2 + theta_2 sigma_2 + sqrt(2) theta_1 sigma_2 + sqrt(2) theta_2 sigma_2 + sqrt(2) theta_3 sigma_2 - sqrt(2) theta_3 sigma_2 - sqrt(2) theta_3 sigma_2 + sqrt(2) theta_3 sigma_2 )
( theta_3 sin(theta_3) )

where

sigma_1 = sin(theta_1 + theta_2 - theta_3)

sigma_2 = sin(theta_1 + theta_2 + theta_3)

sigma_3 = cos(theta_1 + theta_2 - theta_3)

sigma_4 = cos(theta_1 + theta_2 + theta_3)

w40=simplify(R10'*R21'*R32'*R43'*w44) % w40 means velocity of frame '4' written in frame of '0'

w40 =
( sqrt(2) cos(theta_4 + theta_1) (theta_1 + theta_2)/2 )
( sqrt(2) sin(theta_4 + theta_1) (theta_1 + theta_2)/2 )
( theta_1 + theta_2 + sqrt(2) theta_3 + sqrt(2) theta_4 )

J1=subs(v40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[1,0,0,0]);
J2=subs(v40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,1,0,0]);
J3=subs(v40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,0,1,0]);
J4=subs(v40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,0,0,1]);
Jv0=[J1,J2,J3,J4];
Jv0=simplify(Jv0) % linear velocity Jacobian written in frame of 0

Jv0 =
( sigma_1 - sigma_2 - sin(theta_1 + theta_2) - sin(theta_1) - sigma_2 - sigma_2 - sin(theta_1 + theta_2) - sigma_2 - sigma_2 sin(theta_1) sin(theta_2) - cos(theta_1) cos(theta_2) sin(theta_3) - sqrt(2) cos(theta_1) cos(theta_2) sin(theta_3) - sqrt(2) cos(theta_2) cos(theta_3) sin(theta_3) )
( sigma_2 - sigma_2 + cos(theta_1 + theta_2) + cos(theta_1) - sigma_3 + sigma_4 sigma_2 + sigma_2 + cos(theta_1 + theta_2) - sigma_3 + sigma_4 sqrt(2) cos(theta_1) cos(theta_2) cos(theta_3) - cos(theta_2) sin(theta_1) sin(theta_3) - cos(theta_1) sin(theta_2) sin(theta_3) - sqrt(2) cos(theta_3) sin(theta_1) sin(theta_2) )
( 0 0 0 sin(theta_3) 0 )

where

sigma_1 = sqrt(2) sigma_1/2

sigma_2 = sqrt(2) sigma_2/2

sigma_3 = sqrt(2) sigma_3/2

sigma_4 = sqrt(2) sigma_4/2

sigma_5 = sin(theta_1 + theta_2 - theta_3)

sigma_6 = sin(theta_1 + theta_2 + theta_3)

sigma_7 = cos(theta_1 + theta_2 - theta_3)

sigma_8 = cos(theta_1 + theta_2 + theta_3)

check = simplify(v40-Jv0*[theta_dot_1;theta_dot_2;theta_dot_3;theta_dot_4]) %verifies v=J*theta_dot

check =
( 0 )
( 0 )
( 0 )

J5=subs(w40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[1,0,0,0]);
J6=subs(w40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,1,0,0]);
J7=subs(w40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,0,1,0]);
J8=subs(w40,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,0,0,1]);
Jw0=[J5,J6,J7,J8];
Jw0=simplify(Jw0) % angular velocity Jacobian written in frame of 0

Jw0 =
( 0 0 sqrt(2) cos(theta_1 + theta_2)/2 sqrt(2) cos(theta_1 + theta_2)/2 )
( 0 0 sqrt(2) sin(theta_1 + theta_2)/2 sqrt(2) sin(theta_1 + theta_2)/2 )
( 1 1 sqrt(2)/2 sqrt(2)/2 )

check = simplify(w40-Jw0*[theta_dot_1;theta_dot_2;theta_dot_3;theta_dot_4]) %verifies w=J*theta_dot

check =
( 0 )
( 0 )
( 0 )

J0=[Jv0;Jw0] %because [v;w]=J*[theta_dot]

J0 =
( sigma_1 - sigma_2 - sin(theta_1 + theta_2) - sin(theta_1) - sigma_2 - sigma_2 - sin(theta_1 + theta_2) - sigma_2 - sigma_2 sin(theta_1) sin(theta_2) - cos(theta_1) cos(theta_2) sin(theta_3) - sqrt(2) cos(theta_1) cos(theta_2) sin(theta_3) - sqrt(2) cos(theta_2) cos(theta_3) sin(theta_3) )
( sigma_2 - sigma_2 + cos(theta_1 + theta_2) + cos(theta_1) - sigma_3 + sigma_4 sigma_2 + sigma_2 + cos(theta_1 + theta_2) - sigma_3 + sigma_4 sqrt(2) cos(theta_1) cos(theta_2) cos(theta_3) - cos(theta_2) sin(theta_1) sin(theta_3) - cos(theta_1) sin(theta_2) sin(theta_3) - sqrt(2) cos(theta_3) sin(theta_1) sin(theta_2) )
( 0 0 0 sin(theta_3) 0 )
( 0 0 0 sigma_7 sigma_8 )
( 1 1 sqrt(2)/2 sqrt(2)/2 )

where

sigma_1 = sqrt(2) sin(theta_1 + theta_2)

sigma_2 = sqrt(2) cos(theta_1 + theta_2)

sigma_3 = sqrt(2) sigma_3/2

sigma_4 = sqrt(2) sigma_4/2

sigma_5 = sin(theta_1 + theta_2 - theta_3)

sigma_6 = sin(theta_1 + theta_2 + theta_3)

sigma_7 = cos(theta_1 + theta_2 - theta_3)

sigma_8 = cos(theta_1 + theta_2 + theta_3)

J1=subs(v44,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[1,0,0,0]);
J2=subs(v44,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,1,0,0]);
J3=subs(v44,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,0,1,0]);
J4=subs(v44,[theta_dot_1,theta_dot_2,theta_dot_3,theta_dot_4],[0,0,0,1]);
Jv4=[J1,J2,J3,J4];
Jv4=simplify(Jv4) % linear velocity Jacobian written in frame of 4

Jv4 =
( sin(theta_4) sigma_1 + cos(theta_4) sigma_1 sin(theta_1 + theta_2) + sin(theta_4) sqrt(2) sin(theta_4) 0 )
( cos(theta_4) sigma_2 - sin(theta_4) sigma_1 cos(theta_1 + theta_2) + cos(theta_4) sqrt(2) cos(theta_4) 0 )
( sqrt(2) sin(theta_2) - sin(theta_3) -sin(theta_3) 0 0 )
( 0 0 0 0 )

where

sigma_1 = 2 sin(theta_3) + 2 cos(theta_2) sin(theta_3) + sqrt(2) cos(theta_3) sin(theta_2)

sigma_2 = cos(theta_3) + cos(theta_2) cos(theta_3) - sqrt(2) sin(theta_2) sin(theta_3) + 1

check = simplify(v44-Jv4*[theta_dot_1;theta_dot_2;theta_dot_3;theta_dot_4]) %verifies v=J*theta_dot

check =
( 0 )
( 0 )
( 0 )

J4=[Jv0;Jw0] %because [v;w]=J*[theta_dot]

J4 =
( sin(theta_4) sigma_1 + cos(theta_4) sigma_1 sin(theta_1 + theta_2) + sin(theta_4) sqrt(2) sin(theta_4) 0 )
( cos(theta_4) sigma_2 - sin(theta_4) sigma_1 cos(theta_1 + theta_2) + cos(theta_4) sqrt(2) cos(theta_4) 0 )
( sqrt(2) sin(theta_2) - sin(theta_3) -sin(theta_3) 0 0 )
( sigma_3 sigma_4 sigma_5 sigma_6 )
( sqrt(2)/2 sqrt(2)/2 1 1 )

where

sigma_1 = 2 sin(theta_3) + 2 cos(theta_2) sin(theta_3) + sqrt(2) cos(theta_3) sin(theta_2)

sigma_2 = cos(theta_3) + cos(theta_2) cos(theta_3) - sqrt(2) sin(theta_2) sin(theta_3) + 1

sigma_3 = -sqrt(2) cos(theta_3 + theta_4)/2

sigma_4 = sqrt(2) sin(theta_3 + theta_4)/2

Rot=sym(zeros(6,6));
Rot(1:3,1:3)=R10'*R21'*R32'*R43;
Rot(4:6,4:6)=R10'*R21'*R32'*R43;
Rot % matrix that converts J4 to J0

Rot =
( sigma_3 sigma_2 - sqrt(2) sigma_3/2 0 0 0 )
( sigma_4 sigma_1 - sqrt(2) sigma_4/2 0 0 0 )
( sigma_5 sigma_5 - sqrt(2)/2 0 0 0 )
( 0 0 0 sigma_3 sigma_2 - sqrt(2) sigma_3/2 )
( 0 0 0 sigma_4 sigma_1 - sqrt(2) sigma_4/2 )
( 0 0 0 sigma_5 sigma_5 - sqrt(2)/2 )

where

sigma_1 = -cos(theta_4) (sigma_5 sigma_5 - sqrt(2) sigma_5 sigma_2) - sin(theta_4) (sigma_5 sigma_4 + sqrt(2) sigma_5 sigma_1)

sigma_2 = -cos(theta_4) (sigma_5 sigma_1 + sqrt(2) sigma_5 sigma_6) - sin(theta_4) (sigma_5 sigma_7 - sqrt(2) sigma_5 sigma_8)

sigma_3 = cos(theta_4) (sigma_5 sigma_7 - sqrt(2) sigma_5 sigma_6) - sin(theta_4) (sigma_5 sigma_7 + sqrt(2) sigma_5 sigma_8)

sigma_4 = cos(theta_4) (sigma_5 sigma_6 + sqrt(2) sigma_5 sigma_7) - sin(theta_4) (sigma_5 sigma_8 - sqrt(2) sigma_5 sigma_7)

sigma_5 = sqrt(2) cos(theta_4) sigma_5 - sqrt(2) sin(theta_4) sigma_6

sigma_6 = sqrt(2) cos(theta_4) sigma_6 + sqrt(2) sin(theta_4) sin(theta_4)

sigma_7 = cos(theta_4) cos(theta_2 + pi/2) - sin(theta_4) sin(theta_2 + pi/2)

sigma_8 = cos(theta_4) sin(theta_2 + pi/2) + cos(theta_2 + pi/2) sin(theta_4)

sigma_9 = sin(theta_3 - pi/2)

sigma_10 = cos(theta_3 - pi/2)

simplify(J0-(Rot*J4)) % verifies that J0 == [[R 0];[0 R]] ' J4

ans =
( 0 0 0 0 )
( 0 0 0 0 )
( 0 0 0 0 )
( 0 0 0 0 )
( 0 0 0 0 )
( 0 0 0 0 )

max_rankk = min(size(J0)) % maximum possible rank or highest degree of maneuverability

max_rankk = 4

q40=simplify(T10'*T21'*T32'*T43'*eye(4));
q=q40(1:3,4); %position of frame 4 wrt frame 0

%verify v44
q.differentiate40 = diff(q,theta1)*theta_dot_1+diff(q,theta2)*theta_dot_2+diff(q,theta3)*theta_dot_3+diff(q,theta4)*theta_dot_4;
q.differentiate44 = simplify((R10'*R21'*R32'*R43)'*(q.differentiate40));
simplify(q.differentiate44-v44) % verifies our v44 is correct and thus v40 is also correct

ans =
( 0 )
( 0 )
( 0 )

%verify w44
r=q40(1:3,3); % rotational matrix to convert from 4 to frame 0
rdot=simplify(diff(r,theta1)*theta_dot_1+diff(r,theta2)*theta_dot_2+diff(r,theta3)*theta_dot_3+diff(r,theta4)*theta_dot_4);
omega40=simplify(rdot*r');
omega40=simplify(invert_skew(omega40)); %maps the skew omega to omega vector
omega44=simplify((R10'*R21'*R32'*R43)'*omega40);
simplify(omega44-w44) % verifies our w44 is correct and thus w40 is also correct

ans =
( 0 )
( 0 )
( 0 )

eqn = det(Jv0(1:3,1:3))==0;
S = solve(eqn,[theta1,theta2,theta3,theta4],'ReturnConditions',true,'Real',true);
subs(S.conditions,S.parameters,[theta1,theta2,theta3,theta4]) % workspace boundary characterizing condition

ans =
theta_1 \in \mathbb{R} \wedge theta_2 \in \mathbb{R} \wedge theta_3 \in \mathbb{R} \wedge theta_4 \in \mathbb{R} \wedge \frac{\theta_4}{\pi} \in \mathbb{Z} \vee \sin(theta_3) + \cos(theta_3) \sin(theta_2) + \sqrt{2} \cos(theta_3) \sin(theta_2) = 0

J0_eval_1=subs(J0,[theta1,theta2,theta3,theta4],[0,0,0,0]) %evaluating J0 at workspace boundary

J0_eval_1 =
( 0 0 0 0 )
( 3 2 sqrt(2)/2 0 )
( 0 0 0 0 )
( 0 0 sqrt(2)/2 sqrt(2)/2 )
( 0 0 0 0 )
( 1 1 sqrt(2)/2 sqrt(2)/2 )

rank(J0_eval_1) % rank of J0 at workspace boundary

ans = 3

J0_eval_2=subs(J0,[theta1,theta2,theta3,theta4],[0,0,pi/2,0]) %evaluating J0 inside workspace boundary

J0_eval_2 =
( -sqrt(2) -sqrt(2) -1 0 )
( 2 1 0 0 )
( 0 0 1 0 )
( 0 0 sqrt(2)/2 sqrt(2)/2 )
( 0 0 0 0 )
( 1 1 sqrt(2)/2 sqrt(2)/2 )

rank(J0_eval_2) % rank of J0 inside workspace boundary

ans = 4

max_rank=min(size(J0)) % maximum possible rank

max_rank = 4

J4_eval_1=subs(J4,[theta1,theta2,theta3,theta4],[0,0,0,0]) %evaluating J4 at workspace boundary

J4_eval_1 =
( 0 0 0 0 )
( 3 2 sqrt(2)/2 0 )
( 0 0 0 0 )
( -sqrt(2)/2 -sqrt(2)/2 0 )
( 0 0 0 0 )
( sqrt(2)/2 sqrt(2)/2 1 1 )

rank(J4_eval_1) % rank of J4 at workspace boundary

ans = 3

J4_eval_2=subs(J4,[theta1,theta2,theta3,theta4],[0,0,pi/2,0]) %evaluating J4 inside workspace boundary

J4_eval_2 =
( 2 1 1 sqrt(2)/2 )
( 1 -1 1 0 )
( -1 -1 0 0 )
( 0 0 0 0 )
( sqrt(2)/2 sqrt(2)/2 0 0 )
( sqrt(2)/2 sqrt(2)/2 1 1 )

rank(J4_eval_2) % rank of J4 inside workspace boundary

ans = 4

max_rank=min(size(J4)) % maximum possible rank

max_rank = 4
```