

Flutter + Riverpod + Supabase API Architecture (with .env)

Goal

To integrate **Supabase API** in a **clean Riverpod architecture**, storing sensitive configurations like keys and URLs in a `.env` file for secure and maintainable project structure.

Folder Structure

```
lib/
├── core/
│   ├── config/
│   │   └── env_config.dart
│   ├── constants/
│   │   └── api_endpoints.dart
│
├── data/
│   ├── models/
│   │   └── user_model.dart
│   ├── services/
│   │   └── supabase_service.dart
│   └── repositories/
│       └── user_repository.dart
│
├── presentation/
│   ├── controllers/
│   │   └── user_controller.dart
│   ├── providers/
│   │   └── user_providers.dart
│   └── screens/
│       └── user_screen.dart
│
├── .env
└── main.dart
```

1. `.env` File

File: `.env` (store in root folder)

```
SUPABASE_URL=https://xyzcompany.supabase.co
SUPABASE_ANON_KEY=eyJhbGciOiJI...
```

✔ Do **NOT** commit this file to GitHub.

Add this line to your `.gitignore`:

```
.env
```

2. Environment Config Loader

File: `core/config/env_config.dart`

```
import 'package:flutter_dotenv/flutter_dotenv.dart';

class EnvConfig {
  static String get supabaseUrl => dotenv.env['SUPABASE_URL'] ?? '';
  static String get supabaseAnonKey => dotenv.env['SUPABASE_ANON_KEY'] ?? '';
}
```

This loads your environment variables safely.

You can access them anywhere with:

```
EnvConfig.supabaseUrl
EnvConfig.supabaseAnonKey
```



3. Supabase Service

File: `data/services/supabase_service.dart`

```
import 'package:supabase_flutter/supabase_flutter.dart';
import '../core/config/env_config.dart';

class SupabaseService {
  final SupabaseClient client = SupabaseClient(
    EnvConfig.supabaseUrl,
    EnvConfig.supabaseAnonKey,
  );

  Future<List<Map<String, dynamic>>> fetchUsers() async {
    final response = await client.from('users').select();

    if (response.isEmpty) {
      throw Exception('No data found');
    }

    return List<Map<String, dynamic>>.from(response);
  }
}
```



4. Repository Layer

File: `data/repositories/user_repository.dart`

```
import '../models/user_model.dart';
import '../services/supabase_service.dart';

class UserRepository {
  final SupabaseService supabase;

  UserRepository(this.supabase);

  Future<List<UserModel>> fetchUsers() async {
    final data = await supabase.fetchUsers();
    return data.map((e) => UserModel.fromJson(e)).toList();
  }
}
```



5. User Model

File: `data/models/user_model.dart`

```
class UserModel {
  final String id;
  final String name;
  final String email;

  UserModel({required this.id, required this.name, required this.email});

  factory UserModel.fromJson(Map<String, dynamic> json) {
    return UserModel(
      id: json['id'].toString(),
      name: json['name'] ?? '',
      email: json['email'] ?? '',
    );
  }
}
```



6. Controller (Notifier)

File: `presentation/controllers/user_controller.dart`

```
import 'package:flutter_riverpod/flutter_riverpod.dart';
import '../data/models/user_model.dart';
import '../data/repositories/user_repository.dart';

class UserController extends AutoDisposeAsyncNotifier<List<UserModel>> {
  late final UserRepository _repo;

  @override
  Future<List<UserModel>> build() async {
    _repo = ref.read(userRepoProvider);
    return fetchUsers();
  }

  Future<List<UserModel>> fetchUsers() async {
    try {
      final users = await _repo.fetchUsers();
      state = AsyncValue.data(users);
      return users;
    } catch (e, st) {
      state = AsyncValue.error(e, st);
      rethrow;
    }
  }
}
```



7. Providers

File: `presentation/providers/user_providers.dart`

```
import 'package:flutter_riverpod/flutter_riverpod.dart';
import '../data/services/supabase_service.dart';
import '../data/repositories/user_repository.dart';
```

```
import '../controllers/user_controller.dart';

// Supabase Service
final supabaseServiceProvider = Provider<SupabaseService>(
  (ref) => SupabaseService(),
);

// Repository
final userRepoProvider = Provider<UserRepository>(
  (ref) => UserRepository(ref.read(supabaseServiceProvider)),
);

// Controller
final userControllerProvider =
  AutoDisposeAsyncNotifierProvider<UserController, List<UserModel>>(
    UserController.new,
  );
```



8. UI Screen

File: `presentation/screens/user_screen.dart`

```
import 'package:flutter/material.dart';
import 'package:flutter_riverpod/flutter_riverpod.dart';
import '../providers/user_providers.dart';

class UserScreen extends ConsumerWidget {
  const UserScreen({super.key});

  @override
  Widget build(BuildContext context, WidgetRef ref) {
    final usersState = ref.watch(userControllerProvider);

    return Scaffold(
      appBar: AppBar(title: const Text('Supabase Users')),
      body: usersState.when(
        data: (users) => ListView.builder(
          itemCount: users.length,
          itemBuilder: (_, i) => ListTile(
            title: Text(users[i].name),
            subtitle: Text(users[i].email),
          ),
        ),
        loading: () => const Center(child: CircularProgressIndicator()),
        error: (err, _) => Center(child: Text('Error: $err')),
      ),
    );
  }
}
```



9. Main Entry

File: `main.dart`

```
import 'package:flutter/material.dart';
import 'package:flutter_dotenv/flutter_dotenv.dart';
```

```
import 'package:flutter_riverpod/flutter_riverpod.dart';
import 'presentation/screens/user_screen.dart';

Future<void> main() async {
  WidgetsFlutterBinding.ensureInitialized();
  await dotenv.load(fileName: ".env");

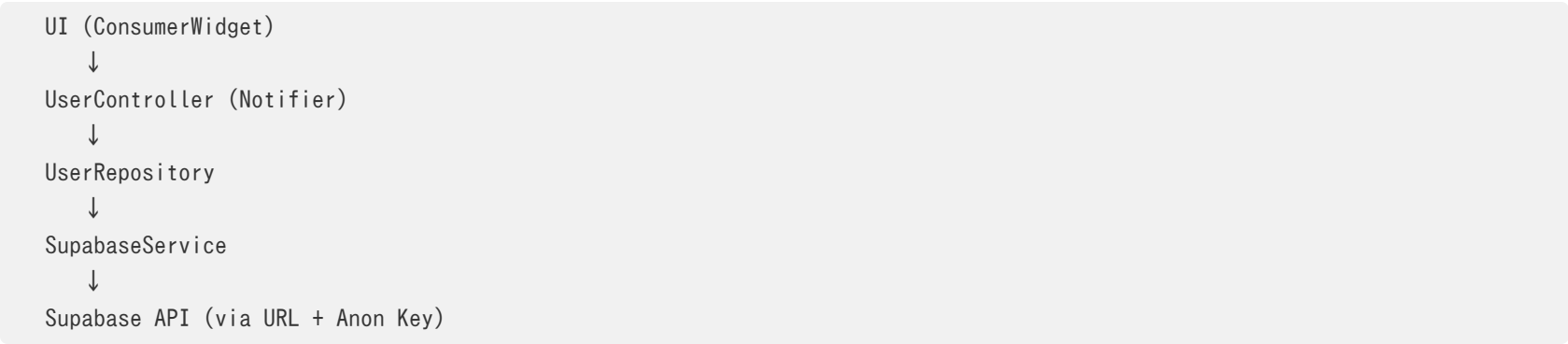
  runApp(const ProviderScope(child: MyApp()));
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return const MaterialApp(
      debugShowCheckedModeBanner: false,
      home: UserScreen(),
    );
  }
}
```



Data Flow Summary





Rules Summary

Layer	File	Role
<code>.env</code>	<code>.env</code>	Stores Supabase URL + anon key
<code>EnvConfig</code>	<code>core/config/env_config.dart</code>	Reads environment safely
<code>SupabaseService</code>	<code>data/services/supabase_service.dart</code>	Handles API calls
<code>Repository</code>	<code>data/repositories/user_repository.dart</code>	Converts to models
<code>Controller</code>	<code>presentation/controllers/user_controller.dart</code>	State management
<code>Providers</code>	<code>presentation/providers/user_providers.dart</code>	Dependency graph
<code>UI</code>	<code>presentation/screens/user_screen.dart</code>	Displays data

✓ **Benefits of using `.env` :**

- Keeps your Supabase keys out of source code
- Allows switching between **dev/staging/prod** easily
- Clean, scalable, and secure for production use