

Student Information:

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Project Information:

Title Of Project/Training/Task	Birdy(2D game development)
Role & Responsibility	Student(developer)
Technical Details	<p>Hardware Requirements: Platform- Windows 10 or any OS Ram- 4Gb or higher requires Graphic Card-2Gb minimum or higher</p> <p>Software Requirements:</p> <ul style="list-style-type: none"> • Love 2D • Sublime Text3(or any text editor that support LUA) <p>Knowledge Requirements:</p> <p>A basic understanding of computer systems.</p> <p>knowledge of implementing lua and love gaming library</p>
Implement	fully implemented

Objection:

The purpose of the project is to design and implement a 2-dimensional game written in LUA using gaming library of love 2d. The level will include everything that should be available in an arcade adventure game like the popular Nintendo classic Super Mario game. The game will be a single-player adventure game. The goals of this project is to create an easy to use, pick up and play game that could be played by all ages as long as they have a desktop computer or a laptop pc. The reason was as stated above that they are more gamers playing video games every day meaning a larger potential market.